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Technical Specification

**Digital cellular telecommunications system (Phase 2+);
Individual equipment type requirements and interworking;
Special conformance testing functions
(GSM 04.14 version 5.0.0 Release 1996)**



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ETSI 

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Foreword

This ETSI Technical Specification (TS) has been produced by Special Mobile Group (SMG) of the European Telecommunications Standards Institute (ETSI).

This TS describes the special conformance testing functions required to be present in Mobile Stations (MSs), operating in the 900 MHz and 1 800 MHz frequency band (GSM 900 and DCS 1 800) within the digital cellular telecommunications system.

The contents of this specification are subject to continuing work within SMG and may change following formal SMG approval. Should SMG modify the contents of this specification it will then be re-issued with an identifying change of release date and an increase in version number as follows:

Version 5.x.y

where:

- 5 GSM Phase 2+ Release 1996;
- x the second digit is incremented for all other types of changes, i.e. technical enhancements, corrections, updates, etc.;
- y the third digit is incremented when editorial only changes have been incorporated in the specification.

1 Scope

This document specifies for Mobile Stations (MS), for the digital cellular communications system and Personal Communication Systems (PCS) operating in the 900 MHz and 1800 MHz band (GSM900 and DCS1800), standardized by ETSI SMG, those ME functions which are required for conformance testing purposes only. However, except for the Electrical Man Machine Interface (EMMI) and the Multi-slot TCH Loops, they are required for every mobile station.

For conformance tests, functions are activated via the radio interface, test SIM or dedicated pins. These functions must be capable of being activated when a test SIM is present but must not function with any other (e.g. network) SIM present. In this state, the MS must be able to perform all functions specified in this TS; in addition however, the special conformance testing functions must be operational.

The special conformance testing functions of the ME are enabled by use of a dedicated Subscriber Identity Module (test SIM, see GSM 11.10-1 Annex 4). SIM, in general, is described in GSM 11.11. The ME recognizes the test SIM by the Administrative Data Field.

This TS applies to the public land mobile radio service in the GSM900 and DCS1800 systems, using constant envelope modulation and operating on radio frequencies in the 900 and 1800 MHz bands respectively with a channel separation of 200 kHz and carrying 8 full rate channels or 16 half rate channels per carrier according to the TDMA principle.

This TS is part of the GSM-series of technical specifications. This TS neither replaces any of the other GSM technical specifications or GSM related TS, nor is it created to provide full understanding of (or parts of) the GSM900 and DCS1800 systems.

This TS applies to the unit which includes the hardware to establish a connection across the radio interface.

2 Normative references

References may be made to:

- a) specific versions of publications (identified by date of publication, edition number, version number, etc.), in which case, subsequent revisions to the referenced document do not apply; or
- b) all versions up to and including the identified version (identified by "up to and including" before the version identity); or
- c) all versions subsequent to and including the identified version (identified by "onwards" following the version identity); or
- d) publications without mention of a specific version, in which case the latest version applies.

A non-specific reference to an ETS shall also be taken to refer to later versions published as an EN with the same number.

- [1] ETR 100 (GSM 01.04): "Digital cellular telecommunication system (Phase 2); Abbreviations and acronyms".
- [2] GSM 04.07 (ETS 300 556 Version 5.x.y): "Digital cellular telecommunication system (Phase 2); Mobile radio interface signalling layer 3 General aspects".
- [3] GSM 04.08 (ETS 300 557): "Digital cellular telecommunication system (Phase 2); Mobile radio interface layer 3 specification".
- [4] GSM 11.10 (ETS 300 607): "Digital cellular telecommunication system (Phase 2); Mobile Station (MS) conformance specification; Part 1: Conformance specification"
- [5] GSM 11.11 (ETS 300 608): "Digital cellular telecommunication system (Phase 2); Specification of the Subscriber Identity Module - Mobile Equipment (SIM - ME) interface".
- [6] GSM 11.12 (ETS 300 641): "Digital cellular telecommunications system (Phase 2); Specification of the 3 Volt Subscriber Identity Module - Mobile Equipment (SIM - ME) interface".

3 Definitions, conventions, and applicability

For abbreviations and acronyms, see GSM 01.04.

3.1 Mobile station definition and configurations

In this TS, a MS can be:

- a vehicle mounted station;
- a portable station;
- a handheld station;
- a vehicle mounted/portable station;
- a vehicle mounted/handheld station.

For a more detailed description of MS-configurations, see GSM 02.06.

3.2 Applicability

This TS is applicable to all MSs.

4 Activation and deactivation of special test functions in the MS

The functions described in this TS can be activated and deactivated from a SS by sending appropriate layer 3 commands to the MS. The protocol discriminator to be used is defined in GSM 04.08, subclause 10.2.

The layer 3 commands are sent on the DCCH. On layer 2, SAPI 0 is used in acknowledged mode.

Apart from sending the appropriate deactivation command to the MS the functions can be deactivated by switching off the MS or removing the test SIM.

The following test functions can be activated (and deactivated):

- TCH Loop;
- TCH Burst-by-Burst Loop;
- Multi-slot Loop;
- Electrical MMI;
- Test via DAI.

The TCH loops and the test via DAI are test functions which are mutually exclusive.

5 Internal test loops

A number of internal test loops are required providing access to isolated functions of the MS without introducing new physical interfaces just for the reason of type approval testing. Fig 5-1 shows a functional block diagram of a reference MS containing the different test loops.

NOTE: It should be emphasized that these test loops only describe the functional behaviour of the MS with respect to its external interfaces; physical implementation of the loops is completely left open to the manufacturer.

A particular loop is activated in an MS by transmitting the appropriate command message to the MS.

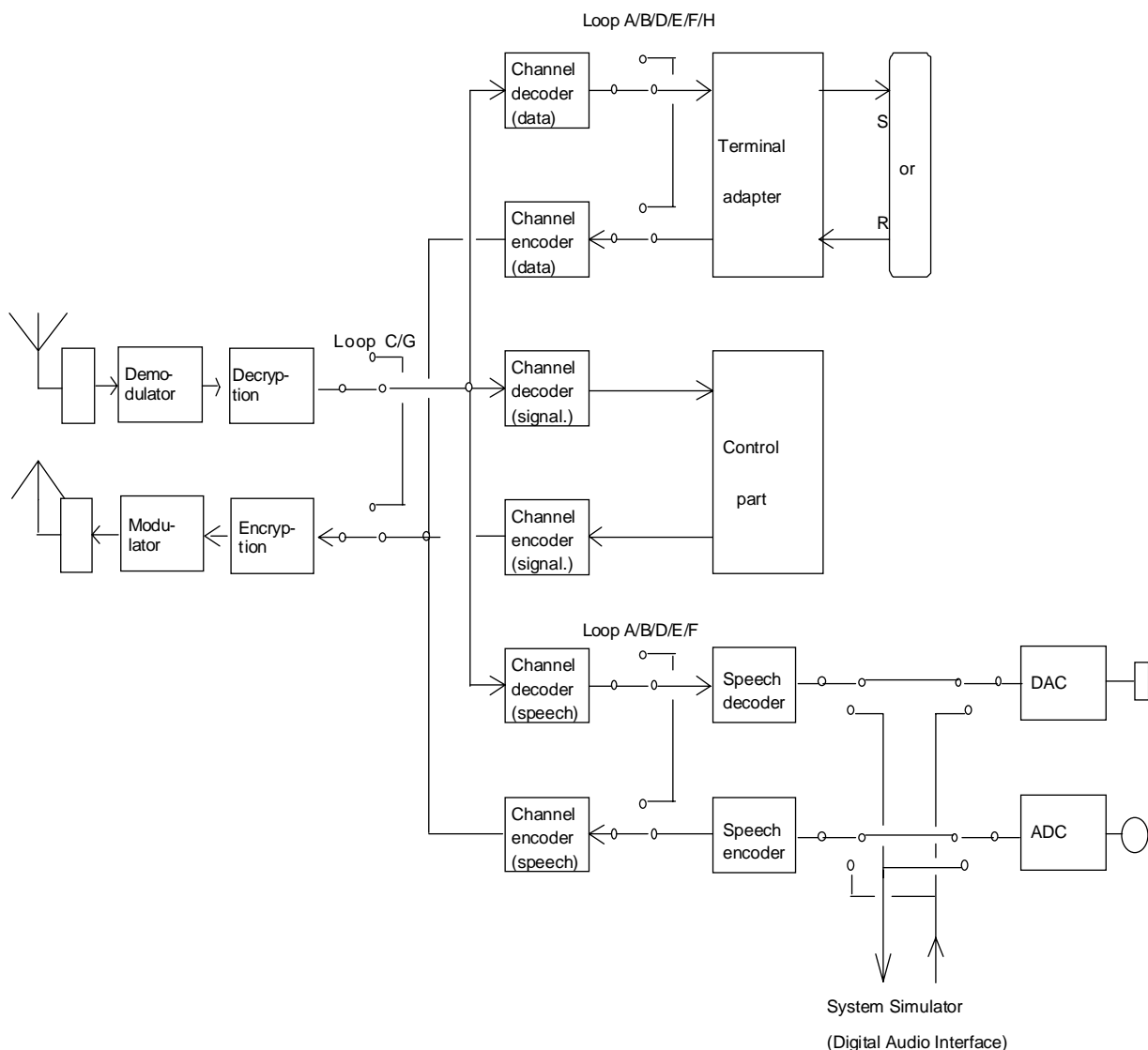


Figure 1: Test loops in the MS

5.1 Single-slot TCH loops

5.1.1 Purpose of Single-slot TCH loops

To establish a transparent loop for TCH blocks a TCH must be active between the SS and MS. The TCH may be full or half rate, speech or data of any rate specified in the GSM system.

Six types of Single-slot TCH loop back are defined.

The first (A) includes the signalling of erased frames and is used to determine Frame Erasure Ratio (FER) and Residual Bit Error Ratio (RBER) for speech TCH and Bit Error Ratio (BER) for any data TCH.

The second type (B) is required to determine Class II bit error ratio for the speech TCH.

With the third loop (C) the 114 information bits of each TCH burst (excluding stealing flags) prior to applying benefit of the channel decoder, but after decryption, shall be transmitted in an uplink burst. (Equivalent error rate to TCH/FS Class II). All that is received shall be re-transmitted regardless of the state of the received midamble. The midamble in the uplink bursts shall be the normal midamble used by the MS. SACCH and idle bursts are not looped back.

The fourth loop (D) includes the signalling of erased frames and unreliable frames and is used to determine Unreliable Frame Ratio (UFR) and Residual Bit Error Ratio (RBER) for TCH/HS.

The fifth loop (E) includes the signalling of erased SID frames and is used to determine Erased SID Frame Rate (ESIDR) and Residual Bit Error Ratio (RBER) for TCH/HS.

The sixth loop (F) includes the signalling of erased valid SID frames and is used to determine Erased Valid SID Frame Rate (EVSIDR) and Residual Bit Error Ratio (RBER) for TCH/HS.

NOTE: Measurement of TCH/FS chip BER is approximately five times faster using loop C rather than loop B.

5.1.2 TCH loop including signalling of erased frames (A)

5.1.2.1 Procedure

The SS orders the MS to close its TCH loop by transmitting a CLOSE_TCH_LOOP_CMD message, specifying the TCH to be looped and that erased frames are to be signalled by the MS. The SS then starts timer TT01.

If no TCH is active, or any test loop is already closed, the MS shall ignore any CLOSE_TCH_LOOP_CMD message.

If a TCH is active, the MS shall close its TCH loop for the TCH specified and send back to the SS a CLOSE_TCH_LOOP_ACK message. Upon reception of that message the SS stops timer TT01.

After the MS has closed its TCH loop, every good speech frame or any user data frame received by the MS on the specified TCH (downlink) shall be taken from the output of the channel decoder, input to the channel encoder and transmitted on the same TCH (uplink).

NOTE: For TCH/EFS 244 bits are looped after preliminary coding.

If the channel decoder detects a bad speech frame, then this shall be signalled to the SS by setting the input frame to the channel encoder to zero's, and transmitting on the TCH (uplink).

If the MS decodes stealing flags as indicating an FACCH frame, then there is no defined response for the MS to the channel encoder for transmission on the TCH (uplink). The FACCH channel shall operate as normal.

5.1.3 Speech TCH loop without signalling of erased frames (B)

5.1.3.1 Procedure

The SS orders the MS to close its TCH loop by transmitting a CLOSE_TCH_LOOP_CMD message, specifying the TCH to be looped. The SS then starts timer TT01.

If no TCH is active or any test loop is already closed, the MS shall ignore any CLOSE_TCH_LOOP_CMD message.

If a TCH is active, the MS shall close its TCH loop for the TCH specified and send back to the SS a CLOSE_TCH_LOOP_ACK. Upon reception of that message the SS stops timer TT01.

After the MS has closed its TCH loop, any speech frame received by the MS on the specified TCH (downlink) shall be taken from the output of the channel decoder, input to the channel encoder, and transmitted on the same TCH (uplink).

NOTE: For TCH/EFS 244 bits are looped after preliminary coding.

The SS should avoid using the FACCH downlink in this situation until the test is complete.

5.1.4 TCH burst-by-burst loop (C)

5.1.4.1 Applicability

The test loop shall be implemented by all ME, supporting any TCH.

5.1.4.2 Procedure

Establishment and clearing of the loop is performed at ideal radio conditions.

5.1.4.3 Establishment

- The establishment shall be commanded by transmitting a CLOSE_TCH_LOOP_CMD message. The SS then starts timer TT01. This command shall be acknowledged by the MS with a CLOSE_TCH_LOOP_ACK message. Upon receipt of that message the SS stops timer TT01. The MS shall establish the loop within one reporting period [SACCH-block = 104 frames] from the sending of the CLOSE_TCH_LOOP_ACK.
- If no TCH is active or any test loop is already closed, the MS shall ignore any CLOSE_TCH_LOOP_CMD message.

5.1.4.4 Operation

- The round trip delay (RTD), which is the number of TCH frames between the reception of one burst at the MS, and the transmission of the same burst (on the uplink) shall be less than 26 TDMA frames. The actual value shall be declared for the implementation to be tested.

NOTE 1: The RTD can be as long as required to receive the number of interleaved burst for the relevant TCH.

NOTE 2: Example of RTD = 5

TDMA Frame No.	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Downlink	T1	T2	T3	T4	T5	T6	T7	T8	T9	T10	T11	T12	Sd	...				
Uplink					...	T1	T2	T3	T4	T5	T6	T7	Su	T8	T9	T10	T11	T12

Sd = Downlink SACCH frame, Su = Uplink SACCH frame, Tn = TCH frame

Note from the above that TCH frames looped back prior to the uplink SACCH (or Idle) frame are delayed on the air interface by 5 TDMA frames, but the TCN frames following the SACCH frame are delayed by 6 TDMA frames. The RTD is therefore not to be confused with the TDMA frame delay for a TCH burst, which varies depending on whether the TCH burst is before or after the uplink SACCH frame. The reason for the variable TDMA time delay is to preserve the uplink SACCH frame position in the multi-frame. Note also that the uplink SACCH data is not a looped back version of the downlink SACCH data.

5.1.5 TCH loop including signalling of erased frames and unreliable frames (D)

5.1.5.1 Procedure

The SS orders the MS to close its TCH loop by transmitting a CLOSE_TCH_LOOP_CMD message, specifying the TCH to be looped and that erased frames and unreliable frames are to be signalled by the MS. The SS then starts timer TT01.

If no TCH is active, or any test loop is already closed, the MS shall ignore any CLOSE_TCH_LOOP_CMD message.

If a TCH is active, the MS shall close its TCH loop for the TCH specified and send back to the SS a CLOSE_TCH_LOOP_ACK. Upon reception of that message the SS stops timer TT01.

After the MS has closed its TCH loop, every reliable speech frame (UFI = 0) received by the MS on the specified TCH/HS (downlink) shall be taken from the output of the channel decoder, input to the channel encoder and transmitted on the same TCH (uplink).

If the channel decoder detects a bad speech frame or an unreliable frame (BFI = 1 or UFI = 1) or if the MS decodes the stealing flags as indicating an FACCH frame, then this shall be signalled to the SS by setting the input frame to the channel encoder to zero's, and transmitting on the TCH/HS (uplink). The FACCH channel shall operate normally.

5.1.6 TCH loop including signalling of erased SID frames (E)

5.1.6.1 Procedure

The SS orders the MS to close its TCH loop by transmitting a CLOSE_TCH_LOOP_CMD message, specifying the TCH to be looped and that erased SID frames are to be signalled by the MS. The SS then starts timer TT01.

If no TCH is active, or any test loop is already closed, the MS shall ignore any CLOSE_TCH_LOOP_CMD message.

If a TCH is active, the MS shall close its TCH loop for the TCH specified and send back to the SS a CLOSE_TCH_LOOP_ACK. Upon reception of that message the SS stops timer TT01.

After the MS has closed its TCH loop, every valid SID frame (SID = 2) or invalid SID frame (SID = 1) received by the MS on the specified TCH/HS (downlink), shall be taken from the output of the channel decoder, input to the channel encoder and transmitted on the same TCH/HS (uplink).

If the channel decoder detects an erased SID frame (SID = 0), then this shall be signalled to the SS, by setting the input frame to the channel encoder to zero's, and transmitting on the TCH/HS (uplink).

If the MS decodes the stealing flags as indicating an FACCH frame, then this shall be signalled to the SS by setting the input frame to the channel encoder to zero's, and transmitting on the TCH/HS (uplink). The FACCH channel shall operate normally.

5.1.7 TCH loop including signalling of erased valid SID frames (F)

5.1.7.1 Procedure

The SS orders the MS to close its TCH loop by transmitting a CLOSE_TCH_LOOP_CMD message, specifying the TCH to be looped and that erased valid SID frames are to be signalled by the MS. The SS then starts timer TT01.

If no TCH is active, or any test loop is already closed, the MS shall ignore any CLOSE_TCH_LOOP_CMD message.

If a TCH is active, the MS shall close its TCH loop for the TCH specified and send back to the SS a CLOSE_TCH_LOOP_ACK. Upon reception of that message the SS stops timer TT01.

After the MS has closed its TCH loop, every valid SID frame (SID = 2 and BFI = 0) received by the MS on the specified TCH/HS (downlink), shall be taken from the output of the channel decoder, input to the channel encoder and transmitted on the same TCH/HS (uplink).

If the channel decoder detects an erased valid SID frame (SID = 1) or (SID = 0) or ((BFI or UFI) = 1), then this shall be signalled to the SS by setting the input frame to the channel encoder to zero's, and transmitting on the TCH/HS (uplink).

If the MS decodes the stealing flags as indicating an FACCH frame, then this shall be signalled to the SS by setting the input frame to the channel encoder to zero's, and transmitting on the TCH/HS (uplink). The FACCH channel shall operate normally.

5.2 Multi-slot TCH loops

5.2.1 Purpose of Multi-slot TCH loops

To establish a transparent loop for TCH blocks, from multiple slots, a TCH must be active between the SS and MS.

Two types of Multi-slot TCH loop back are defined.

With the first loop (G) the 114 information bits of each multi-slot TCH burst (excluding stealing flags) prior to applying benefit of the channel decoder, but after decryption (see Figure 1), shall be transmitted in an uplink burst. (Equivalent error rate to TCH/FS Class II). All that is received shall be re-transmitted regardless of the state of the received midamble. The midamble in the uplink bursts shall be the normal midamble used by the MS. SACCH and idle bursts are not looped back.

The second loop (H) includes the signalling of erased frames and is used to determine Frame Erasure Ratio (FER), Residual Bit Error Ratio (RBER) and Bit Error Ratio (BER) for any multi-slot configuration TCH.

Each of the two loops shall support the following mechanisms:

The first (Multi-slot mechanism 1) is used to loop the TCH data of slot X of the downlink onto the TCH of the main uplink slot (for HSCSD) or the PACCH uplink slot (for GPRS). This mechanism is needed to cover the case where there are more downlink slots than uplink slots.

The second (Multi-slot mechanism 2) is used to loop as many downlink slots as possible to the corresponding uplink slots, based on the following rules for HSCSD and GPRS:

- HSCSD – Loop back all bi-directional timeslots, and leave the unidirectional slots not looped back. This maintains the logical association with bi-directional timeslots.
- GPRS - Start with the first downlink slot and loop it back to the first uplink slot. Loop back the second downlink slot to the second uplink slot, and so on, until there are no more downlink slots left to loop back, or there are no more uplink slots available.

It should be further noted:

The order of the data on the downlink shall be preserved on the uplink.

The OPEN_Multi-slot_LOOP_CMD message shall open all Multi-slot loops.

Assignment to a new multi-slot configuration shall be preceded by an OPEN_Multi-slot_LOOP_CMD message to open all loops.

It is the responsibility of the System Simulator (SS) to ensure that the correct configuration is enabled for the test. Test loops will be opened by the receipt of a OPEN_Multi-slot_LOOP_CMD or by disconnecting the call. Other behaviour, such as receiving a new TxLev or a channel assignment or handover to a new ARFCN will not affect the test loops. The SS should ensure that a new multislot configuration affecting an existing test loop is not included within channel assignment, handover or configuration change commands.

If the Multi-slot mechanism 1 is used and a downlink slot that is not part of the current multi-slot configuration is specified, the MS shall ignore the command and send a negative acknowledgment. The loopback state should not change.

Once a loop is closed, a further loopback command shall over-ride a previous command - multiple CLOSE_Multi-slot_LOOP_CMD messages are not additive.

Call disconnect for whatever reason shall open all loops. No OPEN_Multi-slot_LOOP_ACK message shall be sent.

The multi-slot loopback is restricted to the TCH logical channel only. The downlink and uplink FACCH and SACCH should work as if loopback did not exist.

The Multi-slot TCH loops are in **addition** to any Single-slot TCH loops already specified for the type of MS.

Support of the Multi-slot loops is mandatory for any MS supporting a multi-slot service - currently HSCSD and GPRS.

5.2.2 Multi-slot TCH burst-by-burst loop (G)

5.2.2.1 Procedure

The establishment shall be commanded by transmitting a CLOSE_Multi-slot_LOOP_CMD message. The SS then starts timer TT01. This command shall be acknowledged by the MS with a CLOSE_Multi-slot_LOOP_ACK message. Upon receipt of that message the SS stops timer TT01. The MS shall establish the loop within one reporting period [SACCH-block = 104 frames] from the sending of the CLOSE_Multi-slot_LOOP_ACK.

If no TCH is active or any test loop is already closed, the MS shall ignore any CLOSE_Multi-slot_LOOP_CMD message
RTD is as the same as subclause 5.1.4.4.

5.2.3 Multi-slot TCH loop including signalling of erased frames (H)

5.2.3.1 Procedure

The SS orders the MS to close its Multi-slot TCH loop by transmitting a CLOSE_Multi-slot_LOOP_CMD message, specifying the TCH to be looped and that erased frames are to be signalled by the MS. The SS then starts timer TT01.

If no TCH is active, or any test loop is already closed, the MS shall ignore any CLOSE_Multi-slot_LOOP_CMD message.

If a TCH is active, the MS shall close its TCH loop for the TCH specified and send back to the SS a CLOSE_Multi-slot_LOOP_ACK message. Upon reception of that message the SS stops timer TT01.

After the MS has closed its TCH loop, every good speech frame or any user data frame received by the MS on the specified TCH (downlink) shall be taken from the output of the channel decoder, input to the channel encoder and transmitted on the same TCH (uplink).

If the channel decoder detects a bad speech frame, then this shall be signalled to the SS by setting the input frame to the channel encoder to zero's, and transmitting on the TCH (uplink).

If the MS decodes stealing flags as indicating an FACCH frame, then there is no defined response for the MS to the channel encoder for transmission on the TCH (uplink). The FACCH channel shall operate as normal.

5.3 Deactivating loops

5.3.1 Deactivating Single-slot TCH loops

The SS orders the MS to open any Single-slot TCH loop by transmitting an OPEN_LOOP_CMD message.

If no loop is closed the MS shall ignore any OPEN_LOOP_CMD message.

If a Single-slot TCH is looped, the MS shall open the loop.

If the loop opened was type C, the MS shall send an OPEN_LOOP_CMD message to the SS with bit 0 of the optional acknowledgement element set to 1.

All channels shall be open for normal use again.

5.3.2 Deactivating Multi-slot TCH loops

The SS orders the MS to open any Multi-slot TCH loop by transmitting an OPEN_Multi-slot_LOOP_CMD message.

If no loop is closed the MS shall ignore any OPEN_Multi-slot_LOOP_CMD message.

If a Multi-slot TCH is looped, the MS shall open the loop and send a OPEN_Multi-slot_LOOP_ACK message to the SS.

All channels shall be open for normal use again.

5.4 Additional non-mandatory operating characteristics

In order to optimise the speed and flexibility of mobile manufacturing and repair, the following non-mandatory characteristics of the test loops are suggested:

- The normal FACCH downlink and uplink functions should ideally be maintained when the test loop is closed. In particular, channel assignments or handovers, and call termination from either the mobile or the base station simulator.
- Following an assignment or handover, the loop should not open if it was closed prior to the handover.
- Following call dropping or deliberate call termination, the loop should be re-opened.
- The loopback functions should ideally operate with or without (i.e. no SIM) the test SIM present, but should not operate with a network SIM present.
- Audio muting should be enabled when the loop is closed.

6 Activating and deactivating EMMI

Activating EMMI requires the presence of a test SIM. EMMI shall be activated by any of the following:

- switching on the MS;
- inserting a test SIM;
- layer 3 message on the radio interface (ACT_EMMI_CMD).

When the MS is ready to receive frames, it shall send one XON message.

EMMI shall be deactivated by any of the following:

- switching off the MS;
- removing the test SIM;
- layer 3 message on the radio interface (DEACT_EMMI).

NOTE: No XOF shall be sent after deactivation.

The L3 message used on the radio interface to activate the EMMI is the activation command ACT_EMMI_CMD (see subclause 8.4). This message has to be acknowledged by the message ACT_EMMI_ACK on the radio interface sent by the MS (see subclause 8.5).

For deactivation of the EMMI in the MS through the radio interface, the message DEACT_EMMI is defined in subclause 8.6. An acknowledgement of this message is not required.

7 Activating and deactivating DAI tests

Purpose: to determine the routing of speech data (DAI or internal, i.e. normal mode) and which device is being tested (speech transcoder / DTX functions or A/D & D/A).

Prerequisites: a dedicated channel must be established if the manufacturer has stated that the DAI is activated by means of the layer 3 message.

Procedure: the SS sends a TEST_INTERFACE message if the manufacturer has stated that the DAI is activated by means of the layer 3 message or applies the appropriate control signal on the DAI if the manufacturer has declared that the DAI is activated this way.

When the test mode is established i.e. speech data comes from test interface, each new test function overrides the previous one.

8 Message definitions and contents

NOTE 1: A message received with skip indicator different from 0 will be ignored.

NOTE 2: For definition of "Presence" and "Format", see GSM 04.07 subclauses 11.4 and 11.1.1.

8.1 CLOSE_TCH_LOOP_CMD

This message is only sent in the direction SS to MS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1
Sub-channel		M	V	1

where message type is:

8	7	6	5	4	3	2	1	bit no.
0	0	0	0	0	0	0	0	octet 1

and Sub-channel is:

8	7	6	5	4	3	2	1	bit no.
0 spare	0 spare	0 spare	B	A	Z	Y	X	octet 1

X = 0 If there is only one TCH active (so there is no choice) or if sub-channel 0 of two half rate channels is to be looped.

X = 1 If sub-channel 1 of two half rate channels is to be used.

Y = 0 If the looped TCH is a speech channel then the frame erasure is to be signalled, type A.

Y = 1 If the looped TCH is a speech channel then frame erasure is not signalled, type B.

Z = 0 The type of the loop is determined by the value Y.

Z = 1 The Burst-by-Burst loop is activated, type C. The value of Y is disregarded.

A = 0 and B = 0 The loop is determined by the values Z, Y and X.

A = 1 and B = 0 If the looped TCH is a half rate speech channel then frame erasure and unreliable frames have to be signalled, type D. The values of Y and Z are disregarded.

A = 0 and B = 1 If the looped TCH is a half rate channel sending SID frames then SID frame erasure is to be signalled, type E. The values of Y and Z are disregarded.

A = 1 and B = 1 If the looped TCH is a half rate channel sending SID frames then valid SID frame erasure is to be signalled, type F. The values of Y and Z are disregarded.

8.2 CLOSE_TCH_LOOP_ACK

This message is only sent in the direction MS to SS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	bit no.
0	0	0	0	0	0	0	1	Octet 1

8.3 OPEN_LOOP_CMD

This message is only sent in the direction SS to MS

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1
Acknowledge		O	TV	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	0	0	0	1	1	0	Octet 1

where Acknowledge Information Element Identifier is:

8	7	6	5	4	3	2	1	Bit no.
1	0	0	0					Octet 1

and the Acknowledge Information Element contents are:

				4	3	2	1	Bit no.
				0	0	0	1	Octet 1
				spare	spare	spare		

8.4 CLOSE_Multi-slot_LOOP_CMD

This message is only sent in the direction SS to MS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1
Loop type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	bit no.
0	0	1	0	0	0	0	0	octet 1

and Loop type is:

8	7	6	5	4	3	2	1	bit no.
		TN		Loop mechanism			CHC	octet 1

CHC, Channel coding

00 = channel coding not needed. The Burst-by-Burst loop is activated, type G

01 = channel coding needed. Frame erasure is to be signalled, type H

All other values reserved

Loop mechanism

000 = Multi-slot mechanism 1

001 = Multi-slot mechanism 2

All other values reserved

TN, Timeslot number

Timeslot number used only if Loop mechanism indicates Multi-slot mechanism 2

The TN field is coded as the binary representation of the timeslot number as defined in GSM 05.10.

Range: 0 to 7

8.5 CLOSE_Multi-slot_LOOP_ACK

This message is only sent in the direction MS to SS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1
Result		M	V	1

where message type is:

8	7	6	5	4	3	2	1	bit no.
0	0	1	0	0	0	0	1	Octet 1

and Result is:

8	7	6	5	4	3	2	1	bit no.
0 spare	0 spare	CHC		Loop mechanism		Error Ind		octet 1

CHC, Channel coding

00 = channel coding not needed. The Burst-by-Burst loop is activated, type G

01 = channel coding needed. Frame erasure is to be signalled, type H

All other values reserved

Loop mechanism

000 = Multi-slot mechanism 1

001 = Multi-slot mechanism 2

All other values reserved

Error Ind, Error indication

0 = Multi-slot TCH loop was closed successfully

1 = Multi-slot TCH loop was not closed due to error

8.6 OPEN_Multi-slot_LOOP_CMD

This message is only sent in the direction SS to MS

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	1	0	0	0	1	0	Octet 1

8.7 OPEN_Multi-slot_LOOP_ACK

This message is only sent in the direction MS to SS

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	1	0	0	0	1	1	Octet 1

8.8 Command for the activation of the EMMI, ACT_EMMI_CMD

This message is only sent in the direction SS to MS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	0	0	1	1	0	0	Octet 1

8.9 Acknowledge of the activation of the EMMI, ACT_EMMI_ACK

This message is only sent in the direction MS to SS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	0	0	1	1	0	1	Octet 1

8.10 Deactivation of the EMMI, DEACT_EMMI

This message is only sent in the direction SS to MS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	0	1	0	0	0	0	Octet 1

8.11 Test_Interface

This message is only sent in the direction SS to MS.

Information Element	Reference	Presence	Format	Length
Protocol discriminator	GSM 04.07 sect. 11.2.1	M	V	1/2
Skip indicator	GSM 04.07 sect. 11.2.2	M	V	1/2
Message type		M	V	1
Tested device		M	V	1

where message type is:

8	7	6	5	4	3	2	1	Bit no.
0	0	0	1	0	1	0	0	Octet 1

and Tested device is:

8	7	6	5	4	3	2	1	Bit no.
0	0	0	0	0	Tested devices		0	Octet 1
spare	spare	spare	spare	spare				

Tested devices:

- 000 = normal operation (no tested device via DAI)
 - 001 = test of speech decoder / DTX functions (downlink)
 - 010 = test of speech encoder / DTX functions (uplink)
 - 100 = test of acoustic devices and A/D & D/A.
- All other values are reserved.

8.12 Timer values

TT01: To be started when a CLOSE_TCH_LOOP_CMD or CLOSE_Multi-slot_LOOP_CMD is sent. To be stopped when the corresponding CLOSE_TCH_LOOP_ACK or CLOSE_Multi-slot_LOOP_ACK is received.

Recommended value: [2.5 seconds].

9 Electrical Man Machine Interface (EMMI)

9.1 Use of the EMMI

Conformity tests of mobile stations are made using the system simulator specified in [Annex 4].

Test signals are sent on the Um interface, and actions of the MS are registered. The Electrical Man Machine Interface (EMMI) is a half duplex communication link between the SS and the MS by which it is possible to automatically register the status, indications and performance of the MS.

It is also possible to simulate actions normally made by the user on the keyboard of the MS.

9.2 Formal aspects

- i) The EMMI is optional for the ME.
- ii) The EMMI is mandatory for the SS.
- iii) If the EMMI is to be used in conformance testing of an MS, it shall be possible to connect the SS to a connector on the MS, or to an adapter connected to the same MS. If an adapter is to be used, it shall be provided by the manufacturer.
- iv) If the MS fulfils the requirements performed with the use of an EMMI, the MS is regarded as having passed that test.
- v) If the MS is rejected in a test performed with EMMI, the test shall be repeated on the same mobile with the device carrying the EMMI to the MS removed. The MS shall be regarded as fulfilling the requirements, if it then passes the test.
- vi) When using the EMMI, the MS does not necessarily conform to the RF requirements. Therefore, tests concerning Rx and Tx parameters on MS with integral antenna and cabinet radiation tests for all types of MS will never be performed with the use of the EMMI.

9.3 Layered structure of the interface

The definition of the EMMI is divided into three different layers. On layer 1 the use of a 25-pole socket with standard electrical characteristics for serial communication is defined. On layer 2, an extremely simple frame oriented protocol is defined. On layer 3, messages for control and verification of functions and indications are defined. Each layer is defined independently of surrounding layers, and is therefore easy to replace.

The EMMI protocol structure takes into account that the SS only sends and receives layer 3 frames when the corresponding step within a test case is to be performed.

9.4 Terminology

EMMI	Electrical Man Machine Interface
MI	Message Identifier
ME	Mobile Equipment
MS	Mobile Station
SS	System Simulator
Frame	Used on layer 2 to transfer messages to and from layer 3
Message	Information on layer 3

9.5 Description of the EMMI

9.5.1 EMMI, Layer 1

9.5.1.1 Mechanical and electrical characteristics

If implemented, the EMMI interface shall use the same connector as the Digital Audio Interface (DAI), described in subclause 10.3.

The pin assignments for the EMMI shall be as follows:

Pin	Function	Source
2	Transmitted data	SS
3	Received data	MS
7	EMMI signal ground	

The electrical characteristics of the interface shall be as given in subclause 10.3.2.

9.5.1.2 Transmission and reception characteristics

The EMMI uses asynchronous serial data transmission with 1 start bit (S), 8 data bits (D1 to D8), no parity and 1 stop bit (E).

S	D1	D2	D3	D4	D5	D6	D7	D8	E
---	----	----	----	----	----	----	----	----	---

Table 3 : Use of start and stop bits

The conditions on start and stop characters are defined in REC CCITT V.1.

The transmission rates are: 600, 1200, 2400, 4800, 9600 bits per second. The ME shall support at least one of these speeds.

The SS will adapt its rate (manually or by MMI) to this ME rate.

9.5.2 EMMI, layer 2

9.5.2.1 General structure

On layer 2, frames are used to carry data from higher layers. Frames consist of one or several octets. One frame with variable length is used to carry data from higher layers, and four other frames with the length of one character is used to control the flow of frames.

9.5.2.2 Control frames

Special frames have been assigned to control the flow of frames on layer 2. They are only one octet long.

Table 4 : Characters for flow control

Abbr.	Meaning	Dec.value	Bit pattern
ACK	Acknowledge	06	0000 0110
NAK	Not Acknowledge	21	0001 0101
XON	Resume sending data	17	0001 0001
XOF	Stop sending data	19	0001 0011

9.5.2.3 Frame structure

Two octets, called characters, indicate start and stop of I-frames.

Table 5 : Start and stop characters

Abbr.	Meaning	Dec.value	Bit pattern
STX	Start of data	02	0000 0010
ETX	End of data	03	0000 0011

Information from higher layers are transferred in I-frames with the following structure.

Field name	No of octet	Value	Start at octet no	Note
Start	1	Character STX	1	-
Length	1	Length of data	2	a1)
Data	0-255	Content of data	3	a2)
Check	1	Error detection	Length+2	a3)
End	1	Character ETX	Length+3	

NOTES:

- a1) Length: The total number of data octets in the data field of the frame is calculated. The value shall be in the range of (0..255 decimal). The corresponding binary value is put into the length field.
- a2) Data: Data to and from higher layers are in the form of octets (groups of 8 digital bits).
- a3) Check: Longitudinal checksum is created by exclusive OR on all characters starting with the Start field and ending with the last octet before the Check field. The value, one octet, is mapped into the Check field.

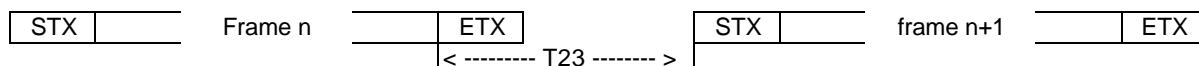
9.5.2.4 Flow of I-frames on layer 2

9.5.2.4.1 Transmission of frames

A multiple frame starts with the first octet being the character STX and stops with the last octet with content ETX. The time between the start bits of two consecutive octets shall not be longer than T22.



The time between two frames is measured from the start bit of the last octet of the nth frame to the start bit of the first octet of the n+1st frame. The time between two consecutive frames shall not be less than T23.



9.5.2.4.2 Reception of frames

Start of a frame is defined as (more than T22*2 since previous reception of octet) AND (reception of STX).

End of a frame is defined as (reception of ETX in octet number (length+2)) OR (more than T22*2 since last reception of octet).

9.5.2.4.3 Use of ACK and NAK on receiving side

ACK is used by the MS to acknowledge a frame on receiving side if all the following conditions are fulfilled. Otherwise NAK is used.

- 1) The content of Start field is STX.
- 2) The content of Check field corresponds to the exclusive OR sum of previous octets in the frame.
- 3) The content of the last octet is ETX.

NAK is used by the SS to request retransmission of a frame. Otherwise ACK is used.

NOTE: NAK shall not be used for layer 3 errors, if the layer 2 frame is correct. If the meaning of a layer 3 message is undefined or not performable, then the problem is solved with layer 3 messages.

9.5.2.4.4 Use of XON and XOF

XON and XOF are used for flow control of layer 2.

XOF is sent if the unit (MS or SS) due to internal processing is not capable of receiving a following frame when a frame is being received.

XON is sent if XOF has been sent previously, but the reason for that XOF-transmission no longer exists.

9.5.2.4.5 Parameters on layer 2

Table 7: Timer values on layer 2

Bit rate	Value of T22	Value of T23
600	25.0 ms	58.3 ms
1200	12.5 ms	29.2 ms
2400	6.3 ms	14.6 ms
4800	3.1 ms	7.3 ms
9600	1.6 ms	3.6 ms

9.5.3 EMMI, layer 3

9.5.3.1 Message structure

Messages are used on layer 3. They are defined by Message Identifiers (MI) in the range of (0..255). The message identifier is always the first, and often the only, octet of the message.

Table 8 : Use of message identifiers

MI	Use
0-49	Not used.
50-179	General messages. All undefined values reserved for further evolution of the EMMI.
180-209	ME-type dependent blocks, may be used by the SS as a sender or receiver, if so requested by the manufacturer. Undefined values available for the manufacturer.
210-239	ME-type dependent blocks, never to be used by the SS in conformance testing. Undefined values available for the manufacturer.
240-255	Reserved for L3 error handling. All undefined values reserved for further evolution of the EMMI.

NOTE 1: Layer 2 is transparent, but to avoid unnecessary interference from layer 3, MI with the same value as control frames on layer 2 are not used.

Most of the messages, especially in the direction SS - MS contain only one octet, the message indicator. Some of the messages, especially in the direction MS - SS are quite long.

NOTE 2: If the interface is limited only to the minimum required for automatic conformity testing with the electrical man machine interface, then the included L3 messages should be RQTI, KEYS, BEL1, BEL0, HOK1, HOK0, BCAP and RSTI.

Table 9: Block types

MI Value	Abbr.	Meaning	Source	
			MS	SS
051	VOL1	Increase volume (***)		X
052	VOL0	Decrease volume (***)		X
053	RQTS	Request for table, status		X
054	RQTI	Request for table, indication		X
055	RQPL	Request for power level		X
056	RQBE	Request for bell status		X
057	RQSM	Request for short message		X
058	KEYS	Perform keystroke sequence		X
060	BEL1	Indication user alert on	X	
061	BEL0	Indication user alert off	X	
064	HOK1	Hook on		X
065	HOK0	Hook off		X
070	BCAP	Selection of bearer capability		X
080	STPO	Set power level		X
091	RSTS	Response table, status	X	
092	RSTI	Response table, indication	X	
093	RSPO	Response, power level	X	
101	RXSM	Received short message	X	
102	RXSN	No short message received	X	
240	ER00	Internal malfunction detected	X	
241	ER01	L3 message not recognized	X	X
242	ER02	L3 message not performable	X	
255	RESE	Perform hardware and software reset		X

NOTE 3: Functioning of this should be verified, as the volume control in the ME might be of another type (non-incremental).

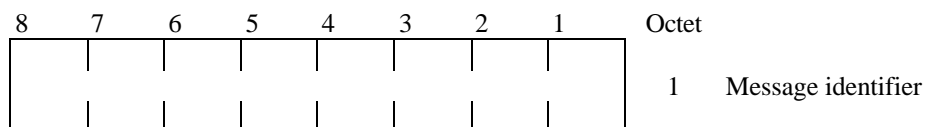
9.5.3.2 Definition of messages

Messages are defined in the order of the value of the message identifier.

051 VOL1 Increase volume

052 VOL0 Decrease volume

Increase/decrease volume in the loudspeaker by one step.

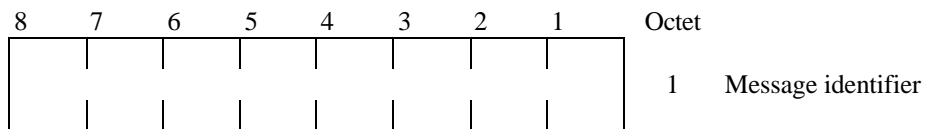


053 RQTS Request for table, status

054 RQTI Request for table, indication

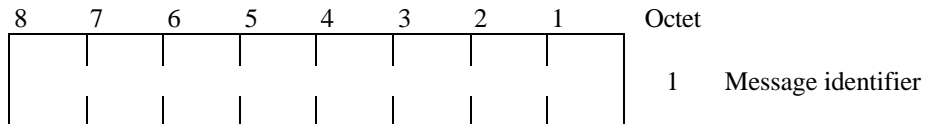
055 RQPL Request for power level

On receiving a request message RQxy, the corresponding table RSxy shall be sent.



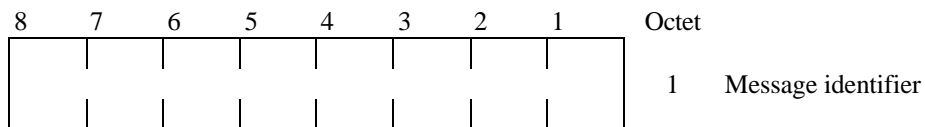
056 RQBE Request for bell status

On receiving a request message RQBE, the internal user alert status (BEL1 or BEL0) shall be sent. BEL1 and BEL0 will indicate whether the ringing or alert procedure has been activated or not. (See also the definition of BEL1 and BEL0).



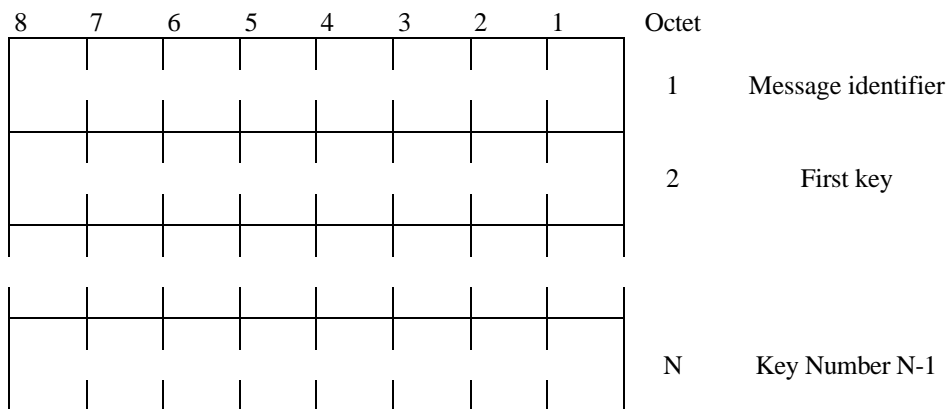
057 RQSM Request for short message

In response to the RQSM request the MS shall send either the short message type using the message RXSM or, in case of no short message received, the message RXSN.



058 KEYS Perform keystroke sequence

Perform the MS function related to the received keystroke sequence.



The possible keystroke sequences are based on the basic public man machine interface as defined in GSM 02.30. There exists a minimum set of key characters.

The codes associated with these characters are defined as follows:

<u>Key</u>	<u>Code (decimal)</u>
#	35
*	42
+	43
0	48
1	49
2	50
3	51
4	52
5	53
6	54
7	55
8	56
9	57
END (function)	18
SEND (function)	20

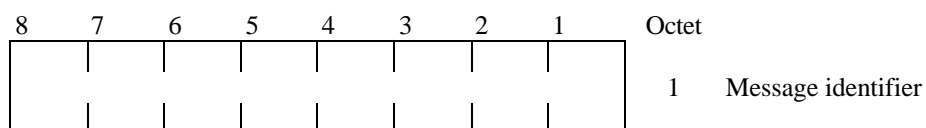
060 BEL1 Indication user alert on

061 BEL0 Indication user alert off

Indication user alert shall indicate, on request of the SS, the internal status of the alert or ringing procedure. For this purpose, the SS shall send the RQBE (request for bell status) message to the MS.

BEL1 shall indicate that the alert procedure is active.

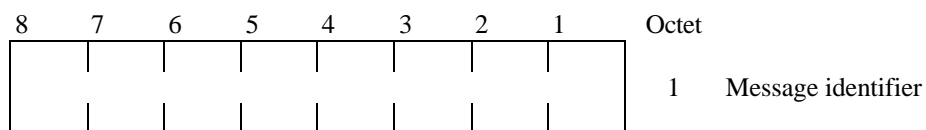
BEL0 shall indicate that the alert procedure is not active.



064 HOK1 Hook on

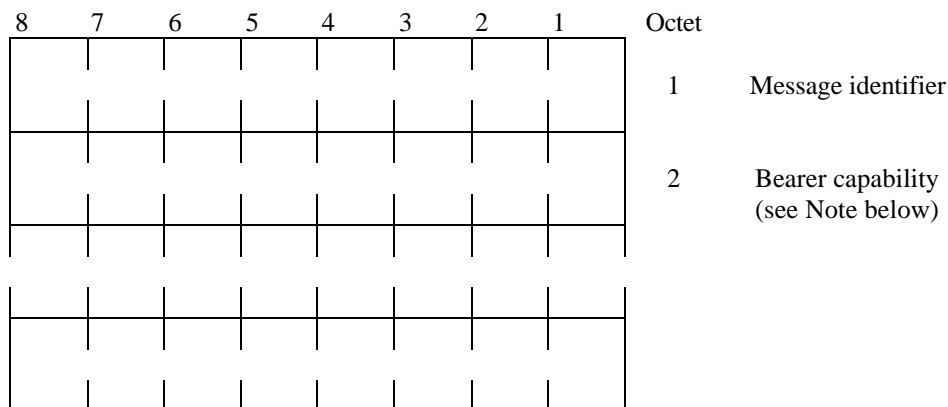
065 HOK0 Hook off

Control of the hook. The hook on/off command shall action the normal procedure associated with physically lifting the handset and replacing it whatever that maybe.



070 BCAP Selection of bearer capability

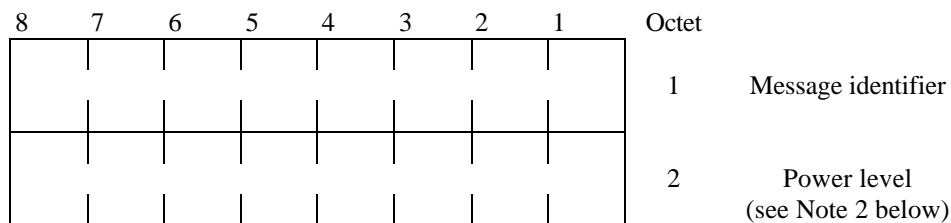
The EMMI BCAP message shall change the default bearer capability on all future calls made via the EMMI "perform keystroke sequence" message. The new default bearer capability shall be in effect until the ME is switched off or until the ME receives another EMMI BCAP message.



NOTE 1: The field "bearer capability" in the BCAP message is mandatory and is coded bit for bit exactly as the "bearer capability" information element as described in GSM 04.08 subclause 10.5.4.4, beginning with octet 2 (length of the bearer capability contents). Because the "bearer capability" is mandatory, the first byte of the field shall be the length of the bearer capability content and not the bearer capability information element identifier.

080 STPO Set power level

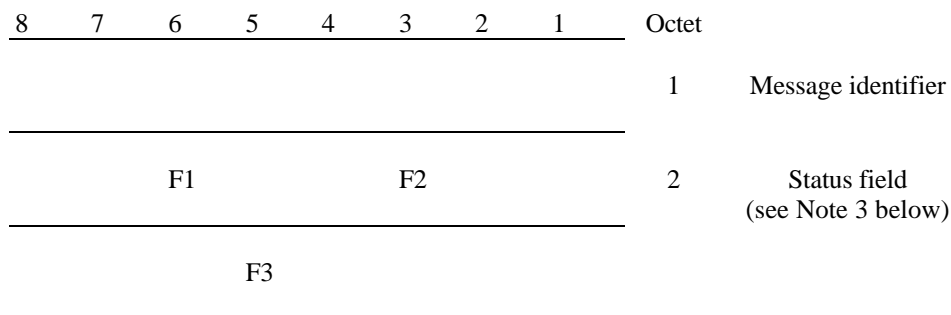
Used to control the Tx power level of the ME.



NOTE 2: The power level is defined as the 2nd octet of the power command information element in GSM 04.08.

091 RSTS Response table, status

Response table status is sent as an answer to the corresponding request.



NOTE 3:

F1

0 0 0 0 Spare

F2 (1=yes, 0=no)

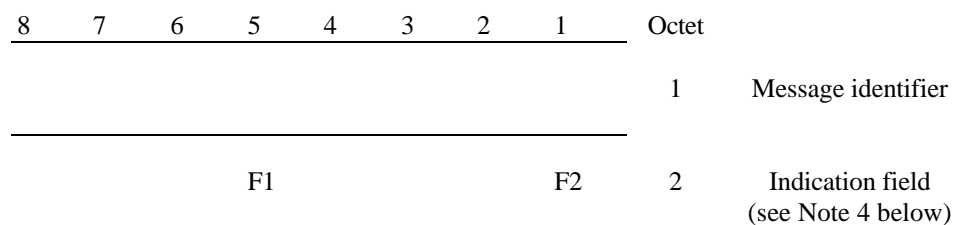
- Bit 4 L2 link on SACCH established
- Bit 3 Speech connection on TCH establ
- Bit 2 Listening to BCCH
- Bit 1 SDCCH established

F3

- Bit 8 Frequency hopping (yes/no)
- Bit 7-1 ARFCN of BCCH of serving cell

092 RSTI Response table, indication

Response table indication send as an answer to the corresponding request.



NOTE 4:

F1

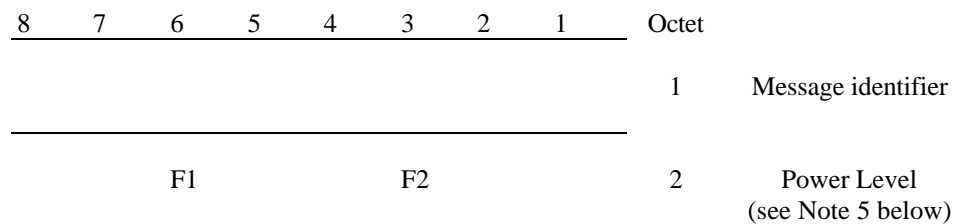
0000000 Spare

F2 (yes=1, no=0)

- Bit 1 Service indication On (yes/no)

093 RSPO Response, power level

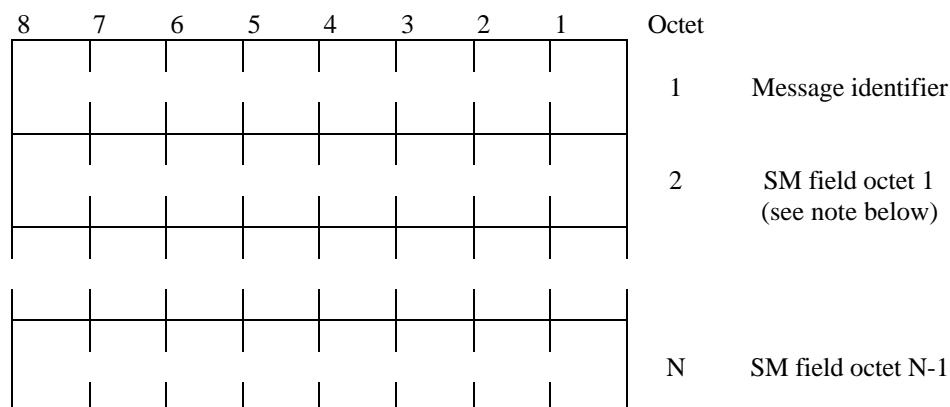
Response power level is sent as an answer to the corresponding request.



NOTE 5: The power level is defined as the 2nd octet of the power command information element in GSM 04.08.

101 RXSM Received short message

The message RXSM has to be sent by the MS in response to the RQSM request if a short message has been received.



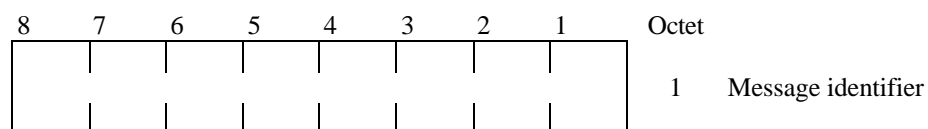
NOTE 6: The SM field is defined as the content of the data field short message storage defined in GSM 11.11 paragraph 3.5.1, excluding byte 1, as follows:

- 1 byte NULL value
- 12 bytes TP Originating Address
- 12 bytes TS Service Centre Address
- 1 byte TP Protocol Identifier
- 1 byte TP Data Coding Scheme
- 7 bytes TP Service Centre Time Stamp
- 1 byte TP User Data Length
- up to 140 bytes TP User Data.

If the length of the address for TP and for TS service centre is less than 12 bytes, the remaining bytes are filled with null values.

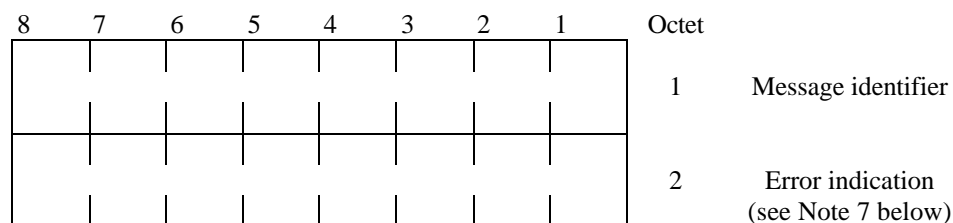
102 RXSN No short message received

The message RXSN has to be sent by the MS in response to the RQSM request if no short message has been received.



240 ER00 Internal malfunction detected

Used to indicate to the SS that the MS has discovered an internal error. This error message is to be handled in the same manner as the layer 3 error messages (only to be sent to the SS in response to a Layer 3 message received at the MS).

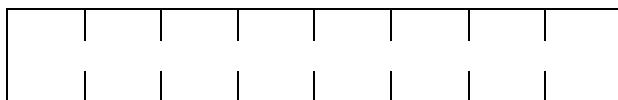


NOTE 7: The error indicator is defined by the manufacturer of the ME.

241 ER01 L3 message not recognized

Used by the receiver to indicate to the sender that the message was correctly received, but ignored due to the fact that it was not understandable (e.g. a KEYS message with one or many values which are not part of the standard set of keys for the MSE). The message to the MS implies a request for re-sending the latest message sent.

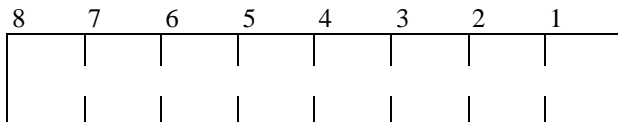




1 Message identifier

242 ER02 L3 message not performable

Used by the receiver to indicate to the sender that the message was understood, but not performable due to intentional lack of functionality in the MS (e.g. as answer to a CALL message containing a type of service which the MS is not able to use) or to a message requesting a change to a state already existent.

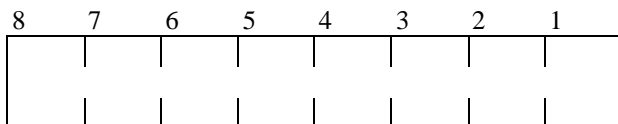


Octet

1 Message identifier

255 RESE Perform HW and SW reset

The MS shall perform a total reset. The MS shall behave as if it has been switched "off" and "on".



Octet

1 Message identifier

10 Digital audio interface

10.1 General

A special interface is required in order to perform the bit exact test of the speech coder/decoder and to test the SLR/RLR performance of the analogue and acoustic devices. It shall be possible to insert and extract speech data in both the transmit and receive directions. The interruption of the normal speech data paths can be commanded either by a layer 3 message over the air interface or by special control lines in the test interface. The MS need react to only one of these command methods. The manufacturer shall state which method is to be used.

10.2 Formal aspects

It shall be possible to connect the SS to the ME or to an adapter connected to the ME. If an adapter is to be used, it shall be provided by the manufacturer of the ME.

When using the DAI, the MS does not necessarily conform to all RF requirements.

When the DAI is connected the MS shall be able to correctly send and receive on a TCH and associated channels under ideal radio conditions.

NOTE: Prior to tests of the speech coder, other functional entities involved in the tests, such as the channel codec or RF units must have been verified successfully.

10.3 Hardware aspect of the interface

The data exchanged on the interface are 13 bit linear PCM at 8000 samples per second, which, in order to keep the pin count low, are transferred on a duplex set of serial lines at 104 kbit/s.

One additional line resets the speech transcoder and the speech A/D and D/A functions. Two lines control the data flow direction and working mode of the interface, one mode being normal operation of the MS. These lines are controlled by the SS. Another line, controlled by the MS, clocks the data as required or available.

This is described in detail below.

10.3.1 Mechanical characteristics of the interface

The interface shall use a 25-pin DSUB socket, detailed in the ISO 2110 document. The ME shall use a female part.

The manufacturer may provide this interface on an external test "adapter".

The pin assignment of the connector shall be as follows:

Pin	Use	Function	Source
1		Chassis ground	ME
2-3	EMMI	Signals	
4-6	Not used		
7	EMMI	Signal ground	
8-10	Not used		
11	DAI	Test control 1	SS
12	DAI	Signal ground	
13	DAI	Test control 2	SS
14-21	Not used		
22	DAI	Reset	SS
23	DAI	Data	ME
24	DAI	Data clock (104 kHz)	ME
25	DAI	Data	SS

NOTE: The EMMI interface is optional and is described in clause 9.

10.3.2 Electrical characteristics of the interface

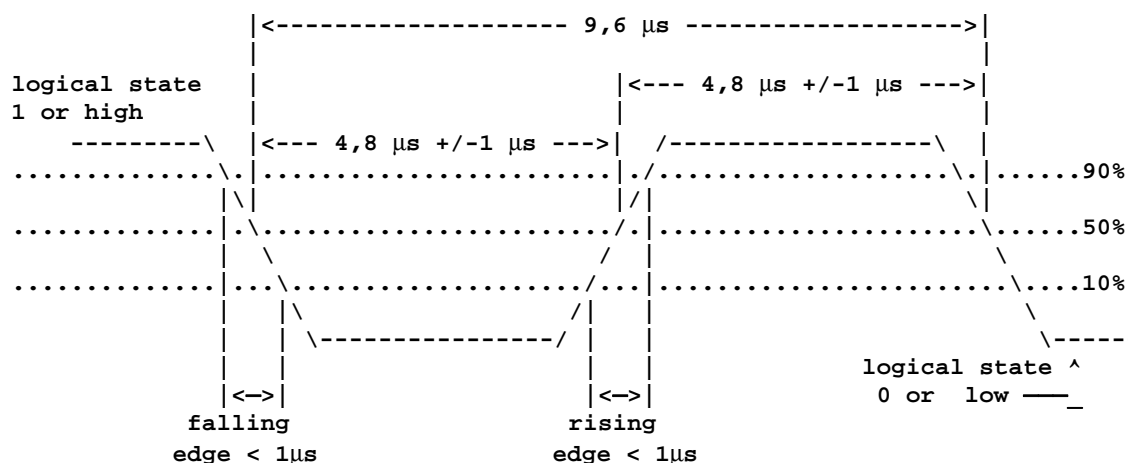
The state of a signal pin is defined by the voltage (V) between the pin and its associated ground as follows:

Logical state	Voltage v
0 or "LOW" or "ON"	$0\text{ V} < v < +0,8\text{ V}$
1 or "HIGH" or "OFF"	$+3,5\text{ V} < v < +5\text{ V}$
undefined	$+0,8\text{ V} < v < +3,5\text{ V}$
forbidden	$v < 0\text{ V}, v > +5\text{ V}$

10.3.3 Timing characteristics of the interface

The following timing applies:

Parameter	Value
Clock frequency	104 kHz +/- 20 ppm
Duty cycle	40 to 60 %
Clock rising edge time	< 1 microsecond
Clock falling edge time	< 1 microsecond
Reset pulse duration	>= 4 millisecond



Data shall be stable during the period between 3 microseconds before and 1 microsecond after the rising edge of the clock (50% level).

10.4 Logical interface

The reset signal is active low.

The data consists of 13 bit words in two's complement format, with the most significant bit transmitted first.

Data are read in by the MS or SS at the rising edge and are output by the SS or MS at the falling edge of the clock, as defined in Figure 2.

The clock signal is high when inactive.

The two test control lines determine the routing of the speech data (DAI or internal, i.e. normal mode) and which device is being tested (speech transcoder/DTX functions or A/D & D/A) as follows:

Test control line		Function
1	2	
Low	Low	Normal operation
Low	High	Test of speech decoder / DTX functions (downlink)
High	Low	Test of speech encoder / DTX functions (uplink)
High	High	Test of acoustic devices and A/D & D/A

The same test setup may be achieved by the layer 3 TEST_INTERFACE message (see 7 and 8.7).

10.5 Functionality of the DAI

To initiate a test, the SS shall apply the appropriate test control signals or send the appropriate layer 3 messages and then, more than 1 second later, apply a reset pulse.

Upon release of the reset pulse, the MS subsequently starts the test by issuing clock pulses when data are required or are ready.

When testing uplink speech transcoding or DTX functions, the first falling clock edge shall request from the SS the first bit of the speech samples to be encoded, the transmission of which shall start at the next earliest possible interleaved block TDMA frame (as defined in GSM 05.02) after the release of the reset pulse.

When testing downlink speech transcoding or DTX functions, the first falling clock edge shall output to the SS the first bit of the speech samples decoded from the first interleaved block TDMA frames, the reception of which is completed subsequently to the release of the reset pulse.

The MS speech transcoders shall be reset by the end of the reset pulse, whenever it occurs, whilst the DAI is in one of the active states (Test of speech decoder / DTX functions (downlink), Test of speech encoder / DTX functions (uplink), Test of acoustic devices and A/D and D/A).

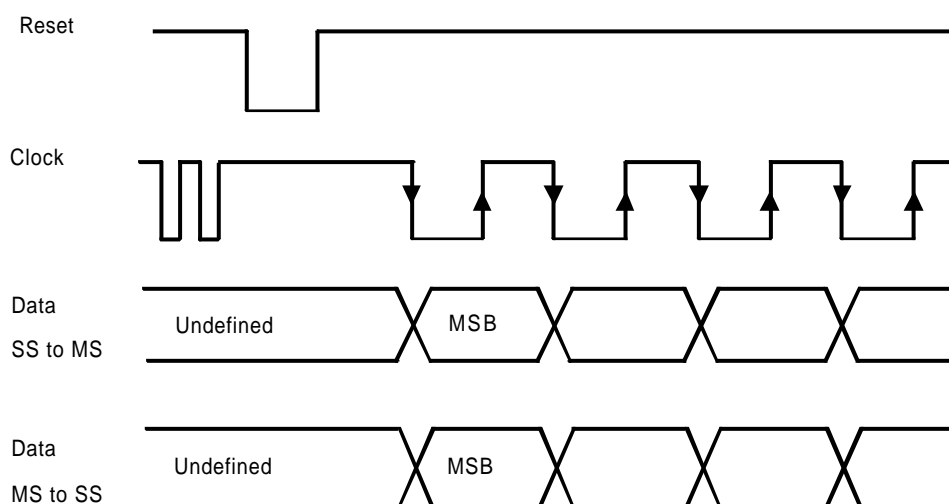


Figure 2 : DAI Timing

11 SIM/ME test interface

11.1 General

A special interface is required in order to perform the tests of the SIM/ME interface.

11.2 Formal aspects

It shall be possible to connect the SIM simulator to the ME. If an adapter is to be used, it shall be provided by the manufacturer of the ME.

When using the SIM simulator, the ME does not necessarily conform to all RF requirements.

When the SIM simulator is connected the ME shall be able to correctly send and receive on a TCH and associated channels under ideal radio conditions (according to GC3 of Annex 1).

11.3 Hardware and logical aspects of the interface

The signals on this interface are specified in GSM 11.11.

11.4 Mechanical characteristics of the interface

The interface of the SIM-simulator offers two connection types :

- i) a paddle which is inserted into the ME under test in place of an IC card SIM, and connects with wires to the measuring equipment. The dimensions of the paddle are shown in Figure 3.
- ii) a connector with leads of length 12cm, terminated directly at the contacting elements inside the ME under test.

For ME which use the plug in SIM, or when the paddle cannot be inserted due to constraints imposed by the ME design, then the ME manufacturer shall, for the purpose of testing the SIM/ME interface only, provide the ME with the connector of type ii) and the leads attached directly to the contacting elements. This connector with the flying leads shall be delivered by the test house.

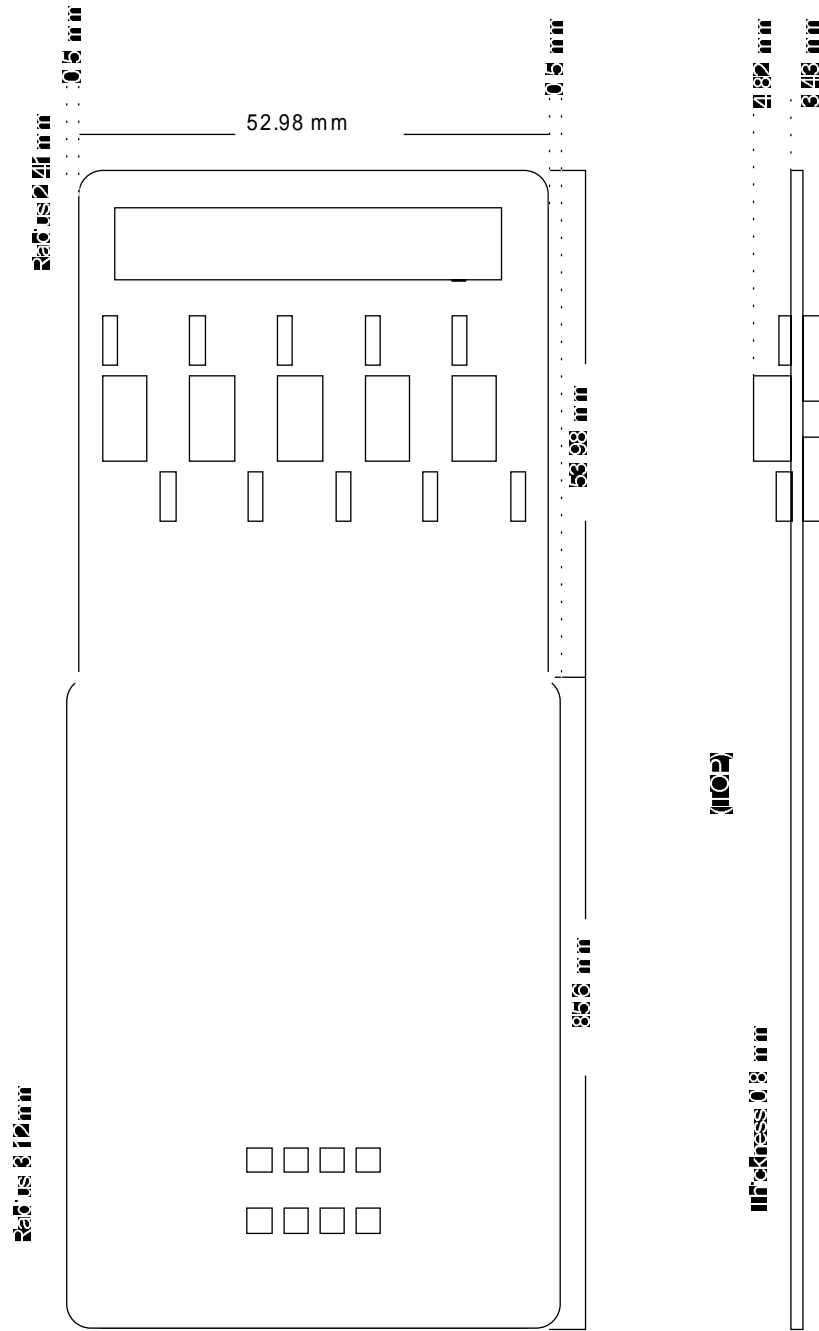


Figure 3 : Dimensions of full size paddle.

History

Document history		
V5.0.0	July 1998	Publication