LTE;
Evolved Universal Terrestrial Radio Access (E-UTRA);
Long Term Evolution (LTE) physical layer;
General description
(3GPP TS 36.201 version 9.1.0 Release 9)
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Foreword

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Foreword

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Version x.y.z

where:

x  the first digit:

1  presented to TSG for information;

2  presented to TSG for approval;

3  or greater indicates TSG approved document under change control.

y  the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.

z  the third digit is incremented when editorial only changes have been incorporated in the document.
1 Scope

The present document describes a general description of the physical layer of the E-UTRA radio interface. The present document also describes the document structure of the 3GPP physical layer specifications, i.e. TS 36.200 series. The TS 36.200 series specifies the Uu point for the 3G LTE mobile system, and defines the minimum level of specifications required for basic connections in terms of mutual connectivity and compatibility.

2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document in the same Release as the present document.


3 Definitions, symbols and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in TR 21.905 [1] and the following apply. A term defined in the present document takes precedence over the definition of the same term, if any, in TR 21.905 [1].

Definition format

<defined term>: <definition>.

eample: text used to clarify abstract rules by applying them literally.

3.2 Symbols

For the purposes of the present document, the following symbols apply:

Symbol format

<symbol> <Explanation>
3.3 Abbreviations

For the purposes of the present document, the abbreviations given in TR 21.905 [1] and the following apply. An abbreviation defined in the present document takes precedence over the definition of the same abbreviation, if any, in TR 21.905 [1].

- **BPSK**: Binary Phase Shift Keying
- **CQI**: Channel Quality Indicator
- **CP**: Cyclic Prefix
- **CRC**: Cyclic Redundancy Check
- **eNode-B**: Evolved Node B
- **E-UTRA**: Evolved Universal Terrestrial Radio Access
- **FDD**: Frequency Division Duplex
- **HARQ**: Hybrid Automatic Repeat Request
- **LTE**: Long Term Evolution
- **MAC**: Medium Access Control
- **MBMS**: Multimedia Broadcast and Multicast Service
- **MBSFN**: Multicast/Broadcast over Single Frequency Network
- **MIMO**: Multiple Input Multiple Output
- **OFDM**: Orthogonal Frequency Division Multiplexing
- **PBCH**: Physical Broadcast Channel
- **PCFICH**: Physical Control Format Indicator Channel
- **PDSCH**: Physical Downlink Shared Channel
- **PDCCH**: Physical Downlink Control Channel
- **PHICH**: Physical Hybrid ARQ Indicator Channel
- **PMCH**: Physical Multicast Channel
- **PRACH**: Physical Random Access Channel
- **PUCCH**: Physical Uplink Control Channel
- **PUSCH**: Physical Uplink Shared Channel
- **QAM**: Quadrature Amplitude Modulation
- **QPP**: Quadratic Permutation Polynomial
- **QPSK**: Quadrature Phase Shift Keying
- **RLC**: Radio Link Control
- **RRC**: Radio Resource Control
- **RSSI**: Received Signal Strength Indicator
- **RSRP**: Reference Signal Received Power
- **RSRQ**: Reference Signal Received Quality
- **SAP**: Service Access Point
- **SC-FDMA**: Single-Carrier Frequency Division Multiple Access
- **TDD**: Time Division Duplex
- **TX Diversity**: Transmit Diversity
- **UE**: User Equipment

4 General description of LTE Layer 1

4.1 Relation to other layers

4.1.1 General Protocol Architecture

The radio interface described in this specification covers the interface between the User Equipment (UE) and the network. The radio interface is composed of the Layer 1, 2 and 3. The TS 36.200 series describes the Layer 1 (Physical Layer) specifications. Layers 2 and 3 are described in the 36.300 series.
Figure 1: Radio interface protocol architecture around the physical layer

Figure 1 shows the E-UTRA radio interface protocol architecture around the physical layer (Layer 1). The physical layer interfaces the Medium Access Control (MAC) sub-layer of Layer 2 and the Radio Resource Control (RRC) Layer of Layer 3. The circles between different layer/sub-layers indicate Service Access Points (SAPs). The physical layer offers a transport channel to MAC. The transport channel is characterized by how the information is transferred over the radio interface. MAC offers different logical channels to the Radio Link Control (RLC) sub-layer of Layer 2. A logical channel is characterized by the type of information transferred.

4.1.2 Service provided to higher layers

The physical layer offers data transport services to higher layers. The access to these services is through the use of a transport channel via the MAC sub-layer. The physical layer is expected to perform the following functions in order to provide the data transport service:

- Error detection on the transport channel and indication to higher layers
- FEC encoding/decoding of the transport channel
- Hybrid ARQ soft-combining
- Rate matching of the coded transport channel to physical channels
- Mapping of the coded transport channel onto physical channels
- Power weighting of physical channels
- Modulation and demodulation of physical channels
- Frequency and time synchronisation
- Radio characteristics measurements and indication to higher layers
- Multiple Input Multiple Output (MIMO) antenna processing
- Transmit Diversity (TX diversity)
- Beamforming
- RF processing. (Note: RF processing aspects are specified in the TS 36.100 series)

4.2 General description of Layer 1

4.2.1 Multiple Access

The multiple access scheme for the LTE physical layer is based on Orthogonal Frequency Division Multiplexing (OFDM) with a cyclic prefix (CP) in the downlink, and on Single-Carrier Frequency Division Multiple Access (SC-FDMA) with a cyclic prefix in the uplink. To support transmission in paired and unpaired spectrum, two duplex modes
are supported: Frequency Division Duplex (FDD), supporting full duplex and half duplex operation, and Time Division Duplex (TDD).

The Layer 1 is defined in a bandwidth agnostic way based on resource blocks, allowing the LTE Layer 1 to adapt to various spectrum allocations. A resource block spans either 12 sub-carriers with a sub-carrier bandwidth of 15kHz or 24 sub-carriers with a sub-carrier bandwidth of 7.5kHz each over a slot duration of 0.5ms.

The radio frame structure type 1 is used for FDD (for both full duplex and half duplex operation) and has a duration of 10ms and consists of 20 slots with a slot duration of 0.5ms. Two adjacent slots form one sub-frame of length 1ms. The radio frame structure type 2 is used for TDD and consists of two half-frames with a duration of 5ms each and containing each 8 slots of length 0.5ms and three special fields (DwPTS, GP and UpPTS) which have configurable individual lengths and a total length of 1ms. A sub-frame consists of two adjacent slots, except for sub-frames 1 and 6, which consist of DwPTS, GP and UpPTS. Both 5ms and 10ms switch-point periodicity are supported. Further details on the LTE frame structure are specified in [2].

To support a Multimedia Broadcast and Multicast Service (MBMS), LTE offers the possibility to transmit Multicast/Broadcast over a Single Frequency Network (MBSFN), where a time-synchronized common waveform is transmitted from multiple cells for a given duration. MBSFN transmission enables highly efficient MBMS, allowing for over-the-air combining of multi-cell transmissions in the UE, where the cyclic prefix is utilized to cover the difference in the propagation delays, which makes the MBSFN transmission appear to the UE as a transmission from a single large cell. Transmission on a dedicated carrier for MBSFN with the possibility to use a longer CP with a sub-carrier bandwidth of 7.5kHz is supported as well as transmission of MBSFN on a carrier with both MBMS transmissions and point-to-point transmissions using time division multiplexing.

Transmission with multiple input and multiple output antennas (MIMO) are supported with configurations in the downlink with two or four transmit antennas and two or four receive antennas, which allow for multi-layer transmissions with up to four streams. Multi-user MIMO i.e. allocation of different streams to different users is supported in both UL and DL.

4.2.2 Physical channels and modulation

The physical channels defined in the downlink are:

- the Physical Downlink Shared Channel (PDSCH),
- the Physical Multicast Channel (PMCH),
- the Physical Downlink Control Channel (PDCCH),
- the Physical Broadcast Channel (PBCCH),
- the Physical Control Format Indicator Channel (PCFICH)
- and the Physical Hybrid ARQ Indicator Channel (PHICH).

The physical channels defined in the uplink are:

- the Physical Random Access Channel (PRACH),
- the Physical Uplink Shared Channel (PUSCH),
- and the Physical Uplink Control Channel (PUCCH).

In addition, signals are defined as reference signals, primary and secondary synchronization signals.

The modulation schemes supported in the downlink and uplink are QPSK, 16QAM and 64QAM.

4.2.3 Channel coding and interleaving

The channel coding scheme for transport blocks in LTE is Turbo Coding with a coding rate of R=1/3, two 8-state constituent encoders and a contention-free quadratic permutation polynomial (QPP) turbo code internal interleaver. Trellis termination is used for the turbo coding. Before the turbo coding, transport blocks are segmented into byte aligned segments with a maximum information block size of 6144 bits. Error detection is supported by the use of 24 bit CRC. Further channel coding schemes for BCH and control information are specified in [3].
4.2.4 Physical layer procedures

There are several Physical layer procedures involved with LTE operation. Such procedures covered by the physical layer are:

- Cell search
- Power control
- Uplink synchronisation and Uplink timing control
- Random access related procedures
- HARQ related procedures

Through the control of physical layer resources in the frequency domain as well as in the time and power domain, implicit support of interference coordination is provided in LTE.

4.2.5 Physical layer measurements

Radio characteristics are measured by the UE and the eNode-B and reported to higher layers in the network. These include, e.g. measurements for intra- and inter-frequency handover, inter RAT handover, timing measurements and measurements for RRM and in support for positioning.

Measurements for inter-RAT handover are defined in support of handover to GSM, UTRA FDD, UTRA TDD, CDMA2000 1x RTT and CDMA2000 HRPD.

5 Document structure of LTE physical layer specification

5.1 Overview

The physical layer specification consists of a general document (TS 36.201), and four documents (TS 36.211 through 36.214). The relation between the physical layer specifications in the context of the higher layers is shown in Figure 2.
5.2 **TS 36.201: Physical layer – General description**

The scope is to describe:

- The contents of the Layer 1 documents (TS 36.200 series);
- Where to find information;
- A general description of LTE Layer 1.

5.3 **TS 36.211: Physical channels and modulation**

The scope of this specification is to establish the characteristics of the Layer-1 physical channels, generation of physical layer signals and modulation, and to specify:

- Definition of the uplink and downlink physical channels;
- The structure of the physical channels, frame format, physical resource elements, etc.;
- Modulation mapping (BPSK, QPSK, etc);
- Physical shared channel in uplink and downlink;
- Reference signal in uplink and downlink;
- Random access channel;
- Primary and secondary synchronization signals;
- OFDM signal generation in downlink;
- SC-FDMA signal generation in uplink;
- Scrambling, modulation and up conversion;
- Uplink-downlink timing relation
- Layer mapping and precoding in downlink.

5.4 **TS 36.212: Multiplexing and channel coding**

The scope of this specification is to describe the transport channel and control channel data processing, including multiplexing, channel coding and interleaving, and to specify:

- Channel coding schemes;
- Coding of Layer 1 / Layer 2 control information;
- Interleaving;
- Rate matching;

5.5 **TS 36.213: Physical layer procedures**

The scope of this specification is to establish the characteristics of the physical layer procedures, and to specify:

- Synchronisation procedures, including cell search procedure and timing synchronisation;
- Power control procedure;
- Random access procedure;
- Physical downlink shared channel related procedures, including CQI reporting and MIMO feedback;
- Physical uplink shared channel related procedures, including UE sounding and HARQ ACK/NACK detection;
- Physical shared control channel procedures, including assignment of shared control channels;
- Physical multicast channel related procedures.

5.6 **TS 36.214: Physical layer – Measurements**

The scope of this specification is to establish the characteristics of the physical layer measurements, and to specify:

- Measurements to be performed by Layer 1 in UE and E-UTRAN;
- Reporting of measurement results to higher layers and the network;
- Handover measurements, idle-mode measurements, etc.
Annex A (informative):
Preferred mathematical notations

The following table contains the preferred mathematical notations used in L1 documentation.

<table>
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<th>item</th>
<th>notation</th>
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<td>multiply product</td>
<td>(a \times b)</td>
</tr>
<tr>
<td>matrix product</td>
<td>(a \cdot b)</td>
</tr>
<tr>
<td>scalar product (product of a matrix by a scalar)</td>
<td>((1 + j) \cdot u \atop v)</td>
</tr>
<tr>
<td>matrix dimensioning</td>
<td>number of rows \times number of column, e.g.: (R \times C)</td>
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<tr>
<td>Kronecker product</td>
<td>(a \otimes b)</td>
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<td>bracketing of sets (all elements of same type, not ordered elements)</td>
<td>curly brackets {}, e.g. {a_1, a_2, \ldots, a_p} or ({a_i}_{i \in {1, 2, \ldots, p}})</td>
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<tr>
<td>bracketing of lists (all elements not necessary of same type, ordered elements)</td>
<td>round brackets (), e.g. ((A, u, x))</td>
</tr>
<tr>
<td>bracketing of sequences (all elements of same type, ordered elements)</td>
<td>angle brackets, e.g. (&lt;a_1, a_2, \ldots, a_p&gt;) or (\langle a_i\rangle_{i \in {1, 2, \ldots, p}})</td>
</tr>
<tr>
<td>bracketing of function argument</td>
<td>round brackets, e.g. (f(x))</td>
</tr>
<tr>
<td>bracketing of array index</td>
<td>square brackets, e.g. (a[x])</td>
</tr>
</tbody>
</table>
| bracketing of matrix or vector                            | square brackets [], e.g. \[
\begin{array}{c}
 x \\
 y
\end{array}
\] or \[
\begin{array}{cc}
 1 & 1 \\
 1 & -1
\end{array}
\] |
| Separation of indexes                                     | use a comma : e.g. \(N_{ij}\) |
| use of italic for symbols                                 | a symbol should be either in italic or in normal font, but mixing up should be avoided. |
| bracketing of arithmetic expression to force precedence of operations | round brackets : e.g. \((a + b) \times c\) |
| necessity of bracketing arithmetic expressions            | When only + and \(\times\) bracketing is not necessary. When the \texttt{mod} operator is used explicit bracketing of mod operands and possibly result should be done. |
| number type                                               | in a context of non negative integer numbers, some notes should stress when a number is signed, or possibly fractional. |
| binary \texttt{xor} and \texttt{and}                     | respectively use + or \(\cdot\). If no "mod 2" is explicitly in the expression some text should stress that the operation is modulo 2. |
| matrix or vector transpose                                | \(v^T\) |
| 1\times1 matrices                                         | implicitly cast to its unique element. |
| vector dot product                                         | \(u^T \cdot v\) for column vectors, and \(u \cdot v^T\) for line vectors |
| complex conjugate                                         | \(\bar{v}\) |
| matrix or vector Hermitian transpose                      | \(v^*\) |
| real part and imaginary part of complex numbers.          | Re(x) and Im(x) |
| Modulo operation (including negative value) \(r \equiv a \mod N\) | Let \(q\) be the integer quotient of \(a\) and \(N\), \(Z\) is integer, \(r\) is remainder then \[
\begin{cases}
 q & \in Z \\
 a & = N \times q + r \ , \text{where} \ q = \lfloor a / N \rfloor \ \text{for all} \ a \ \text{and} \ N \\
 0 & \leq r < |N| \\
\end{cases}
\]
(Note that \(\lfloor \cdot \rfloor\) is floor operation to round the elements of \(\cdot\) to the nearest integers towards minus infinity) |
Annex B (informative): Change history

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*ETSI*