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Foreword

This final draft European Telecommunication Standard (ETS) has been produced by the Signalling Protocols and Switching (SPS) Technical Committee of the European Telecommunications Standards Institute (ETSI), and is now submitted for the Voting phase of the ETSI standards approval procedure.

This ETS is part 9 of a multi-part standard covering the Capability Set 1 (CS1) core Intelligent Network Application Protocol (INAP) as described below:

- Part 1: "Protocol specification";
- Part 2: "Protocol Implementation Conformance Statement (PICS) proforma specification for Service Switching Function (SSF), Specialized Resource Function (SRF) and Service Control Function (SCF)";
- Part 3: "Test Suite Structure and Test Purposes (TSS&TP) specification for Service Switching Function (SSF) and Specialized Resource Function (SRF)";
- Part 4: "Abstract Test Suite (ATS) and partial Protocol Implementation eXtra Information for Testing (PIXIT) proforma specification for Service Switching Function (SSF) and Specialized Resource Function (SRF)";
- Part 5: "Protocol specification for the Service Control Function (SCF) Service Data Function (SDF) interface";
- Part 6: "Protocol Implementation Conformance Statement proforma specification for the Service Control Function (SCF) Service Data Function (SDF) interface";

Part 9: "Test Suite Structure and Test Purposes (TSS&TP) specification for the Service Control Function (SCF) to Service Switching Function (SSF) and the SCF to Specialized Resource Function (SRF) interface."

NOTE: Parts 7 and 8 are currently not planned.

Proposed transposition dates	
Date of latest announcement of this ETS (doa):	3 months after ETSI publication
Date of latest publication of new National Standard or endorsement of this ETS (dop/e):	6 months after doa
Date of withdrawal of any conflicting National Standard (dow):	6 months after doa

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Introduction

In order to be able to perform conformance testing for the core INAP SCF-SSF and SCF-SRF interfaces, a test suite needs to be available, giving detailed and unambiguous test cases that can be used for the conformance test campaign.

Before any test suite can be developed, it needs to be known which functional aspects needs to be tested, and what is the structure of the test suite. This ETS contains the test purposes and the test suite structure.

For testing core INAP SCF-SSF and SCF-SRF interfaces some kind of test functionality needs to be available that replaces the normal Service Logic and that configures the SCF's behaviour in a desired and predictable way. This test functionality may be implemented in various ways like a test responder or by creating a test service using Global Service Logic. In order to assist the implementors of such test functionality, examples are given of the latter possibility in annex B.

The test purposes in this ETS use a particular field of an operation to "trigger" the SCF to perform a particular behaviour e.g. to issue an operation to the SSF. The field "calledPartyNumber" of the "InitialDP" operation shall be used for this purpose.

Clause 1 defines the scope in which this ETS can be placed. In clause 2 the references to other relevant literature are given followed by a list of definitions and abbreviations in clause 3.

In clause 4 the Test Suite Structure is described. This includes a description of all defined branches in the Test Suite Structure as well as an overview of the possible physical scenarios on which the Test Purposes are based.

Clause 5 contains all the Test Purposes, each one consisting of a preamble, the actual test purpose, and a postamble.

In annex A a list is given of all values for the calledPartyNumber field of the InitialDP operation that are used to remotely control the behaviour of the test functionality that replaces the normal Service Logic.

Annex B gives examples of how the needed test functionality at the Service Logic side of the SCF can be implemented using Service Logic building blocks.

Finally, annex C gives an overview of possible Abstract Test Methods that can be used to execute the test cases derived from the Test Purposes as described in this ETS.

Annex A is a normative annex that needs to be used by implementors of an Abstract Test Case while annex B and annex C informative only. The contents of annex B and C are rather meant to advise than to restrict the users of the ETS.

1 Scope

This European Telecommunication Standard (ETS) specifies the Test Suite Structure and Test Purposes (TSS&TP) for the Service Control Function (SCF) to Service Switching Function (SSF) and the SCF to Specialized Resource Function (SRF) interfaces of the core Intelligent Network Application Protocol (INAP) Capability Set 1 (CS1) according to ETS 300 374-1 [1].

ISO/IEC 9646-1 [3] and ISO/IEC 9646-2 [4] are used as the basis for the test methodology.

2 Normative references

This ETS incorporates by dated and undated reference, provisions from other publications. These normative references are cited at the appropriate places in the text and the publications are listed hereafter. For dated references, subsequent amendments to or revisions of any of these publications apply to this ETS only when incorporated in it by amendment or revision. For undated references the latest edition of the publication referred to applies.

- [1] ETS 300 374-1 (1994): "Intelligent Network (IN); Intelligent Network Capability Set 1 (CS1); Core Intelligent Network Application Protocol (INAP); Part 1: Protocol specification".
- [2] ETS 300 374-2 (1996): "Intelligent Network (IN); Intelligent Network Capability Set 1 (CS1); Core Intelligent Network Application Protocol (INAP); Part 2: Protocol Implementation Conformance Statement (PICS) proforma specification for Service Switching Function (SSF), Specialized Resource Function (SRF) and Service Control Function (SCF)".
- [3] ISO/IEC 9646-1: "Information technology Open Systems Interconnection -Conformance Testing Methodology and Framework - Part 1: General concepts".
- [4] ISO/IEC 9646-2: "Information technology Open Systems Interconnection -Conformance Testing Methodology and Framework - Part 2: Abstract Test Suite Specification".

3 Definitions and abbreviations

3.1 Definitions

For the definitions of Implementation Under Test (IUT), System Under Test (SUT), Abstract Test Suite (ATS) and Protocol Implementation Conformance Statement (PICS) refer to ISO/IEC 9646-1 [3].

3.2 Abbreviations

For the purposes of this ETS, the following abbreviations apply:

aC ATM ATS bC BI	SCF assist with relay handling Abstract Test Method Abstract Test Suite Basic SCF Invalid Behaviour test
BIT	Basic Interconnection Test
BO	inOpportune Behaviour test
BV	Valid Behaviour test
CA	CApability test
EDP-N	Event Detection Point - Notification
EDP-R	Event Detection Point - Request
ETS	European Telecommunication Standard
FE	Functional Entity
FSM	Finite State Machine
GSL	Global Service Logic
IN	Intelligent Network
INAP	Intelligent Network Application Protocol

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4 Test Suite Structure (TSS)

4.1 Test Groups

4.1.1 Interface Groups

In the test suite structure 4 interface groups shall be used that are described in the following subclauses.

4.1.1.1 Basic SCF (bC)

Regarding ETS 300 374-1 [1], clauses 7, 8, 9 and 10, the defined test purposes cover the INAP procedures at the SCP for the basic functions. The basic functions (bC) are the INAP procedures at the SCP for the following operations:

- ActivateServiceFiltering
- ActivityTest
- ApplyCharging
- ApplyChargingReport
- CallGap
- CallInformationRequest
- CallInformationReport
- CollectInformation
- Connect
- Continue
- EventNotificationCharging
- EventReportBCSM
- FurnishChargingInformation
- InitialDP
- InitiateCallAttempt
- ReleaseCall
- RequestNotificationChargingEvent
- RequestReportBCSMEvent
- ResetTimer
- SendChargingInformation
- ServiceFilteringResponse

4.1.1.2 SCF-SSF relay handling (rC)

Regarding ETS 300 374-1 [1], clauses 7, 8, 9 and 10, the defined test purposes cover the INAP procedures at the SCP needed in addition to the basic functions (bC) for the interaction with the SSF relay. These are the procedures for the following operations:

- Cancel (PlayAnnouncement, PromptAndCollectUserInformation)
- ConnectToResource
- DisconnectForwardConnection
- PlayAnnouncement
- PrompAndCollectUserInformation
- SpecializedResourceReport

4.1.1.3 SCF assist with relay handling (aC)

Regarding ETS 300 374-1 [1], clauses 7, 8, 9 and 10, the defined test purposes cover the INAP procedures at the SCP needed in addition to the basic functions (bC) and the relay functions (rC) for the interaction with the assisting SSF with relay handling. These are the procedures for the following operations:

- AssistRequestInstructions;
- EstablishTemporaryConnection.

4.1.1.4 SCF direct path IP handling (pC)

Regarding ETS 300 374-1 [1], clauses 7, 8, 9 and 10, the defined test purposes cover the INAP procedures at the SCP needed in addition to the basic functions (bC) for the interaction with the IP in case of a direct path. These are the procedures for the following operations:

- AssistRequestInstructions
- Cancel
- DisconnectForwardConnection
- EstablishTemporaryConnection
- PlayAnnouncement
- PromptAndCollectUserInformation
- SpecializedResourceReport

4.1.2 Main Test Groups

For each interface group the test suite structure is subdivided into *main test groups*. Each main test group contains test cases which test the IUT's capabilities, valid behaviour, invalid behaviour and inopportune behaviour respectively as described in the following subclauses.

4.1.2.1 Basic interconnection tests (BIT)

Basic interconnection tests form the basis of the other tests in the test suite and therefore have to be executed previously to all the other tests. The tests assure that the IUT provides the basic functionality to set up connections that shall be used in the rest of the test suite.

4.1.2.2 Capability tests (CA)

Capability testing provides a limited testing to ascertain the capabilities stated in the PICS can be observed.

4.1.2.3 Valid behaviour tests (BV)

State transitions as defined in ETS 300 374-1 [1] are considered valid. The test purposes in the valid behaviour test group cover the verification of the procedures of the SCF-FSM and the SCME-FSM. The messages and their contents offered to the IUT are syntactically and semantically valid.

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4.1.2.4 Invalid behaviour tests (BI)

The test purposes in this test group verify that the IUT reacts correctly on receiving messages that are syntactically incorrect.

4.1.2.5 Inopportune behaviour tests (BO)

The test purposes in this test group verify that the IUT reacts correctly in the case inopportune protocol events occur. Such events are syntactically correct but occur when not expected.

4.1.3 State Groups

The test cases in every main test group shall be divided into *state groups* depending on which state in the SCF FSM or SCME FSM is tested. Within such a state group another hierarchy exists that divides the test cases depending on the kind of event that is issued to the IUT just before to the last event of a test purpose on which the test verdict shall be based. The following four classes of events are distinguished:

Network event:	TCAP message has to be issued to the IUT to perform the test case.
Operation:	operation has to be issued to the IUT to perform the test case.
Operation error:	message containing an operation error has to be issued to the IUT to perform the test case.
SL-event:	Service Logic event has to be issued to the IUT to perform the test case.

When mentioning *operations* INAP operations are referred to and *operation errors* are error messages that are issued due to reception of a syntactically or semantically erroneous INAP operation. The events issued to the IUT by the Service Logic are called *SL-events*.

4.2 Physical scenarios

The test suite structure is based on the mapping of functional entities (FE) to physical entities (PE) given in table 1. In the table the following abbreviations are used:

0	Optional;
Μ	Mandatory;
N/A	Not Applicable.

	FE			
PE	SRF	SSF	SCF	SDF
SSP	0	М	N/A	N/A
SCP	N/A	N/A	М	0
SDP	N/A	N/A	N/A	М
IP	М	N/A	N/A	N/A

Table 1: Mapping FE to PE

The application of the test suite according to subclause 4.1 depends on the physical scenario in which the SCP exists. For a number of different example physical scenarios the application of the test suite is given in the figures 1 to 4, shown below.

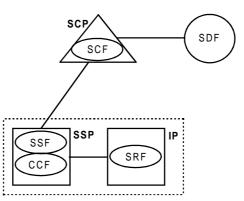


Figure 1: Example for SCP with single SSP and (non)integrated SRF

Applied test suite groups for SCP testing in physical scenario as in figure 1: bC + rC.

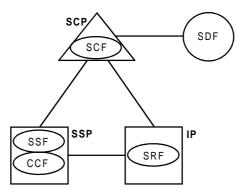


Figure 2: Example for direct path SCP - IP

Applied test suite groups for SCP testing in physical scenario as shown in figure 2: bC + pC.

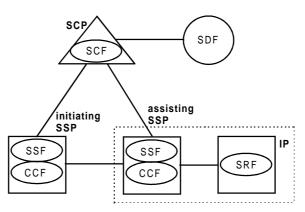


Figure 3: Example for SCP with an initiating and an assisting SSP

Applied test suite groups for SCP testing: bC + aC + rC.

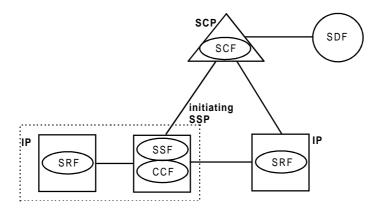


Figure 4: Example for SCP with initiating SSP with relay

Applied test suite groups for SCP testing: bC + rC + pC.

4.3 Overview

Table 2 shows the structure of the test suite for the SCF. The states mentioned in the column *State* correspond with the state names given in ETS 300 374-1 [1].

SUT	Interface	Category	State	Group
SCP	SCF-SSF	BIT	State 1	Operation
	bC: SCP basic functions	CA/BV	State 1	Operation
				SL-event
			State 2.1	Operation error
				SL-event
			State 2.2	Network event
			State 2.2.1	SL-event
			State 2.2.2	Operation
				SL-event
			State 2.3	Operation
				Operation error
			State M3	SL-event
			State M4	Operation
				Operation error
		BI	State 1	Operation
			State 2.3	Operation
		BO	State 1	Operation
			State 2.1	Operation
			State 2.3	Operation
	SCF-SSF-SRF	BV	State 3.1	SL-event
	rC: SSF relay		State 4.1	Network event
				Operation
				Return result
				Operation error
				SL event
		BI	-	-
		BO	State 3.1	Operation
			State 4.1	Operation
		(continue	d)	

Table 2: Test purpose classes in TSS

SUT	Interface	Category	State	Group
	SCF-SSF-SRF	BV	State 1	Operation
	aC: SCF assist hand off			Operation error
			State 3.1	SL-event
			State 3.2	Network event
				Operation
				Operation error
		BI	State 1	Operation
			State 3.2	Operation
		BO	State 3.2	Operation
	SCF-SRF	BV	State 3.1	SL-event
	pC: direct path IP handling		State 3.2	Network event
				Operation
			State 4.1	Network event
				Operation
				Operation error
				SL-event
		BI	State 3.2	Operation
		BO	State 4.1	Operation

Table 2 (concluded): Test purpose classes in TSS

4.4 Timers of ATS

In this subclause the timers and counters used in the ATS shall be listed with their minimum ("min") and maximum ("max") limits. The timer values contain some additional tolerances for delays caused by test simulators. Therefore a bigger timer tolerance is given than defined in ETS 300 374-1 [1]:

- Minimum value of ATS timer = minimum ETS timer;
- Maximum value of ATS timer = maximum ETS timer × 1.2.

Table 3 gives the identified timers used in the ATS and the references to ETS 300 374-1 [1].

ETS timer name	Reference to ETS 300 374-1 [1]	ATS timer name	ATS timer value (s)
T _{SSF}	not defined	T _{SSFmin}	(note)
T _{SRF}	not defined	T _{SRFmax} T _{SRFmin} T _{SRFmax}	(note)
T _{SCF-SSF}	not defined	T _{SCF-SSFmin} T _{SCF-SSFmax}	(note)
T _{ActTest}	not defined	T _{ActTestmin} T _{ActTestmax}	(note)
TASSIST/HAND-OFF	not defined	T _{ASSIST/HAND-OFFmin} T _{ASSIST/HAND-OFFmax}	(note)
T _{asf}	6.1	T _{asfmin} T _{asfmax}	1 72
		(continued)	

Table 3: Timer values

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ETS timer name	Reference to ETS 300 374-1 [1]	ATS timer name	ATS timer value (s)
Г _{аt}	6.1	T _{atmin}	1
		T _{atmax}	12
ac	6.1	T _{acmin}	1
		T _{acmax}	12
lacr lacr	6.1	T _{acrmin}	1
		T _{acrmax}	12
ari	6.1	T _{arimin}	1
		T _{arimax}	12
Г _{сд}	6.1	T _{cgmin}	1
cg		T _{cgmax}	12
cirp	6.1	T _{cirpmin}	1
Спр		T _{cirpmax}	12
	6.1		1
cirq	0.1	T _{cirqmin} T	12
-	6.1	T _{cirqmax}	1
- can	0.1	T _{canmin} T	12
-	6.1	T _{canmax}	1
Ci	0.1	T _{cimin}	72
-	C 4	T _{cimax}	1
con	6.1	T _{conmin}	12
-		T _{conmax}	
ctr	6.1	T _{ctrmin}	1 12
		T _{ctrmax}	
cue	6.1	Tcuemin	1
-		T _{cuemax}	12
dfc	6.1	T _{dfcmin}	1 12
		T _{dfcmax}	
etc	6.1	T _{etcmin}	1
		T _{etcmax}	72
enc	6.1	T _{encmin}	1
		T _{encmax}	12
erb	6.1	T _{erbmin}	1
		T _{eebmax}	12
- fci	6.1	T _{fcimin}	1
		T _{fcimax}	12
- idp	6.1	T _{idpmin}	1
· r=		T _{idpmax}	12
- ica	6.1	T _{ica}	1
		T _{ica}	12
rc	6.1	T _{rcmin}	1
16		T _{rcmax}	12
rnc	6.1		1
IUC		T _{rncmin} T	12
	6.1	T _{rncmax}	1
rrb	0.1	T _{rrbmin}	12
		T _{rrbmax}	

Table 3 (continued): Timer values

ETS timer name	Reference to ETS 300 374-1 [1]	ATS timer name	ATS timer value (s)
T _{rt}	6.1	T _{rtmin} T _{rtmax}	1 12
T _{sci}	6.1	T _{scimin} T _{scimax}	1 12
T _{sfr}	6.1	T _{sfrmin} T _{sfrmax}	1 12
T _{pa}	6.1	T _{pamin} T _{pamax}	1 2160
T _{pc}	6.1	T _{pcmin} T _{pcmax}	1 2160
T _{srr}	6.1	T _{srrmin} T _{srrmax}	1 12
NOTE: The value	ue of this timer is give	en in ETS 300 374-2 [2].	

Table 3 (concluded): Timer values

5 Test Purposes (TP)

In this clause the necessary test purposes for testing the Core INAP SCF-SSF and SCF-SRF interfaces are described. Every test purpose is situated in a subclause from which its type of interface, category and starting FSM state can be derived.

Subclause 5.1 contains a naming convention. The unique identifier of each test purpose is composed conform to this naming convention. In subclause 5.2 a short description of the test method and the test purpose definitions are given.

5.1 Test purpose naming convention

The identifier of each TP is built according to the naming convention given below that is based on the scheme given in ISO/IEC 9646-1 [3].

Every TP identifier is of the form:

IN<t><c><s><g><nn>

where:

<t> indicates the type of interface:

- 1: SCP: Basic SCF (bC).
- 2: SCP: SCF-SSF relay handling (rC).
- 3: SCP: SCF assist with relay handling (aC).
- 4: SCP: SCF direct path IP handling (pC).

<c> indicates the TP's main test group:

- 1: BIT, Basic Interconnection Tests.
- 2: CA, capability tests.
- 3: BV, valid behaviour tests.
- 4: BI, invalid behaviour tests.
- 5: BO, inopportune behaviour tests.

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<s> indicates the state of the SCF FSM or SCME FSM that is the starting point of the test:

- 1: State 1, Idle.
- 2: State 2.1, Preparing SSF instructions Preparing SSF instructions.
- 3: State 2.2, Preparing SSF instructions Queuing FSM.
- 4: State 2.2.1, Preparing SSF instructions Queuing FSM Preparing SSF instructions.
- 5: State 2.2.2, Preparing SSF instructions Queuing FSM Queuing.
- 6: State 2.3, Preparing SSF instructions Waiting for notification or request.
- 7: State 3.1, Routing to resource Determine mode.
- 8: State 3.2, Routing to resource Waiting for assist request instructions.
- 9: State 4.1, User interaction Waiting for response from the SRF.
- A: State 5, SDF request idle. (not used).
- B: State 6, Waiting for SDF response. (not used)
- C: State M3, Service filtering idle.
- D: State M4, Waiting for SSF service filtering response.

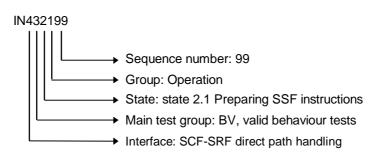
<g> indicates the group:

- 0: Network event.
- 1: Operation.
- 2: Return result.
- 3: Operation error.
- 4: Service Logic (SL) event.

<nn> denotes a sequential number (01-99).

EXAMPLE:

An example can be an imaginary test purpose with the TP identifier IN 432199:



5.2 Test purposes

5.2.1 General description of the test methodology

Most of the test purposes designed for testing the Core INAP SCF-SSF and SCF-SRF interfaces rely on the possibility to provoke a particular behaviour from the SCF. This means that the SCF shall be triggered in such a way that an expected message is sent back to the SSF. For example, the tester may wish to verify whether the SCF is able to issue the operation RequestReportBCSMEvent (RRBE) operation to the SSF after having received an InitialDP operation. This requires a functionality at the Service Logic (SL) side of the SCF to "trigger" the SCF Core INAP functionality and issue some events to the SCF which cause the SCF to send an RRBE operation to the SSF.

It has become clear that some kind of functionality at the Service Logic side of the SCF is required that shall enable testing. Although this functionality can be implemented in various ways (e.g. test responder, official test service built of Service Logic building blocks), the functionality shall be referred to as *Service Logic*.

The Service Logic may be some specific Service Logic i.e. a Service Logic designed for the enabling a particular IN service, or generic Service Logic i.e. Service Logic that are designed for testing the SCF functionality having no particular IN service in mind. All test purposes have been written having in mind the use of a generic Service Logic. In order to provoke the desired behaviour, the SCF first receives the InitialDP operation. In this InitialDP operation, a particular operation(s). For this purpose, it is mandatory that the Core INAP interface between SCF and SSF shall support the parameter CalledPartyNumber of the InitialDP operation.

In the test purposes the parameter CalledPartyNumber is used; the values of the parameter CalledPartyNumber of the InitialDP operations have symbolic names (see annex A), indicating the behaviour that shall be provoked from the SCF.

EXAMPLE: See also figure 5.

In order to provoke the SCF to send the operation RRBE to the SSF, the value *SL_RequestReportBCSMEvent* shall be used for the parameter CalledPartyNumber of the InitialDP operation.

SSF		SCF
	InitialDP (CalledPartyNumber=SL_RequestReportBCSMEvent)	
	>	
	RequestReportBCSMEvent	
	<	

Figure 5: Example of a Message Sequence Chart

In every TP in this ETS, the values of the CalledPartyNumber parameter that has to be used shall be mentioned in either the preamble or the test body of the TP. In order to concentrate on the CalledPartyNumber value, the mandatory ServiceKey parameter of the InitialDP operation shall not explicitly be mentioned in every TP. Unless explicitly mentioned otherwise, it is assumed that all InitialDP operations contain a ServiceKey parameter with a valid value.

This ETS does not give any requirements concerning the design and implementation of the Generic Service Logic to be used for testing. The only requirement given at this point is that the Generic Service Logic should be able to support the provocation of the behaviour of an SCF using the CalledPartyNumber parameter of the InitialDP operation. In annex C, some information is given about how the test service could in practice be implemented.

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In annex A an overview can be found of the symbolic names used for the parameter values of CalledPartyNumber. The order of appearance in this table corresponds with the order of appearance in the remainder of the ETS.

5.2.2 Basic SCF (bC)

5.2.2.1 Basic Interconnection Test (BIT)

5.2.2.1.1 State Idle

Preamble 1: The IUT is in the state Idle (State 1).

Postamble: TC_U_ABORT.

Testbodies:

IN111101 Ensure that the IUT is able to receive operation InitialDP with serviceKey, calledPartyNumber from SSF and does return any operation or network event.

5.2.2.2 Capability (CA)

Since by only performing CA tests no conformance to a specification can be claimed it is decided not to separately identify CA tests. The CA tests are incorporated into the Valid Behaviour tests as described in the next subclause.

5.2.2.3 Valid Behaviour (BV)

5.2.2.3.1 State Idle (State 1)

Preamble 2: The IUT is in the idle state (State 1).

Postamble: TC_U_ABORT.

IN131101 [1], 7.2.5.1, 9.19	Ensure that the IUT is able to receive operation InitialDP with serviceKey and calledPartyNumber from SSF and does not return any error or reject components within operation time.
IN131102 [1], 7.2.5.1, 9.19	Ensure that the IUT is able to receive operation InitialDP with serviceKey and callingPartyNumber from SSF and does not return any error or reject components within operation time.
IN131103 [1], 7.2.5.1, 9.19	Ensure that the IUT is able to receive operation InitialDP with serviceKey and callingPartysCategory from SSF and does not return any error or reject components within operation time.
IN131104 [1], 7.2.5.1, 9.19	Ensure that the IUT is able to receive operation InitialDP with serviceKey and locationNumber from SSF and does not return any error or reject components within operation time.
IN131105 [1], 7.2.5.1, 9.19	Ensure that the IUT is able to receive operation InitialDP with serviceKey and originalCalledPartyID, redirectingPartyID, redirectionInformation from SSF and does not return any error or reject components within operation time.
IN131106 [1], 7.2.5.1, 9.19	Ensure that the IUT is able to receive operation InitialDP with serviceKey and forwardCallIndicators from SSF and does not return any error or reject components within operation time.

- IN131107Ensure that the IUT is able to receive operation InitialDP with serviceKey and
highLayerCompatibility, bearerCapability from SSF and does not return any
error or reject components within operation time.
- IN131108 Ensure that the IUT is able to receive operation InitialDP with serviceKey and additionalCallingPartyNumber from SSF and does not return any error or reject components within operation time.
- IN131109 Ensure that the IUT is able to receive operation InitialDP with serviceKey and eventTypeBCSM from SSF and does not return any error or reject components within operation time.
- IN131110 Ensure that the IUT is able to receive operation InitialDP with serviceKey and iPSSPCapabilities from SSF and does not return any error or reject components within operation time.
- IN131111 Ensure that the IUT is able to receive operation InitialDP with serviceKey and iPAvailable from SSF and does not return any error or reject components within operation time.
- IN131112Ensure that the IUT is able to receive operation InitialDP with serviceKey and
extensions (with criticality being "ignore") from SSF and does not return any
error or reject components within operation time.
- IN131113 Ensure that the IUT is able to receive operation InitialDP with serviceKey and serviceInteractionIndicators from SSF and does not return any error or reject components within operation time.
- IN131114 Ensure that the IUT is able to receive operation InitialDP with serviceKey and cGEncountered from SSF and does not return any error or reject components within operation time.
- IN131115 Ensure that the IUT is able to receive operation InitialDP with serviceKey and dialledDigits from SSF and does not return any error or reject components within operation time.
- IN131116 Ensure that the IUT is able to receive operation InitialDP with serviceKey and callingPartyBusinessGroupID from SSF and does not return any error or reject components within operation time.
- IN131117 Ensure that the IUT is able to receive operation InitialDP with serviceKey and callingPartySubaddress from SSF and does not return any error or reject components within operation time.
- IN131118 Ensure that the IUT is able to receive operation InitialDP with serviceKey and miscCallInfo from SSF and does not return any error or reject components within operation time.
- IN131119 Ensure that the IUT is able to receive operation InitialDP with serviceKey and serviceProfileIdentifier from SSF and does not return any error or reject components within operation time.
- IN131120 Ensure that the IUT is able to receive operation InitialDP with serviceKey and terminalType from SSF and does not return any error or reject components within operation time.
- IN131401 Ensure that the IUT after having received InitialDP with parameter [1], 7.2.5.1, 9.20 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_InitiateCallAttempt_1* starts a new call by issuing an InitiateCallAttempt operation with at least destinationRoutingAddress to SSF.

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IN131402 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_InitiateCallAttempt_2* starts a new call by issuing an InitiateCallAttempt operation with at least destinationRoutingAddress and alertingPattern to SSF.

- IN131403 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_InitiateCallAttempt_3* starts a new call by issuing an InitiateCallAttempt operation with at least destinationRoutingAddress and extensions (with criticallity being "ignore") to SSF.
- IN131404 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_InitiateCallAttempt_4* starts a new call by issuing an InitiateCallAttempt operation with at least destinationRoutingAddress and serviceInteractionIndicators to SSF.
- IN131405 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_InitiateCallAttempt_5* starts a new call by issuing an InitiateCallAttempt operation with at least destinationRoutingAddress and callingPartyNumber to SSF.

5.2.2.3.2 State Preparing SSF Instructions (State 2.1)

Preamble 3: The IUT transits to Preparing SSF Instructions State (State 2.1) by issuing an InitialDP with parameter calledPartyNumber having the value *SL_InitiateCallAttempt* to the IUT, and the IUT issues an InitiateCallAttempt operation to the SSF.

Postamble: TC_U_ABORT.

- IN132301Ensure that the IUT is able to receive operation error MissingParameter and
does not reject components within operation time.
- IN132302Ensure that the IUT is able to receive operation error SystemFailure and does[1], 7.2.5.1, 8.1.10not reject components within operation time.
- IN132303Ensure that the IUT is able to receive operation error Taskrefused and does not
reject components within operation time.
- IN132304 Ensure that the IUT is able to receive operation error [1], 7.2.5.1, 8.1.13 UnexpectedComponentSequence and does not reject components within operation time.
- IN132305Ensure that the IUT is able to receive operation error UnexpectedDataValue and
does not reject components within operation time.
- IN132306Ensure that the IUT is able to receive operation error UnexpectedParameter and
does not reject components within operation time.
- Preamble 4: The IUT transits to the Prepare SSF Instructions State (State 2.1) by issuing an InitialDP with parameter calledPartyNumber having the value as indicated in the testbody to the IUT.

Postamble:

TC_U_ABORT

Testbodies:

IN132401 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_ApplyCharging* issues an ApplyCharging operation to the SSF.

IN132402 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallInformationRequest* issues a CallInformationRequest operation to the SSF.

IN132403 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_FurnishChargingInformation* issues a FurnishChargingInformation operation to the SSF.

IN132404 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_RequestReportBCSMEvent* issues a RequestReportBCSMEvent operation to the SSF.

- IN132405 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_RequestNotificationChargingEvent* issues a RequestNotificationChargingEvent operation to the SSF.
- IN132406 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_ResetTimer* issues a ResetTimer operation with at least timerValue to the SSF.

IN132407 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SendChargingInformation* issues a SendChargingInformation operation to the SSF.

IN132408 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_ReqRBCSME_Cancel* issues the operation RequestReportBCSMEvent, followed by operation Cancel (for all report requests) to the SSF.

IN132409Ensure that the IUT after having received the InitialDP with parameter
calledPartyNumber[1], 7.2.5.2.1, 9.18, 9.23Ensure that the IUT after having received the InitialDP with parameter
having
the value
SL_FurnishChargingInformation_ReleaseCall (Monitoring not req.) issues the
FurnishChargingInformation operation, followed by ReleaseCall operation to
SSF.

IN132410 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.2.1, 9.23, 9.27 calledPartyNumber having the value *SL_SendChargingInformation_ReleaseCall* (Monitoring not req.) issues a SendChargingInformation operation, followed by ReleaseCall operation to SSF.

- IN132411 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.2.1, 9.18, 9.23, calledPartyNumber having the value SL_ReqRBCSME_Cancel_ReleaseCall (Monitoring not req.) issues the RequestReportBCSMEvent followed by a Cancel operation (for all report requests), followed by ReleaseCall operation to SSF.
- IN132412 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.2.1, 9.23, 9.25 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value SL_RequestReportBCSMEvent_ReleaseCall (Monitoring not req.) issues a RequestReportBCSMEvent operation, followed by ReleaseCall operation to SSF.

- IN132413 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_1* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress to SSF.
- IN132414 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_2* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress and alertingPattern to SSF.
- IN132415 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_3* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress and routeList to SSF.
- IN132416 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_4* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress and cutAndPaste to SSF.
- IN132417 [1], 7.2.5.2.1, 9.11 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_5* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress, originalCalledPartyID, redirectingPartyID and redirectionInformation to SSF.
- IN132418 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_6* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress, callingPartyNumber and callingPartysCategory to SSF.
- IN132419 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_7* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress and extensions to SSF.
- IN132420 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_Connect_8* (Monitoring not req.) issues a Connect operation with at least destinationRoutingAddress and serviceInteractionIndicators to SSF.
- IN132421 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_FurnishChargingInformation_Connect* (Monitoring not req.) issues the FurnishChargingInformation operation, followed by Connect operation to SSF.
- IN132422 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SendChargingInformation_Connect* (Monitoring not req.) issues the SendChargingInformation operation, followed by Connect operation to SSF.
- IN132423 [1], 7.2.5.2.1, 9.9, 9.11, 9.25 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_ReqRBCSME_Cancel_Connect* (Monitoring not req.) issues the RequestReportBCSMEvent followed by Cancel operation (for all report requests), followed by Connect operation to SSF.
- IN132424 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_RequestReportBCSMEvent_Connect* (Monitoring not req.) issues the RequestReportBCSMEvent operation, followed by Connect operation to SSF.

- IN132425 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_FurnishChargingInformation_Continue* (Monitoring not req.) issues the FurnishChargingInformation operation, followed by Continue operation to SSF.
- IN132426 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SendChargingInformation_Continue* (Monitoring not req.) issues the SendChargingInformation operation, followed by Continue operation to SSF.
- IN132427 [1], 7.2.5.2.1,9.9, 9.13, 9.25 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_ReqRBCSME_Cancel_Continue* (Monitoring not req.) issues the RequestReportBCSMEvent followed by Cancel operation (for all report requests), followed by Continue operation to SSF.
- IN132428 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_RequestReportBCSMEvent_Continue* (Monitoring not req.) issues the RequestReportBCSMEvent operation, followed by Continue operation to SSF.
- IN132429 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_1* and sends a CallGap operation with at least gapCriteria, being calledAddressValue, and gapindicators to the SSF.
- IN132430 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_2* and sends a CallGap operation with at least gapCriteria, being gapOnService, and gapindicators to the SSF.
- IN132431 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_3* and sends a CallGap operation with at least gapCriteria, being calledAddressAndService, and gapindicators to the SSF.
- IN132432 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_4* and sends a CallGap operation with at least gapCriteria, being callingAddressAndService including callingAddressValue and serviceKey, and gapindicators to the SSF.
- IN132433 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_5* and sends a CallGap operation with at least gapCriteria, gapindicators and controlType to the SSF.
- IN132434 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_6* and sends a CallGap operation with at least gapCriteria, gapindicators and gapTreatment being informationToSend to the SSF.
- IN132435 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_7* and sends a CallGap operation with at least gapCriteria, gapindicators and gapTreatment being releaseCause to the SSF.
- IN132436 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_8* and sends a CallGap operation with at least gapCriteria, gapindicators and gapTreatment, being both, to the SSF.
- IN132437 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_CallGap_9* and sends a CallGap operation with at least gapCriteria, gapindicators and extensions to the SSF.

5.2.2.3.3 State Queuing FSM (State 2.2)

Preamble 5: The IUT transits to the Queuing FSMState (State 2.2) by issuing an InitialDP with parameter calledPartyNumber having the value *SL_Ready_for_Queueing_Processing* the IUT.

Postamble:

Testbody:

IN133001Ensure that the IUT is able to receive a TC_U_ABORT message from SSF and
does not return any error or reject components within operation time.

5.2.2.3.4 State Preparing SSF Instructions (State 2.2.1)

Preamble 6: First InitialDP operation is sent with parameter calledPartyNumber having the value indicated in the test bodv. IUT responds as with RequestReportBCSMEvent in order to arm an EDP-N on O Disconnect for leg 2, followed by a Continue operation. Second InitialDP is sent to the IUT with parameter calledPartyNumber having the same value as in the first InitialDP so that the same leg is addressed. The IUT has now transited to the Preparing SSF Instructions State (State 2.2.1). Then the IUT shall respond with ConnectToResource, followed by a PlayAnnouncement.

Postamble:

TC_U_ABORT

	SSF		SCF
-		InitialDP>	
		(CalledPartyNumber=*))	
		< RequestReportBCSMEvent	
		< Continue	
		InitialDP (CalledPartyNumber=*))>	
		< ConnectToResource	
		< PlayAnnouncement	
		< Operation *)	

*) As indicated in the testbody

Testbodies:

IN134401 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_1* sends a ApplyCharging operation to the SSF.

IN134402 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_2* issues the operation CallInformationRequest to the SSF.

- IN134403 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_3* issues the operation FurnishChargingInformation to the SSF.
- IN134404 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_4* issues the operation RequestReportBCSMEvent to the SSF.
- IN134405 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_5* issues the operation RequestNotificationChargingEvent to the SSF.
- IN134406 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_6* issues the operation ResetTimer to the SSF.

IN134407 Ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *Ready_For_Q_Non-Call_Proc_Instr_7* issues the operation SendChargingInformation to the SSF.

5.2.2.3.5 State Queueing (State 2.2.2)

Preamble 7: Set Max Queue Count=1.

First InitialDP operation is sent with parameter calledPartyNumber having the value indicated in the test body. IUT responds as with RequestReportBCSMEvent in order to arm an EDP-N on O_Disconnect for leg 2, followed by a Continue operation. Second InitialDP is sent to the IUT with parameter calledPartyNumber having the same value as in the first InitialDP so that the same leg is addressed. IUT transits to Queueing state and responds with ConnectToResource, followed by PlayAnnouncement and an operation as indicated in the testbody.

Postamble: TC_U_ABORT

SSF		SCF
	InitialDP>	
	(CalledPartyNumber=*))	
	< RequestReportBCSMEvent	
	< Continue	
	<pre>InitialDP (CalledPartyNumber=*))></pre>	
	< ConnectToResource	
	< PlayAnnouncement	
	< ResetTimer	
	*) As indicated in the testbody	

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Testbodies:	
IN135101 [1], 7.2.5.2.2.2,	Ensure that the IUT is able to receive a TC_U_ABORT from the SSF.
IN135401 [1], 7.2.5.2.2.2, 9.26	Ensure that the IUT issues the operation ResetTimer to the SSF according to the expiration of timer $T_{SCF-SSF}$.

IN135402Send EventReportBCSM operation indicating O_Disconnection on leg 2 to the
IUT. Ensure that the IUT after having received the second InitialDP with
parameter calledPartyNumber having the value
SL_IdleLineTrunk_ApplyCharging issues the operation ApplyCharging to the
SSF.

IN135403 [1], 7.2.5.2.2.2, 9.3 After the expiration of the Queueing Timer, ensure that the IUT after having received the second InitialDP with parameter calledPartyNumber having the value *SL_QueueingTimer_ApplyCharging* issues the operation ApplyCharging to the SSF.

5.2.2.3.6 State Waiting for notification or request (State 2.3)

Preamble 8: The IUT transits to the Waiting for Notification or Request State (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_RequestBCSMEvent_Continue_1* to the IUT which causes the IUT to send a RequestBCSMEvent with monitorMode being NotifyAndContinue followed by a Continue operation to the SSF.

Postamble: TC_U_ABORT

Testbody:

- IN136101 Ensure that the IUT when receiving an EventReportBCSM operation with miscCallInfo with messageType being Notification from SSF does not return any error or reject any components within operation time.
- Preamble 9: The IUT transits to the Waiting for Notification or Request State (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value as indicated in the test body to the IUT which causes the IUT to issue a RequestBCSMEvent operation with monitorMode being Interrupted and a Continue operation to the SSF.

Postamble: TC_U_ABORT

- IN136102 [1], 7.2.5.2.3, 9.25 Ensure that the IUT, after having received an InitialDP with calledPartyNumber having the value *SL_RequestBCSMEvent_Continue_2*, when receiving an EventReportBCSM operation with miscCallInfo with messageType being Request from SSF sends a RequestReportBCSMEvent to the SSF.
- IN136103 Ensure that the IUT, after having received an InitialDP with calledPartyNumber [1], 7.2.5.2.3, 9.10 Ensure that the IUT, after having received an InitialDP with calledPartyNumber having the value *SL_RequestBCSMEvent_Continue_3*, when receiving an EventReportBCSM operation with miscCallInfo with messageType being Request from SSF sends a CollectInformation to the SSF.
- IN136104 [1], 7.2.5.2.3, 9.11 Ensure that the IUT, after having received an InitialDP with calledPartyNumber having the value *SL_RequestBCSMEvent_Continue_4*, when receiving an EventReportBCSM operation with miscCallInfo with messageType being Request from SSF sends a Connect to the SSF.

- IN136105 [1], 7.2.5.2.3, 9.13 Ensure that the IUT, after having received an InitialDP with calledPartyNumber having the value *SL_RequestBCSMEvent_Continue_5*, when receiving an EventReportBCSM operation with miscCallInfo with messageType being Request from SSF sends a Continue operation to the SSF.
- IN136106 Ensure that the IUT, after having received an InitialDP with calledPartyNumber having the value *SL_RequestBCSMEvent_Continue_6*, when receiving an EventReportBCSM operation with miscCallInfo with messageType being Request from SSF sends a ReleaseCall operation to the SSF.
- Preamble 10: The IUT transits to the Waiting for Notification or Request State (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_ApplyCharging_Continue_2* to the IUT which causes the IUT to issue an ApplyCharging operation with sendCalculationToSCPIndication=TRUE and a Continue operation to the SSF.
- Postamble: TC_U_ABORT

Testbody:

IN136107Ensure that the IUT when receiving an ApplyChargingReport operation from
SSF does not return any error or reject any components within operation time.

Preamble 11: The IUT transits to the Waiting for Notification or Request State (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_CallInformationRequest_Continue* to the IUT which causes the IUT to issue a CallInformationRequest and a Continue operation to the SSF.

Postamble: TC_U_ABORT

Testbody:

IN136107Ensure that the IUT when receiving a CallInformationReport operation from[1], 7.2.5.2.3, 9.7SSF does not return any error or reject any components within operation time.

Preamble 12: The IUT transits to the Waiting for Notification or Request State (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_RequestNotificationChargingEvent_ReqRepBCSM* to the IUT which causes the IUT to issue a RequestNotificationChargingEvent operation followed by RequestReportBCSMEvent with monitorMode being NotifyAndContinue and a Continue operation to the SSF.

Postamble: TC_U_ABORT

Testbody:

IN136108 Ensure that the IUT when receiving an EventNotificationCharging (EDP-R) operation from SSF does not return any error or reject any components within operation time.

Preamble 13: The IUT transits to the Waiting for Notification or Request State (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_ApplyCharging_Continue_1* to the IUT which causes the IUT to issue an ApplyCharging operation followed by Continue operation to the SSF.

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Postamble:	TC_U_ABORT	
Testbodies:		
IN136301 [1], 7.2.5.2.3, 8.1.7	Ensure that the IUT is able to receive operation error MissingParameter on a previously sent ApplyCharging operation.	
IN136302 [1], 7.2.5.2.3, 8.1.8	Ensure that the IUT is able to receive operation error ParameterOutOfRange on a previously sent ApplyCharging operation.	
IN136303 [1], 7.2.5.2.3, 8.1.10	Ensure that the IUT is able to receive operation error SystemFailure on a previously sent ApplyCharging operation.	
IN136304 [1], 7.2.5.2.3, 8.1.11	Ensure that the IUT is able to receive operation error Taskrefused on a previously sent ApplyCharging operation.	
IN136305 [1], 7.2.5.2.3, 8.1.13	Ensure that the IUT is able to receive operation error UnexpectedComponentSequence on a previously sent ApplyCharging operation.	
IN136306 [1], 7.2.5.2.3, 8.1.14	Ensure that the IUT is able to receive operation error UnexpectedDataValue on a previously sent ApplyCharging operation.	
IN136307 [1], 7.2.5.2.3, 8.1.15	Ensure that the IUT is able to receive operation error UnexpectedParameter on a previously sent ApplyCharging operation.	
5.2.2.3.7 State	e Service filtering idle (State M3)	
Preamble 14:	The IUT is in the Service Filtering Idle state (State M3).	
Postamble:	TC_U_ABORT	
Testbodies:		
IN13C401 [1], 7.2.4.1, 9.1	Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value <i>SL_Filtering_Request_To_SSF_1</i> issues an ActiviateServiceFiltering operation with at least filteredCallTreatment including sFBillingChargingCharacteristics filteringCharacteristics being interval filteringTimeOut being duration filteringCriteria being serviceKey	
IN13C402 [1], 7.2.4.1, 9.1	Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value <i>SL_Filtering_Request_To_SSF_2</i> issues an ActiviateServiceFiltering operation with at least filteredCallTreatment including sFBillingChargingCharacteristics filteringCharacteristics being numberOfCalls filteringTimeOut being stopTime filteringCriteria being addressAndService including calledAddressValue and ServiceKey	
IN13C403 [1], 7.2.4.1, 9.1	Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value <i>SL_Filtering_Request_To_SSF_3</i> issues an ActiviateServiceFiltering operation with at least filteredCallTreatment including sFBillingChargingCharacteristics and informationToSend filteringCharacteristics being interval filteringTimeOut being duration filteringCriteria being ServiceKey	
IN13C404 [1], 7.2.4.1, 9.1	Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value <i>SL_Filtering_Request_To_SSF_4</i> issues an ActiviateServiceFiltering operation with at least filteredCallTreatment including sFBillingChargingCharacteristics and maximumNumberOfCounters filteringCharacteristics being interval filteringTimeOut being duration	

filteringCharacteristics being interval filteringTimeOut being duration filteringCriteria being ServiceKey

IN13C405	Ensure that the IUT after having received InitialDP with parameter
[1], 7.2.4.1, 9.1	calledPartyNumber having the value SL_Filtering_Request_To_SSF_5 issues
	an ActiviateServiceFiltering operation with at least filteredCallTreatment
	including sFBillingChargingCharacteristics and releaseCause
	filteringCharacteristics being interval filteringTimeOut being duration
	filteringCriteria being serviceKey

5.2.2.3.8 State Waiting for SSF Service Filtering Response (State M4)

Preamble 15: The IUT transits to the state Waiting for SSF Service Filtering Response (State M4) by issuing an InitialDP with parameter calledPartyNumber having the value *SL_Filtering_Request_To_SSF_1* to the IUT which causes the IUT to issue an ActivateServiceFiltering operation to the SSF.

Postamble: TC_U_ABORT

- IN13D101Ensure that the IUT when receiving a ServiceFilteringResponse operation from
the SSF does not return any error or reject components within operation time.
- IN13D301 Ensure that the IUT when receiving a MissingComponent operation error on a previously sent ActivateServiceFiltering operation to an SSF, does not return any TC-error or reject components within operation time.
- IN13D302 Ensure that the IUT when receiving a MissingParameter operation error on a previously sent ActivateServiceFiltering operation to an SSF, does not return any TC-error or reject components withinoperation time.
- IN13D303 Ensure that the IUT when receiving a SystemFailure operation error on a previously sent ActivateServiceFiltering operation to an SSF, does not return any TC-error or reject components within operation time.
- IN13D304Ensure that the IUT when receiving a TaskRefused operation error on a previously
sent ActivateServiceFiltering operation to an SSF, does not return any TC-error or
reject components within operation time.
- IN13D305 Ensure that the IUT when receiving an UnexpectedComponentSequence operation error on a previously sent ActivateServiceFiltering operation to an SSF, does not return any TC-error or reject components within operation time.
- IN13D306 [1], 7.2.4.2, 8.1.14 Ensure that the IUT when receiving an UnexpectedDataValue operation error on a previously sent ActivateServiceFiltering operation to an SSF, does not return any TC-error or reject components within operation time.
- IN13D307Ensure that the IUT when receiving an UnexpectedParameter operation error on a
previously sent ActivateServiceFiltering operation to an SSF, does not return any
TC-error or reject components within operation time.

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5.2.2.4 Invalid I	behaviour (BI)
5.2.2.4.1 State	e Idle (State 1)
Preamble 16:	IUT is in state Idle (State 1)
Postamble:	None
Testbodies:	
IN141101 [1], 7.2.5.1, 8.1.6 , 9.19	Ensure that the IUT after receiving an invalid InitialDP operation notifies the Service Logic and issues operation error MissingCustomerRecord to the SSF.
IN141102 [1], 7.2.5.1, 8.1.7, 9.19	Ensure that the IUT after receiving an invalid InitialDP operation notifies the Service Logic and issues operation error MissingParameter to the SSF.
IN141103 [1], 7.2.5.1, 8.1.10, 9.19	Ensure that the IUT after receiving an invalid InitialDP operation notifies the Service Logic and issues operation error SystemFailure to the SSF.
IN141104 [1], 7.2.5.1, 8.1.11, 9.19	Ensure that the IUT after receiving an invalid InitialDP operation notifies the Service Logic and issues operation error TaskRefused messages to the SSF.
IN141105 [1], 7.2.5.1, 8.1.14, 9.19	Ensure that the IUT after receiving an invalid InitialDP operation notifies the Service Logic and issues operation error UnexpectedDataValue to the SSF.
IN141106 [1], 7.2.5.1, 8.1.15, 9.19	Ensure that the IUT after receiving an invalid InitialDP operation notifies the Service Logic and issues operation error UnexpectedParameter to the SSF.
5.2.2.4.2 State	e Waiting for notification or request (State 2.3)
Preamble 17:	The IUT transits to state Waiting for Notification or Request (State 2.3) by

Preamble 17: The IUT transits to state Waiting for Notification or Request (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_ApplyCharging_Continue_1* to the IUT which causes the IUT to issue an ApplyCharging operation followed by a Continue operation to the IUT.

Postamble: TC_U_ABORT

IN146101 [1], 7.2.5.2.3,8.1.7, 9.4,	Ensure that the IUT is able to receive an invalid ApplyChargingReport operation (network specific) and issues operation error MissingParameter to the SSF.
IN146102 [1], 7.2.5.2.3, 8.1.8, 9.4	Ensure that the IUT is able to receive an invalid ApplyChargingReport operation (network specific) and issues operation error ParameterOutOfRange to the SSF.
IN146103 [1], 7.2.5.2.3, 8.1.10, 9.4	Ensure that the IUT is able to receive an invalid ApplyChargingReport operation (network specific) and issues operation error SystemFailure to the SSF.
IN146104 [1], 7.2.5.2.3, 8.1.11, 9.4	Ensure that the IUT is able to receive an invalid ApplyChargingReport operation (network specific) and issues operation error TaskRefused to the SSF.
IN146105 [1], 7.2.5.2.3, 8.1.14, 9.4	Ensure that the IUT is able to receive an invalid ApplyChargingReport operation (network specific) and issues operation error UnexpectedDataValue to the SSF.
IN146106 [1], 7.2.5.2.3, 8.1.15, 9.4	Ensure that the IUT is able to receive an invalid ApplyChargingReport operation (network specific) and issues operation error UnexpectedParameter to the SSF.

	The IUT transits to state Waiting for Notification or Request (State 2.3) by issuing an InitialDP operation with parameter calledPartyNumber having the
	value <i>SL_ApplyCharging_Continue_1</i> to the IUT which causes the IUT to issue an ApplyCharging operation and a Continue operation to the IUT.

Postamble: None

Testbody:

- IN146107Ensure that the IUT is able to receive an invalid ApplyChargingReport operation[1], 7.2.5.2.3(network specific) and a TC_U_ABORT to the SSF.
- 5.2.2.5 Inopportune behaviour (BO)
- 5.2.2.5.1 State Idle (State 1)
- Preamble 19: IUT is in state Idle (State 1)
- Postamble: None

Testbody:

IN151101 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.1,,8.1.13, 9.4 ApplyChargingReport operation and issues an UnexpectedComponentSequence error to the SSF.

5.2.2.5.2 State Preparing SSF instructions (State 2.1)

- Preamble 20: The IUT transits to state Preparing SSF instructions (State 2.1) by issuing an InitialDP operation to the IUT.
- Postamble: TC_U_ABORT

Testbodies:

IN152101 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.1, 8.1.13, 9.4 ApplyChargingReport operation and issues an UnexpectedComponentSequence error to the SSF.

IN152102 Ensure that the IUT is able to receive a semantically incorrect InitialDP operation and issues an UnexpectedComponentSequence error to the SSF. 9.19

5.2.2.5.3 State Waiting for notification or request (State 2.3)

Preamble 21: The IUT transits to state Waiting for Notification or Request (State 2.3) by issuing an InitialDP operation to the IUT with parameter calledPartyNumber having the value *SL_RequestReportBCSMEvent_Continue* (an EDP is set).

Postamble: TC_U_ABORT

Testbodies:

IN156101 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.2.3, 8.1.13, 9.4 ApplyChargingReport operation and issues an UnexpectedComponentSequence error to the SSF.

IN156102Ensure that the IUT is able to receive a semantically incorrect InitialDP operation[1], 7.2.5.2.3, 8.1.13,and issues an UnexpectedComponentSequence error to the SSF.9.19

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- 5.2.3 SCF-SSF relay handling (rC)
- 5.2.3.1 Valid behaviour (VB)
- 5.2.3.1.1 State Determine Mode (State 3.1)
- Preamble 22: The IUT transits to state Determine Mode (State 3.1) by issuing an InitialDP operation to the IUT with parameter calledPartyNumber having the value as indicated in the testbody.

Postamble: TC_U_ABORT

- IN237401 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_1* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID being elementaryMessageID to the Initiating SSF.
- IN237402 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_2* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID being text to the Initiating SSF.
- IN237403 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_3* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID being elementaryMessageIDs including multiple elementaryMessageID to the Initiating SSF.
- IN237404 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_4* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being tone including toneID to the Initiating SSF.
- IN237405 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_5* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being displayInfo to the initiating SSF.
- IN237406 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_6* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID and numberOfRepetitions to the Initiating SSF.
- IN237407 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.3.1, 9.12, 9.21 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_7* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID and duration to the Initiating SSF.
- IN237408 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_8* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID and interval to the Initiating SSF.

- IN237409 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_9* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo requestAnnouncementComplete(FALSE) to the Initiating SSF.
- IN237410 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_10* sends a ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend extensions to the Initiating SSF.
- IN237411 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_11* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits to the Initiating SSF.
- IN237412 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.3.1, 9.12, 9.22 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_12* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and minimumNumberOfDigits to the Initiating SSF.
- IN237413 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_13* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and endOfReplyDigit to the Initiating SSF.
- IN237414 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_14* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and cancelDigit to the Initiating SSF.
- IN237415 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_15* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit to the Initiating SSF.
- IN237416 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.3.1, 9.12, 9.22 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_16* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and firstDigitTimeOut to the Initiating SSF.
- IN237417 Ensure that the IUT after having received the InitialDP with parameter [1], 7.2.5.3.1, 9.12, 9.22 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_17* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and interDigitTimeOut to the Initiating SSF.

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- IN237418 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_18* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and errorTreatment to the Initiating SSF.
- IN237419 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_19* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and interruptableAnnInd to the Initiating SSF.
- IN237420 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_20* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and voiceInformation to the Initiating SSF
- IN237421 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_21* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and voiceBack to the Initiating SSF
- IN237422 Ensure that the IUT after having received the InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_22* sends a ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least collectedInfo being collectedDigits extensions

5.2.3.1.2 State Waiting for Response from the SRF (State 4.1)

Preamble 23: The IUT transits to state Waiting for Response from the SRF (State 4.1) by issuing an InitialDP operation to the IUT with calledPartyNumber having the value as indicated in the testbody.

Postamble: TC_U_ABORT

- IN239001 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value $SL_SR_F_Needed_R_Timer_Exp$ issues a ResetTimer operation to the Initiating SSF after expiration of the timer $T_{SCF-SSF}$.
- IN239101 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_1* is able to receive operation SpecializedResourceReport (non-final).
- IN239201 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_2* is able to receive the return result from operation PromptAndCollectUserInformation (non-final).
- IN239301 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_3* is able to receive return error for PlayAnnouncement operation from SRF

- IN239302 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_4* is able to receive return error for PromptAndCollectUserInformation operation from SRF
- IN239401 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_More_I_Needed_1* issues another PlayAnnouncement operation to the SRF.
- IN239402 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_More_I_Needed_2* issues another PromptAndCollectUserInformation operation to the SRF.

IN239403 Ensure that the IUT after having received InitialDP with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_Cancellation_Required* issues the Cancel operation to the SSF in the SSF relay case

5.2.3.2 Invalid behaviour (BI)

No test purposes: no error handling exists for the only two SSF-to-SCF operations involved in the relay case: SpecializedResourceReport and return result of PromptAndCollectUserInformation.

5.2.3.3 Inopportune behaviour (BO)

5.2.3.3.1 State Determine Mode (State 3.1)

Preamble 24: The IUT transits to state Determine Mode (State 3.1) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed* to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN257101 Ensure that the IUT on reception of a semantically incorrect [1], 7.2.5.2.3, 8.1.13, 9.4 ApplyChargingReport operation, issues an UnexpectedComponentSequence operation error to the SSF.

IN257102 Ensure that the IUT on reception of a semantically incorrect [1], 7.2.5.2.3, 8.1.13 9.5 AssistRequestInstructions operation issues an UnexpectedComponentSequence operation error to the SSF.

IN257103Ensure that the IUT on reception of a semantically incorrect InitialDP operation[1], 7.2.5.2.3, 8.1.13,issues an UnexpectedComponentSequence operation error to the SSF.9.19

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5.2.3.3.2 State Waiting for response from the SRF (State 4.1)

Preamble 25: The IUT transits to state Waiting for Response from the SRF (State 4.1) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_I_Ready_1* to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN259101 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.2.3, 8.1.13, 9.4 ApplyChargingReport operation and issues an UnexpectedComponentSequence error to the SSF.

IN259102 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.2.3, 8.1.13, 9.5 AssistRequestInstructions operation and issues an UnexpectedComponentSequence error to the SSF.

IN259103 Ensure that the IUT is able to receive a semantically incorrect InitialDP operation and issues an UnexpectedComponentSequence error to the SSF. 9.19

5.2.4 SCF assist with relay handling (aC)

5.2.4.1 Valid behaviour (VB)

5.2.4.1.1 State Determine Mode (State 3.1), hand-off

Preamble 26: The IUT transits to the Determine Mode State (State 3.1) by issuing an InitialDP with parameter calledPartyNumber having the value as indicated in the testbody to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN337401 (hand-off) Ensure that the IUT after having received the InitialDP operation with parameter calledPartyNumber containing the value SL_SR_F_Needed_Hand-off_Needed issues a Connect operation to the initiating SSF.

- 5.2.4.1.2 State Idle (State 1), hand-off
- Preamble 27: The IUT is (back) in state Idle (State 1) by issuing an InitialDP operation with parameter calledPartyNumber having the value SL_SR_F_Needed_Hand-off_Needed to the IUT which causes the IUT to send a Connect operation to the initiating SSF.

Postamble: TC_U_ABORT

Testbodies:

IN331101(hand-off) Ensure that the IUT is able to receive an AssistRequestInstructions
operation from an assisting SSF and does not return any error or reject
components within operation time.

IN331301 (hand-off) Ensure that the IUT is able to receive operation error [1], 7.2.5.1, 8.1.7, 9.11 MissingParameter on a previously sent Connect operation and does not return any error or reject components within operation time. IN331302 (hand-off) Ensure that the IUT is able to receive operation error SystemFailure [1], 7.2.5.1, 8.1.10, 9.11 on a previously sent Connect operation and does not return any error or reject components within operation time.

IN331303 (hand-off) Ensure that the IUT is able to receive operation error Taskrefused on [1], 7.2.5.1, 8.1.11, 9.11 a previously sent Connect operation and does not return any error or reject components within operation time.

IN331304 (hand-off) Ensure that the IUT is able to receive operation error [1], 7.2.5.1, 8.1.13, 9.11 UnexpectedComponentSequence on a previously sent Connect operation and does not return any error or reject components within operation time.

IN331305 (hand-off) Ensure that the IUT is able to receive operation error UnexpectedDataValue on a previously sent Connect operation and does not return any error or reject components within operation time.

IN331306 (hand-off) Ensure that the IUT is able to receive operation error UnexpectedParameter on a previously sent Connect operation and does not return any error or reject components within operation time.

5.2.4.1.3 State Determine Mode (State 3.1)

Preamble 28: The IUT transits to the Determine Mode State (State 3.1) by issuing an InitialDP with parameter calledPartyNumber having the value as indicated in the testbody to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN337402 (assist case) Ensure that the IUT after having received the InitialDP operation with parameter calledPartyNumber containing the value *SL_SR_F_Needed_A_Needed_1* issues an EstablishTemporaryConnection operation with at least assistingSSPIPRoutingAddress to the initiating SSF.

IN337403 (assist case) Ensure that the IUT after having received the InitialDP operation with parameter calledPartyNumber containing the value *SL_SR_F_Needed_A_Needed_2* issues an EstablishTemporaryConnection operation with at least assistingSSPIPRoutingAddress correlationID and sCFID to the initiating SSF.

IN337404 (assist case) Ensure that the IUT after having received the InitialDP operation with parameter calledPartyNumber containing the value *SL_SR_F_Needed_A_Needed_3* issues an EstablishTemporaryConnection operation with at least assistingSSPIPRoutingAddress and extensions to the initiating SSF.

IN337405 (assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.1, 9.15 with parameter calledPartyNumber containing the value SL SR F Needed A Needed 4 issues an EstablishTemporaryConnection operation with least assistingSSPIPRoutingAddress and at serviceInteractionIndicators to the initiating SSF.

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5.2.4.1.4 State Waiting for Assist Request Instructions (State 3.2)

The IUT transits to the Waiting for Assist Request Instructions State (State 3.2) Preamble 29: by issuing an InitialDP with parameter calledPartyNumber having the value as indicated in the testbody to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN338301

9.15, 9.23

(assist case) Ensure that the IUT after having received the InitialDP operation IN338101 with parameter calledPartyNumber containing the value [1], 7.2.5.3.2, 9.26 SL_SR_F_Needed_A_Needed_5 issues a ResetTimer operation to the initiating SSF after expiration of the timer T_{SCF-SSF}

IN338102 (assist case) Ensure that the IUT after having received the InitialDP operation parameter calledPartyNumber [1], 7.2.5.3.2, 9.5, 9.12, containing the value with SL_SR_F_Needed_A_Needed_7 is able to receive an AssistRequestInstructions 9.22 operation from the assisting SSF and issues a ConnectToResource operation with at least resourceAddress accompanied by a PlayAnnouncement operation informationToSend inbandInfo with at least being disconnectFromIPForbidden(FALSE) to the Assisting SSF.

IN338103 (assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.2, 9.5, 9.12, parameter calledPartyNumber containing the value with SL_SR_F_Needed_A_Needed_8 is able to receive an AssistRequestInstructions 9.22 operation from the assisting SSF and issues a ConnectToResource operation with at least resourceAddress accompanied bv PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits disconnectFromIPForbidden(FALSE) to the Assisting SSF.

IN338104 (assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.2 with parameter calledPartyNumber containing the value *SL_SR_F_Needed_A_Needed_9* is able to process a TC_U_ABORT from SSF.

(assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.2, 8.1.7, with parameter calledPartyNumber containing the value SL SR F Needed A Needed 1 when receiving operation error ETCFailed on a previously sent EstablishTemporaryConnection operation does return any TC-error or reject components and informs the Service Logic: the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN338302 (assist case) Ensure that the IUT after having received the InitialDP operation parameter containing [1], 7.2.5.3.2, 8.1.7, calledPartyNumber value with the operation SL_SR_F_Needed_A_Needed_1 when receiving error 9.15, 9.23 MissingParameter on a previously sent EstablishTemporaryConnection operation does not return any TC-error or reject components and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN338303 (assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.2, 8.1.10, with parameter calledPartyNumber containing the value 9.15, 9.23 SL_SR_F_Needed_A_Needed_1 when receiving operation error SystemFailure on a previously sent EstablishTemporaryConnection operation does not return any TC-error or reject components and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN338304	(assist case) Ensure that the IUT after having received the InitialDP operation
[1], 7.2.5.3.2, 8.1.11,	with parameter calledPartyNumber containing the value
9.15, 9.23	SL_SR_F_Needed_A_Needed_1 when receiving operation error Taskrefused on
	a previously sent EstablishTemporaryConnection operation does not return any
	TC-error or reject components and informs the Service Logic; the Service Logic
	then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing
	purposes only).

IN338305 (assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.2, 8.1.14, with parameter calledPartyNumber containing value the receiving 9.15, 9.23 SL_SR_F_Needed_A_Needed_1 when operation error UnexpectedDataValue on a previously sent EstablishTemporaryConnection operation does not return any TC-error or reject components and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN338306 (assist case) Ensure that the IUT after having received the InitialDP operation [1], 7.2.5.3.2, 8.1.15, with parameter calledPartyNumber containing the value 9.15, 9.23 SL SR F Needed A Needed 1 when receiving operation error UnexpectedParameter on a previously sent EstablishTemporaryConnection operation does not return any TC-error or reject components and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

5.2.4.2 Invalid behaviour (BI)

5.2.4.2.1 State Idle (State 1), hand-off

- Preamble 30: The IUT is (back) in state Idle (State 1) by issuing an InitialDP operation with parameter calledPartyNumber having the value SL_SR_F_Needed_Hand-off_Needed to the IUT.
- Postamble: TC_U_ABORT

Testbodies:

IN341101	(Hand-off case) Ensure that	the IUT is	able to	receive a	syntactically	invalid
[1], 7.2.5.1, 8.1.6, 9.5	AssistRequestInstructions		and	issues	operation	error
	MissingCustomerRecord to the SSF.					

IN341102(Hand-off case) Ensure that the IUT is able to receive a syntactically invalid[1], 7.2.5.1, 9.5AssistRequestInstructions operation and issues operation error
MissingParameter to the SSF.

IN341103 (Hand-off case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.1, 8.1.11, 9.5 AssistRequestInstructions operation and issues operation error TaskRefused to the SSF.

IN341104 (Hand-off case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.1, 8.1.14, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedDataValue to the SSF.

IN341105 (Hand-off case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.1, 8.1.14, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedDataValue to the SSF.

IN341106 (Hand-off case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.1, 8.1.15, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedParameter to the SSF. Page 42 Final draft prETS 300 374-9: December 1997

5.2.4.2.2 State Waiting for Assist Request Instructions (State 3.2)

Preamble 31: The IUT transits to state Waiting for Assist Request Instructions (State 3.2) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_1* to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN348101(Assist case) Ensure that the IUT is able to receive a syntactically invalid[1], 7.2.5.3.2, 8.1.6, 9.5AssistRequestInstructions operation and issues operation error
MissingCustomerRecord to the SSF.

IN348102 (Assist case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 8.1.7, 9.5 AssistRequestInstructions operation and issues operation error MissingParameter to the SSF.

IN348103 (Assist case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 8.1.11, 9.5 AssistRequestInstructions operation and issues operation error TaskRefused to the SSF.

IN348104 (Assist case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 8.1.14, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedDataValue to the SSF.

IN348105 (Assist case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 8.1.15, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedParameter to the SSF.

IN348106 (Assist case) Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 9.5 AssistRequestInstructions operation and a TC_U_ABORT message to the SSF.

5.2.4.3 Inopportune behaviour (BO)

5.2.4.3.1 State Waiting for Assist Request Instructions (State 3.2)

Preamble 32: The IUT transits to state Waiting for Assist Request Instructions (State 3.2) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_1* to the IUT.

Postamble: TC_U_ABORT

Testbodies:

IN358101 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.3.2, 8.1.13, 9.4 ApplyChargingReport operation and issues an UnexpectedComponentSequence error to the SSF.

IN358102 Ensure that the IUT is able to receive a semantically incorrect InitialDP operation [1], 7.2.5.3.2, 8.1.13, and issues an UnexpectedComponentSequence error to the SSF. 9.19

Preamble 33: The IUT transits to state Waiting for Assisst Request Instructions (State 3.2) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_1* to the IUT.

receive a semantically

incorrect

Postamble:

Testbodies:

IN358103

	ApplyChargingReport operation and issues a TC_U_ABORT message to the SSF.	
	Ensure that the IUT is able to receive a semantically incorrect InitialDP operation and issues a TC_U_ABORT message to the SSF.	
5.2.5 SCF direct path IP handling (pC)		
5.2.5.1 Valid behaviour (BV)		
5.2.5.1.1 State	Determine Mode (State 3.1)	

able

to

Preamble 34: The IUT transits to state Determine Mode (State 3.1) by issuing an InitialDP operation (with parameter calledPartyNumber having the value as indicated in the testbody) to the IUT.

Postamble: TC_U_ABORT

Testbody:

IN437401Ensure that the IUT after having received InitialDP with parameter[1], 7.2.5.3.1, 9.15calledPartyNumber having the value SL_SR_F_Needed_A_Needed_10 issues
an EstablishTemporaryConnection operation to the initiating SSF.

5.2.5.1.2 State Waiting for Assist Request Instructions (State 3.2)

Ensure that the IUT is

Preamble 35: The IUT transits to state Waiting for Assist Request Instructions (State 3.2) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_10* to the IUT which causes the IUT to send an EstablishTemporaryConnection to the initiating SSF

Postamble: TC_U_ABORT

Testbodies:

IN438001Ensure that the IUT after expiration of T_{SCF-SSF} issues a ResetTimer operation
to the SSF.

IN438002 Ensure that the IUT after expiration of T_{ASSIST/HAND-OFF} informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

Preamble 36: The IUT transits to state Waiting for Assist Request Instructions (State 3.2) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_10* to the IUT which causes the IUT to send an EstablishTemporaryConnection to the initiating SSF.

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Postamble:	TC_U_ABORT	
Testbodies:		
IN438101 [1], 7.2.5.3.2, 9.5, 9.21	Ensure that the IUT is able to receive an AssistRequestInstructions operation from the SRF and issues a PlayAnnouncement operation to the SRF.	
IN438102 [1], 7.2.5.3.2, 9.5, 9.22	Ensure that the IUT is able to receive an AssistRequestInstructions operation from the SRF and issues a PromptAndCollectUserInformation operation to the SRF.	
IN438301 [1], 7.2.5.3.2, 8.1.4, 9.15, 9.23	Ensure that the IUT is able to process operation error ETCFailed on a previous sent EstablishTemporaryConnection operation to an SSF and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).	
IN438302 [1], 7.2.5.3.2, 8.1.7, 9.15, 9.23	Ensure that the IUT is able to process operation error MissingParameter on a previous sent EstablishTemporaryConnection operation to an SSF and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).	
IN438303 [1], 7.2.5.3.2, 8.1.10, 9.15, 9.23	Ensure that the IUT is able to process operation error SystemFailure on a previously sent EstablishTemporaryConnection operation to an SSF and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).	
IN438304 [1], 7.2.5.3.2, 8.1.11, 9.15, 9.23	Ensure that the IUT is able to process operation error TaskRefused on a previously sent EstablishTemporaryConnection operation to an SSF and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).	
IN438305 [1], 7.2.5.3.2, 8.1.14, 9.15, 9.23	Ensure that the IUT is able to process operation error UnexpectedDataValue on a previously sent EstablishTemporaryConnection operation to an SSF and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).	
IN438306 [1], 7.2.5.3.2, 8.1.15, 9.15, 9.23	Ensure that the IUT is able to process operation error UnexpectedParameter on a previously sent EstablishTemporaryConnection operation to an SSF and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).	
5.2.5.1.3 State	Waiting for Response from the SRF (State 4.1)	
Preamble 37:	The IUT transits to state Waiting for Response from the SRF (State 4.1) by issuing an InitialDP operation with parameter calledPartyNumber having the value <i>SL_SR_F_Needed_A_Needed_11</i> to the IUT which causes the IUT to send a EstablishTemporaryConnection to the initiating SSF. Then the IUT receives an AssistRequestIntructions from the SRF and sends a PlayAnnouncement operation to the assisting SSF.	
Postamble:	TC_U_ABORT	
Test bodies:		
IN439001 [1], 7.2.5.4.1, 9.26	Ensure that the IUT after expiration of $T_{SCF\text{-}SSF}$ issues a ResetTimer operation to the initiating SSF	
IN439101 [1], 7.2.5.4.1, 9.21, 9.29	Ensure that the IUT is able to receive a SpecializedResourceReport operation from the SRF in response to a previous sent PlayAnnouncement with permission of SRF_initiated disconnect.	

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- IN439301Ensure that the IUT is able to receive operation error Cancelled on a previously[1], 7.2.5.4.1, 8.1.2,sent PlayAnnouncement operation and informs the Service Logic; the Service
Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for
testing purposes only).
- IN439302 [1], 7.2.5.4.1, 8.1.7, 9.23 Ensure that the IUT is able to receive operation error MissingParameter on a previously sent PlayAnnouncement operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN439303 [1], 7.2.5.4.1, 8.1.10, 9.21, 9.23 Ensure that the IUT is able to receive operation error SystemFailure on a previously sent PlayAnnouncement operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN439304 [1], 7.2.5.4.1, 8.1.12, 9.21, 9.23 Ensure that the IUT is able to receive operation error UnavailableResource on a previously sent PlayAnnouncement operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN439305 [1], 7.2.5.4.1, 8.1.14, 8.1.14, 9.21, 9.23 Ensure that the IUT is able to receive operation error UnexpectedDataValue on a previously sent PlayAnnouncement operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

IN439306 [1], 7.2.5.4.1, 8.1.15, 8.1.15, 9.21, 9.23 Ensure that the IUT is able to receive operation error UnexpectedParameter on a previously sent PlayAnnouncement operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

- Preamble 38: The IUT transits to state Waiting for Response from the SRF (State 4.1) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_12* to the IUT which causes the IUT to send a EstablishTemporaryConnection to the initiating SSF. Then the IUT receives an AssistRequestIntructions from the SRF and sends a PromptAndCollectUserInformation operation to the SRF.
- Postamble: TC_U_ABORT
- Test bodies:

IN439002Ensure that the IUT after expiration of T_{SCF-SSF} issues a ResetTimer operation[1], 7.2.5.4.1, 9.26to the initiating SSF

IN439201 Ensure that the IUT is able to receive a return result from PromptAndCollectUserInformation operation from the SRF in response to a previously sent PromptAndCollectUserInformation operation without permission of SRF-initiated disconnect.

- IN439202 Ensure that the IUT is able to receive a return result from the SRF in response to a previously sent PromptAndCollectUserInformation operation with permission of SRF-initiated disconnect.
- IN439307 [1], 7.2.5.4.1, 9.22, 9.23 Ensure that the IUT is able to receive operation error Cancelled on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
- IN439308 [1], 7.2.5.4.1, 8.1.5, 8.1.5, 9.22, 9.23 Ensure that the IUT able to receive operation error ImproperCallerResponse on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).

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IN439309 [1], 7.2.5.4.1, 8.1.7 9.22, 9.23	Ensure that the IUT able to receive operation error MissingParameter on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
IN439310 [1], 7.2.5.4.1, 8.1.10 9.22, 9.23	Ensure that the IUT is able to receive operation error SystemFailure on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
IN439311 [1], 7.2.5.4.1, 8.1.1 ² 9.22, 9.23	Ensure that the IUT is able to receive operation error TaskRefused on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
IN439312 [1], 7.2.5.4.1, 8.1.12 9.22, 9.23	Ensure that the IUT is able to receive operation error UnavailableResource on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
IN439313 [1], 7.2.5.4.1, 8.1.14 9.22, 9.23	Ensure that the IUT is able to receive operation error UnexpectedDataValue on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
IN439314 [1], 7.2.5.4.1, 8.1.15 9.22, 9.23	Ensure that the IUT is able to receive operation error UnexpectedParameter on a previously sent PromptAndCollectUserInformation operation and informs the Service Logic; the Service Logic then triggers the SCF to issue the ReleaseCall operation to the SSF (for testing purposes only).
Preamble 39:	The IUT transits to state Waiting for Response from the SRF (State 4.1) by issuing an InitialDP operation (with parameter calledPartyNumber having the value as indicated in the test body) to the IUT which causes the IUT to send a EstablishTemporaryConnection to the initiating SSF. Then the IUT receives an AssistRequestIntructions from the SRF and, depending on the value for the calledPartyNumber, sends a PlayAnnouncement or PromptAndCollectUserInformation operation to the SRF.
Postamble:	TC_U_ABORT
Test bodies:	
IN439401 [1], 7.2.5.4.1, 9.21	Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value <i>SL_SR_F_Needed_A_Needed_More_I_Needed_1</i> issues another PlayAnnouncement operation to the SRF.
IN439402 [1], 7.2.5.4.1, 9.22	Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value <i>SL_SR_F_Needed_A_Needed_More_I_Needed_2</i> issues another PromptAndCollectUserInformation operation to the SRF.
IN439403 [1], 7.2.5.4.1, 9.9	Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value <i>SL_SR_F_Needed_A_Needed_More_I_Needed_1</i> after issuing the internal event Cancelation_Required to the IUT issues a Cancel operation to the SRF.
IN439404 [1], 7.2.5.4.1, 9.14	Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value <i>SR_F_Needed_A_Needed_C_SCF_Proc_1</i> issues a DisconnectForwardConnection operation to the initiating SSF.

- IN439405 Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value *SR_F_Needed_A_Needed_C_SCF_Proc_2* issues another PlayAnnouncement (containing a request for returning a SpecializedresourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.
- IN439406 [1], 7.2.5.4.1, 9.22 Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value *SR_F_Needed_A_Needed_C_SCF_Proc_3* issues PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF
- IN439407 Ensure that the IUT after receiving the InitialDP operation with parameter calledPartyNumber having the value *SR_F_Needed_A_Needed_C_SCF_Proc_4* issues another PlayAnnouncement (**not** containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.

IN439408 Ensure that the IUT after receiving an InitialDP operation with parameter calledPartyNumber having the value *SR_F_Needed_A_Needed_C_Req* issues a Cancel operation to the SRF.

5.2.5.2 Invalid behaviour (BI)

5.2.5.2.1 State Waiting for Assist Request Instructions (State 3.2)

Preamble 40: The IUT transits to state Waiting for Assist Request Instructions (State 3.2) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_10* to the IUT which causes the IUT to send an EstablishTemporaryConnection to the initiating SSF.

Postamble: TC_U_ABORT

Testbodies:

IN448101 Ensure that the IUT is able to receive syntactically invalid а [1], 7.2.5.3.2, 8.1.6, 9.5 **AssistRequestInstructions** operation operation and issues error MissingCustomerRecord to the SSF.

IN448102 that the IUT invalid Ensure is able to receive а syntactically operation [1], 7.2.5.3.2, 8.1.7, 9.5 AssistRequestInstructions issues operation and error MissingParameter to the SSF.

IN448103 Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 8.1.11, 9.5 AssistRequestInstructions operation and issues operation error TaskRefused to the SSF.

- IN448104 Ensure that the IUT able syntactically invalid is to receive а [1], 7.2.5.3.2, 8.1.14, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedDataValue to the SSF.
- IN448105 Ensure that the IUT is able to receive a syntactically invalid [1], 7.2.5.3.2, 8.1.15, 9.5 AssistRequestInstructions operation and issues operation error UnexpectedParameter to the SSF.
- IN448106 Ensure that the IUT is able to receive a syntactically invalid AssistRequestInstructions operation and issues a TC_U_ABORT message to the SSF.

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5.2.5.3 Inopportune behaviour (BO)

5.2.5.3.1 State Waiting for Response from the SRF (State 4.1)

Preamble 41: The IUT transits to state Waiting for Response from the SRF (State 4.1) by issuing an InitialDP operation with parameter calledPartyNumber having the value *SL_SR_F_Needed_A_Needed_11* to the IUT which causes the IUT to send a EstablishTemporaryConnection to the initiating SSF. Then the IUT receives an AssistRequestIntructions from the SRF and sends a PlayAnnouncement operation to the SRF.

Postamble: TC_U_ABORT

Testbodies:

IN459101Ensure that the IUT is able to receive a semantically incorrect[1], 7.2.5.4.1, 8.1.13, 9.5AssistRequestInstructions operation and issues an
UnexpectedComponentSequence operation error to the SRF.

IN459102 Ensure that the IUT is able to receive a semantically incorrect [1], 7.2.5.4.1, 9.5 AssistRequestInstructions operation and issues a TC_U_ABORT message to the SRF.

Annex A (normative): Service logic control values

In this annex all the symbolic names are listed for the values of the calledPartyNumber parameter of the InitialDP operation that are used to remotely control the behaviour of the test functionality at the Service Logic side of the SCF. Also a description is given of every symbolic name in which the behaviour of the SCF is described that should be provoked by the test functionality when receiving an InitialDP with the concerning value for the calledPartyNumber parameter.

It is strongly recommended to use the same symbolic names in the ATS that is based on this ETS.

Symbolic Name	Description
SL_InitiateCallAttempt_1	Triggers the SCF to issue to the SSF the InitiateCallAttempt operation with at least destinationRoutingAddress
SL_InitiateCallAttempt_2	Triggers the SCF to issue to the SSF the InitiateCallAttempt operations with at least destinationRoutingAddress and alertingPattern
SL_InitiateCallAttempt_3	Triggers the SCF to issue to the SSF the InitiateCallAttempt operation with at least destinationRoutingAddress and extensions
SL_InitiateCallAttempt_4	Triggers the SCF to issue to the SSF the InitiateCallAttempt operation with at least destinationRoutingAddress and serviceInteractionIndicators
SL_InitiateCallAttempt_5	Triggers the SCF to issue to the SSF the InitiateCallAttempt operation with at least destinationRoutingAddress and callingPartyNumber
SL_InitiateCallAttempt	Triggers the SCF to issue to the SSF the InitiateCallAttempt operation
SL_ApplyCharging	Triggers the SCF to issue to the SSF the operation ApplyCharging
SL_CallInformationRequest	Triggers the SCF to issue to the SSF the operation CallInformationRequest
SL_FurnishChargingInformation	Triggers the SCF to issue to the SSF the operation FurnishChargingInformation
SL_RequestReportBCSMEvent	Triggers the SCF to issue to the SSF the operation RequestReportBCSMEvent
SL_RequestNotificationChargingEvent	Triggers the SCF to issue to the SSF the operation RequestNotificationChargingEvent
SL_ResetTimer	Triggers the SCF to issue to the SSF the operation ResetTimer after expiration of timer TSCF_SSF.
SL_SendChargingInformation	Triggers the SCF to issue to the SSF the operation SendChargingInformation
SL_ReqRBCSME_Cancel	Triggers the SCF to issue to the SSF the operation RequestReportBCSMEvent, followed by operation Cancel
SL_FurnishChargingInformation_ReleaseCall	Triggers the SCF to issue to the SSF the operation FurnishChargingInformation, followed by operation ReleaseCall
SL_SendChargingInformation_ReleaseCall	Triggers the SCF to issue to the SSF the operation SendChargingInformation, followed by operation ReleaseCall
SL_ReqRBCSME_Cancel_ReleaseCall	Triggers the SCF to issue to the SSF the operation RequestReportBCSMEvent, followed by operation Cancel, followed by operation ReleaseCall
SL_RequestReportBE_ReleaseCall	Triggers the SCF to issue to the SSF the operation RequestReportBCSMEvent, followed by operation ReleaseCall
SL_Connect_1	Triggers the SCF to issue to the SSF the operation Connect with at least destinationRoutingAddress
SL_Connect_2	Triggers the SCF to issue to the SSF the operation Connect with at least destinationRoutingAddress and alertingPattern
	(continued)

Table A.1

Table A.1	(continued)
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Symbolic Name	Description
SL_Connect_3	Triggers the SCF to issue to the SSF the operation Connect with
	at least destinationRoutingAddress and routeList
SL_Connect_4	Triggers the SCF to issue to the SSF the operation Connect with at least destinationRoutingAddress and cutAndPaste
SL_Connect_5	Triggers the SCF to issue to the SSF the operation Connect with
	at least destinationRoutingAddress, originalCalledPartyID,
	redirectingPartyID and redirectionInformation
SL_Connect_6	Triggers the SCF to issue to the SSF the operation Connect with
	at least destinationRoutingAddress, callingPartyNumber and
	callingPartysCategory
SL_Connect_7	Triggers the SCF to issue to the SSF the operation Connect with
	at least destinationRoutingAddress and extensions
SL_Connect_8	Triggers the SCF to issue to the SSF the operation Connect with
	at least destinationRoutingAddress and serviceInteractionIndicators.
21 EuroichChargingInformation tConnect	Triggers the SCF to issue to the SSF the operation
SL_FurnishChargingInformation_tConnect	FurnishChargingInformation followed by operation Connect
SL_SendChargingInformationConnect	Triggers the SCF to issue to the SSF the operation
	SendChargingInformation followed by operation Connect
SL_ReqRBCSME_Cancel_Connect	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent, followed by operation Cancel followe
	by operation Connect
SL_RequestReportBE_Connect	Triggers the SCF to issue to the SSF the operation
_ , , _	RequestReportBCSMEvent, followed by operation Connect
SL_FurnishChargingInformationContinue	Triggers the SCF to issue to the SSF the operation
	FurnishChargingInformation followed by operation Continue
SL_SendChargingInformationContinue	Triggers the SCF to issue to the SSF the operation
	SendChargingInformation followed by operation Continue
SL_ReqRBCSME_Cancel_Continue	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent, followed by operation Cancel followe
	by operation Continue
SL_RequestReportBCSMEventContinue	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent followed by operation Continue
SL_CallGap_1	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation with
SL_CallGap_2	gapCriteria being calledAddressValue gapindicators to the SSF. Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation with
	gapCriteria being gapOnService gapindicators to the SSF.
SL_CallGap_3	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation with
	gapCriteria being calledAddressAndService gapindicators to the
	ŠŚF.
SL_CallGap_4	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation
	gapCriteria being callingAddressAndService including
	callingAddressValue and serviceKey gapindicators to the SSF.
SL_CallGap_5	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation
	gapCriteria gapindicators controlType to the SSF.
SL_CallGap_6	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation
	gapCriteria gapindicators gapTreatment being informationToSence
SI CallCap 7	to the SSF.
SL_CallGap_7	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap operation
	and ritaria annindicatore dan l'reatmont hound rolaged l'auge to
	gapCriteria gapindicators gapTreatment being releaseCause to the SSF.

Symbolic Name	Description
SL_CallGap_8	Triggers the SCF after transiting from state 1 (Idle) to state 2.1 (Preparing SSF instructions) to issue a CallGap gapCriteria
	gapindicators gapTreatment being both to the SSF.
SL_CallGap_9	Triggers the SCF after transiting from state 1 (Idle) to state 2.1
	(Preparing SSF instructions) to issue a CallGap gapCriteria
	gapindicators extensions to the SSF.
SL_Ready_for_QueueingProcessing	Triggers the SCF to transit to state 2.2: Queueing FSM by issuing
DE_Ready_101_Queuenig_1100essnig	the internal message:
	- Ready_for_Queueing_Processing
Ready_For_Q_Non-Call_Proc_Instr_1	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	- Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation ApplyCharging
	to the SSF.
Ready_For_Q_Non-Call_Proc_Instr_2	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	- Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation
	CallInformationRequest to the SSF.
Ready_For_Q_Non-Call_Proc_Instr_3	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	- Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation
	FurnishChargingInformation to the SSF.
Ready_For_Q_Non-Call_Proc_Instr_4	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	- Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation
	RequestReportBCSMEvent to the SSF.
Ready_For_Q_Non-Call_Proc_Instr_5	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
,	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	- Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation
	RequestNotificationChargingEvent to the SSF.
Ready_For_Q_Non-Call_Proc_Instr_6	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	 Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation ResetTimer to
	the SSF.
Ready_For_Q_Non-Call_Proc_Instr_7	Triggers the SCF after transiting from state 1 (Idle) to state 2.2.1
	(Queueing FSM - Preparing SSF Instructions) to issue internal
	message:
	- Non-Call_Processing_Instructions
	to the IUT which causes the IUT to send operation
	SendChargingInformation to the SSF.
SL_IdleLineTrunk_ApplyCharging	Triggers the SCF after transiting from state 2.2 (Queueing FSM) to
	state 2.1 (Preparing SSF Instructions) to issue to the SSF the
	operation ApplyCharging
SL_QueueingTimer_ApplyCharging	Triggers the SCF after transiting from state 2.2 (Queueing FSM) to
	state 2.1 (Preparing SSF Instructions), after expiration of the
	Queueing Timer, to issue to the SSF the operation ApplyCharging
SL_RequestBCSMEvent_Continue_1	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent with MonitorMode being
	NotifyAndContinue, followed by a Continue operation.

Symbolic Name	Description
SL_RequestBCSMEvent_Continue_2	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent with MonitorMode being Interrupted
	followed by a Continue operation.
	When the IUT receives the requested report it sends another
	RequestReportBCSMEvent to the SSF.
SL_RequestBCSMEvent_Continue_3	Triggers the SCF to issue to the SSF the operation
SE_IVequestbCSIVIE vent_Continue_5	RequestReportBCSMEvent with MonitorMode being Interrupted
	followed by a Continue operation.
	When the IUT receives the requested report it sends a
	CollectInformation operation to the SSF.
SL_RequestBCSMEvent_Continue_4	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent with MonitorMode being Interrupted
	followed by a Continue operation.
	When the IUT receives the requested report it sends a Connect
	operation to the SSF.
SL_RequestBCSMEvent_Continue_5	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent with MonitorMode being Interrupted
	followed by a Continue operation.
	When the IUT receives the requested report it sends a Continue
	operation to the SSF.
SL_RequestBCSMEvent_Continue_6	Triggers the SCF to issue to the SSF the operation
	RequestReportBCSMEvent with MonitorMode being Interrupted
	followed by a Continue operation.
	When the IUT receives the requested report it sends a
	ReleaseCall operation to the SSF.
CL ApplyCharging Captinua 2	
SL_ApplyCharging_Continue_2	Triggers the SCF to issue to the SSF the operation ApplyCharging
	with sendCalculatinToSCPIndication is TRUE, followed by a
	Continue operation.
SL_CallInformationRequest_Continue	Triggers the SCF to issue to the SSF the operation
	CallInformationRequest followed by a Continue operation
SL_RequestNotificationCE_ReqRepBCSM	Triggers the SCF to issue to the SSF the operation
	requestNotificationChargingEvent followed by operation
	RequestReportBCSMEvent with monitorMode being
	NotifyAndContinue, followed by the Continue operation.
SL_ApplyCharging_Continue_1	Triggers the SCF to issue to the SSF the operation ApplyCharging
	followed by the operation Continue
SL_Filtering_Request_To_SSF_1	Triggers the SCF to issue to the SSF the operation
	ActivateServiceFiltering with at least filteredCallTreatment
	including sFBillingChargingCharacteristics filteringCharacteristics
	being interval filteringTimeOut being duration filteringCriteria being
	serviceKey
SL_Filtering_Request_To_SSF_2	Triggers the SCF to issue to the SSF the operation
	ActivateServiceFiltering with at least filteredCallTreatment
	including sFBillingChargingCharacteristics filteringCharacteristics
	being numberOfCalls filteringTimeOut being stopTime
	filteringCriteria being addressAndService including
	calledAddressValue and ServiceKey
SL_Filtering_Request_To_SSF_3	Triggers the SCF to issue to the SSF the operation
	ActivateServiceFiltering with at least filteredCallTreatment
	including sFBillingChargingCharacteristics and informationToSend
	filteringCharacteristics being interval filteringTimeOut being
	duration filteringCriteria being ServiceKey
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Symbolic Name	Description
SL_Filtering_Request_To_SSF_4	Triggers the SCF to issue to the SSF the operation
_ 0_ 1	ActivateServiceFiltering with at least filteredCallTreatment
	including sFBillingChargingCharacteristics and
	maximumNumberOfCounters filteringCharacteristics being interva
	filteringTimeOut being duration filteringCriteria being ServiceKey
SL_Filtering_Request_To_SSF_5	Triggers the SCF to issue to the SSF the operation
_ 0	ActivateServiceFiltering with at least filteredCallTreatment
	including sFBillingChargingCharacteristics and releaseCause
	filteringCharacteristics being interval filteringTimeOut being
	duration filteringCriteria being serviceKey
SL_Continue	Triggers the SCF to issue to the SSF the operation Continue
SL_SR_F_Needed _I_Ready_1	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
,	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PlayAnnouncement operation with at least
	informationToSend being inbandInfo including messageID being
	elementaryMessageID.
SL_SR_F_Needed _I_Ready_2	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
,_	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PlayAnnouncement operation with at least
	informationToSend being inbandInfo including messageID being
	text.
SL_SR_F_Needed _I_Ready_3	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PlayAnnouncement operation with at least
	informationToSend being inbandInfo including messageID being
	elementaryMessageIDs including multiple elementaryMessageID.
SL_SR_F_Needed _I_Ready_4	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	 SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PlayAnnouncement operation with at least
	informationToSend being tone including toneID.
SL_SR_F_Needed _I_Ready_5	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	 SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PlayAnnouncement operation with at least
	informationToSend being displayInfo.
SL_SR_F_Needed _I_Ready_6	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PlayAnnouncement operation with at least
	informationToSend being inbandInfo including messageID and
	numberOfRepetitions.
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Symbolic Name SL_SR_F_Needed _I_Ready_7	Description Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID and
	followed by a PlayAnnouncement operation with at least
	duration.
SL_SR_F_Needed _I_Ready_8	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo including messageID and interval.
SL_SR_F_Needed _I_Ready_9	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend being inbandInfo requestAnnouncementComplete(FALSE).
SL_SR_F_Needed _I_Ready_10	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PlayAnnouncement operation with at least informationToSend extensions.
SL_SR_F_Needed _I_Ready_11	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits.
SL_SR_F_Needed _I_Ready_12	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and minimumNumberOfDigits.
SL_SR_F_Needed _I_Ready_13	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and endOfReplyDigit. (continued)

Sumbolic Name SL_SR_F_Needed _I_Ready_14 SL_SR_F_Needed _I_Ready_15 SL_SR_F_Needed _I_Ready_16 SL_SR_F_Needed _I_Ready_17	Description Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and canceIDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource
SL_SR_F_Needed _I_Ready_16	 SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and cancelDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_16	 which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and cancelDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the IDU to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_16	 followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and cancelDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_16	least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and cancelDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_16	including maximumNbOfDigits and cancelDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_16	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_16	for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	 which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	including maximumNbOfDigits and startDigit. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_17	which causes the IUT to issue to the initiating SSF the
SL_SR_F_Needed _I_Ready_17	
SL_SR_F_Needed _I_Ready_17	
SL_SR_F_Needed _I_Ready_17	followed by a PromptAndCollectUserInformation operation with at
SL_SR_F_Needed _I_Ready_17	least informationToSend collectedInfo being collectedDigits
	including maximumNbOfDigits and firstDigitTimeOut. Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PromptAndCollectUserInformation operation with at
	least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and interDigitTimeOut.
SL_SR_F_Needed _I_Ready_18	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at
	least informationToSend collectedInfo being collectedDigits
	including maximumNbOfDigits and errorTreatment.
SL_SR_F_Needed _I_Ready_19	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed_I_Ready
	which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress
	followed by a PromptAndCollectUserInformation operation with at
	least informationToSend collectedInfo being collectedDigits
	including maximumNbOfDigits and interruptableAnnInd.
SL_SR_F_Needed _I_Ready_20	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
	for Response from the SRF) by issuing the internal messages:
	 SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the
	ConnectToResource operation with at least resourceAddress
	followed by a PromptAndCollectUserInformation operation with at
	least informationToSend collectedInfo being collectedDigits
	including maximumNbOfDigits and voiceInformation to the

Symbolic Name	Description
SL_SR_F_Needed _I_Ready_21	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits including maximumNbOfDigits and voiceBack to the Initiating SSF
SL_SR_F_Needed _I_Ready_22	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed_I_Ready which causes the IUT to issue to the initiating SSF the ConnectToResource operation with at least resourceAddress followed by a PromptAndCollectUserInformation operation with at least collectedInfo being collectedDigits extensions.
SL_SR_F_Needed_I_Ready_RTimer_Exp	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed - Instruction_Ready which causes the IUT to issue to the SSF the ConnectToResourc operation, the PlayAnnouncement operation and finally the ResetTimer operation after expiration of timer TSCF_SSF.
SL_SR_F_Needed_I_Ready_1	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed - Instruction_Ready which causes the IUT to issue to the SSF the ConnectToResourc operation, and to SRF the PlayAnnouncement operation.
SL_SR_F_Needed_I_Ready_2	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed - Instruction_Ready which causes the IUT to issue to the SSF the ConnectToResourc operation, and to SRF the PromptAndCollectUserInformation operation
SL_SR_F_Needed_I_Ready_3	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed - Instruction_Ready which causes the IUT to issue to the SSF the ConnectToResource operation, and to SRF the invalid PlayAnnouncement operation.
SL_SR_F_Needed_I_Ready_4	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed - Instruction_Ready which causes the IUT to issue to the SSF the ConnectToResourc operation, and to SRF the invalid PromptAndCollectUserInformation operation
SL_SR_F_Needed_I_Ready_MoreI_Needed_ 1	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Response from the SRF) by issuing the internal messages: - SR_Facilities_Needed - Instruction_Ready which causes the IUT to issue to the SSF the ConnectToResourc operation, the PlayAnnouncement operation and to the SRF the

Symbolic Name	Description
SL_SR_F_Needed_I_Ready_MoreI_Needed_	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
2	for Response from the SRF) by issuing the internal messages:
	- SR_Facilities_Needed
	- Instruction_Ready
	which causes the IUT to issue to the SSF the ConnectToResource
	operation, the PlayAnnouncement operation and to the SRF the
	PromptAndCollectUserInformation.
SL_SR_F_Needed_I_ReadyCancelation_Req	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting
uired	for Response from the SRF) by issuing the internal messages:
ulled	- SR_Facilities_Needed
	- Instruction_Ready
	which causes the IUT to issue to the SSF the ConnectToResource
	operation, the PlayAnnouncement operation and finally to the
	assisting SSF the Cancel operation.
SL_SR_F_Needed	Triggers the SCF to transit from state 1 (Idle) to state 3.1
	(Determine Mode) by issuing the internal messages:
	- SR_Facilities_Needed
	to the IUT.
SL_SR_F_Needed_Hand-off_Needed	Triggers the SCF to transit from state 1 (Idle) to state 3.1
	(Determine Mode) by issuing the internal messages:
	- SR_Facilities_Needed
	- Hand-off_Needed
	which causes the IUT to issue to the SSF the operation Connect.
SL_SR_F_Needed_A_Needed_1	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting
	for Assist Request Instructions) by issuing the internal messages:
	- SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection with at least
CL CD E Needed A Needed 2	assistingSSPIPRoutingAddress.EstablishTemporaryConnection.
SL_SR_F_Needed_A_Needed_2	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting
	for Assist Request Instructions) by issuing the internal messages:
	- SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection with at least
	assistingSSPIPRoutingAddress correlationID and sCFID to the
	initiating SSF.
SL_SR_F_Needed_A_Needed_3	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting
	for Assist Request Instructions) by issuing the internal messages:
	- SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection with at least
	assistingSSPIPRoutingAddress and extensions to the initiating
	SSF.
SL_SR_F_Needed_A_Needed_4	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting
	for Assist Request Instructions) by issuing the internal messages:
	- SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection with at least
	assistingSSPIPRoutingAddress and serviceInteractionIndicators
	to the initiating SSF.
	(continued)

Symbolic Name	Description
SL_SR_F_Needed_A_Needed_5	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed - Assist_Needed which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection; and ResetTimer after expiration of timer TSCF_SSF.
SL_SR_F_Needed_A_Needed_7	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed - Assist_Needed
	which causes the IUT to issue to the SSF the ConnectToResource operation with at least resourceAddress accompanied by a PlayAnnouncement operation with at least informationToSend being inbandInfo disconnectFromIPForbidden(FALSE) to the Assisting SSF, after reception of the AssistRequestInstructions operation from the assisting SSF.
SL_SR_F_Needed_A_Needed_8	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed - Assist_Needed
	which causes the IUT to issue to the SSF the ConnectToResource operation with at least resourceAddress accompanied by a PromptAndCollectUserInformation operation with at least informationToSend collectedInfo being collectedDigits disconnectFromIPForbidden(FALSE) to the Assisting SSF, after reception of the AssistRequestInstructions operation from the assisting SSF.
SL_SR_F_Needed_A_Needed_9	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed - Assist_Needed so that the SCF is able to process a TC_U_ABORT from SSF.
SL_SR_F_Needed_A_Needed_10	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed - Assist_Needed which causes the IUT to issue to the SSF the operation EstablishTemporaryConnection.
SL_SR_F_Needed_A_Needed_11	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed - Assist_Needed which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection. After reception of the AssistRequestInstructions operation from the SRF the SCF issues a PlayAnnouncement to the assisting SSF and transits from state 3.2 to state 4.1 (Waiting for Response from the SRF).
	(continued)

Symbolic Name	Description
SL_SR_F_Needed_A_Needed_12	Triggers the SCF to transit from state 1 (Idle) to state 4.1 (Waiting for Assist Request Instructions) by issuing the internal messages:
	- SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection.
	After reception of the AssistRequestInstructions operation from
	the SRF the SCF issues a PromptAndCollectUserInformation to
	the assisting SSF and transits from state 3.2 to state 4.1 (Waiting for Response from the SRF).
SL_SR_F_Needed_A_NeededMore_I_Neede	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting
d_1	for Assist Request Instructions) by issuing the internal messages: - SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection.
	After reception of the AssistRequestInstructions operation from
	the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for
	Response from the SRF) by issuing the PlayAnnouncement operation to the SRF.
	Triggers the SCF to transit from state 1 (Idle) to state 3.2 (Waiting
2	for Assist Request Instructions) by issuing the internal messages:
_	- SR_Facilities_Needed
	- Assist_Needed
	which causes the IUT to issue to the SSF the operation
	EstablishTemporaryConnection.
	After reception of the AssistRequestInstructions operation from
	the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for
	Response from the SRF) by issuing a
CL CD E Needed A Needed C CCE Dree 1	PromptAndCollectUserInformation operation to the SRF.
SL_SR_F_Needed_A_NeededC_SCF_Proc_1	Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing:
	- SR_Facilities_Needed
	- Assist_Needed
	After reception of the AssistRequestInstructions operation from
	the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for
	Response from the SRF) by issuing a PlayAnnouncement
	operation to the SRF. Then
	- Continue_SCF_Processing
	is issued to the IUT which causes the IUT to issue DisconnectForwardConnection to the initiating SSF.
SI SR F Needed A Needed- C SCF Proc 2	Triggers the SCF to transit first to state Waiting for AssistRequest
	Instructions (State 3.2) by issuing:
	- SR_Facilities_Needed
	- Assist_Needed
	After reception of the AssistRequestInstructions operation from
	the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for
	Response from the SRF) by issuing a PlayAnnouncement
	operation to the SRF. Then
	- Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another
	PlayAnnouncement operation(containing a request for returning a
	SpecializedresourceReport operation as an indication of
	completion of the operation) with permission of SRF-initiated
	disconnect to the SRF.
	(continued)

SL_SR_F_Needed_A_NeededC_SCF_Proc_3 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed - Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_facilities_Needed - Assist_Needed - Assist_Needed - Assist_Needed - SR_facilities_Needed - Assist_Needed - SR_facilities_Needed - Assist_Needed - Assist_Needed - Assist_Needed - SR_facilities_Needed - Assist_Needed - Assist_Needed - Assist_Needed - Stepping - Stepping - Subject - Stepping - Stepping - Stepping - Stepping - Stepping - Assist_Needed - Assist_Needed - Assist_Needed - Assist_Needed - Assist_Needed - Assist_Ne	Symbolic Name	Description
 SR_Facilities_Needed Assist_Needed Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then Continue_SCF_Processing is issued to the IUT which causes the IUT to issue PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: SR_Facilities_Needed Assist_Needed Assist_Needed Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF. 		
After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. State 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to t		
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operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the Operation) with permission of SRF-initiated		
- Continue_SCF_Processing is issued to the IUT which causes the IUT to issue PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the Operation) with permission of SRF-initiated		
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PromptAndCollectUserInformation with permission of SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed - Assist_Needed - Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
SRF-initiated disconnect to the SRF. SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed - Assist_Needed - Assist RequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
SL_SR_F_Needed_A_NeededC_SCF_Proc_4 Triggers the SCF to transit first to state Waiting for AssistRequest Instructions (State 3.2) by issuing: - SR_Facilities_Needed - Assist_Needed - Assist_Needed - AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
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- SR_Facilities_Needed - Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
 Assist_Needed After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF. 		
After reception of the AssistRequestInstructions operation from the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for Response from the SRF) by issuing a PlayAnnouncement operation to the SRF. Then - Continue_SCF_Processing is issued to the IUT which causes the IUT to issue another PlayAnnouncement operation(not containing a request for returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
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returning a SpecializedResourceReport operation as an indication of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
of completion of the operation) with permission of SRF-initiated disconnect to the SRF.		
disconnect to the SRF.		
ISL SK F Needed A Needed C Reg Inggers the SCF to transit first to state waiting for Assist Reduest		
Instructions (State 3.2) by issuing:	SL_SR_F_Needed_A_Needed_C_Req	
- SR_Facilities_Needed		
- Assist Needed		
After reception of the AssistRequestInstructions operation from		
the SRF the SCF transits from state 3.2 to state 4.1 (Waiting for		
Response from the SRF) by issuing a PlayAnnouncement		
operation to the SRF. Then		
- Cancellation_Required		
is issued to the IUT which causes the IUT to issue operation		
Cancel to the SRF.		Cancel to the SRF.

Table A.1 (concluded)

Annex B (informative): Global Service Logic (GSL)

Below an overview of the Global Service Logic (GSL) for the Test Purposes as described in the ETS is given.

The contents of this annex is meant to give the developers an idea about how to design the test service scripts for the conformance tests for the Core INAP SCF interfaces. Completeness has not been one of the objectives during the specification of this annex. At the end of this annex a list is given of the test cases that are not covered by the GSL specifications. However, the GSLs of these TPs can quite easily be designed taking the depicted ones as a basis.

The GSL for the TPs are depicted using figures that indicate the involved SIBs and their relations. The first COMPARE SIB in each figure is used to select between the different test scripts. For readability, not all logical ends of all SIBs are shown. For the COMPARE SIB, the indicated logical end represents "equal to". For the other SIBs, the indicate logical end represents the first logical end, unless indicated otherwise. The detailed Service Support Data has not been included.

Several GSLs are shown with an "open" SIB at the end of the SIB chain in case no specific chain completion is given. The "open" SIB indicates the location where the GSL designer has to extend the GSL with at least one additional SIB. However the actual extension is out of the TP scope.

The abbreviations used in this annex are:

BCP	Basic Call Process (SIB)
CID	Call Instance Data
CIDFP	Call Instance Data Field Pointer
GSL	Global Service Logic
POI	Point Of Initiation
POR	Point Of Return
SIB	Service Independent Building Block
SSD	Service Support Data

B.1 Test_GSL_001

This GSL is used for TPs IN111101, IN131101.

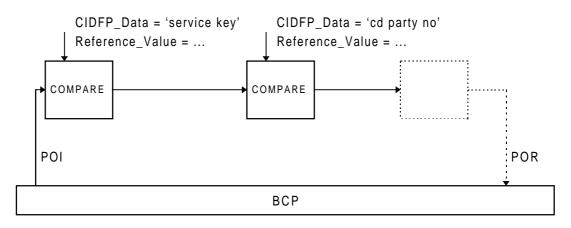
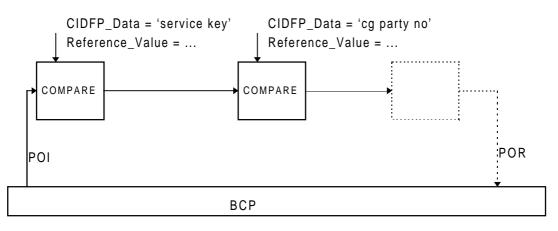


Figure B.1

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B.2 Test_GSL_002

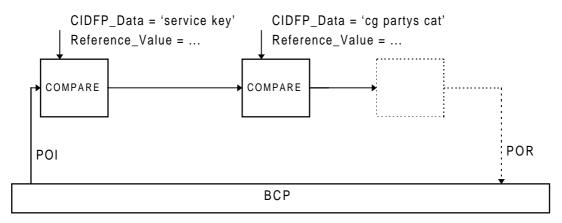
This GSL is used for TPs IN131102.





B.3 Test_GSL_003

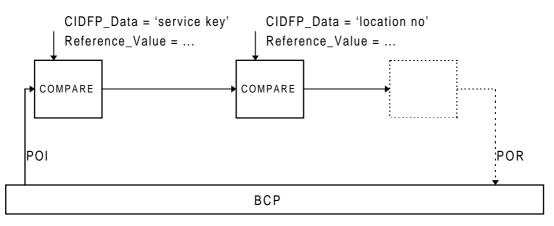
This GSL is used for TPs IN131103.





B.4 Test_GSL_004

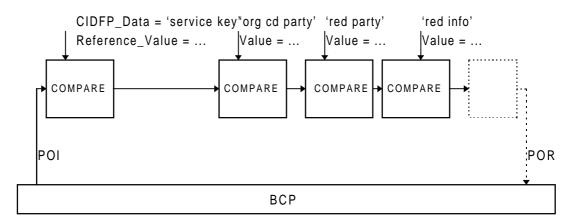
This GSL is used for TPs IN131104.





B.5 Test_GSL_005

This GSL is used for TPs IN131105.





B.6 Test_GSL_006

This GSL is used for TPs IN131106.

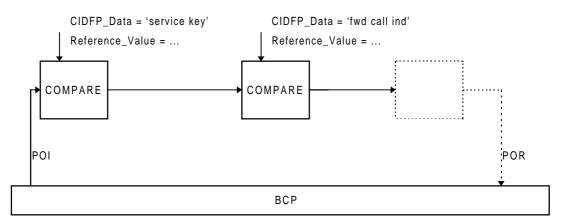


Figure B.6

B.7 Test_GSL_007

This GSL is used for TPs IN131107.

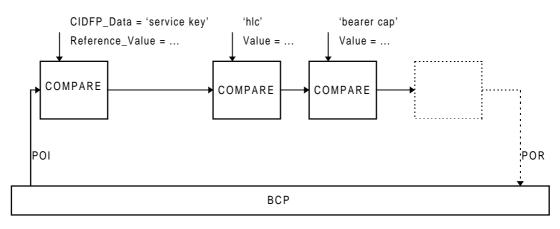
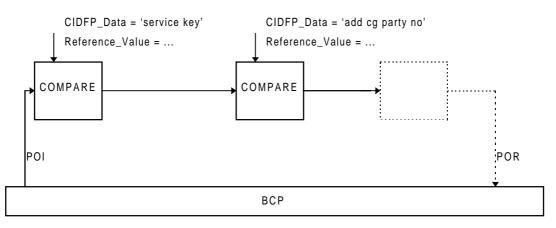


Figure B.7

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B.8 Test_GSL_008

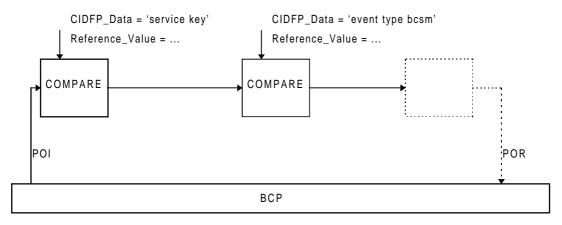
This GSL is used for TPs IN131108.





B.9 Test_GSL_009

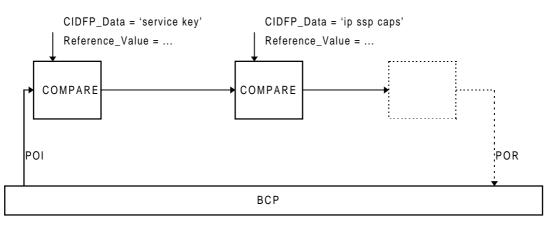
This GSL is used for TPs IN131109.





B.10 Test_GSL_010

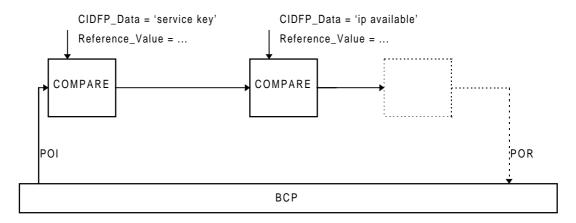
This GSL is used for TPs IN131110.





B.11 Test_GSL_011

This GSL is used for TPs IN131111.





B.12 Test_GSL_012

This GSL is used for TPs IN131112.

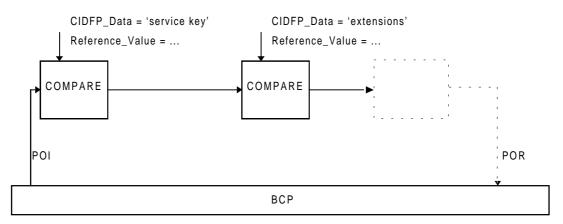


Figure B.12

B.13 Test_GSL_013

This GSL is used for TPs IN131113.

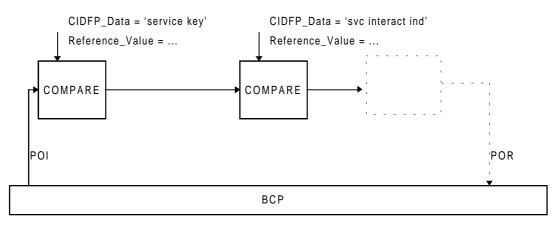
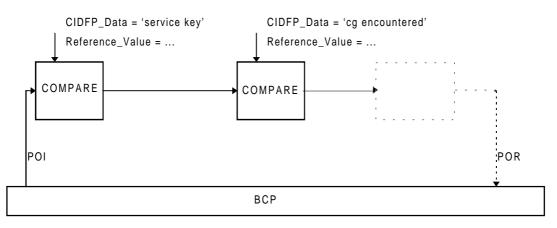


Figure B.13

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B.14 Test_GSL_014

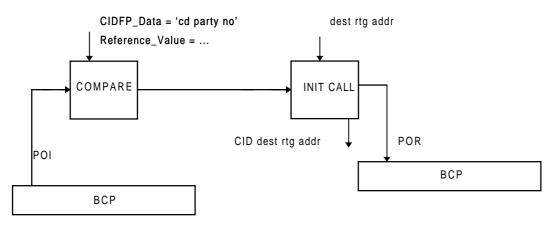
This GSL is used for TPs IN131114.





B.15 Test_GSL_015

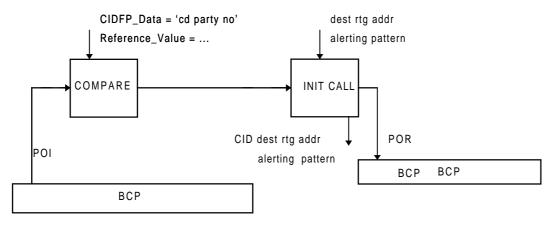
This GSL is used for TPs IN131401.





B.16 Test_GSL_016

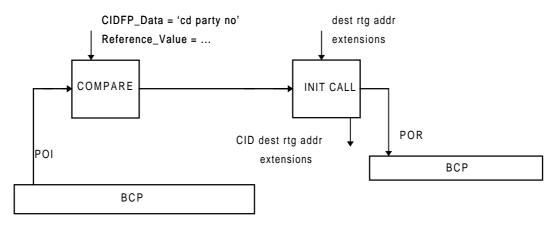
This GSL is used for TPs IN131402.





B.17 Test_GSL_017

This GSL is used for TPs IN131403.





B.18 Test_GSL_018

This GSL is used for TPs IN131404.

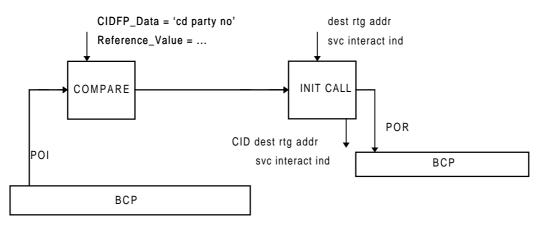


Figure B.18

B.19 Test_GSL_019

This GSL is used for TPs IN131405.

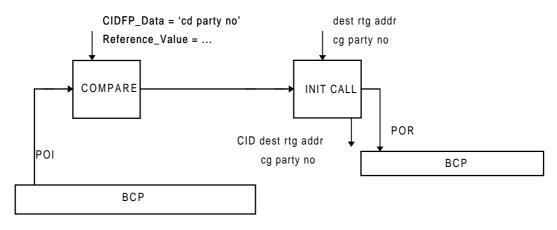


Figure B.19

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B.20 Test_GSL_020

This GSL is used for TPs IN132301, IN132302, IN132303, IN132304, IN132305.

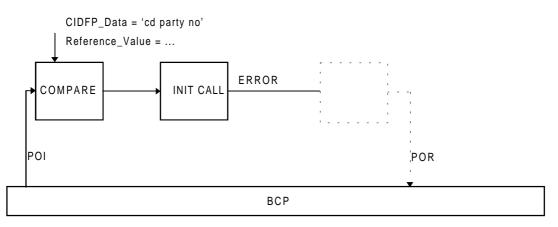
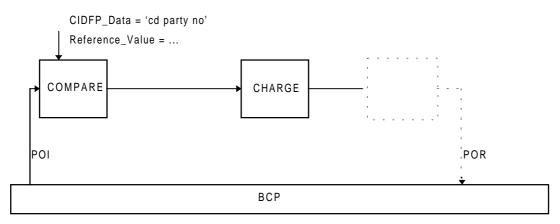


Figure B.20

B.21 Test_GSL_021

This GSL is used for TPs IN132401, IN132403, IN132405, IN132407.





B.22 Test_GSL_022

This GSL is used for TPs IN132402.

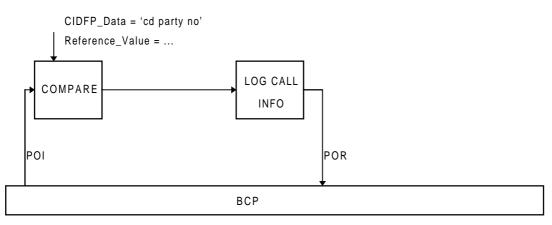
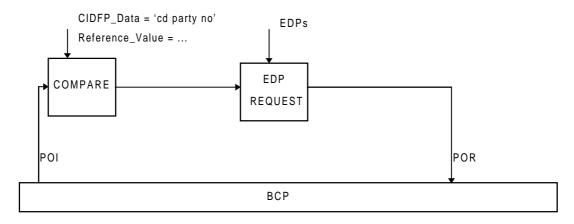


Figure B.22

B.23 Test_GSL_023

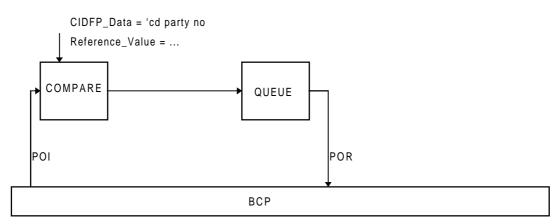
This GSL is used for TPs IN132404.





B.24 Test_GSL_024

This GSL is used for TPs IN132406, IN133001, IN134406, IN135101, IN135401.





B.25 Test_GSL_025

This GSL is used for TPs IN132409, IN132410.

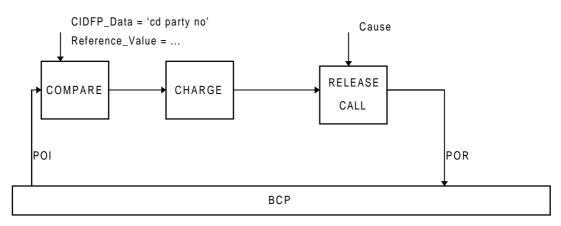
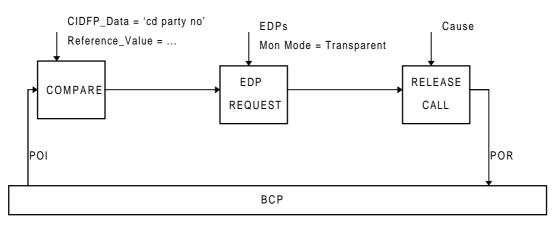


Figure B.25

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B.26 Test_GSL_026

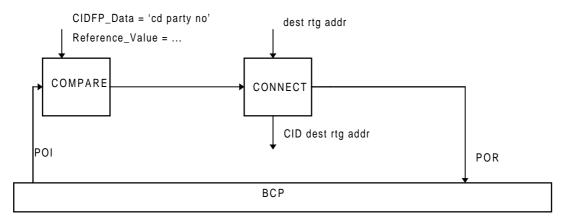
This GSL is used for TPs IN132412.





B.27 Test_GSL_027

This GSL is used for TPs IN132413.





B.28 Test_GSL_028

This GSL is used for TPs IN132414.

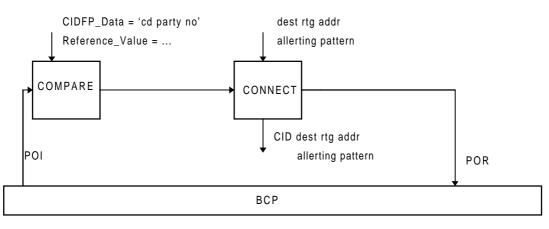
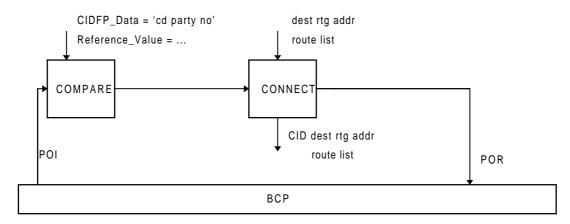


Figure B.28

B.29 Test_GSL_029

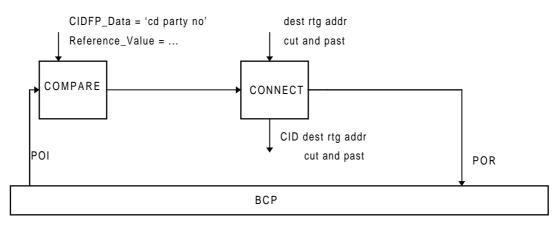
This GSL is used for TPs IN132415.





B.30 Test_GSL_030

This GSL is used for TPs IN132416.





B.31 Test_GSL_031

This GSL is used for TPs IN132417.

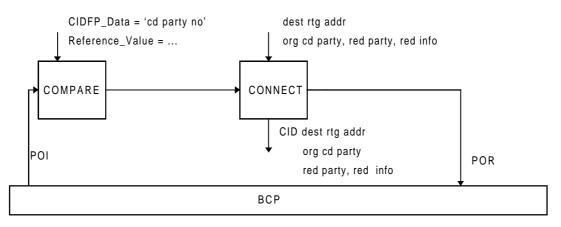
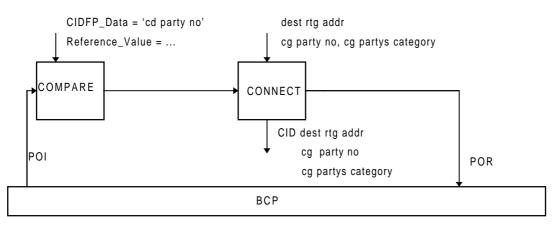


Figure B.31

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B.32 Test_GSL_032

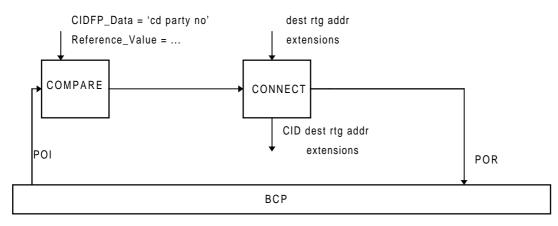
This GSL is used for TPs IN132418.





B.33 Test_GSL_033

This GSL is used for TPs IN132419.





B.34 Test_GSL_034

This GSL is used for TPs IN132420.

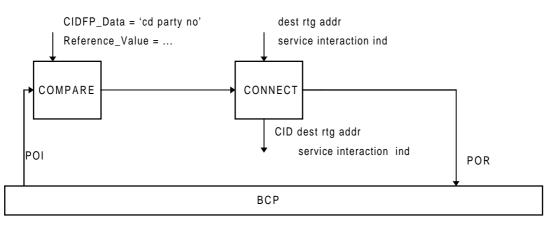
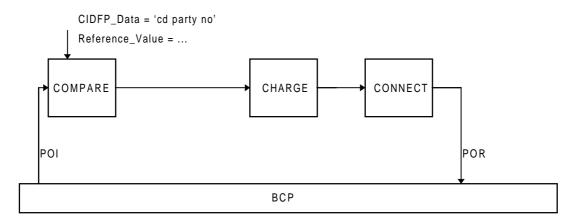


Figure B.34

B.35 Test_GSL_035

This GSL is used for TPs IN132421, IN132422, IN136301 - 136306.





B.36 Test_GSL_036

This GSL is used for TPs IN132424.

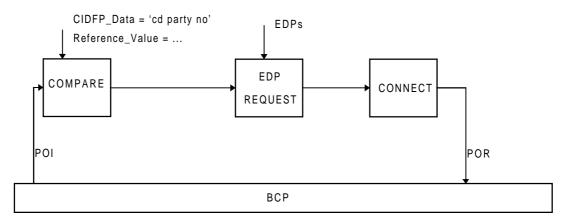


Figure B.36

B.37 Test_GSL_037

This GSL is used for TPs IN132425, IN132426, IN136301-136305.

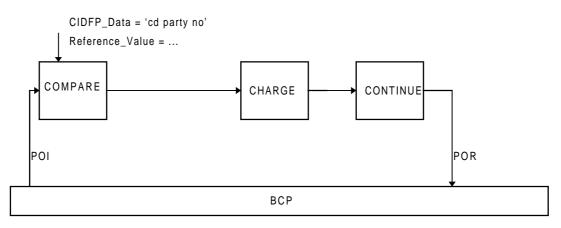
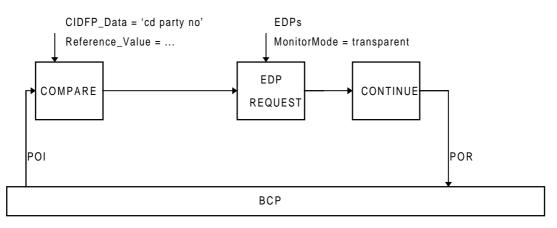


Figure B.37

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B.38 Test_GSL_038

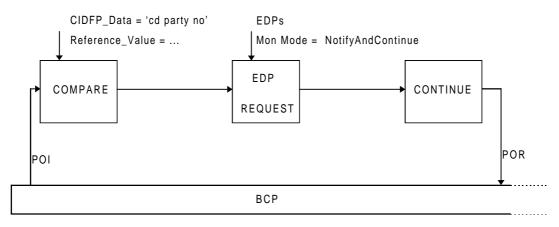
This GSL is used for TPs IN132428.





B.39 Test_GSL_039

This GSL is used for TPs IN136101.





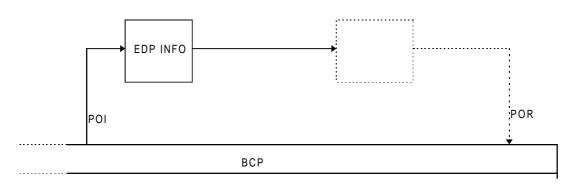
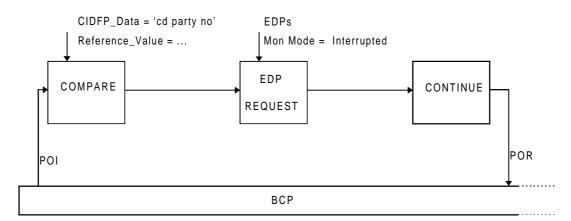


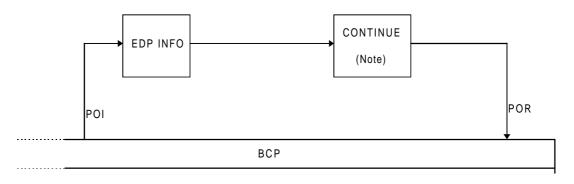
Figure B.40

B.40 Test_GSL_040

This GSL is used for TPs IN136102 - IN136105.







NOTE:

The CONTINUE SIB need to be replaced by:

EDP REQUEST SIB for sending of RequestReportBCSMEvent invoke,

LOG CALL INFORMATION SIB for sending of CollectInformation invoke,

- CONNECT SIB for sending of Connect invoke,
- RELEASE CALL SIB for sending of ReleaseCall invoke.

Figure B.42

B.41 Test_GSL_041

This GSL is used for TPs IN136108.

-

-

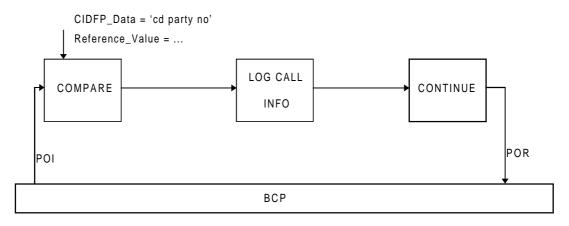
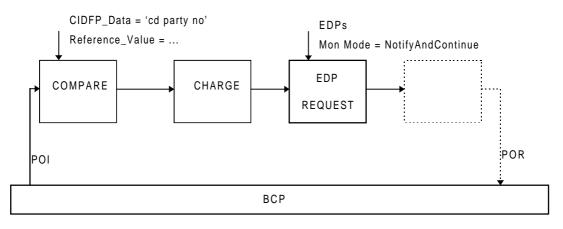


Figure B.43

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B.42 Test_GSL_042

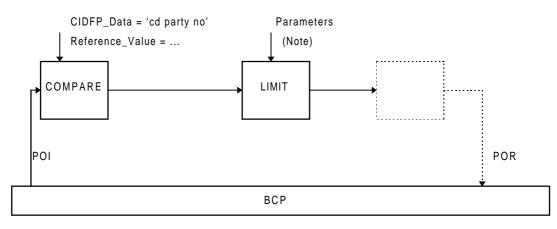
This GSL is used for TPs IN136109.





B.43 Test_GSL_043

This GSL is used for TPs IN13C401-13C405, IN13D101-13D306.



NOTE: The SSD Parameters is dependent on the TP.

Figure B.45

TP IN13C41 SSD Parameters include:

- filterCallTreatment including sFBillingChargingCharacteristics
- filteringCharacteristics being interval
- filteringTimeOut being duration
- filteringCriteria being serviceKey

TP IN13C42 SSD Parameters include:

- filterCallTreatment including sFBillingChargingCharacteristics
- filteringCharacteristics being numberOfCalls
- filteringTimeOut being stopTime
- filteringCriteria being addressAdService including calledAddressValue and ServiceKey

TP IN13C43 SSD Parameters include:

- filterCallTreatment including sFBillingChargingCharacteristics and informationToSend
- filteringCharacteristics being interval
- filteringTimeOut being duration
- filteringCriteria being serviceKey

TP IN13C43 SSD Parameters include:

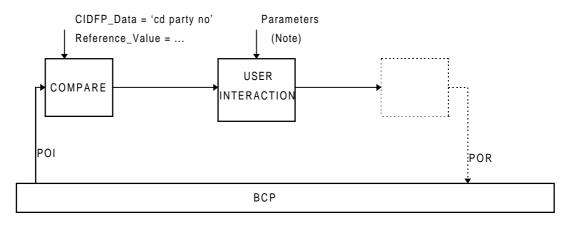
- filterCallTreatment including sFBillingChargingCharacteristics and maximumNumberOfCounters
- filteringCharacteristics being interval
- filteringTimeOut being duration
- filteringCriteria being serviceKey

TP IN13C45 SSD Parameters include:

- filterCallTreatment including sFBillingChargingCharacteristics and releaseCause
- filteringCharacteristics being interval
- filteringTimeOut being duration
- filteringCriteria being serviceKey

B.44 Test_GSL_044

This GSL is used for TPs IN237401-237422, IN239001-239403.



NOTE: Different kind of SSD need to be provided to the USER INTERACTION SIB to get the desired behaviour and message sequences from the IUT for the different TPs.

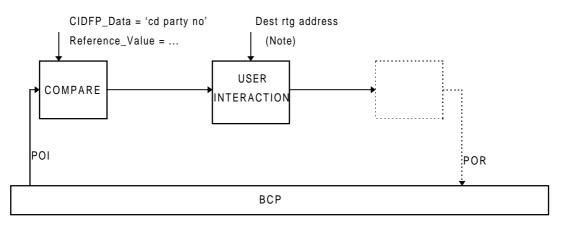
Figure B.46

ConnectToResource invocation requires SSD Parameters with at least resourceAddress. PlayAnnouncement and PromptAndCollectUserInformation invocation requires SSD Parameters specific for the valid TP.

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B.45 Test_GSL_045

This GSL is used for TPs IN337401, IN331101-331304.



NOTE: SSD destinationRoutingAddress provides the USER INTERACTION SIB with the information elements required to advance the call/service attempt with result a Connect invoke.

Figure B.47

B.46 Test_GSL_046

This GSL is used for TPs IN337402-337405, IN338101, IN338103-338105, IN437401, IN438001, IN438101, IN438102, IN439001-439002, IN439102-439104, IN439201, IN439401-439408.

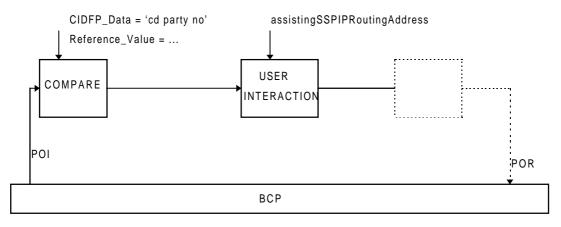


Figure B.48

B.47 Test_GSL_047

This GSL is used for TPs IN338102, IN338301-338306, IN438002, IN438301-438306 IN439307-4393104.

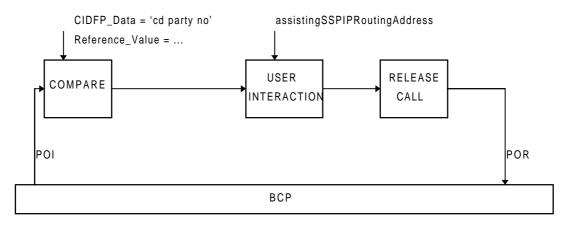


Figure B.49

B.48 Non-covered TPs

Not all test purposes are covered by the above GSLs. This is because all GSLs have a quite similar structure. The test cases that are not covered by the GSLs in this annex contain network specific features which makes it difficult to specify a GSL for it. For these test cases non-standardized SIBs or other methods for triggering have to be used.

The TPs for invalid and inopportune behaviour are not covered by the above GSLs. Further, below a list is given with the TP-identifiers of the TPs that are not covered by the above GSLs:

Test bodies of preamble 2: IN131114-IN131120

Test bodies of preamble 4: IN132408, IN132411, IN132412, IN132427, IN132429, IN132430, IN132437

Test bodies of preamble 6: IN134401-IN134407

Test bodies of preamble 7: IN135402, IN135403

Test bodies of preamble 24: IN239001, IN239101, IN239201, IN239301, IN239401 - IN239403

Test bodies of preamble 38: IN439101, IN439102, IN439301 - IN439306.

Annex C (informative): Test methods

C.1 Introduction

This annex may be used by a manufacturer to select a suitable testmethod for conformance testing of the SCF-side of the SCF-SSF interface. Some variants of testmethods shall be discussed based on the classifications and requirements outlined in the ISO/IEC 9646-1 [3] and ISO/IEC 9646-2 [4] for conformance testing. The intention of this annex is not to force a manufacturer to use any particular test method but rather to offer different approaches which may be applied e.g. depending on stage of development.

C.2 Test Methods

C.2.1 Selection of Abstract Test Method(s)

ISO 9646 identifies 4 different Abstract Test Methods (ATM), the local, the distributed, the coordinated and the remote test method. The main characteristics are summerized in table C1 (for a more detailed description, refer to ISO/IEC 9646-2 [4]).

Local	Distributed
 2 Points of Control and Observation (PCO); Lower Tester (LT) & Upper Tester (UT) within Test System; PCO to UT is Hardware Interface; only requirements for test coord. proc. not test coord. proc. itself specified. 	 2 PCO; PCO to UT is either human user interf. or a programming interf; only requirements for Test Management Protocol (TMP), not TMP itself specified.
 Coordinated 1 PCO to Lower Tester; access to upper service boundary of IUT not required; test coord. proc. realized by means of TMP; UT is an implementation of TMP. 	 <i>Remote</i> 1 PCO to Lower Tester access to upper service boundary of IUT not required; no assumption about test coord. proc.; no UT; but if required then performed by System Under Test (SUT); control of UT-functionality using PCO to LT.

Table C.1: ATM characteristics

Since the upper service boundary of the IUT is not a hardware interface, no closer view shall be taken on the local test method.

For the coordinated test method the specification of the test management protocol has to be done in the abstract test suite since TMP-PDU's are used as specified test events. Since this is not the case for the TP's in this TSS&TP the coordinated method is not very suitable.

Therefore the discussion shall be focused on the distributed and remote test method.

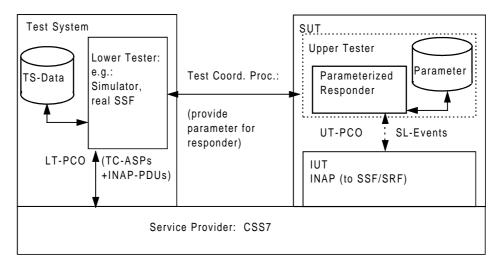
C.2.2 The Distributed Test Method

C.2.2.1 Principle

Application of the Distributed Test Method is based on a generic test script for the upper tester. This script is invoked when the SCF receives an InitalDP operation with a particular service key value (or a particular protocol extension).

This generic script is implemented as a loop which reads in a data base (local or remote) some configuration data (parameter) which is interpreted and mapped on to protocol actions.

Application of the distributed test method is shown in figure C.1.





C.2.2.2 Lower Tester

For the realization of the lower tester different methods are applicable:

- a) The use of a real SSF implementation offers the ability to test both sides of the INAP interface simultaneously. This offers a significant reduction of effort for implementing the test environment. The effort can be focused on the monitoring equipment for the INAP interface. On the other Hand the resources (i.e. the SSF) probably have to be shared. It is possible that the test equipment has to be configured in a special way in order to cover the aspects of assisting SSF, direct path and SRF relay. The SSF probably cannot be used to send syntactical incorrect or inopportune INAP operations to the SCF. This means that other equipment has to be used in order to be capable of executing the BI and BO test cases.
- b) The use of a simulator offers the installation of a more dedicated test environment. In that case the protocol implementation on the simulator is the reference for testing. Since most simulators are programmable it is possible to implement a fully automated test suite.

In the Distributed Test Method the lower tester has to provide predefined values of one or more parameters for the upper tester in order to ensure the expected behaviour of the upper tester for the next (or next series) of testpurposes.

C.2.2.3 Upper Tester

For the upper tester a generic test script (or a test responder) together with an associated data base can be used.

It shall retrieve its configuration data from its database. A TMP shall enable the test system to configure the data base before running a test case body.

Concerning the properties of the database the following considerations can be taken into account:

- **Size** of the database:
 - 1) The database may be very small, holding only the parameter for the next test execution (e.g.: data structure in memory);
 - 2) The database may be a real database based on proprietary or standardised (e.g.: X.500-accessed) principles.

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- Location of the database:

- 1) The data base can be implemented as a local data base in the SUT;
- 2) The data base can be implemented as a remote data base. In that case, it can be implemented as an SDP and accessed using the search operation of the IN-X.500 protocol.
- Structure of the database:

Regardless of where the data base is located it should conceptually contain a collection of attributes whose syntax allows one or more instructions to be stored. The generic test script interprets sequentially the instructions it reads. Unconditional instructions lead to the immediate invocation of an operation on the SCF-SSF or SCF-SRF interface. Conditional instructions leads the SCF to wait for some (possibly specific) events before invoking an operation.

A possible syntax for representing these instructions is:

TestCommands TestCommand	::= ::=	L - L	estCommand nconditionalAction onditionalAction	Action, ConditionalAction	}
Action	::=	ENUMERATED {	connect, ontinue,		
			eleaseCall,		
		aj	pplyCharging		
			}		
ConditionalAction	::= SEQ	UENCE { condi	tion SEQUENCE OF Cor	ndition	
		actio	n Action }		
Condition ::= ENUMERATED { wait_for_any_incoming_event,					
			ait for collected info		
			ait_for_o_busy, wait_f		
		We	ait_ioi_o_busy, wait_i	.or_o_answer,	
		•	•••}		

Of course this syntax can be enhanced to allow some parameterization of the operation arguments.

EXAMPLE: Action::= CHOICE { connect DestinationAddress,

C.2.2.4 Test Coordination Procedures

Service Provider for TMP-underlying service:

- The TMP can use any proprietary or standardised protocol for underlying service depending on the availability on both sides (test system and SUT) of the TMP (e.g.: serial, TCP/IP, X.25, ...).

... }

- The TMP can use the same service provider as the INAP to be tested (CSS7). The communication can be separated from the INAP on different levels (TC, MTP, separate PCM slot, separate wire).

Type of TMP:

- The TMP can be a proprietary application protocol.
- The TMP can be the SCF-SDF protocol. In that case the information stored in the data base should be modelled according to the X.500 Information Framework. A minimum model could be the following: A test_script object class is defined to hold test script information. This object class is named using a test-script_id attribute.

test_script OBJECT CLASS::=
 { MUST CONTAIN {test_script_id | test_script_behaviour} ID id-oc-test-script }
test_script_id ATTRIBUTE::=
 { WITH SYNTAX INTEGER EQUALITY MATCHING RULE integerMatch ID id-at-test-script-id }
test_script_behaviour ATTRIBUTE::=
 { WITH SYNTAX TestCommands -- see above ID id-at-test-script-behaviour }

Each test case starts with a preamble which sends a modifyEntry operation to the data base. This operation inserts the appropriate behaviour description in the test_script_behaviour attribute of the entry whose name (test_script_id) shall be used as a service key in the InitialDP operation send in the test body.

C.2.2.5 Advantages/Disadvantages

Advantages

This method has the advantages of any method based on a test responder. Moreover it avoids the creation of a set of specific service prior to the execution of a test suite or a test case. It does not require any access to the Service Creation Environment by the test house.

Disadvantages

The method has also the drawbacks of any method based on a test responder, except that an already standardised IN protocol (i.e. the SCF-SDF X.500 protocol) can be used as a Test Management Protocol.

C.2.3 The Remote Test Method

C.2.3.1 Principle

A possibility for the remote test method is the use of a set of SLP's for the upper tester that shall enable the SCF to initiate protocol messages as required for the test purposes. Examples of Service Logics that can be used to create such SLP's are given in annex B.

For this test method it has to be ensured that observation of the upper service boundary is not necessary for conformance testing.

Application of the Remote Test Method is shown in figure C.2.

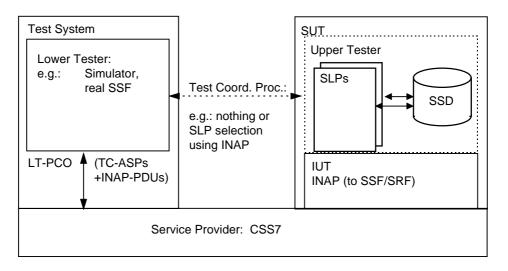


Figure C.2: Test Configuration of Remote Test Method

C.2.3.2 Lower Tester

For the Remote Test Method the same considerations are applicable as for the Distributed Test Method as far as they are not explicitly mentioned to be specific for the Distributed Test Method.

C.2.3.3 Upper Tester

There are in general two approaches in structuring the necessary "test scripts" for testing:

- The "test scripts" consist of elementary SLP's each covering a defined number of INAP operation sequences. This should give a reasonable degree of confidence that also more complex real services shall be possible to execute from the tested SCF. These "test scripts" are assumed to be prepared and installed by the SCF manufacturer prior to test execution.
- The "test scripts" consist of number of more complex SLP's possibly derived from real SLP's already implemented by a manufacturer. This approach decreases the effort of establishing test suites for conformance testing of already implemented SCP's.

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C.2.3.4 Test Coordination Procedures

No explicit defined Test Coordination Procedures are necessary except that the manufacturer has to ensure, that the appropriate SLP's are activated prior to test execution.

Two main approaches are identified:

- No test management protocol is defined. Activation and selection of each SLP is done manually by the operator.
- The test management protocol is represented by the SLP selection mechanism, which is based on the use of one or more parameter of the dialogue initiating INAP operation (e.g. Called Party Address, Service Key, Calling Party Address parameter of the IDP-Operation). Therefore the TMP using INAP itself and underlying service provider for connecting upper and lower tester. Because this approach allows the ATS to be more specific and enables a fully automated test campaign, it should be preferred. Note that the TPs specified in this ETS use this concept.

C.2.3.5 Advantages/Disadvantages

Advantages:

- No additional demands on the SCF implementation are required.
- Proprietary mechanisms for the creation of SLPs can be used.
- The use of a SLP selection mechanism makes it easier to automize test execution.
- There is no need to coordinate Upper Tester and Lower Tester.
- The use of predefined test scripts shall be close to how a SLP would normally be designed for a real IN service application.
- A well defined set of test scripts is a good base to compare non-functional behaviour (e.g. performance) of different SCF implementations.

Disadvantages:

- Installation of the test scripts shall add to the test preparation time for the SCF manufacturer.
- Preparation of additional tests shall require additional SLP design.
- The use of standardised SLP's may force a manufacturer to implement functionality for test purposes, which they shall never use in real services.

C.2.3.6 Open Issues

- A method to develop executable test scripts.
- Find out an implementation independent or formal description of Service Logic Programmes. For instance on the base of Service Independent Building blocks (SIBs) or a defined formal description language for services.

C.2.4 Advantages/disadvantages of both methods

In this subclause the two previously described methods, the remote and distributed test methods, are compared to each other. A "+" means that the concerning method has an advantage on this aspect.

Aspect:	remote TM Predefined Script	distributed TM Parameterized Script
Effort of implementation to SUT	+	-
Effort of test preparation for SUT	-	+
Complexity of ATS design	+	-
Realistic test configuration compared to actual applications	+	-
Suitability for benchmarking	+	-
Extendibility of test cases (for same TSS&TP)	-	+
Dependency on SCF/SLP implementation	-	+
Coverage of INAP specification	+	+
Extendibility of test cases (for INAP extensions)	-	-

Table C.2

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History

Document history					
August 1996	Public Enquiry	PE 112:	1996-08-19 to 1996-12-13		
December 1997	Vote	V 9805:	1997-12-02 to 1998-01-30		