

# ETSI TS 126 074 V4.0.1 (2001-06)

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*Technical Specification*

**Universal Mobile Telecommunications System (UMTS);  
Mandatory speech codec speech processing functions;  
AMR speech codec test sequences  
(3GPP TS 26.074 version 4.0.1 Release 4)**

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**Reference**

RTS/TSGS-0426074Uv4R1

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**Keywords**

UMTS

**ETSI**

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Sous-Préfecture de Grasse (06) N° 7803/88

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# Foreword

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Version x.y.z

where:

- x the first digit:
  - 1 presented to TSG for information;
  - 2 presented to TSG for approval;
  - 3 or greater indicates TSG approved document under change control.
- y the second digit is incremented for all changes of substance, i.e. technical enhancements, corrections, updates, etc.
- z the third digit is incremented when editorial only changes have been incorporated in the document.

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# 1 Scope

The present document specifies the digital test sequences for the adaptive multi-rate (AMR) speech codec. These sequences test for a bit exact implementation of the adaptive multi-rate speech transcoder (TS 26.090 [2]), voice activity detection (TS 26.094 [5]), comfort noise (TS 26.092 [3]), and source controlled rate operation (TS 26.093 [4]).

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# 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

- [1] 3GPP TS 26.071: "AMR Speech Codec; General Description".
- [2] 3GPP TS 26.090: "AMR Speech Codec; Speech Transcoding Functions".
- [3] 3GPP TS 26.092: "AMR Speech Codec; Comfort Noise Aspects".
- [4] 3GPP TS 26.093: "AMR Speech Codec; Source Controlled Rate Operation".
- [5] 3GPP TS 26.094: "AMR Speech Codec; Voice Activity Detector".
- [6] 3GPP TS 26.091: "AMR Speech Codec; Error Concealment of Lost Frames".
- [7] 3GPP TS 26.073: "AMR Speech Codec; ANSI C-code".
- [1] ETSI ETS 300 725: "Digital cellular telecommunications system (Phase 2+); Test sequences for the GSM Enhanced Full Rate (EFR) speech codec (GSM 06.54)".

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# 3 Definitions and abbreviations

## 3.1 Definitions

For the purposes of the present document, the terms and definitions given in TS 26.090 [2], TS 26.091 [6], TS 26.092 [3], TS 26.093 [4] and TS 26.094 [5] apply.

## 3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

[T.B.A]

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## 4 General

Digital test sequences are necessary to test for a bit exact implementation of the adaptive multi-rate speech transcoder (TS 26.090 [2]), voice activity detection (TS 26.094 [5]), comfort noise generation (TS 26.092 [3]), and source controlled rate operation (TS 26.093 [4]).

The test sequences may also be used to verify installations of the ANSI C code in TS 26.073 [7].

Clause 5 describes the format of the files which contain the digital test sequences. Clause 6 describes the test sequences for the speech transcoder. Clause 7 describes the test sequences for the VAD, comfort noise and source controlled rate operation.

Clause 8 describes the method by which synchronisation is obtained between the test sequences and the speech codec under test.

*[Clause 9 describes the alternative acceptance testing of the speech encoder and decoder in the TRAU by means of 8 bit A- or  $\mu$ -law compressed test sequences on the A-Interface.]*

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## 5 Test sequence format

This clause provides information on the format of the digital test sequences for the GSM adaptive multi-rate speech transcoder (TS 26.090 [2]), voice activity detection (TS 26.094 [5]), comfort noise generation (TS 26.092 [3]), and source controlled rate operation (TS 26.093 [4]).

### 5.1 File format

The test sequence files in PC (little-endian) byte order are provided in archive files (ZIP format) which accompany the present document.

Following decompression, three types of file are provided:

- Files for input to the speech encoder: \*.INP
- Files for comparison with the encoder output and for input to the speech decoder: \*.COD
- Files for comparison with the decoder output: \*.OUT
- One mode control file for the mode switching test T21.MOD

All file formats are described in TS 26.073 [7].

### 5.2 Codec homing

Each \*.INP file includes two homing frames (see TS 26.073 [7]) at the start of the test sequence. The function of these frames is to reset the speech encoder state variables to their initial value. In the case of a correct installation of the ANSI-C simulation (TS 26.073 [7]), all speech encoder output frames shall be identical to the corresponding frame in the \*.COD file. In the case of a correct hardware implementation undergoing testing, the first speech encoder output frame is undefined and need not be identical to the first frame in the \*.COD file, but all remaining speech encoder output frames shall be identical to the corresponding frames in the \*.COD file.

The function of the two homing frames in the \*.COD files is to reset the speech decoder state variables to their initial value. In the case of a correct installation of the ANSI-C simulation (TS 26.073 [7]), all speech decoder output frames shall be identical to the corresponding frame in the \*.OUT file. In the case of a correct hardware implementation undergoing testing, the first speech decoder output frame is undefined and need not be identical to first frame in the \*.OUT file, but all remaining speech decoder output frames shall be identical to the corresponding frames in the \*.OUT file.

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## 6 Speech codec test sequences

This clause describes the test sequences designed to exercise the adaptive multi-rate speech transcoder (TS 26.090 [2]).

### 6.1 Codec configuration

The speech encoder shall be configured not to operate in the source controlled rate mode.

### 6.2 Speech codec test sequences

#### 6.2.1 Speech encoder test sequences

Twenty-two encoder input sequences are provided. Note that for the input sequences T00.INP to T03.INP, the amplitude figures are given in 13-bit precision. The active speech levels are given in dBov.

- T00.INP - Synthetic harmonic signal. The pitch delay varies slowly from 18 to 143.5 samples. The minimum and maximum amplitudes are -997 and +971.
- T01.INP - Synthetic harmonic signal. The pitch delay varies slowly from 144 down to 18.5 samples. Amplitudes at saturation point -4096 and +4095.
- T02.INP - Sinusoidal sweep varying from 150 Hz to 3400 Hz. Amplitudes  $\pm 1250$ .
- T03.INP - Sinusoidal sweep varying from 150 Hz to 3400 Hz. Amplitudes  $\pm 4000$ .
- T04.INP - Female speech, active speech level: -19.4 dBov, flat frequency response.
- T05.INP - Male speech, active speech level: -18.7 dBov, flat frequency response.
- T06.INP - Female speech, ambient noise, active speech level: -35.0 dBov, flat frequency response.
- T07.INP - Female speech, ambient noise, active speech level: -25.0 dBov, flat frequency response.
- T08.INP - Female speech, ambient noise, active speech level: -15.6 dBov, flat frequency response.
- T09.INP - Female speech, car noise, active speech level: -35.5 dBov, flat frequency response.
- T10.INP - Female speech, car noise, active speech level: -26.1 dBov, flat frequency response.
- T11.INP - Female speech, car noise, active speech level: -15.8 dBov, flat frequency response.
- T12.INP - Male speech, ambient noise, active speech level: -34.9 dBov, flat frequency response.
- T13.INP - Male speech, ambient noise, active speech level: -24.8 dBov, flat frequency response.
- T14.INP - Male speech, ambient noise, active speech level: -15.0 dBov, flat frequency response.
- T15.INP - Male speech, babble noise, active speech level: -34.1 dBov, flat frequency response.
- T16.INP - Male speech, babble noise, active speech level: -24.3 dBov, flat frequency response.
- T17.INP - Male speech, babble noise, active speech level: -14.4 dBov, flat frequency response.
- T18.INP - Female speech, ambient noise, active speech level: -26.0 dBov, modified IRS frequency response, with many zero frames.
- T19.INP - Male speech, ambient noise, active speech level: -36.0 dBov, modified IRS frequency response, with many zero frames.
- T20.INP - Sequence for exercising the LPC vector quantisation codebooks and ROM tables of the codec.
- T21.INP - Speech sequence for mode switching test.



The output using these input sequences will be different depending on the tested adaptive multi-rate mode. In the notation used below <mode> should be changed to the number of the tested mode, i.e. one of 122, 102, 795, 74, 67, 59, 515, or 475.

The T00.INP and T01.INP sequences were designed to test the pitch lag of the GSM adaptive multi-rate speech encoder. In a correct implementation, the resulting speech encoder output parameters shall be identical to those specified in the T00\_<mode>.COD and T01\_<mode>.COD sequences, respectively.

The T02.INP and T03.INP sequences are particularly suited for testing the LPC analysis, as well as for finding saturation problems. In a correct implementation, the resulting speech encoder output parameters shall be identical to those specified in the T02\_<mode>.COD and T03\_<mode>.COD sequences, respectively.

The T04.INP and T05.INP sequences contain a lot of low-frequency components. In a correct implementation, the resulting speech encoder output parameters shall be identical to those specified in the T04\_<mode>.COD and T05\_<mode>.COD sequences, respectively.

The T18.INP and T19.INP sequences contain some "all zeros" frames (silence) in between segments of speech. In a correct implementation, the resulting speech encoder output parameters shall be identical to those specified in the T18\_<mode>.COD and T19\_<mode>.COD sequences, respectively.

The T20.INP sequence was designed to exercise the LPC code indices and the ROM table indices of the codec.

The sequences T06.INP to T17.INP were selected on the basis of bringing various input characteristics (background noise) and levels to the test sequence set. In a correct implementation, the resulting speech encoder output parameters shall be identical to those specified in the T06\_<mode>.COD to T17\_<mode>.COD sequences, respectively.

The T21.INP sequence was designed to test mode switching in the encoder. For testing mode switching this sequence is used together with the mode control file T21.MOD. See TS 26.073 [7] for the format of the mode control file. In a correct implementation, the resulting speech encoder output parameters shall be identical to those specified in the sequence T21.COD. Note that T21.COD contains parameter frames in different codec modes.

## 6.2.2 Speech decoder test sequences

Twenty-one times eight speech decoder input sequences TXX\_<mode>.COD (XX = 00..20, <mode> = {122, 102, 795, 74, 67, 59, 515, or 475}) are provided for the static mode tests. These are the output of the corresponding TXX.INP sequences, one set per mode. In a correct implementation, the resulting speech decoder output shall be identical to the corresponding TXX\_<mode>.OUT sequences.

The switching test decoder input T21.COD shall result in decoder output identical to the T21.OUT sequence. For the decoder switching test no special mode control file is needed since the mode information is included in the .COD file according to the file format (see TS 26.073 [7]).

## 6.2.3 Codec homing sequence

In addition to the test sequences described above, the homing sequences are provided to assist in codec testing. T22.INP contains one encoder-homing-frame. The sequences T22\_<mode>.COD (<mode> = {122, 102, 795, 74, 67, 59, 515, or 475}) contain one decoder-homing-frame each for the corresponding mode. The use of these sequences is described in TS 26.071 [1].

All files are contained in the archive T.TGZ which accompanies the present document.

## 7 Test sequences for source controlled rate operation

This clause describes the test sequences designed to exercise the VAD algorithm options 1 and 2 (TS 26.094 [5]), comfort noise (TS 26.092 [3]), and source controlled rate operation (TS 26.093 [4]).

Test sequences DTX\*.\* are to be used with VAD option 1. DTX1.\*, DTX2.\*, and DTX4.\* shall be run only with speech codec mode MR122. Test sequence DTX3.\* shall be run for all the speech codec modes (MR122, MR102, MR795, MR67, MR59, MR515 and MR475).

Test sequences DT2\*.\* are to be used with VAD option 2. DT21.\*, DT23.\*, and DT24.\* shall be run only with speech codec mode MR122. Test sequence DT22.\* shall be run for all the speech codec modes (MR122, MR102, MR795, MR67, MR59, MR515 and MR475).

### 7.1 Codec configuration

The VAD, comfort noise and source controlled rate operation shall be tested in conjunction with the speech coder (TS 26.090 [2]). The speech encoder shall be configured to operate in the source controlled rate mode, with either VAD option 1 or VAD option 2.

### 7.2 Test Sequences

Each DTX test sequence consists of three files:

- Files for input to the speech encoder: \*.INP
- Files for comparison with the encoder output and input to the speech decoder: \*.COD
- Files for comparison with the decoder output: \*.OUT

The \*.COD and \*.OUT file names has the format DTxA\_<mode>.\*, where "x" is the VAD option ( X for option 1 and 2 for option 2), "A" is the test case number (1, 2, 3 or 4) and <mode> is the speech codec mode.

In a correct implementation, the speech encoder parameters generated by the \*.INP file shall be identical to those specified in the \*.COD file; and the speech decoder output generated by the \*.COD file shall be identical to that specified in the \*.OUT file.

Sequence name	No. of frames	Size (bytes)		
		*.INP	*.COD	*.OUT
DTX1	710	227 200	355 000	227 200
DTX2	898	287 360	449 000	287 360
DTX3	1620	518 400	810 000	518 400
DTX4	1188	380 160	594 000	380 160
DT21	938	300 160	469 000	300 160
DT22	616	197 280	308 000	197 120
DT23	938	300 320	469 000	300 160
DT24	1188	380 160	594 000	380 160

#### 7.2.1 Test sequences for background noise estimation

Background noise estimation algorithm is tested by the following test sequences:

DTX1.\*

DTX2.\*

DT21.\*

DT22.\*

(The sequence DTX1.INP is the same as in ETS 300 725 (GSM 06.54) sequence DTX01.INP)

## 7.2.2 Test sequences for pitch, tone and complex signal detection

Pitch, tone and complex signal detection algorithms are tested by the following test sequence:

DTX3.\*

## 7.2.3 Real speech and tones

This test sequence consists of very clean speech, barely detectable speech and a swept frequency tone (The sequences DTX4.INP and DT24.INP are the same as in ETS 300 725 (GSM 06.54) sequence DTX07.INP):

DTX4.\*

DT24.\*

## 7.2.4 Test sequence for signal-to-noise ratio estimation

The full range of SNR estimates are tested by the following test sequence:

DT23.\*

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# 8 Sequences for finding the 20 ms framing of the adaptive multi-rate speech encoder

*[This clause needs further adaptation of the text and terminology from GSM to 3G context.]*

When testing the decoder, alignment of the test sequences used to the decoder framing is achieved by the air interface (testing of MS) or can be reached easily on the Abis-interface (testing on network side).

When testing the encoder, usually there is no information available about where the encoder starts its 20 ms segments of speech input to the encoder.

In the following, a procedure is described to find the 20 ms framing of the encoder using special synchronisation sequences. This procedure can be used for MS as well as for network side.

Synchronisation can be achieved in two steps. First, bit synchronisation has to be found. In a second step, frame synchronisation can be determined. This procedure takes advantage of the codec homing feature of the adaptive multi-rate codec, which puts the codec in a defined home state after the reception of the first homing frame. On the reception of further homing frames, the output of the codec is predefined and can be triggered to.

## 8.1 Bit synchronisation

The input to the speech encoder is a series of 13 bit long words (104 kbits/s, 13 bit linear PCM). When starting to test the speech encoder, no knowledge is available on bit synchronisation, i.e., where the encoder expects its least significant bits, and where it expects the most significant bits.

The encoder homing frame consists of 160 samples, all set to zero with the exception of the least significant bit, which is set to one (0 0000 0000 0001 binary, or 0x0008 hex if written into 16 bit words left justified). If two such encoder homing frames are input to the encoder consecutively, the corresponding decoder homing frame of the used codec mode is expected at the output as a reaction of the second encoder homing frame.

Since there are only 13 possibilities for bit synchronisation, after a maximum of 13 trials bit synchronisation can be reached for each codec mode. In each trial three consecutive encoder homing frames are input to the encoder. If the corresponding decoder homing frame is not detected at the output, the relative bit position of the three input frames is shifted by one and another trial is performed. As soon as the decoder homing frame of the used codec mode is detected at the output, bit synchronisation is found, and the first step can be terminated.

The reason why three consecutive encoder homing frames are needed is that frame synchronisation is not known at this stage. To be sure that the encoder reads two complete homing frames, three frames have to be input. Wherever the encoder has its 20 ms segmentation, it will always read at least two complete encoder homing frames.

An example of the 13 different frame triplets is given in sequence BITSYNC.INP.

## 8.2 Frame synchronisation

Once bit synchronisation is found, frame synchronisation can be found by inputting two identical frames consecutively to the encoder. There exist 160 different output sequences depending on the 160 different positions that the beginning of this sequence of frames can possibly have with respect to the encoder framing.

Before inputting this special synchronisation sequence to the encoder, again the encoder has to be reset by one encoder homing frame. A second encoder homing frame is needed to provoke a decoder homing frame at the output that can be triggered to. And since the framing of the encoder is not known at that stage, three encoder homing frames have to precede the special synchronisation sequence to ensure that the encoder reads at least two homing frames, and at least one decoder homing frame is produced at the output, serving as a trigger for recording.

After the last decoder homing frame of the used codec mode it is required to detect two consecutive output frames that are different from the preceding decoder homing frame. To achieve this in the 12.2 kbit/s mode (no lookahead in the linear prediction analysis [4]), the last 40 samples of the third encoder homing frame shall be different from 0x0008 hex. Only the first 120 samples of this frame were set to 0x0008 hex in this mode.

The special synchronisation sequence preceded by three encoder homing frames are given in SEQSYNC.INP. For the 12.2 kbit/s mode this sequence is different in the third frame and is given in SEQSYNC\_122.INP.

Generally, the output sequences will be different depending on the tested adaptive multi-rate mode. In the notation below <mode> should be changed to the number of the tested mode, i.e. one of 122, 102, 795, 74, 67, 59, 515 or 475.

In all 160 output sequences only the second frame after the last decoder homing frame is given in SYNC000\_<mode>.COD through SYNC159\_<mode>.COD. These output frames were calculated by shifting the sequence SEQSYNC.INP respectively SEQSYNC\_122.INP through the positions 0 to 159, where the samples at the beginning were set to zero. For each codec mode it was finally verified that the last frame in each of the 160 output sequences is different to all other last frames.

The three digit number in the filenames above indicates the number of samples by which the input was retarded with respect to the encoder framing. By a corresponding shift in the opposite direction, alignment with the encoder framing for the used codec mode can be reached.

## 8.3 Formats and sizes of the synchronisation sequences

BITSYNC.INP:

This sequence consists of 13 frame triplets. It has the format of the speech encoder input test sequences (13 bit left justified with the three least significant bits set to zero).

The size of it is therefore:

$$\text{SIZE (BITSYNC.INP)} = 13 * 3 * 160 * 2 \text{ bytes} = 12480 \text{ bytes}$$

SEQSYNC.INP/SEQSYNC\_122.INP:

This sequence consist of a 3 frame header (see clause 8.2 for details) and the special synchronisation sequence, consisting of two identical frames. It has the format of the speech encoder input test sequences (13 bit left justified with the three least significant bits set to zero).

The size of it is therefore:

$$\text{SIZE (SEQSYNC.INP/SEQSYNC_122.INP)} = 5 * 160 * 2 \text{ bytes} = 1600 \text{ bytes}$$

SYNCXXX\_<mode>.COD:

These sequences consists of 1 encoder output frame each. They have the format of the speech encoder output test sequences (16 bit words right justified). In these frames the values of the FRAME\_TYPE and MODE\_INFO fields are set to the transmit frame type and to the corresponding encoding mode information [3].

The size of them is therefore:

$$\text{SIZE (SYNCXXX_<mode>.COD)} = (244 + 6) * 2 \text{ bytes} = 500 \text{ bytes}$$

All files are contained in the archive S.TGZ which accompanies the present document.

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## 9 Trau Testing with 8 Bit A- and $\mu$ -law PCM Test Sequences

*[This clause needs further adaptation of the text and terminology from GSM to 3G context.]*

In the previous clauses, tests for the transcoder in the TRAU are described, using 13 bit linear test sequences. However, these 13 bit test sequences require a special interface in the TRAU and do not allow testing in the field. In most cases the TRAU has to be set in special mode before testing.

The 'Y' in the file names below stands for A (A-law) and U ( $\mu$ -law), respectively.

As an alternative, the speech codec tests in the TRAU can be performed using A- or  $\mu$ -law compressed 8 bit PCM test sequences on the A interface. For this purpose modified input test sequences (TXX\_Y.INP) are generated from the original sequences (see clause 6) by A or  $\mu$  law compression. As an input to the encoder they result in modified encoder output sequences (TXX.COD). These modified (TXX.COD) sequences are used as decoder input sequences. The decoder will then produce the output sequences TXX\_Y.OUT, which are A- or  $\mu$  compressed.

The A- and  $\mu$ -law compression and decompression does not change the homing frames at the encoder input. The format of all A- and  $\mu$ -law PCM files TXX\_Y.INP and TXX\_Y.OUT is one sample (8 bit) written into 16 bit words. The format of the modified TXX.COD files is as described in clause 5.

All files are contained in the archives T\_A.TGZ (for the A-law sequences) and T\_U.TGZ (for the  $\mu$ -law sequences) which accompany the present document.

In addition to the test sequences above, special input (SEQSYNC\_Y.INP/SEQSYNC\_122\_Y.INP) and output (SEQSYNC00\_<mode>.COD through SEQSYNC159\_<mode>.COD) sequences for frame synchronisation are provided. The Y again stands for A and  $\mu$  law compressed PCM and <mode> is described in clause 6.

All files are contained in the archives S\_A.TGZ (for the A-law sequences) and S\_U.TGZ (for the  $\mu$ -law sequences) which accompany the present document. The synchronization procedure is described in clause 8.

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## Annex A (informative): Change history

It is usual to include an annex (usually the final annex of the document) for specifications under TSG change control which details the change history of the specification using a table as follows:

Change history							
Date	TSG #	TSG Doc.	CR	Rev	Subject/Comment	Old	New
12-1999	6				V.3.0.0 Approved		3.0.0
02-2000					Inclusion of test sequences	3.0.0	3.0.1
09-2000					Inclusion of corrected VAD2 test sequences	3.0.1	3.0.2
02-2001	11	SP-010101	001		Update of AMR codec test sequences after CRs to TS 26.073	3.0.2	3.1.0
03-2001	11	SP-010101	002		Update of AMR codec test sequences after CRs to TS 26.073	3.0.2	4.0.0
06-2001					Update of AMR codec test sequences (including also the synchronisation sequences)	4.0.0	4.0.1

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## History

<b>Document history</b>		
V4.0.0	April 2001	Publication
V4.0.1	June 2001	Publication