ETSITS 183 010 V1.1.1 (2005-08)

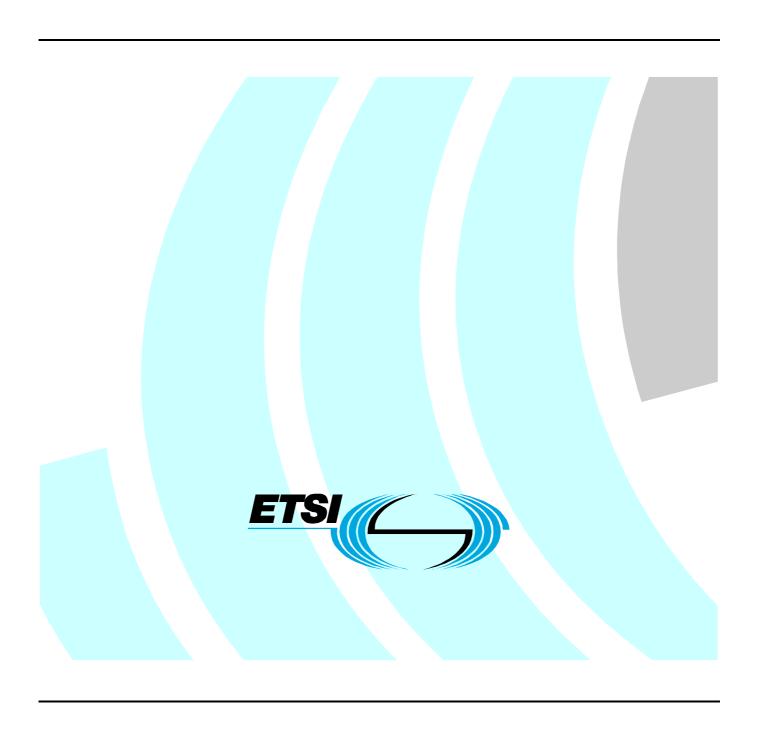
Technical Specification

Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN);

NGN Signalling Control Protocol;

Communication Hold (HOLD)

PSTN/ISDN simulation services



Reference

DTS/TISPAN-03028-NGN-R1

Keywords

hold, supplementary service

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Foreword

This Technical Specification (TS) has been produced by ETSI Technical Committee Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN).

1 Scope

The present document specifies the, stage three, Protocol Description of the Communication Hold (HOLD) services, based on stage one and two of the NGN Communication Hold (HOLD) simulation services. Within the TISPAN NGN Release 1 Next Generation Network (NGN) the stage 3 description is specified using the IP-Multimedia Call Control Protocol based on Session Initiation Protocol (SIP) and Session Description Protocol (SDP).

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication and/or edition number or version number) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies.

Referenced documents which are not found to be publicly available in the expected location might be found at http://docbox.etsi.org/Reference.

[1]	ETSI ES 283 003: "Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN); Endorsement of "IP Multimedia Call Control Protocol based on Session Initiation Protocol (SIP) and Session Description Protocol (SDP) Stage 3 (Release 6)" for NGN Relase 1".
[2]	ETSI TS 180 012: "Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN); NGN functional requirements".
[3]	ETSI ES 283 027: "Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN); Interworking SIP-ISUP for TISPAN-IMS".
[4]	ETSI TS 129 163: "Digital cellular telecommunications system (Phase 2+); Universal Mobile Telecommunications System (UMTS); Interworking between the IP Multimedia (IM) Core Network (CN) subsystem and Circuit Switched (CS) networks (3GPP TS 29.163 Release 6)".
[5]	IETF RFC 3264 (2002): "An Offer/Answer Model with the Session Description Protocol (SDP)".

3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in TS 181 002 (see bibliography) and TS 180 012 [2] apply.

3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

AOC	Advice of Charge
CCBS	Completion of Communication sessions to Busy Subscriber
CD	Communication Deflection
CDIV	Communication DIVersion
CFB	Communication Forwarding Busy
CFNL	Communication Forwarding on No Logged-in

CFNR Communication Forwarding No Reply
CFU Communication Forwarding Unconditional

CW Communication session Waiting HOLD Communication session Hold

IFC Initial Filter Criteria IMS IP Multimedia Subsystem

IP Internet Protocol

ISDN Integrated Service Data Network
MCID Malicious Communication IDentification

NGN Next Generation Network

OIP Originating Identification Presentation
OIR Originating Identification Restriction
PSTN Public Switched Telephone Network

SIP Session Initiation Protocol

TIP Terminating Identification Presentation
TIR Terminating Identification Restriction

UE User Equipment

4 Communication Hold (HOLD)

4.1 Introduction

Not applicable.

4.2 Description

4.2.1 General description

The Communication Hold supplementary service enables a user to suspend the media stream(s) of an established IP multimedia session, and resume the media stream(s) at a later time.

4.3 Operational requirements

4.3.1 Provision/withdrawal

The HOLD service that includes announcements shall be provided after prior arrangement with the service provider.

4.3.2 Requirements on the originating network side

No specific requirements are needed in the network.

4.3.3 Requirements in the network

No specific requirements are needed in the network.

4.3.4 Requirements on the terminating network side

No specific requirements are needed in the network.

4.4 Coding requirements

No specific coding requirements are needed.

4.5 Signalling requirements

4.5.1 Activation/deactivation/registration

Not applicable.

4.5.2 Invocation and operation

4.5.2.1 Actions at the invoking UE

In addition to the application of basic call procedures according to ES 283 003 [1] the following procedures shall be applied at the invoking UE in accordance with RFC 3264 [5]:

If individual media streams are affected:

- for each media stream that shall be held, the invoking UE shall generate a new SDP offer that contains:
 - an "inactive" SDP attribute if the stream was previously set to "recvonly" media stream; or
 - a "sendonly" SDP attribute if the stream was previously set to "sendrecv" media stream; or
- for each media stream that shall be resumed, the invoking UE shall generate a new SDP offer that contains:
 - a "recvonly" SDP attribute if the stream was previously an inactive media stream; or
 - a "sendrecv" SDP attribute if the stream was previously a recvonly media stream, or the attribute may be omitted, since sendrecv is the default.

If all the media streams in the SDP are affected:

- for the media streams that shall be held, the invoking UE shall generate a session level direction attribute in the SDP that is set to:
 - "inactive" if the streams were previously set to "recvonly" media streams; or
 - "sendonly" if the streams were previously set to "sendrecv" media streams; or
- for the media streams that shall be resumed, the invoking UE shall generate a session level direction attribute in the SDP that is set to:
 - "recvonly" if the streams were previously an inactive media streams; or
 - "sendrecv" if the streams were previously a recvonly media streams, or the attribute may be omitted, since sendrecv is the default.

Then the UE shall send the generated SDP offer in a re-INVITE (or UPDATE) request to the held UE.

4.5.2.2 Actions at the P-CSCF of the invoking UE

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.3 Actions at the S-CSCF

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.4 Actions at the AS of the invoking UE

As a network option the AS of the invoking UE shall initiate the procedures for the provision of an announcement to the held user in accordance with TS 183 028.

4.5.2.5 Actions at the outgoing I-CSCF (THIG)

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.6 Actions at the incoming I-CSCF

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.7 Actions at the outgoing IBCF

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.8 Actions at the incoming IBCF

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.9 Actions at the P-CSCF of the held UE

Basic communication procedures according to ES 283 003 [1] shall apply.

4.5.2.10 Actions at the held UE

Basic communication procedures according to ES 283 003 [1] shall apply.

4.6 Interaction with other supplementary services

4.6.1 Communication Waiting (CW)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.2 Communication Hold (HOLD)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.3 Terminating Identification Presentation (TIP)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.4 Terminating Identification Restriction (TIR)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.5 Originating Identification Presentation (OIP)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.6 Originating identification restriction (OIR)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.7 Conference calling (CONF)

If a participant of a conference invokes the HOLD service, it is not desirable to provide an announcement to the conference. Therefore if a communication to a remote URI shall be held by sending a re-INVITE (or UPDATE) request which includes the "isfocus" feature parameter in the Contact header, the AS of the invoking UE shall not initiate the procedures for the provision of an announcement to the held user.

4.6.8 Communication DIVersion services (CDIV)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.9 Advice of Charge (AOC)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.10 Completion of Calls to Busy Subscriber (CCBS)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.11 Malicious Communication IDentification (MCID)

No impact, i.e. neither service shall affect the operation of the other NGN simulation service.

4.6.12 Incoming Communication Barring (ICB)

No impact, i.e. neither simulation service shall affect the operation of the other simulation service.

4.7 Interactions with other networks

4.7.1 Interaction with PSTN/ISDN networks

The procedures of 3GPP TS 29.163 [4], clause 7.4.10 shall apply with the additions of ES 283 027 [3].

If the Hold and Resume procedures are initiated from the PSTN/ISDN network side, only the UPDATE request is used to signal the new SDP, in accordance with ES 283 003 [1].

4.7.2 Interaction with PSTN/ISDN Emulation

For Further Study.

4.7.3 Interaction with other SIP based networks

The procedures of ES 283 027 [3] shall apply.

4.7.4 Interaction with 3GPP/TISPAN IMS network

The procedures of ES 283 003 [1] shall apply.

4.8 Parameter values (timers)

Not applicable.

Annex A (informative): Signalling Flows

A.1 HOLD communication

Assumption is that a session has been established between UE-A and UE-B using basic communication procedures according to ES 283 003 [1], therefore the following signalling flows do not apply to the initial INVITE.

A.1.1 HOLD communication without announcement

The following diagram shows a communication session put on hold using a reINVITE request, note that the same can be achieved by sending an UPDATE request.

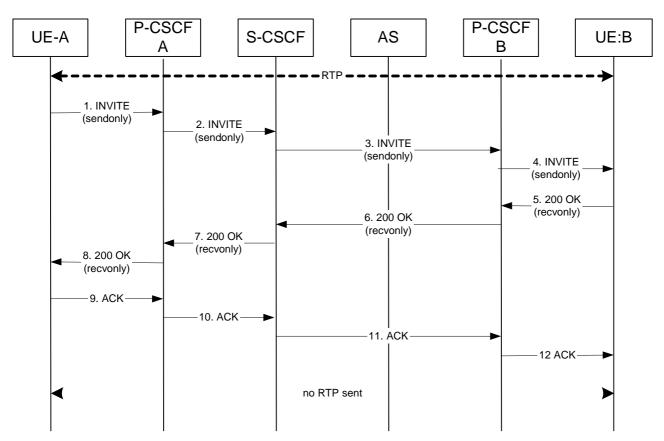


Figure A.1.1.1: HOLD communication without announcement to the held user

- 1. UE-A sends an INVITE to UE-B to hold the session. Hold is done by changing the SDP attribute.
 - "a=sendonly", if the stream was previously a sendrecy media stream.
 - "a=inactive", if the stream was previously a recvonly media stream.

A.1.2 HOLD communication with announcement

The following diagram shows a communication session put on hold using a reINVITE request, note that the same can be achieved by sending an UPDATE request.

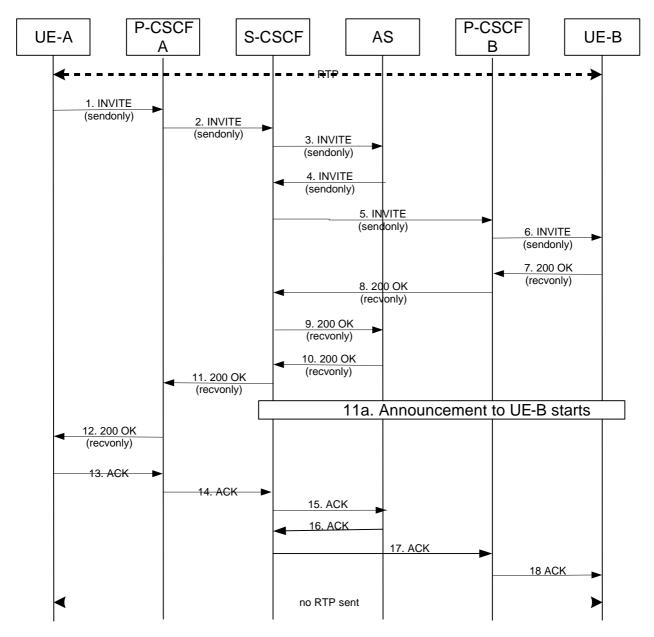


Figure A.1.2.1: HOLD communication with announcement to the held user

- 1. UE-A sends an INVITE to UE-B to hold the session. Hold is done by changing the SDP attribute.
 - "a=sendonly", if the stream was previously a sendrecy media stream.
 - "a=inactive", if the stream was previously a recvonly media stream.

A.2 RESUME Communication

A.2.1 RESUME communication without announcement

The following diagram shows how a communication session is resumed using a reINVITE request, note that the same can be achieved by sending an UPDATE request.

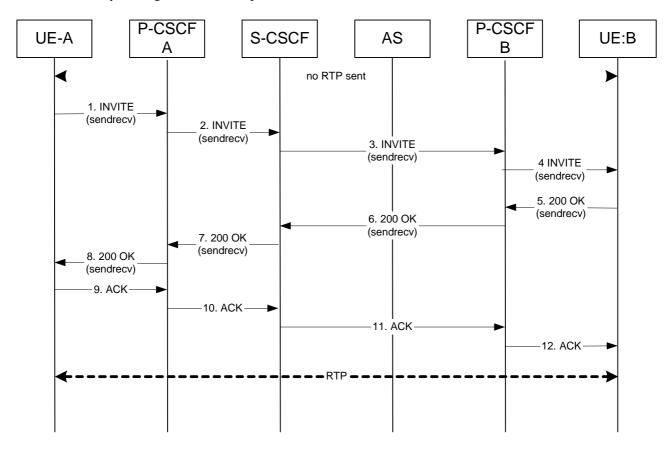


Figure A.2.1.1: RESUME communication without announcement to the held user

- 1. UE-A sends an INVITE to UE-B to resume the session. Resume is done by changing the SDP attribute.
 - "a=sendrecv", if the stream was previously a recvonly media stream, or the attribute may be omitted, since sendrecv is the default.
 - "a=recvonly", if the stream was previously an inactive media stream.

A.2.2 RESUME communication with announcement

The following diagram shows how a communication session is resumed using a reINVITE request, note that the same can be achieved by sending an UPDATE request.

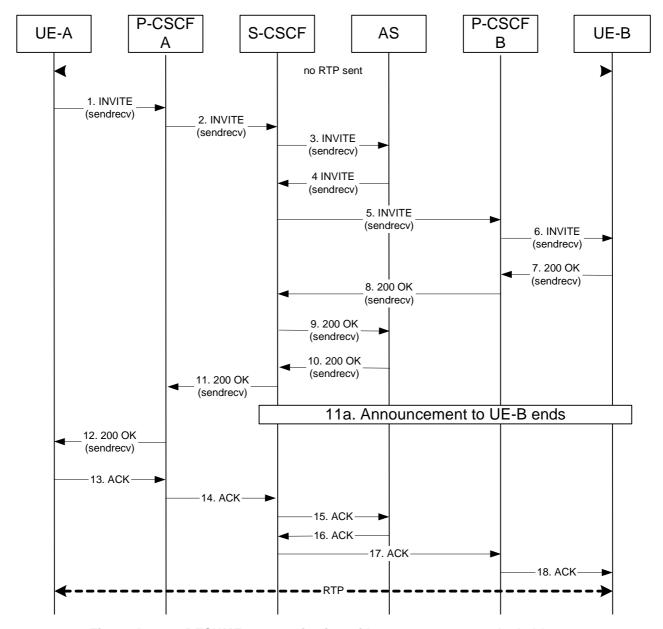


Figure A.2.2.1: RESUME communication with announcement to the held user

- 1. UE-A sends an INVITE to UE-B to resume the session. Resume is done by changing the SDP attribute .
 - "a=sendrecv", if the stream was previously a recvonly media stream, or the attribute may be omitted, since sendrecv is the default.
 - "a=recvonly", if the stream was previously an inactive media stream.

Annex B (informative): Bibliography

- ETSI TS 181 002: "Telecommunications and Internet Converged, Services and Protocols for Advanced Networking (TISPAN); Requirements for PSTN/ISDN simulation services".
- ETSI TS 183 028: "Telecommunications and Internet Converged, Services and Protocols for Advanced Networking (TISPAN); Common basic communication procedures".

History

Document history			
V1.1.1	August 2005	Publication	