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## Foreword

This Technical Specification has been produced by the 3rd Generation Partnership Project (3GPP).

The contents of the present document are subject to continuing work within the TSG and may change following formal TSG approval. Should the TSG modify the contents of the present document, it will be re-released by the TSG with an identifying change of release date and an increase in version number as follows:

Version x.y.z

where:

- x the first digit:
  - 1 presented to TSG for information;
  - 2 presented to TSG for approval;
  - 3 or greater indicates TSG approved document under change control.
- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- z the third digit is incremented when editorial only changes have been incorporated in the document.

In the present document, modal verbs have the following meanings:

shall indicates a mandatory requirement to do something

shall not indicates an interdiction (prohibition) to do something

The constructions "shall" and "shall not" are confined to the context of normative provisions, and do not appear in Technical Reports.

The constructions "must" and "must not" are not used as substitutes for "shall" and "shall not". Their use is avoided insofar as possible, and they are not used in a normative context except in a direct citation from an external, referenced, non-3GPP document, or so as to maintain continuity of style when extending or modifying the provisions of such a referenced document.

should	indicates a recommendation to do something
should not	indicates a recommendation not to do something
may	indicates permission to do something
need not	indicates permission not to do something

The construction "may not" is ambiguous and is not used in normative elements. The unambiguous constructions "might not" or "shall not" are used instead, depending upon the meaning intended.

can	indicates that something is possible
cannot	indicates that something is impossible

The constructions "can" and "cannot" are not substitutes for "may" and "need not".

will	indicates that something is certain or expected to happen as a result of action taken by an agency the behaviour of which is outside the scope of the present document
will not	indicates that something is certain or expected not to happen as a result of action taken by an agency the behaviour of which is outside the scope of the present document
might	indicates a likelihood that something will happen as a result of action taken by some agency the behaviour of which is outside the scope of the present document

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**might not** indicates a likelihood that something will not happen as a result of action taken by some agency the behaviour of which is outside the scope of the present document

In addition:

- is (or any other verb in the indicative mood) indicates a statement of fact
- is not (or any other negative verb in the indicative mood) indicates a statement of fact

The constructions "is" and "is not" do not indicate requirements.

### 1 Scope

The present document specifies the Artificial Intelligence / Machine Learning (AI/ML) management capabilities and services for 5GS where AI/ML is used, including management and orchestration (e.g. MDA, see 3GPP TS 28.104 [2]) and 5G networks (e.g. NWDAF, see 3GPP TS 23.288 [3]).

The present document also describes the functionality and service framework for AI/ML management.

## 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.
- [1] 3GPP TR 21.905: "Vocabulary for 3GPP Specifications".
- [2] 3GPP TS 28.104: "Management and orchestration; Management Data Analytics".
- [3] 3GPP TS 23.288: "Architecture enhancements for 5G System (5GS) to support network data analytics services".
- [4] 3GPP TS 28.552: "Management and orchestration; 5G performance measurements".
- [5] 3GPP TS 32.425: "Telecommunication management; Performance Management (PM);
   Performance measurements Evolved Universal Terrestrial Radio Access Network (E-UTRAN)".
- [6] 3GPP TS 28.554: "Management and orchestration; 5G end to end Key Performance Indicators (KPI)".
- [7] 3GPP TS 32.422: "Telecommunication management; Subscriber and equipment trace; Trace control and configuration management".
- [8] 3GPP TS 32.423: "Telecommunication management; Subscriber and equipment trace; Trace data definition and management".
- [9] 3GPP TS 28.405: "Telecommunication management; Quality of Experience (QoE) measurement collection; Control and configuration".
- [10] 3GPP TS 28.406: "Telecommunication management; Quality of Experience (QoE) measurement collection; Information definition and transport".
- [11] 3GPP TS 28.532: "Management and orchestration; Generic management services".
- [12] 3GPP TS 28.622: "Telecommunication management; Generic Network Resource Model (NRM) Integration Reference Point (IRP); Information Service (IS)".
- [13] 3GPP TS 32.156: "Telecommunication management; Fixed Mobile Convergence (FMC) Model repertoire".
- [14] 3GPP TS 32.160: "Management and orchestration; Management service template".

## 3 Definitions of terms, symbols and abbreviations

### 3.1 Terms

For the purposes of the present document, the terms given in 3GPP TR 21.905 [1] and the following apply. A term defined in the present document takes precedence over the definition of the same term, if any, in 3GPP TR 21.905 [1].

**AI/ML entity:** any entity that is either an AI/ML model or contains an AI/ML model and that can be managed as a single composite entity

**AI/ML model:** mathematical algorithm that can be "trained" by data and human expert input as examples to replicate a decision an expert would make when provided that same information

**AI/ML model training:** capabilities of an AI/ML Training Function to take data, run it through an AI/ML model, derive the associated loss and adjust the parameterization of that AI/ML model based on the computed loss

**AI/ML training:** capabilities and associated end-to-end processes to enable an AI/ML Training Function to train its constituent AI/ML model, e.g. to interact with external parties to collect and format the data required for training the AI/ML model

### 3.2 Symbols

Void.

### 3.3 Abbreviations

For the purposes of the present document, the abbreviations given in 3GPP TR 21.905 [1] and the following apply. An abbreviation defined in the present document takes precedence over the definition of the same abbreviation, if any, in 3GPP TR 21.905 [1].

SBMA Service Based Management Architecture

## 4 Concepts and overview

### 4.1 Overview

The AI/ML techniques and relevant applications are being increasingly adopted by the wider industries and proved to be successful. These are now being applied to telecommunication industry including mobile networks.

Although AI/ML techniques in general are quite mature nowadays, some of the relevant aspects of the technology are still evolving while new complementary techniques are frequently emerging.

The AI/ML techniques can be generally characterized from different perspectives including the followings:

#### - Learning methods

The learning methods include supervised learning, unsupervised learning and reinforcement learning. Each learning method fits one or more specific category of inference (e.g. prediction), and requires specific type of training data. A brief comparison of these learning methods is provided in table 4.1-1.

	Supervised learning	Semi-supervised learning	Unsupervised learning	Reinforcement learning	
Category of inference	(numeric),	Regression (numeric), classification	Association, Clustering	Reward-based behaviour	
Type of training data	(`````	Labelled data (Note), and unlabelled data	Unlabelled data	Not pre-defined	
NOTE: The labelled data means the input and output parameters are explicitly labelled for each training data example.					

Table 4.1-1: Comparison of Learning methods

#### - Learning complexity:

- As per the learning complexity, there are Machine Learning (i.e. basic learning) and Deep Learning.

#### - Learning architecture

- Based on the topology and location where the learning tasks take place, the AI/ML can be categorized to centralized learning, distributed learning and federated learning.

#### - Learning continuity

- From learning continuity perspective, the AI/ML can be offline learning or continual learning.

Artificial Intelligence/Machine Learning (AI/ML) capabilities are used in various domains in 5GS, including management and orchestration (e.g. MDA, see 3GPP TS 28.104 [2]) and 5G networks (e.g. NWDAF, see 3GPP TS 23.288 [3]).

The AI/ML-enabled function in the 5GS uses the AI/ML model for inference.

Each AI/ML technique, depending on the adopted specific characteristics as mentioned above, may be suitable for supporting certain type/category of use case(s) in 5GS.

To enable and facilitate the AI/ML capabilities with the suitable AI/ML techniques in 5GS, the AI/ML model and AI/ML-enabled function (i.e. inference function) need to be managed.

The present document specifies the AI/ML management related capabilities and services, which include the followings:

- AL/ML training.

## 5 AI/ML management functionality and service framework

### 5.1 Functionality and service framework for AI/ML training

An AI/ML training Function playing the role of AI/ML training MnS producer, may consume various data for AI/ML training purpose.

As illustrated in Figure 5.1-1 the AI/ML training capability is provided via AI/ML training MnS in the context of SBMA to the authorized consumer(s) by AI/ML training MnS producer.



Figure 5.1-1: Functional overview and service framework for AI/ML model training

The internal business logic of AI/ML training leverages the current and historical relevant data, including those listed below to monitor the networks and/or services where relevant to the AI/ML model, prepare the data, trigger and conduct the training:

- Performance Measurements (PM) as per 3GPP TS 28.552 [4], 3GPP TS 32.425 [5] and Key Performance Indicators (KPIs) as per 3GPP TS 28.554 [6].
- Trace/MDT/RLF/RCEF data, as per 3GPP TS 32.422 [7] and 3GPP TS 32.423 [8].
- QoE and service experience data as per 3GPP TS 28.405 [9] and 3GPP TS 28.406 [10].
- Analytics data offered by NWDAF as per 3GPP TS 23.288 [3].
- Alarm information and notifications as per 3GPP TS 28.532 [11].
- CM information and notifications.
- MDA reports from MDA MnS producers as per 3GPP TS 28.104 [2].
- Management data from non-3GPP systems.
- Other data that can be used for training.

### 6 AI/ML management use cases and requirements

### 6.1 General

The use cases and requirements for AI/ML management are specified in the following clauses.

### 6.2 AI/ML training

### 6.2.1 Description

In operational environment before the AI/ML Entity (i.e. Inference Function) is deployed to conduct inference, it needs to be trained (e.g. by a separate or an external entity to the Inference function).

The AI/ML Entity is trained by the AI/ML training (AIMLT) MnS producer, and the training can be triggered by request(s) from one or more AIMLT MnS consumer(s), or initiated by the AIMLT MnS producer (e.g. as result of model evaluation).

### 6.2.2 Use cases

#### 6.2.2.1 AI/ML training requested by consumer

The AI/ML training capabilities are provided by an AIMLT MnS producer to one or more consumer(s).



Figure 6.2.2.1-1: AI/ML training requested by AIMLT MnS consumer

The AI/ML training may be triggered by the request(s) from one or more AIMLT MnS consumer(s). To trigger an AI/ML training, the AIMLT MnS consumer requests the AIMLT MnS producer to train the AI/ML model or AI/ML enabled function. In the AI/ML training request, the consumer should specify the inference type which indicates the function or purpose of the AI/ML Entity, e.g. CoverageProblemAnalysis. The AIMLT MnS producer can perform the training according to the designated inference type. The consumer may provide the data source(s) that contain(s) the training data which are considered as inputs candidates for training. To obtain the valid training outcomes, consumers may also designate their requirements for model performance (e.g. accuracy, etc) in the training request.

The AIMLT MnS producer provides a response to the consumer indicating whether the request was accepted.

If the request is accepted, the AIMLT MnS producer decides when to start the AI/ML training with consideration of the request(s) from the consumer(s). Once the training is decided, the producer performs the followings:

- selects the training data, with consideration of the consumer provided candidate training data. Since the training data directly influences the algorithm and performance of the trained AI/ML Entity, the AIMLT MnS producer may examine the consumer's provided training data and decide to select none, some or all of them. In addition, the AIMLT MnS producer may select some other training data that are available;
- trains the AI/ML Entity using the selected training data; and
- provides the training results (including the location of the trained AI/ML Entity, etc.) to the AIMLT MnS consumer(s).

#### 6.2.2.2 AI/ML training initiated by producer

The AI/ML training may be initiated by the AIMLT MnS producer, for instance as a result of performance evaluation of the AI/ML model, based on feedback or new training data received from the consumer, or when new training data which are not from the consumer describing the new network status/events become available.

When the AIMLT MnS producer decides to start the AI/ML training, the producer performs the followings:

- selects the training data;
- trains the AI/ML Entity using the selected training data; and
- provides the training results (including the location of the trained AI/ML Entity, etc.) to the AIMLT MnS consumer(s) who have subscribed to receive the AI/ML training results.

#### 6.2.2.3 Selecting AI/ML models and AI/ML-enabled Functions

For a given machine learning-based use case, different entities that apply the respective ML model or AI/ML enabled function may have different inference requirements and capabilities. For example, one consumer with specific responsibility and wish to have an AI/ML enabled function trained for city central business district where mobile users move at speeds not exceeding 30 km/hr. On the other hand, another consumer for the same use case may support a rural environment and as such wish to have a model fitting that environment. The different consumers need to know the available versions of AI/ML enabled functions and to select the appropriate AI/ML enabled function for their respective conditions.

Besides there is no guarantee that the available AI/ML enabled functions have been trained according to the characteristics that the consumers expect. As such the consumers need to know the conditions for which the models or AI/ML enabled functions have been trained to then enable the consumers to select the models that are best fitted to their conditions.

The models that have been trained may differ in terms of complexity and performance. For example, a generic comprehensive and complex model may have been trained in a cloud-like environment but when such a model cannot be used in the gNB and instead, a less complex model, trained as a derivative of this generic model, could be a better candidate. Moreover, multiple less complex models could be trained with different level of complexity and performance which would then allow different relevant models to be delivered to different network functions depending on operating conditions and performance requirements. The network functions need to know the alternative models available and interactively request and replace them when needed and depending on the observed inference-related constraints and performance.

#### 6.2.2.4 Managing AI/ML Training Processes

This machine learning capability relates to means for managing and controlling AI/ML training processes.

To achieve the desired outcomes of any machine learning relevant use-case, the AI/ML Model applied for such analytics and decision making, needs to be trained with the appropriate network data. The training may be undertaken in managed function or in a management function.

In either case, the network (or the OAM system thereof) not only needs to have the required training capabilities but needs to also have the means to manage the training of the AI/ML models and or AI/ML-enabled functions. The consumers need to be able to interact with the training process, e.g. to suspend or restart the process; and also need to manage and control the requests related to any such training process.

#### 6.2.2.5 Handling errors in data and ML decisions

Traditionally, the machine-learning-enabled Functions (e.g. AIML Entity  $_1$  and AIML Entity) are trained on good quality data, i.e. data that was collected when the network was working correctly, to represent the expected context in which the AIML Entity is meant to operate. Good quality data is void of errors, such as:

- Imprecise measurements, with added noise (such as RSRP, SINR, or QoE estimations).
- Missing values or entire records, e.g. because of communication link failures.
- Records which are communicated with a significant delay (in case of online measurements).

Without errors, an AIML Entity can depend on a few precise inputs, and don't need to exploit the redundancy present in the training data. However, during inference, the AIML Entity is very likely to come across these inconsistencies. When this happens, the AIML Entity shows high error in the inference outputs, even if redundant and uncorrupted data is available from other sources.



Figure 6.2.2.5-1: The propagation of erroneous information

As such the system needs to account for errors and inconsistencies in the input data and how the consumers of ML decisions should deal with decisions that are made based on such erroneous and inconsistent data. The system should:

- 1) enable functions to undertake the training in a way that prepares the AIML Entity s to deal with the errors, i.e. to identify the errors in the data during training; and
- 2) enable the ML consumers to account for the possibility of erroneous input data into the ML decision makers.

### 6.2.3 Requirements for AI/ML training

Requirement label	Description	Related use case(s)
REQ-AIML_TRAIN-FUN-01	The AIMLT MnS producer shall have a capability allowing the	AI/ML training
	consumer to request AI/ML training.	requested by
		consumer (clause
	The ADALT Mag and the state of	6.2.2.1)
REQ- AIML_TRAIN-FUN-02	The AIMLT MnS producer shall have a capability allowing the	AI/ML training
	consumer to specify the data sources containing the candidate training data for AI/ML training.	requested by consumer (clause
		6.2.2.1)
REQ- AIML_TRAIN-FUN-03	The AIMLT MnS producer shall have a capability allowing the	AI/ML training
	consumer to specify the inference type of the AI/ML Entity to	requested by
	be trained.	consumer (clause
		6.2.2.1)
REQ- AIML_TRAIN-FUN-04	The AIMLT MnS producer shall have a capability to provide	AI/ML training
	the training result (including the location of the trained AI/ML	requested by
	Entity) to the consumer.	consumer (clause
		6.2.2.1), and AI/ML
		training initiated by
		producer (clause 6.2.2.2)
REQ-AIML_SELECT-01	3GPP management system shall have the capability for	Selecting AI/ML
	authorized consumer to discover the characteristics of	models and AI/ML-
	available models including the contexts under which each of	enabled Functions
	the models was trained.	(clause 6.2.2.3)
REQ-AIML_SELECT-02	3GPP management system shall have the capability to enable	Selecting AI/ML
	an authorized consumer to select an AI/ML model.	models and AI/ML-
		enabled Functions
		(clause 6.2.2.3)
REQ-AIML_SELECT-03	3GPP management system shall have the capability to enable	Selecting AI/ML
	an authorized consumer to request for a model to be trained	models and AI/ML-
	to satisfy the consumer's expectations.	enabled Functions
REQ-AIML_SELECT-04	2CPD management system shall have the earchility to anchi-	(clause 6.2.2.3)
REQ-AINIL_SELECT-04	3GPP management system shall have the capability to enable an authorized consumer to request for information and be	Selecting AI/ML models and AI/ML-
	informed about the available alternative models of differing	enabled Functions
	complexity and performance.	(clause 6.2.2.3)
	loompiexity and performance.	(010036 0.2.2.0)

#### Table 6.2.3-1

Requirement label	Description	Related use case(s)
REQ-AIML_SELECT05	3GPP management system shall have the capability to enable	Selecting AI/ML
	an authorized consumer to request one of the known or	models and AI/ML-
	available alternative models of differing complexity and	enabled Functions
	performance to be used for inference.	(clause 6.2.2.3)
REQ-AIML_SELECT-06	The 3GPP management system shall have a capability to	Selecting AI/ML
_	provide a selected AI/ML enabled function to the consumer.	models and AI/ML-
		enabled Functions
		(clause 6.2.2.3)
REQ-AIML_TRAIN- MGT_01	3GPP management system shall have the capability to enable	Managing AI/ML
	an authorized consumer to manage and configure one or	Training Processes
	more requests for the training of specific AI/ML models or	(clause 6.2.2.4)
	AI/ML enabled functions, e.g. to modify the characteristics of	, , ,
	the request or to delete a request.	
REQ-AIML_TRAIN- MGT_02	3GPP management system shall have the capability to enable	Managing AI/ML
	an authorized consumer to manage and configure one or	Training Processes
	more training processes, e.g. to start, suspend or restart the	(clause 6.2.2.4)
	training; or to adjust the training conditions and/or	
	characteristics.	
REQ-AIML_TRAIN- MGT_03	3GPP management system shall have the capability to enable	Managing AI/ML
	an authorized consumer (e.g. the function/entity different from	Training Processes
	the function that generated a request for AI/ML enabled	(clause 6.2.2.4)
	function training) to request for a report on the outcomes of a	
	specific training instance.	
REQ-AIML_TRAIN- MGT_04	3GPP management system shall have the capability to enable	Managing AI/ML
	an authorized consumer to define the reporting characteristics	Training Processes
	related to a specific training request or training instance.	(clause 6.2.2.4)
REQ-AIML_TRAIN- MGT_05	3GPP management system shall have the capability to enable	Managing AI/ML
	the AI/ML Training function to report to any authorized	Training Processes
	consumer about specific ML Training process and/or report	(clause 6.2.2.4)
	about the outcomes of any such ML Training process.	,
REQ-ML_ERROR_01	The 3GPP management system shall enable an authorized	Handling errors in data
	consumer of data services (e.g. an ML-enabled function) to	and ML decisions
	request from a producer of data services a Value Quality	(clause 6.2.2.5)
	Score of the data, which is the numerical value that	,
	represents the dependability/quality of a given observation	
	and measurement type.	
REQ-ML_ERROR_02	The 3GPP management system shall enable an authorized	Handling errors in data
	consumer of ML decisions (e.g. a controller) to request ML	and ML decisions
	decision confidence score which is the numerical value that	(clause 6.2.2.5)
	represents the dependability/quality of a given decision	
	generated by the ML-based function.	
REQ-ML_ERROR_03	The 3GPP management system shall enable a producer of	Handling errors in data
	data services (e.g. a gNB) to provide to an authorized	and ML decisions
	consumer (e.g. an ML-enabled function) a Value Quality	(clause 6.2.2.5)
	Score of the data, which is the numerical value that	
	represents the dependability/quality of a given observation	
	and measurement type.	
REQ-ML_ERROR_04	The 3GPP management system shall enable a producer of	Handling errors in data
	ML decisions (e.g. an ML-enabled function) to provide to an	and ML decisions
	authorized consumer of ML decisions (e.g. a controller) an ML	(clause 6.2.2.5)
	decision confidence score which is the numerical value that	· · · · · ·
	represents the dependability/quality of a given decision	
	generated by the ML-based function.	

## 7 Information model definitions for AI/ML management

- 7.1 Imported and associated information entities
- 7.1.1 Imported information entities and local labels

Table 7.1.1-1
---------------

Label reference	Local label
<b>3GPP TS 28.622 [12], IOC</b> , Top	Тор
3GPP TS 28.622 [12], IOC, SubNetwork	SubNetwork
3GPP TS 28.622 [12], IOC, ManagedElement	ManagedElement
3GPP TS 28.622 [12], IOC, ManagedFunction	ManagedFunction

### 7.2 Class diagram

### 7.2.1 Relationships

This clause depicts the set of classes (e.g. IOCs) that encapsulates the information relevant to AI/ML model training. For the UML semantics, see 3GPP TS 32.156 [13].



Figure 7.2.1-1: NRM fragment for AI/ML model training

### 7.2.2 Inheritance



Figure 7.2.2-1: Inheritance Hierarchy for AI/ML model training related NRMs

### 7.3 Class definitions

### 7.3.1 AIMLTrainingFunction

#### 7.3.1.1 Definition

The IOC AIMLTrainingFunction represents the entity that undertakes AI/ML training and is also the container of the AIMLTrainingRequest IOC(s).

The entity represented by AIMLTrainingFunction MOI supports training of one or more AIMLEntity(s).

#### 7.3.1.2 Attributes

#### Table 7.3.1.2-1

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
aIMLEntityList	М	Т	F	F	F

#### 7.3.1.3 Attribute constraints

None.

#### 7.3.1.4 Notifications

The common notifications defined in clause 7.6 are valid for this IOC, without exceptions or additions.

#### 7.3.2 AIMLTrainingRequest

#### 7.3.2.1 Definition

The IOC AIMLTrainingRequest represents the AI/ML model training request that is created by the AI/ML training MnS consumer.

The AIMLTrainingRequest MOI is contained under one AIMLTrainingFunction MOI. Each AIMLTrainingRequest is associated to at least one AIMLEntity.

The AIMLTrainingRequest may have a source to identify where it is coming from, and which may be used to prioritize the training resources for different sources. The sources may be for example the network functions, operator roles, or other functional differentiations.

Each AIMLTrainingRequest may indicate the expectedRunTimeContext that describes the specific conditions for which the AIMLEntity (either AIML Model or AIML-enabled function) should be trained for.

In case the request is accepted, the AI/ML training MnS producer decides when to start the AI/ML training. Once the MnS producer decides to start the training based on the request, the AI/ML training MnS producer instantiates one or more AI/MLTrainingProcess MOI(s) that are responsible to perform the followings:

- collects (more) data for training, if the training data are not available or the data are available but not sufficient for the training;
- prepares and selects the training data, with consideration of the consumer provided candidate training data if any. The AI/ML training MnS producer may examine the consumer's provided candidate training data and select none, some or all of them for training. In addition, the AI/ML training MnS producer may select some other training data that are available;
- trains the AIMLEntity using the selected and prepared training data.

The AIMLTrainingRequest may have a requestStatus field to represent the status of the specific AIMLTrainingRequest:

- The attribute values are "NOT\_STARTED", "TRAINING\_IN\_PROGRESS", "SUSPENDED", "FINISHED", and "CANCELLED".
- When value turns to "TrainingInProcess", the AI/ML training MnS producer instantiates one or more AIMLTrainingProcess MOI(s) representing the training process(es) being performed per the request and notifies the MnS consumer(s) who subscribed to the notification.

When all of the training process associated to this request are completed, the value turns to "FINISHED.

#### 7.3.2.2 Attributes

#### Table 7.3.2.2-1

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
aIMLEntityId	М	Т	Т	F	Т
candidateTraingDataSource	0	Т	Т	F	Т
traingDataQualityScore	0	Т	Т	F	Т
trainingRequestSource	М	Т	Т	F	Т
requestStatus	М	Т	Т	F	Т
expectedRuntimeContext	0	Т	Т	F	Т
performanceRequirements	М	Т	Т	F	Т
cancelRequest	0	Т	Т	F	Т
suspendRequest	0	Т	Т	F	Т
Attribute related to role					

#### 7.3.2.3 Attribute constraints

None.

#### 7.3.2.4 Notifications

The common notifications defined in clause 7.6 are valid for this IOC, without exceptions or additions.

### 7.3.3 AIMLTrainingReport

#### 7.3.3.1 Definition

The IOC AIMLTrainingReport represents the AI/ML model training report that is provided by the training MnS producer.

 $The {\tt AIMLTrainingReport } MOI is contained under one {\tt AIMLTrainingFunction } MOI.$ 

#### 7.3.3.2 Attributes

#### Table 7.3.3.2-1

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
aIMLEntityId	М	Т	F	F	Т
areConsumerTrainingDataUsed	М	Т	F	F	Т
usedConsumerTrainingData	CM	Т	F	F	Т
confidenceIndication	0	Т	F	F	Т
modelPerformanceTraining	CM	Т	F	F	Т
areNewTrainingDataUsed	CO	Т	F	F	Т
Attribute related to role					
trainingRequestRef	CM	Т	F	F	Т
trainingProcessRef	М	Т	F	F	Т
lastTrainingRef	CM	Т	F	F	Т

#### 7.3.3.3 Attribute constraints

#### Table 7.3.3.3-1

Name	Definition
usedConsumerTrainingData Support	Condition: The value of areConsumerTrainingDataUsed attribute is
Qualifier	ALL or PARTIALLY.
trainingRequestRef Support Qualifier	Condition: The AIMLTrainingReport MOI represents the report for the
	AI/ML model training that was requested by the MnS consumer (via
	AIMLTrainingRequest MOI).
lastTrainingRef Support Qualifier	Condition: The AIMLTrainingReport MOI represents the report for the
	AI/ML model training that was not initial training (i.e. the model has been
	trained before).
modelPerformanceTraining	The condition is use case " AI/ML training initiated by consumer" is
	supported.
areNewTrainingDataUsed	The condition is use case " AI/ML training initiated by producer" is
	supported.

#### 7.3.3.4 Notifications

The common notifications defined in clause 7.6 are valid for this IOC, without exceptions or additions.

### 7.3.4 AIMLTrainingProcess

#### 7.3.4.1 Definition

The IOC AIMLTrainingProcess represents the AI/ML training process.

One AIMLTrainingProcess MOI may be instantiated for each AIMLTrainingRequest MOI or a set of AIMLTrainingRequest MOIs.

For each AIMLEntity under training, a AIMLTrainingProcess is instantiated, i.e. an AIMLTrainingProcess is associated with exactly one AIMLEntity. The AIMLTrainingProcess may be associated with one or more AIMLTrainingRequest MOI.

The AIMLTrainingProcess does not have to correspond to a specific AIMLTrainingRequest, i.e. a AIMLTrainingRequest does not have to be associated to a specific AIMLTrainingProcess. The AIMLTrainingProcess may be managed separately from the AIMLTrainingRequest MOIs, e.g. the AIMLTrainingRequest MOI may come from consumers which are network functions while the operator may wish to manage the AIMLTrainingProcess that is instantiated following the requests. Thus, the AIMLTrainingProcess may be associated to either one or more AIMLTrainingRequest MOI.

Each AIMLTrainingProcess instance needs to be managed differently from the related AIMLEntity, although the AIMLTrainingProcess may be associated to only one AIMLEntity. For example, the AIMLTrainingProcess may be triggered to start with a specific version of the AIMLEntity and multiple AIMLTrainingProcess instances may be triggered for different versions of the AIMLEntity. In either case the AIMLTrainingProcesse instances are still associated with the same AIMLEntity but are managed separately from the AIMLEntity.

Each AIMLTrainingProcess has a priority that may be used to prioritize the execution of different AIMLTrainingProcesse instances. By default, the priority of the AIMLTrainingProcess may be related in a 1:1 manner with the priority of the AIMLTrainingRequest for which the AIMLTrainingProcess is instantiated.

Each AIMLTrainingProcess may have one or more termination conditions used to define the points at which the AIMLTrainingProcess may terminate.

The "ProgressStatus" attribute represents the status of the AI/ML model training and includes information the MnS consumer can use to monitor the progress and results. The data type of this attribute is "ProcessMonitor" (see 3GPP TS 28.622 [11]). The following specializations are provided for this data type for the AI/ML training process:

The "ProgressStatus" attribute represents the status of the AI/ML model training and includes information the AI/ML training MnS consumer can use to monitor the progress and results. The data type of this attribute is "ProcessMonitor" (see 3GPP TS 28.622 [12]). The following specializations are provided for this data type for the AI/ML training process:

- The "status" attribute values are "RUNNING", "CANCELLING", "SUSPENDED", "FINISHED", and "CANCELLED". The other values are not used.
- The "timer" attribute is not used.
- When the "status" is equal to "RUNNING" the "progressStateInfo" attribute shall indicate one of the following states: "COLLECTING\_DATA", "PREPARING\_TRAINING\_DATA", "TRAINING".
- No specifications are provided for the "resultStateInfo" attribute. Vendor specific information may be provided though.

When the training is completed with "status" equal to "FINISHED", the MnS producer provides the training report, by creating an AIMLTrainingReport MOI, to the MnS consumer.

#### 7.3.4.2 Attributes

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
aIMLTrainingProcessId	М	Т	Т	F	Т
priority	М	Т	Т	F	Т
terminationConditions	М	Т	Т	F	Т
progressStatus	М	Т	F	F	Т
cancelProcess	0	Т	Т	F	Т
suspendProcess	0	Т	Т	F	Т
Attribute related to role					
trainingRequestRef	CM	Т	F	F	Т
trainingReportRef	М	Т	F	F	Т

#### Table 7.3.4.2-1

#### 7.3.4.3 Attribute constraints

Table 7.3.5.3-1

Name	Definition
Qualifier	Condition: The AIMLTrainingReport MOI represents the report for the AI/ML model training that was requested by the training MnS consumer (via AIMLTrainingRequest MOI).

#### 7.3.4.4 Notifications

The common notifications defined in clause 7.6 are valid for this IOC, without exceptions or additions.

### 7.4 Data type definitions

### 7.4.1 ModelPerformance <<dataType>>

#### 7.4.1.1 Definition

This data type specifies the performance of an AI/ML entity when performing inference. The performance score is provided for each inference output.

#### 7.4.1.2 Attributes

#### Table 7.4.1.2-1

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
inferenceOutputName	М	Т	F	F	Т
performanceScore	М	Т	F	F	Т
performanceMetric	М	Т	F	F	Т
decisionConfidenceScore	0	Т	F	F	Т

#### 7.4.1.3 Attribute constraints

None.

#### 7.4.1.4 Notifications

The notifications specified for the IOC using this <</dataType>> for its attribute(s), shall be applicable.

#### 7.4.2 AIMLEntity <<dataType>>

#### 7.4.2.1 Definition

This data type represents the properties of an AI/ML entity which could be either an AI/ML model or AI/ML-enabled function containing the AI/ML model. AIML training may be requested for either an AI/ML model or AI/ML-enabled function. The algorithm of AI/ML model or AI/ML-enabled function is not to be standardized.

For each AIMLEntity under training, one or more AIMLTrainingProcess are instantiated.

The AIMLEntity may contain 3 types of contexts - TrainingContext which is the context under which the AIMLEntity has been trained, the ExpectedRunTimeContext which is the context where an AIMLEntity is expected to be applied or/and the RunTimeContext which is the context where the model is being applied.

### 7.4.2.2 Attributes

Table 7.4.2.2-1

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
aIMLEntityId	М	Т	F	F	Т
inferenceType	М	Т	F	F	Т
aIMLEntityVersion	Μ	Т	F	F	Т
expectedRunTimeContext	0	Т	Т	F	Т
trainingContext	CM	Т	F	F	Т
runTimeContext	0	Т	F	F	Т

#### 7.4.3.3 Attribute constraints

#### Table 7.4.3.3-1

Name	Definition
trainingContext Support	Condition: The trainingContext represents the status and conditions
Qualifier	related to training and should be added when training is completed.

#### 7.4.3.4 Notifications

The notifications specified for the IOC using this <<<dataType>> for its attribute(s), shall be applicable.

#### 7.4.3 AIMLContext <<dataType>>

#### 7.4.3.1 Definition

The AIMLContext represents the status and conditions related to the AIMLEntity. Specially it may be one of three types of context - the ExpectedRunTimeContext, the TrainingContext and the RunTimeContext.

#### 7.4.3.2 Attributes

#### Table 7.4.3.2-1

Attribute name	Support Qualifier	isReadable	isWritable	isInvariant	isNotifyable
managedEntityRef	М	Т	F	F	F
dataProviderRef	М	Т	F	F	F

#### 7.4.3.3 Attribute constraints

None.

### 7.4.3.4 Notifications

The notifications specified for the IOC using this <<<dataType>> for its attribute(s), shall be applicable.

## 7.5 Attribute definitions

## 7.5.1 Attribute properties

### Table 7.5.1-1

Attribute Name	Documentation and Allowed Values	Properties
aIMLEntityId	It identifies the AI/ML entity.	type: String
	It is unique in each MnS producer.	multiplicity: 1
		isOrdered: N/A
	allowedValues: N/A.	isUnique: N/A
		defaultValue: None
		isNullable: True
candidateTraingDataSource		type: String
	data source provided by MnS consumer. The	multiplicity: *
	detailed training data format is vendor specific.	isOrdered: False
	allowed Values, N/A	isUnique: True defaultValue: None
	allowedValues: N/A.	
informer commence		isNullable: True
inferenceType	It indicates the type of inference that the AI/ML	type: String multiplicity: 1
	model supports.	isOrdered: N/A
	allowed//eluce: the values of the MDA type (acc	
	allowedValues: the values of the MDA type (see 3GPP TS 28.104 [2]), Analytics ID(s) of NWDAF	isUnique: N/A defaultValue: None
	(see 3GPP TS 23.288 [3]), types of inference for	isNullable: True
	RAN-intelligence, and vendor's specific extensions.	
areConsumerTrainingDataUsed	It indicates whether the consumer provided training	type: Enum
	data have been used for the AI/ML model training.	multiplicity: 1
		isOrdered: N/A
	allowedValues: ALL, PARTIALLY, NONE.	isUnique: N/A
		defaultValue: None
		isNullable: True
usedConsumerTrainingData	It provides the address(es) where lists of the	type: String
	consumer-provided training data are located, which	multiplicity: *
	have been used for the AI/ML model training.	isOrdered: False
		isUnique: True
	allowedValues: N/A.	defaultValue: None
		isNullable: True
trainingRequestRef	It is the DN(s) of the related	type: DN (see TS 32.156
	AIMLTrainingRequest MOI(s).	[13])
		multiplicity: *
	allowedValues: DN.	isOrdered: False
		isUnique: True
		defaultValue: None
		isNullable: True
trainingReportRef	It is the DN of the AIMLTrainingReport MOI	type: DN (see 3GPP
	that represents the reports of the AI/ML training.	TS 32.156 [12])
		multiplicity: 1
	allowedValues: DN.	isOrdered: N/A
		isUnique: N/A
		defaultValue: None
leatTrainingDef		isNullable: True
lastTrainingRef	It is the DN of the AIMLTrainingReport MOI	type: DN (see 3GPP
		TS 32.156 [13])
	AI/ML model.	multiplicity: 1 isOrdered: N/A
		isUnique: N/A
	allowedValues: DN.	defaultValue: None
		isNullable: True
confidenceIndication	It indicates the confidence (in unit of percentage)	type: integer
com rachecthar cat 1011	that the AI/ML model would perform for inference on	
	the data with the same distribution as training data.	isOrdered: N/A
		isUnique: N/A
	allowedValues: { 0100 }.	defaultValue: None
		isNullable: False
		101 10100101 1 0100
aIMLEntityList	It describes the list of AIMLEntity.	type: AIMLEntity

Attribute Name	Documentation and Allowed Values	Properties
		multiplicity: * isOrdered: False isUnique: N/True defaultValue: None isNullable: False
trainingRequestSource	It describes the entity that requested to instantiate the AIMLTrainingRequest MOI.	type: integer multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: None isNullable: False
requestStatus	It describes the status of a particular AI/ML training request. T. allowedValues: NOT_STARTED, TRAINING_IN_PROGRESS, CANCELLING, SUSPENDED, FINISHED, and CANCELLED.	type: Enum multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: None isNullable: False
aIMLTrainingProcessId	It identifies the training process. It is unique in each instantiated process in the MnS producer. allowedValues: N/A.	type: String multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: None isNullable: True
priority	It indicates the priority of the training process. The priority may be used by the AI/ML training to schedule the training processes. Lower value indicates a higher priority. allowedValues: { 065535 }.	type: Integer multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: 0 isNullable: False
terminationConditions	It indicates the conditions to be considered by the AIMLTraining to terminate a specific training process. Editor's Note: The specific nature of the termination conditions is FFS allowedValues: FFS.	type: FFS multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: None isNullable: False
progressStatus	It indicates the status of the AI/ML training process. allowedValues: N/A.	type: ProcessMonitor (see TS 28.622 [12]) multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: None isNullable: False
aIMLEntityVersion	It indicates the version number of the AI/ML entity. allowedValues: N/A.	type: String multiplicity: 1 isOrdered: N/A isUnique: N/A defaultValue: None isNullable: False
performanceRequirements	It indicates the expected performance for a trained AI/ML entity when performing on the training data. allowedValues: N/A.	type: ModelPerformance multiplicity: * isOrdered: N/A isUnique: N/A defaultValue: None isNullable: True
performanceTraining	It indicates the performance score of the AI/ML entity when performing on the training data. allowedValues: N/A.	type: ModelPerformance multiplicity: * isOrdered: N/A isUnique: N/A defaultValue: None isNullable: False

Attribute Name	Documentation and Allowed Values	Properties
aIMLTrainingProcess.progress	It provides the following specialization for the	Type: String
Status.progressStateInfo	"progressStateInfo" attribute of the	multiplicity: 01
	"ProcessMonitor" data type for the	isOrdered: N/A
	"AIMLTrainingProcess".	isUnique: N/A
		defaultValue: None
	When the AI/ML training is in progress, and the	isNullable: False
	"status" is equal to " RUNNING" it provides the	
	more detailed progress information.	
	allowedValues for "status" = "RUNNING":	
	- COLLECTING_DATA	
	- PREPARING_TRAINING_DATA	
	- TRAINING	
	The allowed values for "status" = "CANCELLED"	
	are vendor specific.	
inferenceOutputName	It indicates the name of an inference output of an	Type: String
	AI/ML entity.	multiplicity: 01
		isOrdered: N/A
	allowedValues: the name of the MDA output IEs	isUnique: N/A
	(see 3GPP TS 28.104 [2]), name of analytics output	
	IEs of NWDAF (see TS 23.288 [3]), RAN-	isNullable: False
	intelligence inference output IE name(s), and	
	vendor's specific extensions.	To an a contraine an
performanceMetric	It indicates the performance metric used to evaluate	
		multiplicity: 1
	"precision", "F1 score", etc.	isOrdered: N/A isUnique: True
	allowedValues: N/A.	defaultValue: None
	allowed values. IV/A.	isNullable: False
performanceScore	It indicates the performance score (in unit of	Type: Real
periormancescore	percentage) of an AI/ML entity when performing	multiplicity: 01
	inference on a specific data set (Note).	isOrdered: N/A
		isUnique: N/A
	The performance metrics may be different for	defaultValue: None
	different kinds of AI/ML models depending on the	isNullable: False
	nature of the model. For instance, for numeric	
	prediction, the metric may be accuracy; for	
	classification, the metric may be a combination of	
	precision and recall, like the "F1 score".	
	allowedValues: { 0100 }.	
cancelRequest	It indicates whether the AI/ML training MnS	Type: Boolean
	consumer cancels the AI/ML training request.	multiplicity: 01
	Setting this attribute to "TRUE" cancels the AI/ML	isOrdered: N/A
	training request. Cancellation is possible when the	isUnique: N/A
	requestStatus is the "NOT_STARTED", "	defaultValue: FALSE
	TRAINING_IN_PROGRESS", and "SUSPENDED"	isNullable: False
	state. Setting the attribute to "FALSE" has no	
	observable result.	
	Default value is set to "FALSE".	
	allowedValues: TRUE, FALSE.	- <u>-</u> .
suspendRequest	It indicates whether the AI/ML training MnS	Type: Boolean
	consumer suspends the AI/ML training request.	multiplicity: 01
	Setting this attribute to "TRUE" suspends the AI/ML	isOrdered: N/A
	training request. Suspension is possible when the	isUnique: N/A
	requestStatus is the not "FINISHED" state.	defaultValue: FALSE
	Setting the attribute to "FALSE" has no observable	isNullable: False
	result. Default value is set to "EALSE"	
	Default value is set to "FALSE".	
	allowedValues: TRUE, FALSE.	

cancelProcess	It indicates whether the AI/ML training MnS consumer cancels the AI/ML training process. Setting this attribute to "TRUE" cancels the AI/ML	Type: Boolean multiplicity: 01 isOrdered: N/A
	Setting this attribute to "TRUE" cancels the AI/ML	
		isOrdered: N/A
	training request. Cancellation is possible when the	isUnique: N/A
	progressStateInfo is the not "FINISHED" state.	defaultValue: FALSE
	Setting the attribute to "FALSE" has no observable	isNullable: False
	result.	
	Default value is set to "FALSE".	
	allowedValues: TRUE, FALSE.	
suspendProcess	It indicates whether the AI/ML training MnS	Type: Boolean
-	consumer suspends the AI/ML training process.	multiplicity: 01
	Setting this attribute to "TRUE" suspends the AI/ML	isOrdered: N/A
	training request. Suspension is possible when the	isUnique: N/A
	progressStateInfo is the not "FINISHED",	defaultValue: FALSE
	"CANCELLING" or "CANCELLED" state. Setting the	
	attribute to "FALSE" has no observable result.	
	Default value is set to "FALSE".	
	allowedValues: TRUE, FALSE.	
nanagedEntityRef	It describes the entities that the AI/ML entity is	Type: DN (see 3GPP
lanagedEntitykei		
	responsible for managing or optimizing.	TS 32.156 [13])
		multiplicity: *
		isOrdered: False
		isUnique: True
		defaultValue: None
		isNullable: True
dataProviderRef	It describes the entities that have provided or should	
	provide data needed by the AI/ML entity say for	TS 32.156 [13])
	training or inference	multiplicity: *
		isOrdered: False
		isUnique: True
		defaultValue: None
		isNullable: True
areNewTrainingDataUsed	It indicates whether the other new training data have	type: Boolean
	been used for the AI/ML model training.	multiplicity: 1
		isOrdered: N/A
	allowedValues: TRUE, FALSE.	isUnique: N/A
		defaultValue: None
		isNullable: False
traingDataQualityScore	It indicates numerical value that represents the	Type: Real
	dependability/quality of a given observation and	multiplicity: 01
	measurement type. The lowest value indicates the	isOrdered: N/A
		isUnique: N/A
	data is not usable at all.	defaultValue: None
		isNullable: False
	allowedValues: { 0100 }.	
lecisionConfidenceScore	the numerical value that represents the	Type: Real
	dependability/quality of a given decision generated	multiplicity: 01
	by the ML-based function. The lowest value	isOrdered: N/A
	indicates the lowest level of dependability of the	isUnique: N/A
	decisions, i.e. that the data is not usable at all.	defaultValue: None
		isNullable: False
	allowedValues: { 0100 }.	13140110010. 1 0130
NOTE: When the performance	escore is to indicate the performance score for AI/ML tra	ining the data set is the

## 7.5.2 Constraints

None.

## 7.6 Common notifications

### 7.6.1 Configuration notifications

This clause presents a list of notifications, defined in 3GPP TS 28.532 [11], that an MnS consumer may receive. The notification header attribute objectClass/objectInstance shall capture the DN of an instance of a class defined in the present document.

#### Table 7.6.1-1

Name	Qualifier	Notes
notifyMOICreation	0	
notifyMOIDeletion	0	
notifyMOIAttributeValueChanges	0	
notifyEvent	0	

## 8 Service components

## 8.1 Service components for AI/ML model training MnS

The components for AI/ML model training MnS are listed in table 8.1-1.

#### Table 8.1-1: Components for AI/ML model training MnS

Management service component type A	Management service component type B	Management service component type C
		N/A
	AIMLTrainingRequest <b>IOC</b> ; AIMLTrainingReport <b>IOC</b> ;	
	AIMLTrainingProcess IOC.	

## 9 Solution Set (SS)

The present document defines the following NRM Solution Set definitions for AI/ML management:

YAML based Solution Set (Annex B).

## Annex A (informative): PlantUML source code for NRM class diagrams

## A.1 General

This annex contains the PlantUML source code for the NRM diagrams defined in clause 7.2 of the present document.

## A.2 PlantUML code for Figure 7.2.1-1: NRM fragment for AI/ML model training

```
@startuml
skinparam ClassStereotypeFontStyle normal
skinparam ClassBackgroundColor White
skinparam shadowing false
skinparam monochrome true
hide members
hide circle
'skinparam maxMessageSize 250
class ManagedEntity <<ProxyClass>>
class AIMLEntity <<dataType>>
class AIMLTrainingFunction <<InformationObjectClass>>
class AIMLTrainingRequest <<InformationObjectClass>>
class AIMLTrainingReport <<InformationObjectClass>>
class AIMLTrainingProcess <<InformationObjectClass>>
ManagedEntity "1" *-- "*" AIMLTrainingFunction: <<names>>
AIMLTrainingFunction "1" -d-> "*" AIMLEntity
AIMLTrainingFunction "1" *-- "*" AIMLTrainingProcess: <<names>>
AIMLTrainingFunction "1" *-- "*" AIMLTrainingRequest: <<names>>
AIMLTrainingFunction "1" *-- "*" AIMLTrainingReport: <<names>>
AIMLTrainingProcess "1" <-r-> "1" AIMLTrainingReport
AIMLTrainingReport "1" --> "1" AIMLTrainingReport
AIMLTrainingRequest "*" -1-> "1" AIMLEntity
AIMLTrainingRequest "*" -r-> "*" AIMLTrainingProcess
note left of ManagedEntity
  Represents the following IOCs:
    Subnetwork or
    ManagedFunction or
    ManagementFunction
  end note
```

@enduml

## A.3 PlantUML code for Figure 7.2.2-1: Inheritance Hierarchy for AI/ML model training related NRMs

@startuml

skinparam ClassStereotypeFontStyle normal skinparam ClassBackgroundColor White skinparam shadowing false skinparam monochrome true hide members hide circle 'skinparam maxMessageSize 250

class Top <<InformationObjectClass>>
class ManagedFunction <<InformationObjectClass>>
class AIMLTrainingFunction <<InformationObjectClass>>
class AIMLTrainingRequest <<InformationObjectClass>>
class AIMLTrainingProcess <<InformationObjectClass>>
class AIMLTrainingReport <<InformationObjectClass>>

ManagedFunction <|-- AIMLTrainingFunction Top <|-- AIMLTrainingRequest Top <|-- AIMLTrainingProcess Top <|-- AIMLTrainingReport

@enduml

## Annex B (normative): OpenAPI definition of the AI/ML NRM

## B.1 General

This annex contains the OpenAPI definition of the AI/ML NRM in YAML format.

The information models of the AI/ML NRM are defined in clause 7.

Mapping rules to produce the OpenAPI definition based on the information model are defined in 3GPP TS 32.160 [14].

## B.2 Solution Set (SS) definitions

### B.2.1 OpenAPI document "AiMlNrm.yaml"

```
openapi: 3.0.1
info:
 title: AI/ML NRM
 version: 17.0.0
 description: >-
   OAS 3.0.1 specification of the AI/ML NRM
   © 2020, 3GPP Organizational Partners (ARIB, ATIS, CCSA, ETSI, TSDSI, TTA, TTC).
   All rights reserved.
externalDocs:
 description: TS 28.105; AI/ML Management
 url: http://www.3gpp.org/ftp/Specs/archive/28_series/28.105/
paths: {}
components:
 schemas:
#----- Definition of types-----
   AIMLEntityList:
     type: array
     items:
       $ref: '#/components/schemas/AIMLEntity'
   AIMLEntity:
     type: object
     properties:
       aIMLEntityId:
         type: string
       inferenceType:
         type: string
       aIMLEntityVersion:
         type: string
       expectedRunTimeContext:
         type: string
       trainingContext:
         type: string
       runTimeContext:
         type: string
   RequestStatus:
     type: string
     enum:
       - NOT STARTED
       - TRAINING_IN_PROGRESS
       - SUSPENDED
       - FINISHED
       - CANCELLED
   PerformanceRequirements:
     type: array
      items:
       $ref: '#/components/schemas/ModelPerformance'
```

ModelPerformance: type: object properties: inferenceOutputName: type: string performanceMetric: type: string performanceScore: type: number format: float decisionConfidenceScore: type: number format: float TrainingProcessMonitor: description: >-This data type is the "ProcessMonitor" data type defined in "genericNrm.yaml" with specialisations for usage in the "AIMLTrainingProcess". type: object properties: aIMLTrainingProcessId: type: string status: type: string enum: - RUNNING - CANCELLING - CANCELLED - SUSPENDED - FINSHED progressPercentage: type: integer minimum: 0 maximum: 100 progressStateInfo: type: string enum: - COLLECTING\_DATA - PREPARING\_TRAINING\_DATA - TRAINING resultStateInfo: type: string #----- Definition of abstract IOCs -----#----- Definition of concrete IOCs -----SubNetwork-Single: allOf: - \$ref: 'genericNrm.yaml#/components/schemas/Top' - type: object properties: attributes: \$ref: 'genericNrm.yaml#/components/schemas/SubNetwork-Attr' - \$ref: 'genericNrm.yaml#/components/schemas/SubNetwork-nc0' - type: object properties: SubNetwork: \$ref: '#/components/schemas/SubNetwork-Multiple' ManagedElement: \$ref: '#/components/schemas/ManagedElement-Multiple' AIMLTrainingFunction: \$ref: '#/components/schemas/AIMLTrainingFunction-Multiple' ManagedElement-Single: allOf: - \$ref: 'genericNrm.yaml#/components/schemas/Top' - type: object properties: attributes: \$ref: 'genericNrm.yaml#/components/schemas/ManagedElement-Attr' - \$ref: 'genericNrm.yaml#/components/schemas/ManagedElement-nc0' type: object properties: AIMLTrainingFunction: \$ref: '#/components/schemas/AIMLTrainingFunction-Multiple'

```
AIMLTrainingFunction-Single:
  allOf:
    - $ref: 'genericNrm.yaml#/components/schemas/Top'
    - type: object
      properties:
        attributes:
          allOf:
            - $ref: 'genericNrm.yaml#/components/schemas/ManagedFunction-Attr'
            - type: object
              properties:
                aIMLEntityList:
                  $ref: '#/components/schemas/AIMLEntityList'
    - sref: 'genericNrm.yaml#/components/schemas/ManagedFunction-nc0'
    - type: object
      properties:
        AIMLTrainingRequest:
          $ref: '#/components/schemas/AIMLTrainingRequest-Multiple'
        AIMLTrainingProcess:
          $ref: '#/components/schemas/AIMLTrainingProcess-Multiple'
        AIMLTrainingReport:
          $ref: '#/components/schemas/AIMLTrainingReport-Multiple'
AIMLTrainingRequest-Single:
  allOf:
    - $ref: 'genericNrm.yaml#/components/schemas/Top'
    - type: object
      properties:
        attributes:
          all0f:
            - type: object
              properties:
                aIMLEntityId:
                  type: string
                candidateTraingDataSource:
                  type: array
                  items:
                    type: string
                traingDataQualityScore:
                  type: number
                  format: float
                trainingRequestSource:
                  type: string
                requestStatus:
                  $ref: '#/components/schemas/RequestStatus'
                expectedRuntimeContext:
                  $ref: 'comDefs.yaml#/components/schemas/DateTime'
                performanceRequirements:
                  $ref: '#/components/schemas/PerformanceRequirements'
                cancelRequest:
                  type: boolean
                suspendRequest:
                  type: boolean
AIMLTrainingProcess-Single:
  allOf:
    - $ref: 'genericNrm.yaml#/components/schemas/Top'
    - type: object
      properties:
        attributes:
          allOf:
             - type: object
              properties:
                aIMLTrainingProcessId:
                  type: string
                priority:
                  type: integer
                terminationConditions:
                  type: string
                progressStatus:
                  $ref: '#/components/schemas/TrainingProcessMonitor'
                cancelProcess:
                  type: boolean
                suspendProcess:
                  type: boolean
                trainingRequestRef:
                  $ref: 'comDefs.yaml#/components/schemas/DnList'
                trainingReportRef:
```

\$ref: 'comDefs.yaml#/components/schemas/Dn'

AIMLTrainingReport-Single: allOf: - \$ref: 'genericNrm.yaml#/components/schemas/Top' - type: object properties: attributes: allOf: - type: object properties: aIMLEntityId: type: string areConsumerTrainingDataUsed: type: boolean usedConsumerTrainingData: type: array items: type: string confidenceIndication: type: integer modelPerformanceTraining: type: array items: \$ref: '#/components/schemas/ModelPerformance' areNewTrainingDataUsed: type: boolean #----- Definition of JSON arrays for name-contained IOCs -----SubNetwork-Multiple: type: array items: \$ref: '#/components/schemas/SubNetwork-Single' ManagedElement-Multiple: type: array items: \$ref: '#/components/schemas/ManagedElement-Single' AIMLTrainingFunction-Multiple: type: array items: \$ref: '#/components/schemas/AIMLTrainingFunction-Single' AIMLTrainingRequest-Multiple: type: array items: \$ref: '#/components/schemas/AIMLTrainingRequest-Single' AIMLTrainingProcess-Multiple: type: array items: \$ref: '#/components/schemas/AIMLTrainingProcess-Single' AIMLTrainingReport-Multiple: type: array items: \$ref: '#/components/schemas/AIMLTrainingReport-Single' #----- Definitions in 3GPP TS 28.104 for 3GPP TS 28.532 ----resources-AiMlNrm: oneOf: - \$ref: '#/components/schemas/SubNetwork-Single' - \$ref: '#/components/schemas/ManagedElement-Single' - \$ref: '#/components/schemas/AIMLTrainingFunction-Single' - \$ref: '#/components/schemas/AIMLTrainingRequest-Single' - \$ref: '#/components/schemas/AIMLTrainingProcess-Single' - \$ref: '#/components/schemas/AIMLTrainingReport-Single'

## Annex C (informative): Change history

	Change history						
Date	Meeting	TDoc	CR	Rev	Cat	Subject/Comment	New version
2022-01	SA5#141e	n/a	-	-	-	Initial skeleton	0.0.0
2022-01	SA5#141e	S5-221616	-	-	-	Add scope	0.1.0
2022-01	SA5#141e	S5-221617	-	1	-	Add overview	0.1.0
2022-01	SA5#141e	S5-221618	-	1	-	Add service framework for AI-ML model training	0.1.0
2022-01	SA5#141e	S5-221335	-	1	-	Move in ML model training part from TS 28.104	0.1.0
2022-01	SA5#141e	S5-221614	-	1	-	Add the requirements for ML model training for MDA	0.1.0
2022-02	SA5#141e	S5-221620	-	1	-	Add NRMs for AI-ML model training	0.1.0
2022-03	SA#95e	SP-220128				Presented for information	1.0.0
2022-04	SA5#142e	S5-222688	-	1	-	Add requirements for AI/ML selection	1.1.0
2022-04	SA5#142e	S5-222689	-	1	-	Add requirements for control of AI/ML Training	1.1.0
2022-04	SA5#142e	S5-222690	-	1	-	Add NRM fragments for AI/ML Training	1.1.0
2022-04	SA5#142e	S5-222691	-	1	-	Support for Training of ML-based functions	1.1.0
2022-04	SA5#142e	S5-222696	-	1	-	Add AI-ML background	1.1.0
2022-05	SA5#143e	S5-223646	-	-	-	Add AIML training attribute in case of AIML training initiated by producer	1.2.0
2022-05	SA5#143e	S5-223383	-	-	-	Correct the attribute definitions of NRMs for AI-ML model training	1.2.0
2022-05	SA5#143e	S5-223474	-	-	-	Update AI-ML NRM	1.2.0
2022-05	SA5#143e	S5-223487	-	-	-	Updates to AI/ML NRM	1.2.0
2022-05	SA5#143e	S5-223650	-	•	-	Rapporteur clean-up	1.2.0
2022-05	SA5#143e	S5-223652	-	-	-	Add requirements for handling erroneous data & decisions	1.2.0
2022-05	SA5#143e	S5-223745	-	-	-	Update the definition of performanceScore	1.2.0
2022-05	SA5#143e	S5-223647	-	-	-	Add stage 3 solution sets for AI-ML NRM	1.2.0
2022-06	SA#96	SP-220492				Presented for approval	2.0.0
2022-06	SA#96					Upgrade to change control version	17.0.0

## History

Document history						
V17.0.0	July 2022	Publication				