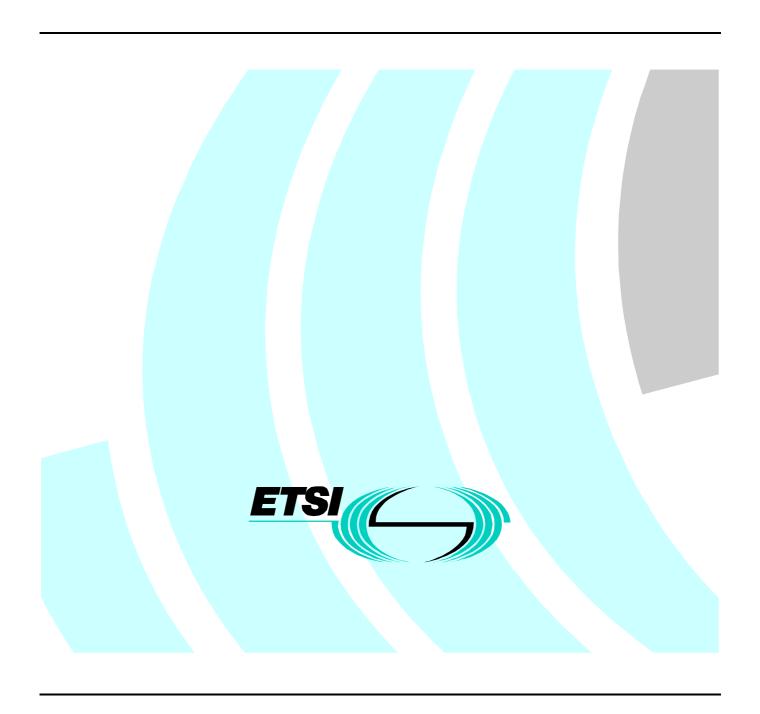
# ETSITS 101 376-5-4 V1.1.1 (2001-03)

Technical Specification

GEO-Mobile Radio Interface Specifications; Part 5: Radio interface physical layer specifications; Sub-part 4: Modulation; GMR-1 05.004



#### Reference

DTS/SES-001-05004

#### Keywords

GMR, MSS, MES, satellite, GSO, S-PCN, GSM, interface, mobile, modulation, radio

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Project	Company	Title	Country of Origin		Countries Applicable
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TS 101 376 V1.1.1	Lockheed Martin Global Telecommunic. Inc	Cellular Spacecraft TDMA Communications System with Call Interrupt Coding System for Maximizing Traffic ThroughputCellular Spacecraft TDMA Communications System with Call Interrupt Coding System for Maximizing Traffic Throughput		US 5,717,686	US
TS 101 376 V1.1.1	Lockheed Martin Global Telecommunic. Inc	Enhanced Access Burst for Random Access Channels in TDMA Mobile Satellite System	US	US 5,875,182	
TS 101 376 V1.1.1	Lockheed Martin Global Telecommunic. Inc	Spacecraft Cellular Communication System	US	US 5,974,314	US
TS 101 376 V1.1.1	Lockheed Martin Global Telecommunic. Inc	Spacecraft Cellular Communication System	US	US 5,974,315	US
TS 101 376 V1.1.1	Lockheed Martin Global Telecommunic. Inc	Spacecraft Cellular Communication System with Mutual Offset High-argin Forward Control Signals	US	US 6,072,985	US
TS 101 376 V1.1.1	Lockheed Martin Global Telecommunic. Inc	Spacecraft Cellular Communication System with Spot Beam Pairing for Reduced Updates	US	US 6,118,998	US

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#### **Foreword**

This Technical Specification (TS) has been produced by ETSI Technical Committee Satellite Earth Stations and Systems (SES).

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Version 1.m.n

#### where:

- the third digit (n) is incremented when editorial only changes have been incorporated in the specification;
- the second digit (m) is incremented for all other types of changes, i.e. technical enhancements, corrections, updates, etc.

The present document is part 5, sub-part 4 of a multi-part deliverable covering the GEO-Mobile Radio Interface Specifications, as identified below:

```
"General specifications";
Part 1:
Part 2:
          "Service specifications";
Part 3:
          "Network specifications";
Part 4:
          "Radio interface protocol specifications";
          "Radio interface physical layer specifications";
Part 5:
   Sub-part 1:
                 "Physical Layer on the Radio Path: General Description; GMR-1 05.001";
                 "Multiplexing and Multiple Access; Stage 2 Service Description; GMR-1 05.002";
   Sub-part 2:
                 "Channel Coding; GMR-1 05.003";
   Sub-part 3:
   Sub-part 4: "Modulation; GMR-1 05.004";
   Sub-part 5:
                 "Radio Transmission and Reception; GMR-1 05.005";
   Sub-part 6:
                 "Radio Subsystem Link Control; GMR-1 05.008";
                 "Radio Subsystem Synchronization; GMR-1 05.010";
   Sub-part 7:
Part 6:
          "Speech coding specifications";
Part 7:
          "Terminal adaptor specifications".
```

## Introduction

GMR stands for GEO (Geostationary Earth Orbit) Mobile Radio interface, which is used for mobile satellite services (MSS) utilizing geostationary satellite(s). GMR is derived from the terrestrial digital cellular standard GSM and supports access to GSM core networks.

Due to the differences between terrestrial and satellite channels, some modifications to the GSM standard are necessary. Some GSM specifications are directly applicable, whereas others are applicable with modifications. Similarly, some GSM specifications do not apply, while some GMR specifications have no corresponding GSM specification.

Since GMR is derived from GSM, the organization of the GMR specifications closely follows that of GSM. The GMR numbers have been designed to correspond to the GSM numbering system. All GMR specifications are allocated a unique GMR number as follows:

GMR-n xx.zyy

#### where:

- xx.0yy (z = 0) is used for GMR specifications that have a corresponding GSM specification. In this case, the numbers xx and yy correspond to the GSM numbering scheme.
- xx.2yy (z = 2) is used for GMR specifications that do not correspond to a GSM specification. In this case, only the number xx corresponds to the GSM numbering scheme and the number yy is allocated by GMR.
- n denotes the first (n = 1) or second (n = 2) family of GMR specifications.

A GMR system is defined by the combination of a family of GMR specifications and GSM specifications as follows:

• If a GMR specification exists it takes precedence over the corresponding GSM specification (if any). This precedence rule applies to any references in the corresponding GSM specifications.

NOTE: Any references to GSM specifications within the GMR specifications are not subject to this precedence rule. For example, a GMR specification may contain specific references to the corresponding GSM specification.

• If a GMR specification does not exist, the corresponding GSM specification may or may not apply. The applicability of the GSM specifications is defined in GMR-1 01.201 [2].

## 1 Scope

The present document defines the modulation used within the GMR-1 Mobile Satellite System. It includes the various modulation formats that are required for different physical channel types. It also defines the concept of the transmission burst and the mapping of modulated symbols to the burst, describes the required transmit filtering in general terms, and specifies the modulation accuracy.

#### 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication and/or edition number or version number) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies.
- [1] GMR-1 01.004 (ETSI TS 101 376-1-1): "GEO-Mobile Radio Interface Specifications; Part 1: General specifications; Sub-part 1: Abbreviations and acronyms; GMR-1 01.004".
- [2] GMR-1 01.201 (ETSI TS 101 376-1-2): "GEO-Mobile Radio Interface Specifications; Part 1: General specifications; Sub-part 2: Introduction to the GMR-1 Family; GMR-1 01.201".
- [3] GMR-1 05.002 (ETSI TS 101 376-5-2): "GEO-Mobile Radio Interface Specifications; Part 5: Radio interface physical layer specifications; Sub-part 2: Multiplexing and Multiple Access; Stage 2 Service Description; GMR-1 05.002".
- [4] GMR-1 05.005 (ETSI TS 101 376-5-5): "GEO-Mobile Radio Interface Specifications; Part 5: Radio interface physical layer specifications; Sub-part 5: Radio Transmission and Reception; GMR-1 05.005".

## 3 Definitions and abbreviations

For the purposes of the present document, the definitions and the abbreviations given in GMR-1 01.004 [1] apply.

#### 4 Burst structure

## 4.1 Signal representation

All transmitted signals s(t) are represented as baseband complex signals x(t). The actual transmitted signal may be derived from its baseband representation as follows:

$$s(t) = \Re e \left( x(t) e^{j2\pi f t} \right)$$

where f is the carrier frequency, and  $\Re e$  represents the real part of a complex number.

## 4.2 Modulating symbol rate

The modulating symbol rate is 23,4 ksps for all burst types, except for the Broadcasting Alert Channel (BACH). The symbol period *T* is defined as 1/23,4 msec. For BACH, the symbol rate is 300 sps (1 200 bps).

#### 4.3 Start and stop of the burst

The time interval [0, N(39T)] is the burst time window where N = 2, 3, 4, 6, 9, corresponding to the burst types defined in GMR-1 05.002 [3]. The time interval [2,5T, N(39T)-2,5T] is the burst time window corresponding to the active part of this burst. The content of this part corresponds to data symbols, i.e., reference and free symbols. The remaining time corresponds to the guard intervals (see GMR-1 05.002 [3]). These guard intervals correspond to the transition from no signal to a continuous carrier and vice-versa.

#### 4.4 Data bits and data symbols

There are 78N binary data bits defined in  $\{0,1\}$  in each burst for  $\pi/4$ -CQPSK (Coherent Quadrature Phase-Shift Keying) modulation and 39N binary bits for  $\pi/4$ -DBPSK (Differential Binary Phase-Shift Keying) and  $\pi/4$ -CBPSK (Coherent Binary Phase-Shift Keying) modulation. For  $\pi/4$ -CQPSK, the burst bits are represented by  $[b_0\ b_1\ b_2\ b_3\ ...\ b_{78N-2}\ b_{78N-1}]$ , where  $b_0$  to  $b_4$  and  $b_{78N-5}$  to  $b_{78N-1}$  are guard bits. For  $\pi/4$ -DBPSK and  $\pi/4$ -CBPSK, the burst bits are denoted by  $[b_0\ b_1\ b_2\ b_3\ ...\ b_{39N-2}\ b_{39N-1}]$  and  $b_0$  to  $b_2$  and  $b_{39N-2}$  to  $b_{39N-1}$  are guard bits (total 5 guard bits). When modulating these bits, we want to avoid grouping 1 guard bit with 1 information bit. Thus for  $\pi/4$ -CQPSK, the mapping rule from data bits to data symbols shall be:

$$d_k = (b_{2k-1}b_{2k}), k = 0,1,...,39N$$

which results in 40N different symbols being transmitted during 39NT (39N symbol duration). However, the signals contained in the first and the last half symbol duration are not actually transmitted according to the burst window definition in clause 4.3. To generate the first and the last symbols, one needs to use 2 dummy bits, which are represented by  $b_{-1}$  and  $b_{78N}$  The dummy bits can be either of the two binary values  $\{0,1\}$ . Figure 4.1 clearly illustrates the relationship of data bits, dummy bits, data symbols, burst boundary, and symbol boundary for a  $\pi$ /4-CQPSK modulated burst. Similarly, figure 4.2 shows the relationship of the  $\pi$ /4-DBPSK and  $\pi$ /4-CBPSK bursts. According to figure 4.2, the mapping rule from data bits to data symbols for  $\pi$ /4-DBPSK and  $\pi$ /4-CBPSK bursts is:

$$d_k = b_k$$
,  $k = 0,1,...,39N$ 

where  $b_{39N}$  is considered to be a dummy bit.

Finally, the mapping of  $\{d_k\}$  to the constellation points is defined in clauses 5.1 and 6.1.

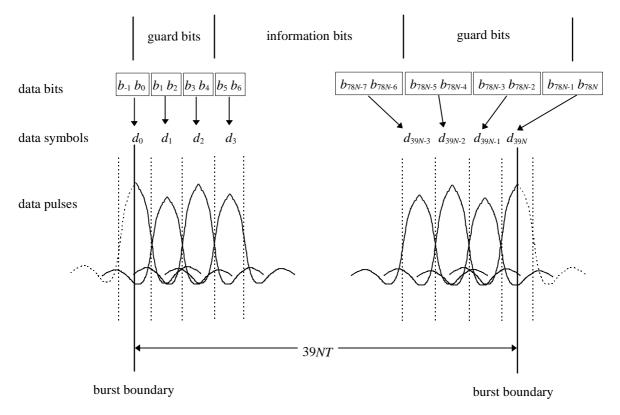


Figure 4.1: Relationship of data bits, data symbols, burst timing, and symbol timing for QPSK (the vertical dotted lines represent the symbol boundaries)

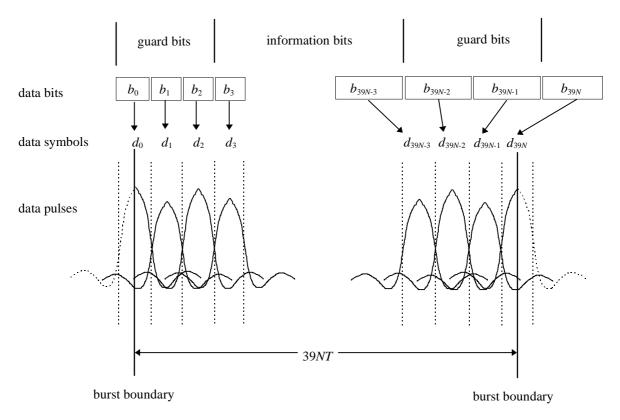


Figure 4.2: Relationship of data bits, data symbols, burst timing, and symbol timing for BPSK (the vertical dotted lines represent the symbol boundaries)

#### 5 Normal burst

All traffic and control channel bursts except for DKAB, BACH, and FCCH are called normal bursts. They can be uplink or downlink bursts.

#### 5.1 $\pi/4$ -CQPSK modulation

Normal bursts are  $\pi/4$ -CQPSK (coherent quadrature phase shift keying) modulated. The complex envelope of the transmitted signal is defined as follows:

$$x(t) = p(t) \left[ e^{j\varphi_o} \sum_{k=-\infty}^{\infty} \alpha_k h(t - kT) \right]$$

where  $\varphi_o$  is a random phase, h(t) is the impulse response of a shaping filter defined in clause 5.1.1, p(t) is the ramp function as defined in clause 5.1.2, and  $\{\alpha_k\}$  are the modulating symbols defined as follows:

$$\begin{cases} k < 0: & \alpha_k = 0 \\ 0 \le k \le 39N: & \text{see table 5.1} \\ k > 39N: & \alpha_k = 0 \end{cases}$$

where N = 2, 3, 4, 6, 9 depending on the type of the burst. The modulating symbols are derived from the data symbols (free and reference symbols) according to table 5.1.

Data Symbols (d <sub>k</sub> )	Modulating Symbols $\alpha_k$
0 0	$(1+j0)e^{jk\pi/4}$
0 1	$(0+j1)e^{jk\pi/4}$
1 1	$(-1+j0)e^{jk\pi/4}$
1 0	$(0-i1)a^{jk\pi/4}$

Table 5.1: π/4-CQPSK modulation

## 5.1.1 Filtering

The pulse shaping filter is the root raised cosine filter with a rolloff factor of 0,35. Its frequency response H(f) is defined by the following function:

$$|H(f)| = \begin{cases} 1 & \text{for } 0 < |f| < \frac{0.325}{T} \\ \sqrt{\frac{1}{2} \left\{ 1 - \sin \left[ \frac{\pi(2|f|T - 1)}{0.7} \right] \right\}} & \text{for } \frac{0.325}{T} \le |f| \le \frac{0.675}{T} \\ 0 & \text{for } |f| > \frac{0.675}{T} \end{cases}$$

The impulse response h(t), the inverse Fourier transform of H(f), is written as:

$$h(t) = \frac{\frac{5}{7}T^2}{\pi \left[ \left( \frac{5}{7}T \right)^2 - t^2 \right]} \left( \cos \frac{1,35\pi t}{T} + \frac{5T}{7t} \sin \frac{0,65\pi t}{T} \right)$$

#### 5.1.2 Power ramp

The power ramp function shall meet the GMR-1 05.005 [4] specification.

NOTE: An approach to meeting the GMR-1 05.005 [4] specification is the convolution of a Blackman window of appropriate duration x (the duration may be different for different types of bursts) and a rectangular-shaped function of duration  $(T_b - x)$  msec., where  $T_b$  is the burst length in msec. An alternative approach is to set all the guard modulating symbols  $(\alpha_0, \alpha_1, \alpha_2, \alpha_{3N-2}, \alpha_{3N-1}, \alpha_{3N})$  to zero. In this way, the ramp effect is achieved by the filter response defined in clause 5.1.1.

#### 5.2 $\pi/4$ -CBPSK modulation

Some of the normal bursts are  $\pi/4$ -CBPSK (coherent binary phase-shift keying) modulated. The complex envelope of the transmitted signal is defined as for the  $\pi/4$ -CQPSK case.  $\pi/4$ -CBPSK bursts are considered as a special case of  $\pi/4$ -CQPSK with the following correspondence.

Table 5.2: π/4-CBPSK modulation

Data Symbols (d <sub>k</sub> )	Modulating Symbols $\alpha_k$
0	$(1+j0)e^{jk\pi/4}$
1	$(-1+j0)e^{jk\pi/4}$

#### 6 DKABs

#### 6.1 $\pi/4$ -DBPSK modulation

Dual Keep-Alive Bursts (DKABs) are  $\pi/4$ -DBPSK modulated. The complex envelope of the transmitted signal is defined as follows:

$$x(t) = p(t) \left[ e^{j\varphi_0} \sum_{k=-\infty}^{\infty} \alpha_k h(t - kT) \right]$$

where  $\varphi_o$  is a random phase, h(t) is the impulse response of a shaping filter defined in clause 5.1.1, p(t) is the ramp function as defined in clause 1.2, and  $\{\alpha_k\}$  are the modulating symbols defined as follows:

$$\begin{cases} k < 3 + q/2: & \alpha_k = 0 \\ k = 3 + q/2: & \alpha_k = 1 \\ 3 + q/2 < k \le 7 + q/2: & \text{see table 6.1} \\ 7 + q/2 < k < 62 + q/2: & \alpha_k = 0 \\ k = 62 + q/2: & \alpha_k = 1 \\ 62 + q/2 < k \le 66 + q/2: & \text{see table 6.1} \\ k > 66 + q/2: & \alpha_k = 0 \end{cases}$$

where q shall be even and 0 < q < 95 as explained in GMR-1 05.002 [3]. The modulating symbols are derived from the data symbols (free and reference symbols) according to table 6.1.

Table 6.1: π/4-DBPSK modulation

Data Symbols d <sub>k</sub>	Modulating Symbols $lpha_{k}$
0	$lpha_{k-1}e^{j\pi/4}$
1	$\alpha_{k-1}e^{-j3\pi/4}$

 $lpha_{3+q/2}$  and  $lpha_{62+q/2}$  represent the first and the second reference symbols respectively.

#### 7 BACH

The Alert channel (BACH) data consists of a 36-bit message that addresses the intended terminal notifying the user of a call attempt. The message bits are encoded to output 60 coded bits. Each BACH burst of two slots carries 4 coded bits. 15 BACH bursts are required to transmit a complete alerting message.

#### 7.1 Modulation format

BACH bursts are 6PSK modulated. The complex envelope of the transmitted signal is defined as follows:

$$x(t) = p(t) \left[ e^{j\varphi_o} \sum_{k=-\infty}^{\infty} \alpha_k h(t - kT) \right]$$

where  $\varphi_o$  is a random phase, h(t) is the impulse response of a shaping filter defined in clause 5.1.1, p(t) is the ramp function as defined in clause 5.1.2, and  $\{\alpha_k\}$  are the modulating symbols defined as follows:

$$\begin{cases} k < 0: & \alpha_k = 0 \\ 0 \le k \le 78: & \text{see table } 7.1 \\ k > 78: & \alpha_k = 0 \end{cases}$$

The modulating symbols are derived from a BACH sequence  $\{v_k\}$  according to table 7.1.

Sequence Values ( $v_k$ ) Modulating Symbols  $\alpha_k$  0  $e^{j0}$  1  $e^{j2\pi/3}$  2  $e^{-j2\pi/3}$  3  $e^{j\pi}$  4  $e^{j\pi/3}$  5  $e^{-j\pi/3}$ 

Table 7.1: HPSK modulation

The sequence value  $v_k$  is uniquely defined by one of the 16 sequences  $S_i$  in table 7.2 as follows:

$$v_k = \begin{cases} \{\text{any of } (0,1,2,3,4,5)\}, & k = 0,1,2. \\ S_j(i), & j = 0, 1,...,15; k = 3,4,...,74. \\ \{\text{any of } (0,1,2,3,4,5)\}, & k = 75,76,77,78. \end{cases}$$

where *I* is computed by:

$$i = \left| \frac{k - 3}{4} \right|$$

and |x| takes the integer part of x. i takes numbers from  $\{0, 1, ..., 17\}$  for the range of k values.

Table 7.2: Definition of 16 BACH sequences

Sequences					(		eq pe								e)			
S <sub>0</sub>	0	3	0	3	0	3	•	3		3		3		3		3	0	3
S <sub>1</sub>	0	0	1	1	2	2	0	0	1	1	2	2	0	0	1	1	2	2
S <sub>2</sub> S <sub>3</sub>	0	3	1	5	2	4	0	3	1	5	2	4	0	3	1	5	2	4
$S_3$	0	0	2	2	1	1	0	0	2	2	-	1	0	0	2	2	1	1
S <sub>4</sub>	0	3	2	4	1	5	0	3	2	4	1	5	0	3	2	4	1	5
S <sub>5</sub>	0	0	0	0	0	0	1	1	1	1	1	1	2	2	2	2	2	2
S <sub>6</sub>	0	3	0	3	0	3	1	5	1	5	1	5	2	4	2	4	2	4
S <sub>7</sub>	0	0	1	1	2	2	1	1	2	2	0	0	2	2	0	0	1	1
S <sub>8</sub>	0	3	1	5	2	4	1	5	2	4	0	3	2	4	0	3	1	5
S <sub>9</sub>	0	0	2	2	1	1	1	1	0	0	2	2	2	2	1	1	0	0
S <sub>10</sub>	0	3	2	4	1	5	1	5	0	3	2	4	2	4	1	5	0	3
S <sub>11</sub>	0	0	0	0	0	0	2	2	2	2	2	2	1	1	1	1	1	1
S <sub>12</sub>	0	3	0	3	0	3	2	4	2	4	2	4	1	5	1	5	1	5
S <sub>13</sub>	0	0	1	1	2	2	2	2	0	0	1	1	1	1	2	2	0	0
S <sub>14</sub>	0	3	1	5	2	4	2	4	0	3	1	5	1	5	2	4	0	3
S <sub>15</sub>	0	0	2	2	1	1	2	2	1	1	0	0	1	1	0	0	2	2

From the above equation,  $v_k$  for k = 0, 1, 2 and k = 75, 76, 77, 78 also belongs to  $\{0, 1, 2, 3, 4, 5\}$ . The specific sequence patterns can be arbitrarily defined.

The mapping from the 4 coded bits to one of the 16 sequences  $S_i$  is defined in table 7.3.

Table 7.3: Coded bits to  $S_j$  mapping

Coded bits	Sequences Sj
0000	S0
0001	S <sub>1</sub>
0010	S <sub>2</sub> S <sub>3</sub> S <sub>4</sub>
0011	$S_3$
0100	
0101	S <sub>5</sub> S <sub>6</sub> S <sub>7</sub> S <sub>8</sub>
0110	$S_6$
0111	S <sub>7</sub>
1000	S <sub>8</sub>
1001	S <sub>9</sub>
1010	S <sub>10</sub>
1011	S <sub>11</sub>
1100	S <sub>12</sub>
1101	S <sub>13</sub>
1110	S <sub>14</sub>
1111	S <sub>15</sub>

## 8 Frequency correction burst

#### 8.1 Modulation format

Frequency correction burst is a real chirp signal spanning three slots. The complex envelope of the transmitted burst is defined as follows:

$$x(t) = p(t) \left[ e^{j\varphi_o} \sqrt{2} \cos \left( 0.64\pi (t - 58.5T)^2 / (117T^2) \right) \right]$$

where  $\phi_0$  is a random phase and p(t) is the ramp function as defined in clause 5.1.2. This signal defines the chirp sweeping range as (-7,488 kHz, 7,488 kHz).

## 9 Modulation accuracy

Modulation accuracy is defined as the difference between the actual transmitted signal and the theoretical signal defined in previous clauses.

Modulation accuracy is measured in terms of the error vector magnitude from the transmitted symbol to the theoretical point in the constellation at the optimum symbol sampling points.

The transmit accuracy requirements are:

- the root-mean-square (rms) error vector magnitude over the entire burst shall be less than 0,09;
- the rms error vector magnitude over the first eight symbols of the burst shall be less than 0,18.

The rms error vector magnitude, the measure of modulation accuracy, shall be computed as follows:

Observing an ideal transmitter through an ideal square root raised-cosine receiver filter at the correct sampling instants one symbol apart would result in the sequence of values given (for  $\pi/4$ -CQPSK) by:

$$S(k) = S_R e^{j\left[k\pi/4 + B(k)\pi/2\right]}$$

where  $S_R$  is a reference symbol position defined by the transmitted sync pattern and k = 0, 1, ..., 39N, |S(k)| = 1 and B(k) = 0, 1, 2, 3 according to table 9.1.

For  $\pi/4$ -DBPSK,

$$S(k) = S(k-1)e^{j[\pi/4 + B(k)\pi/2]}$$

where k = 0, 1, ...., 39N, |S(k)| = 1 and B(k) = 0, 2 according to table 9.2.

Table 9.1: Derivation of B(k) for  $\pi/4$ -CQPSK

Data Symbols (d <sub>k</sub> )	<i>B</i> ( <i>k</i> )
0 0	0
0 1	1
11	2
1 0	3

Table 9.2: Derivation of B(k) for  $\pi/4$ -DBPSK

Data Symbols (d <sub>k</sub> )	B(k)
0	0
1	2

The ideal transmit and receive filters in cascade form a raised cosine Nyquist filter having an impulse response going through zero at symbol period intervals so there is no intersymbol interference at the ideal sampling points. Therefore, the ideal signal samples take on one of the eight values defined above, at the output of the receive filter.

Let Z(k) be the complex vectors produced by observing the real transmitter through an ideal measuring receiver filter at instants k, one symbol period apart. With S(k) defined as above, the transmitter is modelled as:

$$Z(k) = \{C_0 + C_1[S(k) + E(k)]\}W^k$$

where:

- 1)  $W = e^{dr + jd\sigma}$  accounts for both a frequency offset giving " $d\sigma$ " radians per symbol phase rotation and an amplitude change of "dr" nepers per symbol;
- 2)  $C_0$  is a constant origin offset representing carrier feedthrough at the transmitter;
- 3)  $C_1$  is a complex constant representing the arbitrary phase and output power of the transmitter; and
- 4) E(k) is the residual vector error on sample S(k).

The sum square vector error is then:

$$\sum_{k=MIN}^{MAX} |E(k)|^2 = \sum_{k=MIN}^{MAX} \left| \frac{\left[ Z(k)W^{-k} - C_0 \right]}{C_1} - S(k) \right|^2$$

 $C_0$ ,  $C_1$ , and W will be chosen to minimize this expression and are then used to compute the individual vector errors E(k) on each symbol. The symbol timing phase of the receiver output samples used to compute the vector error will also be chosen to give the lowest value.

The values of MAX and MIN are the last and first maximum effect points in the (segment of the) burst under measurement.

The rms vector error is then computed as the square root of the sum-square vector divided by the number of symbols in the segment under measurement. The result is then normalized relative to the symbol magnitude.

The above requirements shall be satisfied over the extreme set of environmental conditions specified in annex B of GMR-1 05.005 [4]. If the MES is operated outside the range of extreme environmental conditions, the EVM of the whole burst shall not exceed 0.12, and the EVM of the first eight symbols of the burst shall not exceed 0.24.

# Annex A (informative): Bibliography

GMR-1 05.001 (ETSI TS 101 376-5-1): "GEO-Mobile Radio Interface Specifications; Part 5: Radio interface physical layer specifications; Sub-part 1: Physical Layer on the Radio Path: General Description; GMR-1 05.001".

# History

Document history		
V1.1.1	March 2001	Publication