

ETSI/TC SMG  
 Date : January 1993  
 Issued by : ETSI/PT 12

**UPDATE NOTE**

**Recommendation GSM 07.03**

Terminal Adaptation Functions for Services using  
 Synchronous Bearer Capabilities

Previous released version: 3.3.1 (Release 92, phase1)  
 New Updated version January 1993: 3.4.0

**1. Reason for Change**

Change Request 07.03-13 for GSM Phase 1 - approved at SMG#5 - is included.

**2. Details of Change**

Page 10 has been changed and shall be replaced by the attached updated page marked with the new version number and "Updated January 1993". The front sheet of the recommendation has also been updated to highlight the new version number.

In addition, the attached 'Document Change Control Record' (a list with the "history" of the recommendation) should be appended to the recommendation, and PT12 will update it when necessary.

**3. Instructions to update GSM Recommendation**

to remove		to insert	
old pages	no. of sheets	new pages	no. of sheets
		Document Change Control Record	1 1)
1 and 2	1	1 and 2	1
9 and 10	1	9 and 10	1

1) To be inserted after Release Note

The version 3.3.1 together with these changes constitutes version 3.4.0.



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**DOCUMENT CHANGE CONTROL RECORD**

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<b>Subject</b>	<b>Decided at</b>	<b>Pages Marked</b>	<b>Doc GSM</b>	<b>Pages affected</b>
Change Request				
N° GSM 07.03-13	SMG#5		24/93	10

**END OF DOCUMENT CHANGE CONTROL RECORD**



ETSI/GSM

Issued by: ETSI PT12

Date: January 1993

Recommendation: GSM 07.03

Title: Terminal Adaptation Functions for services using  
Synchronous Bearer Capabilities

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2. Terminal Adaptation Functions for Synchronous Transparent Services
3. Terminal Adaptation Functions for Synchronous Non Transparent Services
4. V- and S-series Interface procedures to 04.08 mapping
5. X.21 Interface procedures to 04.08 mapping
6. Support for Packet Service

Annex. L2R Functionality

Original language: English

Number of pages: 36

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Circuit Number	Circuit Name	Ground	Data		Control	
			to TE2	from TE2	to TE2	from TE2
CT102	Common Return	X				
CT103	Transmitted data			X		
CT104	Received data		X			
CT105	Request to send					X
CT106	Ready for sending				X	
CT107	Data set ready				X	
CT108.2	Data terminal ready					X
CT109	Data channel received line signal detector				X	
CT114	Transmitter signal element timing				X	
CT115	Receiver signal element timing				X	
CT125	Calling indicator (Note)				X	

Note: CT125 is used with the AUTO ANSWER function of the TAF.

Table 2: Minimum set of V-series interchange circuits

#### Use of Network Independent Clocking

Within the GSM network the coding of the values for bits associated with NIC is specified in GSM recommendations 04.21/08.20. In the forward (transmitting) direction the multiframes shall be coded in exact accordance with that specified in those recommendations. Bit E6 is set to "1" in alternate modified v.110 frames at the transmitter. However, the use of this bit at the receiver for monitoring frame Synchronisation, or any other purpose, is not specified and is left to the discretion of the implementor.

A "perfect linear block Code" is used in C1-C5, whose error correction properties may be utilised in the receiver, in order to ensure reliable operation of NIC.

The NIC sending function has to recognise when the difference between the applicable clock speed of the GSM network and the interface speed generates a positive or negative whole bit requirement. When this positive or negative condition occurs, the NIC codewords specified in recommendation GSM 04.21 are used to transport this condition to the receiving NIC function. Transmission of the codeword shall clear the positive or negative condition related to that codeword at the sending function. The sending function shall not send more than one positive or negative compensation within a contiguous period of time corresponding to 10000 user data bits minus the number of user data bits necessary to make up an even number of V.110 frames between compensations (NIC compensation is coded in two V.110 frames). This results from the requirements to compensate for maximum clock differences of  $\pm 100$  parts per million. If the receiving function receives NIC compensations more often than a contiguous period of time corresponding to 10000 user data bits, there is no guarantee that data will not be lost.

The NIC receiving function has to provide the capability to support the compensation requirements of the sending function. This compensation is managed by manipulating the clock speed of the interface, within the standard constraints of that interface.

Overall, the compensation functions have to be capable of managing clock tolerances of  $\pm 100$  parts per million.

The NIC function has to recognize and manage the conversion of the NIC information received incoming from an ISDN terminal Interface. The conversion has to be made to the NIC format used within the GSM System as defined in recommendations 04.21/08.20. The NIC function has to manage the conversion of the GSM NIC format into that used within the ISDN in the traffic direction towards the ISDN terminal interface.

#### Action on loss of synchronisation

If five consecutive NIC multiframes have incorrect framing bit values in E7, the receiver shall stop applying clocking compensation to the received data. Resynchronisation will be attempted and compensation will resume when synchronisation is achieved.

#### Signal element timing

Receiver signal element timing (CT115) is generated by MT2. In the transparent case, this shall be synchronized to the output of RA1' function. In the non transparent case it is output from the L2R on the basis of the current user data rate. A transition from ON to OFF condition shall nominally indicate the centre of each signal element on CT104.

Transmitter signal element timing is generated by MT2 (CT114), this may be synchronized to CT115.

In the case of alternate Speech/Group 3 Facsimile, there may be a Channel Mode Modify during the course of the facsimile portion of the call. If this occurs, the user data rate changes and this is reflected to the V.24 interface as a change in the clock speed on CT 114 and CT 115.



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**RELEASE NOTE**

**Recommendation GSM 07.03**

**Terminal Adaptation Functions for Services using  
Synchronous Bearer Capabilities**

**Previously distributed version : 3.3.0 (Updated Release 1/90)  
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**1. Reason for changes**

Only pagenummering/layout has been changed since the previously distributed version.



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## Foreword

This second Final draft Interim European Telecommunication Standard (I-ETS) has been produced by the Special Mobile Group (SMG), a Technical Committee of the European Telecommunications Standards Institute (ETSI).

The final drafts dealing with the GSM system were adopted by vote in May 1991 but were not published. This was because amendments, agreed by ETSI TC-SMG at subsequent meetings, were made to some of the drafts. However, other drafts have not been amended since the first vote.

This updated draft is now considered to be stable enough for submission to second vote.

This I-ETS specifies the Mobile Termination (MT) interfaces and Terminal Adaptation functions which enable the attachment of synchronous terminals to MTs within the European digital cellular telecommunications system (phase 1).

Reference is made within this I-ETS to the following technical specifications (NOTE 1):

GSM 02.02	Bearer services supported by a GSM PLMN.
GSM 03.10	PLMN connection types.
GSM 04.02	GSM PLMN access reference configuration.
GSM 04.08	Mobile radio interface - layer 3 specification.
GSM 04.21	Rate adaptation on the Mobile Station - Base Station System (MS-BSS) interface.
GSM 04.22	Radio link protocol for data and telematic services on the MS-BSS interface.
GSM 07.01	General on terminal adaptation functions for Mobile Stations.
GSM 07.03	Terminal adaptation functions for services using synchronous bearer capabilities.
GSM 09.06	Interworking between a PLMN and a PSPDN/ISDN for support of packet switched data transmission services.
GSM 09.07	General requirements on interworking between the PLMN and the ISDN or PSTN.

The above specifications, together with the annex to this standard, are normative.

NOTE 1: ETSI has constituted stable and consistent documents which give technical specifications for the implementation of the European digital cellular telecommunications system. Historically, these documents have been identified as "GSM recommendations".

Some of these recommendations may subsequently become Interim European Telecommunication Standards (I-ETSs) or European Telecommunication Standards (ETSs), whilst the others will be renamed ETSI-GSM Technical Specifications. These ETSI-GSM Technical Specifications are, for editorial reasons, still referred to as GSM recommendations in some current GSM documents.

The numbering and version control system used for ETSI-GSM Technical Specifications is the same as that used for GSM recommendations.

**NOTE 2:** Items in this draft indicated as not complete, or requiring further study or work, are not required for the Phase 1 implementation of the European digital cellular telecommunications system.

ETSI/GSM

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## 0. SCOPE

This recommendation defines Terminal Adaptation Functions (TAF) which are integrated in a Mobile Termination (MT) and which enable the attachment of Synchronous Terminals to an MT (see GSM 04.02). The general aspects of Terminal Adaptation Functions are contained in recommendation GSM 07.01. This recommendation covers support of synchronous data services (see GSM 02.02) for the following interfaces and procedures:

- V.22 DTE/DCE Interface
- V.22bis DTE/DCE Interface
- V.26ter DTE/DCE Interface
- V.32 DTE/DCE Interface
- X.21 DTE/DCE Interface
- X.21bis DTE/DCE Interface
- X.25 Procedure
- X.32 Procedure
- V.25bis Procedure
- I.420 Interface (S)

LAPB is the only synchronous non-transparent protocol which is considered here.

## 1. GENERAL

### 1.1. CUSTOMER ACCESS CONFIGURATION

The GSM PLMN access reference configuration is described in figure 1 of GSM 04.02. This recommendation (GSM 07.03) specifically refers to the MTs which support terminal equipments (TE1 or TE2) that use synchronous bearer capabilities.

### 1.2. TERMINAL ADAPTATION FUNCTION

The TAF is functionally part of an MTO, MT1 or MT2 (see recommendation GSM 04.02). The terminal adaptation provides facilities to allow manual or automatic call control functions associated with alternate speech/data, speech followed by data and circuit switched data services, in case of V series interfaces. The X.21 DTE/DCE interface allows only for automatic call control functions. The following functions are included:

- Conversion of electrical, mechanical, functional and procedural characteristics of the V-series, X-series and ISDN type interfaces to those required by a GSM PLMN.
- Bit rate adaptation of V-series and X-series data signalling rates and the ISDN 64 kbit/s to that provided in the GSM PLMN.
- The mapping of V.25bis AUTO CALL/AUTO ANSWER procedures and X.21 procedures to the GSM PLMN Dm-channel signalling.
- The mapping functions necessary to convert S-interface signalling to PLMN Dm-channel signalling.

- Synchronization procedure, which means the task of synchronizing the entry to and the exit from the data transfer phase between two subscriber terminals. This is described in the recommendation GSM 07.01.
- Filtering of channel control information. This is described in the recommendation GSM 07.01.
- Compatibility checking (see GSM 07.01)
- Layer 2 relaying (see Annex 1)
- Flow control
- In Call Modification function (see section 4)

### 1.3. TAF INTERFACING TO OTHER MT FUNCTIONS

TAF interfacing is shown in figure 1.

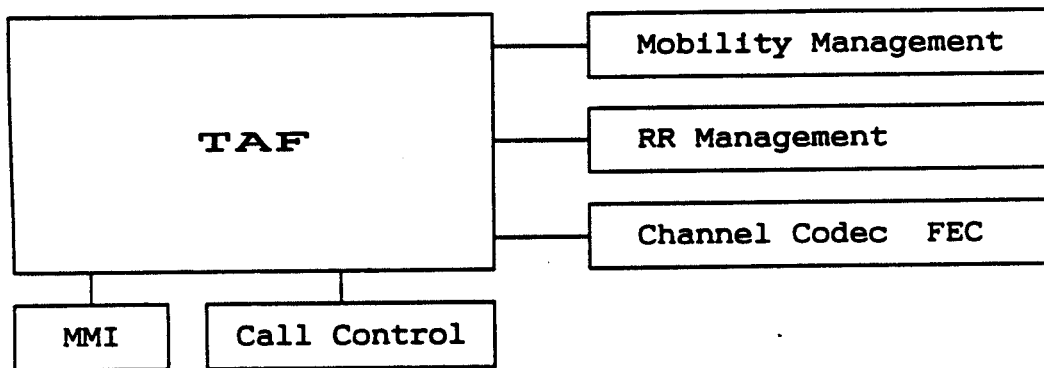


Figure 1. TAF interfacing to other MT functions

## 2. TERMINAL ADAPTATION FUNCTIONS FOR SYNCHRONOUS TRANSPARENT SERVICES

Recommendation GSM 03.10 refers to the models for connection types supporting synchronous transparent services.

### 2.1. RATE ADAPTATION

Rate adaptation on the MS-BS interface is described in GSM 04.21. The synchronous data services make use of the following rate adaptation functions: RA1, RA2, RA1/RA1' and RA1'. See also Figure 6 in GSM 03.10. The D-bits of the rate adaptation frames are used to convey user data and the S- and X-bits are used to convey channel status information associated with the data bits in the data transfer state. For the S- and X-bits, a ZERO corresponds to the ON condition, a ONE to the OFF condition.

2.1.1. Rate adaptation - V-series

This is provided as indicated in recommendation GSM 04.21. The functions applied in this case are shown in figure 2 (see model 2b in Fig. 6 / GSM 03.10).

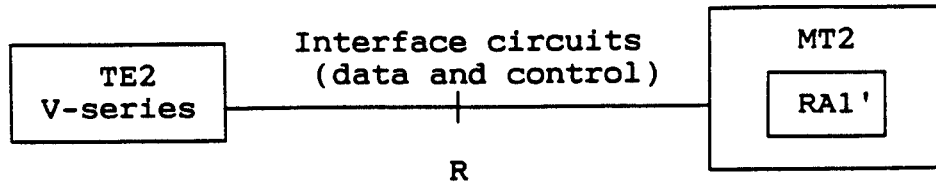


Figure 2. Rate adaptation for V-series terminals

2.1.2. Rate adaptation - X.21

This is provided as indicated in recommendation GSM 04.21. The functions applied in this case are shown in figure 3 (see model 2b in Fig. 6 / GSM 03.10).

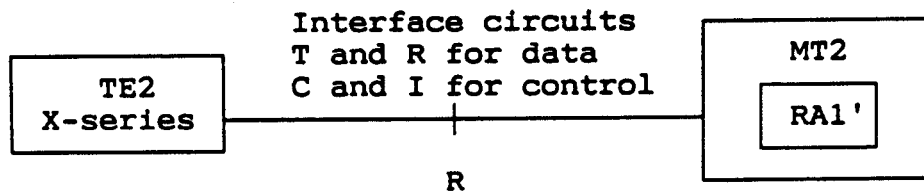


Figure 3. Rate adaptation for X.21 terminals

2.1.3. Rate adaptation - S-interface

The functions applied in this case are shown in figure 4 (see model 2a in Fig. 6 / GSM 03.10).

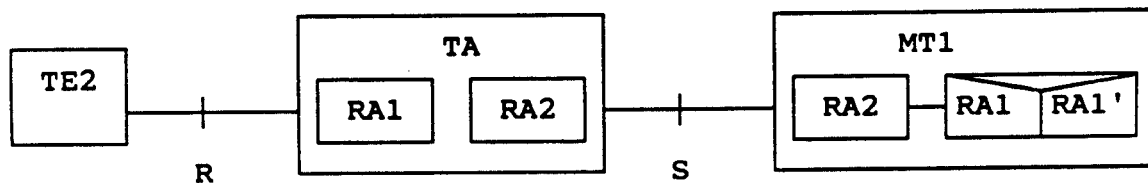


Figure 4a. Rate adaptation for S-interface

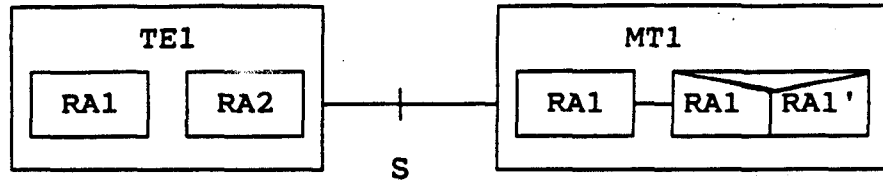


Figure 4b. Rate adaptation for S-interface (continued)

There are two cases to be considered for the RA1 function:

a) V-series interface

For the V-series type of terminal equipments the rate adaptation functions are as described in GSM 04.21.

b) X.21-interface

For terminal equipments using the X.21-interface the rate adaptation functions are identical to those described in GSM 04.21, but the notation used is as described in CCITT recommendation X.30/I.461.

The notation used is as follows:

The conversion of the user rates of 2.4 and 4.8 kbit/s to 8 kbit/s and user rate of 9.6 kbit/s to 16 kbit/s shall be implemented by means of the 40 bit frame structure shown in figure 5.

Figure 5 shows that in addition to the basic frame, a two frame multiframe is employed. In odd frames, octet 0 contains all zeros, whilst in even frames octet 0 consists of a one followed by seven E bits. The order of bit transmission of the 40 bit frame is from left-to-right and top-to-bottom.

This two frame multiframe corresponds to the 80 bit frame structure presented in GSM 04.21 as shown in figure 6. The 24 information bits P1,...,P8,Q1,..Q8, R1,...,R8 of odd frames correspond with D1,...,D24 and those of even frames correspond with D25,...,D48 respectively. For the status bits there is the following correspondence: odd frame SQ,X,SR,SP = S1,X,S3,S4 and even frame SQ,X,SR,SP = S6,X,S8,S9.

Option for a manufacturer of mobile stations:

In transparent mode support of a packet mode TE1 or TE2/TA, which uses flag stuffing.

		Bit number							
		1	2	3	4	5	6	7	8
Octet 0	Odd frames	0	0	0	0	0	0	0	0
	Even frames	1	E1	E2	E3	E4	E5	E6	E7
Octet 1		1	P1	P2	P3	P4	P5	P6	SQ
Octet 2		1	P7	P8	Q1	Q2	Q3	Q4	X
Octet 3		1	Q5	Q6	Q7	Q8	R1	R2	SR
Octet 4		1	R3	R4	R5	R6	R7	R8	SP

Note: Bit X, if not used for the optional flow control or for the indication of the far end synchronization, shall be set to 0 (see CCITT Rec. I463/V110).

Figure 5. 40 bit frame structure of CCITT X.30

		<u>X.30 Two frame multifr.</u>								<u>V.110 80-bit frame</u>							
odd frame		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	1	P1	P2	P3	P4	P5	P6	SQ	D1	D2	D3	D4	D5	D6	S1		
	1	P7	P8	Q1	Q2	Q3	Q4	X	D7	D8	D9	D10	D11	D12	X		
	1	Q5	Q6	Q7	Q8	R1	R2	SR	D13	D14	D15	D16	D17	D18	S3		
	1	R3	R4	R5	R6	R7	R8	SP	D19	D20	D21	D22	D23	D24	S4		
even frame		1	E1	E2	E3	E4	E5	E6	E7	1	E1	E2	E3	E4	E5	E6	E7
	1	P1	P2	P3	P4	P5	P6	SQ	1	D25	D26	D27	D28	D29	D30	S6	
	1	P7	P8	Q1	Q2	Q3	Q4	X	1	D31	D32	D33	D34	D35	D36	X	
	1	Q5	Q6	Q7	Q8	R1	R2	SR	1	D37	D38	D39	D40	D41	D42	S8	
	1	R3	R4	R5	R6	R7	R8	SP	1	D43	D44	D45	D46	D47	D48	S9	

Figure 6. Correspondence of X.30 and V.110 frames

## 2.2. INTERCHANGE CIRCUIT SIGNALLING MAPPING

### 2.2.1. V-series interchange circuit mapping

The interface between the TE2 and the MT shall conform to CCITT recommendation V.24. The signals required at this interface are shown in table 2.

- a) Signal electrical characteristics at the interface shall conform to CCITT recommendation V28.
- b) Interface function to status bit mapping

Recommendation 04.21 refers to the frame structure and identifies the use of status bits for the carriage of signalling information.

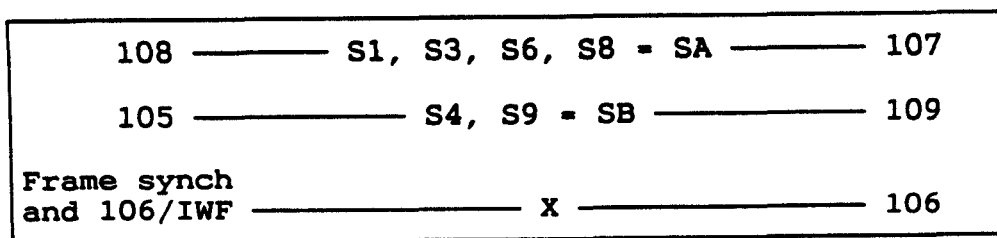
Status bits

The bits S and X are used to convey channel status information associated with the data bits in the data transfer stage as shown below. The S-bits are put into two groups SA and SB to carry the condition of two interchange circuits. The X-bit is used to control the condition of circuit 106.

The mechanism for proper assignment of the control information from the transmitting signal rate adapter interface via these bits to the receiving signal rate adapter interface is shown below in Table 1.

For the S and X bits, a ZERO corresponds to the ON condition, a ONE to the OFF condition.

General mapping scheme



TE ———> IWF

IWF ———> TE

Table 1. General mapping scheme for V-series interchange circuits

Circuit Number	Circuit Name	Ground	Data		Control	
			to TE2	from TE2	to TE2	from TE2
CT102	Common Return	X				
CT103	Transmitted data			X		
CT104	Received data		X			
CT105	Request to send					X
CT106	Ready for sending				X	
CT107	Data set ready				X	
CT108.2	Data terminal ready					X
CT109	Data channel received line signal detector				X	
CT114	Transmitter signal element timing				X	
CT115	Receiver signal element timing				X	
CT125	Calling indicator (Note)				X	

Note: CT125 is used with the AUTO ANSWER function of the TAF.

Table 2: Minimum set of V-series interchange circuits

#### Use of Network Independent Clocking

Within the GSM network the coding of the values for bits associated with NIC is specified in GSM recommendations 04.21/08.20. In the forward (transmitting) direction the multiframes shall be coded in exact accordance with that specified in those recommendations. Bit E6 is set to "1" in alternate modified v.110 frames at the transmitter. However, the use of this bit at the receiver for monitoring frame Synchronisation, or any other purpose, is not specified and is left to the discretion of the implementor.

A "perfect linear block Code" is used in C1-C5, whose error correction properties may be utilised in the receiver, in order to ensure reliable operation of NIC.

The NIC sending function has to recognise when the difference between the applicable clock speed of the GSM network and the interface speed generates a positive or negative whole bit requirement. When this positive or negative condition occurs, the NIC codewords specified in recommendation GSM 04.21 are used to transport this condition to the receiving NIC function. Transmission of the codeword shall clear the positive or negative condition related to that codeword at the sending function. The sending function shall not send more than two positive or negative compensations within a contiguous period of time corresponding to 10000 user data bits. This results from the requirements to compensate for maximum clock differences of  $\pm 100$  parts per million.

The NIC receiving function has to provide the capability to support the compensation requirements of the sending function. This compensation is managed by manipulating the clock speed of the interface, within the standard constraints of that interface.

Overall, the compensation functions have to be capable of managing clock tolerances of  $\pm 100$  parts per million.

The NIC function has to recognize and manage the conversion of the NIC information received incoming from an ISDN terminal Interface. The conversion has to be made to the NIC format used within the GSM System as defined in recommendations 04.21/08.20. The NIC function has to manage the conversion of the GSM NIC format into that used within the ISDN in the traffic direction towards the ISDN terminal interface.

#### Action on loss of synchronisation

If five consecutive NIC multiframes have incorrect framing bit values in E7, the receiver shall stop applying clocking compensation to the received data. Resynchronisation will be attempted and compensation will resume when synchronisation is achieved.

#### Signal element timing

Receiver signal element timing (CT115) is generated by MT2. In the transparent case, this shall be synchronized to the output of RA1' function. In the non transparent case it is output from the L2R on the basis of the current user data rate. A transition from ON to OFF condition shall nominally indicate the centre of each signal element on CT104.

Transmitter signal element timing is generated by MT2 (CT114), this may be synchronized to CT115.

In the case of alternate Speech/Group 3 Facsimile, there may be a Channel Mode Modify during the course of the facsimile portion of the call. If this occurs, the user data rate changes and this is reflected to the V.24 interface as a change in the clock speed on CT 114 and CT 115.



### 2.2.2. X.21 Interchange circuit mapping

The interface between the TE2 and the MT shall conform to CCITT recommendations X.21 and X.24. The signals required at this interface are shown in Table 3.

- a) Signal electrical characteristics shall conform to CCITT recommendations X.26 (V.10) or X.27 (V.11) - see also paragraph 2.1 of CCITT recommendation X.21.
- b) Interface function to status bit mapping

Recommendation 04.21 refers to the frame structure and identifies the use of status bits for the carriage of signalling information.

#### Status bits (S1, S3, S4, S6, S8, S9)

For the purpose of alignment with the case where the X.21 TE2 is connected to the MT via a TA conforming to CCITT recommendation X.30 (I.461), the notation for the S-bits will be SP, SQ and SR as in Figure 5 / GSM 07.03. For the bits SP, SQ and SR, a ZERO corresponds to the ON condition, a ONE to the OFF condition.

The bits SP, SQ and SR are used to convey channel associated status information. The mapping of the information on circuit C of the X.21 interface to the S bits and from the S bits to the circuit I in the distant interface should be done in such a way that the SP, SQ and SR bits are associated with the bit-groups P, Q and R. To assure proper and secure operation the mapping scheme has to be consistent with CCITT recommendations X.21 and X.24.

The mechanism for mapping is as follows:

- In all cases where X.21-byte timing interchange circuit B is not provided, the status bits SP, SQ and SR of the bit groups P, Q and R are evaluated by sampling the circuit C in the middle of the 8th bit of the respective preceding bit group. On the other hand, the conditions of the status bits SP, SQ and SR are adopted by the circuit I beginning with transition of the respective 8th bit of a bit-group P, Q and R to the first bit of the consecutive bit group on the circuit R.
- In the case where X.21-byte timing interchange circuit B is provided for character alignment, the circuit C is sampled together with the bit 8 of the preceding octet and the circuit I is changing its state at the boundaries between the old and new octets at the circuit R. This operation is defined in CCITT recommendation X.24.

Inter-change circuit	Interchange circuit name	Data		Control		Timing to TE2
		to TE2	from TE2	to TE2	from TE2	
G	Common return					
Ga	TE2 common return				X	
T	Transmit		X			
R	Receive	X				
C	Control				X	
I	Indication			X		
S	Signal element timing					X
B	Byte timing (note)					X

Note: According to CCITT recommendation X.21 the provision of the 8 bit timing interchange circuit B is not mandatory.

Table 3: X.21 interchange circuits

### 2.2.3. Case of S-interface

At the S-interface an X.30 rate adapted bit stream is provided by the TE1 or TE2-TA combination (see Fig. 4). The terminal adaptation function within the MT does not have any interchange circuit signalling mapping function to perform.

## 2.3. CALL ESTABLISHMENT SIGNALLING MAPPING AT TE/MT INTERFACE

### 2.3.1. V-series interfaces

#### 2.3.1.1. Call establishment manual operation - utilising Alternate Speech/Data or Speech followed by Data Capabilities

During manual call establishment, the mobile user shall be able to hear network supervisory tones and answer tone.

On hearing answer tone, the user invokes the transition from speech to data in both Mobile Station and the IWF. The mapping for this is shown in section 4.

### 2.3.1.2. Call establishment manual operation - utilising the Unrestricted Digital Capability

In this case the user will not hear network supervisory tones or answer tone. The data transfer phase will be entered automatically.

### 2.3.1.3. V.25bis auto call/auto answer

The mapping of the V.25bis procedures to the messages of the PLMN Dm-channel signalling (GSM 04.08) is defined in section 4.

#### Auto Call

This procedure is provided according to V.25bis using only circuit 108/2. A subset of V.25bis is shown in Table 4. This subset gives minimum level of control and indication.

During the call establishment phase, i.e. after signalling, call tone according to V.25bis shall be generated in the IWF, where appropriate.

#### Auto Answer

This procedure is provided according to V.25bis.

	Description	IA5 Characters
Commands from TE2	Call Request with Number provided 0,1..9,*,#,A,B,C,D	CRN
	Disregard Incoming Call	DIC
	Connect Incoming Call	CIC
Indications to TE2	Call Failure Indication XX = CB, AB, NT, FC (Note)	CFI XX
	INcoming Call	INC
	VALid	VAL
	INValid	INV

Table 4. Minimum set of V.25bis Call Set-up Commands and Indications

Note to table 4:   CB = Local MT busy  
                       AB = Abort call  
                       NT = No answer  
                       FC = Forbidden call \*

\* Forbidden call indication results from contravention of rules for repeat call attempts as defined by the appropriate national approvals administration. It is

recommended that this is the responsibility of the MT, not the TE2.

### 2.3.2. X-series interfaces

#### 2.3.2.1. X.21bis call establishment manual operation - utilising the Unrestricted Digital Capability

In this case the user will not hear network supervisory tones or answer tone. The data transfer phase will be entered automatically.

#### 2.3.2.2. X.21bis/V.25bis call establishment signalling mapping

The mapping of the V.25bis procedures to the messages of the PLMN Dm-channel signalling (GSM 04.08) is defined in section 4.

#### Auto Call

This procedure is provided according to V.25bis using only circuit 108/2. A subset of V.25bis is shown in Table 4. This subset gives minimum level of control and indication.

#### Auto Answer

This procedure is provided according to V.25bis.

#### 2.3.2.3. X.21 call establishment signalling mapping

The mapping of the X.21 procedures to the messages of the PLMN Dm-channel signalling (GSM 04.08) is defined in section 5.

### 2.3.3. S-interface (I.420) signalling mapping

The mapping of Q.931 signalling to 04.08 signalling requires the inclusion, by the MT, of PLMN specific elements (eg. transparent or not, half or full rate channel). The required Bearer Capability Elements are listed in Table 5 in section 4.

### 2.3.4. X.25 procedures mapping

User terminals are connected to mobile termination either at S reference point (TE1 or TE2/TA) or at R reference point (TE2). For the physical interface of TE2s all different possibilities are shown in table 9 in section 6.

For more details, see CCITT X.25 and the appropriate interface recommendations.

The mapping is described in section 6.

3. TERMINAL ADAPTATION FUNCTIONS FOR SYNCHRONOUS NON-TRANSPARENT SERVICES

This section deals with the specific requirements for non-transparent X.25 access. Other cases, e.g. teletex, are dealt within other recommendations.

Layer 2 Relay function is described in Annex 1.

3.1. RATE ADAPTATION AND PROTOCOL MODEL

3.1.1. R-interface

Figure 7 describes the protocol model and rate adaptation function applied in this case (see Model 4b of Figure 6 / GSM 03.10).

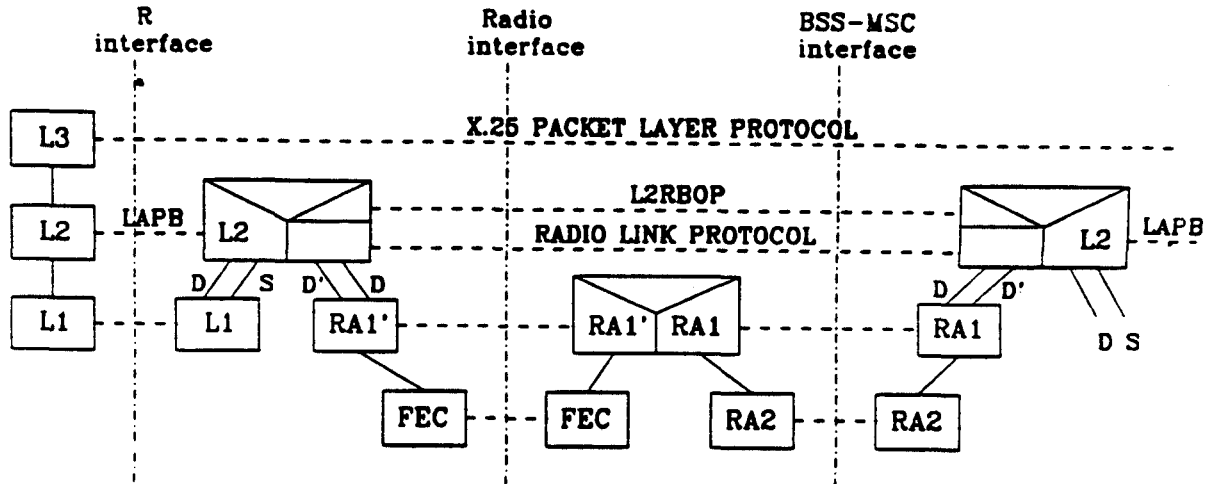


Figure 7. X.25 access at R-interface

3.1.2. S-interface

Figure 8 describes the protocol model and rate adaptation functions applied, when the method indicated in CCITT X.30 is used (see Model 4a of Figure 6 / GSM 03.10).

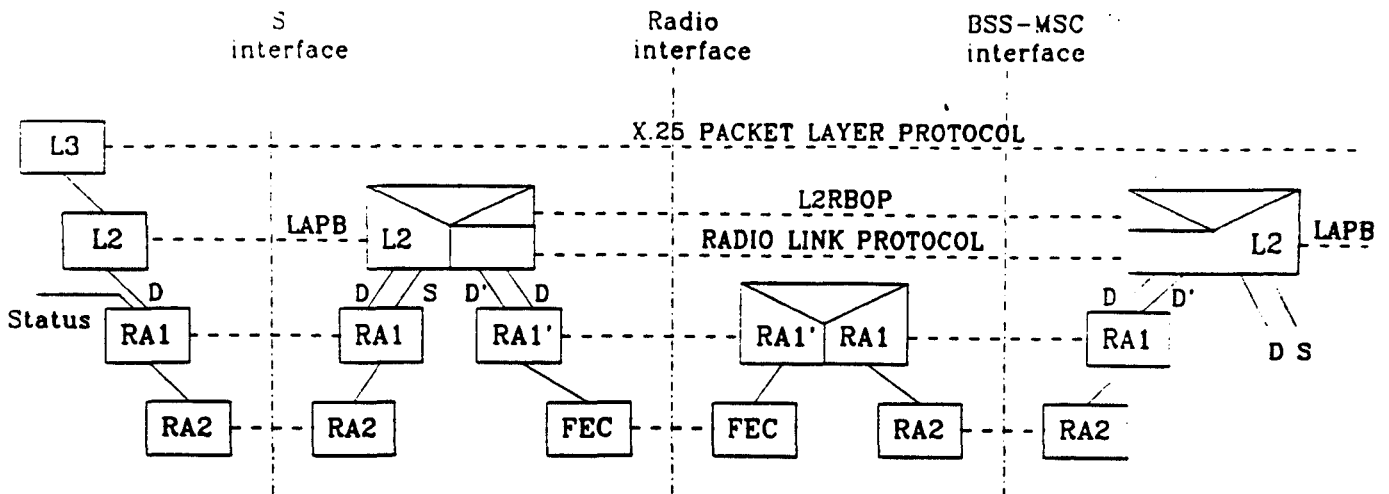


Figure 8. X.25 access at S-interface

Figure 9 describes the protocol model and rate adaptation functions applied, when the HDLC interframe flag stuffing scheme in the recommendation CCITT X.31 is used (see Model 4c of Figure 6 / GSM 03.10).

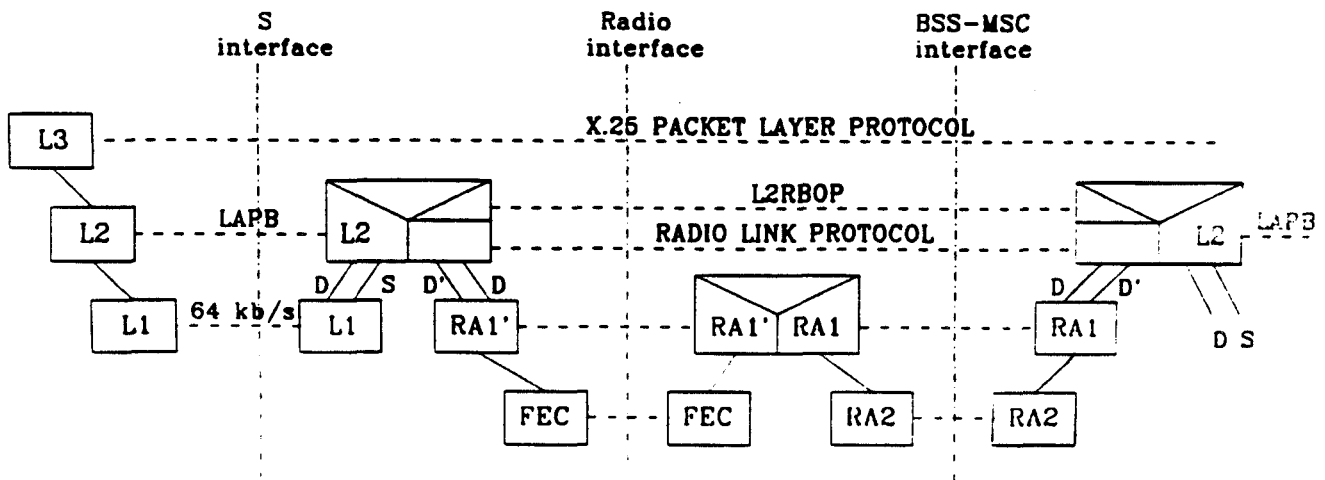


Figure 9. X.25 access at S-interface using Flag Stuffing

### 3.2. SIGNALLING MAPPING

#### 3.2.1. Interchange circuit signalling mapping

The interchange circuit signalling mapping is identical to the transparent case described in section 2.2.

### 3.2.2. Call establishment signalling mapping

The physical interfaces are mentioned in section 2.3.4 and the signalling mapping is described in section 6.

### 3.3. FLOW CONTROL

The passage of flow control information between L2Rs is described in Annex 1.

#### 3.3.1. Conditions requiring flow control towards the network

The L2R function will send immediately a "flow control active" indication in the following circumstances:

- (i) If the receive buffer from the radio side reaches a preset threshold.
- (ii) If local flow control is initiated by the TE2 (see section 3.3.3 a)). On receipt of this flow control indication transmission of data from the receive buffer towards the TE2 is halted.

On removal of the buffer congestion or local flow control the L2R will send a "flow control inactive" indication.

In addition, for the local flow control condition, transmission of data from the receive buffers will be restarted.

#### 3.3.2. Conditional requiring flow control towards TE2

The L2R function will immediately activate local flow control (see section 3.3.3 b)) under the following circumstances:

- (i) The transmit buffer reaches a pre-set threshold.
- (ii) The L2R receives a "flow control active" indication.

On removal of the buffer congestion or receipt of L2R/RLP "flow control inactive" the local flow control will be removed.

#### 3.3.3. Local flow control

Only inband flow control is allowed:

- a) from TE2:  
RNR is sent to indicate flow control active. RR is sent to indicate flow control inactive. Where RR/RNR is utilized then the TAF will generate flow control active/inactive immediately.
- b) From TAF: As from TE2.  
Where this method is used, the L2R will pass the RNR/RR frames to the TE2.

### 3.4. BUFFERS

Editorial note: Buffer sizes n1 and n2 and the threshold values can be fixed as soon as further progress in GSM 04.22 (RLP) is achieved.

#### 3.4.1. TX buffers

Data received from the TE2 shall be buffered such that if the MT is unable to transfer the data over the radio path then data is not lost.

The buffer shall be capable of holding n1 bytes. When the buffer is half full, TE2 shall be flow controlled as per 3.3.2. The value for n1 is 16-32 k bits.

#### 3.4.2. RX buffers

Data for transfer to the TE2 shall be buffered such that if the TE2 is unable to accept data then data transferred from the MT is not lost.

The buffer size should be n2 bytes. The value for n2 is 16-32 k bits.

When the buffer becomes half full, the L2R will send a "flow control active" indication.

### 4. V- AND S-SERIES INTERFACE PROCEDURES TO 04.08 MAPPING

Editorial note: Only those elements/messages that are of particular relevance are considered.

Interface procedures not directly mappable to GSM 04.08 (ie. V.25bis VAL/INV) are not considered. Mobile management procedures of GSM 04.08 are not considered applicable.

Mapping of other call establishment or clearing messages to the S interface e.g. "Call proceeding", etc. have not been included. It is assumed these will be able to be mapped directly and are of no relevance to the V.25bis or manual interface.

For Alternate speech/unrestricted digital and Speech followed by unrestricted digital services it will be necessary for the TAF to generate a "Modify" message for transmission on the Dm channel. This shall be generated either manually or in the case of the Alternate speech/unrestricted digital via the S interface. This shall be according to the defined procedure in GSM 04.08.

In addition for the Alternate speech/unrestricted digital case it will be necessary for the TAF to respond to an incoming "Modify" message with "Ack" or "Reject".



4.1. MOBILE ORIGINATED CALLSa) **SETUP**

Element	Derived from		
	MMI	V.25 bis message	S interface message
Called Address	Keypad	CRN/CRI/CRS	Setup
Called Sub Address	Keypad	CRI	Setup
HLC	Derived from internal settings or MMI information.		Setup
LLC	Same as HLC		Setup
BC	Same as HLC Table 5 gives allowed values		Setup (with additional information from MMI oriented settings)

b) **RELEASE COMPLETE**

Element	Derived from		
	MMI	V.25 bis message	S interface message
Cause	Display (optional)	CFI	Release Complete

**4.2. MOBILE TERMINATED CALLS**

Call establishment is initiated by receipt of Setup at the MS:

**a) SETUP**

Element	Mapped on to		
	MMI	V.25 bis message	S interface message
Called Address	Display (optional)	INC	Setup
Called Sub Address	Display (optional)	Not applicable	Setup
HLC	Display (optional)	Not applicable	Setup
LLC	Display (optional)	Not applicable	Setup
BC	Display (optional)	Not applicable	Setup (with PLMN specific elements removed)

**b) CALL CONFIRM**

Information for the BC element in the call confirm is derived from e.g. MMI or by internal settings.

**c) CONNECT**

Connect is sent in response to connect from the S-interface, CIC from V.25bis or from MMI.

Transfer Mode	Circuit, Packet
Intermediate Rate	4, 8, 16 kbit/s
Information Transfer Capability	Unrestricted Digital, 3.1 kHz Ex PLMN, Speech, Fax Group 3, Speech followed by unrestricted digital
Structure	Unstructured, Service data unit integrity
Establishment	Demand
Configuration	Point to point
User rate	1200, 2400, 4800, 9600 bit/s
Modem Type	V.22, V.22bis, V.26ter, V.32, Autobauding type 1, None
Synch / Asynch	Synchronous
Radio Channel Requirement	Full rate, Half rate, Dual rate /Full rate preferred, Dual rate /Half rate preferred
Connection Element	Transparent, Non-transparent
Duplex mode	Full duplex
User Information Layer 2 Protocol	X.25
Signalling Access Protocol	I.440/450, X.32
Rate Adaptation	V.110/X.30, X.31 Flagstuffing
NIC on transmission NIC on reception	required, not required required, not required

Table 5: Bearer Capability Elements required on D<sub>m</sub> channelNote to table 5:

One element from each heading may be included in the Set-up message. This is also the case for the call confirm message where the Bearer Capability is necessary for interworking.

5. X.21 INTERFACE PROCEDURES TO 04.08 MAPPING5.1. X.21 PROCEDURES MAPPING

The X.21 procedures mapping is shown in figures 10 and 11. The Bearer Capability Elements required on D<sub>m</sub> channel are shown in Table 6.

Note: DTE corresponds to TE2 and DCE corresponds to MT2 in the signal names of X.21 interface.

#### 5.1.1. Mobile originated call (see figure 10)

##### Call Request of TE2 to Dm channel SET-UP

At R interface: In Ready state both TE2 and MT transmit (1,OFF). When the calling TE2 indicates Call Request (0,ON), the MT transmits Proceed to Select (+,OFF). Then the TE2 sends the Selection signals (IA5,ON) and End of Selection (+,ON) and enters the state DTE Waiting (1,ON). The MT shall transmit DCE Waiting (SYN,OFF).

At MS-MSC interface: By receiving Call Request at R-interface, the MT shall start mobile originated call establishment (CHANNEL REQUEST message etc.). When the MT has received Selection signals and End of Selection from TE2, it shall send SET-UP, when possible.

##### CALL PROCEED

After the traffic channel assignment is complete, the MT shall start sending (1,OFF) within the 40 bit frames (see sections 2.1.3 and 2.2.2) via the Bm (Lm) channel.

##### Dm channel ALERT to Call Progress to TE2

This is applicable only to manually answered calls.

When the MT receives ALERT from Dm channel, it shall transmit Call Progress signals (IA5,OFF) to TE2 and then enter the state DCE Waiting (SYN,OFF).

##### Dm channel CONN to Ready For Data to TE2

When the MT receives CONN from Dm channel, it shall respond with CONN ACK message and it may send DCE Provided Information to the calling TE2. The MT transmits then Connection in Progress (1,OFF) to TE2.

When the MT receives a frame with all data bits set to ONE, it performs the switch-through of data and control lines to TE2.

#### 5.1.2. Mobile terminated call (see figure 10)

##### Dm channel SET-UP to Incoming Call to TE2

When the TE2 is in Ready state and the MT receives SET-UP via Dm channel, the MT shall respond with ALERT in case of manual answering. Via R interface the MT transmits Incoming Call (Bell,OFF) to TE2.

##### Call Accepted of TE2 to Dm channel CONN

When the MT receives Call Accepted via R interface (1,ON), it shall send CONN message via Dm channel.

##### Dm channel CONN ACK to Ready For Data to TE2

When the MT receives CONN ACK from Dm channel, it shall start sending (1,OFF) within the 40 bit frames via the Bm (Lm) channel. Via R interface the MT transmits Connection in Progress (1,OFF) to TE2 after delivering DCE Provided Information if any.

When the MT receives a frame with all data bits set to ONE, it performs the switch-through of data and control lines to TE2.

#### 5.1.3. Mobile termination clearing (see figure 11)

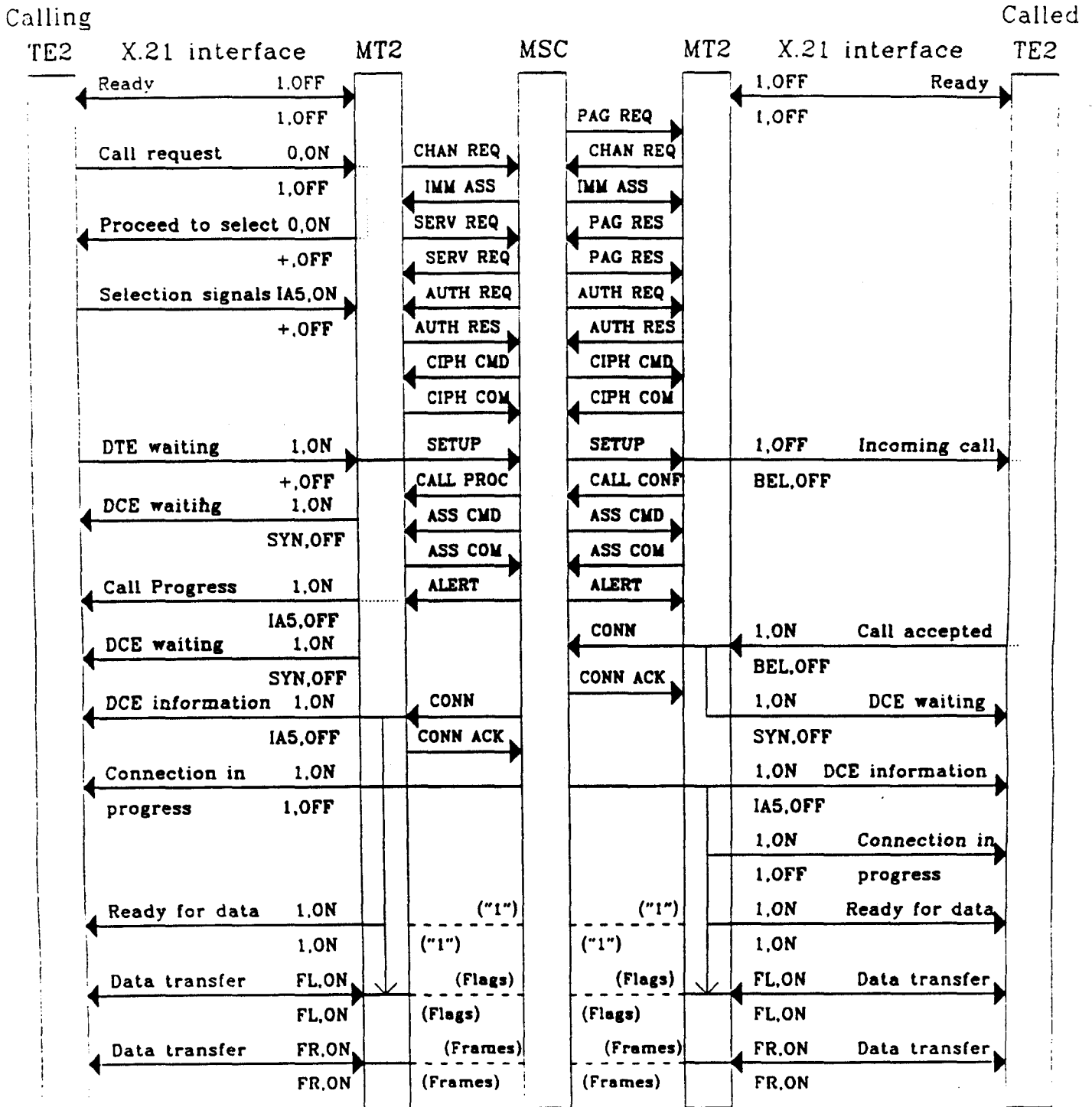
DTE Clear Request (0,OFF) is transmitted via Bm (Lm) channel to the cleared terminal. The MT at the clearing TE2 recognizes the Clear Request, transmits DCE Clear Confirmation (0,OFF) to TE2 and sends DISCONNECT message via Dm channel. When the radio channel is released, the MT shall transmit DCE Ready (1,OFF) and TE2 shall then enter the state DTE Ready (1,OFF).

#### 5.1.4. Distant end terminal clearing

When the MT receives DCE Clear Request via Bm (Lm) channel, it shall transmit DCE Clear Indication (0,OFF) to its TE2 via R interface. After the MT has received DTE Clear Confirmation (0,OFF), it sends DISCONNECT message via Dm channel. When the radio channel is released, the MT shall transmit DCE Ready (1,OFF) and TE2 shall then enter the state DTE Ready (1,OFF).

#### 5.1.5. Network generated clearing (see figure 11)

When the MT has received DISCONNECT message via Dm channel, it shall transmit DCE Clear Indication (0,OFF) to its TE2 via R interface. After the MT has received DTE Clear Confirmation (0,OFF) and the radio channel is released, the MT shall transmit DCE Ready (1,OFF) and TE2 shall then enter the state DTE Ready (1,OFF).

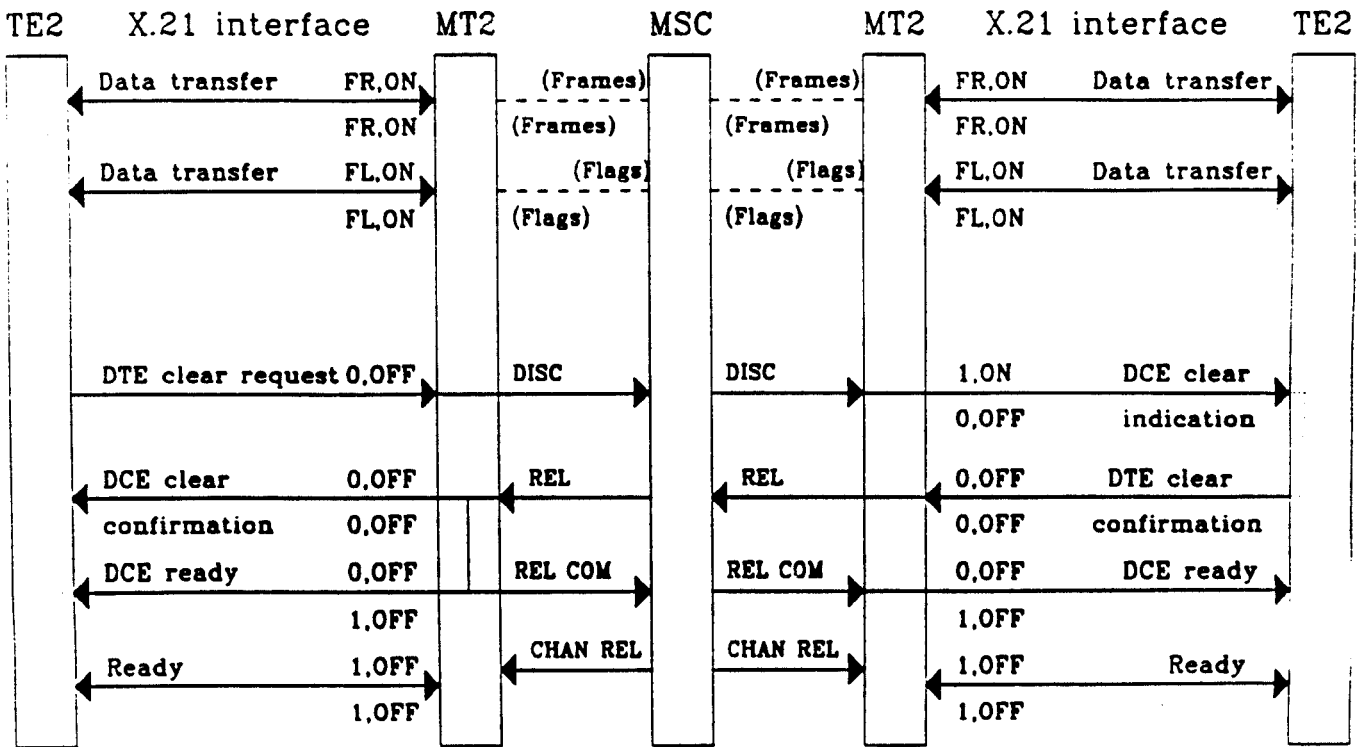


Note: In the signal names of X.21 interface DTE corresponds with TE2 and DCE corresponds with MT2.

Figure 10: Example of a calling and a called TE2 (X.21)

Clearing

Cleared



Note: In the signal names of X.21 interface DTE corresponds with TE2 and DCE corresponds with MT2.

Figure 11: Example of a clearing and a cleared TE2 (X.21)

Transfer Mode	Circuit   Packet
Intermediate Rate	4, 8, 16 kbit/s
Information Transfer Capability	Unrestricted Digital
Structure	Unstructured
Establishment	Demand
Configuration	Point to point
User Rate	2400, 4800, 9600 bit/s
Synch/Asynch	Synchronous
Radio Channel Requirement	Full rate, Half rate, Dual rate/Full rate preferred Dual rate/Half rate preferred
Connection Element	Transparent
Duplex Mode	Full
User Information Layer 2 Protocol	X.25, X.75 L2 mod.   X.25 
Signalling Access Protocol	X.21, X.32
Rate Adaptation	X.30

Table 6. Bearer Capability Elements required on Dm channel

### 5.2. Dm SIGNALLING CAUSES MAPPING TO X.21 CALL PROGRESS SIGNALS

The mapping of PLMN Dm channel signalling to X.21 call progress signals and DCE Provided Information is shown in Table 7.

### 5.3. X.21 FACILITIES MAPPING

The X.21 facilities are shown in Table 8. The mapping of these to PLMN supplementary services is for FS.



Item	D <sub>m</sub> signalling cause	Code	X.21 call progress signal sign.	Code
01	Unassigned (unallocated) number	01	Not obtainable	43
02	No route to destination	03	Not obtainable	43
03	Channel unacceptable	06	Not obtainable	43
04	Normal call clearing	16	----	
05	User busy	17	Number busy	21
06	No user responding	18	No connection	20
07	User alerting, no answer	19	No connection	20
08	Call rejected	21	Controlled not ready	45
09	Number changed	22	Changed number	42
10	Destination out of order	27	Uncontrolled not ready	46
11	Invalid number format (incomplete)	28	Selection sign. procedure error	22
12	Facility rejected	29	Invalid facility request	48
13	Response to status enquiry	30	----	
14	Normal, unspecified	31	----	
15	No circuit/channel available	34	No connection	20
16	Network out of order	38	Out of order	44
17	Temporary failure	41	Out of order	44
18	Switching equipment congestion	42	Network congestion	61
19	Access information discarded	43	----	
20	Requested circuit/channel not available	44	No connection	20
21	Resources unavailable, unspecified	47	Network congestion	61
22	Quality of service unavailable	49	----	
23	Requested facility not subscribed	50	Invalid facility request	48
24	Bearer capability not authorized	57	Incompat. user class of service	52
25	Bearer capability not presently available	58	Network congestion	61
26	Service or option not available, unspecified	63	No connection	20
27	Bearer service not implemented	65	Invalid facility request	48
28	Only restricted digital information bearer capability is available	70	Invalid facility request	48
29	Service or option not implemented, unspecified	79	Invalid facility request	48
30	Invalid call reference value	81	Not obtainable	43
31	Incompatible destination	88	Not obtainable	43
32	Invalid transit network selection	91	Not obtainable	43
33	Invalid message, unspecified	95	Selection signal transmis. error	23
34	Mandatory info. element error	96	Selection signal procedure error	22
35	Message type non-existent or not implemented	97	Selection signal procedure error	22
36	Message not compatible with call state or message type non-existent or not implemented	98	Selection signal procedure error	22
37	Information element non-existent or not implemented	99	Selection signal procedure error	22
38	Invalid info. element contents	100	Selection signal transm. error	23
39	Message not compatible with call state	101	Selection signal procedure error	22
40	Recovery on timer expiry	102	Not obtainable	43
41	Protocol error, unspecified	111	Selection signal procedure error	22
42	Interworking, unspecified	127	RPOA out of order	72

Table 7. Mapping of D<sub>m</sub> cause fields to X.21 call progress signals

Facility request code	Facility
1	Closed user group
45	DTE inactive registration
45	DTE inactive cancellation
60	Multiple address calling
61	Charging information
62	Called line identification
63	Redirection of callactivation
63	Redirection of callcancellation
63	Redirection of callstatus
64	Reverse status
65	Direct call registration
65	Direct call cancellation
66	Abbreviated addressregistration
66	Abbreviated addresscancellation

Table 8. X.21 facilities

6. SUPPORT FOR PACKET SERVICE

There are two ways of supporting packet services, namely Basic Packet Access and Dedicated Packet Access. In the Basic Packet Access case the GSM PLMN provides a connection to AU/PH functions of other networks, where as in the Dedicated Packet Access case the GSM PLMN provides packet functions of its own (see recommendation GSM 09.06).

6.1. TERMINAL CONFIGURATIONS

The terminal configurations are shown in figure 12. The TE2 can be connected to MT2 or TA via X.21, X.21bis or V-series interface. Table 9 shows various interface types at R reference point.

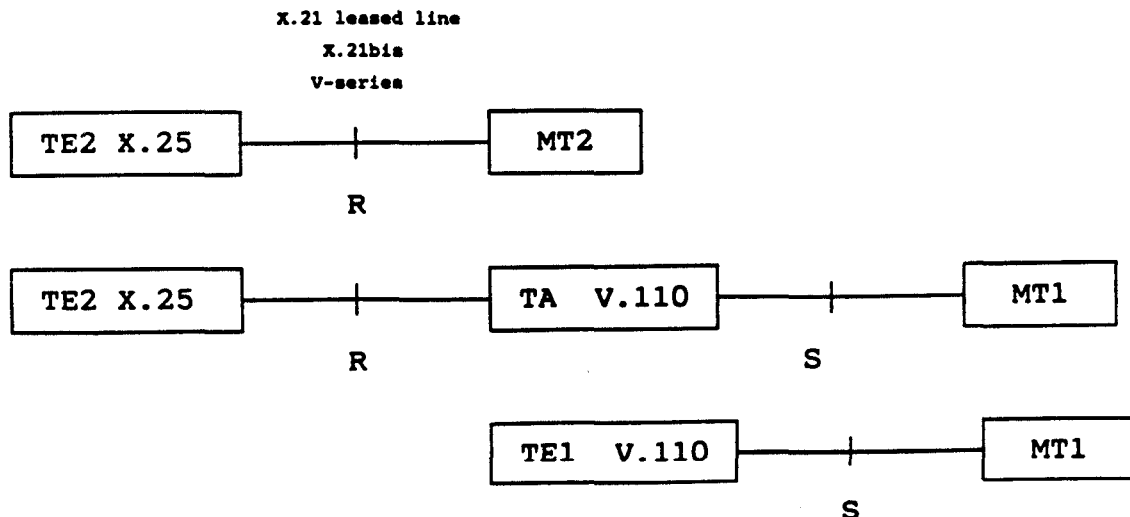


Figure 12. Packet mode terminal configurations

Note for all configurations:

The proper operation of LAPB requires fixing of working parameters, this is detailed in recommendation GSM 09.06.

Condition	TE2/MT2 Layer 1 specification		Events at the R reference point	Procedures according to:
Hot-line access (Note 1)	X.25	X.21 leased circuit	TE2 sets C=ON	CCITT Rec X.25 section 1.1
		X.21bis	TE2 sets circuit 108=ON	CCITT Rec X.25 section 1.2
		V-series interface	TE2 sets circuit 108=ON	CCITT Rec X.25 section 1.3
	X.21 circuit-switched		TE2 signals direct call	CCITT Rec X.21 section 4.4
	X.21bis direct call		TE2 signals direct call	CCITT Rec X.21bis section 2.3.1
	V.25bis direct call		TE2 uses direct call mode (note2)	CCITT Rec V.25bis section 5
Full circuit-switched access		X.21 addressed call	TE2 enters call control phase	CCITT Rec X.21 section 4
		X.21bis addressed call	TE2 performs automatic address call	CCITT Rec X.21bis section 2.3.2 iii
		V.25bis addressed call	TE2 uses address call mode	CCITT Rec V.25 section 4

Table 9. TE2/MT2 layer 1 specifications and procedures to initiate Bm channel establishment

Notes to table 9

## Note 1:

In this case the terminal equipment assumes a semipermanent connection. After appropriate event at R reference point the MT2 will establish Bm channel to AU/PH or PF. MT2 requires the address of AU and the five other parameters as described in sections 6.2.1 and 6.2.2.

## Note 2:

The difference between the V.25bis direct call mode and operation according to CCITT Rec X.25 section 1.3 is for further study.

## 6.2. SUPPORT FOR BASIC PACKET ACCESS

### 6.2.1. X.31 case A (X.32)

In this case the Transfer Mode is Circuit.

For an outgoing call the Call Set-up message contains E.164 address of the AU. This address will be provided by TE1 or TA in the case of S interface or by TE2 (R interface). The address must be provided either by MMI or by internal settings of MT2, if the TE2 is an ordinary X.25 terminal connected via "X.21 leased line", "X.21bis" or "V-series" interface. In this case also the following parameters are required via MMI or MT2 internal settings:

- Rate adaptation (V.110/X.30, X.31 flag stuffing)
- Connection element (transparent, non transparent)
- User information layer 2 protocol (X.25 LAPB)
- Transfer mode (circuit)
- User rate (2.4, 4.8 and 9.6 kb/s)

All required signalling parameters are shown in tables 5 and 6.

For an incoming call the connection establishment is in line with GSM 09.07 and 04.08. In the case of V-series interface the TE2 must support V.25bis Auto Answer procedure.

When the connection between AU and TE is established, the TAF shall take care of mapping Bm channel to/from:

- a) V series or X series interface data circuits
- b) B channel in case of S interface

TE/MT and AU take care of higher layer protocols, e.g. X.32 identification and X.25 LAPB and PLP.

### 6.2.2. X.31 case B

In this case the Transfer Mode is Packet, which is indicated within the bearer capability information. This will be provided by TE1 or MT2. Based on this the connection to a PH is established. Further signalling will be done in-band, i.e. X.25 LAPB and PLP.

#### V series and X series interfaces

Mapping of interface data circuits to/from Bm channel is required as described in sections 2 and 3.

#### S interface, outgoing call

If data is provided via B channel, then mapping between B channel and Bm channel is required.

If data is provided via D channel, then the TAF must discriminate data from signalling and map it to/from Bm channel.

#### S interface, incoming call

Data to/from Bm channel shall be mapped onto B or D channel, depending on the choice of the user.

### 6.3. SUPPORT FOR DEDICATED PACKET ACCESS

In this case the GSM PLMN gives a uniform access to packet services independent of the network or connection type behind the IWF.

For an outgoing call the mobile subscriber indicates elements as per 6.2.1 plus the following:

- Transfer mode: Circuit
- Signalling access protocol: X.32
- Numbering plan identifier: Private
- Type of number (TON): Dedicated Packet Access

All required BC elements are shown in tables 5 and 6. The number may contain a short code as indicated in recommendation GSM 09.06 indicating requested DTE profiles.

The incoming call case and the mapping of data over V, X or S interface to/from Bm channel are identical to the Basic Packet Access case.

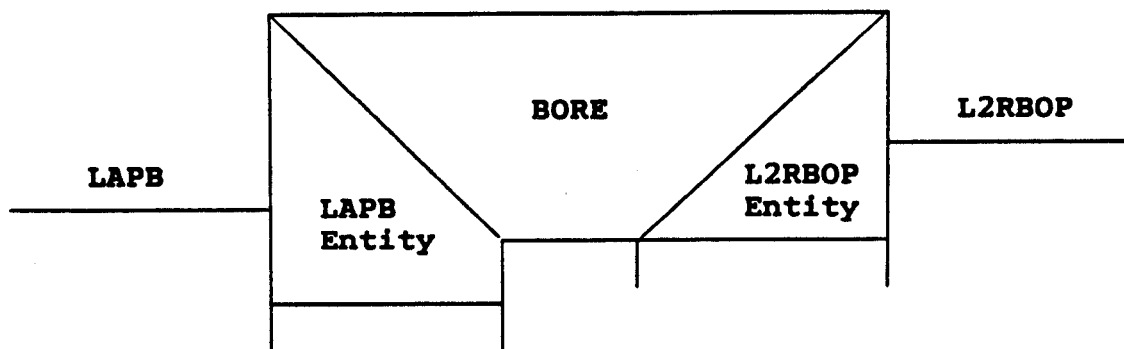
The format of the numbering plan used in the X.25 Call Request Packet will be X.121. Numbering plan interworking in case of E.164 address is according to GSM 09.06.

## ANNEX

## L2R FUNCTIONALITY

1. INTRODUCTION

This annex describes the Layer 2 Relay (L2R) functionality required to support LAPB non-transparently. The general aspects of L2Rs are described in recommendation GSM 07.01. Figure 1 shows the three sub-functions of the L2R.



LAPB - Link Access Protocol Balanced  
 BORE - Bit Oriented Relay Entity  
 L2RBOP - L2R Bit Oriented Protocol

Figure 1. Sub-functions of the L2R

Section 2 describes the L2R Bit Oriented Protocol (L2RBOP) and section 3 describes the use of the L2RBOP to transport LAPB information fields.

2. L2RBOP

The LAPB user information fields and interface status changes are transferred between L2Rs using the services of the radio link. The L2RBOP entity segments and reassembles the LAPB user information fields to fit into the fixed length service data units (SDUs) handled by the radio link. I.e. segments of LAPB user information fields and interface status changes are transferred between L2Rs in fixed length  $n$  octet Protocol Data Units (PDUs). This corresponds to the RLP fixed length information field. The octets within the L2RBOP-PDU are numbered 0 to  $n-1$ , octet 0 is transmitted first. The bits within the octets are numbered 1 to 8, bit 1 is transmitted first.

The L2RBOP also provides facilities for transferring LAPB connection control information between L2Rs. This LAPB connection control information allows concatenated LAPB connections to be established, reset and released.

The L2RBOP PDUs are coded as follows:

- \* Each octet contains a status octet, 8 bits of user information, control information or fill.
- \* Octet 0 always contains a status octet.
- \* Status octets contain 3 status bits and 5 address bits.
- \* The 3 status bits are used to convey the interface conditions that are conveyed by the S and X bits in CCITT recommendations V.110 and X.30. In the case of V series interfaces the 3 status bits correspond to SA, SB and X bits specified in V.110. In the case of X series interfaces only 2 bits are used and these correspond to S and X bits specified in X.30. The V series SA, SB and X bits use bit positions 8, 7 and 6 respectively in the status octets. The X series S and X bits use bit positions 7 and 6 respectively, in this case bit position 8 is unused.
- \* LAPB user information is carried in L2RBOP-PDU information octets such that the first LAPB user information bit, in any consecutive group of 8, received or transmitted corresponds to bit position 1 in the octet. The second to bit position 2, etc.
- \* Information octets are inserted into the L2RBOP-PDU in order of arrival in octets 1 to n-1.
- \* The address field in the status octets indicates the position of the next status octet within the L2RBOP-PDU. This indicates the number of information octets between status octets. Thus if two status octets are inserted into an L2RBOP-PDU at offsets 1 and m the address field value for the status octet at offset 1 will be defined by m-1-1. The low order bit of the address corresponds to bit 1 of the octet and the high order bit to bit 5.
- \* Status octets are inserted in the information stream whenever a status change needs to be transmitted.
- \* Only address values 1 to n-2 (currently expected to be 23) in the address field of status octets are used for addressing purposes. The remaining codes are used to indicate:
  - Last status change, remainder of L2RBOP-PDU is empty. Address field value is 31.
  - Last status change, remainder of L2RBOP-PDU full of information octets. Address field value is 30.
  - End of a LAPB user information field. Address field value is 29. This is used to delimit LAPB user information fields. In this case the 3 status bits do not have their usual meaning. They are used to indicate the number of information bits in the previous information octet. A binary number in the range 0 to 7 is contained in bit positions 8, 7 and 6, bit 6 is the low order bit. The values 1-7 indicate

the number of information bits used, value 0 indicates all bits used. The following octet is another status octet.

- Abort a LAPB user information field transfer, following octet is another status octet. Address field value is 28. This is used to abort the transmission of a LAPB user information field after sending one or more segments in L2RBOP-PDUs.
  - Address field values 24-27 are reserved.
- \* When it is necessary to insert a status octet into the information stream when no statuschange has occurred, e.g. to indicate that the remainder of an L2RBOP-PDU is empty or to indicate end of a LAPB user information field, the current status shall be repeated.
- \* LAPB connection control information is transferred between L2Rs by use of a connection control PDU. Connection control PDUs consist of an L2RBOP PDU with the status octet in octet 0 containing address field value 0. The coding of the remainder of the L2RBOP connection control PDU is as follows:
- Octet 1 contains the connection number, always 0 for LAPB. Other values are reserved for future use.
  - Octet 2 contains the connection control information. The connection control information values are 1 for Connect, 2 for Reset, 3 for Disconnect and 4 for loss of LAPB interframe fill. This octet is coded as a binary number with the low order bit corresponding to bit 1.
  - The use of octets 3 to n-1 is reserved.
- \* LAPB exchange identification frames (XID) are transferred between L2Rs by use of exchange identification PDUs. These PDUs consist of L2RBOP PDUs with the status octet in octet 0 containing address field values 0. The coding of the remainder of the PDU is as follows:
- Octet 1 contains the connection number, always 0 for LAPB. Other values are reserved for future use.
  - Octet 2 contains the exchange identification indication. The values are 5 for an Exchange Identification Request and 6 for an Exchange Identification Acknowledge. The values 7 to 255 are reserved. This octet is coded as a binary number with the low order bit corresponding to bit 1.
  - The octet 3 contains a normal status octet. The rest of the PDU and of the following PDUs, if any, is used to transfer the XID information and it is treated like normal user data information PDUs as far as the coding is concerned.



### 3. USE OF THE L2RBOP

The L2R function required to support LAPB non-transparently consists conceptually of the three sub-functions shown in figure 1, i.e. the LAPB entity, the BORE and the L2RBOP entity. These perform the following functions:

- \* LAPB entity - This terminates the LAPB protocol from the terminal or the network. The service provided by the LAPB entity to the BORE is described in ISO DIS 8886.2 - OSI Data link service definition.
- \* L2RBOP entity - This uses the services provided by the radio link, see recommendation GSM 04.22. The service provided by the LAPB entity to the BORE.
- \* BORE - This concatenates the data link services provided by the use of the L2RBOP and LAPB.

The functions are described in more detail in the following sections.

#### 3.1. RADIO LINK CONNECTION CONTROL

The L2RBOP entity uses the services of the radio link to establish, reset and release the connection to its peer L2RBOP entity. The radio link connection will be established and released as a result of indications from the signalling mechanisms when the supporting circuit switched connection is established.

#### 3.2. STATUS TRANSFER

The L2RBOP entity transfers interface status information between L2Rs via the status octets in the L2RBOP-PDUs. The meaning of the bits is exactly the same as that defined in CCITT recommendation V.110 and X.30. Status changes are inserted in the L2RBOP-PDU in the position corresponding to the position in the information stream at the DTE/DCE interface that the interface status change occurred.

#### 3.3. LAPB CONNECTION CONTROL

The L2RBOP entity transfers LAPB connection control information between L2Rs via the L2RBOP connection control PDUs. This allows a LAPB connection to be established, reset and released when the remote LAPB connection is established, reset and released or vice versa. L2RBOP connection control PDUs containing connect or reset requests shall be acknowledged by a similarly coded L2RBOP connection control PDU in the reverse direction. In the case of requests crossing they shall each be treated as acknowledgements of the other.

### 3.4. LAPB EXCHANGE IDENTIFICATION

The L2RBOP entity transfers LAPB an exchange identification request/acknowledge between L2Rs via the L2RBOP exchange identification PDUs. This allows transfer of identification information prior to link establishment and/or during the link (especially with respect to X.32 PSPDN access). A L2RBOP exchange identification request PDU shall be answered by an associated exchange identification acknowledge PDU. In case of crossing of two requests each request shall be answered individually.

### 3.5. DATA TRANSFER

The L2RBOP entity assembles and disassembles L2RBOP-PDUs by segmenting and reassembling the LAPB user information fields.

### 3.6. FLOW CONTROL

Flow control information is transferred between L2Rs in two ways, these are:

- back pressure caused by L2R buffer conditions
- use of the X-bit in the status octet,
  - X = 1 flow control active
  - X = 0 flow control inactive

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