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Part 6: Test Suite Structure and Test Purposes (TSS&TP)  
specification for the general protocol**

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## Contents

Foreword .....	5
1 Scope .....	7
2 Normative references .....	7
3 Definitions .....	7
3.1 Definitions related to conformance testing .....	7
3.2 Definitions related to ETS 300 402-2 .....	8
4 Abbreviations .....	8
5 Test Suite Structure (TSS) .....	9
6 Test purposes (TP) .....	11
6.1 Introduction .....	11
6.1.1 Test purpose naming convention .....	11
6.1.2 Source of TP definition .....	11
6.1.3 TP structure .....	12
6.1.4 Test strategy .....	12
6.2 TPs for DSS1 layer 2 .....	13
6.2.1 Layer Management .....	13
6.2.1.1 User .....	13
6.2.1.1.1 DL state 1 .....	13
6.2.1.1.2 DL state 3 .....	15
6.2.1.1.3 DL state 4 .....	19
6.2.1.1.4 DL state 5.0 .....	23
6.2.1.1.5 DL state 6.0 .....	24
6.2.1.1.6 DL state 7.0 .....	26
6.2.1.1.7 DL state 8.0 .....	27
6.2.1.2 Network .....	29
6.2.1.2.1 DL state 1 .....	29
6.2.1.2.2 DL state 4 .....	31
6.2.1.2.3 DL state 5.0 .....	35
6.2.1.2.4 DL state 6.0 .....	35
6.2.1.2.5 DL state 7.0 .....	36
6.2.1.2.6 DL state 8.0 .....	36
6.2.2 Data control .....	37
6.2.2.1 DL state 4 .....	37
6.2.2.1.1 Valid behaviour .....	37
6.2.2.1.2 Inopportune behaviour .....	37
6.2.2.1.3 Syntactically invalid .....	38
6.2.2.2 DL state 5.0 .....	39
6.2.2.2.1 Valid behaviour .....	39
6.2.2.2.2 Inopportune behaviour .....	39
6.2.2.2.3 Syntactically invalid .....	40
6.2.2.2.4 Timers .....	41
6.2.2.3 DL state 5.1 .....	41
6.2.2.3.1 Valid behaviour .....	41
6.2.2.4 DL state 6.0 .....	41
6.2.2.4.1 Valid behaviour .....	41
6.2.2.4.2 Inopportune behaviour .....	42
6.2.2.4.3 Syntactically invalid .....	43
6.2.2.4.4 Timers .....	43
6.2.2.5 DL state 7.0 .....	43
6.2.2.5.1 Valid behaviour .....	43
6.2.2.5.2 Inopportune behaviour .....	45

	6.2.2.5.3	Syntactically invalid .....	47
6.2.2.6	DL state 7.0 with outstanding I frames.....		48
	6.2.2.6.1	Valid behaviour.....	48
	6.2.2.6.2	Inopportune behaviour .....	49
	6.2.2.6.3	Timers .....	50
6.2.2.7	DL state 7.1 .....		51
	6.2.2.7.1	Valid behaviour.....	51
	6.2.2.7.2	Inopportune behaviour .....	51
6.2.2.8	DL state 7.4.....		51
	6.2.2.8.1	Valid behaviour.....	51
	6.2.2.8.2	Inopportune behaviour .....	52
	6.2.2.8.3	Syntactically invalid .....	54
6.2.2.9	DL state 7.4 with outstanding I frames.....		55
	6.2.2.9.1	Valid behaviour.....	55
	6.2.2.9.2	Inopportune behaviour .....	56
	6.2.2.9.3	Timers .....	56
6.2.2.10	DL state 7.5.....		58
	6.2.2.10.1	Valid behaviour.....	58
	6.2.2.10.2	Inopportune behaviour .....	58
6.2.2.11	DL state 8.0.....		58
	6.2.2.11.1	Valid behaviour.....	58
	6.2.2.11.2	Inopportune behaviour .....	59
	6.2.2.11.3	Syntactically invalid .....	61
6.2.2.12	DL state 8.0 with outstanding I frames.....		62
	6.2.2.12.1	Valid behaviour.....	62
	6.2.2.12.2	Inopportune behaviour .....	62
	6.2.2.12.3	Timers .....	62
	6.2.2.12.4	Counters.....	62
6.2.2.13	DL state 8.1 .....		63
	6.2.2.13.1	Valid behaviour.....	63
	6.2.2.13.2	Inopportune behaviour .....	63
6.2.2.14	DL state 8.4.....		63
	6.2.2.14.1	Valid behaviour.....	63
	6.2.2.14.2	Inopportune behaviour .....	63
	6.2.2.14.3	Syntactically invalid .....	66
6.2.2.15	DL state 8.4 with outstanding I frames.....		66
	6.2.2.15.1	Valid behaviour.....	66
	6.2.2.15.2	Inopportune behaviour .....	67
	6.2.2.15.3	Timers .....	67
	6.2.2.15.4	Counters.....	67
6.2.2.16	DL state 8.5.....		67
	6.2.2.16.1	Valid behaviour.....	67
	6.2.2.16.2	Inopportune behaviour .....	67
7	Compliance.....		68
8	Requirements for a comprehensive testing service .....		68
	History .....		69

## Foreword

This final draft European Telecommunication Standard (ETS) has been produced by the Signalling Protocols and Switching (SPS) Technical Committee of the European Telecommunications Standards Institute (ETSI), and is now submitted for the Voting phase of the ETSI standards approval procedure.

This ETS is part 6 of a multi-part standard covering the Integrated Services Digital Network (ISDN) Digital Subscriber Signalling System No. one (DSS1) data link layer specification as described below:

- Part 1: "General aspects [ITU-T Recommendation Q.920 (1993), modified]";
- Part 2: "General protocol specification [ITU-T Recommendation Q.921 (1993), modified]";
- Part 3: "Frame relay protocol specification";
- Part 4: "Protocol Implementation Conformance Statement (PICS) proforma specification for the general protocol";
- Part 5: "PICS proforma specification for the frame relay protocol";
- Part 6: "Test Suite Structure and Test Purposes (TSS&TP) specification for the general protocol";**
- Part 7: "Abstract Test Suite (ATS) and partial Protocol Implementation eXtra Information for Testing (PIXIT) proforma specification for the general protocol".

<b>Proposed transposition dates</b>	
Date of latest announcement of this ETS (doa):	3 months after ETSI publication
Date of latest publication of new National Standard or endorsement of this ETS (dop/e):	6 months after doa
Date of withdrawal of any conflicting National Standard (dow):	6 months after doa

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## 1 Scope

This sixth part of ETS 300 402 specifies the Test Suite Structure and Test Purposes (TSS&TP) at the T reference point or coincident S and T reference point (as defined in ITU-T Recommendation I.411 [7]) of implementations conforming to the standard for the general data link layer protocol of Digital Subscriber Signalling System No. one (DSS1) for the pan-European Integrated Services Digital Network (ISDN), ETS 300 402-2 [1].

A further part of this ETS specifies the Abstract Test Suite (ATS) and partial Protocol Implementation eXtra Information for Testing (PIXIT) proforma based on this TSS&TP.

## 2 Normative references

This ETS incorporates by dated and undated reference, provisions from other publications. These normative references are cited at the appropriate places in the text and the publications are listed hereafter. For dated references, subsequent amendments to or revisions of any of these publications apply to this ETS only when incorporated in it by amendment or revision. For undated references the latest edition of the publication referred to applies.

- [1] ETS 300 402-2 (1995): "Integrated Services Digital Network (ISDN); Digital Subscriber Signalling System No. one (DSS1) protocol; Data link layer; Part 2: General protocol specification [ITU-T Recommendation Q.921 (1993), modified]".
- [2] ETS 300 402-4 (1996): "Integrated Services Digital Network (ISDN); Digital Subscriber Signalling System No. one (DSS1) protocol; Data link layer; Part 4: Protocol Implementation Conformance statement (PICS) proforma for the general protocol".
- [3] ISO/IEC 9646-1: "Information Technology - OSI Conformance Testing Methodology and Framework; Part 1: General Concepts".
- [4] ISO/IEC 9646-2: "Information Technology - OSI Conformance Testing Methodology and Framework; Part 2: Abstract Test Suite Specification".
- [5] ISO/IEC 9646-3: "Information Technology - OSI Conformance Testing Methodology and Framework; Part 3: The Tree and Tabular Combined Notation".
- [6] ITU-T Recommendation I.112 (1993): "Vocabulary of terms for ISDNs".
- [7] ITU-T Recommendation I.411 (1993): "ISDN user network interfaces - reference configurations".

## 3 Definitions

For the purposes of this ETS, the following definitions apply, in addition to those given in ETS 300 402-2 [1]:

### 3.1 Definitions related to conformance testing

**abstract test case:** Refer to ISO/IEC 9646-1 [3].

**Abstract Test Method (ATM):** Refer to ISO/IEC 9646-1 [3].

**Abstract Test Suite (ATS):** Refer to ISO/IEC 9646-1 [3].

**Implementation Under Test (IUT):** Refer to ISO/IEC 9646-1 [3].

**implicit send event:** Refer to ISO/IEC 9646-3 [5].

**lower tester:** Refer to ISO/IEC 9646-1 [3].

**point of control and observation:** Refer to ISO/IEC 9646-1 [3].

**Protocol Implementation Conformance Statement (PICS):** Refer to ISO/IEC 9646-1 [3].

**PICS proforma:** Refer to ISO/IEC 9646-1 [3].

**Protocol Implementation eXtra Information for Testing (PIXIT):** Refer to ISO/IEC 9646-1 [3].

**PIXIT proforma:** Refer to ISO/IEC 9646-1 [3].

**system under test:** Refer to ISO/IEC 9646-1 [3].

**Test Purpose (TP):** Refer to ISO/IEC 9646-1 [3].

### 3.2 Definitions related to ETS 300 402-2

**Integrated Services Digital Network (ISDN):** See ITU-T Recommendation I.112 [6], definition 308.

**network:** The DSS1 protocol entity at the Network side of the user-network interface where a T reference point or coincident S and T reference point applies.

**network (S/T):** The DSS1 protocol entity at the Network side of the user-network interface where a coincident S and T reference point applies.

**network (T):** The DSS1 protocol entity at the Network side of the user-network interface where a T reference point applies (user is the private ISDN).

**user:** The DSS1 protocol entity at the User side of the user-network interface where a T reference point or coincident S and T reference point applies.

**user (S/T):** The DSS1 protocol entity at the User side of the user-network interface where a coincident S and T reference point applies.

**user (T):** The DSS1 protocol entity at the User side of the user-network interface where a T reference point applies (User is the private ISDN).

## 4 Abbreviations

For the purposes of this ETS, the following abbreviations apply, in addition to those given in ETS 300 402-2 [1]:

ATM	Abstract Test Method
ATS	Abstract Test Suite
DSS1	Digital Subscriber Signalling System No. one
ISDN	Integrated Services Digital Network
IUT	Implementation Under Test
PDU	Protocol Data Unit
PICS	Protocol Implementation Conformance Statement
PIXIT	Protocol Implementation eXtra Information for Testing
TP	Test Purpose
TSS	Test Suite Structure



## 5 Test Suite Structure (TSS)

- Layer management
  - User
    - DL state 1
      - Valid behaviour
      - Syntactically invalid
    - DL state 3
      - Valid behaviour
      - Syntactically invalid
      - Timers
      - Counters
    - DL state 4
      - Valid behaviour
      - Inopportune behaviour
      - Syntactically invalid
      - Timers
    - DL state 5.0
      - Valid behaviour
      - Inopportune behaviour
      - Counters
    - DL state 6.0
      - Valid behaviour
      - Inopportune behaviour
      - Counters
    - DL state 7.0
      - Valid behaviour
      - Inopportune behaviour
    - DL state 8.0
      - Valid behaviour
      - Inopportune behaviour
  - Network
    - DL state 1
      - Valid behaviour
      - Inopportune behaviour
      - Syntactically invalid
    - DL state 4
      - Valid behaviour
      - Inopportune behaviour
      - Syntactically invalid
      - Timers
    - DL state 5.0
      - Inopportune behaviour
      - Counters
    - DL state 6.0
      - Inopportune behaviour
      - Counters
    - DL state 7.0
      - Inopportune behaviour
    - DL state 8.0
      - Inopportune behaviour
  - Data control
    - DL state 1
      - Valid behaviour
    - DL state 3
      - Valid behaviour
    - DL state 4
      - Valid behaviour
      - Inopportune behaviour
      - Syntactically invalid

Figure 1 (sheet 1 of 2): Test suite structure

- DL state 5.0
  - Valid behaviour
  - Inopportune behaviour
  - Syntactically invalid
  - Timers
- DL state 5.1
  - Valid behaviour
- DL state 6.0
  - Valid behaviour
  - Inopportune behaviour
  - Syntactically invalid
  - Timers
- DL state 7.0
  - Valid behaviour
  - Inopportune behaviour
  - Syntactically invalid
- DL state 7.0 with outstanding I frames
  - Valid behaviour
  - Inopportune behaviour
  - Timers
- DL state 7.1
  - Valid behaviour
  - Inopportune behaviour
- DL state 7.4
  - Valid behaviour
  - Inopportune behaviour
  - Syntactically invalid
- DL state 7.4 with outstanding I frames
  - Valid behaviour
  - Inopportune behaviour
  - Timers
- DL state 7.5
  - Valid behaviour
  - Inopportune behaviour
- DL state 8.0
  - Valid behaviour
  - Inopportune behaviour
  - Syntactically invalid
- DL state 8.0 with outstanding I frames
  - Valid behaviour
  - Inopportune behaviour
  - Timers
  - Counters
- DL state 8.1
  - Valid behaviour
  - Inopportune behaviour
- DL state 8.4
  - Valid behaviour
  - Inopportune behaviour
  - Syntactically invalid
- DL state 8.4 with outstanding I frames
  - Valid behaviour
  - Inopportune behaviour
  - Timers
  - Counters
- DL state 8.5
  - Valid behaviour
  - Inopportune behaviour

**Figure 1 (sheet 2 of 2): Test suite structure**

## 6 Test purposes (TP)

### 6.1 Introduction

For each test requirement, a TP is defined.

#### 6.1.1 Test purpose naming convention

Tps are numbered, starting at 001, within each group. Groups are organized according to the TSS. Additional references are added to identify the actual test suite and whether it applies to the network or the user (see table 1).

**Table 1: TP identifier naming convention scheme**

Identifier:	<b>&lt;suite&gt;&lt;side&gt;_&lt;category&gt;&lt;state&gt;_&lt;group&gt;_&lt;n&gt;</b>		
<suite>	=	suite	L2 = layer 2
<side>	=	side	U = user N = network C = combined (user and network)
<category>	=	procedure category	L     Layer management D     Data control
<state>	=	data link entity state	e.g.: 70, 4, 81, etc.
<group>	=	group	one character representing group reference according to TSS: V:     Valid stimulus I:     Inopportune stimulus S:     Syntactically stimulus T:     timers C:     counters
<n>	=	sequential number	(1-99)

#### 6.1.2 Source of TP definition

The Tps are based on ETS 300 402-2 [1].

### 6.1.3 TP structure

Each TP has been written in a manner which is consistent with all other TPs. The intention of this is to make the TPs more readable and checkable. A particular structure has been used which is illustrated in table 2. This table should be read in conjunction with any TP, i.e. please use a TP as an example to facilitate the full comprehension of table 2.

**Table 2: Structure of a single TP**

TP part	Text	Example
<b>Header</b>	<Identifier> <i>tab</i> <paragraph number in base ETS> <i>tab</i> <reference to state transition table in base ETS> [ <i>opt.</i> ] <reference to I-ETS 300 313 test case> <i>or new TC</i>	see table 1 <b>subclause 5.3.1</b> <b>table D.1/2-1</b> (see note 2) <b>TC11001</b> (see note 3)
<b>Stimulus</b>	Ensure that the IUT in the <DL entity state> <trigger> <i>see below for message structure</i> <i>or</i> <goal>	(see note 4) receiving a XXXX frame to request a ...
<b>Reaction</b>	<action> <i>if the action is sending</i> <i>see below for frame structure</i> <next action>, <i>etc.</i> and enters state <i>and/or</i> and remains in the same state(s) <i>or</i> and enters state <state>	transmits, does, etc.
<b>Message structure</b>	<frame type> frame containing a <i>a)</i> <field name> field name with <coding of the field> <i>and back to a)</i>	UI, I, SABME, etc.  TEI, C/R, INFO, P/F, N(R), etc.
NOTE 1:	Text in italics will not appear in TPs and text between <> is filled in for each TP and may differ from one TP to the next.	
NOTE 2:	All references to state transition tables are to annex D of ITU Recommendation Q.921 as modified by ETS 300 402-2 [1] (e.g. "Table D.1/2-3" refers to the state transition table D.1, sheet 2, line 3).	
NOTE 3:	These references to I-ETS 300 313 helped in developing this ETS and are of a purely informative nature.	
NOTE 4:	The DL entity state by the start of the test case is the one corresponding to the test group. (e.g. in group L70, all the test cases shall be executed from the state 7.0).	

### 6.1.4 Test strategy

As the base standard ETS 300 402-2 [1] contains no explicit requirements for testing, the TPs were generated as a result of an analysis of the base standard and PICS specification ETS 300 402-4 [2]. The criteria applied include the following:

- only the requirements from the point of view of the T or coincident S and T reference point are considered;
- whether or not a test case can be built from the test purpose is not considered;
- as a consequence of the test method used, all information units shall be expressed in term of Protocol Data Units (PDUs). The use of primitives is considered to be not acceptable.

## 6.2 TPs for DSS1 layer 2

All PICS items referred to in this subclause are as specified in ETS 300 402-4 [2] unless indicated otherwise by another numbered reference.

### 6.2.1 Layer Management

**Selection:** IUT supports TEI management procedures. PICS: MCu 3.

#### 6.2.1.1 User

**Selection:** IUT supports the user role. PICS: R 2.1

##### 6.2.1.1.1 DL state 1

###### 6.2.1.1.1.1 Valid behaviour

###### **L2U\_L10\_V\_1 subclause 5.3.2, table D.1/1-1 TC11004**

Ensure that the IUT, in the state 1, having been requested to establish the data link, transmits an UI frame with an Identity request message and enters the state 3.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

###### **L2U\_L10\_V\_2 subclause 5.3.3.2 TC11001**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$ , transmits no frame and remains in the same state.

###### **L2U\_L10\_V\_3 subclause 5.3.3.2 TC11002**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity check request message with  $A_i = \text{automatic TEI value}$ , transmits no frame and remains in the same state.

NOTE 1: A random function can be used to generate the  $A_i$  value between 64 and 126.

###### **L2U\_L10\_V\_4 subclause 5.3.3.2 TC11003**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity check request message with  $A_i = \text{non-automatic TEI value}$ , transmits no frame and remains in the same state.

NOTE 2: A random function can be used to generate the  $A_i$  value between 0 and 63.

###### **L2U\_L10\_V\_5 subclause 5.3.4 TC11005**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ , transmits no frame and remains in the same state.

###### **L2U\_L10\_V\_6 subclause 5.3.4 TC11006**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{automatic TEI value}$ , transmits no frame and remains in the same state.

NOTE 3: A random function can be used to generate the  $A_i$  value between 64 and 126.

###### **L2U\_L10\_V\_7 subclause 5.3.4 TC11007**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{non-automatic TEI value}$ , transmits no frame and remains in the same state.

NOTE 4: A random function can be used to generate the  $A_i$  value between 0 and 63.

###### **L2U\_L10\_V\_8 subclause 5.3.2 TC11008**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity assigned message with  $A_i = \text{automatic TEI value}$ , transmits no frame and remains in the same state.

NOTE 5: A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2U\_L10\_V\_9 subclause 5.3.2 TC11010**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity denied message with  $A_i = 127$ ,  
transmits no frame and remains in the same state.

**L2U\_L10\_V\_10 subclause 5.3.2 TC11011**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity denied message with  $A_i =$  automatic TEI value,  
transmits no frame and remains in the same state.

NOTE 6: A random function can be used to generate the  $A_i$  value between 64 and 126.

**6.2.1.1.1.2 Inopportune behaviour****L2U\_L10\_I\_1 subclause 3.3 TC11013**

Ensure that the IUT, in the state 1, on receipt of an UI frame with a TEI value  $\neq 127$ , containing a layer 3 message requesting a response,  
transmits no frame and remains in the same state.

NOTE 1: A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2U\_L10\_I\_2 subclause 3.3 TC11014**

Ensure that the IUT, in the state 1, on receipt of a SABME frame with  $P = 1$ ,  
transmits no frame and remains in the same state.

NOTE 2: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L10\_I\_3 subclause 3.3 TC11015**

Ensure that the IUT, in the state 1, on receipt of a DISC frame with  $P = 1$ ,  
transmits no frame and remains in the same state.

NOTE 3: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L10\_I\_4 subclause 3.3 TC11016**

Ensure that the IUT, in the state 1, on receipt of a DM frame with  $F = 1$ ,  
transmits no frame and remains in the same state.

NOTE 4: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L10\_I\_5 subclause 3.3 TC11017**

Ensure that the IUT, in the state 1, on receipt of an UA frame with  $F = 1$ ,  
transmits no frame and remains in the same state.

NOTE 5: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L10\_I\_6 subclause 3.3 TC11018**

Ensure that the IUT, in the state 1, on receipt of a RR command frame with  $P = 1$ ,  
transmits no frame and remains in the same state.

NOTE 6: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L10\_I\_7 subclause 3.3 TC11022**

Ensure that the IUT, in the state 1, on receipt of an I frame with  $P = 1$ , containing a layer 3 message,  
transmits no frame and remains in the same state.

NOTE 7: A random function can be used to generate the TEI value between 0 and 126.

**6.2.1.1.1.3 Syntactically invalid behaviour****L2U\_L10\_S\_1 subclause 2.9 a) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing a layer 3 message requesting a response, with a TEI value = 127, and without closing flag,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_2 subclause 2.9 b) new TC**

Ensure that the IUT, in the state 1, on receipt of a frame containing 4 octets between flags (without control field octet),  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_3 subclause 2.9 b) new TC**

Ensure that the IUT, in the state 1, on receipt of a RR frame containing 5 octets between flags (without the second control field octet),  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_4 subclause 2.9 c) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing a layer 3 message requesting a response, with a TEI value = 127 and which does not consist of an integral number of octets,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_5 subclause 2.9 d) TC11026**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing a layer 3 message requesting a response, with a TEI value = 127 and with a FCS error,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_6 subclause 2.9 e) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame with a single octet address field, , containing a layer 3 message requesting a response,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_7 subclause 2.9 f) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing a layer 3 message requesting a response, with a SAPI value not supported and a TEI value = 127,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_8 subclause 3.3.2 TC11027**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing , a layer 3 message requesting a response, with a TEI value = 127 and with an erroneous C/R bit value,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_9 subclause 3.3.1 TC11028**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing a layer 3 message requesting a response, with a TEI value = 127 and with an erroneous EA bit value in the first address field octet,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_10 subclause 3.3.1 TC11029**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing a layer 3 message requesting a response, with a TEI value = 127 and with an erroneous EA bit value in the second address field octet,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_11 subclauses 3.6.1, 5.8.5 TC11024**

Ensure that the IUT, in the state 1, on receipt of an undefined frame,  
transmits no frame and remains in the same state.

**L2U\_L10\_S\_12 subclauses 5.8.5, 5.9.3 new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame with a TEI value = 127, containing a layer 3 message requesting a response with a length exceeding N201,  
transmits no frame and remains in the same state.

**6.2.1.1.2 DL state 3**

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**6.2.1.1.2.1 Valid behaviour****L2U\_L30\_V\_1 subclause 5.3.2, table D.1/1-8 TC13007**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with  $R_i$  = own  $R_i$  value and  $A_i$  = automatic TEI value,  
transmits a SABME frame with  $P = 1$  and enters the state 5.0.

NOTE 1: A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2U\_L30\_V\_2 subclause 5.3.2****new TC**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with  $R_i = \text{other } R_i \text{ value}$  and  $A_i = \text{automatic TEI value}$ ,  
transmits no frame and remains in the same state.

**L2U\_L30\_V\_3 subclause 5.3.2, table D.1/1-10****TC13008**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity denied message with  $R_i = \text{own } R_i \text{ value}$  and with  $A_i = 127$ ,  
transmits no frame and enters the state 1.

**L2U\_L30\_V\_4 subclause 5.3.2****new TC**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity denied message with  $R_i = \text{other } R_i \text{ value}$  and with  $A_i = \text{automatic TEI value}$ ,  
transmits no frame and remains in the same state.

NOTE 2: A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2U\_L30\_V\_5 subclause 5.3.3.2****TC13001**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$ ,  
transmits no frame and remains in the same state.

**L2U\_L30\_V\_6 subclause 5.3.3.2****TC13002**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity check request message with  $A_i = \text{automatic TEI value}$ ,  
transmits no frame and remains in the same state.

NOTE 3: A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2U\_L30\_V\_7 subclause 5.3.3.2****TC13003**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity check request message with  $A_i = \text{non-automatic TEI value}$ ,  
transmits no frame and remains in the same state.

NOTE 4: A random function can be used to generate the  $A_i$  value between 0 and 63.

**L2U\_L30\_V\_8 subclause 5.3.4****TC13004**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,  
transmits no frame and remains in the same state.

**L2U\_L30\_V\_9 subclause 5.3.4****TC13005**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{automatic TEI value}$ ,  
transmits no frame and remains in the same state.

NOTE 5: A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2U\_L30\_V\_10 subclause 5.3.4****TC13006**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{non-automatic TEI value}$ ,  
transmits no frame and remains in the same state.

NOTE 6: A random function can be used to generate the  $A_i$  value between 0 and 63.

**6.2.1.1.1.2 Inopportune behaviour****L2U\_L30\_I\_1 subclause 3.3****TC13011**

Ensure that the IUT, in the state 3, on receipt of an UI frame with a TEI value  $\neq 127$ , containing a layer 3 message requesting a response,  
transmits no frame and remains in the same state.

NOTE 1: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L30\_I\_2 subclause 3.3****TC13017**

Ensure that the IUT, in the state 3, on receipt of a SABME frame with  $P = 1$ ,  
transmits no frame and remains in the same state.

NOTE 2: A random function can be used to generate the TEI value between 0 and 126.



**L2U\_L30\_I\_3**      **subclause 3.3**      **TC13018**

Ensure that the IUT, in the state 3, on receipt of a DISC frame with P = 1, transmits no frame and remains in the same state.

NOTE 3: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L30\_I\_4**      **subclause 3.3**      **TC13019**

Ensure that the IUT, in the state 3, on receipt of a DM frame with F = 1, transmits no frame and remains in the same state.

NOTE 4: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L30\_I\_5**      **subclause 3.3**      **TC13020**

Ensure that the IUT, in the state 3, on receipt of an UA frame with F = 1, transmits no frame and remains in the same state.

NOTE 5: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L30\_I\_6**      **subclause 3.3**      **TC13021**

Ensure that the IUT, in the state 3, on receipt of a RR command frame with P = 1, transmits no frame and remains in the same state.

NOTE 6: A random function can be used to generate the TEI value between 0 and 126.

**L2U\_L30\_I\_7**      **subclause 3.3**      **TC13025**

Ensure that the IUT, in the state 3, on receipt of an I frame with P = 1, containing a layer 3 message, transmits no frame and remains in the same state.

NOTE 7: A random function can be used to generate the TEI value between 0 and 126.

**6.2.1.1.2.3**      **Syntactically invalid behaviour**

**L2U\_L30\_S\_1**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with Ri = own Ri value and Ai = non-automatic TEI value, transmits no frame and remains in the same state.

NOTE 1: A non-automatic TEI value is not allowed in the Ai field of an Identity assigned message.

**L2U\_L30\_S\_2**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with Ri = own Ri value and Ai = 127, transmits no frame and remains in the same state.

NOTE 2: 127 is not allowed in the Ai field of an Identity assigned message.

**L2U\_L30\_S\_3**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity denied message with Ri = own Ri value and Ai = non-automatic TEI value, transmits no frame and remains in the same state.

NOTE 3: A non-automatic TEI value is not allowed in the Ai field of an Identity denied message.

**L2U\_L30\_S\_4**      **subclause 2.9 a)**      **new TC**

Ensure that the IUT, in the state 3, on receipt of an UI frame, containing an Identity assigned message with Ai = automatic TEI value, without closing flag, transmits no frame and remains in the same state.

**L2U\_L30\_S\_5**      **subclause 2.9 b)**      **new TC**

Ensure that the IUT, in the state 3, on receipt of a frame containing 4 octets between flags (without control field octet), transmits no frame and remains in the same state.

**L2U\_L30\_S\_6**      **subclause 2.9 b)**      **new TC**

Ensure that the IUT, in the state 3, on receipt of a RR frame containing 5 octets between flags (without the second control field octet), transmits no frame and remains in the same state.

- L2U\_L30\_S\_7 subclause 2.9 c)** **new TC**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame, containing an Identity assigned message with  $A_i$  = automatic TEI value, which does not consist of an integral number of octets, transmits no frame and remains in the same state.
- L2U\_L30\_S\_8 subclause 2.9 d)** **TC13029**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame, containing an Identity assigned message with  $A_i$  = automatic TEI value, with a FCS error, transmits no frame and remains in the same state.
- L2U\_L30\_S\_9 subclause 2.9 e)** **new TC**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame with a single octet address field, containing an Identity assigned message with  $A_i$  = automatic TEI value, transmits no frame and remains in the same state.
- L2U\_L30\_S\_10 subclause 2.9 f)** **new TC**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame, containing an Identity assigned message with  $A_i$  = automatic TEI value, with a SAPI not supported, transmits no frame and remains in the same state.
- L2U\_L30\_S\_11 subclause 3.3.2** **TC13033**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with  $A_i$  = automatic TEI value with an erroneous C/R bit value, transmits no frame and remains in the same state.
- L2U\_L30\_S\_12 subclause 3.3.1** **TC13034**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with  $A_i$  = automatic TEI value with an erroneous EA bit value in the first address field octet, transmits no frame and remains in the same state.
- L2U\_L30\_S\_13 subclause 3.3.1** **TC13035**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame containing an Identity assigned message with  $A_i$  = automatic TEI value with an erroneous EA bit value in the second address field octet, transmits no frame and remains in the same state.
- L2U\_L30\_S\_14 subclauses 3.6.1, 5.8.5** **new TC**  
 Ensure that the IUT, in the state 3, on receipt of an undefined frame, transmits no frame and remains in the same state.
- L2U\_L30\_S\_15 subclauses 5.8.5, 5.9.3** **new TC**  
 Ensure that the IUT, in the state 3, on receipt of an UI frame with a TEI value = 127, containing an information field with a length exceeding N201, transmits no frame and remains in the same state.
- 6.2.1.1.2.3 Timers**
- L2U\_L30\_T\_1 subclause 5.3.2.1** **new TC**  
 Ensure that the IUT, in the state 3, on expiry of the timer T202, transmits an UI frame with an Identity request message with a new  $R_i$  value and remains in the same state.
- 6.2.1.1.2.4 Counters**
- L2U\_L30\_C\_1 subclause 5.3.2.1** **new TC**  
 Ensure that the IUT, in the state 3, having transmitted N202 time an UI frame with an Identity request message, on expiry of the timer T202, transmits no frame and enters the state 1.

**6.2.1.1.3 DL state 4**

**6.2.1.1.3.1 Valid behaviour**

**L2U\_L40\_V\_1 subclause 5.3.2 TC14015**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity assigned message with Ai = other automatic TEI value,  
transmits no frame and remains in the same state.

**L2U\_L40\_V\_2 subclause 5.3.2 TC14016**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity denied message with Ai = 127,  
transmits no frame and remains in the same state.

**L2U\_L40\_V\_3 subclause 5.3.2 TC14018**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity denied message with Ai = other automatic TEI value,  
transmits no frame and remains in the same state.

**L2U\_L40\_V\_4 subclause 5.3.3.1 TC14001**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with Ai = 127,  
transmits an UI frame containing an Identity check response message with Ai = own TEI value and remains in the same state.

**L2U\_L40\_V\_5 subclause 5.3.3.2 TC14002**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with Ai = own TEI value,  
transmits an UI frame containing an Identity check response message with Ai = own TEI value and remains in the same state.

**L2U\_L40\_V\_6 subclause 5.3.3.2 TC14003**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with Ai = other TEI value,  
transmits no frame and remains in the same state.

**L2U\_L40\_V\_7 subclause 5.3.4 TC14004**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity remove message with Ai = 127,  
transmits an UI frame containing an Identity request message and enters the state 1.  
**Selection:** IUT supports the automatic TEI assignment procedures. MCu 3.1.1.

**L2U\_L40\_V\_8 subclause 5.3.4 TC14004**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity remove message with Ai = 127,  
transmits no frame and enters the state 1.  
**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L40\_V\_9 subclause 5.3.4 TC14005**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity remove message with Ai = own TEI value,  
transmits an UI frame containing an Identity request message and enters the state 1.  
**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L40\_V\_10 subclause 5.3.4 TC14005**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity remove message with Ai = own TEI value,  
transmits no frame and enters the state 1.  
**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L40\_V\_11 subclause 5.3.4****TC14010**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{other TEI value}$ ,  
transmits no frame and remains in the same state.

**6.2.1.1.3.2 Inopportune behaviour****L2U\_L40\_I\_1 subclause 5.3.2, 5.3.4****TC14011, TC14014**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity assigned message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1;  
or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** SCu 1.2 AND MCu 3.1.1.

NOTE 1: The Identity assigned message will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L40\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-7****TC24007**

Ensure that the IUT, in the state 4, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C),  
transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

NOTE 2: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L40\_I\_3 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-7****TC24007**

Ensure that the IUT, in the state 4, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C),  
transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

NOTE 3: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L40\_I\_4 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9****TC24008**

Ensure that the IUT, in the state 4, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),  
transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

NOTE 4: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L40\_I\_5 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9****TC24008**

Ensure that the IUT, in the state 4, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),  
transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

NOTE 5: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L40\_I\_6 subclause 5.3.2****TC14017**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity denied message with  $A_i = \text{own TEI value}$ ,

transmits no frame and remains in the same state.

- L2U\_L40\_I\_7**      **subclause 3.3.4**      **TC14025**  
Ensure that the IUT, in the state 4, on receipt of an UI frame, with a TEI value not currently assigned, containing a layer 3 message requesting a response,  
transmits no frame and remains in the same state.  
NOTE 6: A function can be used to generate a TEI value not currently assigned.
- L2U\_L40\_I\_8**      **subclause 3.3.4**      **TC14026**  
Ensure that the IUT, in the state 4, on receipt of a SABME frame, with a TEI value not currently assigned, with P = 1,  
transmits no frame and remains in the same state.  
NOTE 7: A function can be used to generate a TEI value not currently assigned.
- L2U\_L40\_I\_9**      **subclause 3.3.4**      **TC14027**  
Ensure that the IUT, in the state 4, on receipt of a DISC frame, with a TEI value not currently assigned, with P = 1,  
transmits no frame and remains in the same state.  
NOTE 8: A function can be used to generate a TEI value not currently assigned.
- L2U\_L40\_I\_10**      **subclause 3.3.4**      **TC14028**  
Ensure that the IUT, in the state 4, on receipt of a DM frame, with a TEI value not currently assigned, with F = 1,  
transmits no frame and remains in the same state.  
NOTE 9: A function can be used to generate a TEI value not currently assigned.
- L2U\_L40\_I\_11**      **subclause 3.3.4**      **TC14029**  
Ensure that the IUT, in the state 4, on receipt of an UA frame, with a TEI value not currently assigned, with F = 1,  
transmits no frame and remains in the same state.  
NOTE 10: A function can be used to generate a TEI value not currently assigned.
- L2U\_L40\_I\_12**      **subclause 3.3.4**      **TC14030**  
Ensure that the IUT, in the state 4, on receipt of a RR command frame, with a TEI value not currently assigned, with P = 1,  
transmits no frame and remains in the same state.  
NOTE 11: A function can be used to generate a TEI value not currently assigned.
- L2U\_L40\_I\_13**      **subclause 3.3.4**      **TC14034**  
Ensure that the IUT, in the state 4, on receipt of an I frame, with a TEI value not currently assigned, with P = 1, containing a layer 3 message,  
transmits no frame and remains in the same state.  
NOTE 12: A function can be used to generate a TEI value not currently assigned.
- 6.2.1.1.3.3**      **Syntactically invalid behaviour**
- L2U\_L40\_S\_1**      **subclause 2.9 a)**      **new TC**  
Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with Ai = 127, without closing flag,  
transmits no frame and remains in the same state.
- L2U\_L40\_S\_2**      **subclause 2.9 b)**      **new TC**  
Ensure that the IUT, in the state 4, on receipt of a frame containing 4 octets between flags (without control field octet),  
transmits no frame and remains in the same state.
- L2U\_L40\_S\_3**      **subclause 2.9 b)**      **new TC**  
Ensure that the IUT, in the state 4, on receipt of a RR frame containing 5 octets between flags (without the second control field octet),  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_4 subclause 2.9 c) new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$ , which does not consist of an integral number of octets,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_5 subclause 2.9 d) new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$ , with a FCS error,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_6 subclause 2.9 e) new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$  with a single octet address field,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_7 subclause 2.9 f) new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$ , with a SAPI not supported,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_8 subclause 3.3.2 TC14036**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$  containing an Identity assigned message with  $A_i =$  current TEI value with an erroneous C/R bit value,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_9 subclause 3.3.1 TC14037**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$  containing an Identity assigned message with  $A_i =$  current TEI value with an erroneous EA bit value in the first address field octet,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_10 subclause 3.3.1 TC14038**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity check request message with  $A_i = 127$  containing an Identity assigned message with  $A_i =$  current TEI value with an erroneous EA bit value in the second address field octet,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_11 subclauses 3.6.1, 5.8.5 new TC**

Ensure that the IUT, in the state 4, on receipt of an undefined frame,  
transmits no frame and remains in the same state.

**L2U\_L40\_S\_12 subclauses 5.8.5, 5.9.3 new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame with a TEI value = 127, containing an information field with a length exceeding N201,  
transmits no frame and remains in the same state.

**6.2.1.1.3.4 Timers****L2U\_L40\_T\_1 subclause 5.3.5.2 new TC**

Ensure that the IUT, in the state 4, having transmitted an UI frame containing an Identity verify message with  $A_i =$  own TEI value, on expiry of the timer T202,  
transmits a second UI frame containing an Identity verify message with  $A_i =$  own TEI value and remains in the same state.

**Selection:** SCu 1.4.2 AND MCu 3.1.1.

**NOTE:** The sending of an Identity verify message will be provoked by sending to the IUT an UA frame with own TEI value assuming a duplicate TEI assignment.

**6.2.1.1.3.5 Counters****L2U\_L40\_C\_1 subclause 5.3.5.2, 5.3.4 new TC**

Ensure that the IUT, in the state 4, having transmitted 2 times an UI frame containing an Identity verify message with  $A_i = \text{own TEI value}$ , on expiry of the timer T202,  
transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** SCu 1.4.2 AND MCu 3.1.1.

NOTE 1: The sending of an Identity verify message will be provoked by sending to the IUT an UA frame with own TEI value assuming a duplicate TEI assignment.

**L2U\_L40\_C\_2 subclause 5.3.5.2, 5.3.4 new TC**

Ensure that the IUT, in the state 4, having transmitted 2 times an UI frame containing an Identity verify message with  $A_i = \text{own TEI value}$ , on expiry of the timer T202,  
transmits no frame and enters the state 1.

**Selection:** SCu 1.4.2 AND MCu 3.1.2.

NOTE 2: The sending of an Identity verify message will be provoked by sending to the IUT an UA frame with own TEI value assuming a duplicate TEI assignment.

**6.2.1.1.4 DL state 5.0****6.2.1.1.4.1 Valid behaviour****L2U\_L50\_V\_1 subclause 5.3.4 TC15001**

Ensure that the IUT, in the state 5.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L50\_V\_2 subclause 5.3.4 TC15001**

Ensure that the IUT, in the state 5.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits no frame and enters the state 1.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L50\_V\_3 subclause 5.3.4 TC15002**

Ensure that the IUT, in the state 5.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L50\_V\_4 subclause 5.3.4 TC15002**

Ensure that the IUT, in the state 5.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,

transmits no frame and enters the state 1.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L50\_V\_5 subclause 5.3.4 TC15005**

Ensure that the IUT, in the state 5.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{other TEI value}$ ,

transmits no frame and remains in the same state.

**6.2.1.1.4.2 Inopportune behaviour****L2U\_L50\_I\_1 subclause 5.3.2, 5.3.4 new TC**

Ensure that the IUT, in the state 5.0, on receipt of an UI frame containing an Identity assigned message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** SCu 1.2 AND MCu 3.1.1.

NOTE 1: The Identity assigned message will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L50\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9 TC25011**

Ensure that the IUT, in the state 5.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

NOTE 2: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L50\_I\_3 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9 TC25011**

Ensure that the IUT, in the state 5.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),

transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

NOTE 3: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**6.2.1.1.4.3 Counters****L2U\_L50\_C\_1 subclause 5.5.1.3, table II.1, table D.1/9-2 TC25031**

Ensure that the IUT in state 5.0, having retransmitted N200 times SABME frames with  $P = 1$ , on expiry of timer T200,

transmits an UI frame containing an Identity request message and enters state 1;

or

transmits an UI frame containing an Identity verify message and enters state 4.

**Selection:** IUT supports the automatic TEI assignment procedures, PICS: MCu 3.1.1.

**L2U\_L50\_C\_2 subclause 5.5.1.3, table II.1, table D.1/9-2 TC25031**

Ensure that the IUT in state 5.0, having retransmitted N200 times SABME frames with  $P = 1$ , on expiry of timer T200,

transmits no frame and enters state 1;

or

transmits an UI frame containing an Identity verify message and enters state 4.

**Selection:** IUT supports the non-automatic TEI assignment procedures, PICS: MCu 3.1.2.

**6.2.1.1.5 DL state 6.0****6.2.1.1.5.1 Valid behaviour****L2U\_L60\_V\_1 subclause 5.3.4 TC16001**

Ensure that the IUT, in the state 6.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.



**L2U\_L60\_V\_2**      **subclause 5.3.4**      **TC16001**  
Ensure that the IUT, in the state 6.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,  
transmits no frame and enters the state 1.  
**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L60\_V\_3**      **subclause 5.3.4**      **TC16002**  
Ensure that the IUT, in the state 6.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,  
transmits an UI frame containing an Identity request message and enters the state 1.  
**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L60\_V\_4**      **subclause 5.3.4**      **TC16002**  
Ensure that the IUT, in the state 6.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,  
transmits no frame and enters the state 1.  
**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L60\_V\_5**      **subclause 5.3.4**      **TC16005**  
Ensure that the IUT, in the state 6.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{other TEI value}$ ,  
transmits no frame and remains in the same state.

#### 6.2.1.1.5.2      **Inopportune behaviour**

**L2U\_L60\_I\_1**      **subclause 5.3.2, 5.3.4**      **new TC**  
Ensure that the IUT, in the state 6.0, on receipt of an UI frame containing an Identity assigned message with  $A_i = \text{own TEI value}$ ,  
transmits an UI frame containing an Identity request message and enters the state 1;  
or  
transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.  
**Selection:** SCu 1.2 AND MCu 3.1.1.  
NOTE 1: The Identity assigned message will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L60\_I\_2**      **subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9**      **TC26010**  
Ensure that the IUT, in the state 6.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),  
transmits an UI frame containing an Identity request message and enters the state 1;  
or  
transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.  
**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.  
NOTE 2: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L60\_I\_3**      **subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9**      **TC26010**  
Ensure that the IUT, in the state 6.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),  
transmits no frame and enters the state 1;  
or  
transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.  
**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.  
NOTE 3: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**6.2.1.1.5.3 Counters****L2U\_L60\_C\_1 subclause 5.5.1.3, table II.1, table D.1/9-2 new TC**

Ensure that the IUT in state 6.0, having retransmitted N200 times DISC frames with  $P = 1$ , on expiry of timer T200,

transmits an UI frame containing an Identity request message and enters state 1;

or

transmits an UI frame containing an Identity verify message and enters state 4.

**Selection:** IUT supports the automatic TEI assignment procedures, PICS: MCu 3.1.1.

**L2U\_L60\_C\_2 subclause 5.5.1.3, table II.1, table D.1/9-2 new TC**

Ensure that the IUT in state 6.0, having retransmitted N200 times DISC frames with  $P = 1$ , on expiry of timer T200,

transmits no frame and enters state 1;

or

transmits an UI frame containing an Identity verify message and enters state 4.

**Selection:** IUT supports the non-automatic TEI assignment procedures, PICS: MCu 3.1.2.

**6.2.1.1.6 DL state 7.0****6.2.1.1.6.1 Valid behaviour****L2U\_L70\_V\_1 subclause 5.3.4 TC17001**

Ensure that the IUT, in the state 7.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L70\_V\_2 subclause 5.3.4 TC17001**

Ensure that the IUT, in the state 7.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits no frame and enters the state 1.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L70\_V\_3 subclause 5.3.4 TC17002**

Ensure that the IUT, in the state 7.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L70\_V\_4 subclause 5.3.4 TC17002**

Ensure that the IUT, in the state 7.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,

transmits no frame and enters the state 1.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L70\_V\_5 subclause 5.3.4 TC17005**

Ensure that the IUT, in the state 7.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{other TEI value}$ ,

transmits no frame and remains in the same state.

**6.2.1.1.6.2 Inopportune behaviour****L2U\_L70\_I\_1 subclause 5.3.2, 5.3.4 new TC**

Ensure that the IUT, in the state 7.0, on receipt of an UI frame containing an Identity assigned message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** SCu 1.2 AND MCu 3.1.1.

NOTE 1: The Identity assigned message will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L70\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.2/2-7 TC24031**

Ensure that the IUT, in the state 7.0, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C),

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

NOTE 2: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L70\_I\_3 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.2/2-7 TC24031**

Ensure that the IUT, in the state 7.0, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C),

transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

NOTE 3: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L70\_I\_4 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.2/2-8 TC24032**

Ensure that the IUT, in the state 7.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

NOTE 4: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L70\_I\_5 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.2/2-8 TC24032**

Ensure that the IUT, in the state 7.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),

transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

NOTE 5: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**6.2.1.1.7 DL state 8.0****6.2.1.1.7.1 Valid behaviour****L2U\_L80\_V\_1 subclause 5.3.4 TC18001**

Ensure that the IUT, in the state 8.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L80\_V\_2 subclause 5.3.4 TC18001**

Ensure that the IUT, in the state 8.0, on receipt of an UI frame containing an Identity remove message with  $A_i = 127$ ,

transmits no frame and enters the state 1.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L80\_V\_3 subclause 5.3.4 TC18002**

Ensure that the IUT, in the state 8.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**L2U\_L80\_V\_4 subclause 5.3.4 TC18002**

Ensure that the IUT, in the state 8.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{own TEI value}$ ,

transmits no frame and enters the state 1.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**L2U\_L80\_V\_5 subclause 5.3.4 TC18005**

Ensure that the IUT, in the state 8.0, on receipt of an UI frame containing an Identity remove message with  $A_i = \text{other TEI value}$ ,

transmits no frame and remains in the same state.

**6.2.1.1.7.2 Inopportune behaviour****L2U\_L80\_I\_1 subclause 5.3.2, 5.3.4 new TC**

Ensure that the IUT, in the state 8.0, on receipt of an UI frame containing an Identity assigned message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** SCu 1.2 AND MCu 3.1.1.

NOTE 1: The Identity assigned message will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L80\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.3/2-7 TC28019**

Ensure that the IUT, in the state 8.0, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C),

transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

NOTE 2: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L80\_I\_3 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.3/2-7 TC28019**

Ensure that the IUT, in the state 8.0, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C),

transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

NOTE 3: The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L80\_I\_4**      **subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.3/2-8**      **TC28020**

Ensure that the IUT, in the state 8.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D), transmits an UI frame containing an Identity request message and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the automatic TEI assignment procedures. PICS: MCu 3.1.1.

**NOTE 4:** The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**L2U\_L80\_I\_5**      **subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.3/2-8**      **TC28020**

Ensure that the IUT, in the state 8.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D), transmits no frame and enters the state 1;

or

transmits an UI frame containing an Identity verify message with own TEI value and remains in the same state.

**Selection:** IUT supports the non-automatic TEI assignment procedures. PICS: MCu 3.1.2.

**NOTE 5:** The unsolicited UA frame will provoke a TEI removal procedure (duplicate TEI value assignment).

**6.2.1.2**      **Network**

**Selection:** IUT supports the network role. PICS: R 2.2

**6.2.1.2.1**      **DL state 1****6.2.1.2.1.1**      **Valid behaviour****L2N\_L10\_V\_1**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 1, having a TEI value available, on receipt of an UI frame containing an Identity request message with  $A_i = 127$ ,

transmits an UI frame containing an Identity assigned message with,  $A_i =$  automatic TEI value,  $R_i =$  the  $R_i$  value previously received, and enters the state 4.

**NOTE 1:** A random function can be used to generate the  $R_i$  value between 0 and 65535.

**L2N\_L10\_V\_2**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 1, having no TEI value available, on receipt of an UI frame containing an Identity request message with  $A_i = 127$ ,

transmits an UI frame containing an Identity denied message with,  $A_i = 127$ ,  $R_i =$  the  $R_i$  value previously received, and remains in the same state.

**NOTE 2:** A random function can be used to generate the  $R_i$  value between 0 and 65535.

**6.2.1.2.1.2**      **Inopportune behaviour****L2N\_L10\_I\_1**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity verify message with  $A_i \neq 127$ ,

transmits no frame and remains in the same state.

**NOTE 1:** A random function can be used to generate the TEI value between 0 and 126.

**L2N\_L10\_I\_2**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame with a TEI value  $\neq 127$ , containing a layer 3 message requesting a response,

transmits no frame and remains in the same state.

**NOTE 2:** A random function can be used to generate the  $A_i$  value between 64 and 126.

**L2N\_L10\_I\_3**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of a SABME frame with  $P = 1$ ,

transmits no frame and remains in the same state.

**NOTE 3:** A random function can be used to generate the TEI value between 0 and 126.

**L2N\_L10\_I\_4**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of a DISC frame with P = 1, transmits no frame and remains in the same state.

NOTE 4: A random function can be used to generate the TEI value between 0 and 126.

**L2N\_L10\_I\_5**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of a DM frame with F = 1, transmits no frame and remains in the same state.

NOTE 5: A random function can be used to generate the TEI value between 0 and 126.

**L2N\_L10\_I\_6**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UA frame with F = 1, transmits no frame and remains in the same state.

NOTE 6: A random function can be used to generate the TEI value between 0 and 126.

**L2N\_L10\_I\_7**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of a RR command frame with P = 1, transmits no frame and remains in the same state.

NOTE 7: A random function can be used to generate the TEI value between 0 and 126.

**L2N\_L10\_I\_8**      **subclause 3.3**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an I frame with P = 1, containing a layer 3 message, transmits no frame and remains in the same state.

NOTE 8: A random function can be used to generate the TEI value between 0 and 126.

**6.2.1.2.1.3**      **Syntactically invalid behaviour****L2N\_L10\_S\_1**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity request message with  $A_i$  = automatic TEI value,

transmits an UI frame containing an Identity denied message with  $A_i$  = the  $A_i$  value previously received,  $R_i$  = the  $R_i$  value previously received, and remains in the same state.

NOTE 1: A random function can be used to generate the  $A_i$  value between 64 and 126 and the  $R_i$  value between 0 and 65535.

**L2N\_L10\_S\_2**      **subclause 5.3.2**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity request message with  $A_i$  = non automatic TEI value,

transmits no frame and remains in the same state.

NOTE 2: A random function can be used to generate the  $A_i$  value between 0 and 63 and the  $R_i$  value between 0 and 65535.

**L2N\_L10\_S\_3**      **subclause 2.9 a)**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame, containing an Identity request message with  $A_i$  = 127, without closing flag,

transmits no frame and remains in the same state.

**L2N\_L10\_S\_4**      **subclause 2.9 b)**      **new TC**

Ensure that the IUT, in the state 1, on receipt of a frame containing 4 octets between flags (without control field octet),

transmits no frame and remains in the same state.

**L2N\_L10\_S\_5**      **subclause 2.9 b)**      **new TC**

Ensure that the IUT, in the state 1, on receipt of a RR frame containing 5 octets between flags (without the second control field octet),

transmits no frame and remains in the same state.

**L2N\_L10\_S\_6**      **subclause 2.9 c)**      **new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame, containing an Identity request message with  $A_i$  = 127, which does not consist of an integral number of octets,

transmits no frame and remains in the same state.

**L2N\_L10\_S\_7 subclause 2.9 d) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame, containing an Identity request message with Ai = 127, with a FCS error,  
transmits no frame and remains in the same state.

**L2N\_L10\_S\_8 subclause 2.9 e) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame with a single octet address field, containing an Identity request message with Ai = 127,  
transmits no frame and remains in the same state.

**L2N\_L10\_S\_9 subclause 2.9 f) new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame, with a SAPI not supported and TEI = 127,  
transmits no frame and remains in the same state.

**L2N\_L10\_S\_10 subclause 3.3.2 new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity request message with Ai = 127 with an erroneous C/R bit value,  
transmits no frame and remains in the same state.

**L2N\_L10\_S\_11 subclause 3.3.1 new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity request message with Ai = 127 with an erroneous EA bit value in the first address field octet,  
transmits no frame and remains in the same state.

**L2N\_L10\_S\_12 subclause 3.3.1 new TC**

Ensure that the IUT, in the state 1, on receipt of an UI frame containing an Identity request message with Ai = 127 with an erroneous EA bit value in the second address field octet,  
transmits no frame and remains in the same state.

**L2N\_L10\_S\_13 subclauses 3.6.1, 5.8.5 TC131012**

Ensure that the IUT, in the state 1, on receipt of an undefined frame,  
transmits no frame and remains in the same state.

**6.2.1.2.2 DL state 4****6.2.1.2.2.1 Valid behaviour****L2N\_L40\_V\_1 subclause 5.3.2 TC114001**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = 127,

transmits an UI frame containing an Identity assigned message with, Ai = automatic TEI value, Ri = the Ri value previously received, remains in the state 4 for the first TEI and enters the state 4 for the second TEI.

NOTE: A random function can be used to generate the Ri value between 0 and 65535.

**L2N\_L40\_V\_2 subclause 5.3.5.2 TC114002**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with Ai = own TEI value,

transmits an UI frame containing an Identity check request message and remains in the same state.

**Selection:** IUT supports TEI identity verify procedures. PICS: MCn 3.4.

**L2N\_L40\_V\_3 subclause 5.3.5.2 TC114002**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with Ai = own TEI value,

transmits no frame and remains in the same state.

**Selection:** IUT does not support TEI identity verify procedures. PICS: NOT MCn 3.4.

**6.2.1.2.2 Inopportune behaviour****L2N\_L40\_I\_1 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-7 TC224006**

Ensure that the IUT, in the state 4, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C), transmits two UI frames in succession containing an Identity remove message and enters the state 1;  
 or  
 transmits an UI frame containing an Identity check request message and remains in the same state.

**L2N\_L40\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9 TC224007**

Ensure that the IUT, in the state 4, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D), transmits two UI frames in succession containing an Identity remove message and enters the state 1;  
 or  
 transmits an UI frame containing an Identity check request message and remains in the same state.

**L2N\_L40\_I\_3 subclause 5.3.3 TC124005**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an unsolicited Identity check response message,  
 transmits no frame and remains in the same state.

**L2N\_L40\_I\_4 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with  $A_i = \text{other TEI value}$ ,  
 transmits no frame and remains in the same state.

**L2N\_L40\_I\_5 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame, with an automatic TEI value currently not assigned, containing a layer 3 message requesting a response,  
 transmits no frame and remains in the same state.

NOTE 1: A function can be used to generate an automatic TEI value currently not assigned.

**L2N\_L40\_I\_6 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of a SABME frame, with an automatic TEI value currently not assigned, with  $P = 1$ ,  
 transmits no frame and remains in the same state.

NOTE 2: A function can be used to generate an automatic TEI value currently not assigned.

**L2N\_L40\_I\_7 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of a DISC frame, with an automatic TEI value currently not assigned, with  $P = 1$ ,  
 transmits no frame and remains in the same state.

NOTE 3: A function can be used to generate an automatic TEI value currently not assigned.

**L2N\_L40\_I\_8 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of a DM frame, with an automatic TEI value currently not assigned, with  $F = 1$ ,  
 transmits no frame and remains in the same state.

NOTE 4: A function can be used to generate an automatic TEI value currently not assigned.

**L2N\_L40\_I\_9 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of an UA frame, with an automatic TEI value currently not assigned, with  $F = 1$ ,  
 transmits no frame and remains in the same state.

NOTE 5: A function can be used to generate an automatic TEI value currently not assigned.

**L2N\_L40\_I\_10 subclause 3.3.4 new TC**

Ensure that the IUT, in the state 4, on receipt of a RR command frame, with an automatic TEI value currently not assigned, with  $P = 1$ ,  
 transmits no frame and remains in the same state.

NOTE 6: A function can be used to generate an automatic TEI value currently not assigned.



**L2N\_L40\_I\_11**      **subclause 3.3.4**      **new TC**

Ensure that the IUT, in the state 4, on receipt of an I frame, with an automatic TEI value currently not assigned, with P = 1, containing a layer 3 message,

transmits no frame and remains in the same state.

NOTE 7: A function can be used to generate an automatic TEI value currently not assigned.

**6.2.1.2.2.3**      **Syntactically invalid behaviour****L2N\_L40\_S\_1**      **subclause 5.3.2**      **TC134018**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = automatic TEI value,

transmits an UI frame containing an Identity denied message with Ai = the Ai value previously received, Ri = the Ri value previously received, and remains in the same state.

NOTE 1: A random function can be used to generate the Ai value between 64 and 126 and the Ri value between 0 and 65535.

**L2N\_L40\_S\_2**      **subclause 5.3.2**      **TC134019**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = non automatic TEI value,

transmits no frame and remains in the same state.

NOTE 2: A random function can be used to generate the Ai value between 0 and 63 and the Ri value between 0 and 65535.

**L2N\_L40\_S\_3**      **subclause 5.3.5.2**      **TC124006**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with Ai = 127,

transmits no frame and remains in the same state.

**L2N\_L40\_S\_4**      **subclause 2.9 a)**      **new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = 127, without closing flag,

transmits no frame and remains in the same state.

**L2N\_L40\_S\_5**      **subclause 2.9 b)**      **new TC**

Ensure that the IUT, in the state 4, on receipt of a frame containing 4 octets between flags (without control field octet),

transmits no frame and remains in the same state.

**L2N\_L40\_S\_6**      **subclause 2.9 b)**      **new TC**

Ensure that the IUT, in the state 4, on receipt of a RR frame containing 5 octets between flags (without the second control field octet),

transmits no frame and remains in the same state.

**L2N\_L40\_S\_7**      **subclause 2.9 c)**      **new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = 127, which does not consist of an integral number of octets,

transmits no frame and remains in the same state.

**L2N\_L40\_S\_8**      **subclause 2.9 d)**      **TC134029**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = 127, with a FCS error,

transmits no frame and remains in the same state.

**L2N\_L40\_S\_9**      **subclause 2.9 e)**      **new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = 127 with a single octet address field,

transmits no frame and remains in the same state.

**L2N\_L40\_S\_10**      **subclause 2.9 f)**      **new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with Ai = 127, with a SAPI not supported,

transmits no frame and remains in the same state.

**L2N\_L40\_S\_11 subclause 3.3.2 TC134020**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with  $A_i = 127$  an erroneous C/R bit value,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_12 subclause 3.3.1 TC134021**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with  $A_i = 127$  with an erroneous EA bit value in the first address field octet,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_13 subclause 3.3.1 TC134023**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity request message with  $A_i = 127$  with an erroneous EA bit value in the second address field octet,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_14 subclause 3.3.2 TC134026**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with  $A_i = 127$  an erroneous C/R bit value,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_15 subclause 3.3.1 TC134027**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with  $A_i = 127$  with an erroneous EA bit value in the first address field octet,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_16 subclause 3.3.1 TC134028**

Ensure that the IUT, in the state 4, on receipt of an UI frame containing an Identity verify message with  $A_i = 127$  with an erroneous EA bit value in the second address field octet,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_17 subclauses 3.6.1, 5.8.5 new TC**

Ensure that the IUT, in the state 4, on receipt of an undefined frame,  
transmits no frame and remains in the same state.

**L2N\_L40\_S\_18 subclauses 5.8.5, 5.9.3 new TC**

Ensure that the IUT, in the state 4, on receipt of an UI frame with own TEI value, containing an information field with a length exceeding N201,  
transmits no frame and remains in the same state.

**6.2.1.2.2.4 Timers**

**L2N\_L40\_T\_1 subclause 5.3.5.2 TC114003**

Ensure that the IUT, in the state 4, having transmitted an UI frame containing an Identity check request message, on expiry of the timer T201,  
transmits an second UI frame containing an Identity check request message and remains in the same state.

**6.2.1.2.2.5 Counter**

**L2N\_L40\_C\_1 subclause 5.3.5.2, 5.3.4 TC114004**

Ensure that the IUT, in the state 4, having transmitted 2 times an UI frame containing an Identity check request message, on expiry of the timer T201,  
transmits no frame and enters the state 1.

**6.2.1.2.3 DL state 5.0**

**6.2.1.2.3.1 Valid behaviour**

**L2N\_L50\_V\_1 subclause 5.3.5.2 *New***

Ensure that the IUT, in the state 5, on receipt of an UI frame containing an Identity verify message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity check request message and remains in the same state.

**Selection:** IUT supports TEI identity verify procedures. PICS: MCn 3.4.

**6.2.1.2.3.2 Inopportune behaviour**

**L2N\_L50\_I\_1 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9 TC225011**

Ensure that the IUT, in the state 5.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),

transmits two UI frames in succession containing an Identity remove message and enters the state 1;

or

transmits an UI frame containing an Identity check request message and remains in the same state.

**6.2.1.2.3.3 Counters**

**L2N\_L50\_C\_1 subclause 5.5.1.3, table II.1, table D.1/9-2 TC215005**

Ensure that the IUT in state 5.0, having retransmitted N200 times SABME frames with  $P = 1$  (MDL error G), on expiry of timer T200,

transmits an UI frame containing an Identity check request message and enters state 4.

**6.2.1.2.4 DL state 6.0**

**6.2.1.2.4.1 Valid behaviour**

**L2N\_L60\_V\_1 subclause 5.3.5.2 *New***

Ensure that the IUT, in the state 6, on receipt of an UI frame containing an Identity verify message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity check request message and remains in the same state.

**Selection:** IUT supports TEI identity verify procedures. PICS: MCn 3.4.

**6.2.1.2.4.2 Inopportune behaviour**

**L2N\_L60\_I\_1 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.1/2-9 TC226010**

Ensure that the IUT, in the state 6.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D),

transmits two UI frames in succession containing an Identity remove message and enters the state 1;

or

transmits an UI frame containing an Identity check request message and remains in the same state.

**6.2.1.2.4.3 Counters**

**L2N\_L60\_C\_1 subclause 5.5.1.3, table II.1, table D.1/9-2 new TC**

Ensure that the IUT in state 5.0, having retransmitted N200 times DISC frames with  $P = 1$  (MDL error H), on expiry of timer T200,

transmits an UI frame containing an Identity check request message and enters state 4.

**6.2.1.2.5 DL state 7.0**

**6.2.1.2.5.1 Valid behaviour**

**L2N\_L70\_V\_1 subclause 5.3.5.2 New**

Ensure that the IUT, in the state 7, on receipt of an UI frame containing an Identity verify message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity check request message and remains in the same state.

**Selection:** IUT supports TEI identity verify procedures. PICS: MCn 3.4.

**6.2.1.2.5.2 Inopportune behaviour**

**L2N\_L70\_I\_1 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.2/2-7 TC227052**

Ensure that the IUT, in the state 7.0, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C), transmits two UI frames in succession containing an Identity remove message and enters the state 1;

or

transmits an UI frame containing an Identity check request message and remains in the same state.

**L2N\_L70\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.2/2-8 TC227053**

Ensure that the IUT, in the state 7.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D), transmits two UI frames in succession containing an Identity remove message and enters the state 1;

or

transmits an UI frame containing an Identity check request message and remains in the same state.

**6.2.1.2.6 DL state 8.0**

**6.2.1.2.6.1 Valid behaviour**

**L2N\_L60\_V\_1 subclause 5.3.5.2 New**

Ensure that the IUT, in the state 8, on receipt of an UI frame containing an Identity verify message with  $A_i = \text{own TEI value}$ ,

transmits an UI frame containing an Identity check request message and remains in the same state.

**Selection:** IUT supports TEI identity verify procedures. PICS: MCn 3.4.

**6.2.1.2.6.2 Inopportune behaviour**

**L2N\_L80\_I\_1 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.3/2-7 TC228049**

Ensure that the IUT, in the state 8.0, on receipt of an unsolicited UA frame with  $F = 1$  (MDL error C), transmits two UI frames in succession containing an Identity remove message and enters the state 1;

or

transmits an UI frame containing an Identity check request message and remains in the same state.

**L2N\_L80\_I\_2 subclause 5.3.4, 5.5.4, 5.8.8, table II.1, table D.3/2-8 TC228050**

Ensure that the IUT, in the state 8.0, on receipt of an unsolicited UA frame with  $F = 0$  (MDL error D), transmits two UI frames in succession containing an Identity remove message and enters the state 1;

or

transmits an UI frame containing an Identity check request message and remains in the same state.

## 6.2.2 Data control

### 6.2.2.1 DL state 4

#### 6.2.2.1.1 Valid behaviour

**L2C\_D40\_V\_1** subclause 5.5.1.2, table D.1/1-1 **new TC**

Ensure that the IUT in state 4, having been requested to establish the data link, transmits a SABME frame with P = 1 and enters state 5.0.

**Selection:** IUT supports the self initiated establishment procedures, PICS: MCu 5.1.1.

**L2C\_D40\_V\_2** subclause 5.2.2, table D.1/1-7 **new TC**

Ensure that the IUT in state 4, having been requested to transmit unacknowledged information, transmits an UI frame with P = 0 and remains in the same state.

**Selection:** IUT supports the unacknowledged information transfer service, PICS: MCu 2.2.

**L2C\_D40\_V\_3** subclause 5.5.1.2, table D.1/2-1 **TC24001**

Ensure that the IUT in state 4, on receipt of a SABME frame with P = 1 and being able to enter state 7.0, transmits an UA frame with F = 1 and enters state 7.0.

**L2C\_D40\_V\_4** subclause 5.5.1.2, table D.1/2-2 **new TC**

Ensure that the IUT in state 4, on receipt of a SABME frame with P = 1 and being unable to enter state 7.0,

transmits a DM frame with F = 1 and remains in the same state.

#### 6.2.2.1.2 Inopportune behaviour

**L2C\_D40\_I\_1** subclause 5.5.1.2, table D.1/2-3 **TC24002**

Ensure that the IUT in state 4, on receipt of a SABME frame with P = 0 and being able to enter state 7.0, transmits an UA frame with F = 0 and enters state 7.0.

**L2C\_D40\_I\_2** subclause 5.5.1.2, table D.1/2-4 **new TC**

Ensure that the IUT in state 4, on receipt of a SABME frame with P = 0 and being unable to enter state 7.0,

transmits a DM frame with F = 0 and remains in the same state.

**L2C\_D40\_I\_3** subclause 5.5.4, table D.1/2-5 **TC24005**

Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1, transmits a DM frame with F = 1 and remains in the same state.

**L2C\_D40\_I\_4** subclause 5.5.4, table D.1/2-6 **TC24006**

Ensure that the IUT in state 4, on receipt of a DISC frame with P = 0, transmits a DM frame with F = 0 and remains in the same state.

**L2C\_D40\_I\_5** subclause 5.5.4, table D.1/2-10 **TC24009**

Ensure that the IUT in state 4, on receipt of a DM frame with F = 1, transmits no frame and remains in the same state.

**L2C\_D40\_I\_6** subclause 5.5.4, table D.1/2-11 **TC24003**

Ensure that the IUT in state 4, on receipt of a DM frame with F = 0 and being able to enter state 7.0, transmits a SABME frame with P = 1 and enters state 5.0.

**L2C\_D40\_I\_7** subclause 5.5.4, table D.1/2-12 **new TC**

Ensure that the IUT in state 4, on receipt of a DM frame with F = 0 and being unable to enter state 7.0, transmits no frame and remains in the same state.

**L2C\_D40\_I\_8** subclause 5.5.4, table D.1/3-4 **TC24018**

Ensure that the IUT in state 4, on receipt of a FRMR response frame with F = 1 rejecting DM, transmits no frame and remains in the same state.

- L2C\_D40\_I\_9**      **subclause 5.5.4, table D.1/4-1**      **TC24010**  
 Ensure that the IUT in state 4, on receipt of a RR command frame with P = 1,  
 transmits no frame and remains in the same state.
- L2C\_D40\_I\_10**    **subclause 5.5.4, table D.1/4-4**      **TC24011**  
 Ensure that the IUT in state 4, on receipt of a RR response frame with F = 1,  
 transmits no frame and remains in the same state.
- L2C\_D40\_I\_11**    **subclause 5.5.4, table D.1/5-1**      **TC24014**  
 Ensure that the IUT in state 4, on receipt of a REJ command frame with P = 1,  
 transmits no frame and remains in the same state.
- L2C\_D40\_I\_12**    **subclause 5.5.4, table D.1/5-4**      **TC24015**  
 Ensure that the IUT in state 4, on receipt of a REJ response frame with F = 1,  
 transmits no frame and remains in the same state.
- L2C\_D40\_I\_13**    **subclause 5.5.4, table D.1/6-1**      **TC24012**  
 Ensure that the IUT in state 4, on receipt of a RNR command frame with P = 1,  
 transmits no frame and remains in the same state.
- L2C\_D40\_I\_14**    **subclause 5.5.4, table D.1/6-4**      **TC24013**  
 Ensure that the IUT in state 4, on receipt of a RNR response frame with F = 1,  
 transmits no frame and remains in the same state.
- L2C\_D40\_I\_15**    **subclause 5.5.4, table D.1/7-1**      **TC24016**  
 Ensure that the IUT in state 4, on receipt of an I frame with P = 1 which contains a layer 3 RELEASE  
 message,  
 transmits no frame and remains in the same state.
- 6.2.2.1.3**      **Syntactically invalid**
- L2C\_D40\_S\_1**    **subclause 2.9 a)**      **new TC**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 without closing flag,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_2**    **subclause 2.9 b)**      **new TC**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which is too short (without control  
 field octet),  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_3**    **subclause 2.9 c)**      **new TC**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which does not consist of an integral  
 number of octets,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_4**    **subclause 2.9 d)**      **TC24025**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which contains a frame check  
 sequence error,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_5**    **subclause 2.9 e)**      **new TC**  
 Ensure that the IUT in state 4, on receipt of a too short DISC frame with P = 1 which contains a single  
 octet address field,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_6**    **subclause 2.9 f)**      **new TC**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which contains a SAPI value not  
 supported,  
 transmits no frame and remains in the same state.  
**Selection:** IUT does not support SAPu 1 OR SAPu 2 OR SAPu 3.

- L2C\_D40\_S\_7 subclause 3.3.1** **new TC**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which contains an erroneous Address field extension bit value in the first address field octet,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_8 subclause 3.3.1** **new TC**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which contains an erroneous Address field extension bit value in the second address field octet,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_9 subclause 3.3.2** **TC24019**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which contains an erroneous Command/response field bit value,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_10 subclauses 3.6.1, 5.8.5, table D.1/10** **new TC**  
 Ensure that the IUT in state 4, on receipt of an undefined frame,  
 transmits no frame and remains in the same state.
- L2C\_D40\_S\_11 subclauses 3.6.4, 5.8.5, table D.1/10** **TC24022**  
 Ensure that the IUT in state 4, on receipt of a DISC frame with P = 1 which contains an information field = '00'O (unnumbered frame with incorrect length),  
 transmits no frame and remains in the same state.
- 6.2.2.2 DL state 5.0**
- Selection:** IUT supports the self initiated establishment procedures, PICS: MCu 5.1.1.
- 6.2.2.2.1 Valid behaviour**
- L2C\_D50\_V\_1 subclause 5.5.1.2, table D.1/2-7** **TC25001**  
 Ensure that the IUT in state 5.0, on receipt of an UA frame with F = 1,  
 enters state 7.0.
- L2C\_D50\_V\_2 subclause 5.5.1.2, table D.1/2-10** **TC25002**  
 Ensure that the IUT in state 5.0, on receipt of a DM frame with F = 1,  
 enters state 4.
- L2C\_D50\_V\_3 subclauses 5, 5.8.6, table D.1/3-1** **TC25004**  
 Ensure that the IUT in state 5.0, on receipt of a FRMR response frame with F = 1 rejecting a SABME frame,  
 transmits no frame and remains in the same state.
- 6.2.2.2.2 Inopportune behaviour**
- L2C\_D50\_I\_1 subclause 5.5.5.1, table D.1/2-1** **TC25007**  
 Ensure that the IUT in state 5.0, on receipt of a SABME frame with P = 1,  
 transmits an UA frame with F = 1 and remains in the same state.
- L2C\_D50\_I\_2 subclause 5.5.5.1, table D.1/2-3** **TC25008**  
 Ensure that the IUT in state 5.0, on receipt of a SABME frame with P = 0,  
 transmits an UA frame with F = 0 and remains in the same state.
- L2C\_D50\_I\_3 subclause 5.5.5.2, table D.1/2-5** **TC25009**  
 Ensure that the IUT in state 5.0, on receipt of a DISC frame with P = 1,  
 transmits an DM frame with F = 1 and remains in the same state.
- L2C\_D50\_I\_4 subclause 5.5.5.2, table D.1/2-6** **TC25010**  
 Ensure that the IUT in state 5.0, on receipt of a DISC frame with P = 0,  
 transmits an DM frame with F = 0 and remains in the same state.

- L2C\_D50\_I\_5** subclauses 5.3.4.2, 5.8.7, table 9, table II.1, table D.1/2-11 **TC25012**  
Ensure that the IUT in state 5.0, on receipt of an unsolicited DM frame with F = 0, transmits no frame and remains in the same state.
- L2C\_D50\_I\_6** subclause 5, 5.8.6, table D.1/3-3 **TC25020**  
Ensure that the IUT in state 5.0, on receipt of a FRMR response frame with F = 1 rejecting UA, transmits no frame and remains in the same state.
- L2C\_D50\_I\_7** subclauses 5, 5.8.6, table D.1/3-4 **TC25021**  
Ensure that the IUT in state 5.0, on receipt of a FRMR response frame with F = 1 rejecting DM, transmits no frame and remains in the same state.
- L2C\_D50\_I\_8** subclauses 5, 5.8.6, table D.1/3-5 **TC25022**  
Ensure that the IUT in state 5.0, on receipt of a FRMR response frame with F = 1 rejecting an I frame, transmits no frame and remains in the same state.
- L2C\_D50\_I\_9** subclauses 5, 5.8.6, table D.1/3-6 **TC25023**  
Ensure that the IUT in state 5.0, on receipt of a FRMR response frame with F = 1 rejecting a RNR response frame, transmits no frame and remains in the same state.
- L2C\_D50\_I\_10** subclause -, table D.1/4-1 **TC25013**  
Ensure that the IUT in state 5.0, on receipt of a RR command frame with P = 1, transmits no frame and remains in the same state.
- L2C\_D50\_I\_11** subclause 5.8.7, table 9, table D.1/4-2 **TC25014**  
Ensure that the IUT in state 5.0, on receipt of a RR response frame with F = 1, transmits no frame and remains in the same state.
- L2C\_D50\_I\_12** subclause -, table D.1/5-1 **TC25017**  
Ensure that the IUT in state 5.0, on receipt of a REJ command frame with P = 1, transmits no frame and remains in the same state.
- L2C\_D50\_I\_13** subclause 5.8.7, table 9, table D.1/5-4 **TC25018**  
Ensure that the IUT in state 5.0, on receipt of a REJ response frame with F = 1, transmits no frame and remains in the same state.
- L2C\_D50\_I\_14** subclause -, table D.1/6-1 **TC25015**  
Ensure that the IUT in state 5.0, on receipt of a RNR command frame with P = 1, transmits no frame and remains in the same state.
- L2C\_D50\_I\_15** subclause 5.8.7, table 9, table D.1/6-4 **TC25016**  
Ensure that the IUT in state 5.0, on receipt of a RNR response frame with F = 1, transmits no frame and remains in the same state.
- L2C\_D50\_I\_16** subclause -, table D.1/7-1 **TC25019**  
Ensure that the IUT in state 5.0, on receipt of an I frame with P = 0, transmits no frame and remains in the same state.
- 6.2.2.2.3** **Syntactically invalid**
- L2C\_D50\_S\_1** subclause 5.8.5, table D.1/10-2 **TC25025**  
Ensure that the IUT in state 5.0, on receipt of a DISC frame with P = 1 containing an information field, transmits no frame and remains in the same state.
- L2C\_D50\_S\_2** subclause 5.8.5, table D.1/10-5 **TC25027**  
Ensure that the IUT in state 5.0, on receipt of a FRMR response frame with F = 0 which contains an information field, transmits no frame and remains in the same state.



- L2C\_D50\_S\_3**    **subclause 5.8.5, table D.1/10-6**    **TC25026**  
 Ensure that the IUT in state 5.0, on receipt of a RR command frame with P = 1 which contains an information field,  
     transmits no frame and remains in the same state.
- L2C\_D50\_S\_4**    **subclause 5.8.5, table D.1/10-7**    **TC25024**  
 Ensure that the IUT in state 5.0, on receipt of an I frame with an information field which exceeds N201 octets,  
     transmits no frame and remains in the same state.
- L2C\_D50\_S\_5**    **subclause 5.8.5, table D.1/10-8**    **TC25028**  
 Ensure that the IUT in state 5.0, on receipt of an undefined frame,  
     transmits no frame and remains in the same state.
- L2C\_D50\_S\_6**    **subclause 5.8.4**    **TC25029**  
 Ensure that the IUT in state 5.0, on receipt of an I frame with P = 0 which contains a frame check sequence error,  
     transmits no frame and remains in the same state.
- 6.2.2.2.4**        **Timers**
- L2C\_D50\_T\_1**    **subclause 5.5.1.3, table D.1/9-1**    **TC25030**  
 Ensure that the IUT in state 5.0, on expiry of timer T200,  
     transmits a SABME frame with P = 1 and remains in the same state.  
 NOTE:        To test the duration of timer T200 is also part of this test.
- 6.2.2.3**        **DL state 5.1**
- 6.2.2.3.1**       **Valid behaviour**
- L2C\_D51\_V\_1**    **subclause 5.7, table D.1/2-7**    **TC25101**  
 Ensure that the IUT in state 5.1, having one I frame in queue and no I frame is unacknowledged, on receipt of an UA frame with F = 1,  
     transmits the I frame with P = 0 and enters state 7.0.
- L2C\_D51\_V\_2**    **subclause 5.7, table D.1/2-8**    **TC25102**  
 Ensure that the IUT in state 5.1, having one I frame in queue and one I frame is unacknowledged, on receipt of an UA frame with F = 1,  
     transmits no frame and enters state 7.0.
- 6.2.2.4**        **DL state 6.0**
- 6.2.2.4.1**       **Valid behaviour**
- Selection:** IUT supports the self initiated termination of multiple frame operation, PICS: MCu 5.2.1.
- L2C\_D60\_V\_1**    **subclause 5.5.3.2, table D.1/2-7**    **TC26002**  
 Ensure that the IUT in state 6, on receipt of a UA frame with F = 1,  
     transmits no frame and enters state 4.
- L2C\_D60\_V\_2**    **subclause 5.5.3.2, table D.1/2-10**    **TC26001**  
 Ensure that the IUT in state 6, on receipt of a DM frame with F = 1,  
     transmits no frame and enters state 4.
- L2C\_D60\_V\_3**    **subclauses 5, 5.8.6, table D.1/3-2**    **TC26003**  
 Ensure that the IUT in state 6, on receipt of a FRMR response frame with F = 1 rejecting a DISC frame,  
     transmits no frame and remains in the same state.

## 6.2.2.4.2 Inopportune behaviour

<b>L2C_D60_I_1</b>	<b>subclause 5.5.5.2, table D.1/2-1</b>	<b>TC26008</b>
Ensure that the IUT in state 6, on receipt of a SABME frame with P = 1, transmits a DM frame with F = 1 and remains in the same state.		
<b>L2C_D60_I_2</b>	<b>subclause 5.5.5.2, table D.1/2-3</b>	<b>TC26009</b>
Ensure that the IUT in state 6, on receipt of a SABME frame with P = 0, transmits a DM frame with F = 0 and remains in the same state.		
<b>L2C_D60_I_3</b>	<b>subclause 5.5.5.1, table D.1/2-5</b>	<b>TC26006</b>
Ensure that the IUT in state 6, on receipt of a DISC frame with P = 1, transmits an UA frame with F = 1 and remains in the same state.		
<b>L2C_D60_I_4</b>	<b>subclause 5.5.5.1, table D.1/2-6</b>	<b>TC26007</b>
Ensure that the IUT in state 6, on receipt of a DISC frame with P = 0, transmits an UA frame with F = 0 and remains in the same state.		
<b>L2C_D60_I_5</b>	<b>subclause 5.8.7, table 9, table II.1, table D.1/2-11</b>	<b>TC26011</b>
Ensure that the IUT in state 6, on receipt of an unsolicited DM frame with F = 0, transmits no frame and remains in the same state.		
<b>L2C_D60_I_6</b>	<b>subclauses 5, 5.8.6, table D.1/3-3</b>	<b>TC26019</b>
Ensure that the IUT in state 6, on receipt of a FRMR response frame with F = 1 rejecting UA, transmits no frame and remains in the same state.		
<b>L2C_D60_I_7</b>	<b>subclauses 5, 5.8.6, table D.1/3-4</b>	<b>TC26020</b>
Ensure that the IUT in state 6, on receipt of a FRMR response frame with F = 1 rejecting DM, transmits no frame and remains in the same state.		
<b>L2C_D60_I_8</b>	<b>subclauses 5, 5.8.6, table D.1/3-5</b>	<b>TC26021</b>
Ensure that the IUT in state 6, on receipt of a FRMR response frame with F = 1 rejecting an I frame, transmits no frame and remains in the same state.		
<b>L2C_D60_I_9</b>	<b>subclauses 5, 5.8.6, table D.1/3-6</b>	<b>TC26022</b>
Ensure that the IUT in state 6, on receipt of a FRMR response frame with F = 1 rejecting a RNR response frame, transmits no frame and remains in the same state.		
<b>L2C_D60_I_10</b>	<b>subclause -, table D.1/4-1</b>	<b>TC26012</b>
Ensure that the IUT in state 6, on receipt of a RR command frame with P = 1, transmits no frame and remains in the same state.		
<b>L2C_D60_I_11</b>	<b>subclause 5.8.7, table 9, table D.1/4-4</b>	<b>TC26013</b>
Ensure that the IUT in state 6, on receipt of a RR response frame with F = 1, transmits no frame and remains in the same state.		
<b>L2C_D60_I_12</b>	<b>subclause -, table D.1/5-1</b>	<b>TC26016</b>
Ensure that the IUT in state 6, on receipt of a REJ command frame with P = 1, transmits no frame and remains in the same state.		
<b>L2C_D60_I_13</b>	<b>subclause 5.8.7, table 9, table D.1/5-4</b>	<b>TC26017</b>
Ensure that the IUT in state 6, on receipt of a REJ response frame with F = 1, transmits no frame and remains in the same state.		
<b>L2C_D60_I_14</b>	<b>subclause -, table D.1/6-1</b>	<b>TC26014</b>
Ensure that the IUT in state 6, on receipt of a RNR command frame with P = 1, transmits no frame and remains in the same state.		
<b>L2C_D60_I_15</b>	<b>subclause 5.8.7, table 9, table D.1/6-4</b>	<b>TC26015</b>
Ensure that the IUT in state 6, on receipt of a RNR response frame with F = 1, transmits no frame and remains in the same state.		

- L2C\_D60\_I\_16**    **subclause -, table D.1/7-1**    **TC26018**  
 Ensure that the IUT in state 6, on receipt of an I frame with P = 0,  
 transmits no frame and remains in the same state.
- 6.2.2.4.3**    **Syntactically invalid**
- L2C\_D60\_S\_1**    **subclause 5.8.5, table D.1/10**    **TC26024**  
 Ensure that the IUT in state 6, on receipt of a DISC frame with P = 1 containing an information field,  
 transmits no frame and remains in the same state.
- L2C\_D60\_S\_2**    **subclause 5.8.5, table D.1/10**    **TC26026**  
 Ensure that the IUT in state 6, on receipt of a FRMR response frame with F = 0 which contains an  
 information field,  
 transmits no frame and remains in the same state.
- L2C\_D60\_S\_3**    **subclause 5.8.5, table D.1/10**    **TC26025**  
 Ensure that the IUT in state 6, on receipt of a RR command frame with P = 1 which contains an  
 information field,  
 transmits no frame and remains in the same state.
- L2C\_D60\_S\_4**    **subclause 5.8.5, table D.1/10**    **TC26023**  
 Ensure that the IUT in state 6, on receipt of an I frame with an information field which exceeds N201  
 octets,  
 transmits no frame and remains in the same state.
- L2C\_D60\_S\_5**    **subclause 5.8.5, table D.1/10**    **TC26027**  
 Ensure that the IUT in state 6, on receipt of an undefined frame,  
 transmits no frame and remains in the same state.
- L2C\_D60\_S\_6**    **subclause 5.8.4**    **TC26028**  
 Ensure that the IUT in state 6, on receipt of an I frame with P = 0 which contains a frame check sequence  
 error,  
 transmits no frame and remains in the same state.
- 6.2.2.4.4**    **Timers**
- L2C\_D60\_T\_1**    **subclause 5.5.3.3, table D.1/9-1**    **TC26005**  
 Ensure that the IUT in state 6, on expiry of timer T200,  
 transmits a DISC frame with P = 1 and remains in the same state.  
 NOTE:    To test the duration of timer T200 is also part of this test.
- 6.2.2.5**    **DL state 7.0**
- 6.2.2.5.1**    **Valid behaviour**
- L2C\_D70\_V\_1**    **subclause 5.7.1, table D.2/1-1**    **new TC**  
 Ensure that the IUT in state 7.0, to request the establishment of the multiple frame operation,  
 discards the I queue, transmits a SABME frame with P = 1 and enters state 5.0.  
**Selection:** IUT supports the self initiated establishment of multiple frame operation, PICS:  
 MCu 5.1.1.
- L2C\_D70\_V\_2**    **subclause 5.5.3.2, table D.2/1-2**    **new TC**  
 Ensure that the IUT in state 7.0, to request the release of the multiple frame operation,  
 discards the I queue, transmits a DISC frame with P = 1 and enters state 6.  
**Selection:** IUT supports the self initiated termination of multiple frame operation, PICS:  
 MCu 5.2.1.
- L2C\_D70\_V\_3**    **subclause 5.6.1, table D.2/1-4**    **TC27005**  
 Ensure that the IUT in state 7.0, having been requested to send an I frame,  
 transmits an I frame with P = 0 and remains in the same state.  
 NOTE 1:    The sending of an I frame can be provoked by sending a layer 3 message to the IUT  
 requesting a response.

- L2C\_D70\_V\_4** subclause 5.2.2, table D.2/1-7 **new TC**  
 Ensure that the IUT in state 7.0, having been requested to send an UI frame,  
 transmits an UI frame with P = 0 and remains in the same state.  
**Selection:** IUT supports the unacknowledged information transfer service, PICS: MCu 2,  
 NOT (MCu 1.1 OR MCu 1.4).
- NOTE 2: May be possible only for the network.
- L2C\_D70\_V\_5** subclause 5.5.3.2, table D.2/2-5 **TC27012**  
 Ensure that the IUT in state 7.0, on receipt of a DISC frame with P = 1,  
 discards the I queue, transmits an UA frame with F = 1 and enters state 4.
- L2C\_D70\_V\_6** subclause 3.6.5, table D.2/2-11 **new TC**  
 Ensure that the IUT in state 7.0, on receipt of an UI frame with current TEI and layer 3 content,  
 transmits no frame and remains in the same state.
- L2C\_D70\_V\_7** subclause 3.6.6, table D.2/4-1 **TC27016**  
 Ensure that the IUT in state 7.0, having stopped timer T200, on receipt of a RR command frame with  
 P = 1,  
 transmits a RR response frame with F = 1 and remains in the same state.  
 NOTE 3: RR with P = 1 sent after T203 expiry on the tester side.
- L2C\_D70\_V\_8** subclause 5.6.3, table D.2/4-2 **TC27017**  
 Ensure that the IUT in state 7.0, on receipt of a RR command frame with P = 0,  
 transmits no frame and remains in state 7.0.
- L2C\_D70\_V\_9** subclause 5.6.1, table D.2 **new TC**  
 Ensure that the IUT in state 7.0, having I frames queued up, on receipt of a RR response frame with  
 F = 1,  
 transmits the I frames not exceeding the maximum number of outstanding I frames k.
- L2C\_D70\_V\_10** subclause 5.6.4, table D.2/5-5 **TC27009**  
 Ensure that the IUT in state 7.0, having transmitted an I frame with P = 0, on receipt of a REJ command  
 frame with P = 1,  
 transmits a RR response frame with F = 1, subsequently transmits the corresponding I frame and  
 remains in the same state.  
 NOTE 4: An I frame will be received as soon as the IUT is able to send it.
- L2C\_D70\_V\_11** subclause 5.6.4, table D.2/5-6 **TC27010**  
 Ensure that the IUT in state 7.0, having transmitted an I frame with P = 0, on receipt of a REJ command  
 frame with P = 0,  
 transmits the corresponding I frame and remains in the same state.  
 NOTE 5: An I frame will be received as soon as the IUT is able to send it.
- L2C\_D70\_V\_12** subclause 5.6.4, table D.2/5-7 **TC27080**  
 Ensure that the IUT in state 7.0, having transmitted an I frame with P = 0, on receipt of a REJ response  
 frame with F = 0,  
 transmits the corresponding I frame and remains in the same state.  
 NOTE 6: An I frame will be received as soon as the IUT is able to send it.
- L2C\_D70\_V\_13** subclause 5.6.4, table D.2/5-8 **TC27036**  
 Ensure that the IUT in state 7.0, on receipt of a REJ response frame with F = 1,  
 transmits the corresponding I frame and remains in the same state.
- L2C\_D70\_V\_14** subclause 5.6.5, table D.2/6-1 **TC27006**  
 Ensure that the IUT in state 7.0, on receipt of a RNR command frame with P = 1,  
 transmits a RR response frame with F = 1 and enters state 7.4.
- L2C\_D70\_V\_15** subclause 5.6.5, table D.2/6-2 **TC27007**  
 Ensure that the IUT in state 7.0, on receipt of a RNR command frame with P = 0,  
 transmits no frame and enters state 7.4.

- L2C\_D70\_V\_16 subclause 5.6.5, table D.2/6-3 TC27008**  
Ensure that the IUT in state 7.0, on receipt of a RNR response frame with  $F = 0$ , transmits no frame and enters state 7.4.
- L2C\_D70\_V\_17 subclause 5.6.3.2, table D.2/7-1 TC27002**  
Ensure that the IUT in state 7.0, having transmitted an I frame with  $P = 0$ , on receipt of an I frame with  $P = 1$ , transmits a RR response frame with  $F = 1$  and remains in the same state.  
NOTE 7: An I frame with  $P = 1$  and  $N(R) = V(A)+1$  is accepted as acknowledgement.
- L2C\_D70\_V\_18 subclauses 3.5.2.1, 5.6.2, 5.6.3.2, table D.2/7-2 TC27003**  
Ensure that the IUT in state 7.0, receiving continuously I frames with  $P = 0$  and  $N(S)$  sequentially numbered from 0 through 127,  
transmits a RR response with  $F = 0$  and remains in the same state;  
or  
transmits an I frame with  $P = 0$  as response to each I frame and remains in the same state.
- L2C\_D70\_V\_19 subclause 5.6.3.2, table D.2/7-2 TC27004**  
Ensure that the IUT in state 7.0, having transmitted an I frame with  $P = 0$ , on receipt of an I frame with  $P = 0$ ,  
transmits a RR response frame with  $F = 0$  and remains in the same state.;  
or  
transmits an I frame with  $P = 0$  as acknowledgement and remains in the same state.  
NOTE 8: An I frame with  $P = 1$  and  $N(R) = V(A)+1$  is accepted as acknowledgement.
- 6.2.2.5.2 Inopportune behaviour**
- L2C\_D70\_I\_1 subclauses 5.7.1, 5.7.2, table D.2/2-1 TC27022**  
Ensure that the IUT in state 7.0, on receipt of a SABME frame with  $P = 1$ , transmits an UA frame with  $F = 1$  and remains in the same state.
- L2C\_D70\_I\_2 subclauses 5.7.1, 5.7.2, table D.2/2-2 new TC**  
Ensure that the IUT in state 7.0, having transmitted an I frame, on receipt of a SABME frame with  $P = 1$ , discards the I queue, transmits an UA frame with  $F = 1$  and remains in the same state.  
NOTE 1: the sending of a layer 3 message can be provoked by sending a layer 3 message to the IUT requesting a response.
- L2C\_D70\_I\_3 subclauses 5.7.1, 5.7.2, table D.2/2-3 TC27023**  
Ensure that the IUT in state 7.0, on receipt of a SABME frame with  $P = 0$ , transmits an UA frame with  $F = 0$  and remains in the same state.
- L2C\_D70\_I\_4 subclauses 5.7.1, 5.7.2, table D.2/2-4 new TC**  
Ensure that the IUT in state 7.0, having transmitted an I frame, on receipt of a SABME frame with  $P = 0$ , discards the I queue, transmits an UA frame with  $F = 0$  and remains in the same state.  
NOTE 2: the sending of a layer 3 message can be provoked by sending a layer 3 message to the IUT requesting a response.
- L2C\_D70\_I\_5 subclause 5.5.3.2, table D.2/2-6 TC27013**  
Ensure that the IUT in state 7.0, on receipt of a DISC frame with  $P = 0$ , transmits an UA frame with  $F = 0$  and enters state 4.
- L2C\_D70\_I\_6 subclause 5.8.7, table 9, table D.2/2-9 TC27033**  
Ensure that the IUT in state 7.0, on receipt of an unsolicited DM frame with  $F = 1$ , transmits no frame and remains in the same state.
- L2C\_D70\_I\_7 subclauses 5.7.1, 5.8.7, table 9, table D.2/2-10 TC27024**  
Ensure that the IUT in state 7.0, on receipt of an unsolicited DM frame with  $F = 0$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D70\_I\_8 subclauses 5.7.1, 5.8.6, table D.2/3-3 new TC**  
Ensure that the IUT in state 7.0, on receipt of a FRMR response frame with  $F = 1$  rejecting an UA frame, transmits a SABME frame with  $P = 1$  and enters state 5.1.  
NOTE 3: The IUT should have sent an UA frame before having received the FRMR

- L2C\_D70\_I\_9** subclauses 5.7.1, 5.8.6, table D.2/3-5 **TC27049**  
Ensure that the IUT in state 7.0, on receipt of a FRMR response frame with F = 1 rejecting an I frame, transmits a SABME frame with P = 1 and enters state 5.1.  
NOTE 4: The IUT should have sent an I frame before having received the FRMR response frame.
- L2C\_D70\_I\_10** subclauses 5.7.1, 5.8.6, table D.2/3-6 **new TC**  
Ensure that the IUT in state 7.0, on receipt of a FRMR response frame with F = 1 rejecting a RR frame, transmits a SABME frame with P = 1 and enters state 5.1.  
NOTE 5: The IUT should have sent a RR frame before having received the FRMR response frame.
- L2C\_D70\_I\_11** subclause 5.6.3, table D.2/4-4 **TC27034**  
Ensure that the IUT in state 7.0, on receipt of a RR response frame with F = 1, transmits no frame and remains in the same state.
- L2C\_D70\_I\_12** subclauses 5.7.1, 5.8.2, 5.8.5, table D.2/4-13 **TC27037**  
Ensure that the IUT in state 7.0, on receipt of a RR command frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_13** subclauses 5.7.1, 5.8.2, 5.8.5, table D.2/4-14 **TC27040**  
Ensure that the IUT in state 7.0, on receipt of a RR command frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_14** subclauses 5.7.1, 5.8.2, 5.8.5, table D.2/4-15 **TC27046**  
Ensure that the IUT in state 7.0, on receipt of a RR response frame with F = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_15** subclauses 5.7.1, 5.8.2, 5.8.5, table D.2/4-16 **TC27043**  
Ensure that the IUT in state 7.0, on receipt of a RR response frame with F = 1 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_16** subclauses 5.6.4, 5.7.1, 5.8.2, 5.8.5, table D.2/5-9 **TC27039**  
Ensure that the IUT in state 7.0, on receipt of a REJ command frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_17** subclauses 5.6.4, 5.7.1, 5.8.2, 5.8.5, table D.2/5-10 **TC27042**  
Ensure that the IUT in state 7.0, on receipt of a REJ command frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_18** subclauses 5.6.4, 5.7.1, 5.8.2, 5.8.5, table D.2/5-11 **TC27048**  
Ensure that the IUT in state 7.0, on receipt of a REJ response frame with F = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_19** subclauses 5.6.4, 5.7.1, 5.8.2, 5.8.5, table D.2/5-12 **TC27045**  
Ensure that the IUT in state 7.0, on receipt of a REJ response frame with F = 1 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_20** subclause 5.6.5, table D.2/6-4 **TC27035**  
Ensure that the IUT in state 7.0, on receipt of a RNR response frame with F = 1, transmits no frame and enters state 7.4.
- L2C\_D70\_I\_21** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-9 **TC27038**  
Ensure that the IUT in state 7.0, on receipt of a RNR command frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_22** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-10 **TC27041**  
Ensure that the IUT in state 7.0, on receipt of a RNR command frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.

- L2C\_D70\_I\_23** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-11 **TC27047**  
Ensure that the IUT in state 7.0, on receipt of a RNR response frame with F = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_24** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-12 **TC27044**  
Ensure that the IUT in state 7.0, on receipt of a RNR response frame with F = 1 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_25** subclauses 3.6.7, 5.8.1, table D.2/7-3 **TC27027**  
Ensure that the IUT in state 7.0, on receipt of an I frame with P = 1 and invalid N(S), transmits a REJ response frame with F = 1 and enters state 7.1.
- L2C\_D70\_I\_26** subclauses 3.6.7, 5.8.1, table D.2/7-4 **TC27028**  
Ensure that the IUT in state 7.0, on receipt of an I frame with P = 0 and invalid N(S), transmits a REJ response frame with F = 0 and enters state 7.1.
- L2C\_D70\_I\_27** subclauses 5.7.1, 5.8.2, 5.8.5, table D.2/8-5 **TC27025**  
Ensure that the IUT in state 7.0, on receipt of an I frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_28** subclauses 5.7.1, 5.8.2, 5.8.5, table D.2/8-6 **TC27026**  
Ensure that the IUT in state 7.0, on receipt of an I frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_29** subclauses 3.6.7, 5.8.1, 5.8.2, 5.8.5, table D.2/8-7 **TC27029**  
Ensure that the IUT in state 7.0, on receipt of an I frame with P = 1 and invalid N(R) and N(S), transmits a REJ response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_I\_30** subclauses 3.6.7, 5.8.1, 5.8.2, 5.8.5, table D.2/8-8 **TC27030**  
Ensure that the IUT in state 7.0, on receipt of an I frame with P = 0 and invalid N(R) and N(S), transmits a REJ response frame with F = 0, subsequently a SABME frame with P = 1 and enters state 5.1.
- 6.2.2.5.3** **Syntactically invalid**
- L2C\_D70\_S\_1** subclause 5.8.5, table D.2/10-2 **TC27055**  
Ensure that the IUT in state 7.0, on receipt of a DISC frame with P = 1 containing an information field, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_S\_2** subclause 5.8.5, table D.2/10-5 **TC27057**  
Ensure that the IUT in state 7.0, on receipt of a FRMR response frame with F = 0 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_S\_3** subclause 5.8.5, table D.2/10-6 **TC27056**  
Ensure that the IUT in state 7.0, on receipt of a RR command frame with P = 1 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_S\_4** subclauses 5.8.5, 5.9, table D.2/10-7 **TC27054**  
Ensure that the IUT in state 7.0, on receipt of an I frame with an information field which exceeds N201 octets, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D70\_S\_5** subclause 3.3.2 **TC27051**  
Ensure that the IUT in state 7.0, on receipt of an I frame which contains a Command/response field bit incorrectly set indicating a response frame type, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D70\_S\_6 subclause 5.8.5, table D.2/10-8 TC27053**

Ensure that the IUT in state 7.0, on receipt of an undefined frame,  
transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D70\_S\_7 subclauses 2.9, 5.8.4 TC27079**

Ensure that the IUT in state 7.0, having transmitted an I frame which is already acknowledged, on receipt of an invalid frame (modulo 8 RR command frame with P = 1),  
transmits no frame and remains in the same state.

**L2C\_D70\_S\_8 subclauses 2.9, 5.8.4 TC27058**

Ensure that the IUT in state 7.0, on receipt of an I frame with P = 0 which contains a frame check sequence error,  
transmits no frame and remains in the same state.

**L2C\_D70\_S\_9 subclauses 2.9, 5.8.4 TC27077**

Ensure that the IUT in state 7.0, having transmitted a RR response frame with F = 1, on receipt of an I frame with P = 0 which contains a frame check sequence error,  
transmits no frame and remains in the same state.

**6.2.2.6 DL state 7.0 with outstanding I frames****6.2.2.6.1 Valid behaviour****L2C\_D70OI\_V\_1 subclause 5.6.3.2, table D.2/4-3 TC27075**

Ensure that the IUT in state 7.0, having transmitted two I frames, on receipt of a RR response frame with F = 0,  
transmits no frame and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D70OI\_V\_2 subclause 5.6.3.2, table D.2/4-5 TC27060**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RR command frame with P = 1 which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with F = 1 and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D70OI\_V\_3 subclause 5.6.3.2, table D.2/4-6 TC27059**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RR command frame with P = 0 which does not acknowledge the last transmitted I frame,  
transmits no frame and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D70OI\_V\_4 subclause 5.6.3.2, table D.2/4-7 TC27061**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RR response frame with F = 0 which does not acknowledge the last transmitted I frame,  
transmits no frame and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D70OI\_V\_5 subclause 5.6.4 a), table D.2/5-5 TC27064**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a REJ command frame with P = 1,  
transmits a RR response frame with F = 1, subsequently the rejected I frames and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 1: An I frame will be received as soon as the IUT is able to send it.

**L2C\_D70OI\_V\_6 subclause 5.6.4 a), table D.2/5-6 TC27063**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a REJ command frame with P = 0,  
transmits the rejected I frames and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 2: An I frame will be received as soon as the IUT is able to send it.



- L2C\_D700I\_V\_7 subclause 5.6.4 a), table D.2/5-7** **TC27074**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a REJ response frame with  $F = 0$ ,  
transmits the rejected I frames and remains in the same state.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.  
NOTE 3: An I frame will be received as soon as the IUT is able to send it.
- L2C\_D700I\_V\_8 subclause 5.6.5, table D.2/6-5** **TC27067**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RNR command frame with  $P = 1$  which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with  $F = 1$  and enters state 7.4.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.
- L2C\_D700I\_V\_9 subclause 5.6.5, table D.2/6-6** **TC27066**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RNR command frame with  $P = 0$  which does not acknowledge the last transmitted I frame,  
transmits no frame and enters state 7.4.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.
- L2C\_D700I\_V\_10 subclause 5.6.5, table D.2/6-7** **TC27068**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RNR response frame with  $F = 0$  which does not acknowledge the last transmitted I frame,  
transmits no frame and enters state 7.4.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.
- L2C\_D700I\_V\_11 subclause 5.6.3.2, table D.2/7-5** **TC27071**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 1$  which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with  $F = 1$  and remains in the same state.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.
- L2C\_D700I\_V\_12 subclause 5.6.3.2, table D.2/7-6** **TC27070**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with  $F = 0$  and remains in the same state.  
or  
transmits an I frame with  $P = 0$  as acknowledgement and remains in the same state.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.
- 6.2.2.6.2 Inopportune behaviour**
- L2C\_D700I\_I\_1 subclause 5.6.3.2, table D.2/4-8** **TC27062**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RR response frame with  $F = 1$  which does not acknowledge the last transmitted I frame,  
transmits no frame and remains in the same state.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.
- L2C\_D700I\_I\_2 subclause 5.6.4 a), table D.2/5-8** **TC27065**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a REJ response frame with  $F = 1$ ,  
transmits the rejected I frames and remains in the same state.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.  
NOTE: An I frame will be received as soon as the IUT is able to send it.
- L2C\_D700I\_I\_3 subclause 5.6.5, table D.2/6-8** **TC27069**  
Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of a RNR response frame with  $F = 1$  which does not acknowledge the last transmitted I frame,  
transmits no frame and enters state 7.4.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D70OI\_I\_4 subclause 5.8.1, table D.2/7-7****TC27073**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 1$  and invalid  $N(S)$  which does not acknowledge the last transmitted I frame, transmits a REJ response frame with  $F = 1$  and enters state 7.1.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D70OI\_I\_5 subclause 5.8.1, table D.2/7-8****TC27072**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  and invalid  $N(S)$  which does not acknowledge the last transmitted I frame, transmits a REJ response frame with  $F = 0$  and enters state 7.1.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**6.2.2.6.3 Timers****L2C\_D70\_T\_1 subclause 5.6.7, table D.2/9-1****TC27078**

Ensure that the IUT in state 7.0, having transmitted an I frame with  $P = 0$ , on expiry of timer T200, transmits a RR command frame with  $P = 1$  and enters state 8.0;

or  
transmits an I frame with  $P = 1$  and enters state 8.0.

NOTE 1: Simulation of RR frame loss. To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_2 subclauses 5.6.3.2, 5.6.7, table D.2/9-1****new TC**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged and an I frame with  $P = 1$  was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with  $P = 1$  and enters state 8.0;

or  
transmits an I frame with  $P = 1$  and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 2: To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_3 subclauses 5.6.3.2, 5.6.7, table D.2/9-1****new TC**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged and an I frame with  $P = 0$  was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with  $P = 1$  and enters state 8.0;

or  
transmits an I frame with  $P = 1$  and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 3: To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_4 subclauses 5.6.3.2, 5.6.7, table D.2/9-1****new TC**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged and a RR command frame with  $P = 1$  was received which does not acknowledge the last transmitted I frame, on expiry of timer T200

transmits a RR command frame with  $P = 1$  and enters state 8.0;

or  
transmits an I frame with  $P = 1$  and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 4: To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_5 subclauses 5.6.3.2, 5.6.7, table D.2/9-1****new TC**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged and a RR command frame with  $P = 0$  was received which does not acknowledge the last transmitted I frame, on expiry of timer T200

transmits a RR command frame with  $P = 1$  and enters state 8.0;

or  
transmits an I frame with  $P = 1$  and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 5: To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_6**      **subclauses 5.6.3.2, 5.6.7, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged and a RR response frame with F = 0 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200

transmits a RR command frame with P = 1 and enters state 8.0;

or

transmits an I frame with P = 1 and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 6:** To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_7**      **subclauses 5.6.3.2, 5.6.7, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.0, having transmitted I frames which are still unacknowledged and a RR response frame with F = 1 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200

transmits a RR command frame with P = 1 and enters state 8.0;

or

transmits an I frame with P = 1 and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 7:** To test the duration of timer T200 is also part of this test.

**L2C\_D70\_T\_8**      **subclauses 5.9.8, 5.10.3, table D.2/9-3**      **new TC**

Ensure that the IUT in state 7.0, on expiry of timer T203,

transmits a RR command frame with P = 1 and enters state 8.0.

**Selection:** IUT supports the data link layer monitor function, PICS MCu 5.5, TMu 3.

**NOTE 8:** To test the duration of timer T203 is also part of this test.

**6.2.2.7**      **DL state 7.1****6.2.2.7.1**      **Valid behaviour****L2C\_D71\_V\_1**      **subclauses 5.8.1, 5.6.2, table D.2/7-1**      **TC27101**

Ensure that the IUT in state 7.1, on receipt of an I frame with P = 1 and correct send and receive sequence numbers,

transmits a RR response frame with F = 1 and enters state 7.0.

**L2C\_D71\_V\_2**      **subclauses 5.8.1, 5.6.2, table D.2/7-2**      **TC27102**

Ensure that the IUT in state 7.1, on receipt of an I frame with P = 0 and correct send and receive sequence numbers,

transmits a RR response frame with F = 0 and enters state 7.0.

or

transmits an I frame with P = 0 as acknowledgement and enters state 7.0.

**6.2.2.7.2**      **Inopportune behaviour****L2C\_D71\_I\_1**      **subclause 5.8.1, table D.2/7-3**      **TC27103**

Ensure that the IUT in state 7.1, on receipt of an I frame with P = 1 and invalid N(S),

transmits a RR response frame with F = 1 and remains in the same state.

**L2C\_D71\_I\_2**      **subclause 5.8.1, table D.2/7-4**      **TC27104**

Ensure that the IUT in state 7.1, on receipt of an I frame with P = 0 and invalid N(S),

transmits no frame and remains in the same state.

**6.2.2.8**      **DL state 7.4****6.2.2.8.1**      **Valid behaviour****L2C\_D74\_V\_1**      **subclause 5.5.3.2, table D.2/2-5**      **TC27408**

Ensure that the IUT in state 7.4, on receipt of a DISC frame with P = 1,

discards the I queue, transmits an UA frame with F = 1 and enters state 4.

- L2C\_D74\_V\_2** subclause 5.6.5, table D.2/4-1 **TC27412**  
Ensure that the IUT in state 7.4, on receipt of a RR command frame with P = 1, transmits a RR response frame with F = 1 and enters state 7.0.
- L2C\_D74\_V\_3** subclause 5.6.5, table D.2/4-3 **TC27413**  
Ensure that the IUT in state 7.4, on receipt of a RR response frame with F = 0, transmits no frame and enters state 7.0.
- L2C\_D74\_V\_4** subclauses 5.6.1, 5.6.5, table D.2/4-3 **TC27467**  
Ensure that the IUT in state 7.4, having received a RNR response frame with F = 1 and subsequently an I frame with P = 0, on receipt of a RR response frame with F = 0, transmits the corresponding I frame and enters state 7.0.  
NOTE 1: The I frame should contain a layer 3 message to the IUT requesting a response. No I frame should be received during peer busy condition.
- L2C\_D74\_V\_5** subclauses 5.6.4, 5.6.5, table D.2/5-5 **TC27405**  
Ensure that the IUT in state 7.4, on receipt of a REJ command frame with P = 1, transmits a RR response frame with F = 1 and enters state 7.0.
- L2C\_D74\_V\_6** subclauses 5.6.4, 5.6.5, table D.2/5-6 **TC27406**  
Ensure that the IUT in state 7.4, on receipt of a REJ command frame with P = 0, transmits no frame and enters state 7.0.
- L2C\_D74\_V\_7** subclauses 5.6.4, 5.6.5, table D.2/5-7 **TC27407**  
Ensure that the IUT in state 7.4, on receipt of a REJ response frame with F = 0, transmits no frame and enters state 7.0.
- L2C\_D74\_V\_8** subclause 5.6.5, table D.2/6-1 **TC27414**  
Ensure that the IUT in state 7.4, on receipt of a RNR command frame with P = 1, transmits a RR response frame with F = 1 and remains in the same state.
- L2C\_D74\_V\_9** subclause 5.6.5, table D.2/6-2 **TC27415**  
Ensure that the IUT in state 7.4, on receipt of a RNR command frame with P = 0, transmits no frame and remains in the same state.
- L2C\_D74\_V\_10** subclause 5.6.5, table D.2/6-3 **TC27416**  
Ensure that the IUT in state 7.4, on receipt of a RNR response frame with F = 0, transmits no frame and remains in the same state.
- L2C\_D74\_V\_11** subclauses 5.6.5, 5.6.3.2, table D.2/7-1 **TC27403**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 1, transmits a RR response frame with F = 1 and remains in the same state.  
NOTE 2: The I frame should contain a layer 3 message to the IUT requesting a response.
- L2C\_D74\_V\_12** subclauses 5.6.1, 5.6.5, table D.2/7-2 **TC28406**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 0, transmits a RR response frame with F = 0 and remains in state 7.4.
- L2C\_D74\_V\_13** subclauses 5.6.1, 5.6.5, table D.2/7-2 **TC27404**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 0, transmits a RR response frame with F = 0 and remains in the same state.  
NOTE 3: The I frame should contain a layer 3 message to the IUT requesting a response.
- 6.2.2.8.2** **Inopportune behaviour**
- L2C\_D74\_I\_1** subclause 5.7.1, table D.2/2-1 **TC27418**  
Ensure that the IUT in state 7.4, on receipt of a SABME frame with P = 1, transmits an UA frame with F = 1 and enters state 7.0.
- L2C\_D74\_I\_2** subclause 5.7.1, table D.2/2-3 **TC27419**  
Ensure that the IUT in state 7.4, on receipt of a SABME frame with P = 0, transmits an UA frame with F = 0 and enters state 7.0.

- L2C\_D74\_I\_3**      **subclause 5.5.3.2, table D.2/2-6**      **TC27409**  
 Ensure that the IUT in state 7.4, on receipt of a DISC frame with P = 0, discards the I queue, transmits an UA frame with F = 0 and enters state 4.
- L2C\_D74\_I\_4**      **subclause 5.8.7, table 9, table D.2/2-9**      **TC27429**  
 Ensure that the IUT in state 7.4, on receipt of an unsolicited DM frame with F = 1, transmits no frame and remains in the same state.
- L2C\_D74\_I\_5**      **subclauses 5.7.1, 5.8.7, table 9, table D.2/2-10**      **TC27420**  
 Ensure that the IUT in state 7.4, on receipt of an unsolicited DM frame with F = 0, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_6**      **subclause 5.6.5, 5.7.1, 5.8.6, table D.2/3-5**      **TC27444**  
 Ensure that the IUT in state 7.4, on receipt of a FRMR response frame with F = 1 rejecting an I frame, transmits a SABME frame with P = 1 and enters state 5.1.  
 NOTE:      The IUT should have sent an I frame before having received the FRMR response frame.
- L2C\_D74\_I\_7**      **subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/4-13**      **TC27432**  
 Ensure that the IUT in state 7.4, on receipt of a RR command frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_8**      **subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/4-14**      **TC27435**  
 Ensure that the IUT in state 7.4, on receipt of a RR command frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_9**      **subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/4-15**      **TC27441**  
 Ensure that the IUT in state 7.4, on receipt of a RR response frame with F = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_10**      **subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/4-16**      **TC27438**  
 Ensure that the IUT in state 7.4, on receipt of a RR response frame with F = 1 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_11**      **subclauses 5.6.5, 5.6.4, table D.2/5-8**      **TC27431**  
 Ensure that the IUT in state 7.4, on receipt of a REJ response frame with F = 1, transmits the corresponding I frame and enters state 7.0.
- L2C\_D74\_I\_12**      **subclauses 5.6.4, 5.6.5, 5.7.1, 5.8.2, 5.8.5, table D.2/5-9**      **TC27434**  
 Ensure that the IUT in state 7.4, on receipt of a REJ command frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_13**      **subclauses 5.6.4, 5.6.5, 5.7.1, 5.8.2, 5.8.5, table D.2/5-10**      **TC27437**  
 Ensure that the IUT in state 7.4, on receipt of a REJ command frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_14**      **subclauses 5.6.4, 5.6.5, 5.7.1, 5.8.2, 5.8.5, table D.2/5-11**      **TC27443**  
 Ensure that the IUT in state 7.4, on receipt of a REJ response frame with F = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_15**      **subclauses 5.6.4, 5.6.5, 5.7.1, 5.8.2, 5.8.5, table D.2/5-12**      **TC27440**  
 Ensure that the IUT in state 7.4, on receipt of a REJ response frame with F = 1 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_16**      **subclause 5.6.5, table D.2/6-4**      **TC27430**  
 Ensure that the IUT in state 7.4, on receipt of a RNR response frame with F = 1, transmits no frame and remains in the same state.

- L2C\_D74\_I\_17** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-9 **TC27433**  
Ensure that the IUT in state 7.4, on receipt of a RNR command frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_18** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-10 **TC27436**  
Ensure that the IUT in state 7.4, on receipt of a RNR command frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_19** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-11 **TC27442**  
Ensure that the IUT in state 7.4, on receipt of a RNR response frame with F = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_20** subclauses 5.6.5, 5.8.2, 5.8.5, table D.2/6-12 **TC27439**  
Ensure that the IUT in state 7.4, on receipt of a RNR response frame with F = 1 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_21** subclauses 3.6.7, 5.8.1, table D.2/7-3 **TC27423**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 1 and invalid N(S), transmits a REJ response frame with F = 1 and enters state 7.5.
- L2C\_D74\_I\_22** subclauses 3.6.7, 5.8.1, table D.2/7-4 **TC27424**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 0 and invalid N(S), transmits a REJ response frame with F = 0 and enters state 7.5.
- L2C\_D74\_I\_23** subclause 5.7.1, 5.8.2, 5.8.5, table D.2/8-5 **TC27421**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 1 and invalid N(R), transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_24** subclause 5.7.1, 5.8.2, 5.8.5, table D.2/8-6 **TC27422**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 0 and invalid N(R), transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_25** subclauses 3.6.7, 5.8.1, 5.8.2, 5.8.5, table D.2/8-7 **TC27425**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 1 and invalid N(R) and N(S), transmits a REJ response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_I\_26** subclauses 3.6.7, 5.8.1, 5.8.2, 5.8.5, table D.2/8-8 **TC27426**  
Ensure that the IUT in state 7.4, on receipt of an I frame with P = 0 and invalid N(R) and N(S), transmits a REJ response frame with F = 0, subsequently a SABME frame with P = 1 and enters state 5.1.
- 6.2.2.8.3** **Syntactically invalid**
- L2C\_D74\_S\_1** subclause 5.8.5, table D.2/10-2 **TC27446**  
Ensure that the IUT in state 7.4, on receipt of a DISC frame with P = 1 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_S\_2** subclause 5.8.5, table D.2/10-5 **TC27448**  
Ensure that the IUT in state 7.4, on receipt of a FRMR response frame with F = 0 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D74\_S\_3** subclause 5.8.5, table D.2/10-6 **TC27447**  
Ensure that the IUT in state 7.4, on receipt of a RR command frame with P = 1 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D74\_S\_4 subclauses 5.8.5, 5.9, table D.2/10-7 TC27445**

Ensure that the IUT in state 7.4, on receipt of an I frame with an information field which exceeds N201 octets,

transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D74\_S\_5 subclause 5.8.5, table D.2/10-8 TC27449**

Ensure that the IUT in state 7.4, on receipt of an undefined frame,

transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D74\_S\_6 subclause 2.9, 5.8.5 TC27450**

Ensure that the IUT in state 7.4, on receipt of an I frame with P = 0 which contains a frame check sequence error,

transmits no frame and remains in the same state.

**6.2.2.9 DL state 7.4 with outstanding I frames****6.2.2.9.1 Valid behaviour****L2C\_D74OI\_V\_1 subclause 5.6.4 a), table D.2/5-5 TC27456**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a REJ command frame with P = 1,

transmits a RR response frame with F = 1, subsequently the rejected I frames and enters state 7.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 1: An I frame will be received as soon as the IUT is able to send it.

**L2C\_D74OI\_V\_2 subclause 5.6.4 a), table D.2/5-6 TC27455**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a REJ command frame with P = 0,

transmits the rejected I frames and enters state 7.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 2: An I frame will be received as soon as the IUT is able to send it.

**L2C\_D74OI\_V\_3 subclause 5.6.4 a), table D.2/5-7 TC27457**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a REJ response frame with F = 0,

transmits the rejected I frames and enters state 7.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

NOTE 3: An I frame will be received as soon as the IUT is able to send it.

**L2C\_D74OI\_V\_4 subclause 5.6.5, table D.2/6-5 TC27460**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a RNR command frame with P = 1 which does not acknowledge the last transmitted I frame,

transmits a RR response frame with F = 1 and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D74OI\_V\_5 subclause 5.6.5, table D.2/6-6 TC27459**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a RNR command frame with P = 0 which does not acknowledge the last transmitted I frame,

transmits no frame and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D74OI\_V\_6 subclause 5.6.5, table D.2/6-7 TC27461**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a RNR response frame with F = 0 which does not acknowledge the last transmitted I frame,

transmits no frame and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D74OI\_V\_7 subclause 5.6.3.2, table D.2/7-5 TC27464**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with P = 1 which does not acknowledge the last transmitted I frame,

transmits a RR response frame with F = 1 and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D74OI\_V\_8 subclause 5.6.3.2, table D.2/7-6****TC27463**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with  $F = 0$  and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**6.2.2.9.2 Inopportune behaviour****L2C\_D74OI\_I\_1 subclause 5.6.4 a), table D.2/5-8****TC27458**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a REJ response frame with  $F = 1$ ,  
transmits the rejected I frames and enters state 7.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE:** An I frame will be received as soon as the IUT is able to send it.

**L2C\_D74OI\_I\_2 subclause 5.6.5, table D.2/6-8****TC27462**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of a RNR response frame with  $F = 1$  which does not acknowledge the last transmitted I frame,  
transmits no frame and remain in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D74OI\_I\_3 subclause 5.8.1, table D.2/7-7****TC27466**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 1$  and invalid  $N(S)$  which does not acknowledge the last transmitted I frame,  
transmits a REJ response frame with  $F = 1$  and enters state 7.5.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D74OI\_I\_4 subclause 5.8.1, table D.2/7-8****TC27465**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  and invalid  $N(S)$  which does not acknowledge the last transmitted I frame,  
transmits a REJ response frame with  $F = 0$  and enters state 7.5.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**6.2.2.9.3 Timers****L2C\_D74\_T\_1 subclause 5.6.7, table D.2/9-1****TC27452**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RR command frame with  $P = 1$  was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with  $P = 1$  and enters state 8.0;

or

transmits an I frame with  $P = 1$  and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 1:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_2 subclause 5.6.7, table D.2/9-1****TC27451**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RR command frame with  $P = 0$  was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with  $P = 1$  and enters state 8.0;

or

transmits an I frame with  $P = 1$  and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 2:** To test the duration of timer T200 is also part of this test.



**L2C\_D74\_T\_3**      **subclause 5.6.7, table D.2/9-1**      **TC27453**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RR response frame with F = 0 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.0;

or

transmits an I frame with P = 1 and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 3:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_4**      **subclause 5.6.7, table D.2/9-1**      **TC27454**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RR response frame with F = 1 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.0;

or

transmits an I frame with P = 1 and enters state 8.0.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 4:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_5**      **subclause 5.6.5, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RNR command frame with P = 1 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.4.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 5:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_6**      **subclause 5.6.5, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RNR command frame with P = 0 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200

transmits a RR command frame with P = 1 and enters state 8.4.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 6:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_7**      **subclause 5.6.5, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RNR response frame with F = 0 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.4.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 7:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_8**      **subclause 5.6.5, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.4, having transmitted I frames which are still unacknowledged and a RNR response frame with F = 1 was received which does not acknowledge the last transmitted I frame, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.4.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**NOTE 8:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_9**      **subclause 5.6.5, table D.2/9-1**      **new TC**

Ensure that the IUT in state 7.4, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.4.

**NOTE 9:** To test the duration of timer T200 is also part of this test.

**L2C\_D74\_T\_10**      **subclause 5.6.5, table D.2/9-1**      **TC27417**

Ensure that the IUT in state 7.4, on expiry of timer T200,

transmits a RR command frame with P = 1 and enters state 8.4.

**NOTE 10:** To test the duration of timer T200 is also part of this test.

**6.2.2.10 DL state 7.5****6.2.2.10.1 Valid behaviour**

**L2C\_D75\_V\_1** subclauses 5.8.1, 5.6.2, table D.2/7-1 **TC27501**

Ensure that the IUT in state 7.5, on receipt of an I frame with P = 1, transmits a RR response frame with F = 1 and enters state 7.4.

**L2C\_D75\_V\_2** subclauses 5.8.1, 5.6.2, table D.2/7-2 **TC27502**

Ensure that the IUT in state 7.5, on receipt of an I frame with P = 0, transmits a RR response frame with F = 0 and enters state 7.4.

**6.2.2.10.2 Inopportune behaviour**

**L2C\_D75\_I\_1** subclause 5.8.1, table D.2/7-3 **TC27503**

Ensure that the IUT in state 7.5, on receipt of an I frame with P = 1 and invalid N(S), transmits a RR response frame with F = 1 and remains in the same state.

**L2C\_D75\_I\_2** subclause 5.8.1, table D.2/7-4 **TC27504**

Ensure that the IUT in state 7.5, on receipt of an I frame with P = 0 and invalid N(S), transmits no frame and remains in the same state.

**6.2.2.11 DL state 8.0****6.2.2.11.1 Valid behaviour**

**L2C\_D80\_V\_1** subclause 5.5.3.2, table D.3/2-5 **TC28003**

Ensure that the IUT in state 8.0, on receipt of a DISC frame with P = 1, discards the I queue, transmits an UA frame with F = 1 and enters state 4.

**L2C\_D80\_V\_2** subclause 5.5.3.2, table D.3/2-6 **TC28004**

Ensure that the IUT in state 8.0, on receipt of a DISC frame with P = 0, discards the I queue, transmits an UA frame with F = 0 and enters state 4.

**L2C\_D80\_V\_3** subclause 5.6.3, table D.3/4-4 **TC27015**

Ensure that the IUT in state 8.0, having transmitted a RR command frame with P = 1 or an I frame with P = 1, on receipt of a RR response frame with F = 1 which does not acknowledge the last transmitted I frame,

transmits an I frame with P = 0, and enters state 7.0.

NOTE 1: Simulation of I frame loss.

**L2C\_D80\_V\_4** subclause 5.6.4, table D.3/5-3 **TC28029**

Ensure that the IUT in state 8.0, on receipt of a REJ response frame with F = 0, transmits no frame and remains in the same state.

**L2C\_D80\_V\_5** subclause 5.6.4, table D.3/5-4 **TC28005**

Ensure that the IUT in state 8.0, having transmitted an I frame with P = 0, on receipt of a REJ response frame with F = 1,

transmits the corresponding I frame and enters state 7.0.

NOTE 2: An I frame will be received as soon as the IUT is able to send it.

**L2C\_D80\_V\_6** subclause 5.6.4, table D.3/5-4 **TC28053**

Ensure that the IUT in state 8.0, having transmitted an I frame with P = 0, on receipt of a REJ response frame with F = 1,

transmits a RR response frame with F = 1, subsequently transmits the corresponding I frame and enters state 7.0.

NOTE 3: An I frame will be received as soon as the IUT is able to send it.

**L2C\_D80\_V\_7** subclause 5.6.5, table D.3/6-1 **TC28022**

Ensure that the IUT in state 8.0, on receipt of a RNR command frame with P = 1, transmits a RR response frame with F = 1 and enters state 8.4.

- L2C\_D80\_V\_8**      **subclause 5.6.5, table D.3/6-4**      **TC28006**  
Ensure that the IUT in state 8.0, having transmitted an I frame with P = 0, on receipt of a RNR response frame with F = 1,  
    transmits no frame and enters state 7.4.
- 6.2.2.11.2**      **Inopportune behaviour**
- L2C\_D80\_I\_1**      **subclauses 5.7.1, 5.7.2, table D.3/2-1**      **TC28007**  
Ensure that the IUT in state 8.0, on receipt of a SABME frame with P = 1,  
    transmits an UA frame with F = 1 and enters state 7.0.
- L2C\_D80\_I\_2**      **subclauses 5.7.1, 5.7.2, table D.3/2-3**      **TC28008**  
Ensure that the IUT in state 8.0, on receipt of a SABME frame with P = 0,  
    transmits an UA frame with F = 0 and enters state 7.0.
- L2C\_D80\_I\_3**      **subclause 5.8.7, table 9, table D.3/2-9**      **TC28009**  
Ensure that the IUT in state 8.0, on receipt of a DM frame with F = 1,  
    transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D80\_I\_4**      **subclauses 5.7.1, 5.8.7, table 9, table D.3/2-10**      **TC28010**  
Ensure that the IUT in state 8.0, on receipt of an unsolicited DM frame with F = 0,  
    transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D80\_I\_5**      **subclauses 5.7.1, 5.8.6, table D.3/3-5**      **TC28042**  
Ensure that the IUT in state 8.0, on receipt of a FRMR response frame with F = 1 rejecting an I frame,  
    transmits a SABME frame with P = 1 and enters state 5.1.  
NOTE 1:      The IUT should have sent an I frame before having received the FRMR response frame.
- L2C\_D80\_I\_6**      **subclauses 5.6.3, 5.6.7, table D.3/4-1**      **TC28021**  
Ensure that the IUT in state 8.0, on receipt of a RR command frame with P = 1,  
    transmits a RR response frame with F = 1 and remains in the same state.
- L2C\_D80\_I\_7**      **subclauses 5.6.3, 5.6.7, table D.3/4-2**      **TC28024**  
Ensure that the IUT in state 8.0, on receipt of a RR command frame with P = 0,  
    transmits no frame and remains in the same state.
- L2C\_D80\_I\_8**      **subclause 5.8.7, table 9, table D.3/4-3**      **TC28027**  
Ensure that the IUT in state 8.0, on receipt of a RR response frame with F = 0,  
    transmits no frame and remains in the same state.
- L2C\_D80\_I\_9**      **subclauses 5.6.3, 5.6.7, table D.3/4-4**      **TC28012**  
Ensure that the IUT in state 8.0, having received I frames containing layer 3 messages requesting a response, on receipt of a RR response frame with F = 1,  
    transmits an I frame with P = 0 and enters state 7.0.
- L2C\_D80\_I\_10**      **subclauses 5.8.2, 5.8.5, table D.3/4-5**      **TC28030**  
Ensure that the IUT in state 8.0, on receipt of a RR command frame with P = 1 and invalid N(R),  
    transmits a RR response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.
- L2C\_D80\_I\_11**      **subclauses 5.8.2, 5.8.5, table D.3/4-6**      **TC28033**  
Ensure that the IUT in state 8.0, on receipt of a RR command frame with P = 0 and invalid N(R),  
    transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D80\_I\_12**      **subclauses 5.8.2, 5.8.5, table D.3/4-7**      **TC28039**  
Ensure that the IUT in state 8.0, on receipt of a RR response frame with F = 0 and invalid N(R),  
    transmits a SABME frame with P = 1 and enters state 5.1.
- L2C\_D80\_I\_13**      **subclauses 5.8.2, 5.8.5, table D.3/4-8**      **TC28036**  
Ensure that the IUT in state 8.0, on receipt of a RR response frame with F = 1 and invalid N(R),  
    transmits a SABME frame with P = 1 and enters state 5.1.

- L2C\_D80\_I\_14** subclause 5.6.4, table D.3/5-1 **TC28023**  
 Ensure that the IUT in state 8.0, having transmitted an I frame with  $P = 0$ , on receipt of a REJ command frame with  $P = 1$ ,  
 transmits a RR response frame with  $F = 1$  and remains in the same state.
- L2C\_D80\_I\_15** subclause 5.6.4, table D.3/5-2 **TC28026**  
 Ensure that the IUT in state 8.0, on receipt of a REJ command frame with  $P = 0$ ,  
 transmits no frame and remains in the same state.
- L2C\_D80\_I\_16** subclauses 5.8.2, 5.8.5, table D.3/5-5 **TC28032**  
 Ensure that the IUT in state 8.0, on receipt of a REJ command frame with  $P = 1$  and invalid  $N(R)$ ,  
 transmits a RR response frame with  $F = 1$ , subsequently a SABME frame with  $P = 1$  and enters  
 state 5.1.
- L2C\_D80\_I\_17** subclauses 5.8.2, 5.8.5, table D.3/5-6 **TC28035**  
 Ensure that the IUT in state 8.0, on receipt of a REJ command frame with  $P = 0$  and invalid  $N(R)$ ,  
 transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_18** subclauses 5.8.2, 5.8.5, table D.3/5-7 **TC28041**  
 Ensure that the IUT in state 8.0, on receipt of a REJ response frame with  $F = 0$  and invalid  $N(R)$ ,  
 transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_19** subclauses 5.8.2, 5.8.5, table D.3/5-8 **TC28038**  
 Ensure that the IUT in state 8.0, on receipt of a REJ response frame with  $F = 1$  and invalid  $N(R)$ ,  
 transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_20** subclause 5.6.5, table D.3/6-2 **TC28025**  
 Ensure that the IUT in state 8.0, on receipt of a RNR command frame with  $P = 0$ ,  
 transmits no frame and enters state 8.4.
- L2C\_D80\_I\_21** subclause 5.6.5, table D.3/6-3 **TC28028**  
 Ensure that the IUT in state 8.0, on receipt of a RNR response frame with  $F = 0$ ,  
 transmits no frame and enters state 8.4.
- L2C\_D80\_I\_22** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-5 **TC28031**  
 Ensure that the IUT in state 8.0, on receipt of a RNR command frame with  $P = 1$  and invalid  $N(R)$ ,  
 transmits a RR response frame with  $F = 1$ , subsequently a SABME frame with  $P = 1$  and enters  
 state 5.1.
- L2C\_D80\_I\_23** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-6 **TC28034**  
 Ensure that the IUT in state 8.0, on receipt of a RNR command frame with  $P = 0$  and invalid  $N(R)$ ,  
 transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_24** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-7 **TC28040**  
 Ensure that the IUT in state 8.0, on receipt of a RNR response frame with  $F = 0$  and invalid  $N(R)$ ,  
 transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_25** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-8 **TC28037**  
 Ensure that the IUT in state 8.0, on receipt of a RNR response frame with  $F = 1$  and invalid  $N(R)$ ,  
 transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_26** subclause 5.6.3.2, table D.3/7-1 **TC28011**  
 Ensure that the IUT in state 8.0, having transmitted an I frame with  $P = 0$ , on receipt of an I frame with  
 $P = 1$ ,  
 transmits a RR response frame with  $F = 1$  and remains in the same state.  
 NOTE 2: An I frame with  $P = 1$  and  $N(R) = V(A)+1$  is accepted as acknowledgement.

- L2C\_D80\_I\_27**    **subclause 5.6.3.2, table D.3/7-2**    **new TC**  
 Ensure that the IUT in state 8.0, having transmitted an I frame with  $P = 0$ , on receipt of an I frame with  $P = 0$ ,  
     transmits a RR response frame with  $F = 0$  and remains in the same state;  
     or  
     transmits an I frame with  $P = 0$  as acknowledgement and remains in the same state.  
 NOTE 3:    An I frame with  $P = 0$  and  $N(R) = V(A)+1$  is accepted as acknowledgement.
- L2C\_D80\_I\_28**    **subclauses 5.6.2.1, 5.8.1, table D.3/7-3**    **TC28015**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 1$  and invalid  $N(S)$ ,  
     transmits a REJ response frame with  $F = 1$  and enters state 8.1.
- L2C\_D80\_I\_29**    **subclauses 5.6.2.2, 5.8.1, table D.3/7-4**    **TC28016**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 0$  and invalid  $N(S)$ ,  
     transmits a REJ response frame with  $F = 0$  and enters state 8.1.
- L2C\_D80\_I\_30**    **subclauses 5.6.2.1, 5.7.1, 5.8.2, 5.8.5, table D.3/8-5**    **TC28013**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 1$  and invalid  $N(R)$ ,  
     transmits a RR response frame with  $F = 1$ , subsequently a SABME frame with  $P = 1$  and enters  
     state 5.1.
- L2C\_D80\_I\_31**    **subclauses 5.6.2.2, 5.7.1, 5.8.2, 5.8.5, table D.3/8-6**    **TC28014**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 0$  and invalid  $N(R)$ ,  
     transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_I\_32**    **subclauses 5.6.2.1, 5.7.1, 5.8.2, 5.8.5, table D.3/8-7**    **TC28017**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 1$  and invalid  $N(R)$  and  $N(S)$ ,  
     transmits a REJ response frame with  $F = 1$ , subsequently a SABME frame with  $P = 1$  and enters  
     state 5.1.
- L2C\_D80\_I\_33**    **subclauses 5.6.2.2, 5.7.1, 5.8.2, 5.8.5, table D.3/8-8**    **TC28018**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 0$  and invalid  $N(R)$  and  $N(S)$ ,  
     transmits a REJ response frame with  $F = 0$ , subsequently a SABME frame with  $P = 1$  and enters  
     state 5.1.
- 6.2.2.11.3**    **Syntactically invalid**
- L2C\_D80\_S\_1**    **subclause 5.8.5, table D.3/10-2**    **TC28044**  
 Ensure that the IUT in state 8.0, on receipt of a DISC frame with  $P = 1$  which contains an information field,  
     transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_S\_2**    **subclause 5.8.5, table D.3/10-5**    **TC28046**  
 Ensure that the IUT in state 8.0, on receipt of a FRMR response frame with  $F = 0$  which contains an  
 information field,  
     transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_S\_3**    **subclause 5.8.5, table D.3/10-6**    **TC28045**  
 Ensure that the IUT in state 8.0, on receipt of a RR command frame with  $P = 1$  which contains an  
 information field,  
     transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_S\_4**    **subclause 5.8.5, table D.3/10-7**    **TC28043**  
 Ensure that the IUT in state 8.0, on receipt of an I frame with an information field which exceeds  $N201$   
 octets,  
     transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D80\_S\_5**    **subclause 5.8.5, table D.3/10-8**    **TC28047**  
 Ensure that the IUT in state 8.0, on receipt of an undefined frame,  
     transmits a SABME frame with  $P = 1$  and enters state 5.1.

**L2C\_D80\_S\_6** subclauses 2.9, 5.8.4 **TC28048**

Ensure that the IUT in state 8.0, on receipt of an I frame with  $P = 0$  which contains a frame check sequence error,  
transmits no frame and remains in the same state.

**6.2.2.12** DL state 8.0 with outstanding I frames**6.2.2.12.1** Valid behaviour**L2C\_D80OI\_V\_1** subclause 5.6.3.2, table D.3/7-5 **TC28050**

Ensure that the IUT in state 8.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 1$  which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with  $F = 1$  and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D80OI\_V\_2** subclause 5.6.3.2, table D.3/7-6 **TC28049**

Ensure that the IUT in state 8.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  which does not acknowledge the last transmitted I frame,  
transmits a RR response frame with  $F = 0$  as acknowledgement and remains in the same state;

or

transmits an I frame with  $P = 0$  as acknowledgement and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**6.2.2.12.2** Inopportune behaviour**L2C\_D80OI\_I\_1** subclause 5.8.1, table D.3/7-7 **TC28052**

Ensure that the IUT in state 8.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 1$  and invalid  $N(S)$  which does not acknowledge the last transmitted I frame,  
transmits a REJ response frame with  $F = 1$  and enters state 8.1.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D80OI\_I\_2** subclause 5.8.1, table D.3/7-8 **TC28051**

Ensure that the IUT in state 8.0, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  and invalid  $N(S)$  which does not acknowledge the last transmitted I frame,  
transmits a REJ response frame with  $F = 0$  and enters state 8.1.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**6.2.2.12.3** Timers**L2C\_D80\_T\_1** subclause 5.6.5, table D.3/9-1 **new TC**

Ensure that the IUT in state 8.0, on expiry of timer T200,  
transmits RR command frames with  $P = 1$  and remains in the same state;  
or

transmits I frames with  $P = 1$  and remains in the same state.

NOTE 1: To test the duration of timer T200 is also part of this test.

**L2C\_D80\_T\_2** subclause 5.6.5, table D.3/9-2 **new TC**

Ensure that the IUT in state 8.0, on expiry of timer T200,  
transmits RR command frames with  $P = 1$  and remains in the same state.

NOTE 2: To test the duration of timer T200 is also part of this test.

**6.2.2.12.4** Counters**L2C\_D80\_C\_1** subclause 5.6.7, table D.3/9-3 **new TC**

Ensure that the IUT in state 8.0, having transmitted N200 times RR command frames with  $P = 1$  or I frames with  $P = 1$ ,

transmits a SABME frame with  $P = 1$  and enters state 5.1.

**6.2.2.13 DL state 8.1**

**6.2.2.13.1 Valid behaviour**

**L2C\_D81\_V\_1 subclauses 5.8.1, 5.6.2, table D.3/7-1 TC28101**  
Ensure that the IUT in state 8.1, on receipt of an I frame with  $P = 1$  and correct send and receive sequence numbers,  
transmits a RR response frame with  $F = 1$  and enters state 8.0.

**L2C\_D81\_V\_2 subclauses 5.8.1, 5.6.2, table D.3/7-2 TC28102**  
Ensure that the IUT in state 8.1, on receipt of an I frame with  $P = 0$  and correct send and receive sequence numbers,  
transmits a RR response frame with  $F = 0$  as acknowledgement and enters state 8.0;  
or  
transmits an I frame with  $P = 0$  as acknowledgement and enters state 8.0.

**6.2.2.13.2 Inopportune behaviour**

**L2C\_D81\_I\_1 subclause 5.8.1, table D.3/7-7 TC28103**  
Ensure that the IUT in state 8.1, on receipt of an I frame with  $P = 1$  and invalid  $N(S)$ ,  
transmits a RR response frame with  $F = 1$  and remains in the same state.

**L2C\_D81\_I\_2 subclause 5.8.1, table D.3/7-8 TC28104**  
Ensure that the IUT in state 8.1, on receipt of an I frame with  $P = 0$  and invalid  $N(S)$ ,  
transmits no frame and remains in the same state.

**6.2.2.14 DL state 8.4**

**6.2.2.14.1 Valid behaviour**

**L2C\_D84\_V\_1 subclause 5.5.3.2, table D.3/2-5 TC28402**  
Ensure that the IUT in state 8.4, on receipt of a DISC frame with  $P = 1$ ,  
discards the I queue, transmits an UA frame with  $F = 1$  and enters state 4.

**L2C\_D84\_V\_2 subclause 5.5.3.2, table D.3/2-6 TC28403**  
Ensure that the IUT in state 8.4, on receipt of a DISC frame with  $P = 0$ ,  
discards the I queue, transmits an UA frame with  $F = 0$  and enters state 4.

**L2C\_D84\_V\_3 subclause 5.6.5, table D.3/4-4 TC28405**  
Ensure that the IUT in state 8.4, on receipt of a RR response frame with  $F = 1$ ,  
transmits no frame and enters state 7.0.

**L2C\_D84\_V\_4 subclauses 5.6.1, 5.6.5, table D.3/4-4 new TC**  
Ensure that the IUT in state 8.4, on receipt of a RR response frame with  $F = 1$ ,  
transmits the corresponding I frame and enters state 7.0.  
NOTE 3: No I frame should be received during peer busy condition.

**L2C\_D84\_V\_5 subclauses 5.6.4, 5.6.5, table D.3/5-4 TC28407**  
Ensure that the IUT in state 8.4, on receipt of a REJ response frame with  $F = 1$ ,  
transmits no frame and enters state 7.0.

**6.2.2.14.2 Inopportune behaviour**

**L2C\_D84\_I\_1 subclause 5.7.1, table D.3/2-1 TC28408**  
Ensure that the IUT in state 8.4, on receipt of a SABME frame with  $P = 1$ ,  
transmits an UA frame with  $F = 1$  and enters state 7.0.

**L2C\_D84\_I\_2 subclause 5.7.1, table D.3/2-3 TC28409**  
Ensure that the IUT in state 8.4, on receipt of a SABME frame with  $P = 0$ ,  
transmits an UA frame with  $F = 1$  and enters state 7.0.

<b>L2C_D84_I_3</b>	<b>subclause 5.8.7, table 9, table D.3/2-9</b>	<b>TC28410</b>
Ensure that the IUT in state 8.4, on receipt of a DM frame with $F = 1$ , transmits a SABME frame with $P = 1$ and enters state 5.1		
<b>L2C_D84_I_4</b>	<b>subclause 5.8.7, table 9, table D.3/2-10</b>	<b>TC28411</b>
Ensure that the IUT in state 8.4, on receipt of an unsolicited DM frame with $F = 0$ , transmits a SABME frame with $P = 1$ and enters state 5.1		
<b>L2C_D84_I_5</b>	<b>subclauses 5.6.5, 5.7.1, 5.8.6, table D.3/3-5</b>	<b>TC28443</b>
Ensure that the IUT in state 8.4, on receipt of a FRMR response frame with $F = 1$ rejecting an I frame, transmits a SABME frame with $P = 1$ and enters state 5.1.		
<b>L2C_D84_I_6</b>	<b>subclauses 5.6.3, 5.6.7, table D.3/4-1</b>	<b>TC28422</b>
Ensure that the IUT in state 8.4, on receipt of a RR command frame with $P = 1$ , transmits a RR response frame with $F = 1$ and enters state 8.0.		
<b>L2C_D84_I_7</b>	<b>subclauses 5.6.3, 5.6.7, table D.3/4-2</b>	<b>TC28425</b>
Ensure that the IUT in state 8.4, on receipt of a RR command frame with $P = 0$ , transmits no frame and enters state 8.0.		
<b>L2C_D84_I_8</b>	<b>subclauses 5.6.3, 5.6.7, table D.3/4-3</b>	<b>TC28428</b>
Ensure that the IUT in state 8.4, on receipt of a RR response frame with $F = 0$ , transmits no frame and enters state 8.0.		
<b>L2C_D84_I_9</b>	<b>subclauses 5.8.2, 5.8.5, table D.3/4-5</b>	<b>TC28431</b>
Ensure that the IUT in state 8.4, on receipt of a RR command frame with $P = 1$ and invalid $N(R)$ , transmits a RR response frame with $F = 1$ , subsequently a SABME frame with $P = 1$ and enters state 5.1.		
<b>L2C_D84_I_10</b>	<b>subclauses 5.8.2, 5.8.5, table D.3/4-6</b>	<b>TC28434</b>
Ensure that the IUT in state 8.4, on receipt of a RR command frame with $P = 0$ and invalid $N(R)$ , transmits a SABME frame with $P = 1$ and enters state 5.1.		
<b>L2C_D84_I_11</b>	<b>subclauses 5.8.2, 5.8.5, table D.3/4-7</b>	<b>TC28440</b>
Ensure that the IUT in state 8.4, on receipt of a RR response frame with $F = 0$ and invalid $N(R)$ , transmits a SABME frame with $P = 1$ and enters state 5.1.		
<b>L2C_D84_I_12</b>	<b>subclauses 5.8.2, 5.8.5, table D.3/4-8</b>	<b>TC28437</b>
Ensure that the IUT in state 8.4, on receipt of a RR response frame with $F = 1$ and invalid $N(R)$ , transmits a SABME frame with $P = 1$ and enters state 5.1.		
<b>L2C_D84_I_13</b>	<b>subclause 5.6.4, table D.3/5-1</b>	<b>TC28424</b>
Ensure that the IUT in state 8.4, on receipt of a REJ command frame with $P = 1$ , transmits a RR response frame with $F = 1$ and enters state 8.0.		
<b>L2C_D84_I_14</b>	<b>subclause 5.6.4, table D.3/5-2</b>	<b>TC28427</b>
Ensure that the IUT in state 8.4, on receipt of a REJ command frame with $P = 0$ , transmits no frame and enters state 8.0.		
<b>L2C_D84_I_15</b>	<b>subclause 5.6.4, table D.3/5-3</b>	<b>TC28430</b>
Ensure that the IUT in state 8.4, on receipt of a REJ response frame with $F = 0$ , transmits no frame and enters state 8.0.		
<b>L2C_D84_I_16</b>	<b>subclauses 5.8.2, 5.8.5, table D.3/5-5</b>	<b>TC28433</b>
Ensure that the IUT in state 8.4, on receipt of a REJ command frame with $P = 1$ and invalid $N(R)$ , transmits a RR response frame with $F = 1$ , subsequently a SABME frame with $P = 1$ and enters state 5.1.		
<b>L2C_D84_I_17</b>	<b>subclauses 5.8.2, 5.8.5, table D.3/5-6</b>	<b>TC28436</b>
Ensure that the IUT in state 8.4, on receipt of a REJ command frame with $P = 0$ and invalid $N(R)$ , transmits a SABME frame with $P = 1$ and enters state 5.1.		



- L2C\_D84\_I\_18** subclauses 5.8.2, 5.8.5, table D.3/5-7 **TC28442**  
Ensure that the IUT in state 8.4, on receipt of a REJ response frame with  $F = 0$  and invalid  $N(R)$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_19** subclauses 5.8.2, 5.8.5, table D.3/5-8 **TC28439**  
Ensure that the IUT in state 8.4, on receipt of a REJ response frame with  $F = 1$  and invalid  $N(R)$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_20** subclause 5.6.5, table D.3/6-1 **TC28423**  
Ensure that the IUT in state 8.4, on receipt of a RNR command frame with  $P = 1$ , transmits a RR response frame with  $F = 1$  and remains in the same state.
- L2C\_D84\_I\_21** subclause 5.6.5, table D.3/6-2 **TC28426**  
Ensure that the IUT in state 8.4, on receipt of a RNR command frame with  $P = 0$ , transmits no frame and remains in the same state.
- L2C\_D84\_I\_22** subclause 5.6.5, table D.3/6-3 **TC28429**  
Ensure that the IUT in state 8.4, on receipt of a RNR response frame with  $F = 0$ , transmits no frame and remains in the same state.
- L2C\_D84\_I\_23** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-5 **TC28432**  
Ensure that the IUT in state 8.4, on receipt of a RNR command frame with  $P = 1$  and invalid  $N(R)$ , transmits a RR response frame with  $F = 1$ , subsequently a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_24** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-6 **TC28435**  
Ensure that the IUT in state 8.4, on receipt of a RNR command frame with  $P = 0$  and invalid  $N(R)$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_25** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-7 **TC28441**  
Ensure that the IUT in state 8.4, on receipt of a RNR response frame with  $F = 0$  and invalid  $N(R)$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_26** subclauses 5.6.5, 5.8.2, 5.8.5, table D.3/6-8 **TC28438**  
Ensure that the IUT in state 8.4, on receipt of a RNR response frame with  $F = 1$  and invalid  $N(R)$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_27** subclause 5.6.3.2, table D.3/7-1 **TC28412**  
Ensure that the IUT in state 8.4, on receipt of an I frame with  $P = 1$ , transmits a RR response frame with  $F = 1$  and remains in the same state.
- L2C\_D84\_I\_28** subclause 5.6.3.2, table D.3/7-2 **TC28413**  
Ensure that the IUT in state 8.4, on receipt of an I frame with  $P = 0$ , transmits a RR response frame with  $F = 0$  and remains in the same state.
- L2C\_D84\_I\_29** subclauses 5.6.2.1, 5.8.1, table D.3/7-3 **TC28416**  
Ensure that the IUT in state 8.4, on receipt of an I frame with  $P = 1$  and invalid  $N(S)$ , transmits a REJ response frame with  $F = 1$  and enters state 8.5.
- L2C\_D84\_I\_30** subclauses 5.6.2.2, 5.8.1, table D.3/7-4 **TC28417**  
Ensure that the IUT in state 8.4, on receipt of an I frame with  $P = 0$  and invalid  $N(S)$ , transmits a REJ response frame with  $F = 0$  and enters state 8.5.
- L2C\_D84\_I\_31** subclauses 5.6.2.1, 5.7.1, 5.8.2, 5.8.5, table D.3/8-5 **TC28414**  
Ensure that the IUT in state 8.4, on receipt of an I frame with  $P = 1$  and invalid  $N(R)$ , transmits a RR response frame with  $F = 1$ , subsequently a SABME frame with  $P = 1$  and enters state 5.1.
- L2C\_D84\_I\_32** subclauses 5.6.2.2, 5.7.1, 5.8.2, 5.8.5, table D.3/8-6 **TC28415**  
Ensure that the IUT in state 8.4, on receipt of an I frame with  $P = 0$  and invalid  $N(R)$ , transmits a SABME frame with  $P = 1$  and enters state 5.1.

**L2C\_D84\_I\_33** subclauses 5.6.2.1, 5.7.1, 5.8.2, 5.8.5, table D.3/8-7 **TC28418**

Ensure that the IUT in state 8.4, on receipt of an I frame with P = 1 and invalid N(R) and N(S), transmits a REJ response frame with F = 1, subsequently a SABME frame with P = 1 and enters state 5.1.

**L2C\_D84\_I\_34** subclauses 5.6.2.2, 5.7.1, 5.8.2, 5.8.5, table D.3/8-8 **TC28419**

Ensure that the IUT in state 8.4, on receipt of an I frame with P = 0 and invalid N(R) and N(S), transmits a REJ response frame with F = 0, subsequently a SABME frame with P = 1 and enters state 5.1.

**6.2.2.14.3** Syntactically invalid**L2C\_D84\_S\_1** subclause 5.8.5, table D.3/10-2 **TC28445**

Ensure that the IUT in state 8.4, on receipt of a DISC frame with P = 1 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D84\_S\_2** subclause 5.8.5, table D.3/10-5 **TC28447**

Ensure that the IUT in state 8.4, on receipt of a FRMR response frame with F = 0 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D84\_S\_3** subclause 5.8.5, table D.3/10-6 **TC28446**

Ensure that the IUT in state 8.4, on receipt of a RR command frame with P = 1 which contains an information field, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D84\_S\_4** subclause 5.8.5, table D.3/10-7 **TC28444**

Ensure that the IUT in state 8.4, on receipt of an I frame with an information field which exceeds N201 octets, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D84\_S\_5** subclause 5.8.5, table D.3/10-8 **TC28448**

Ensure that the IUT in state 8.4, on receipt of an undefined 4 octet frame, transmits a SABME frame with P = 1 and enters state 5.1.

**L2C\_D84\_S\_6** subclauses 2.9, 5.8.4 **TC28449**

Ensure that the IUT in state 8.4, on receipt of an I frame with P = 0 which contains a frame check sequence error, transmits no frame and remains in the same state.

**6.2.2.15** DL state 8.4 with outstanding I frames**6.2.2.15.1** Valid behaviour**L2C\_D84OI\_V\_1** subclause 5.6.3.2, table D.3/7-5 **TC28451**

Ensure that the IUT in state 8.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with P = 1 which does not acknowledge the last transmitted I frame, transmits a RR response frame with F = 1 and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D84OI\_V\_2** subclause 5.6.3.2, table D.3/7-6 **TC28450**

Ensure that the IUT in state 8.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with P = 0 which does not acknowledge the last transmitted I frame, transmits a RR response frame with F = 0 and remains in the same state.

**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

### 6.2.2.15.2 Inopportune behaviour

**L2C\_D84OI\_I\_1** subclauses 5.6.3, 5.6.7, table D.3/4-4 **new TC**  
Ensure that the IUT in state 8.4, having transmitted I frames which are still unacknowledged, on receipt of a RR response frame with  $F = 1$ ,  
transmits the corresponding I frame and enters state 7.0.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D84OI\_I\_2** subclause 5.8.1, table D.3/7-7 **TC28453**  
Ensure that the IUT in state 8.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 1$  and invalid N(S) which does not acknowledge the last transmitted I frame,  
transmits a REJ response frame with  $F = 1$  and enters state 8.5.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

**L2C\_D84OI\_I\_3** subclause 5.8.1, table D.3/7-8 **TC28452**  
Ensure that the IUT in state 8.4, having transmitted I frames which are still unacknowledged, on receipt of an I frame with  $P = 0$  and invalid N(S) which does not acknowledge the last transmitted I frame,  
transmits a REJ response frame with  $F = 0$  and enters state 8.5.  
**Selection:** IUT is of type of implementation primary rate access, PICS: R 6.2.

### 6.2.2.15.3 Timers

**L2C\_D84\_T\_1** subclause 5.6.5, table D.3/9-1 **TC27411**  
Ensure that the IUT in state 8.4, on expiry of timer T200,  
transmits RR command frames with  $P = 1$  and remains in the same state.  
NOTE 1: To test the duration of timer T200 is also part of this test.

**L2C\_D84\_T\_2** subclause 5.6.5, table D.3/9-2 **new TC**  
Ensure that the IUT in state 8.4, on expiry of timer T200,  
transmits RR command frames with  $P = 1$  and remains in the same state.  
NOTE 2: To test the duration of timer T200 is also part of this test.

### 6.2.2.15.4 Counters

**L2C\_D84\_C\_1** subclauses 5.6.5, 5.6.7, table D.3/9-3 **new TC**  
Ensure that the IUT in state 8.4, having retransmitted N200 times RR command frames with  $P = 1$  or I frames with  $P = 1$ ,  
transmits a SABME frame with  $P = 1$  and enters state 5.1.

### 6.2.2.16 DL state 8.5

#### 6.2.2.16.1 Valid behaviour

**L2C\_D85\_V\_1** subclauses 5.8.1, 5.6.2, table D.3/8-1 **TC28501**  
Ensure that the IUT in state 8.5, on receipt of an I frame with  $P = 1$ ,  
transmits a RR response frame with  $F = 1$  and enters state 8.4.

**L2C\_D85\_V\_2** subclauses 5.8.1, 5.6.2, table D.3/8-2 **TC28502**  
Ensure that the IUT in state 8.5, on receipt of an I frame with  $P = 0$ ,  
transmits a RR response frame with  $F = 0$  and enters state 8.4.

#### 6.2.2.16.2 Inopportune behaviour

**L2C\_D85\_I\_1** subclause 5.8.1, table D.3/8-3 **TC28503**  
Ensure that the IUT in state 8.5, on receipt of an I frame with  $P = 1$  and invalid N(S),  
transmits a RR response frame with  $F = 1$  and remains in the same state.

**L2C\_D85\_I\_2** subclause 5.8.1, table D.3/8-4 **TC28504**  
Ensure that the IUT in state 8.5, on receipt of an I frame with  $P = 0$  and invalid N(S),  
transmits no frame and remains in the same state.

## **7 Compliance**

An ATS which complies with this TSS&TP specification shall:

- a) consist of a set of test cases corresponding to the set or to a subset of the TPs specified in clause 6;
- b) use a TSS which is an appropriate subset of the whole of the TSS specified in clause 5;
- c) use the same naming conventions for the test groups and test cases;
- d) maintain the relationship specified in clause 6 between the test groups and TPs and the entries in the PICS proforma to be used for test case deselection;
- e) comply with ISO/IEC 9646-2 [4].

In the case of a) or b) above, a subset shall be used only where a particular Abstract Test Method (ATM) makes some TPs untestable. All testable TPs from clause 6 shall be included in a compliant ATS.

## **8 Requirements for a comprehensive testing service**

As a minimum the Remote test method, as specified in ISO/IEC 9646-2 [4], shall be used by any organization claiming to provide a comprehensive testing service for user equipment claiming conformance to ETS 300 402-2 [1].

## History

Document history			
January 1996	Public Enquiry	PE 99:	1996-01-01 to 1996-04-26
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