

## **Universal Mobile Telecommunications System (UMTS); Channel coding and multiplexing examples (3GPP TR 25.944 version 4.0.1 Release 4)**



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**Reference**

RTR/TSGR-0325944Uv4

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**Keywords**

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**ETSI**

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# 1 Scope

The present document describes examples of channel coding and multiplexing for physical channels of FDD mode and TDD mode.

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# 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies. In the case of a reference to a 3GPP document (including a GSM document), a non-specific reference implicitly refers to the latest version of that document *in the same Release as the present document*.

- |      |   |
|------|---|
| [1]  | 3GPP TS 25.211: "Physical channels and mapping of transport channels onto physical channels (FDD)". |
| [2]  | 3GPP TS 25.212: "Multiplexing and channel coding (FDD)".  |
| [3]  | 3GPP TS 25.213: "Spreading and modulation (FDD)".   |
| [4]  | 3GPP TS 25.214: "Physical layer procedures (FDD)".  |
| [5]  | 3GPP TS 25.215: "Physical layer – Measurements (FDD)".  |
| [6]  | 3GPP TS 25.221: "Physical channels and mapping of transport channels onto physical channels (TDD)". |
| [7]  | 3GPP TS 25.222: "Multiplexing and channel coding (TDD)".  |
| [8]  | 3GPP TS 25.223: "Spreading and modulation (TDD)".   |
| [9]  | 3GPP TS 25.224: "Physical layer procedures (TDD)".  |
| [10] | 3GPP TS 25.225: "Physical layer – Measurements (TDD)".  |

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# 3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

|       |                                    |
|-------|------------------------------------|
| BCH   | Broadcast Channel                  |
| CC    | Convolutional coding               |
| CCPCH | Common Control Physical Channel    |
| CRC   | Cyclic Redundancy Code             |
| DCH   | Dedicated Channel                  |
| DCCH  | Dedicated Control Channel          |
| DL    | Downlink                           |
| DPCH  | Dedicated Physical Channel         |
| DPCCH | Dedicated Physical Control Channel |
| DPDCH | Dedicated Physical Data Channel    |
| FACH  | Forward Access Channel             |
| FDD   | Frequency Division Duplex          |
| MA    | Midamble                           |
| Mcps  | Mega Chip Per Second               |

|        |   |
|--------|---|
| PCCPCH | Primary Common Control Physical Channel   |
| PCH    | Paging Channel                            |
| PRACH  | Physical Random Access Channel            |
| RACH   | Random Access Channel                     |
| SF     | Spreading Factor                          |
| SCCPCH | Secondary Common Control Physical Channel |
| TDD    | Time Division Duplex                      |
| TFCI   | Transport Format Combination Indicator    |
| TPC    | Transmit Power Control                    |
| TrBk   | Transport Block                           |
| TrCh   | Transport Channel                         |
| TTI    | Transmission Time Interval                |
| UL     | Uplink                                    |

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## 4 Channel coding and multiplexing examples

Following examples of channel coding and multiplexing is according to reference [2] and [7]. If there are any contradictions between following examples and the references, the present document should be corrected according to the references unless it is clear that the contradiction comes from error in the references.

Number and variables in following figures show the number of bits in corresponding fields.

### 4.1 FDD mode

#### 4.1.1 Downlink

##### 4.1.1.1 BCH

**Table 1: Parameters for BCH**

|                      |                       |
|----------------------|-----------------------|
| Transport block size | 246                   |
| CRC                  | 16 bits               |
| Coding               | CC, coding rate = 1/2 |
| TTI                  | 20 ms                 |
| The number of codes  | 1                     |
| SF                   | 256                   |

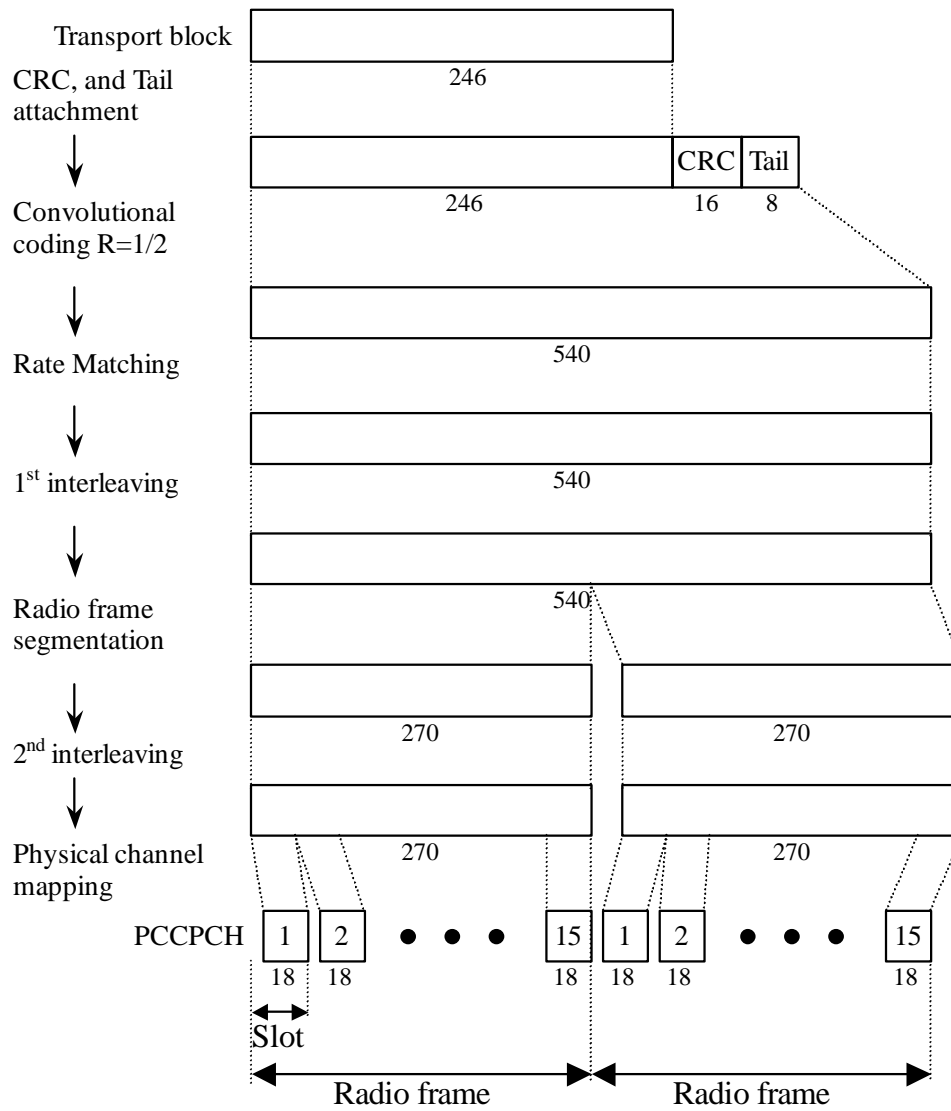


Figure 1: Channel coding for BCH



## 4.1.1.2 Example for PCH and FACH

**Table 2: Parameter examples for PCH and FACH**

|                          |            |   |
|--------------------------|------------|---|
| Transport block size     | PCH        | $N_{PCH}=80$ or 240 bits  |
|                          | FACH1      | 360 bits  |
|                          | FACH2      | 168 bits  |
| Transport block set size | PCH        | $80 \cdot B_{PCH}$ or $240 \cdot B_{PCH}$ bits ( $B_{PCH}=0, 1$ ) |
|                          | FACH1      | $360 \cdot B_{FACH1}$ bits ( $B_{FACH1}=0, 1$ )                   |
|                          | FACH2      | $168 \cdot B_{FACH2}$ bits ( $B_{FACH2}=0, 1, 2$ )                |
| Coding                   | PCH, FACH2 | CC, coding rate = 1/2   |
|                          | FACH1      | TC  |
| TTI                      |            | 10 ms   |
| The numbers of codes     |            | 1   |
| SF                       |            | 64  |

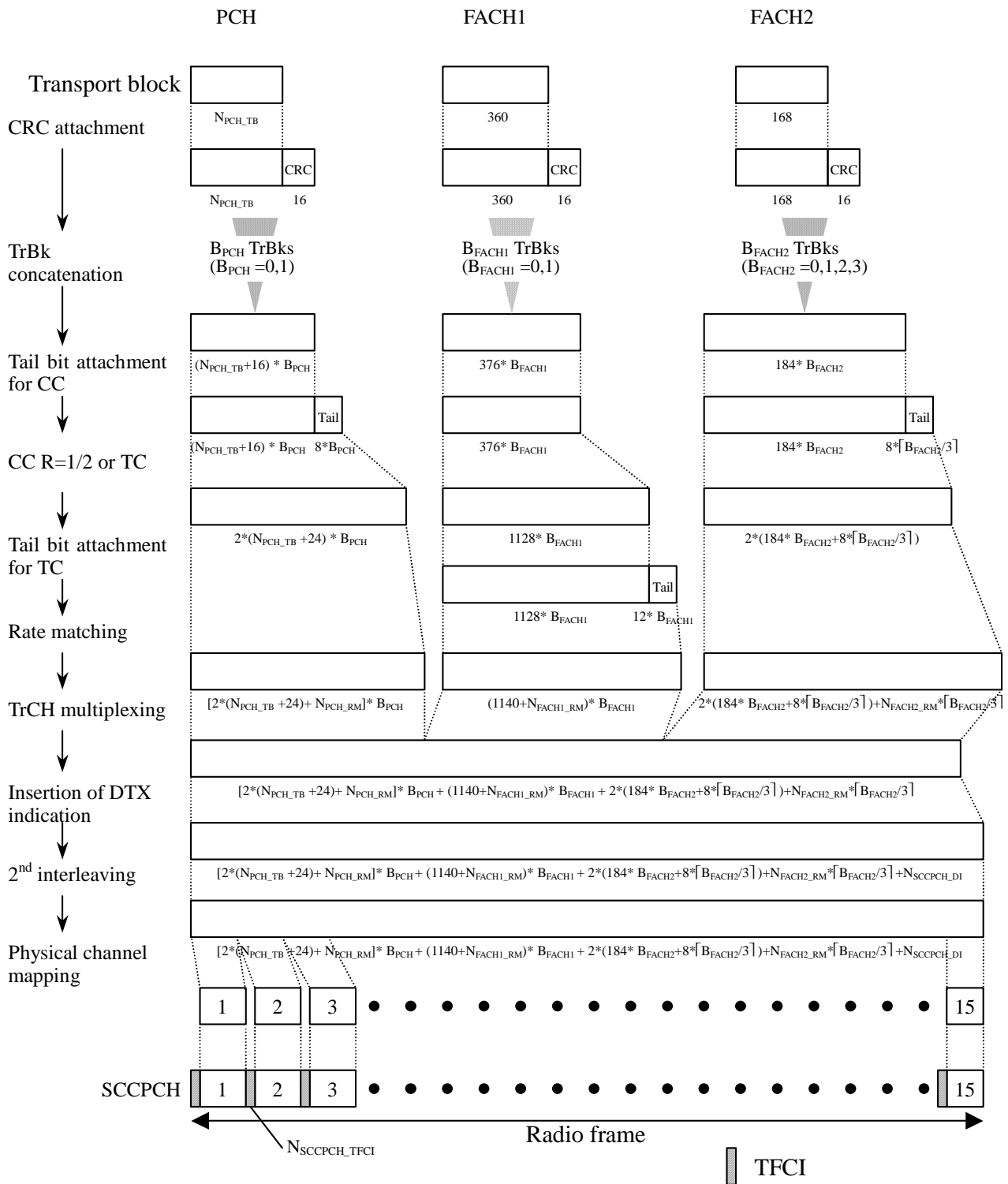


Figure 2: Channel coding and multiplexing example for PCH and FACH

### 4.1.1.3 Example for DCH

#### 4.1.1.3.1 DCH-> Radio frame segmentation

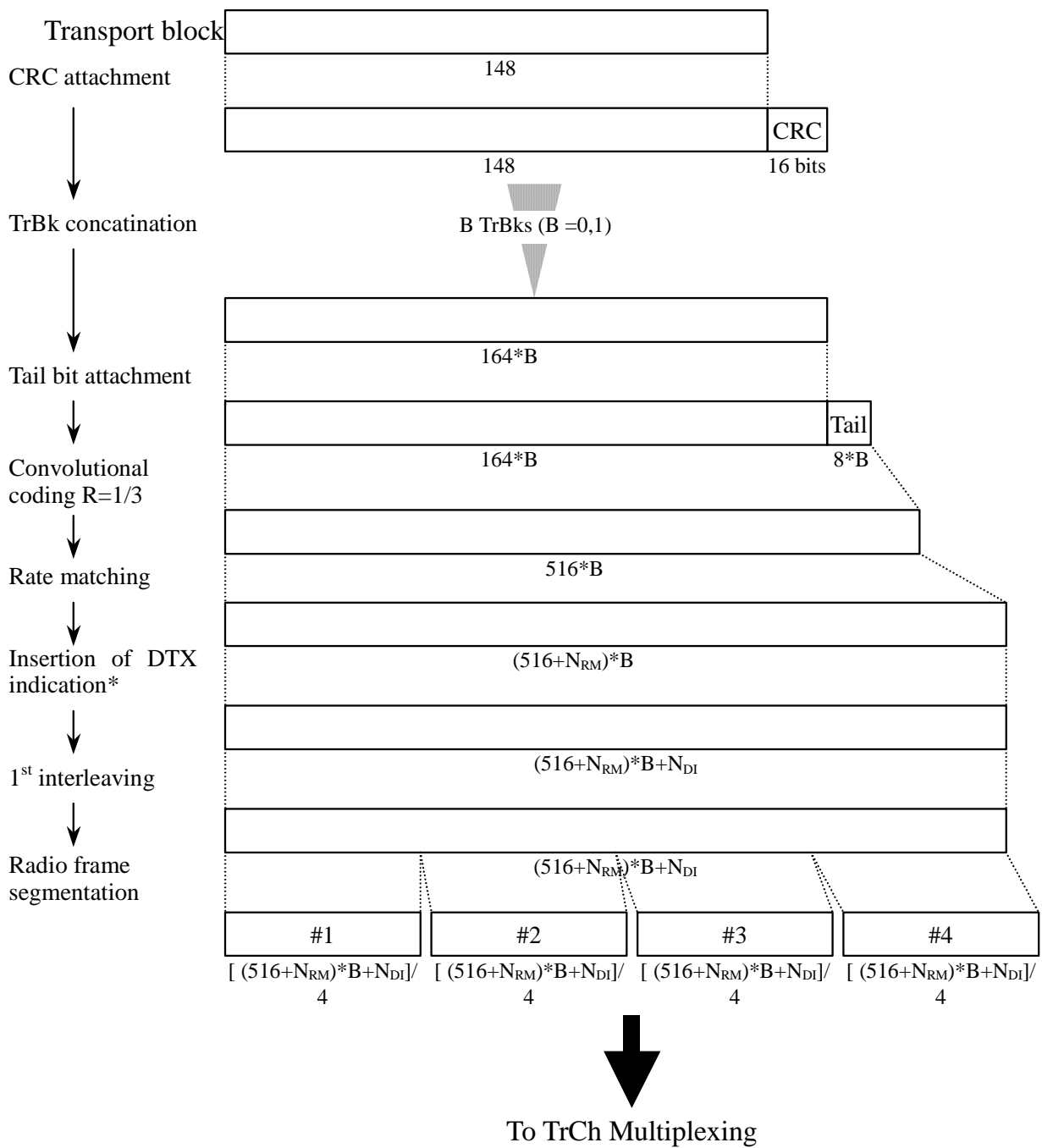
##### 4.1.1.3.1.1 Example for 3.4 kbps data

NOTE: This example can be applied to DCCH.

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 3.4 kbps, and that MAC and RLC overhead in a transport block is 12 bits.

**Table 3: Parameter examples for 3.4 kbps data**

|                          |                       |
|--------------------------|-----------------------|
| Transport block size     | 148 bits              |
| Transport block set size | 148*B bits (B=0, 1)   |
| CRC                      | 16 bits               |
| Coding                   | CC, coding rate = 1/3 |
| TTI                      | 40 ms                 |



\* Insertion of DTX indication is used only if the position of the TrCHs in the radio frame is fixed.

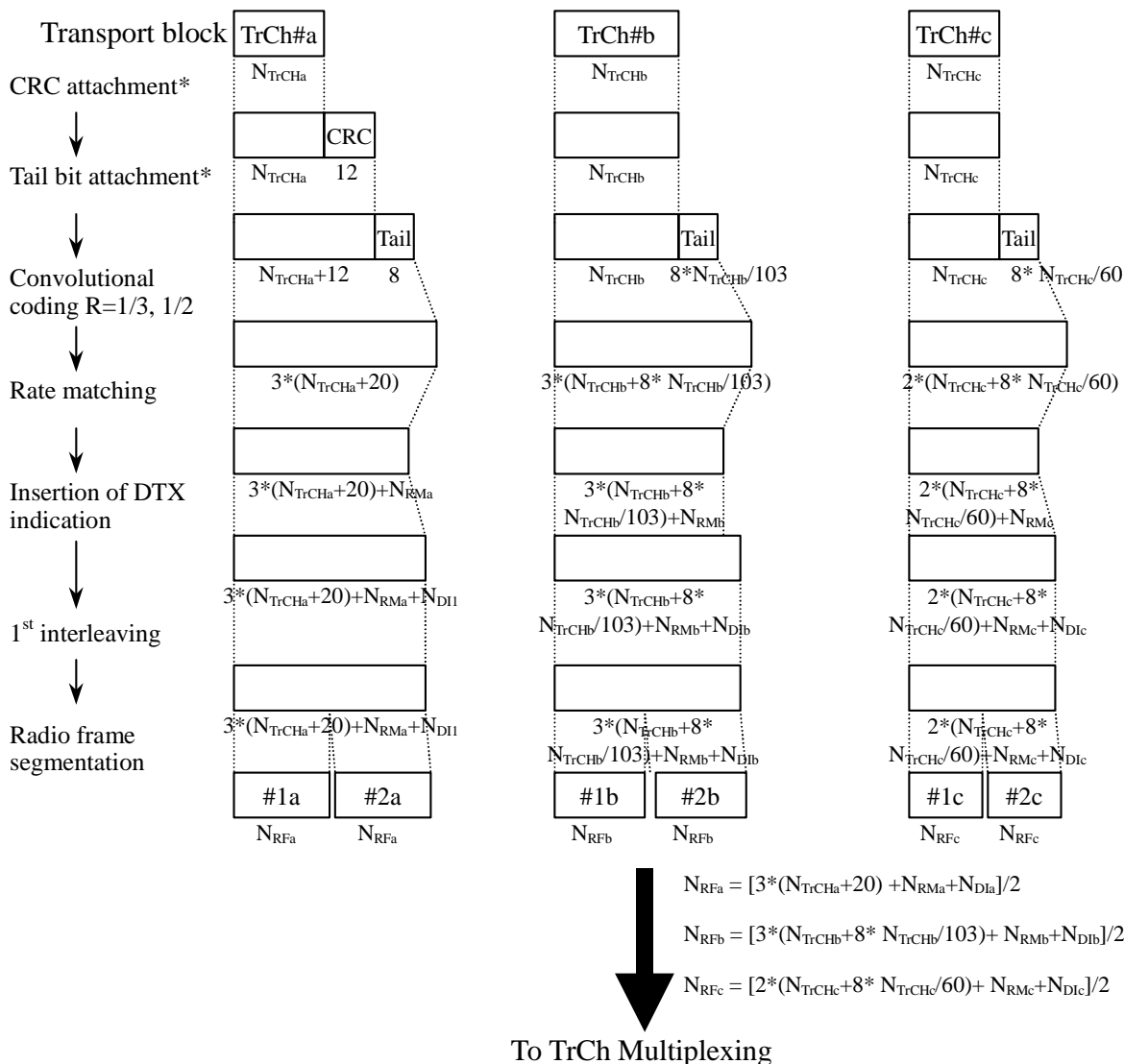
Figure 3: Channel coding and multiplexing example for 3.4 kbps data

4.1.1.3.1.2 Example for 12.2 kbps data

NOTE: This example can be applied to AMR speech.

Table 4: Parameter examples for 12.2 kbps data

|   |  |  |
|---|--|--|
| The number of TrChs                                 | 3  |  |
| Transport block size                                | TrCH#a   | 0, 39 or 81bits  |
|   | TrCH#b   | 103 bits   |
|   | TrCH#c   | 60 bits  |
| TFCS  | #1   | $N_{TrCHa}=1*81, N_{TrCHb}=1*103, N_{TrCHc}=1*60$ bits |
|   | #2   | $N_{TrCHa}=1*39, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits |
|   | #3   | $N_{TrCHa}=1*0, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits  |
| CRC   | 12 bits (attached only to TrCh#a)                                      |  |
| CRC parity bit attachment for 0 bit transport block | Applied only to TrCH#a   |  |
| Coding  | CC,<br>coding rate = 1/3 for TrCh#a, b<br>coding rate = 1/2 for TrCh#c |  |
| TTI   | 20 ms  |  |



\* CRC and tail bits for TrCH#a is attached even if  $N_{TrCHa}=0$  bits since CRC parity bit attachment for 0 bit transport block is applied.

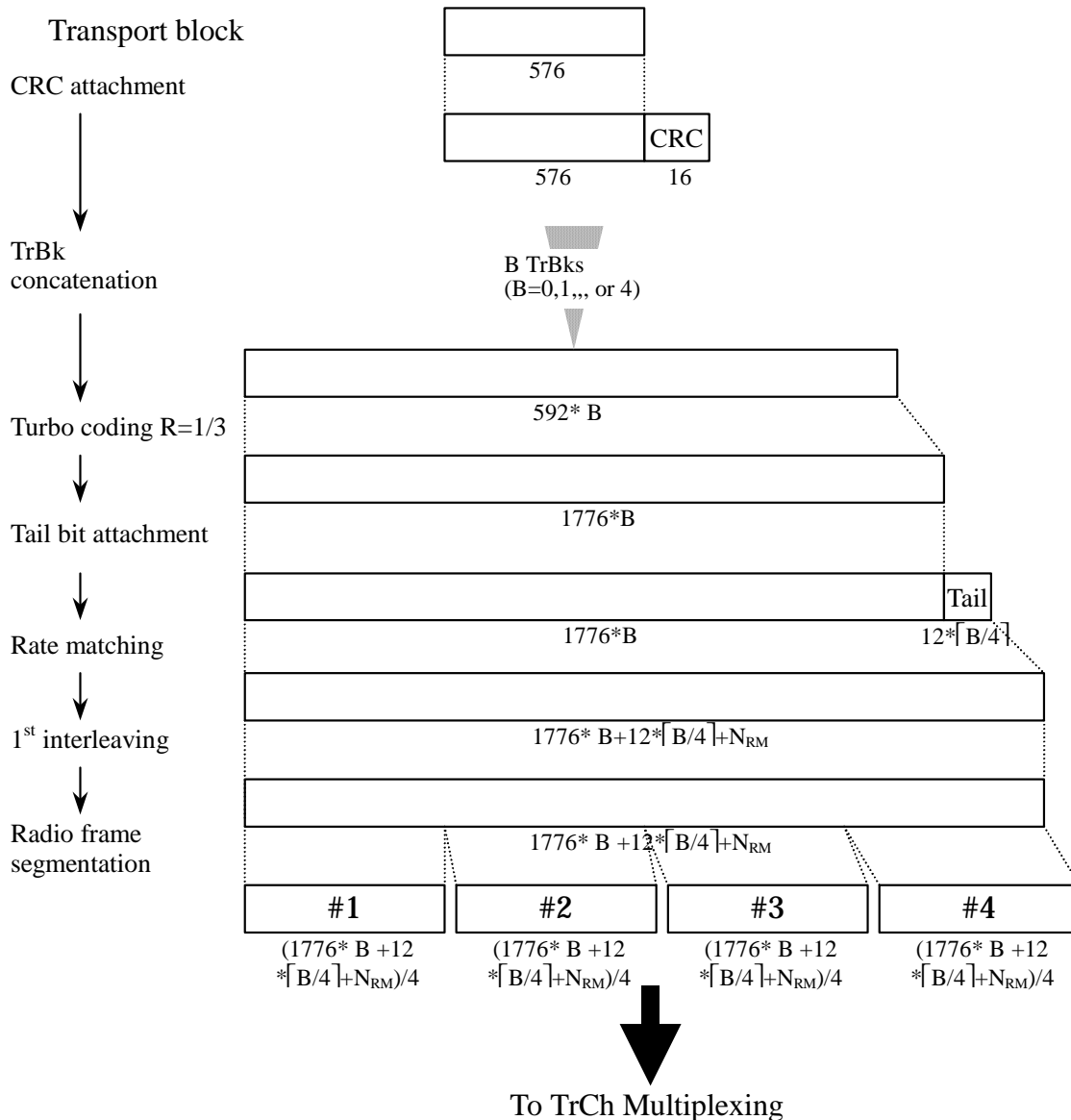
Figure 4: Channel coding and multiplexing example for 12.2 kbps data

4.1.1.3.1.3 Example for 28.8/57.6 kbps data

NOTE: This example can be applied to Modem or FAX.

**Table 5: Parameters for 28.8/57.6 kbps data**

|                      |           |                                 |
|----------------------|-----------|---------------------------------|
| The number of TrChs  |           | 1                               |
| Transport block size |           | 576 bits                        |
| Transport block      | 28.8 kbps | 576*B bits (B = 0, 1, 2)        |
| Set size             | 57.6 kbps | 576*B bits (B = 0, 1, 2, 3, 4)  |
| CRC                  |           | 16 bits                         |
| Coding               |           | Turbo coding, coding rate = 1/3 |
| TTI                  |           | 40 ms                           |



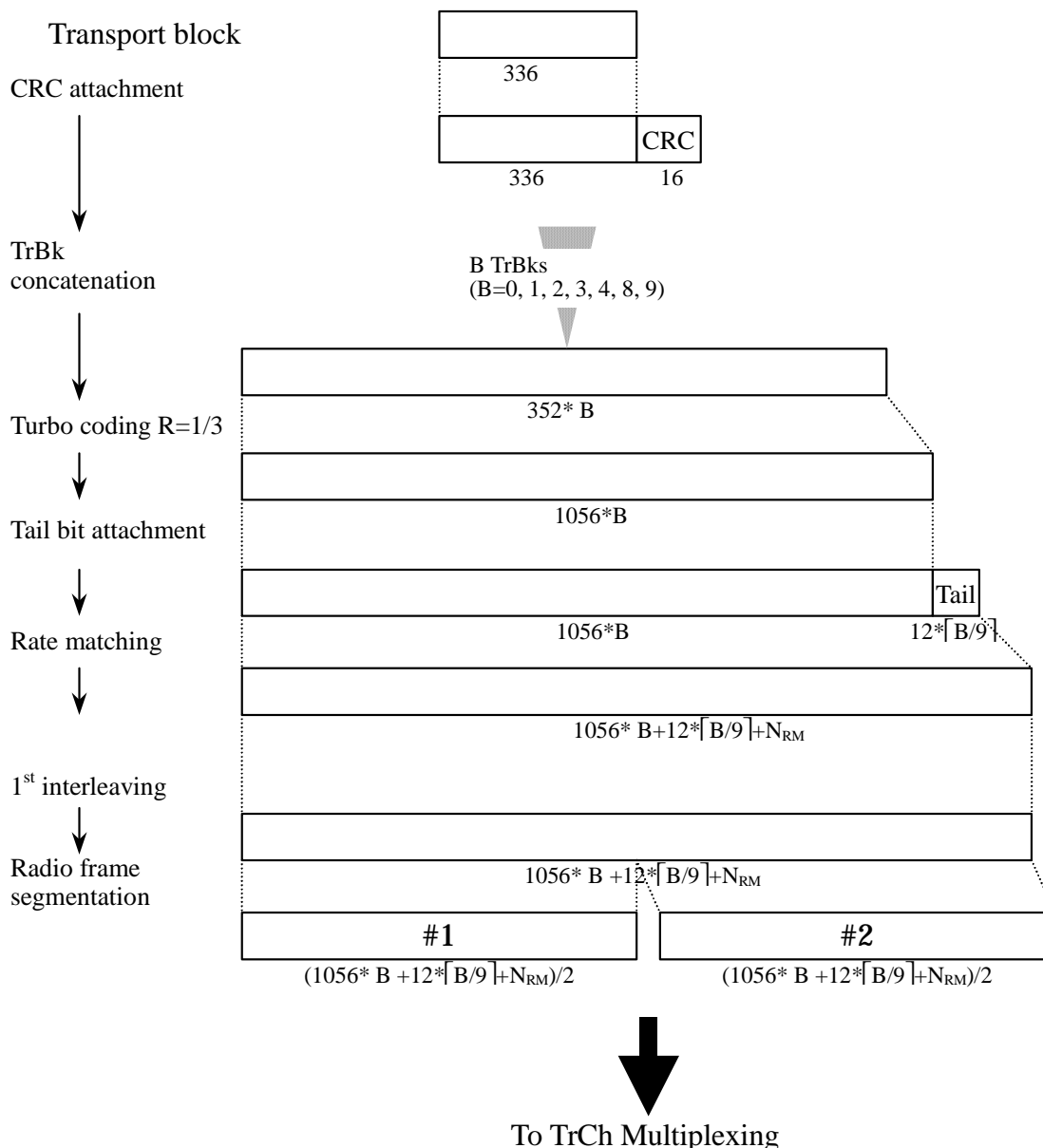
**Figure 5: Channel coding and multiplexing example for 28.8/57.6 kbps data**

4.1.1.3.1.4 Example for 64/128/144 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 64/128/144 kbps, and MAC and RLC overhead in a transport block is 16 bits.

**Table 6: Parameters for 64/128/144 kbps packet data**

|                          |                                 |                                   |
|--------------------------|---------------------------------|-----------------------------------|
| The number of TrChs      | 1                               |                                   |
| Transport block size     | 336 bits                        |                                   |
| Transport block Set size | 64 kbps                         | 336*B bits (B = 0, 1, 2, 3, 4)    |
|                          | 128 kbps                        | 336*B bits (B = 0, 1, 2, 4, 8)    |
|                          | 144 kbps                        | 336*B bits (B = 0, 1, 2, 4, 8, 9) |
| CRC                      | 16 bits                         |                                   |
| Coding                   | Turbo coding, coding rate = 1/3 |                                   |
| TTI                      | 20 ms                           |                                   |



**Figure 6: Channel coding and multiplexing example for 64/128/144 kbps packet data**

4.1.1.3.1.5 Example for 384 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 384kbps, and MAC and RLC overhead in a transport block is 16 bits.

Table 7: Parameters for 384 kbps packet data

|                          |   |
|--------------------------|---|
| The number of TrChs      | 1   |
| Transport block size     | 336 bits  |
| Transport block Set size | 336*B bits (B = 0, 1, 2, 4, 8, 12 for TTI=10 ms, B = 0, 1, 2, 4, 8, 12, 16, 20, 24 for TTI=20 ms) |
| CRC                      | 16 bits   |
| Coding                   | Turbo coding, coding rate = 1/3   |
| TTI                      | 10 or 20 ms   |

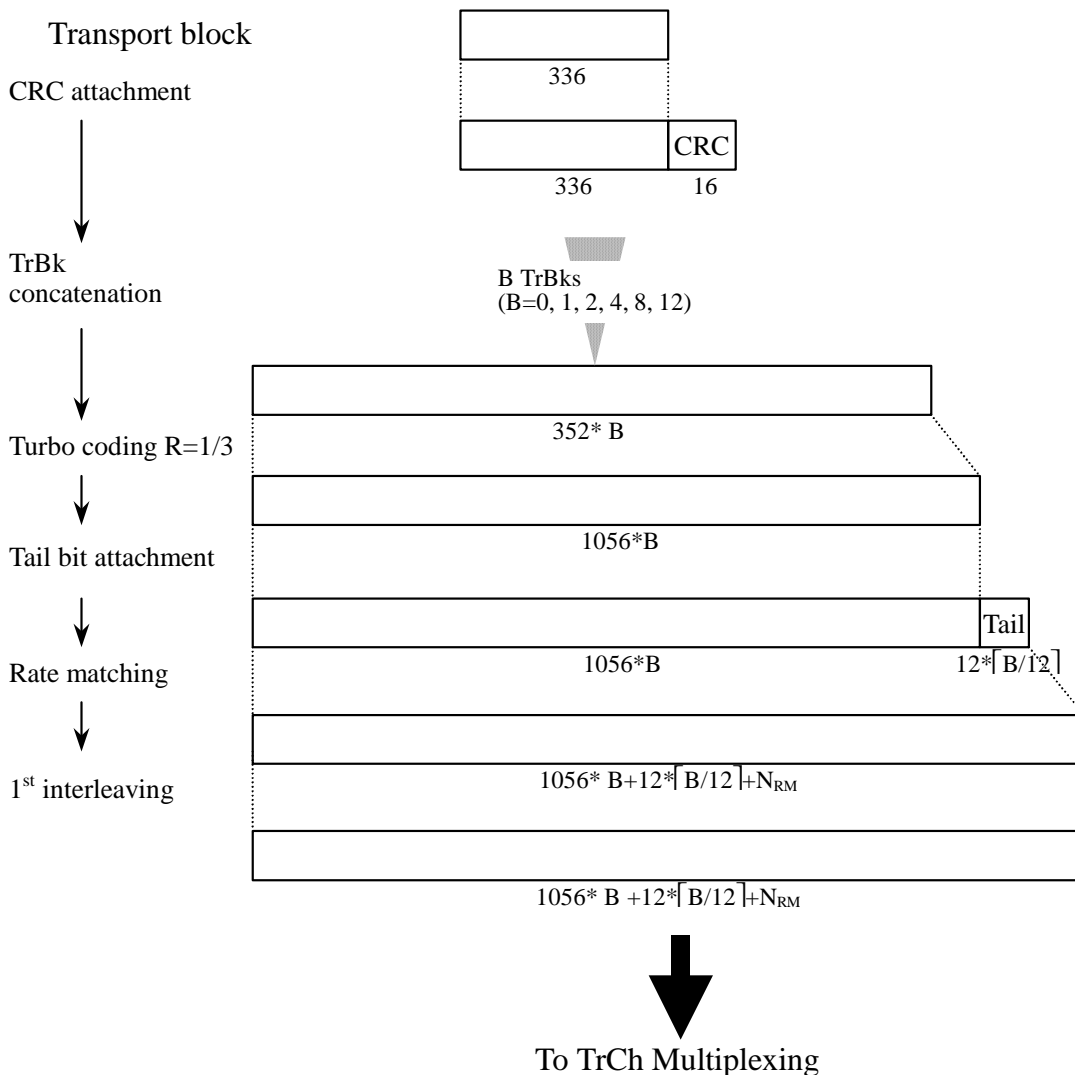


Figure 7: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=10 ms



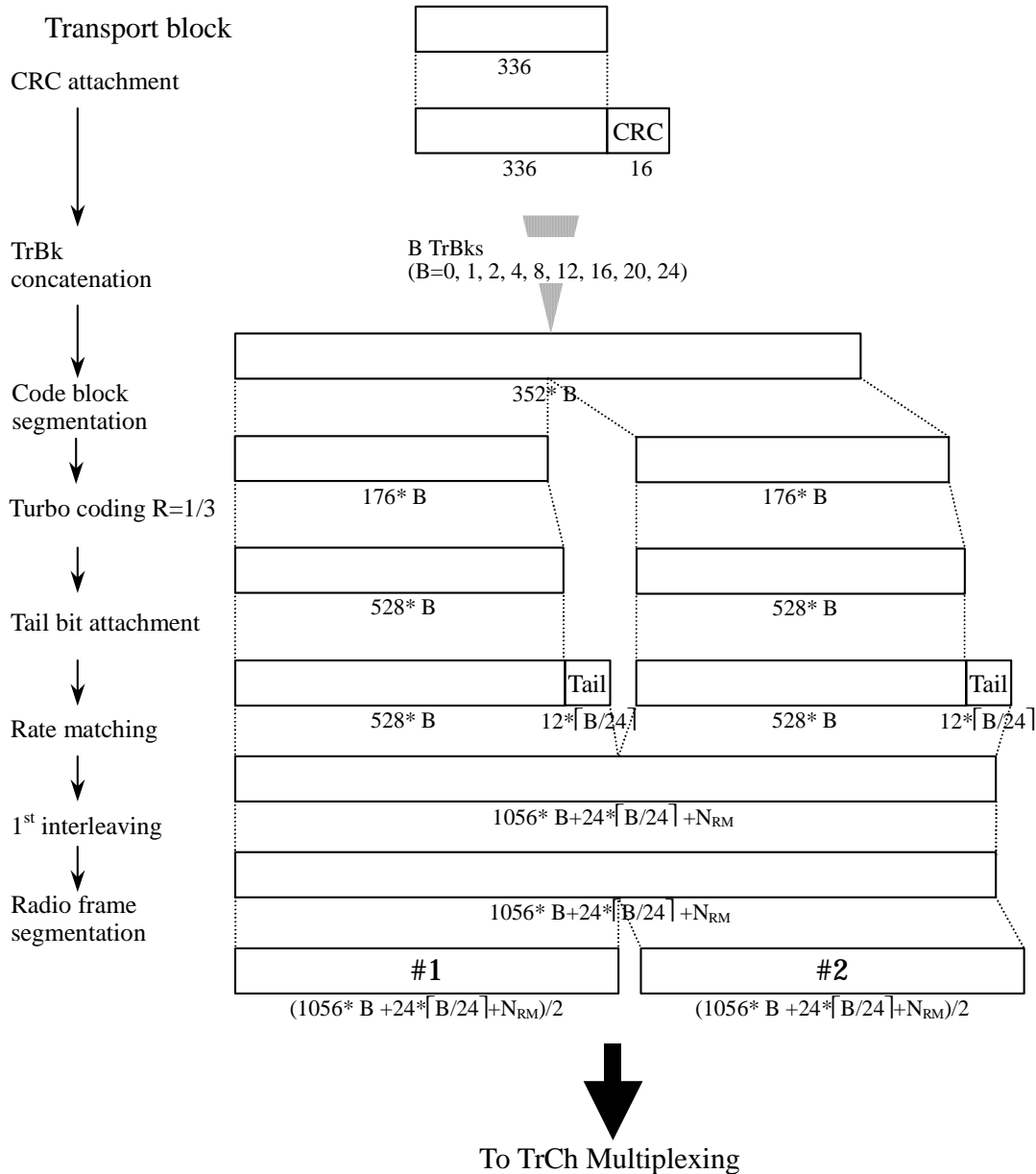


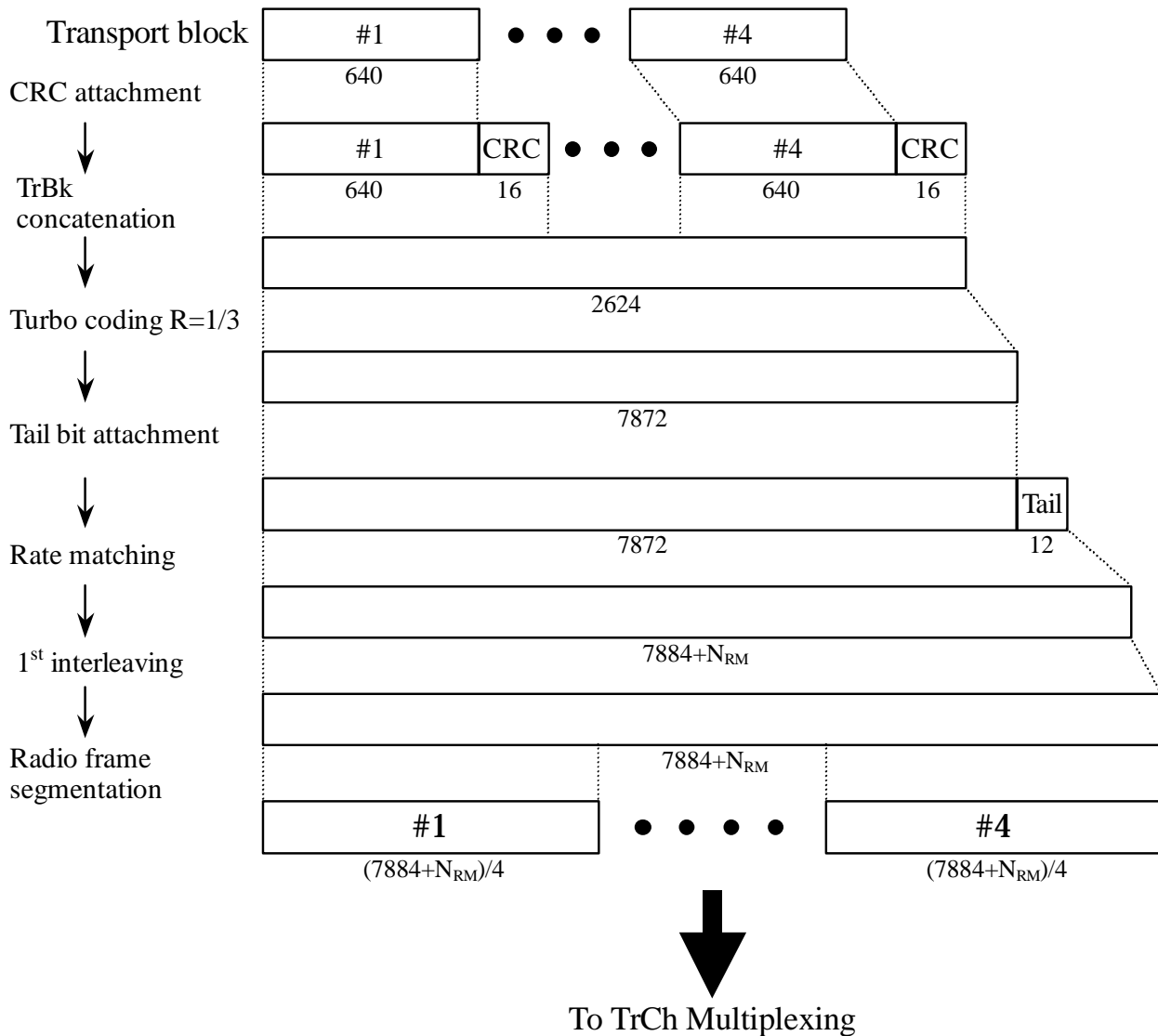
Figure 8: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=20 ms

4.1.1.3.1.6 Example for 64 kbps data

NOTE: This example can be applied to ISDN service.

**Table 8: Parameters for 64 kbps data**

|                          |                                 |
|--------------------------|---------------------------------|
| The number of TrChs      | 1                               |
| Transport block size     | 640 bits                        |
| Transport block set size | 4*640 bits                      |
| CRC                      | 16 bits                         |
| Coding                   | Turbo coding, coding rate = 1/3 |
| TTI                      | 40 ms                           |



**Figure 9: Channel coding and multiplexing example for 64 kbps data**

4.1.1.3.2 TrCh multiplexing -> Physical channel mapping

4.1.1.3.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

Table 9 shows example of physical channel parameters for stand-alone mapping of 3.4 kbps data.

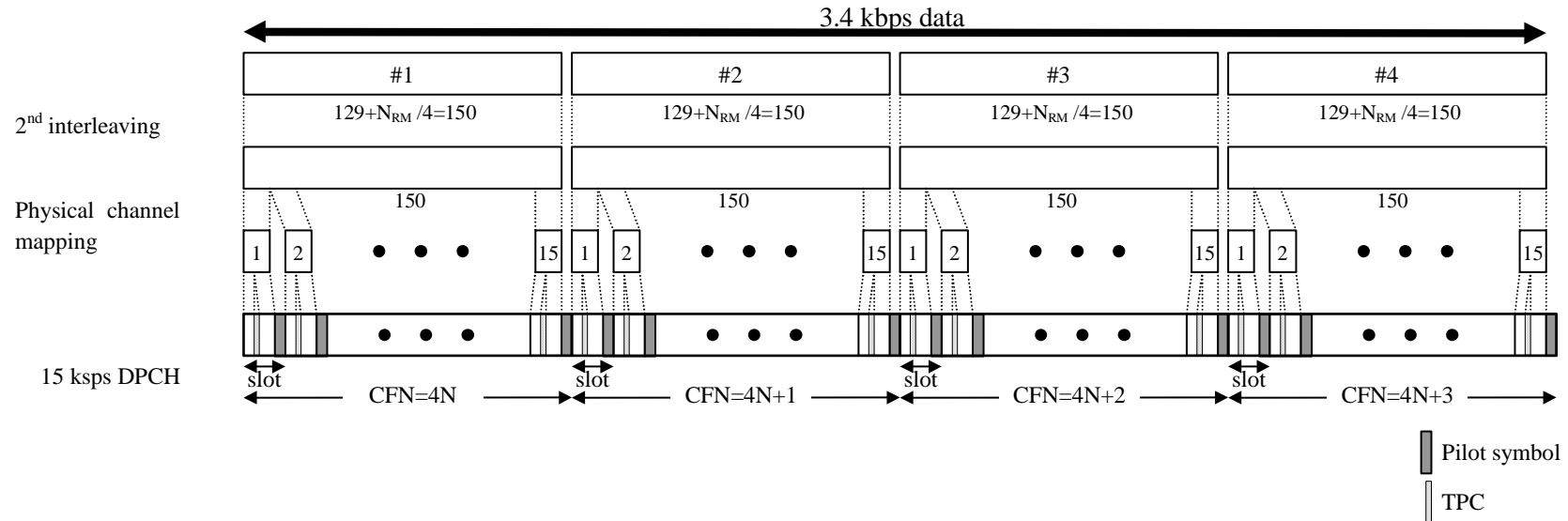


Figure 10: Channel coding and multiplexing example for stand-alone mapping of 3.4 kbps data

Table 9: Physical channel parameters for stand-alone mapping of 3.4 kbps data

| Symbol rate (kps) | $N_{pilot}$ (bits) | $N_{TFCI}$ (bits) | $N_{TPC}$ (bits) | $N_{data1}$ (bits) | $N_{data2}$ (bits) |
|-------------------|--------------------|-------------------|------------------|--------------------|--------------------|
| 15                | 4                  | 0                 | 2                | 2                  | 12                 |

4.1.1.3.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

Table 10 shows example of physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data.

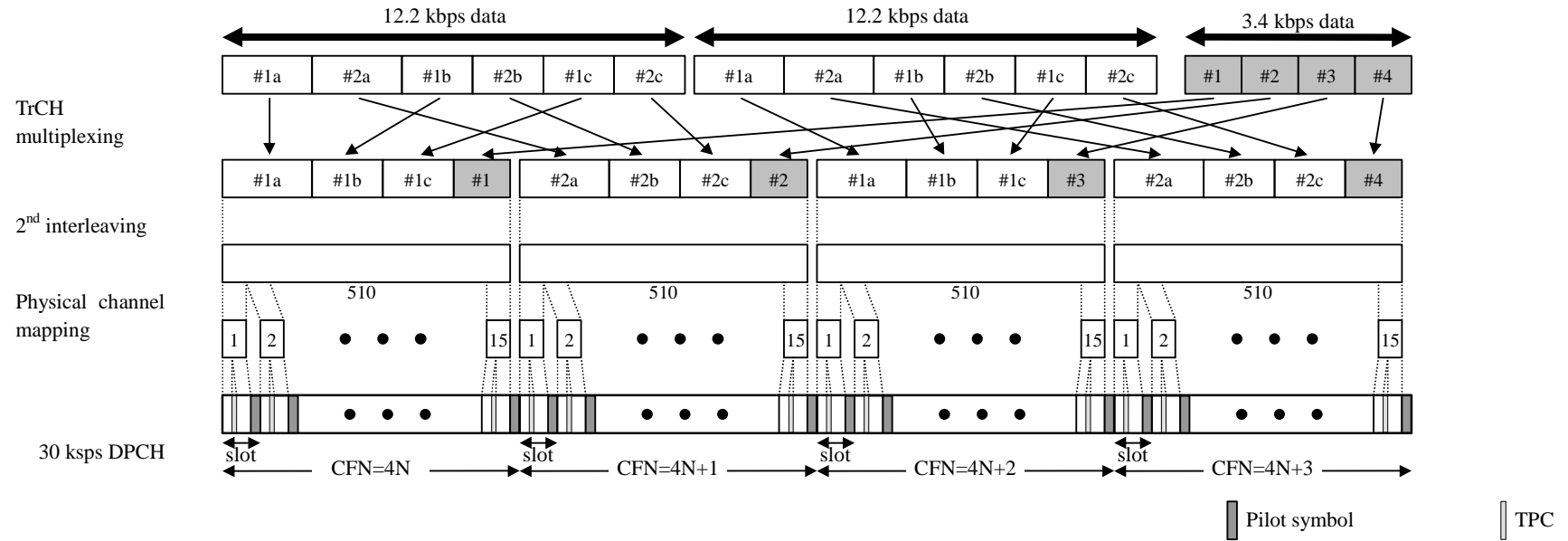


Figure 11: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 10: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

| Symbol rate (kps) | $N_{pilot}$ (bits) | $N_{TFCI}$ (bits) | $N_{TPC}$ (bits) | $N_{data1}$ (bits) | $N_{data2}$ (bits) |
|-------------------|--------------------|-------------------|------------------|--------------------|--------------------|
| 30                | 4                  | 0                 | 2                | 6                  | 28                 |

4.1.1.3.2.3 Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 11 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

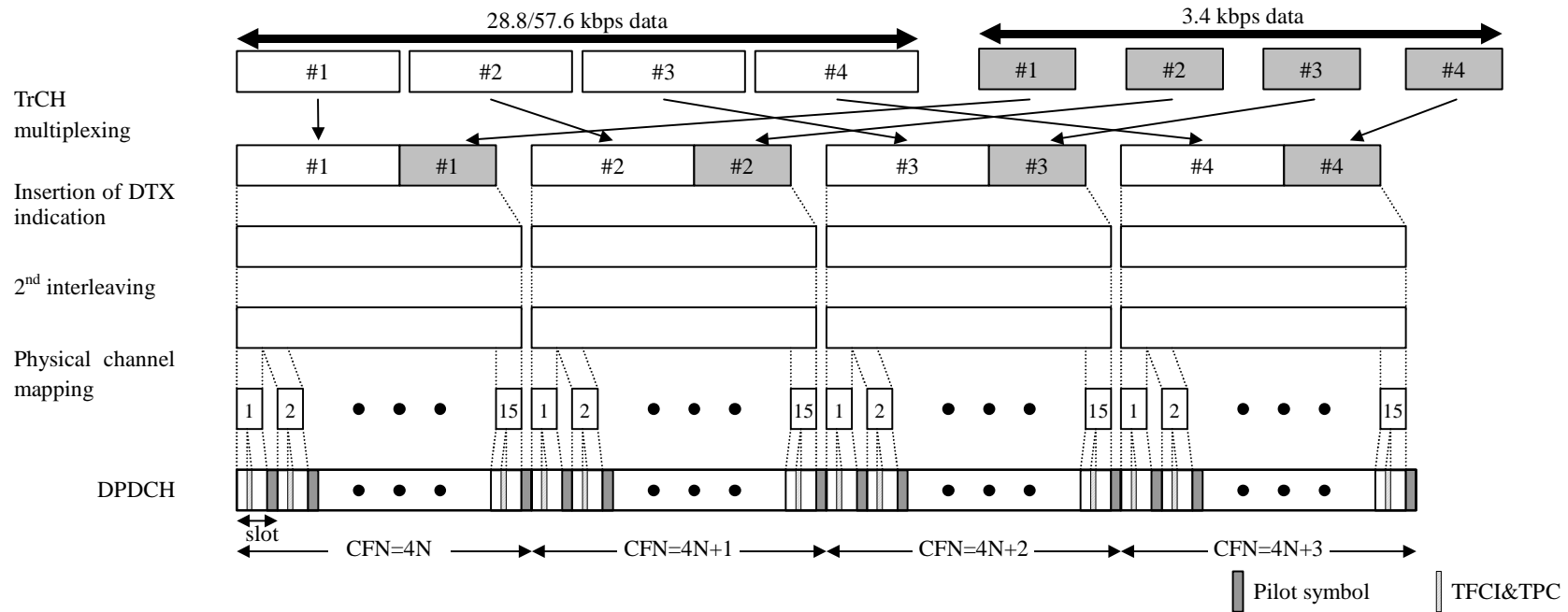


Figure 12: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Table 11: Physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

| Data rate (kbps) | Symbol rate (ksps) | No. of physical channel: P | $N_{pilot}$ (bits) | $N_{TFCI}$ (bits) | $N_{TPC}$ (bits) | $N_{data1}$ (bits) | $N_{data2}$ (bits) |
|------------------|--------------------|----------------------------|--------------------|-------------------|------------------|--------------------|--------------------|
| 28.8             | 60                 | 1                          | 8                  | 8                 | 4                | 12                 | 48                 |
| 57.6             | 120                | 1                          | 8                  | 8                 | 4                | 28                 | 112                |

4.1.1.3.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 12 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.

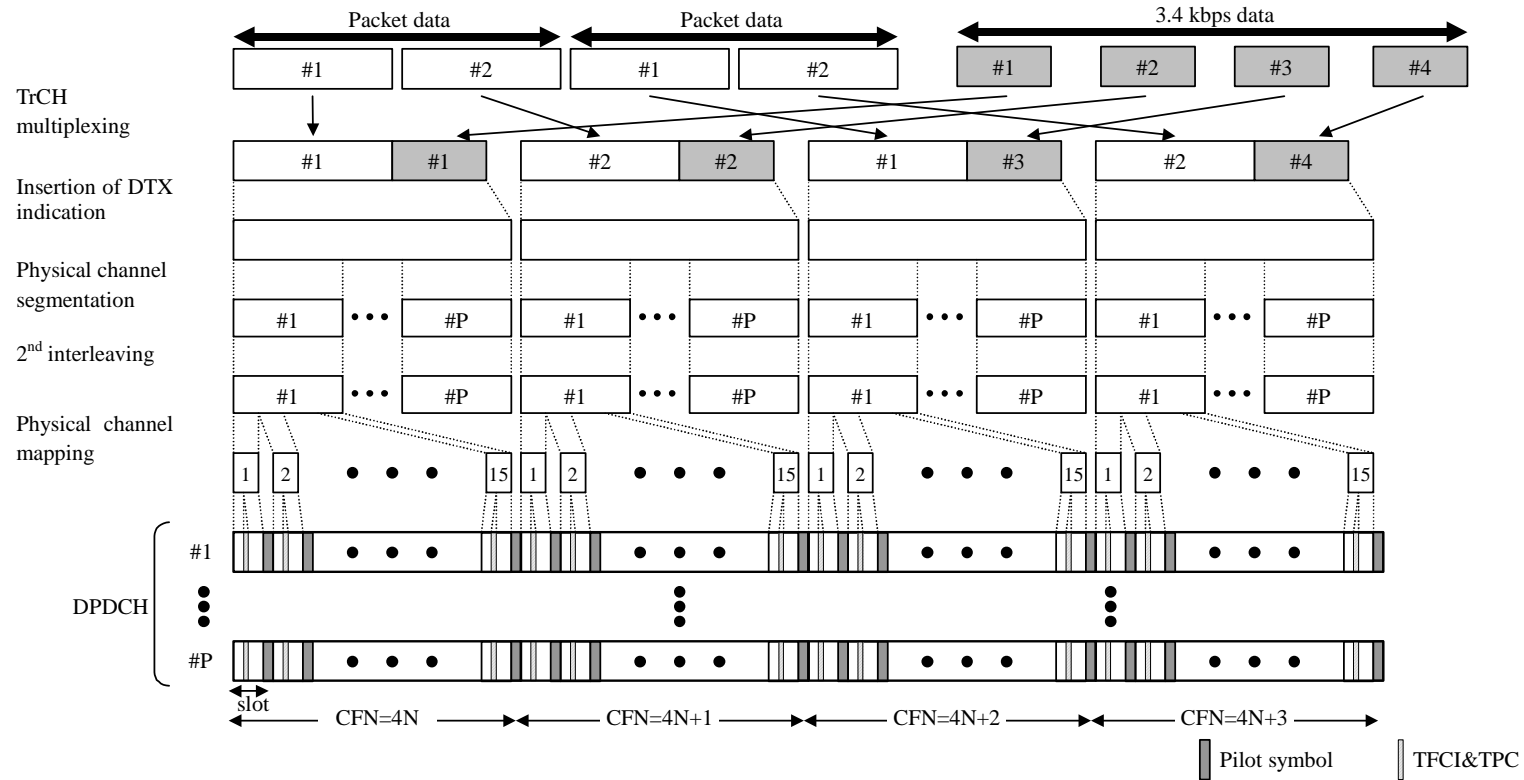


Figure 13: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Table 12: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

| Data rate (kbps) | Symbol rate (ksps) | No. of physical channel: P | $N_{pilot}$ (bits) | $N_{TFCI}$ (bits) | $N_{TPC}$ (bits) | $N_{data1}$ (bits) | $N_{data2}$ (bits) |
|------------------|--------------------|----------------------------|--------------------|-------------------|------------------|--------------------|--------------------|
| 64               | 120                | 1                          | 8                  | 8                 | 4                | 28                 | 112                |
| 128              | 240                | 1                          | 16                 | 8                 | 8                | 56                 | 232                |
| 144              | 240                | 1                          | 16                 | 8                 | 8                | 56                 | 232                |
| 384              | 240                | 3                          | 16                 | 8                 | 8                | 56                 | 232                |
|                  | 480                | 1                          | 16                 | 8                 | 8                | 120                | 488                |

4.1.1.3.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 13 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

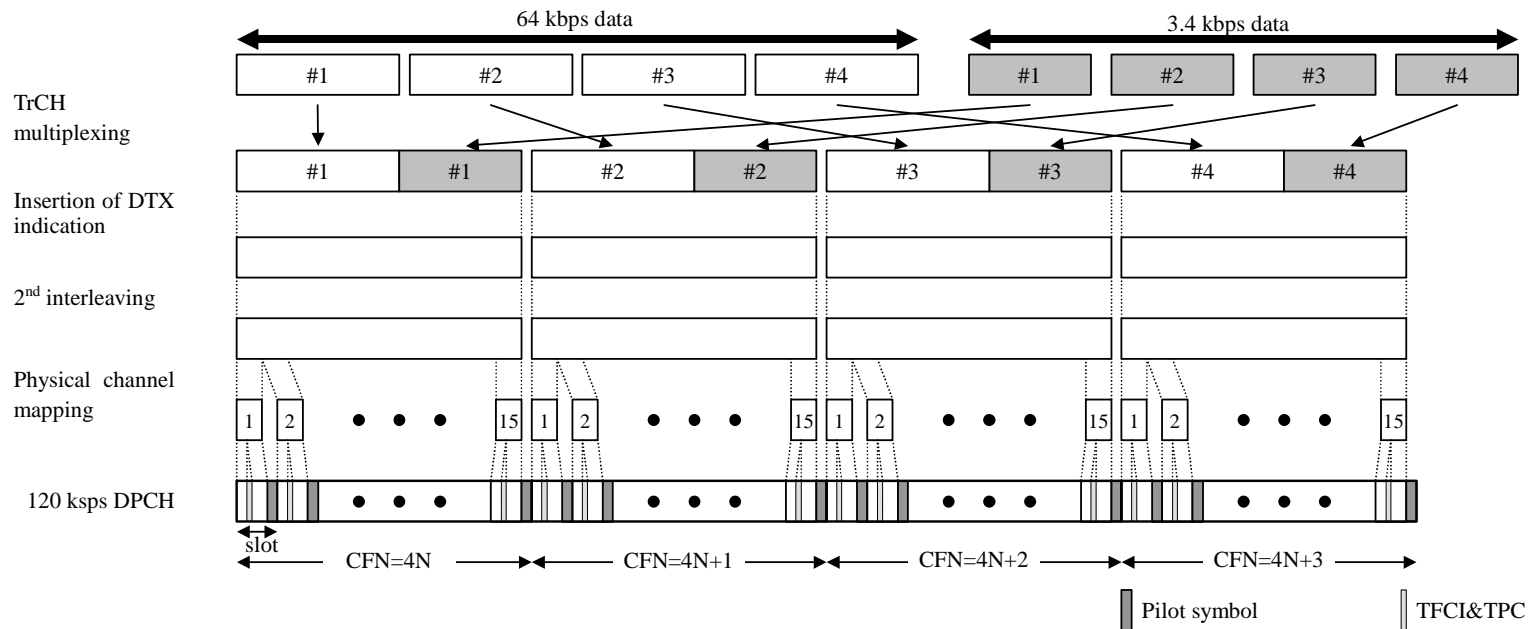


Figure 14: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

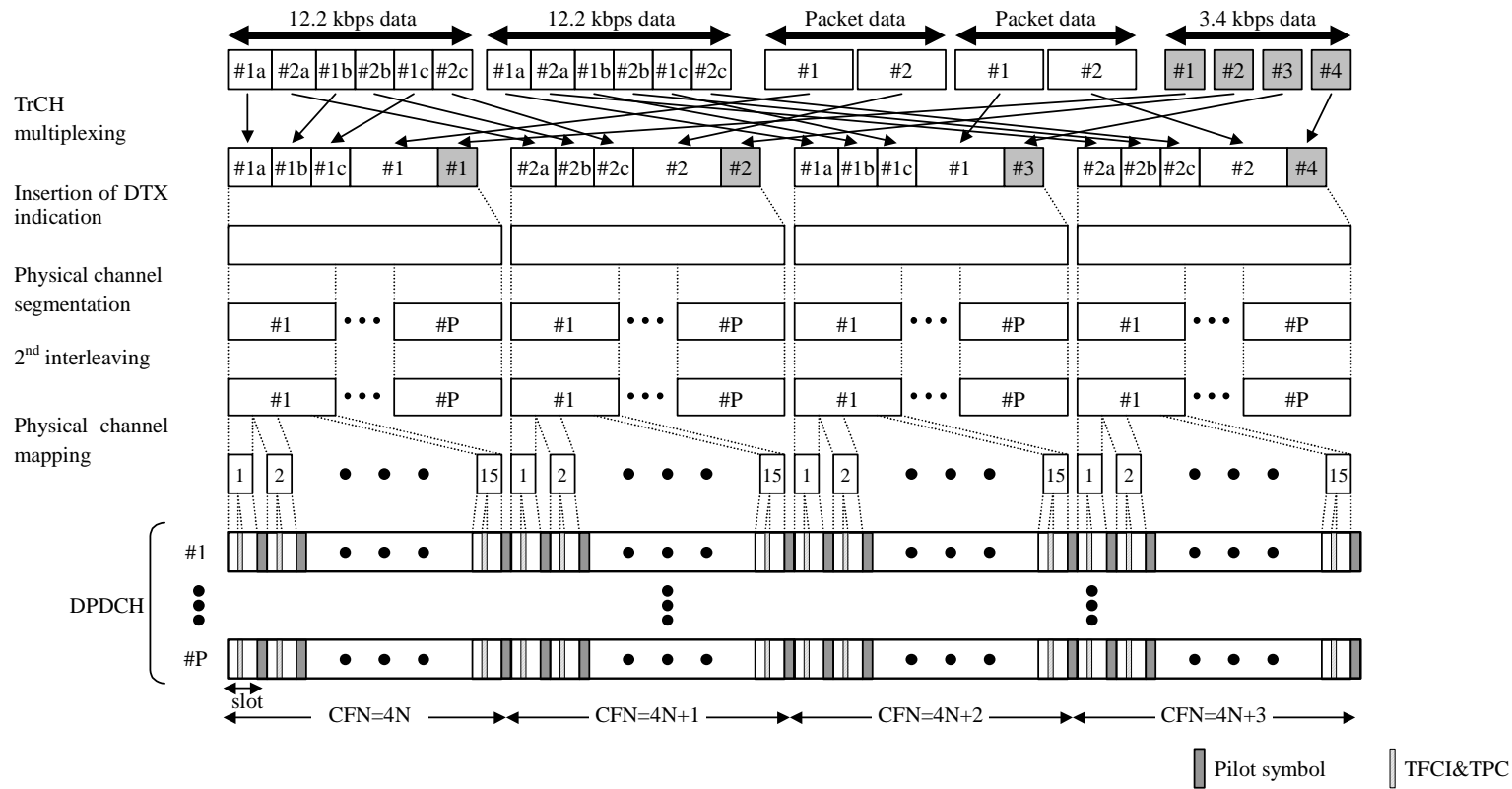
**Table 13: Physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data**

| Symbol rate (ksps) | No. of physical channel | $N_{\text{pilot}}$ (bits) | $N_{\text{TFCI}}$ (bits) | $N_{\text{TPC}}$ (bits) | $N_{\text{data1}}$ (bits) | $N_{\text{data2}}$ (bits) |
|--------------------|-------------------------|---------------------------|--------------------------|-------------------------|---------------------------|---------------------------|
| 120                | 1                       | 8                         | 8*                       | 4                       | 28                        | 112                       |

4.1.1.3.2.6 Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 14 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.



**Figure 15: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data**



**Table 14: Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data**

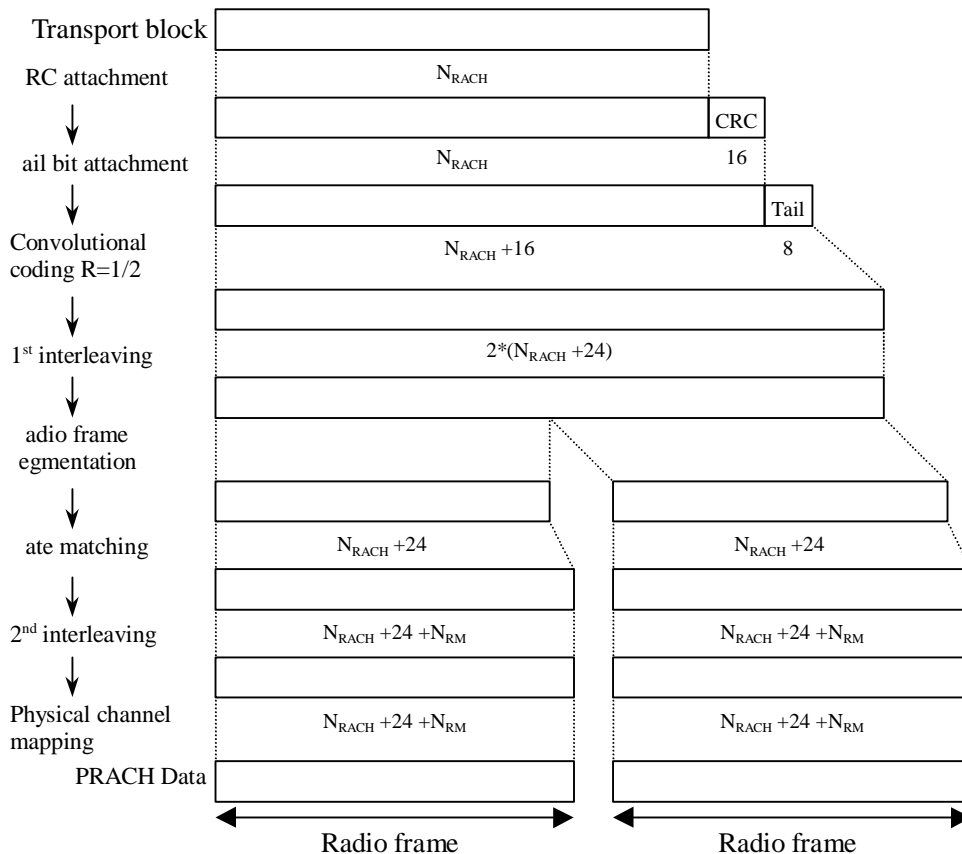
| Data rate (kbps) | Symbol rate (ksps) | No.of physical channel: P | N <sub>pilot</sub> (bits) | N <sub>TFCI</sub> (bits) | N <sub>TPC</sub> (bits) | N <sub>data1</sub> (bits) | N <sub>data2</sub> (bits) |
|------------------|--------------------|---------------------------|---------------------------|--------------------------|-------------------------|---------------------------|---------------------------|
| 64               | 120                | 1                         | 8                         | 8                        | 4                       | 28                        | 112                       |
| 128              | 240                | 1                         | 16                        | 8                        | 8                       | 56                        | 232                       |
| 144              | 240                | 1                         | 16                        | 8                        | 8                       | 56                        | 232                       |
| 384              | 240                | 3                         | 16                        | 8                        | 8                       | 56                        | 232                       |
|                  | 480                | 1                         | 16                        | 8                        | 8                       | 120                       | 488                       |

### 4.1.2 Uplink

#### 4.1.2.1 Example for RACH

**Table 15: Parameter examples for RACH**

|                          |                              |
|--------------------------|------------------------------|
| Transport block size     | $N_{RACH}=168$ or $360$ bits |
| CRC                      | 16 bits                      |
| Coding                   | CC, coding rate = $1/2$      |
| TTI                      | 20 ms                        |
| Minimum spreading factor | 32                           |



**Figure 16: Channel coding and multiplexing example for PRACH**

4.1.2.2 Example for DCH

4.1.2.2.1 DCH -> Radio frame segmentation

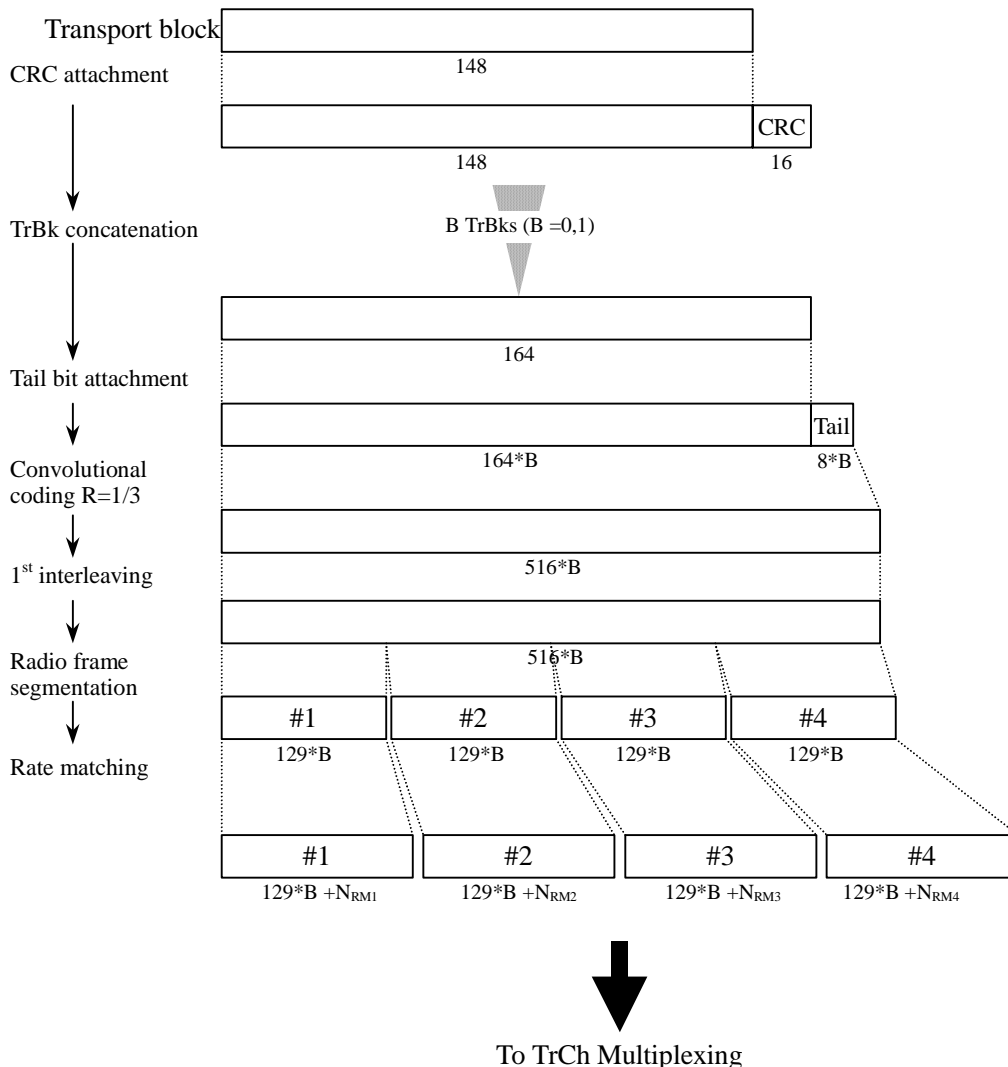
4.1.2.2.1.1 Example for 3.4 kbps data

NOTE: This example can be applied to DCCH.

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 3.4 kbps, and that MAC and RLC overhead in a transport block is 12 bits.

**Table 16: Parameter examples for 3.4 kbps data**

|                          |                       |
|--------------------------|-----------------------|
| Transport block size     | 148 bits              |
| Transport block set size | 0, 148 bits           |
| CRC                      | 16 bits               |
| Coding                   | CC, coding rate = 1/3 |
| TTI                      | 40 ms                 |



**Figure 17: Channel coding and multiplexing example for 3.4 kbps data**

4.1.2.2.1.2 Example for 12.2 kbps data

NOTE: This example can be applied to AMR speech.

Table 17: Parameter examples for 12.2 kbps data

|                      |  |   |
|----------------------|--|---|
| The number of TrChs  |  | 3   |
| Transport block size | TrCH#a   | 39 or 81 bits   |
|                      | TrCH#b   | 103 bits  |
|                      | TrCH#c   | 60 bits   |
| TFCS                 | #1   | $N_{TrCHa}=1*81, N_{TrCHb}=1*103, N_{TrCHc}=1*60$ bits  |
|                      | #2   | $N_{TrCHa}=1*39, N_{TrCHb}=0*103, N_{TrCHc}=0*103$ bits |
|                      | #3   | $N_{TrCHa}=0*81, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits  |
| CRC                  | 12 bits (attached only to TrCh#a)                                      |   |
| Coding               | CC,<br>coding rate = 1/3 for TrCh#a, b<br>coding rate = 1/2 for TrCh#c |   |
| TTI                  | 20 ms  |   |

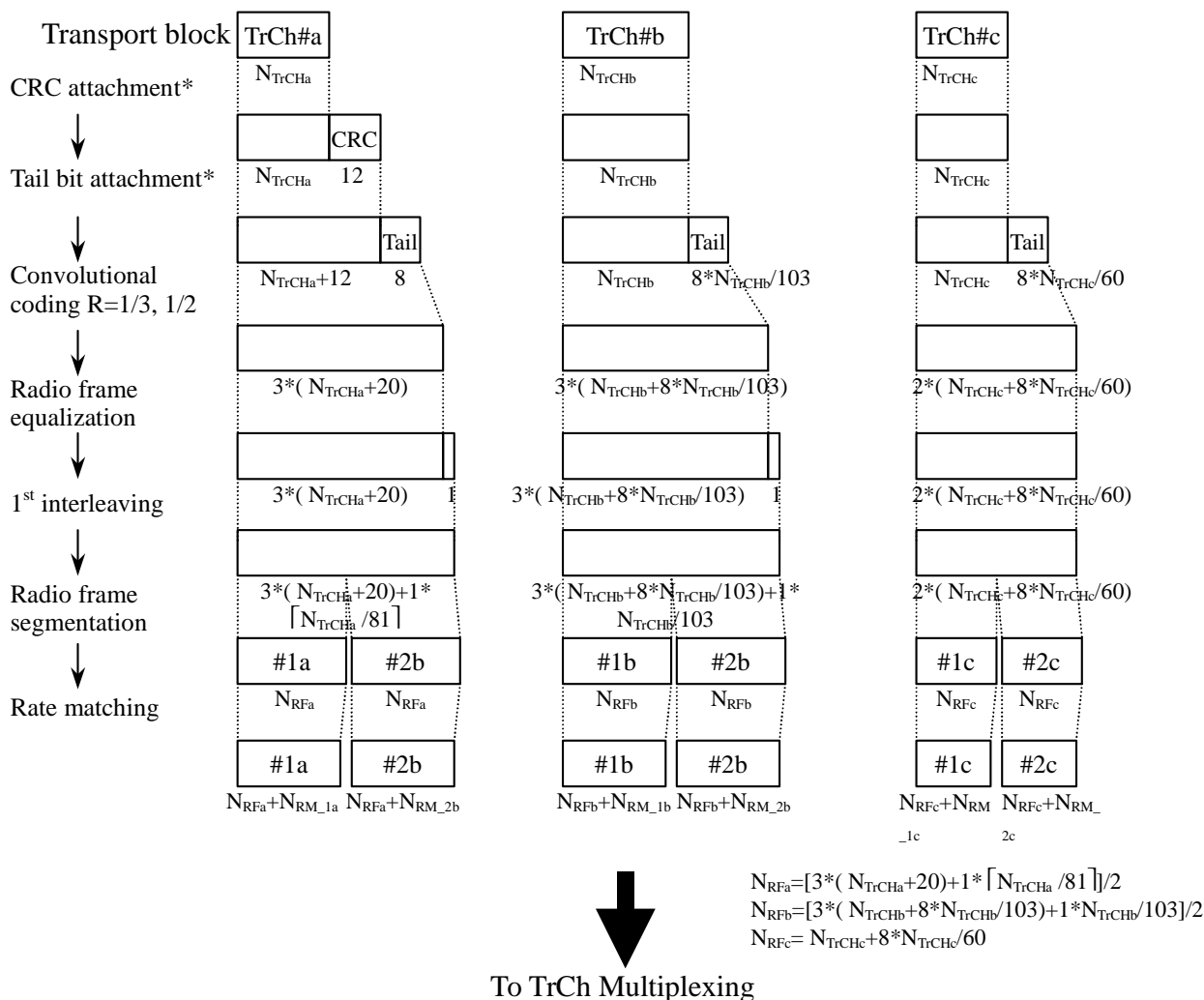


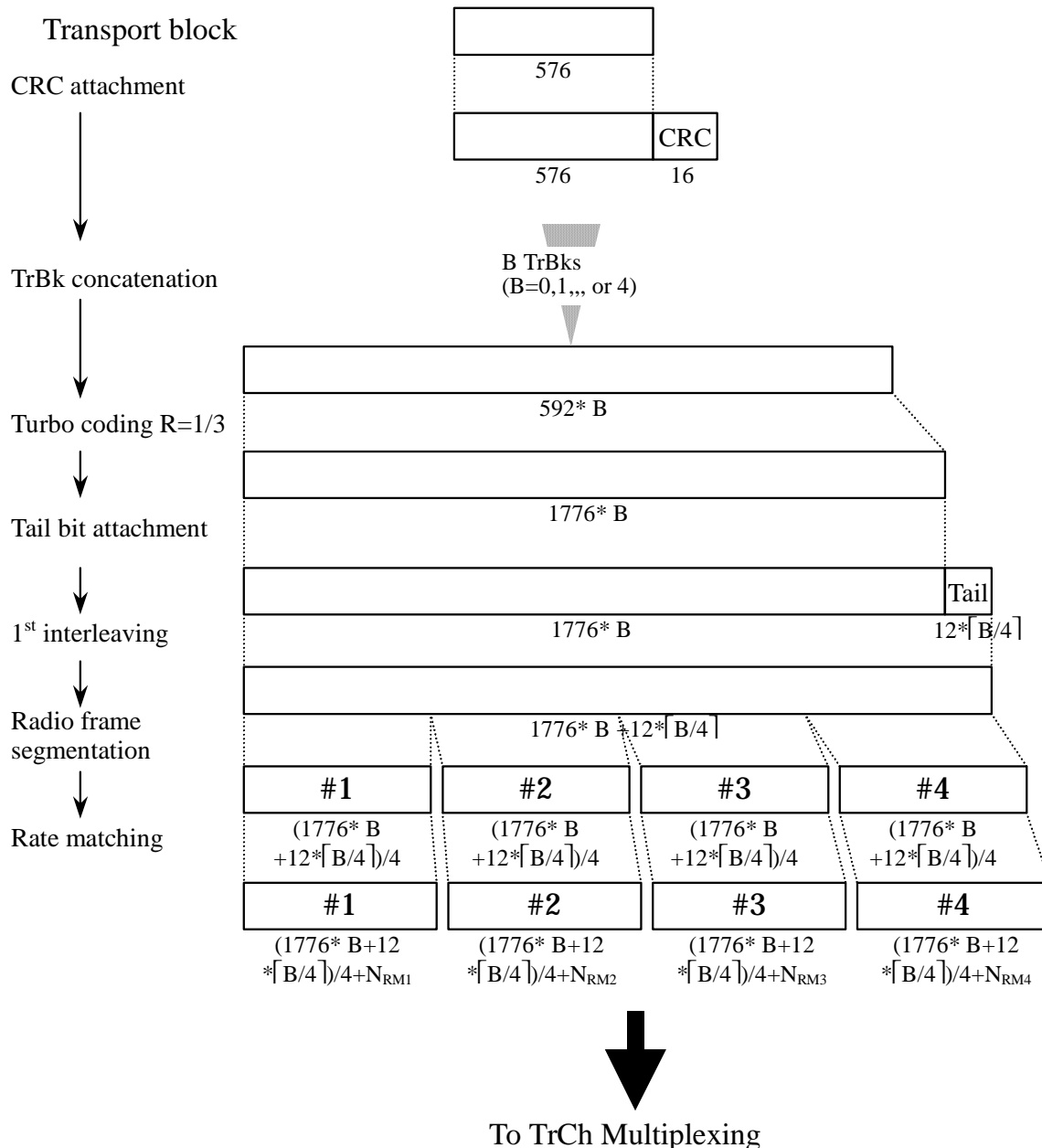
Figure 18: Channel coding and multiplexing example for 12.2 kbps data

4.1.2.2.1.3 Example for 28.8/57.6 kbps data

NOTE: This example can be applied to Modem or FAX.

**Table 18: Parameters for 28.8/57.6 kbps packet data**

|                      |           |                                 |
|----------------------|-----------|---------------------------------|
| The number of TrChs  |           | 1                               |
| Transport block size |           | 576 bits                        |
| Transport block      | 28.8 kbps | 576*B bits (B = 0, 1, 2)        |
| Set size             | 57.6 kbps | 576*B bits (B = 0, 1, 2, 3, 4)  |
| CRC                  |           | 16 bits                         |
| Coding               |           | Turbo coding, coding rate = 1/3 |
| TTI                  |           | 40 ms                           |



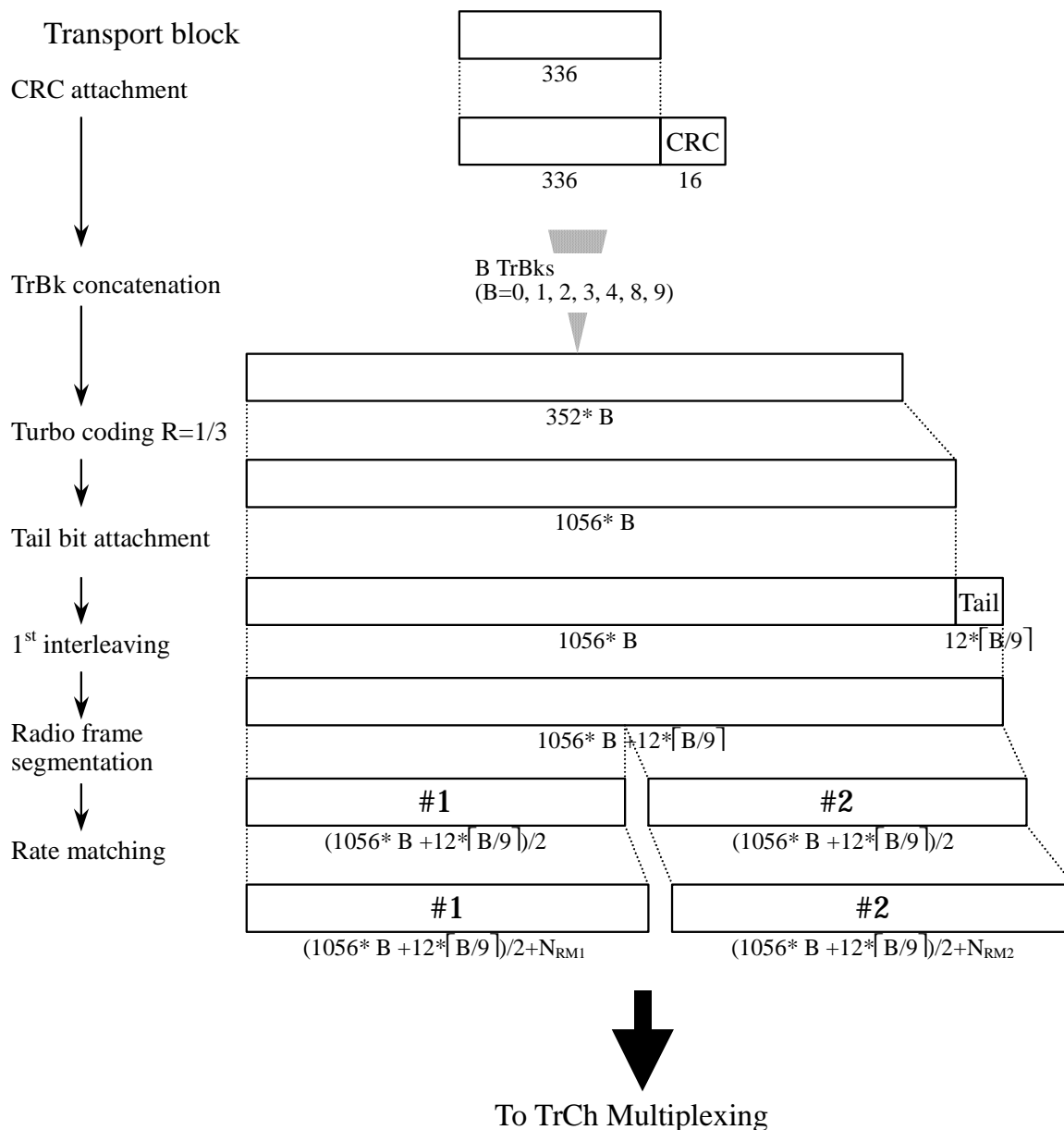
**Figure 19: Channel coding and multiplexing example for 28.8/57.6 kbps data**

4.1.2.2.1.4 Example for 64/128/144 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 64/128/144 kbps, and MAC and RLC overhead in a transport block is 16 bits.

**Table 19: Parameters for 64/128/144 kbps packet data**

|                          |                                 |                                   |
|--------------------------|---------------------------------|-----------------------------------|
| The number of TrChs      | 1                               |                                   |
| Transport block size     | 336 bits                        |                                   |
| Transport block Set size | 64 kbps                         | 336*B bits (B = 0, 1, 2, 3, 4)    |
|                          | 128 kbps                        | 336*B bits (B = 0, 1, 2, 4, 8)    |
|                          | 144 kbps                        | 336*B bits (B = 0, 1, 2, 4, 8, 9) |
| CRC                      | 16 bits                         |                                   |
| Coding                   | Turbo coding, coding rate = 1/3 |                                   |
| TTI                      | 20 ms                           |                                   |



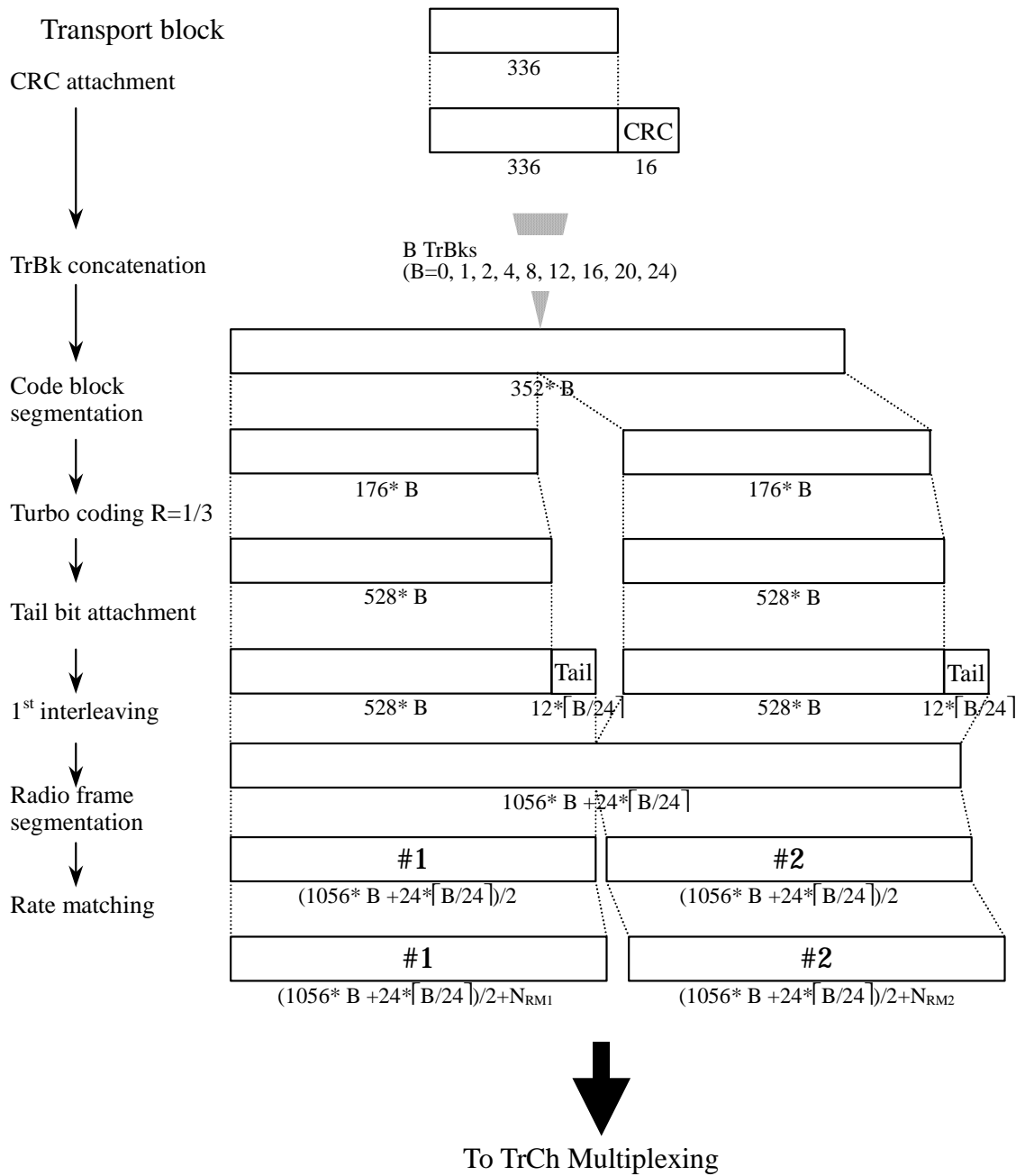
**Figure 20: Channel coding and multiplexing example for 64/128/144 kbps packet data**

4.1.2.2.1.5 Example for 384 kbps packet data

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 384kbps, and MAC and RLC overhead in a transport block is 16 bits.

**Table 20: Parameters for 384 kbps packet data**

|                          |                                 |
|--------------------------|---------------------------------|
| The number of TrChs      | 1                               |
| Transport block size     | 336 bits                        |
| Transport block Set size | 384 kbps                        |
| CRC                      | 16 bits                         |
| Coding                   | Turbo coding, coding rate = 1/3 |
| TTI                      | 20 ms                           |



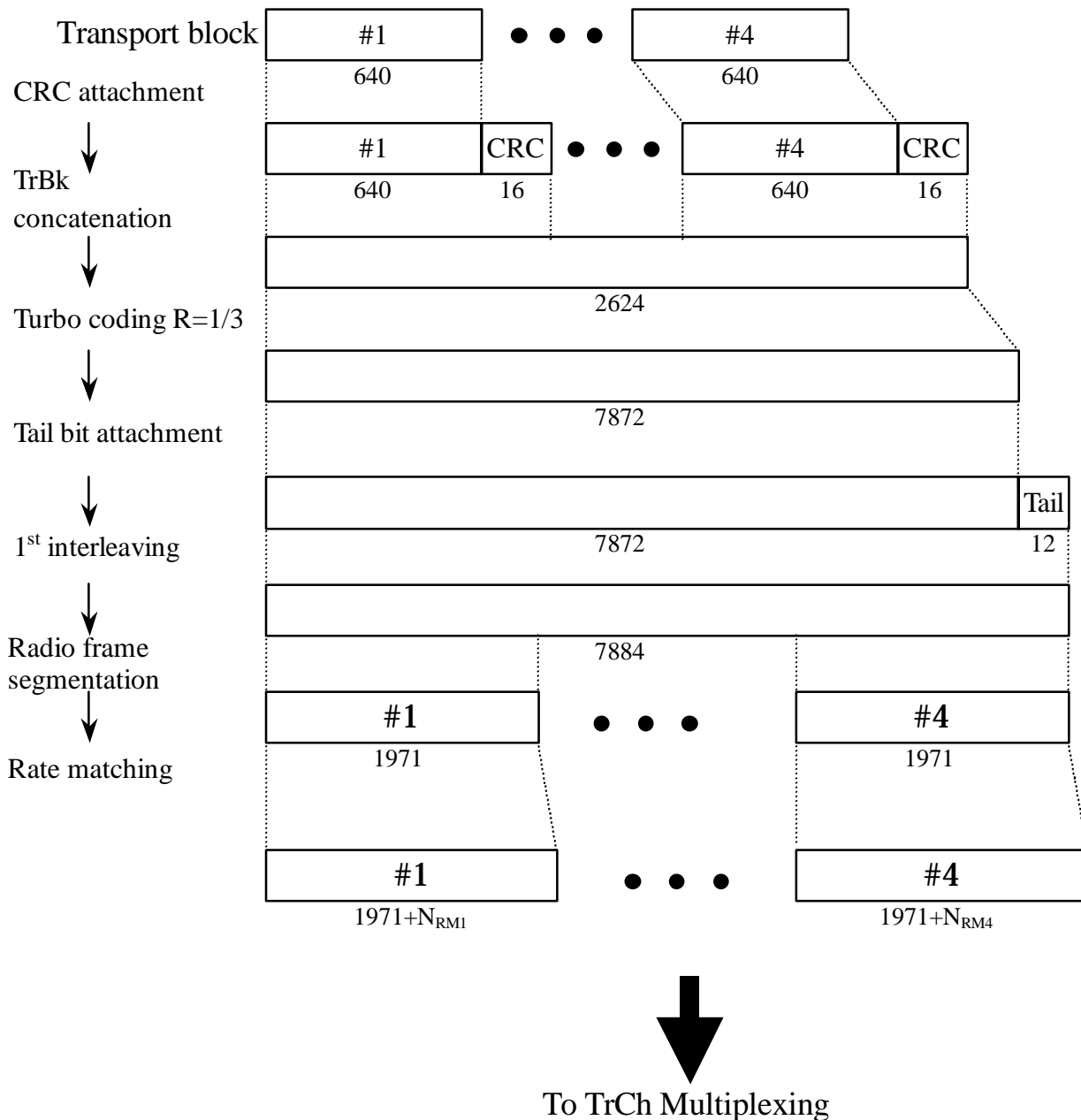
**Figure 21: Channel coding and multiplexing example for 384 kbps packet data**

4.1.2.2.1.6 Example for 64 kbps data

NOTE: This example can be applied to ISDN service.

**Table 21: Parameters for 64 kbps data**

|                          |                                 |
|--------------------------|---------------------------------|
| The number of TrChs      | 1                               |
| Transport block size     | 640 bits                        |
| Transport block set size | 4*640 bits                      |
| CRC                      | 16 bits                         |
| Coding                   | Turbo coding, coding rate = 1/3 |
| TTI                      | 40 ms                           |



**Figure 22: Channel coding and multiplexing example for 64 kbps data**



4.1.2.2.2 TrCH multiplexing -> Physical channel mapping

4.1.2.2.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

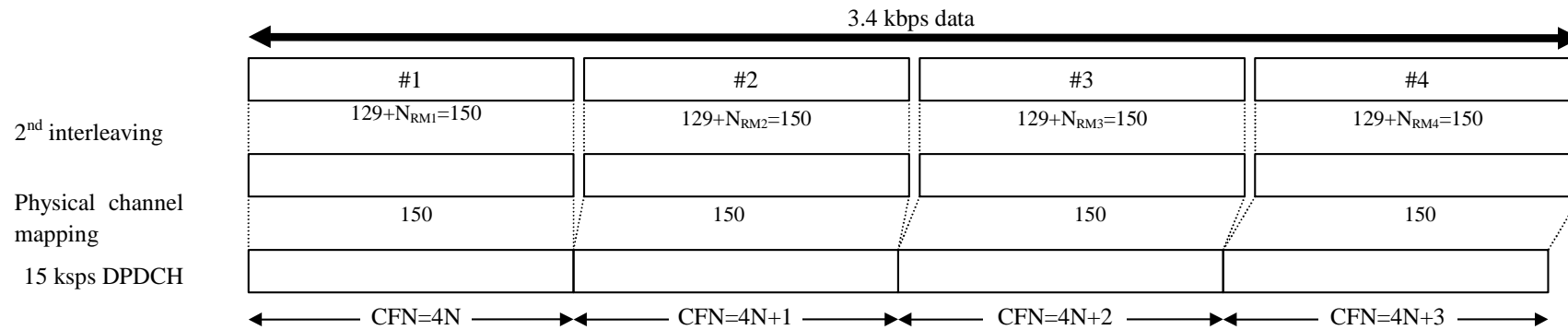


Figure 23: Channel coding and multiplexing example for stand-alone mapping of 3.4 kbps data

4.1.2.2.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

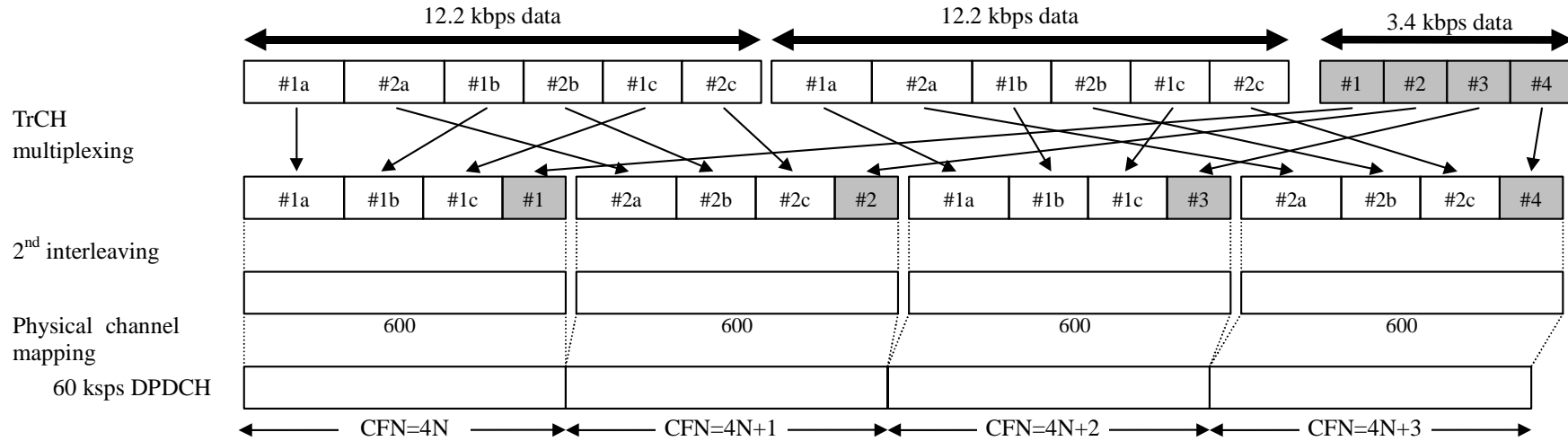


Figure 24: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

4.1.2.2.2.3 Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing Modem/FAX and DCCH.

Table 22 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.



Figure 25: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

Table 22: Physical channel parameters for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

| Data rate (kbps) | Maximum symbol rate (ksps) | No. of physical channel |
|------------------|----------------------------|-------------------------|
| 28.8             | 120                        | 1                       |
| 57.6             | 240                        | 1                       |

4.1.2.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 23 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.

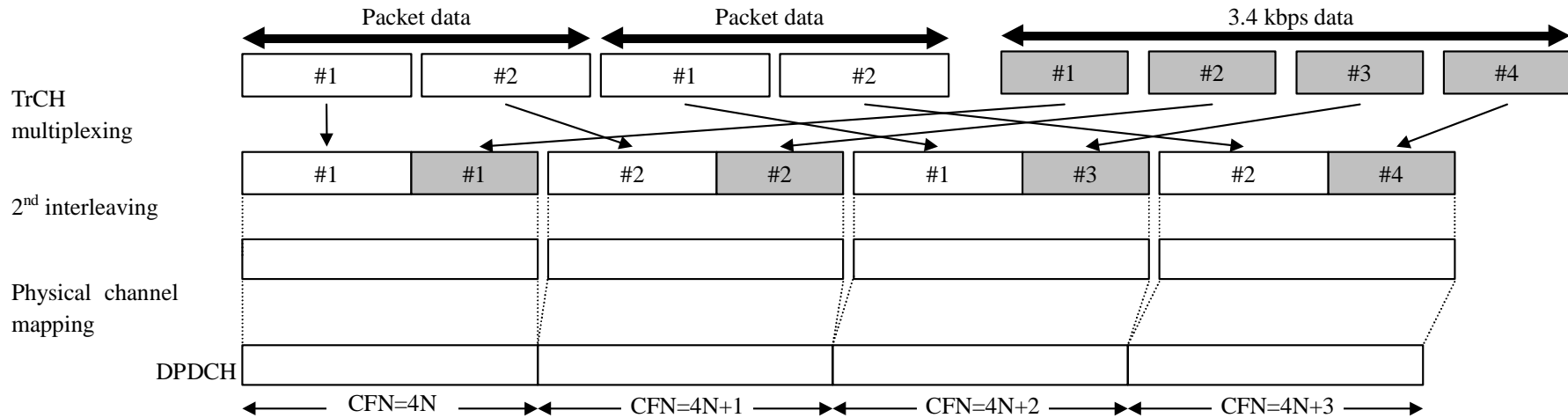


Figure 26: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

Table 23: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

| Data rate (kbps) | Maximum symbol rate (ksps) | No. of physical channel |
|------------------|----------------------------|-------------------------|
| 64               | 240                        | 1                       |
| 128              | 480                        | 1                       |
| 144              | 480                        | 1                       |
| 384              | 960                        | 1                       |

4.1.2.2.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

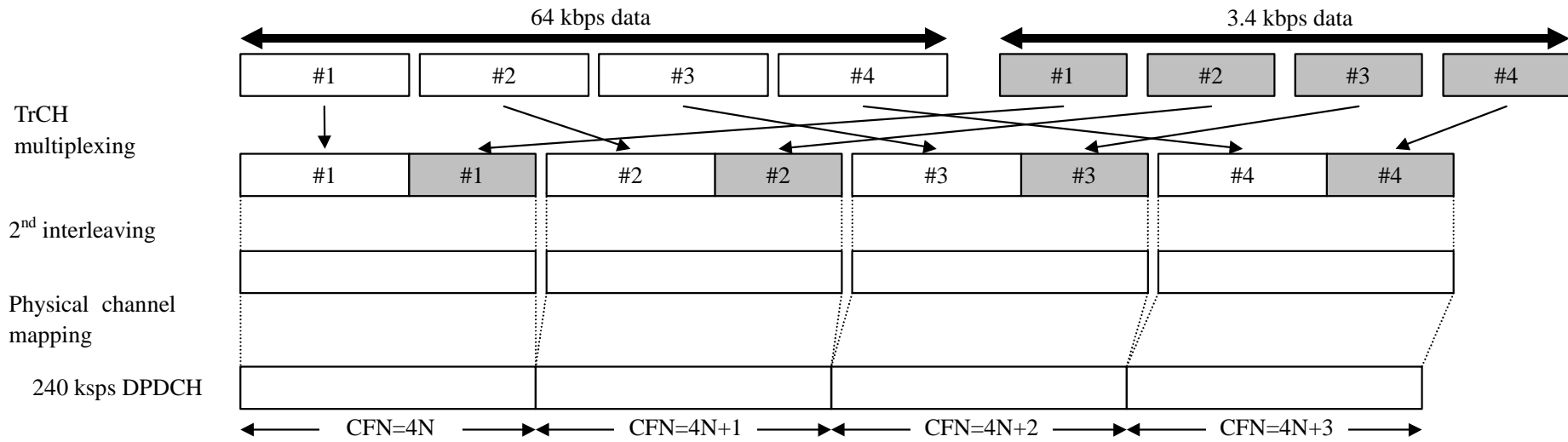


Figure 27: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

4.1.2.2.2.6 Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 24 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.

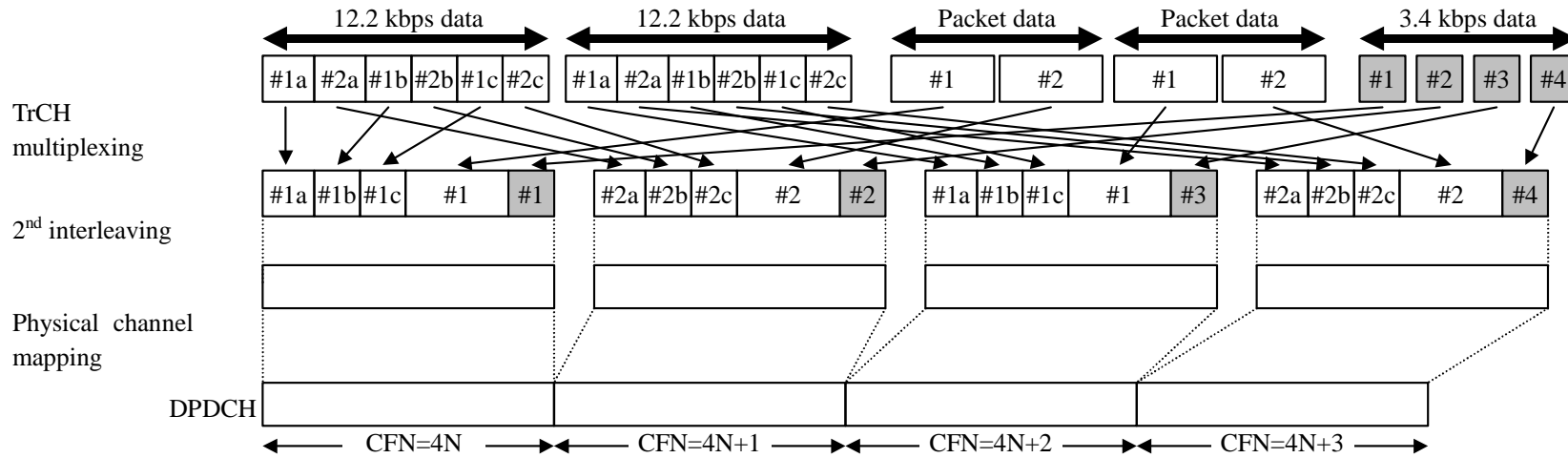


Figure 28: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

Table 24: Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

| Data rate (kbps) | Maximum symbol rate (ksps) | No. of physical channel |
|------------------|----------------------------|-------------------------|
| 64               | 240                        | 1                       |
| 128              | 480                        | 1                       |
| 144              | 480                        | 1                       |
| 384              | 960                        | 1                       |

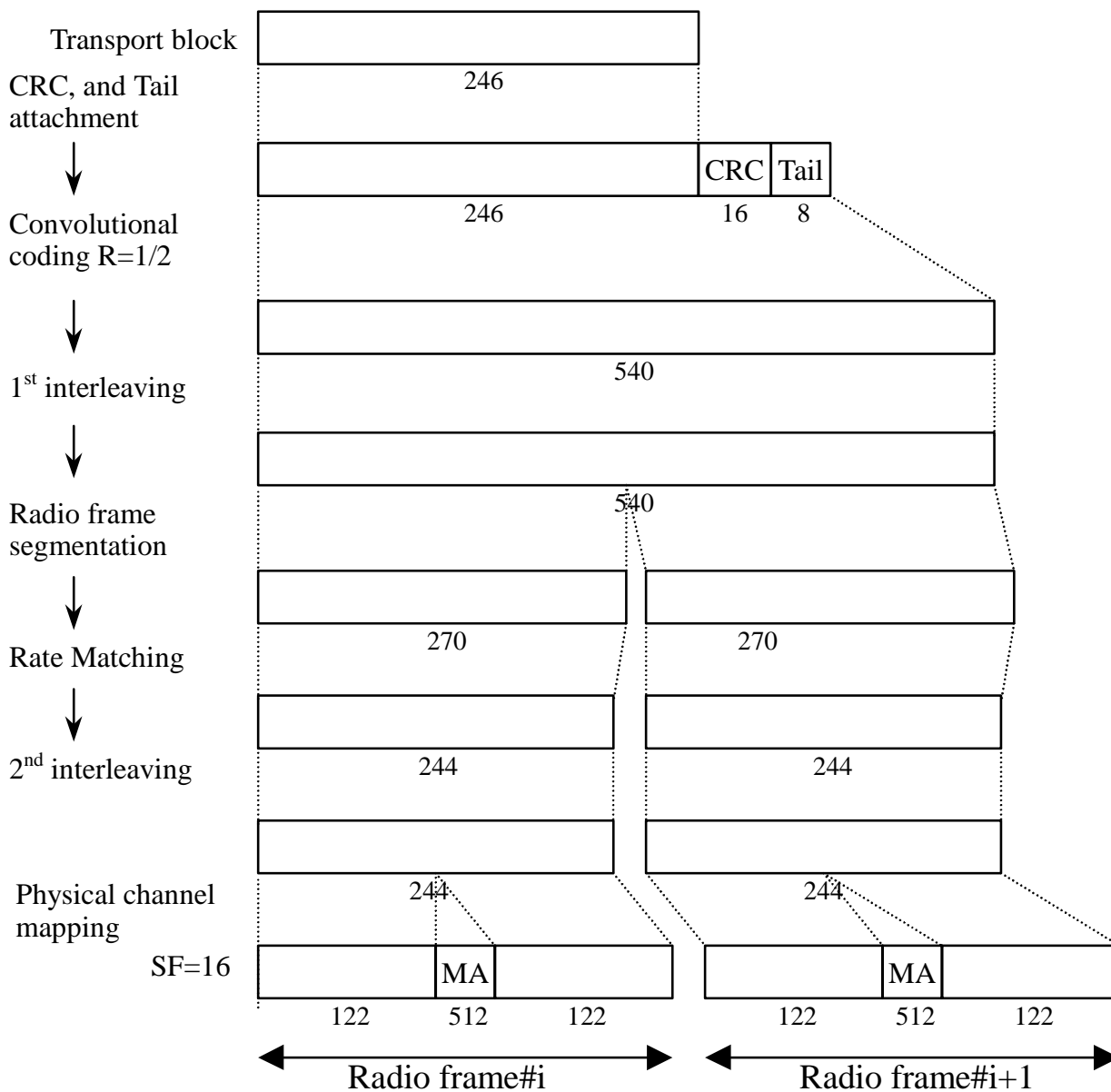
## 4.2 TDD mode – 3.84Mcps TDD option

### 4.2.1 Downlink

#### 4.2.1.1 BCH

**Table 25: Parameters for BCH**

|                      |                           |
|----------------------|---------------------------|
| Transport block size | 246 bit                   |
| CRC                  | 16 bit                    |
| Coding               | CC, coding rate = 1/2     |
| TTI                  | 20 ms                     |
| Midamble             | 512 chips                 |
| Codes and time slots | SF = 16 x 1 x 1 time slot |
| TFCl                 | 0 bit                     |
| TPC                  | 0 bit                     |



**Figure 29: Channel coding for BCH**

## 4.2.1.2 Example for PCH and FACH

**Table 26: Parameters for PCH and FACH**

|                          |            |   |
|--------------------------|------------|---|
| Transport block size     | PCH        | $N_{PCH}=80$ or 240 bit   |
|                          | FACH1      | 363 bit   |
|                          | FACH2      | 171 bit   |
| Transport block set size | PCH        | $80 \cdot B_{PCH}$ or $240 \cdot B_{PCH}$ bit ( $B_{PCH}=0,1$ ) |
|                          | FACH1      | $363 \cdot B_{FACH1}$ bit ( $B_{FACH1}=0,1$ )                   |
|                          | FACH2      | $171 \cdot B_{FACH2}$ bit ( $B_{FACH2}=0,1,2$ )                 |
| Coding                   | PCH, FACH2 | CC, coding rate = 1/2   |
|                          | FACH1      | TC  |
| TTI                      |            | 10 ms   |
| Midamble                 |            | 512 chips   |
| Codes and time slots     |            | SF = 16 x 2 x 1 time slot                                       |
| TFCI                     |            | 16 bit  |
| TPC                      |            | 0 bit   |



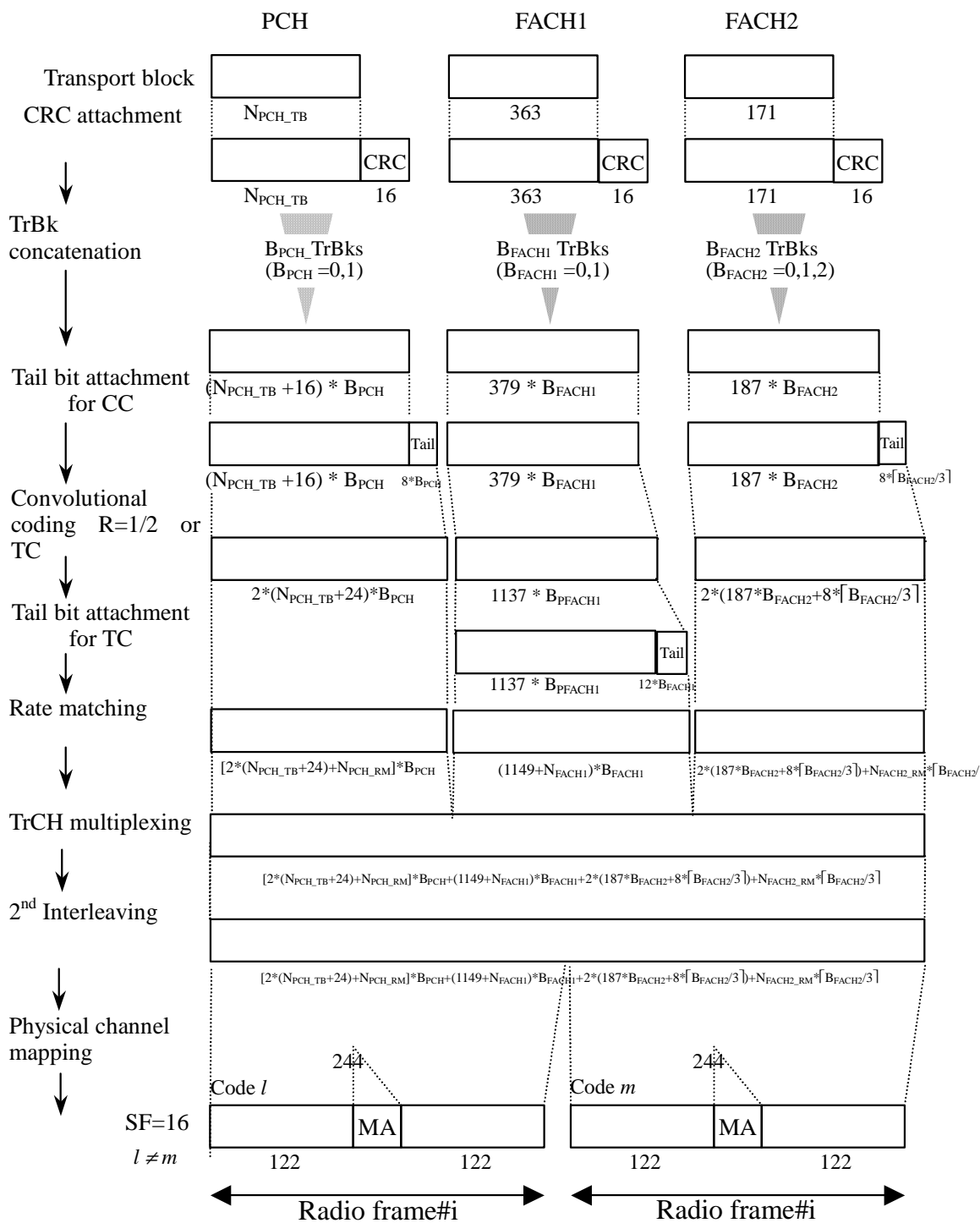


Figure 30: Channel coding and multiplexing example for PCH and FACH

4.2.1.3 Example for DCH

4.2.1.3.1 DCH-> Radio frame segmentation

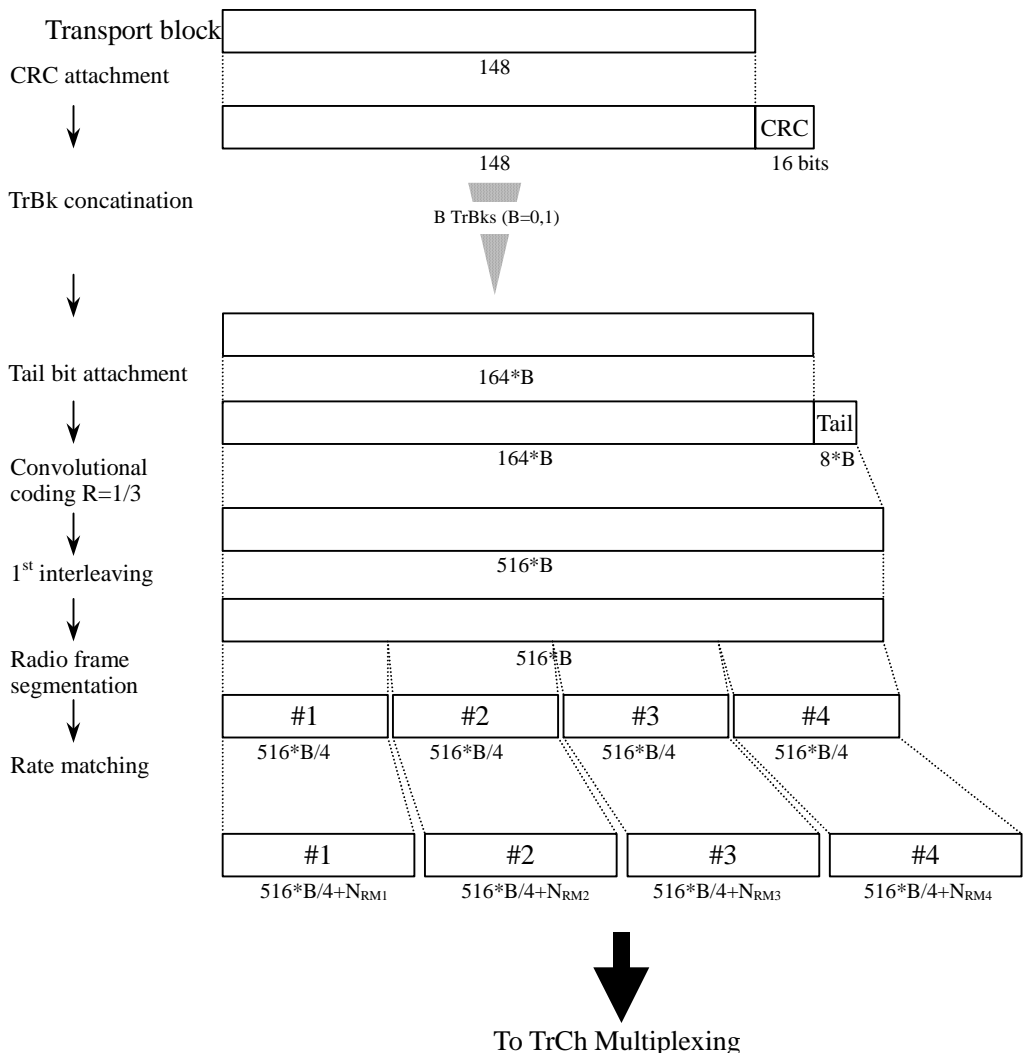
4.2.1.3.1.1 Example for 3.4 kbps data

NOTE: This example can be applied to DCCH.

NOTE: In this example, it is assumed that maximum data rate of RLC payload is 3.4kbps, and that MAC and RLC overhead in a transport block is 12 bits.

**Table 27: Parameter examples for 3.4 kbps data**

|                          |                       |
|--------------------------|-----------------------|
| Transport block size     | 148 bits              |
| Transport block set size | 148*B bits (B=0,1)    |
| CRC                      | 16 bits               |
| Coding                   | CC, coding rate = 1/3 |
| TTI                      | 40 ms                 |



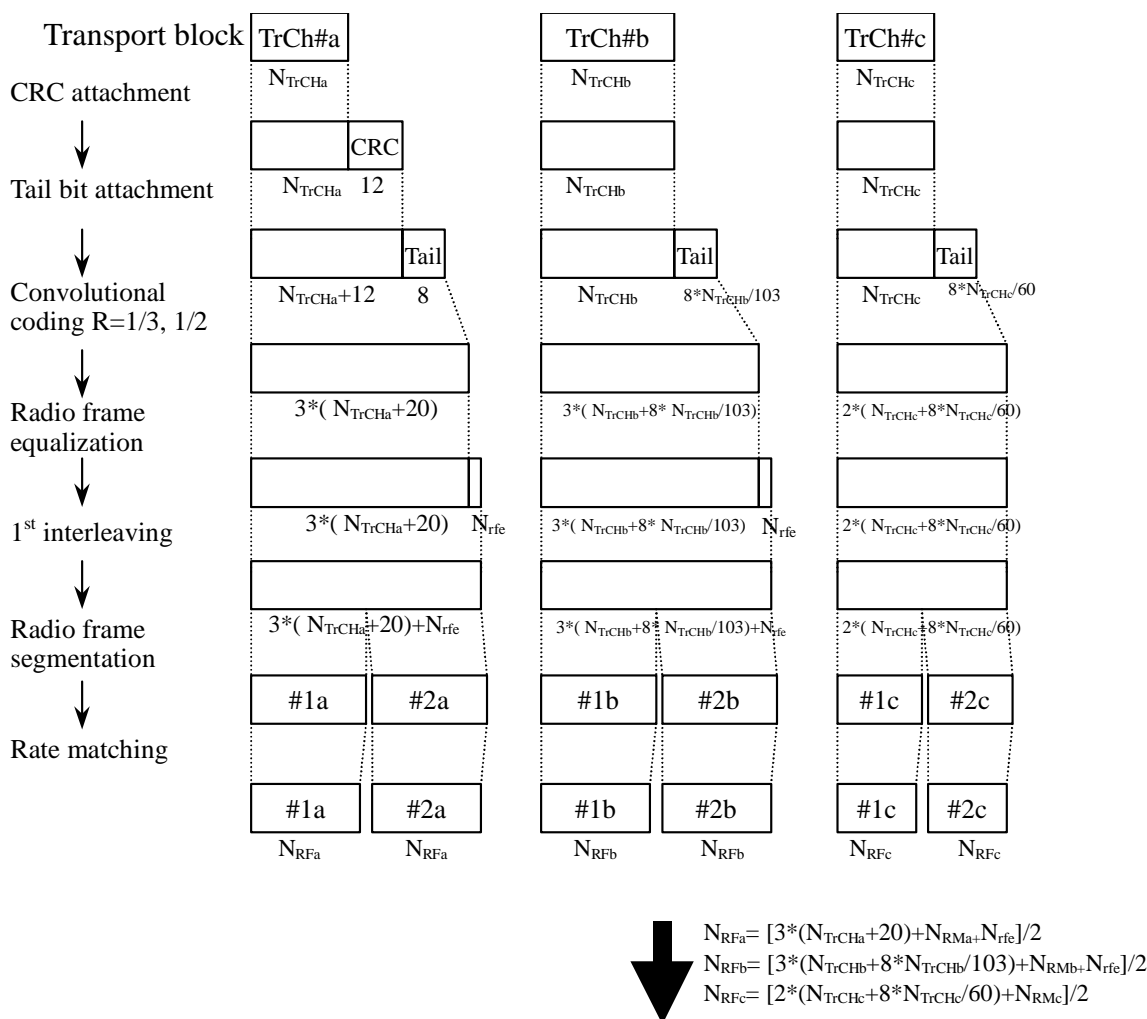
**Figure 31: Channel coding and multiplexing example for 3.4 kbps data**

4.2.1.3.1.2 Example for 12.2 kbps data

NOTE: This example can be applied to AMR speech.

**Table 28: Parameter examples for 12.2 kbps data**

|                          |   |  |
|--------------------------|---|--|
| The number of TrChs      |   | 3  |
| Transport block size     | TrCH#a  | 39 or 81 bits  |
|                          | TrCH#b  | 103 bits   |
|                          | TrCH#c  | 60 bits  |
| Transport block set size | #1  | $N_{TrCHa}=1*81, N_{TrCHb}=1*103, N_{TrCHc}=1*60$ bits |
|                          | #2  | $N_{TrCHa}=1*39, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits |
|                          | #3  | $N_{TrCHa}=0*81, N_{TrCHb}=0*103, N_{TrCHc}=0*60$ bits |
| CRC                      | 12 bits (attached only to TrCh#a)   |  |
| Coding TTI               | CC,<br>coding rate = 1/3 for TrCh#a, b<br>coding rate = 1/2 for TrCh#c<br>20 ms |  |



To TrCh Multiplexing

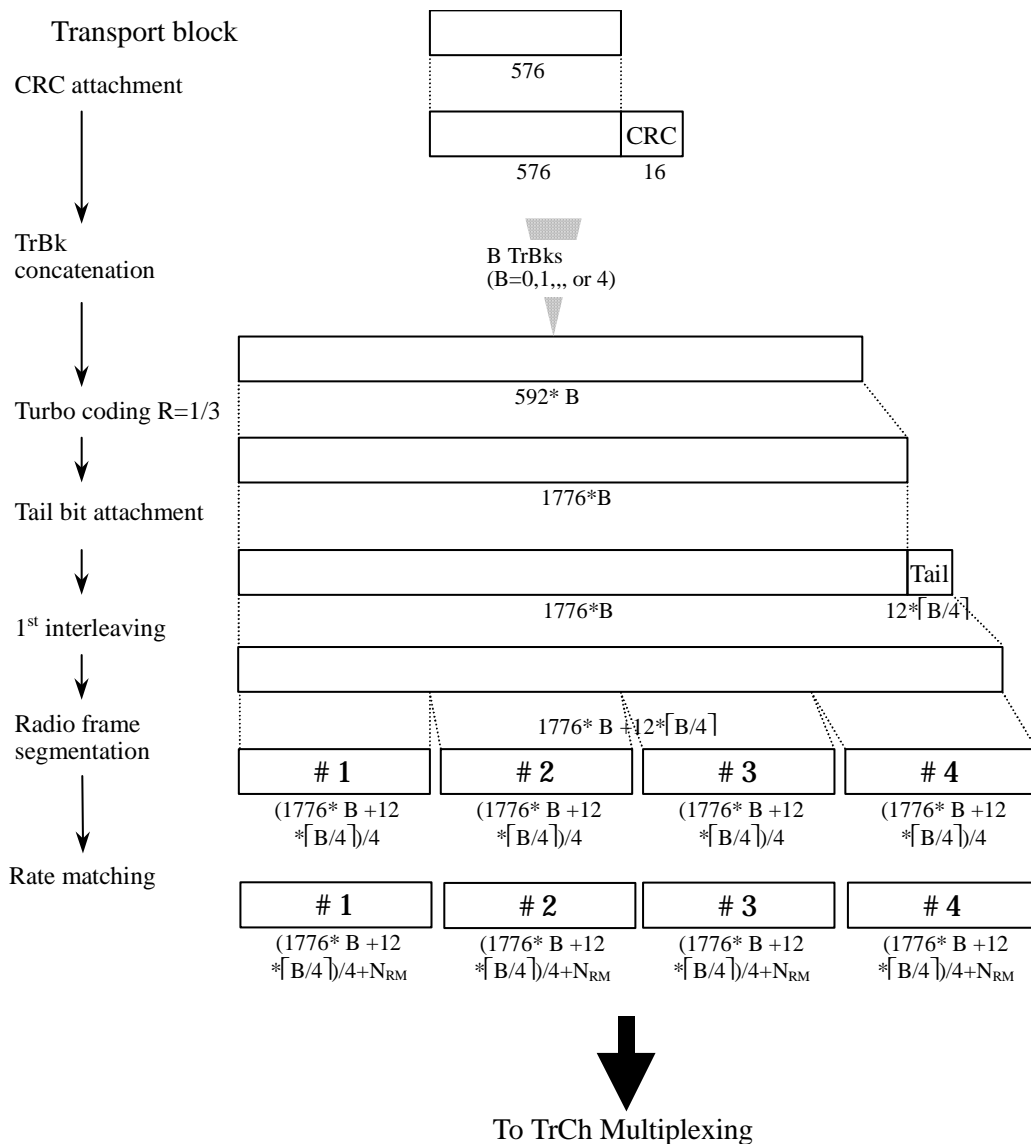
**Figure 32: Channel coding and multiplexing example for 12.2 kbps data**

4.2.1.3.1.3 Example of 28.8/57.6 kbps data

NOTE: This example can be applied to Modem or FAX.

**Table 29: Parameters for 28.8/57.6 kbps data**

|                          |           |                                 |
|--------------------------|-----------|---------------------------------|
| The number of TrChs      |           | 1                               |
| Transport block size     |           | 576 bits                        |
| Transport block set size | 28.8 kbps | 576*B bits (B=0, 1, 2)          |
|                          | 57.6 kbps | 576*B bits (B=0, 1, 2, 3, 4)    |
| CRC                      |           | 16 bits                         |
| Coding                   |           | Turbo coding, coding rate = 1/3 |
| TTI                      |           | 40 ms                           |



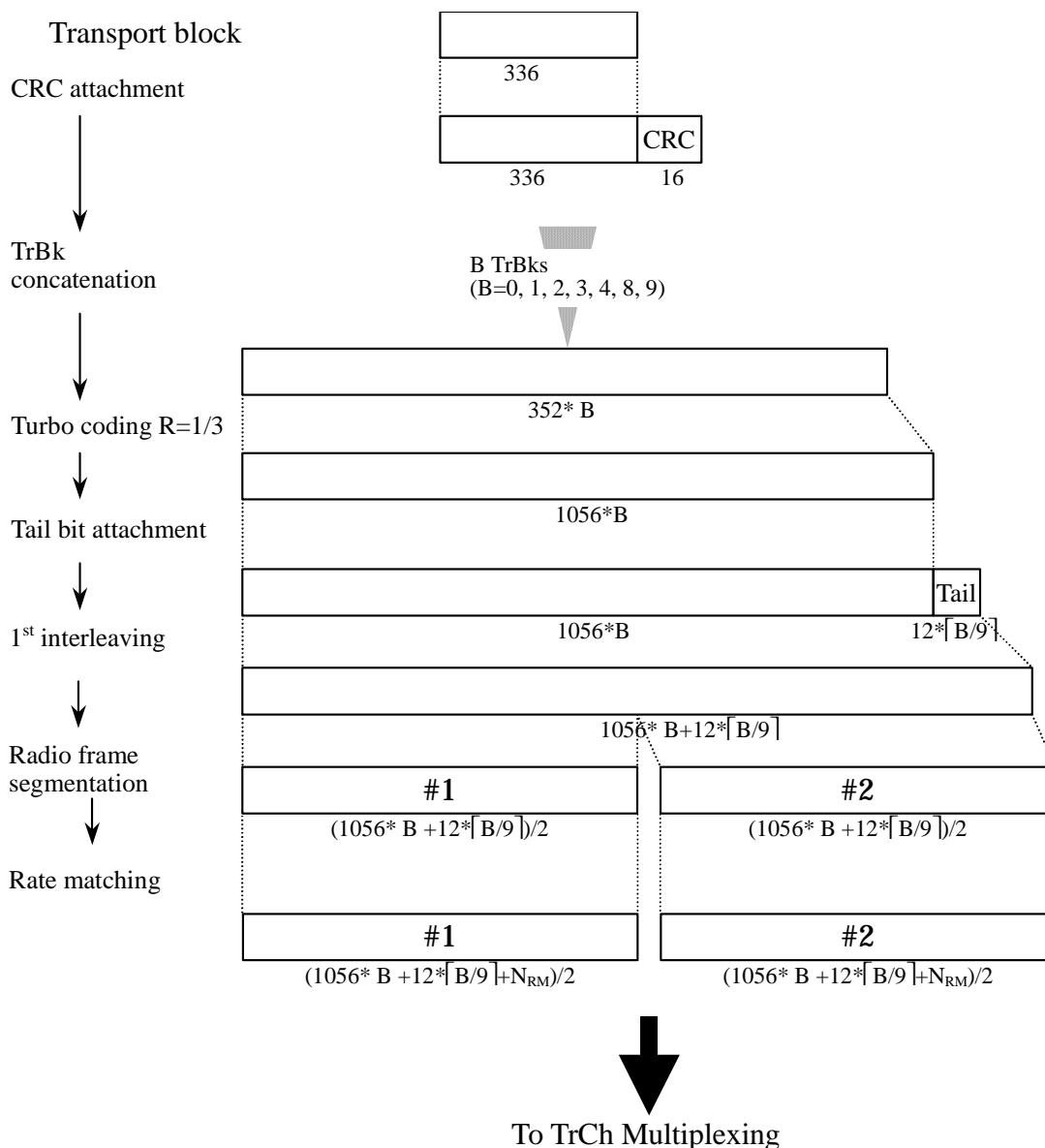
**Figure 33: Channel coding and multiplexing example for 28.8/57.6 kbps data**

4.2.1.3.1.4 Example of 64/128/144 kbps packet data

NOTE: In this example it is assumed, that maximum data rate of RLC payload is 64/128/144 kbps, and MAC and RLC overhead in a transport block is 16 bits.

**Table 30: Parameters for 64/128/144 kbps packet data**

|                          |                                 |                                   |
|--------------------------|---------------------------------|-----------------------------------|
| The number of TrChs      | 1                               |                                   |
| Transport block size     | 336 bits                        |                                   |
| Transport block set size | 64 kbps                         | 336*B bits (B = 0, 1, 2, 3, 4)    |
|                          | 128 kbps                        | 336*B bits (B = 0, 1, 2, 4, 8)    |
|                          | 144 kbps                        | 336*B bits (B = 0, 1, 2, 4, 8, 9) |
| CRC                      | 16 bits                         |                                   |
| Coding                   | Turbo coding, coding rate = 1/3 |                                   |
| TTI                      | 20 ms                           |                                   |



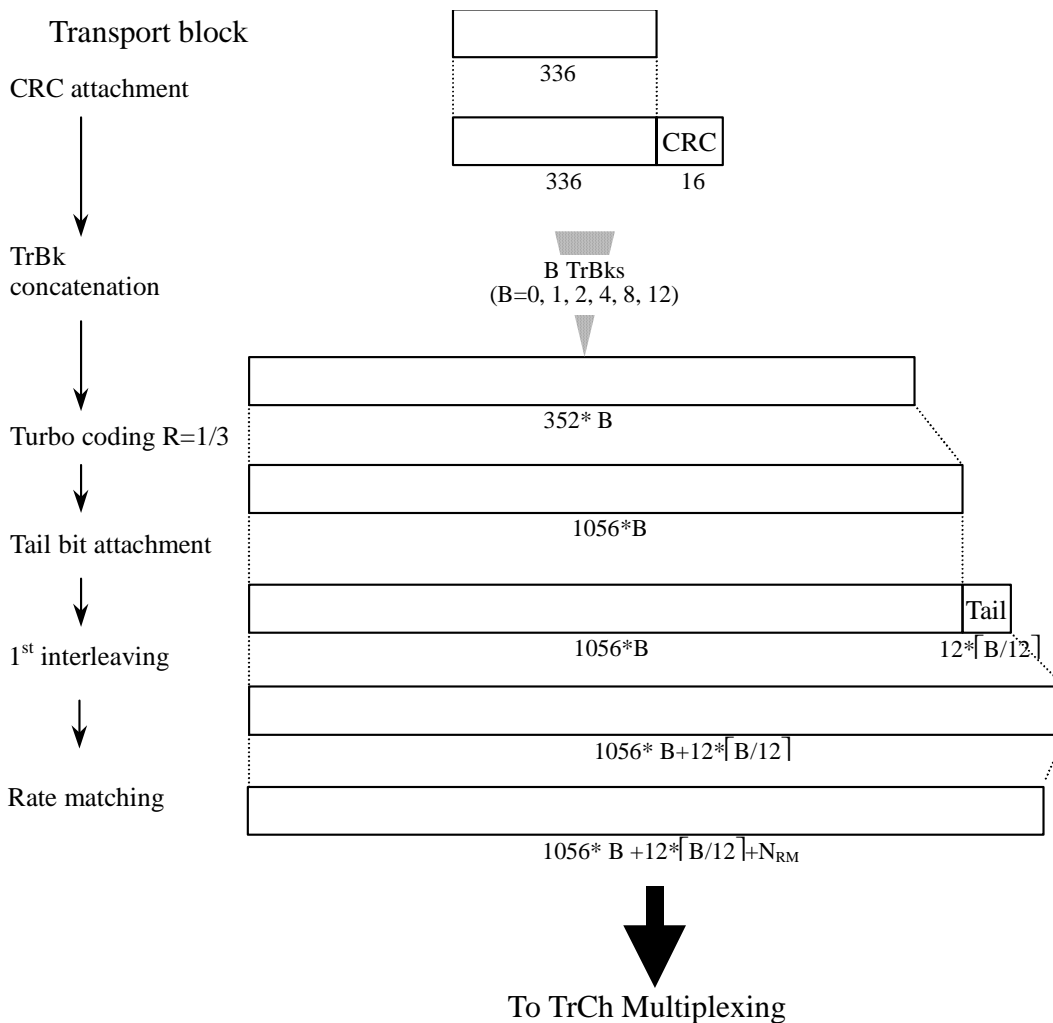
**Figure 34: Channel coding and multiplexing example for 64/128/144 kbps packet data**

4.2.1.3.1.5 Example of 384 kbps packet data

NOTE: In this example it is assumed, that the maximum data rate of RLC payload is 384 kbps, and MAC and RLC overhead in a transport block is 16 bits.

**Table 31: Parameters for 384 kbps packet data**

|                          |   |
|--------------------------|---|
| The number of TrChs      | 1   |
| Transport block size     | 336 bits  |
| Transport block set size | 336*B bits<br>(B = 0, 1, 2, 4, 8, 12 for TTI=10ms,<br>B = 0, 1, 2, 4, 8, 12, 16, 20, 24 for TTI=20ms) |
| CRC                      | 16 bits   |
| Coding                   | Turbo coding, coding rate = 1/3   |
| TTI                      | 10 or 20 ms   |



**Figure 35: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=10ms**

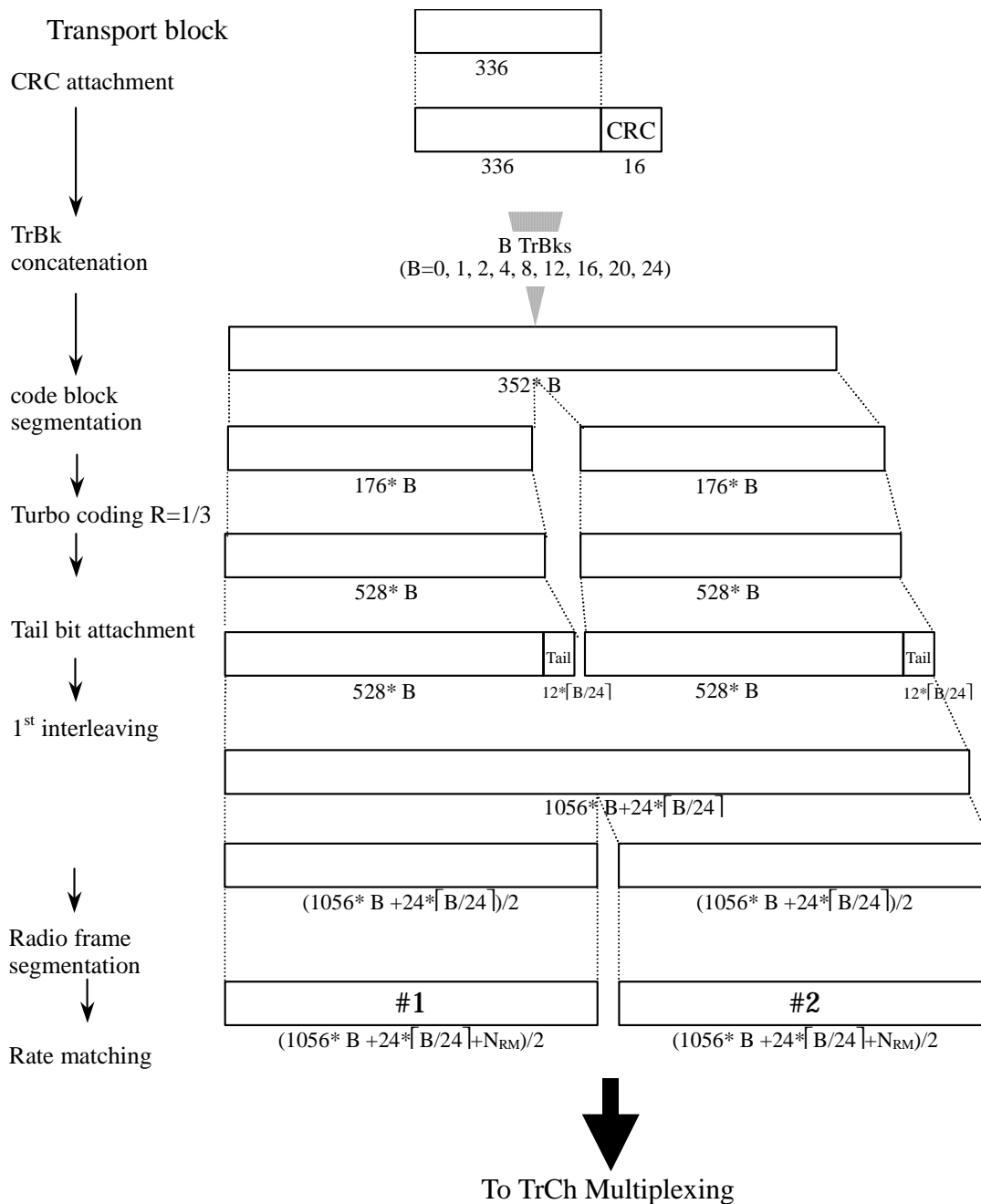


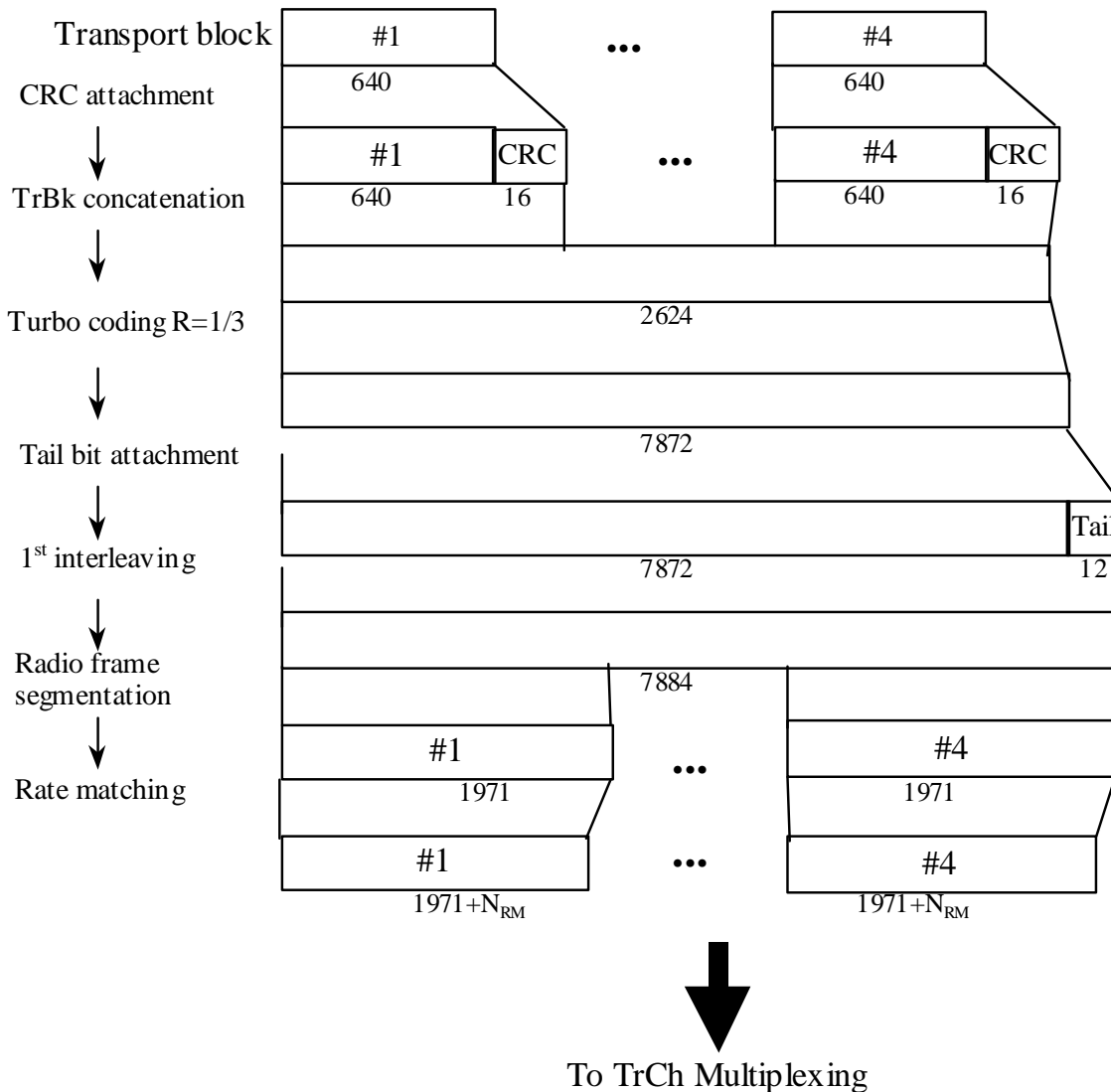
Figure 36: Channel coding and multiplexing example for 384 kbps packet data in case of TTI=20ms

4.2.1.3.1.6 Example for 64 kbps data

NOTE: This example can be applied to ISDN service.

**Table 32: Parameters for 64 kbps data**

|                          |                                 |
|--------------------------|---------------------------------|
| The number of TrChs      | 1                               |
| Transport block size     | 640 bits                        |
| Transport block set size | 4*640 bits                      |
| CRC                      | 16 bits                         |
| Coding                   | Turbo coding, coding rate = 1/3 |
| TTI                      | 40 ms                           |



**Figure 37: Channel coding and multiplexing example for 64 kbps data**

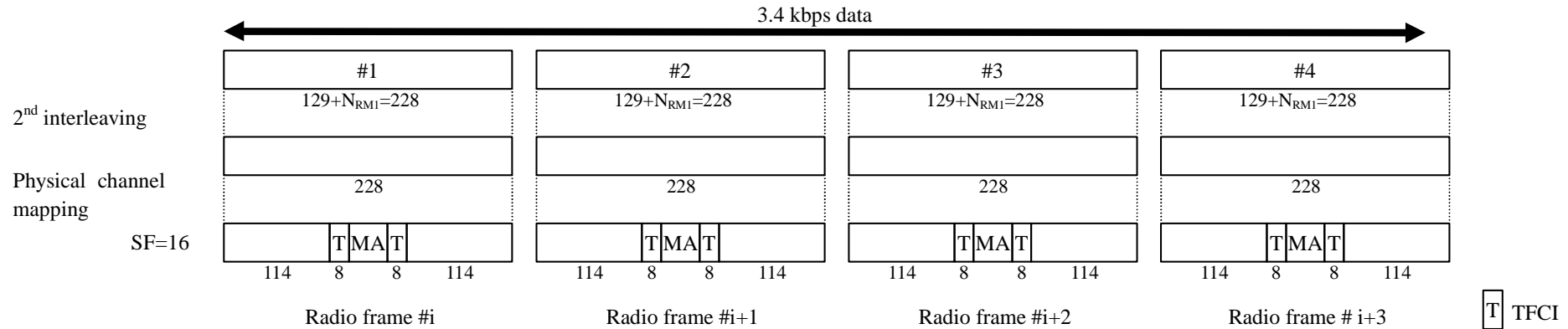


4.2.1.3.2 TrCH multiplexing -> Physical channel mapping

4.2.1.3.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

Table 33 shows example of physical channel parameters for Stand-alone mapping of 3.4 kbps data.



**Figure 38: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data**

**Table 33: Physical channel parameters for Stand-alone mapping of 3.4 kbps data**

|                      |                             |
|----------------------|-----------------------------|
| Midamble             | 512 chips                   |
| Codes and time slots | SF16 x 1 code x 1 time slot |
| TFCI                 | 16 bit                      |
| TPC                  | 0 bit                       |

4.2.1.3.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

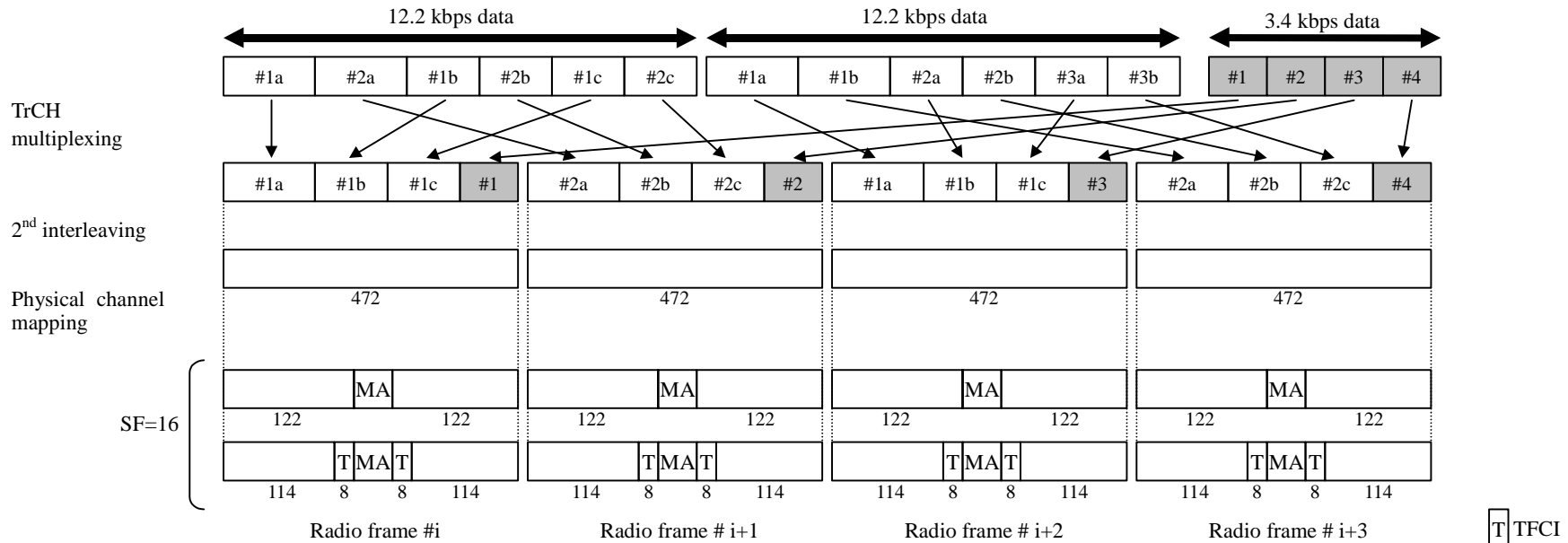


Figure 39: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 34: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

|                      |                             |
|----------------------|-----------------------------|
| Midamble             | 512 chips                   |
| Codes and time slots | SF16 x 2 code x 1 time slot |
| TFCI                 | 16 bit                      |
| TPC                  | 0 bit                       |

4.2.1.3.2.3 Example for multiplexing of 28.8/57.6 kbps data 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 35 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

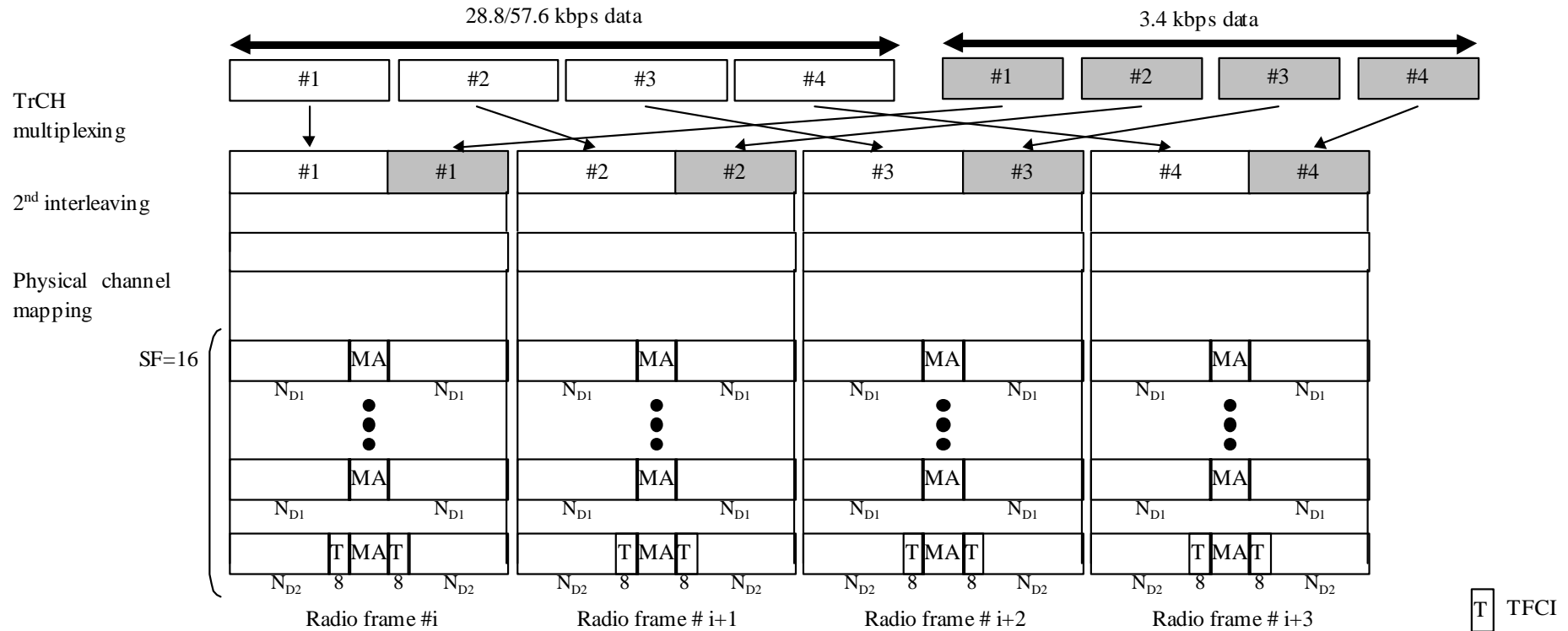


Figure 40: Channel coding and multiplexing example for multiplexing 28.8/57.6 kbps data and 3.4 kbps data

Table 35: Physical channel parameters for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

|                                   |                |                              |
|-----------------------------------|----------------|------------------------------|
| Midamble                          | 28.8/57.6 kbps | 512 chips                    |
| N <sub>D1</sub> , N <sub>D2</sub> | 28.8/57.6 kbps | 122 bit, 114 bit             |
| Code & time                       | 28.8 kbps      | SF16 x 2 codes x 1 time slot |
| slots                             | 57.6 kbps      | SF16 x 4 codes x 1 time slot |
| TFCI                              |                | 16 bit                       |
| TPC                               |                | 0 bit                        |

4.2.1.3.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 36 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.

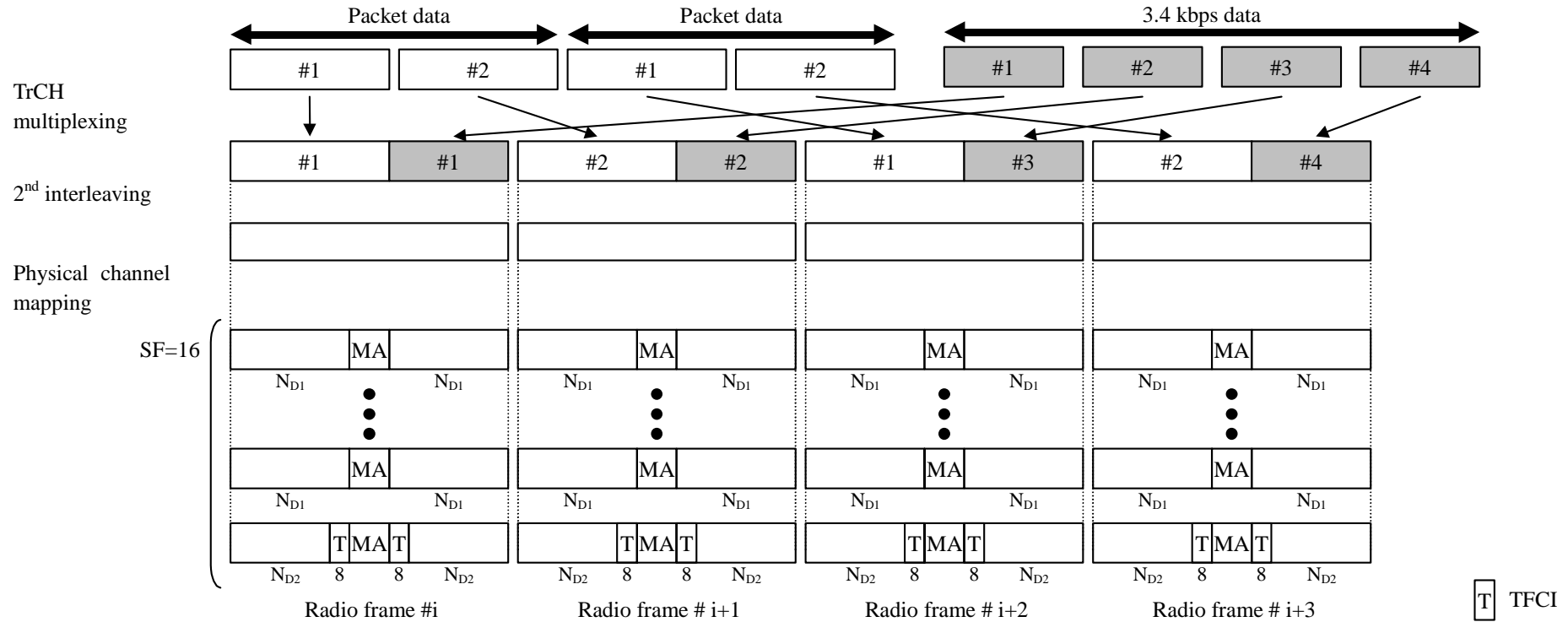


Figure 41: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

**Table 36: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data**

|                                   |                      |                               |
|-----------------------------------|----------------------|-------------------------------|
| Midamble                          | 64 kbps              | 512 chips                     |
|                                   | 128 & 144 & 384 kbps | 256 chips                     |
| N <sub>D1</sub> , N <sub>D2</sub> | 64 kbps              | 122 bit, 114 bit              |
|                                   | 128 & 144 & 384 kbps | 138 bit, 130 bit              |
| Code & time slots                 | 64 kbps              | SF16 x 5 codes x 1 time slot  |
|                                   | 128 kbps             | SF16 x 8 codes x 1 time slot  |
|                                   | 144 kbps             | SF16 x 9 codes x 1 time slot  |
|                                   | 384 kbps             | SF16 x 8 codes x 3 time slots |
| TFCI                              |                      | 16 bit                        |
| TPC                               |                      | 0 bit                         |

4.2.1.3.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 37 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

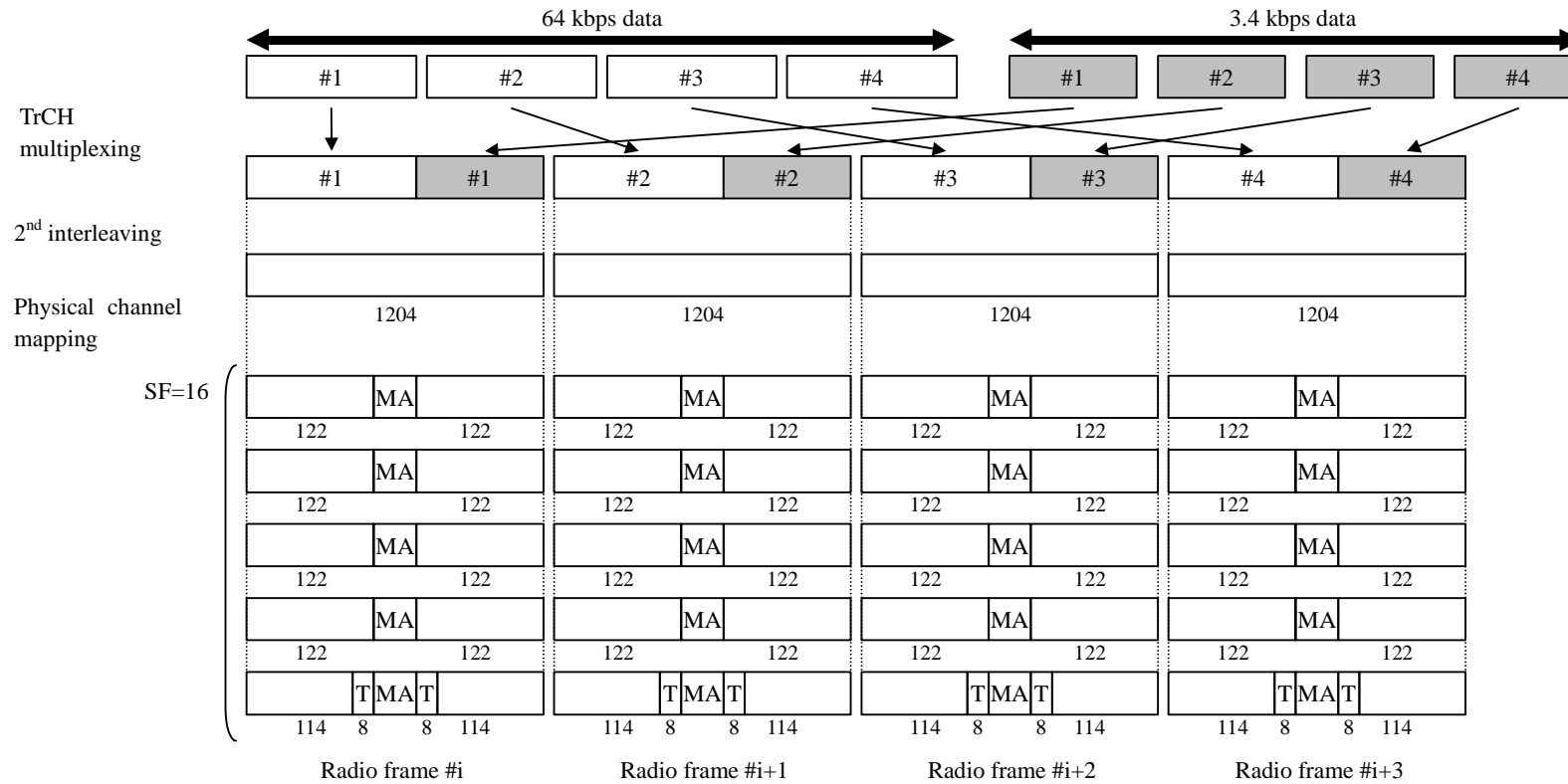


Figure 42: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

Table 37: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

|                   |                              |
|-------------------|------------------------------|
| Midamble          | 512 chips                    |
| Code & time slots | SF16 x 5 codes x 1 time slot |
| TFCI              | 16 bit                       |
| TPC               | 0 bit                        |

4.2.1.3.2.6 Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 38 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.

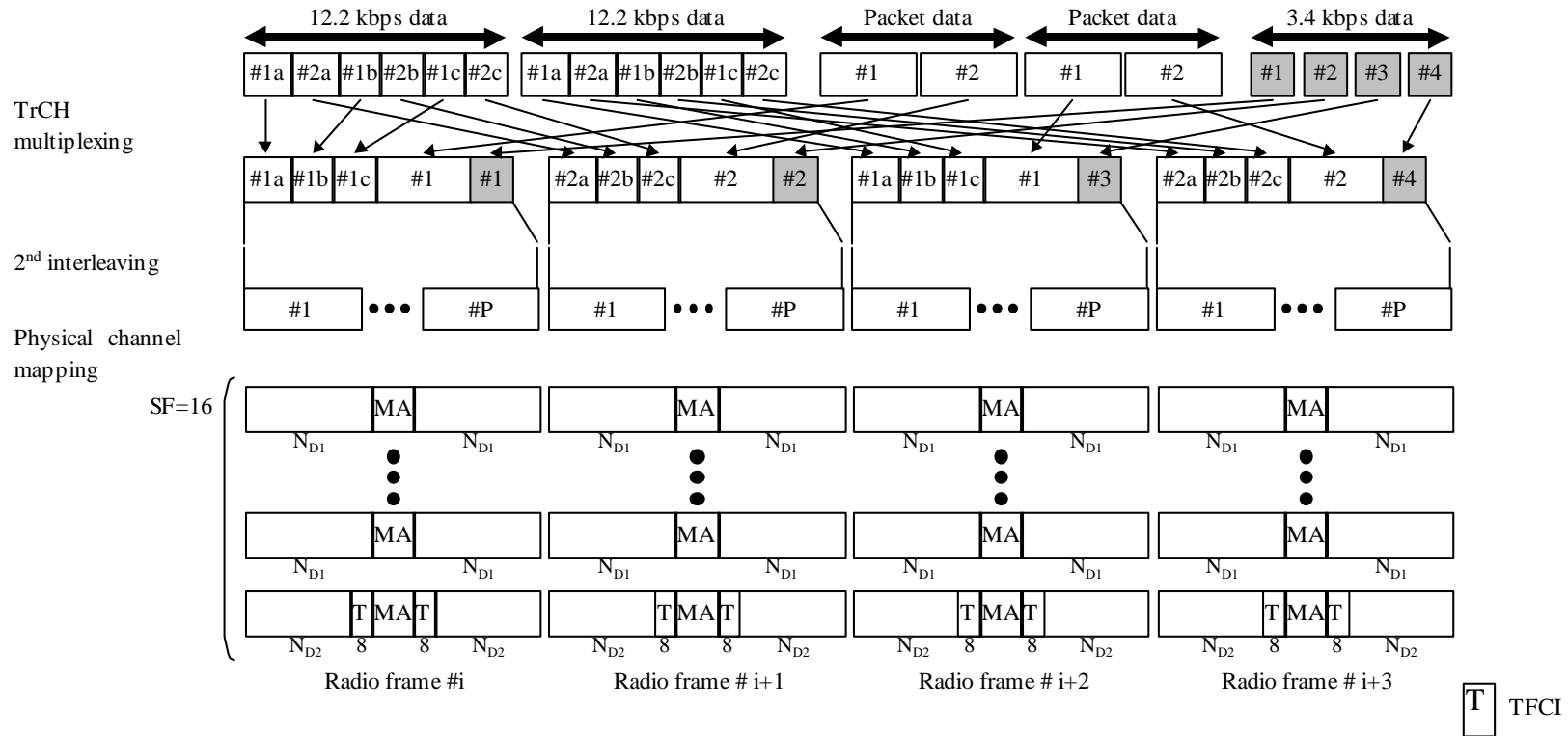


Figure 43: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

Table 38 Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

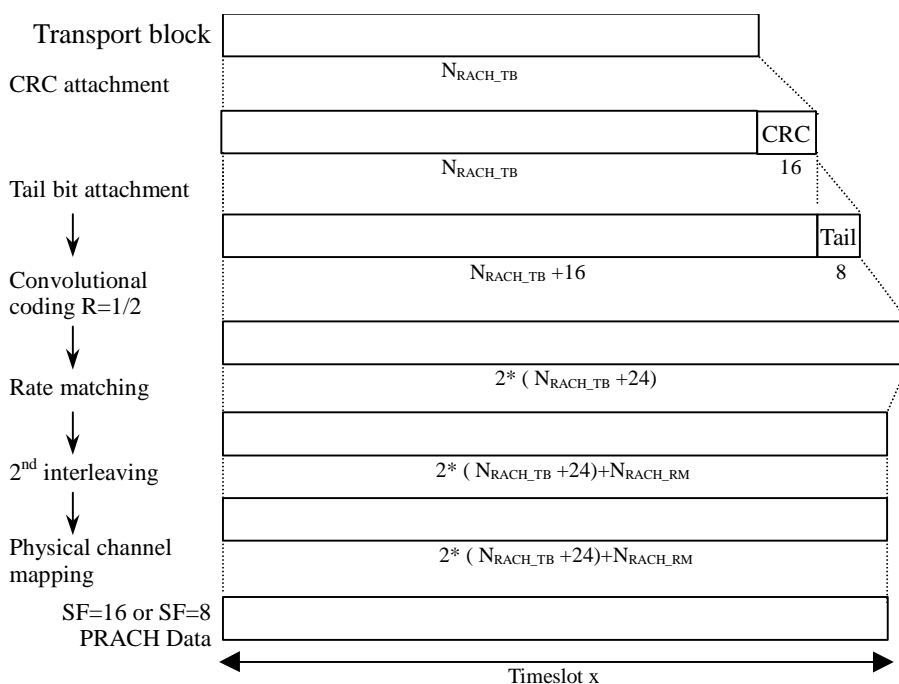
| Data rate (kbps) | No. of timeslots | No. of physical channels with SF16 per used TS | Midamble length | $N_{TFCI}$ | $N_{TPC}$ |
|------------------|------------------|--|-----------------|------------|-----------|
| 64               | 1                | 5  | 512 chips       | 16         | 0         |
| 128              | 1                | 8  | 256 chips       | 16         | 0         |
| 144              | 1                | 9  | 256 chips       | 16         | 0         |
| 384              | 3                | 8  | 256 chips       | 16         | 0         |

## 4.2.2 Uplink

### 4.2.2.1 RACH

**Table 39: Parameters for RACH**

|                      |  |
|----------------------|--|
| Transport block size | $N_{RACH} = 168$ bit                                     |
| CRC                  | 16 bit   |
| Coding               | CC, coding rate = 1/2                                    |
| TTI                  | 10 ms  |
| Midamble             | 512 chips  |
| Codes and time slots | SF = 16 x 1 x 1 time slot or<br>SF = 8 x 1 x 1 time slot |
| TFCI                 | 0 bit  |
| TPC                  | 0 bit  |



**Figure 44: Channel coding and multiplexing example for PRACH**

### 4.2.2.2 Example for DCH

#### 4.2.2.2.1 DCH-> Radio frame segmentation

See 4.2.1.4.2.



4.2.2.2.2 TrCH multiplexing -> Physical channel mapping

4.2.2.2.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

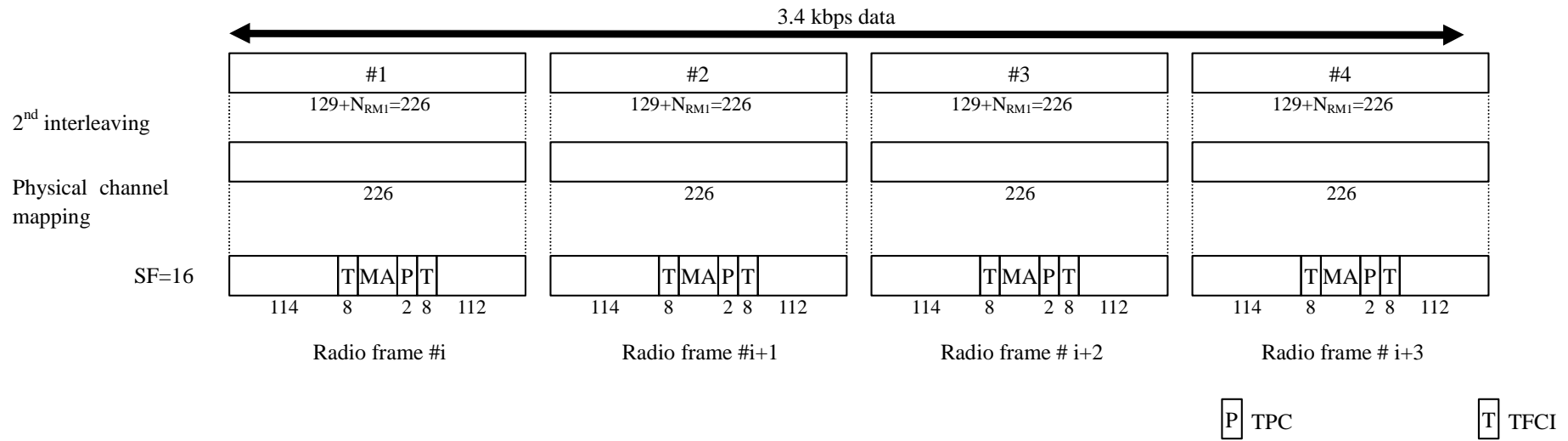


Figure 45: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

4.2.2.2.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

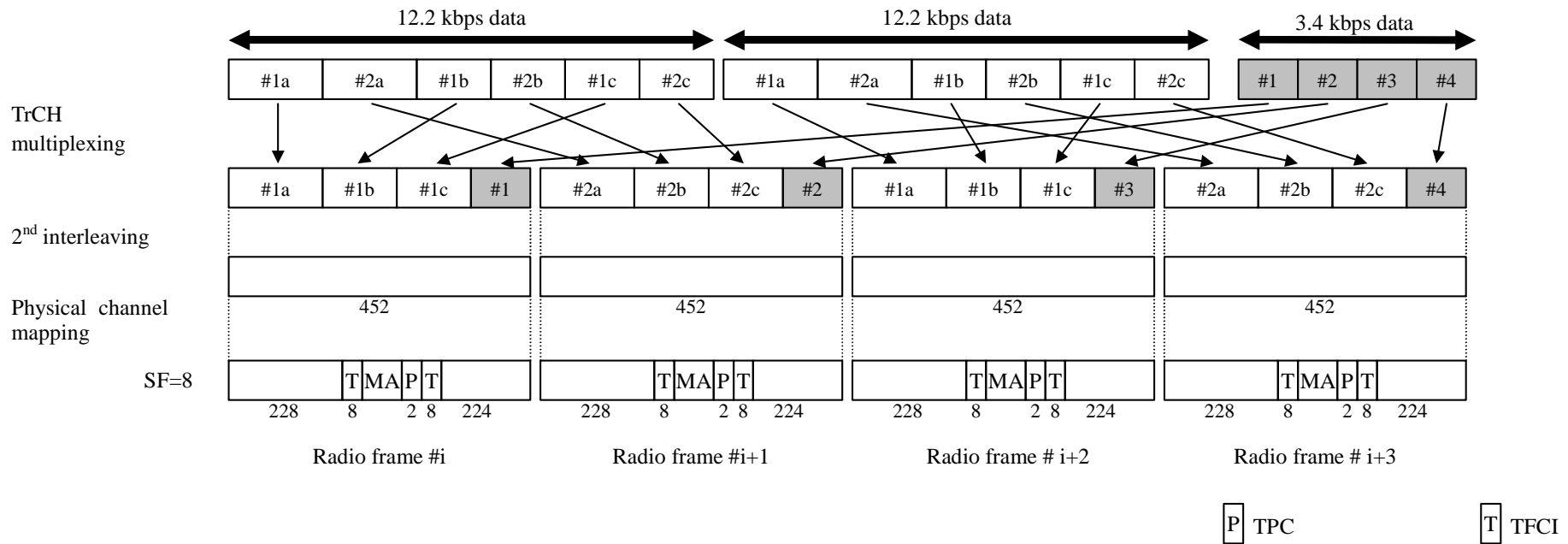


Figure 46: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 40: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

|                      |                            |
|----------------------|----------------------------|
| Midamble             | 512 chips                  |
| Codes and time slots | SF8 x 1 code x 1 time slot |
| TFCI                 | 16 bit                     |
| TPC                  | 2 bit                      |

4.2.2.2.3 Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 41 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

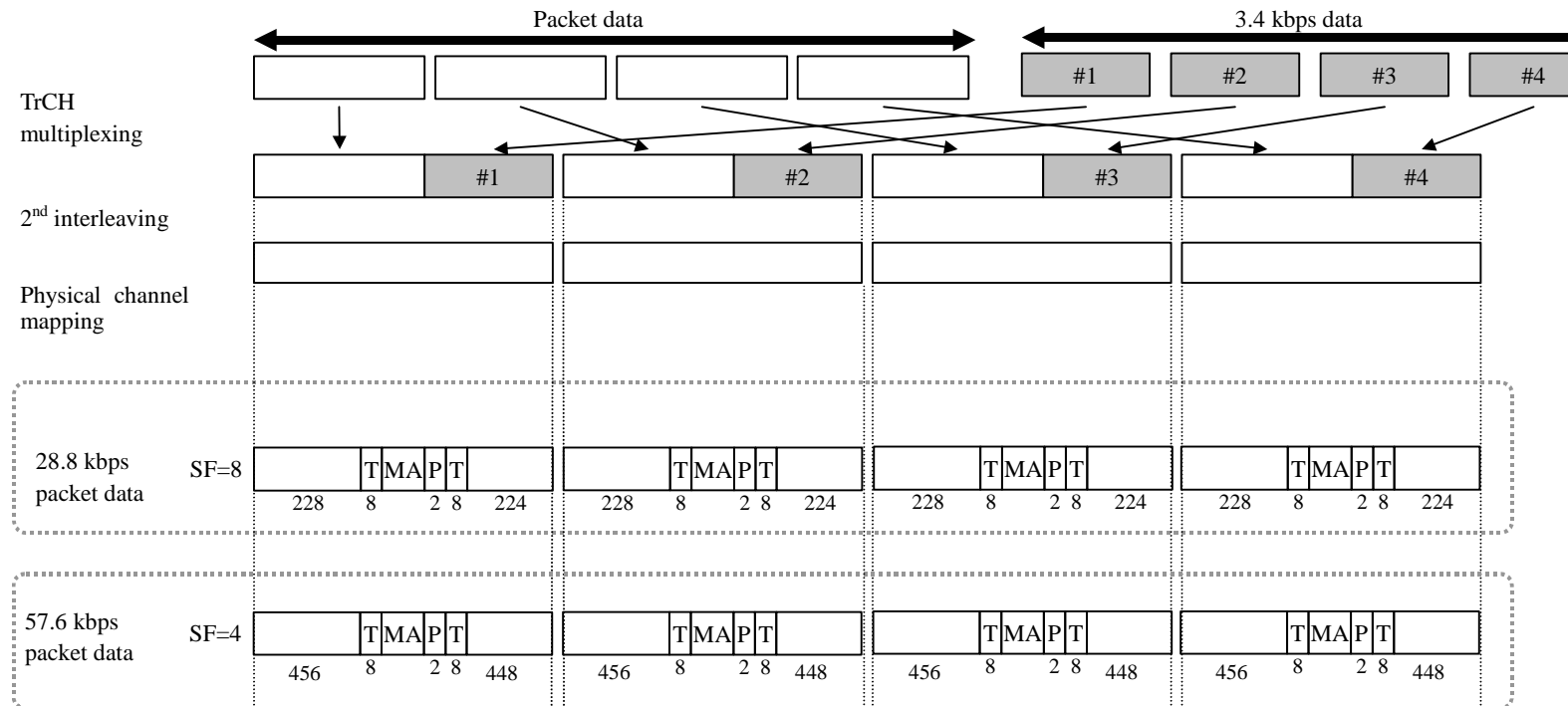


Figure 47: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Table 41: Physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

|                    |                |                              |
|--------------------|----------------|------------------------------|
| Midamble           | 28.8/57.6 kbps | 512 chips                    |
| Codes & time slots | 28.8 kbps      | (SF8 x 1 code) x 1 time slot |
|                    | 57.6 kbps      | (SF4 x 1 code) x 1 time slot |
| TFCI               |                | 16 bit                       |
| TPC                |                | 2 bit                        |

4.2.2.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 42 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.

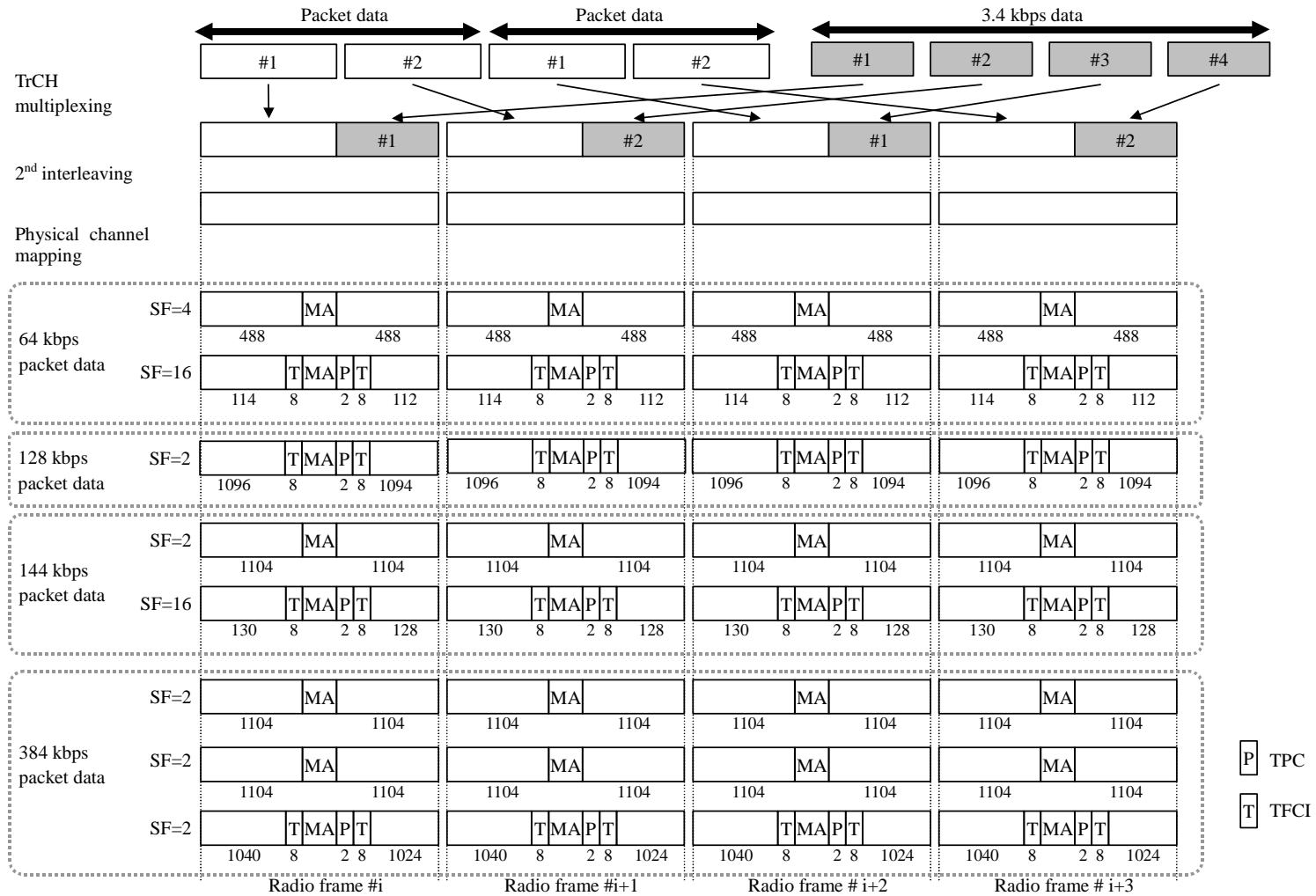


Figure 48: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

**Table 42: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data**

|                    |                      |   |
|--------------------|----------------------|---|
| Midamble           | 64 kbps              | 512 chips   |
|                    | 128 & 144 & 384 kbps | 256 chips   |
| Codes & time slots | 64 kbps              | {{(SF16 x 1 code) + (SF4 x 1 code)} x 1 time slot |
|                    | 128 kbps             | (SF2 x 1 code) x 1 time slot                      |
|                    | 144 kbps             | {{(SF16 x 1 code) + (SF2 x 1 code)} x 1 time slot |
|                    | 384 kbps             | SF2 x 1 code x 3 time slot                        |
| TFCI               |                      | 16 bit  |
| TPC                |                      | 2 bit   |

NOTE: As an additional example, physical channels can also be mapped without using multicode per timeslot, e.g.:

for 64kbps: (SF16 x 1 code x 1 timeslot) + (SF4x 1 code x 1 timeslot)

for 64kbps: (SF2 x 1 code x 1 timeslot)

for 144kbps: (SF16 x 1 code x 1 timeslot) + (SF2x 1 code x 1 timeslot)

for 144kbps: (SF1 x 1 code x 1 timeslot)

4.2.2.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 43 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

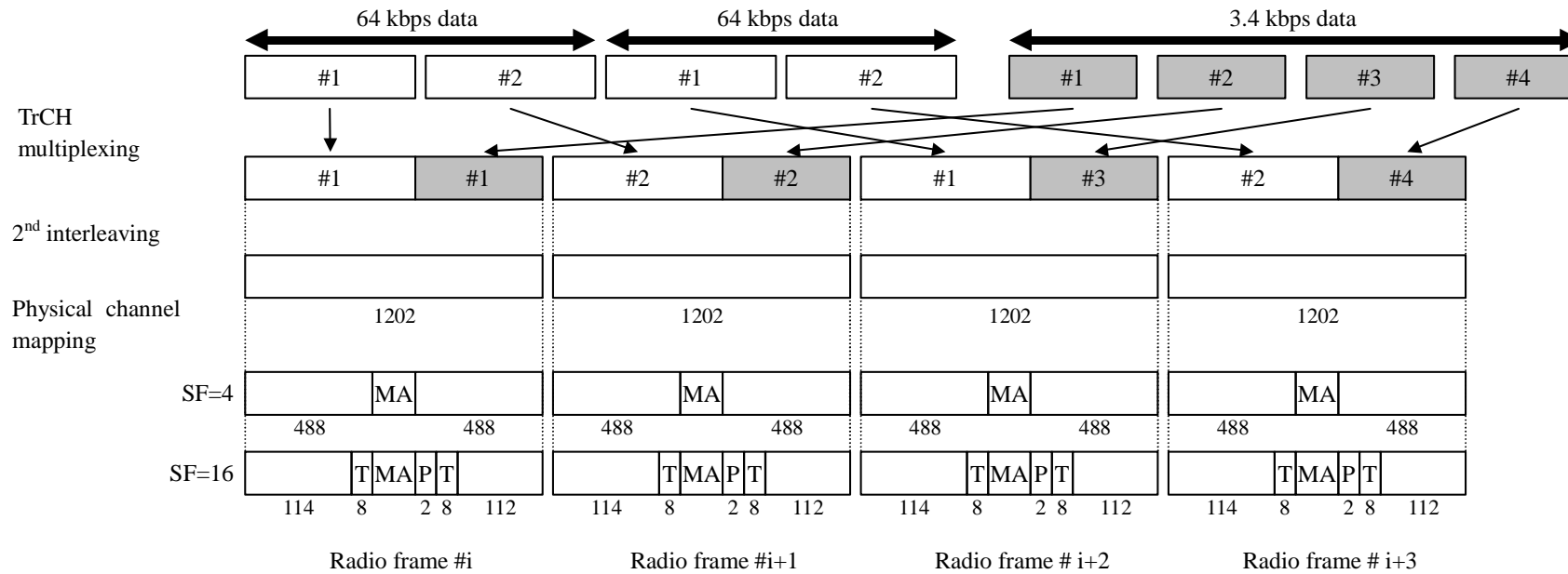


Figure 49: Channel coding and multiplexing example for multiplexing of 64 kbps packet data and 3.4 kbps data

Table 43: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

|                    |  |
|--------------------|--|
| Midamble           | 512 chips  |
| Codes & time slots | {(SF16 x 1 code) + (SF4 x 1 code)} x 1 time slot |
| TFCI               | 16 bit   |
| TPC                | 2 bit  |

NOTE: As an additional example, physical channels can also be mapped without using multicode per timeslot, e.g.

for 64kbps: (SF16 x 1 code x 1 timeslot) + (SF4 x 1 code x 1 timeslot)

for 64kbps: (SF2 x 1 code x 1 timeslot)

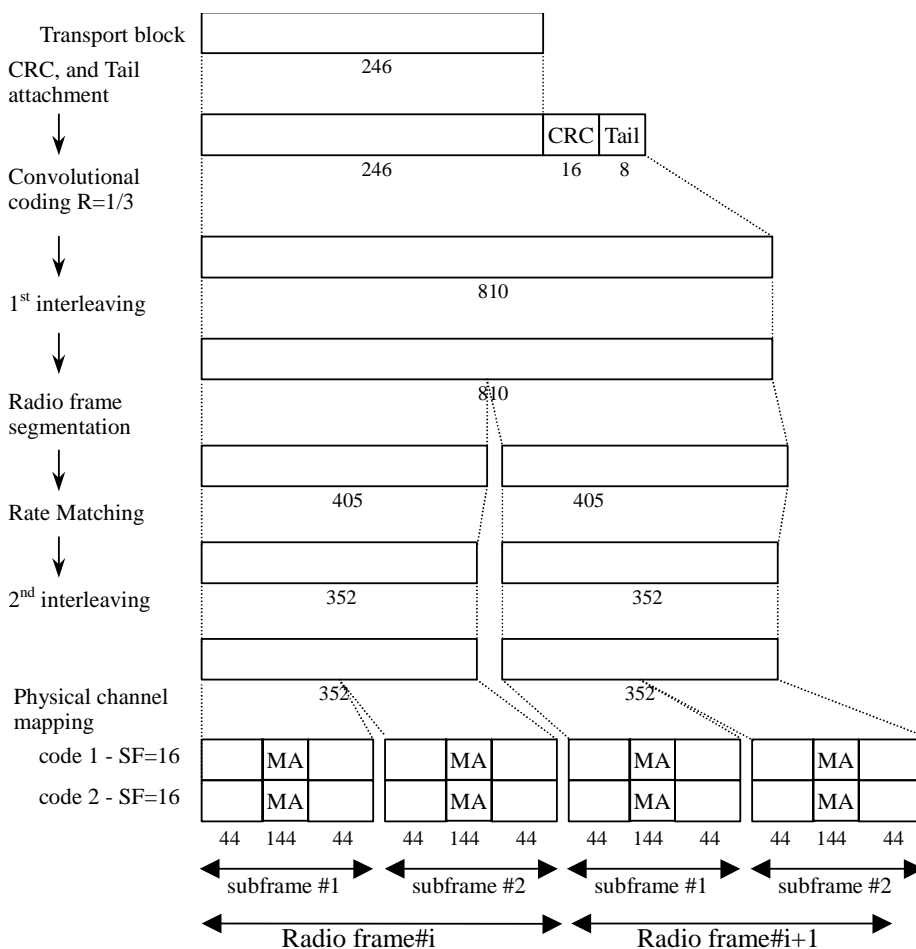
### 4.3 TDD mode – 1.28Mcps TDD option

#### 4.3.1 Downlink

##### 4.3.1.1 BCH

**Table 44: Parameters for BCH**

|                      |                                 |
|----------------------|---------------------------------|
| Transport block size | 246 bit                         |
| CRC                  | 16 bit                          |
| Coding               | CC, coding rate = 1/3           |
| TTI                  | 20 ms                           |
| Codes and time slots | SF = 16 x 2 codes x 1 time slot |
| TFCI                 | 0 bit                           |
| TPC                  | 0 bit                           |



**Figure 50: Channel coding for BCH**

4.3.1.2 Example for PCH and FACH

Table 45: Parameters for PCH and FACH

|                          |                                 |  |
|--------------------------|---------------------------------|--|
| Transport block size     | PCH                             | $N_{PCH}$ = 80 or 240 bit  |
|                          | FACH1                           | 363 bit  |
|                          | FACH2                           | 171 bit  |
| Transport block set size | PCH                             | $80 \cdot B_{PCH}$ or $240 \cdot B_{PCH}$ bit ( $B_{PCH} = 0, 1$ ) |
|                          | FACH1                           | $363 \cdot B_{FACH1}$ bit ( $B_{FACH1} = 0, 1$ )                   |
|                          | FACH2                           | $171 \cdot B_{FACH2}$ bit ( $B_{FACH2} = 0, 1, 2$ )                |
| Coding                   | PCH, FACH2                      | CC, coding rate = 1/2  |
|                          | FACH1                           | TC   |
| TTI                      | 10 ms                           |  |
| Codes and time slots     | SF = 16 x 6 codes x 1 time slot |  |
| TFCI                     | 16 bit                          |  |
| TPC                      | 0 bit                           |  |

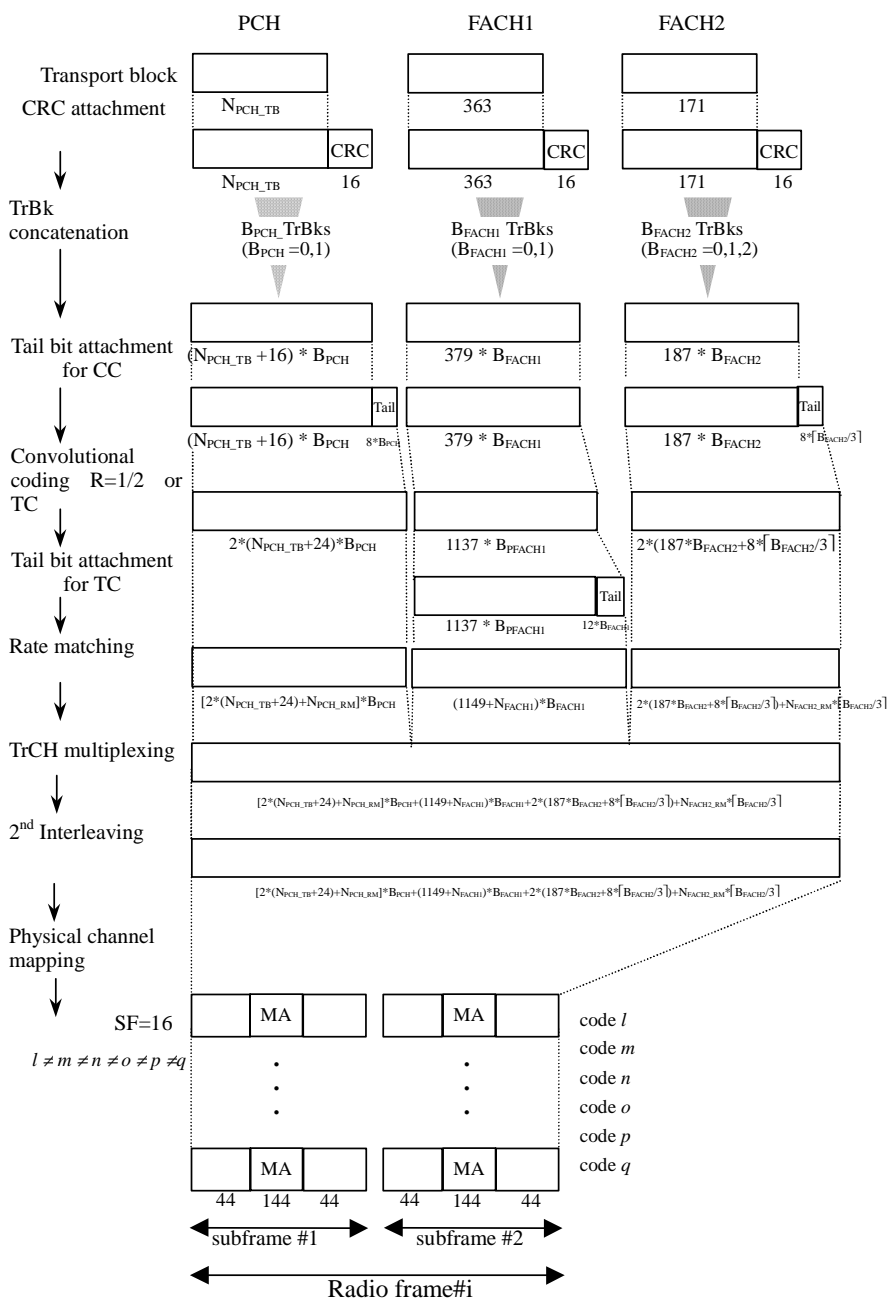


Figure 51: Channel coding and multiplexing example for PCH and FACH



4.3.1.3 Coding of FPACH

Table 46: Parameters for FPACH

|                      |  |
|----------------------|--|
| FPACH block size     | 32 bit                                       |
| Coding               | CC 1/2                                       |
| TTI                  | 5 ms, 1 subframe                             |
| Codes and time slots | SF = 16 x 1 codes x 1 time slot x 1 subframe |
| CRC                  | 8 bit  |

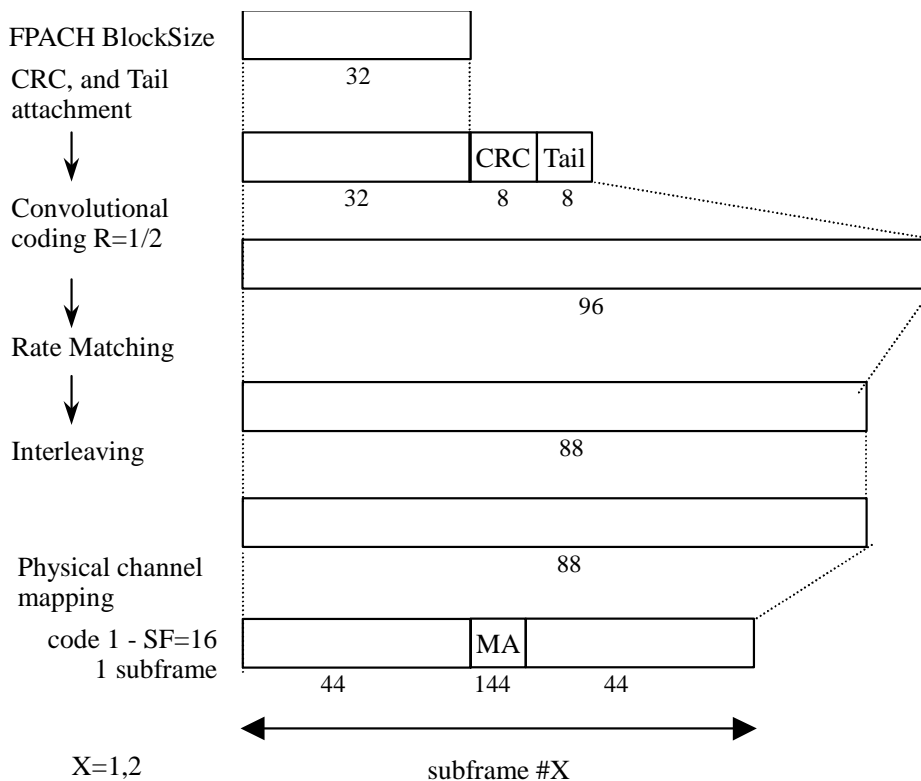


Figure 52: Coding for FPACH

4.3.1.4 Example for DCH

4.3.1.4.1 DCH-> Radio frame segmentation

The channel coding and multiplexing for DCH is common with the 3.84Mcps TDD option [cf. 4.2.1.3.1 'DCH-> Radio frame segmentation']

4.3.1.4.2 TrCH multiplexing -> Physical channel mapping

4.3.1.4.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

Table 47 shows example of physical channel parameters for Stand-alone mapping of 3.4 kbps data.

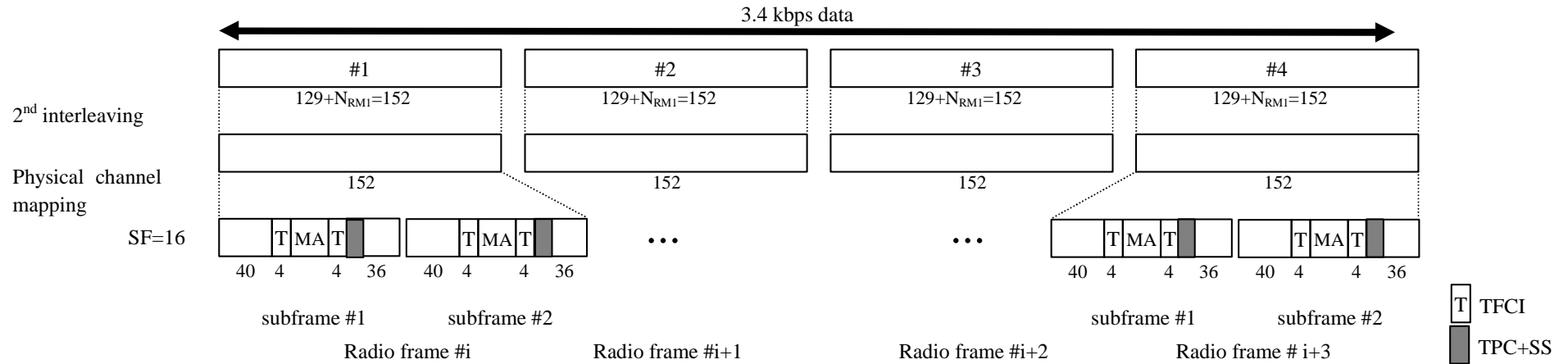


Figure 53: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

Table 47: Physical channel parameters for Stand-alone mapping of 3.4 kbps data

|                      |                             |
|----------------------|-----------------------------|
| Codes and time slots | SF16 x 1 code x 1 time slot |
| TFCI                 | 16 bit                      |
| TPC + SS             | 2 bit + 2bit                |

4.3.1.4.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

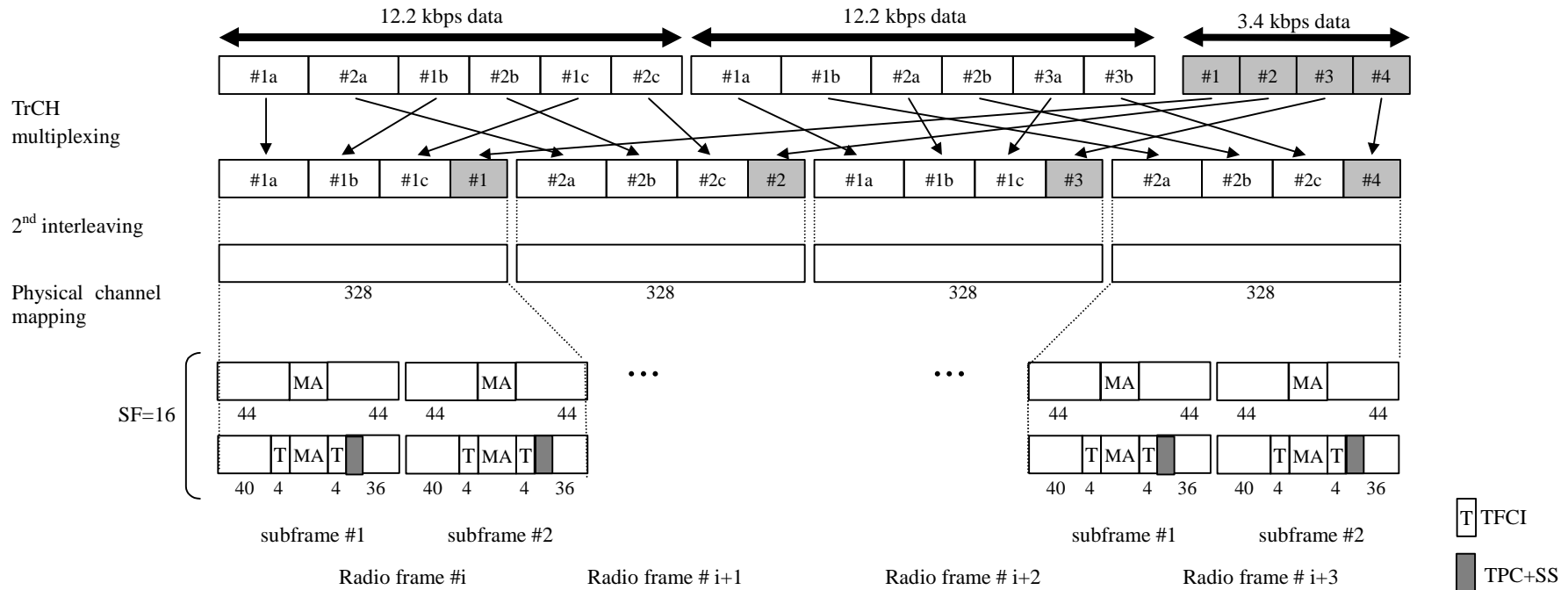


Figure 54: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 48: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

|                      |                              |
|----------------------|------------------------------|
| Codes and time slots | SF16 x 2 codes x 1 time slot |
| TFCI                 | 16 bit                       |
| TPC + SS             | 2 bit + 2bit                 |

4.3.1.4.2.3 Example for multiplexing of 28.8/57.6 kbps data 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 49 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

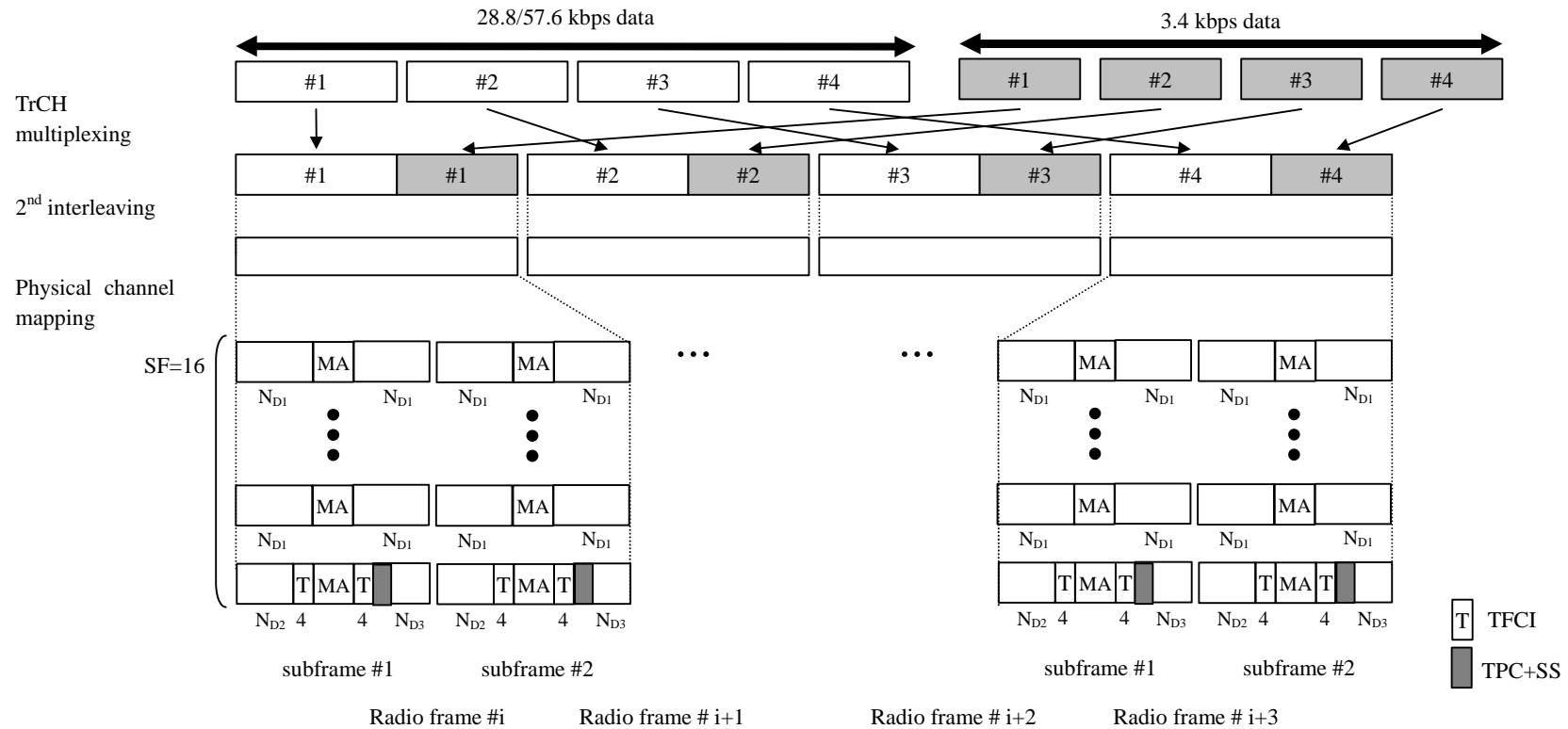


Figure 55: Channel coding and multiplexing example for multiplexing 28.8/57.6 kbps data and 3.4 kbps data

Table 49: Physical channel parameters for multiplexing of 28.8/57.6 kbps packet data and 3.4 kbps data

|                          |                |                              |
|--------------------------|----------------|------------------------------|
| $N_{D1}, N_{D2}, N_{D3}$ | 28.8/57.6 kbps | 44 bit, 40 bit, 36 bit       |
| Code & time              | 28.8 kbps      | SF16 x 3 codes x 1 time slot |
| slots                    | 57.6 kbps      | SF16 x 6 codes x 1 time slot |
| TFCI                     |                | 16 bit                       |
| TPC + SS                 |                | 2 bit + 2bit                 |

4.3.1.4.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 50 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.

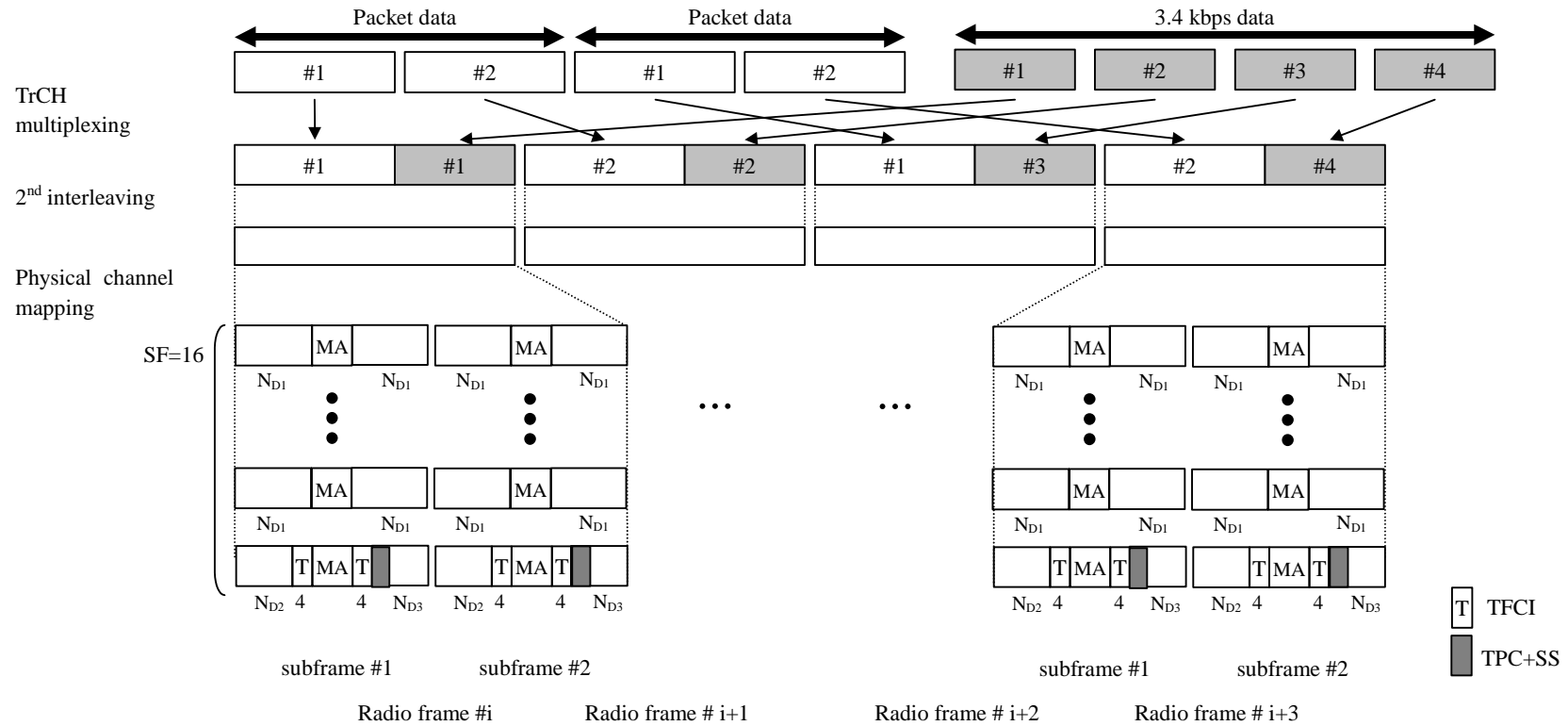


Figure 56: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

**Table 50: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data**

|                          |                           |                                |
|--------------------------|---------------------------|--------------------------------|
| $N_{D1}, N_{D2}, N_{D3}$ | 64 & 128 & 144 & 384 kbps | 44 bit, 40 bit, 36 bit         |
| Code & time              | 64 kbps                   | SF16 x 8 codes x 1 time slot   |
| slots                    | 128 kbps                  | SF16 x 14 codes x 1 time slot  |
|                          | 144 kbps                  | SF16 x 8 codes x 2 time slots  |
|                          | 384 kbps                  | SF16 x 10 codes x 4 time slots |
| TFCI                     |                           | 16 bit                         |
| TPC + SS                 |                           | 2 bit + 2bit                   |

4.3.1.4.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 51 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.

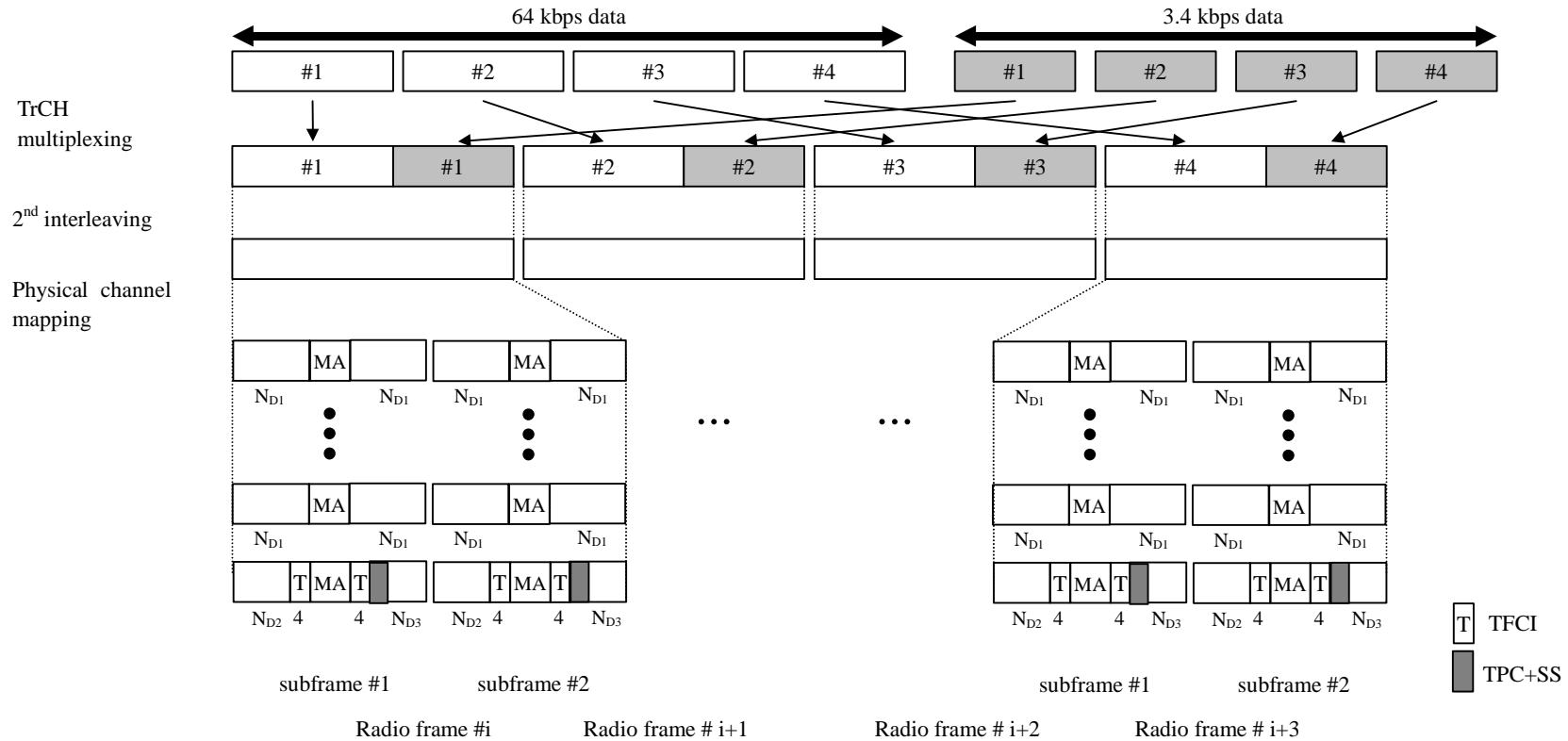


Figure 57: Channel coding and multiplexing example for multiplexing of 64 kbps data and 3.4 kbps data

Table 51: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data

|                          |                              |
|--------------------------|------------------------------|
| $N_{D1}, N_{D2}, N_{D3}$ | 44 bit, 40 bit, 36 bit       |
| Code & time slots        | SF16 x 8 codes x 1 time slot |
| TFCI                     | 16 bit                       |
| TPC + SS                 | 2 bit + 2bit                 |

4.3.1.4.2.6 Example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example is corresponding to multiplexing of AMR speech, 64/128/144/384 kbps packet and DCCH.

Table 52 shows example of physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data.

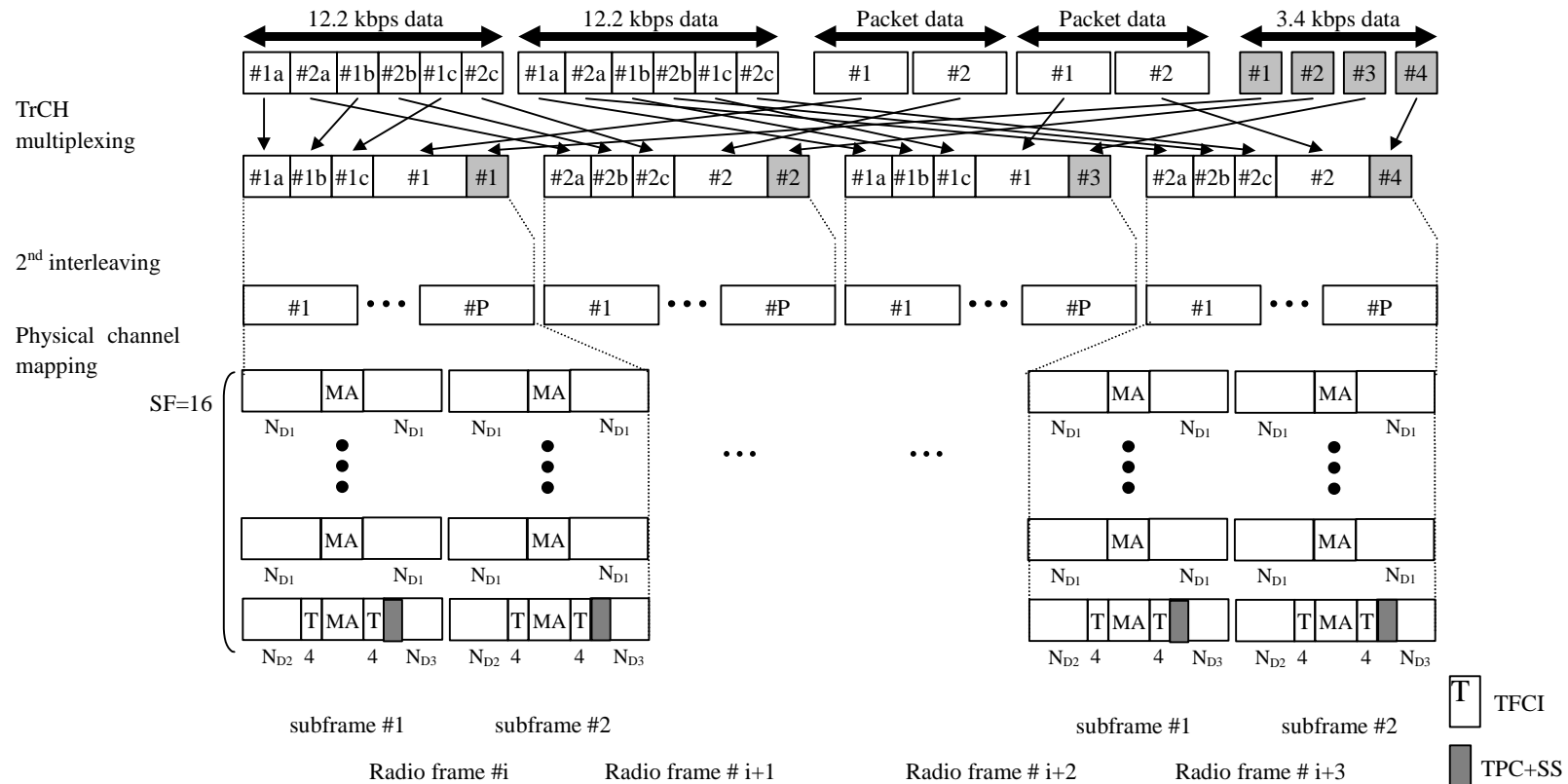


Figure 58: Channel coding and multiplexing example for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data



Table 52 Physical channel parameters for multiplexing of 12.2 kbps data, 64/128/144/384 kbps packet data and 3.4 kbps data

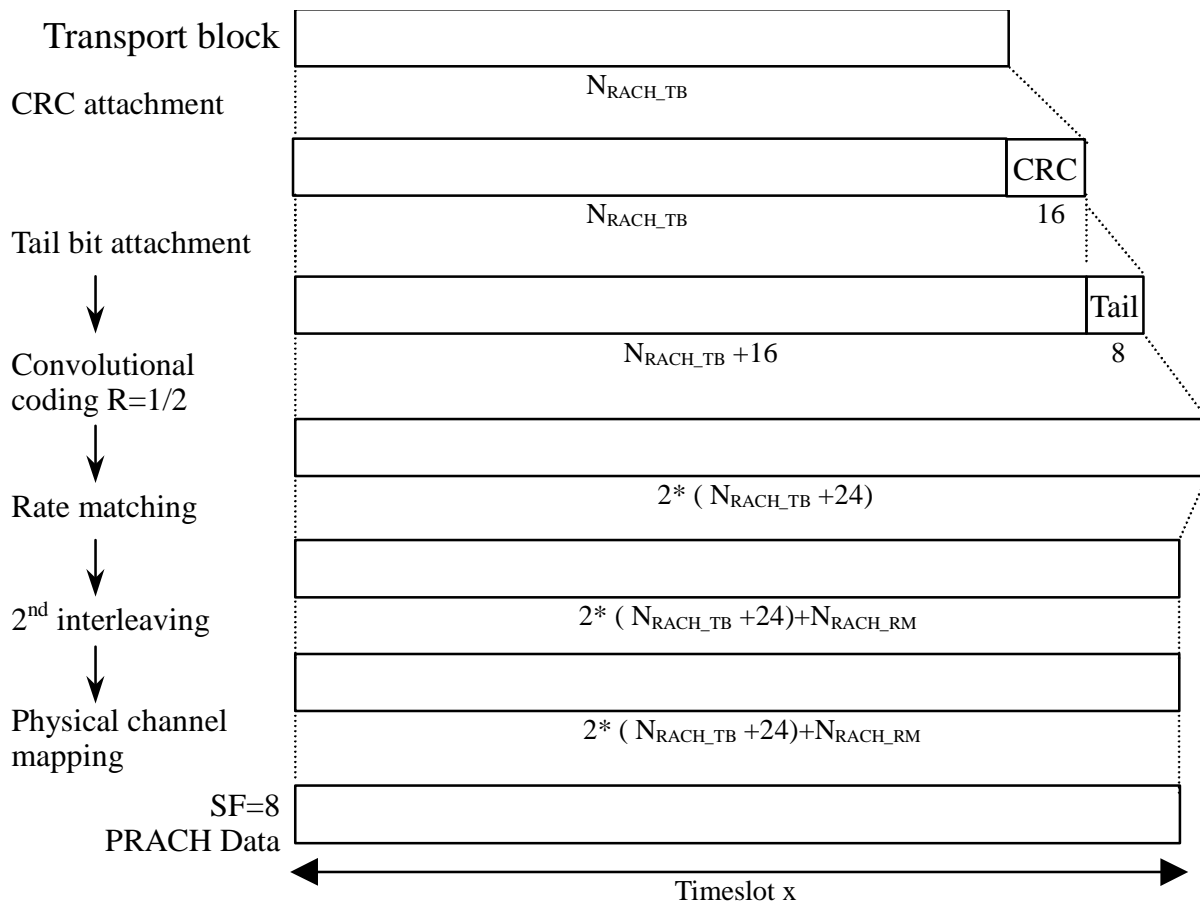
| Data rate (kbps) | No. of timeslots | No. of physical channels with SF16 per used TS | $N_{\text{TFCI}}$ | $N_{\text{TPC}} + N_{\text{TPC}}$ |
|------------------|------------------|--|-------------------|-----------------------------------|
| 64               | 1                | 8  | 16                | 2 + 2                             |
| 128              | 1                | 14   | 16                | 2 + 2                             |
| 144              | 2                | 8  | 16                | 2 + 2                             |
| 384              | 4                | 10   | 16                | 2 + 2                             |

### 4.3.2 Uplink

#### 4.3.2.1 RACH

**Table 53: Parameters for RACH**

|                      |                                  |
|----------------------|----------------------------------|
| Transport block size | $N_{RACH}=168$                   |
| CRC                  | 16 bit                           |
| Coding               | CC, coding rate = 1/2            |
| TTI                  | 10 ms                            |
| Codes and time slots | SF = 8 x 1 x 1code x 1 time slot |
| TFCI                 | 0 bit                            |
| TPC                  | 0 bit                            |



**Figure 59: Channel coding and multiplexing example for PRACH**

#### 4.3.2.2 Example for DCH

##### 4.3.2.2.1 DCH-> Radio frame segmentation

See 4.3.1.3.1

4.3.2.2.2 TrCH multiplexing -> Physical channel mapping

4.3.2.2.2.1 Example for Stand-alone mapping of 3.4 kbps data

NOTE: This example can be applied to Stand-alone mapping of DCCH.

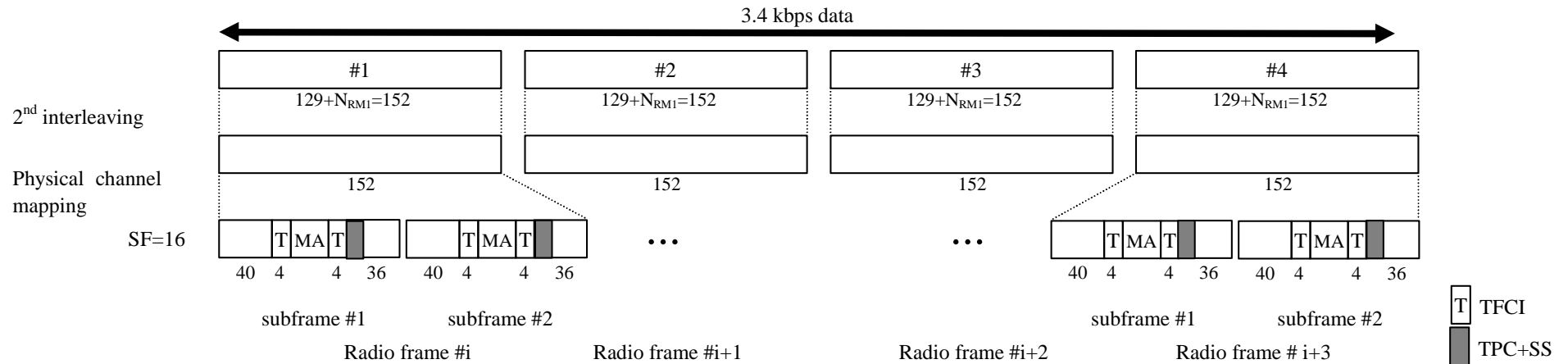


Figure 60: Channel coding and multiplexing example for Stand-alone mapping of 3.4 kbps data

4.3.2.2.2.2 Example for multiplexing of 12.2 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing AMR speech and DCCH.

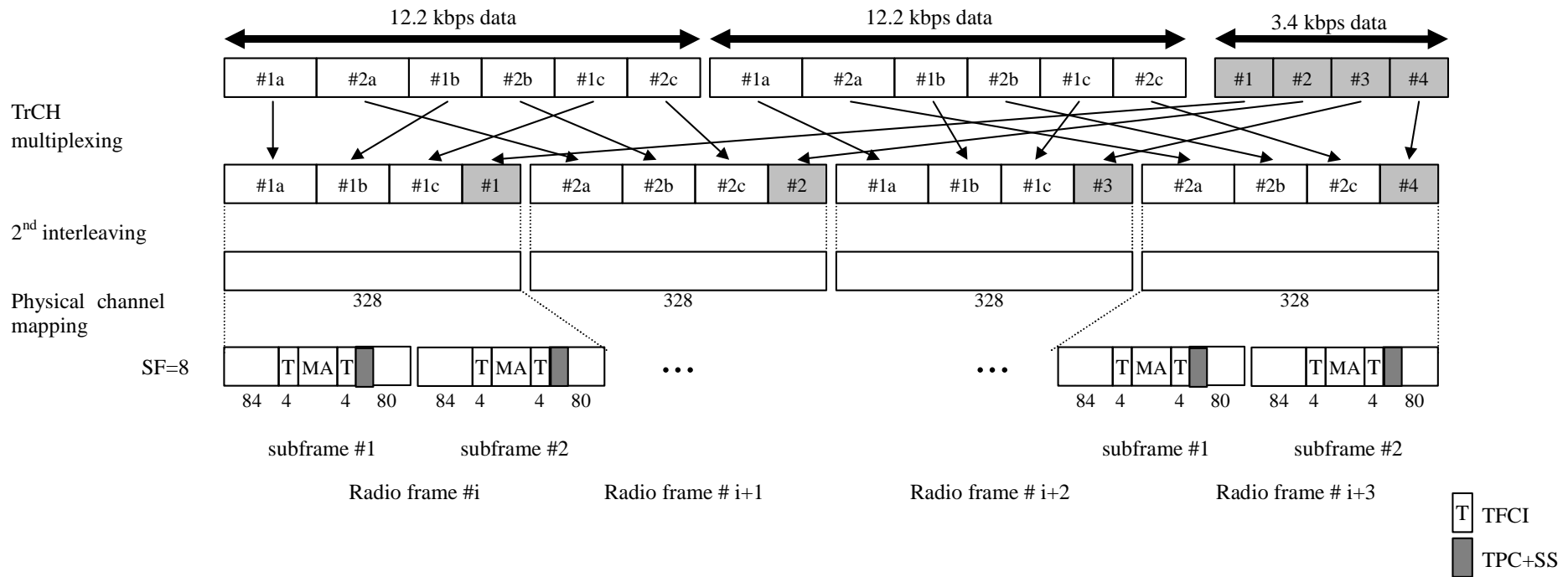


Figure 61: Channel coding and multiplexing example for multiplexing of 12.2 kbps data and 3.4 kbps data

Table 54: Physical channel parameters for multiplexing of 12.2 kbps data and 3.4 kbps data

|                      |                            |
|----------------------|----------------------------|
| Codes and time slots | SF8 x 1 code x 1 time slot |
| TFCI                 | 16 bit                     |
| TPC + SS             | 2 bit + 2bit               |

4.3.2.2.3 Example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing of Modem/FAX and DCCH.

Table 55 shows example of physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data.

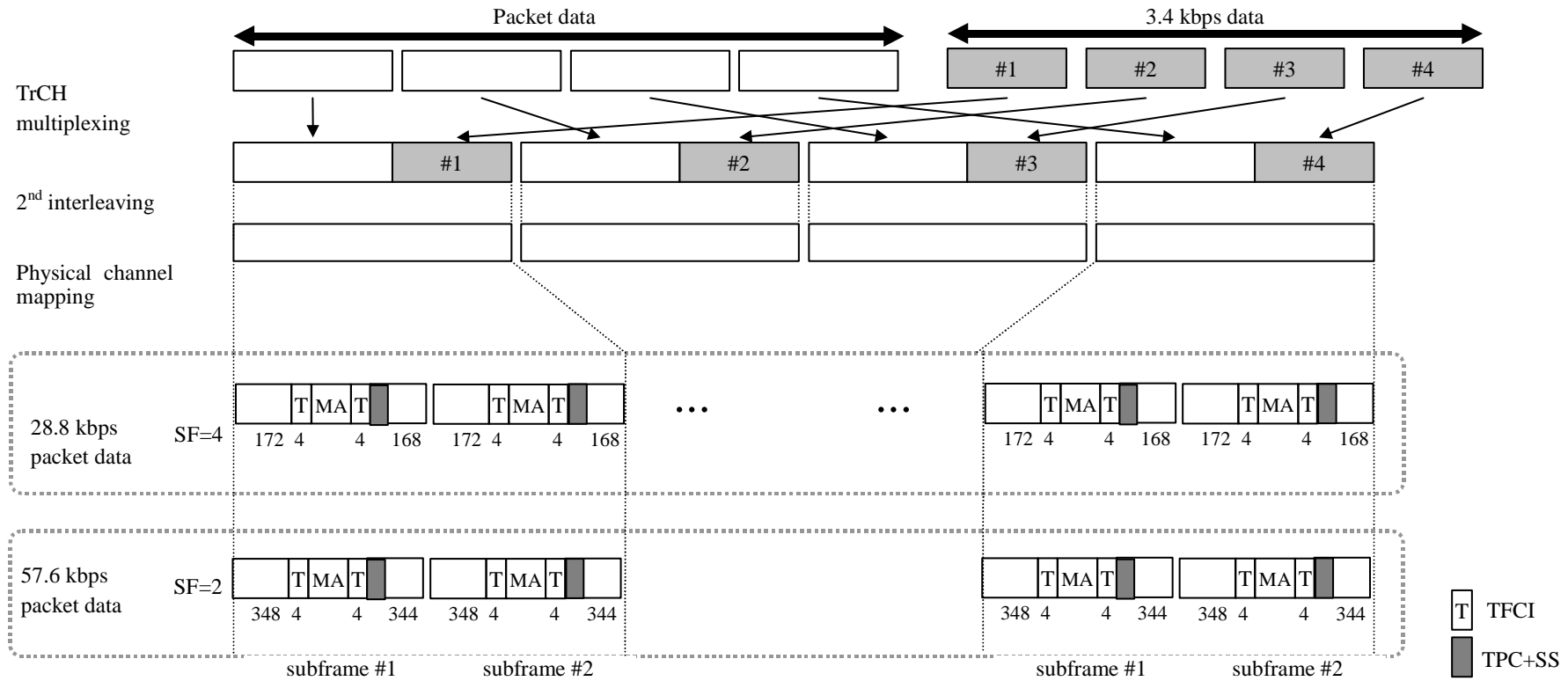


Figure 62: Channel coding and multiplexing example for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

Table 55: Physical channel parameters for multiplexing of 28.8/57.6 kbps data and 3.4 kbps data

|                    |              |                              |
|--------------------|--------------|------------------------------|
| Codes & time slots | 28.8 kbps    | (SF4 x 1 code) x 1 time slot |
|                    | 57.6 kbps    | (SF2 x 1 code) x 1 time slot |
| TFCI               | 16 bit       |                              |
| TPC + SS           | 2 bit + 2bit |                              |

4.3.2.2.2.4 Example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

NOTE: This example can be applied to multiplexing 64/128/144/384 kbps packet data and DCCH.

Table 56 shows example of physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data.

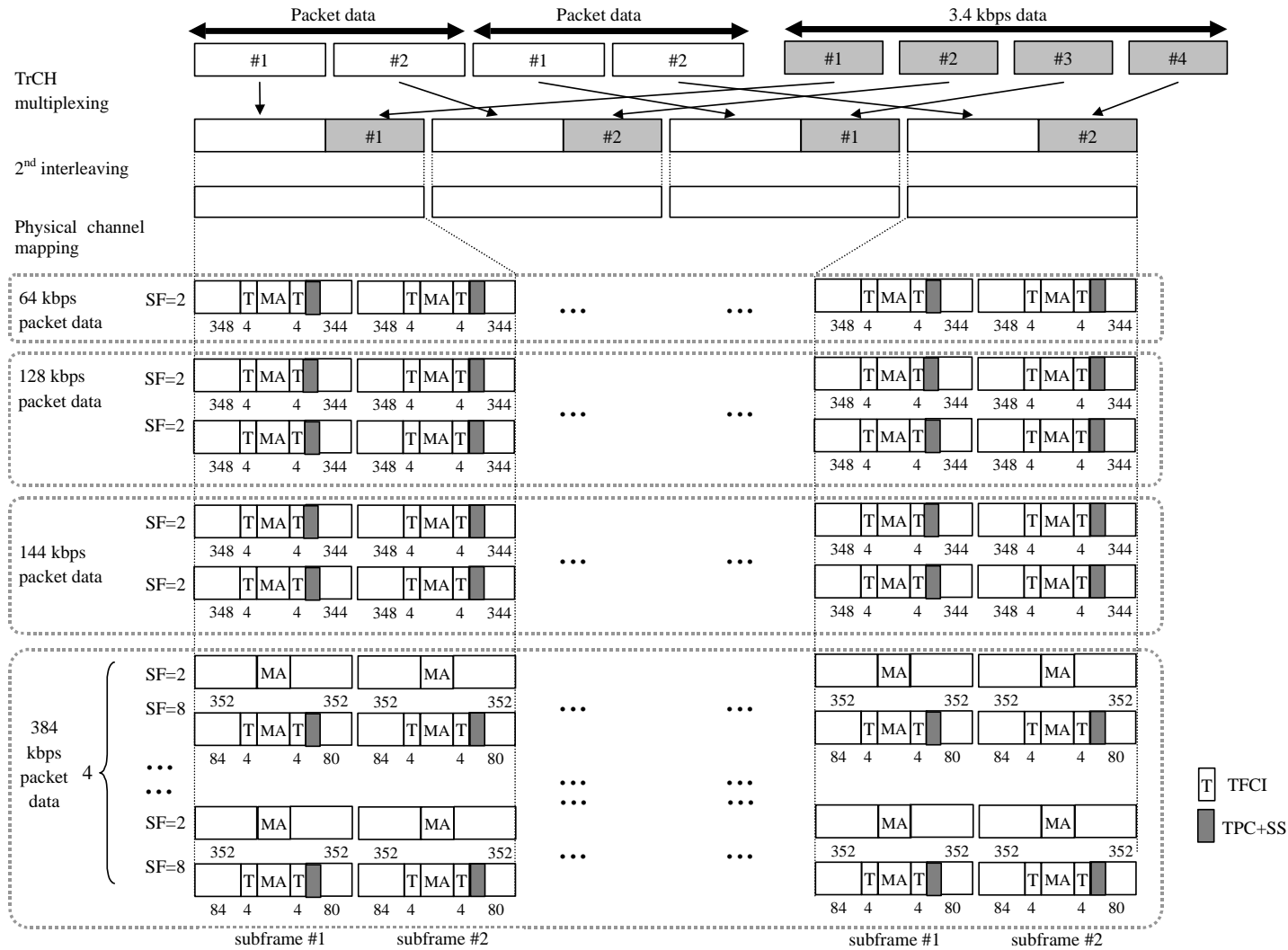


Figure 63: Channel coding and multiplexing example for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data

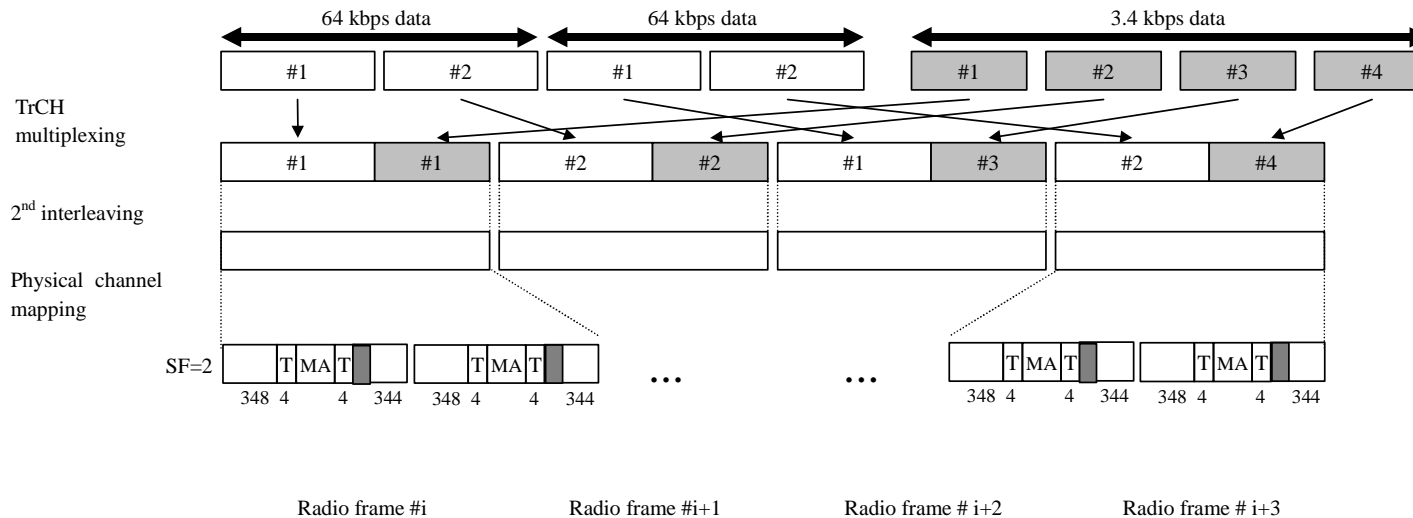
**Table 56: Physical channel parameters for multiplexing of 64/128/144/384 kbps packet data and 3.4 kbps data**

|              |          |  |
|--------------|----------|--|
| Codes & time | 64 kbps  | (SF2 x 1 code) x 1 time slot                     |
| slots        | 128 kbps | (SF2 x 1 code) x 2 time slots                    |
|              | 144 kbps | (SF2 x 1 code) x 2 time slots                    |
|              | 384 kbps | {(SF8 x 1 code) + (SF2 x 1 code)} x 4 time slots |
| TFCI         |          | 16 bit   |
| TPC + SS     |          | 2 bit + 2bit                                     |

4.3.2.2.2.5 Example for multiplexing of 64 kbps data and 3.4 kbps data

NOTE: This example can be applied to multiplexing ISDNs data and DCCH.

Table 57 shows example of physical channel parameters for multiplexing of 64 kbps data and 3.4 kbps data.



**Figure 64: Channel coding and multiplexing example for multiplexing of 64 kbps packet data and 3.4 kbps data**

**Table 57: Physical channel parameters for multiplexing of 64 kbps packet data and 3.4 kbps data**

|                    |                              |
|--------------------|------------------------------|
| Codes & time slots | (SF2 x 1 code) x 1 time slot |
| TFCI               | 16 bit                       |
| TPC + SS           | 2 bit + 2bit                 |



# Annex A (informative): Change history

| Change history |        |           |     |     |   |       |       |
|----------------|--------|-----------|-----|-----|---|-------|-------|
| Date           | TSG #  | TSG Doc.  | CR  | Rev | Subject/Comment   | Old   | New   |
| 13/03/00       | RAN_07 | RP-000093 | -   | -   | Approved at TSG RAN #7 and placed under Change Control            | -     | 3.0.0 |
| 26/06/00       | RAN_08 | RP-000276 | 001 | 2   | Corrections to align with "Typical radio parameter sets" from ISG | 3.0.0 | 3.1.0 |
| 23/09/00       | RAN_09 | RP-000349 | 002 | 2   | TDD related changes for TR25.944                                  | 3.1.0 | 3.2.0 |
| 15/12/00       | RAN_10 | RP-000546 | 003 | 2   | Corrections for FDD part of TR 25.944                             | 3.2.0 | 3.3.0 |
| 15/12/00       | RAN_10 | RP-000546 | 004 | -   | TDD related changes for TR25.944, update                          | 3.2.0 | 3.3.0 |
| 16/03/01       | RAN_11 | -         | -   | -   | Approved as Release 4 specification (v4.0.0) at TSG RAN #11       | 3.3.0 | 4.0.0 |
| 16/03/01       | RAN_11 | RP-010067 | 006 | -   | Corrections for TDD sections                                      | 3.3.0 | 4.0.0 |
| 16/03/01       | RAN_11 | RP-010071 | 005 | 1   | 1.28 Mcps TDD related changes to 25.944                           | 3.3.0 | 4.0.0 |
| 09/04/01       | -      | -         | -   | -   | Removal of the revision marks in figures                          | 4.0.0 | 4.0.1 |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |
|                |        |           |     |     |   |       |       |

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# History

| <b>Document history</b> |            |             |
|-------------------------|------------|-------------|
| V4.0.0                  | March 2001 | Publication |
|                         |            |             |
|                         |            |             |
|                         |            |             |
|                         |            |             |