

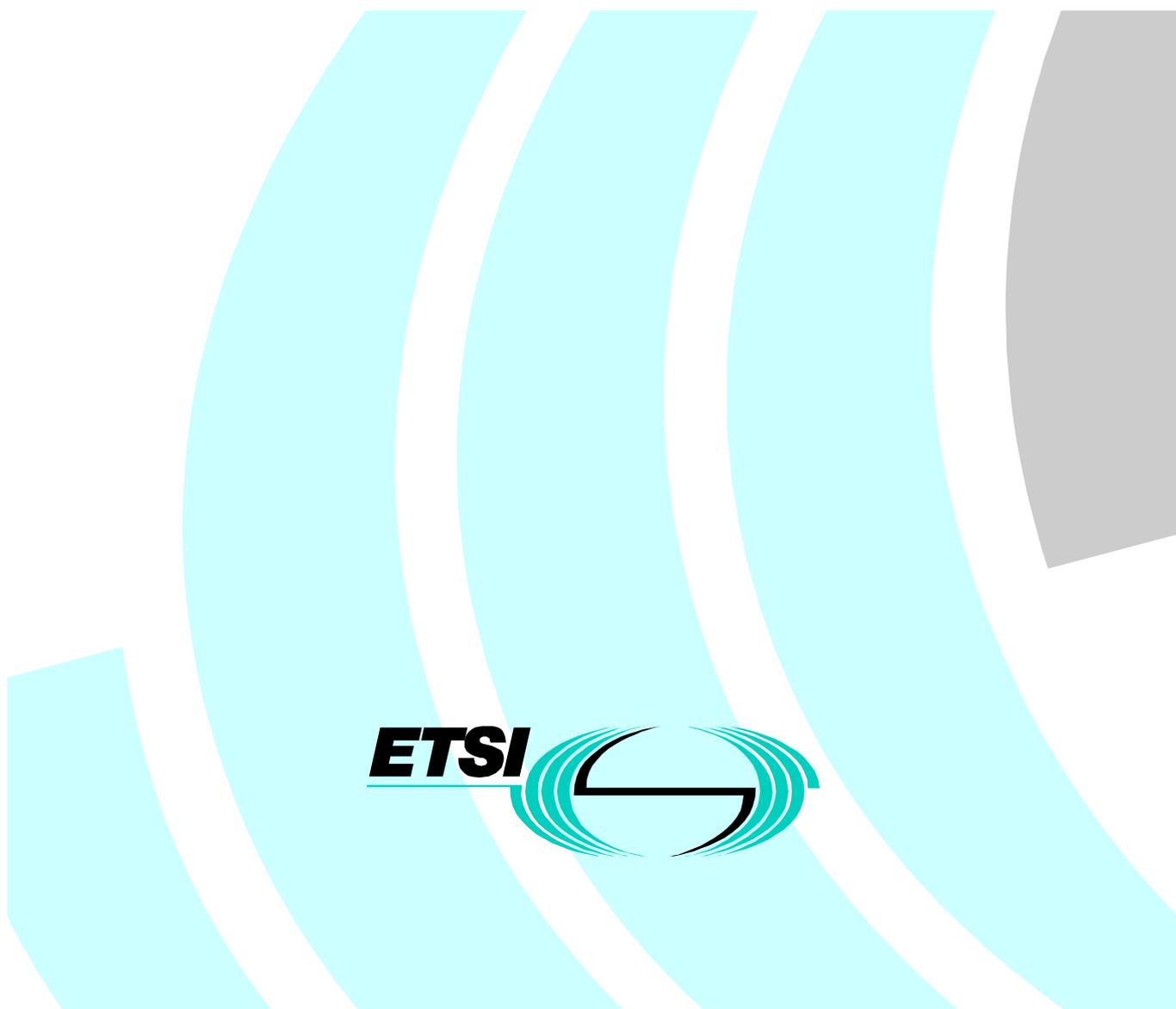
# ETSI TS 101 475 V1.1.1 (2000-04)

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*Technical Specification*

**Broadband Radio Access Networks (BRAN);  
HIPERLAN Type 2;  
Physical (PHY) layer**

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**Reference**

DTS/BRAN-0023003

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## Foreword

This Technical Specification (TS) has been produced by ETSI Project Broadband Radio Access Networks (BRAN).

The present document describes the physical layer specifications for HIGH PERFORMANCE Radio Local Area Network type 2 (HIPERLAN/2). Separate ETSI documents provide details on the system overview, data link control layer, radio link control sublayer, convergence sublayers and conformance testing requirements for HIPERLAN/2.

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# 1 Scope

The present document applies to the HIPERLAN/2 air interface with the specifications of layer 1 (physical layer), following the ISO-OSI model. HIPERLAN/2 is confined to only the radio access system consisting of the physical (PHY) layer and DLC layer, which are core network independent, and the core network specific Convergence sublayers. For managing radio resources, association and connection control, the radio link control protocol is applied which uses the transmission services of the DLC layer. The interworking with layers at the top of the radio subsystem is handled by Convergence layers above the DLC layer.

The present document defines the radio aspects like channel coding, interleaving, scrambling, modulation, radio transmission and reception.

The Scope of the specification is as follows:

- it gives a description of the physical layer for HIPERLAN/2;
- it identifies those performance requirements needed to meet regulatory rules and service quality targets;
- it specifies the transmission scheme in order to allow interoperability between equipment developed by different manufacturers. This is achieved by describing the signal processing at the transmitter side, while the processing at the receiver side is left open to different implementation solutions.

The present document does not address the requirements and technical characteristics for type approval and conformance testing. These are covered by separate documents.

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# 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication, edition number, version number, etc.) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies.
- A non-specific reference to an ETS shall also be taken to refer to later versions published as an EN with the same number.

- [1] ETSI TR 101 683: "Broadband Radio Access Networks (BRAN); HIPERLAN Type 2; System Overview".
- [2] ETSI TR 101 031: "Broadband Radio Access Networks (BRAN); High Performance Radio Local Area Network (HIPERLAN) Type 2; Requirements and architectures for wireless broadband access."
- [3] ETSI TS 101 761-1: "Broadband Radio Access Networks (BRAN); HIPERLAN Type 2; Data Link Control (DLC) Layer; Part 1: Basic Data Transport Functions".

## 3 Definitions, symbols and abbreviations

### 3.1 Definitions

For the purposes of the present document, the following terms and definitions apply.

**Access Feedback Channel:** transport channel where the results of access attempts made in the previous MAC frame is conveyed

**Antenna Reference Point:** ARP is defined as the point where the power is equal to the power EIRP which could be measured at the antenna if an ideal isotropic antenna is used

**Broadcast CHannel:** transport channel that broadcasts control information

**Frame CHannel:** transport channel that is broadcast and which carries the frame control channel

**DLC connection:** HIPERLAN/2 DLC operates connection oriented. A DLC connection carries either user or control data and is identified by a DLC connection identifier

**Downlink phase:** part of the Downlink transmission of a MAC Frame during which user and control data is transmitted from the access point or central controller to mobile terminals. The data transmitted can be user as well as control data in unicast, broadcast and multicast modus

**Direct Mode:** data exchanged between two MTs associated with the same AP or CC takes place without passing but under control of the access point or the central controller

**Direct link phase:** part of a MAC frame that only contains the data exchanged directly between two MTs in a direct link

**Error control:** error control is responsible for detection of transmission errors and, where appropriate, for the retransmissions. One error control instance is provided per DLC connection

**MAC Frame:** periodical structure in time direction that appears on the air interface and that determines the communication of HIPERLAN/2 devices. It consists of a sequence of traffic channels and its composition has to follow a number of rules

**PDU train:** sequence of transport channels delivered to PHY layer

**PHY burst:** sequence of OFDM symbols created by PHY layer to deliver a PDU train

**PHY mode:** PHY mode corresponds to a signal constellation (Modulation alphabet) and a code rate combination

**Random CHannel:** transport channel in the uplink of the MAC which carries the logical channels random access channel and association channel

**Transport Channel:** basic element to construct PDU trains. Transport channels describe the message format

**Uplink phase:** part of the MAC frame in which data is transmitted from mobile terminals to an access point or a central controller

### 3.2 Symbols

For the purposes of the present document, the following symbols apply:

$b_{e,do}$	Output bit indexed do of de-multiplexed bit stream indexed e of the P2 puncturing demultiplexer
$C_{l,n}$	Complex symbol for carrier l of the OFDM symbol no. n of the PDU train
$\Delta_f$	Sub-carrier spacing
$d_n$	Output symbol number n from the symbol mapper
$f_c$	Carrier frequency
$f_s$	Sampling rate

$G_1, G_2$	Convolutional code generator polynomials
$i$	Bit index after the first and before the second permutation of the interleaver
$j$	Bit index after the second permutation of the interleaver
$K_{\text{MOD}}$	Modulation dependent normalisation factor
$l$	Sub-carrier number
$N_{\text{BPSC}}$	Number of coded bits per subcarrier
$N_{\text{CBPS}}$	Number of coded bits per OFDM symbol
$N_{\text{DBPS}}$	Number of data bits per OFDM symbol
$N_{\text{BPDU}}$	Number of data bits per PDU train
$N_{\text{SD}}$	Number of data sub-carriers
$N_{\text{SP}}$	Number of pilot sub-carriers
$N_{\text{ST}}$	Total number of sub-carriers
$N_{\text{SYM}}$	Number of data OFDM symbols in a PDU train
$n$	OFDM symbol index inside a PDU train
$n_{\text{carrier}}$	Carrier index
$P_1$	Code rate independent puncturing scheme for tail bit puncturing
$P_2$	Code rate dependent puncturing
$P_{\text{avg},n}$	Mean power of a transmitted preamble during section $n$ ( $n = 1, \dots, 8$ )
$P_{\text{avg},\text{data}}$	Mean power during a data portion of a PHY burst
$P_{\text{avg},\text{preamble}}$	Mean power of a whole ideal preamble which peak power equals to the maximum power ( $P_{\text{max}}$ ) measured during the transmitted preamble
$P_{\text{max}}$	Maximum power measured during the transmitted preamble
$p_n$	Sequence to randomize the reference signal
$R$	Coding rate
$r_n(t)$	Time-domain representation of the baseband format of an OFDM symbol
$r_{\text{BURST}}(t)$	Time-domain representation of the PHY burst baseband format
$r_{\text{PAYLOAD}}(t)$	Time-domain representation of the payload section baseband format
$r_{\text{PREAMBLE}}(t)$	Time-domain representation of the the preamble section baseband format
$r_{\text{RF}}(t)$	Time-domain representation of the transmitted signal
$S(x)$	Scrambling sequence generator polynomial
SA	Sequence defining symbols A and RA in the preamble
SB	Sequence defining symbols B and RB in the preamble
SC	Sequence defining the symbol C in the preamble
$s$	Branch index of the interleaver
$T$	Elementary time period
$T_b$	Time duration of a sample
$T_{\text{CP}}$	Cyclic prefix duration
$T_S$	Symbol interval
$T_U$	Useful symbol part duration
$t_{\text{PREAMBLE}}$	Preamble duration
$X$	Output vector from convolutional encoder ( $G_1$ )
$x_{di}$	Input bit number $d_i$ to the puncturing $P_2$
$Y$	Output vector from convolutional encoder ( $G_2$ )

### 3.3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

ACH	Access feedback CHannel
AP	Access Point
ARP	Antenna Reference Point
BCH	Broadcast Channel
CC	Central Controller
BPSK	Binary Phase Shift Keying

DFT	Discrete Fourier Transform
DiL	Direct Link
DLC	Data Link Control
DLCC	DLC Connection
DLCC-ID	DLC Connection Identifier
DM	Direct Mode
EC	Error Control
EIRP	Effective Isotropic Radiated Power
FEC	Forward Error Correction
FFT	Fast Fourier Transform
FCH	Frame CHannel
IDFT	Inverse Discrete Fourier Transform
IFFT	Inverse Fast Fourier Transform
LCH	Long transport CHannel
LFSR	Linear Feedback Shift Register
MAC	Medium Access Control
MT	Mobile Terminal
OFDM	Orthogonal Frequency Division Multiplexing
PDU	Protocol Data Unit
PER	PDU Error Ratio
PHY	Physical
QAM	Quadrature Amplitude Modulation
QPSK	Quaternary Phase Shift Keying
RSS	Received Signal Strength
SCH	Short transport CHannel

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## 4 Overview

This clause is an overview of the PHY layer of HIPERLAN/2. It consists of a general description of the radio-related functions with the clauses where each part is specified in details. It also introduces the reference configuration that will be used throughout the present document.

### 4.1 Transport channels and PDU trains

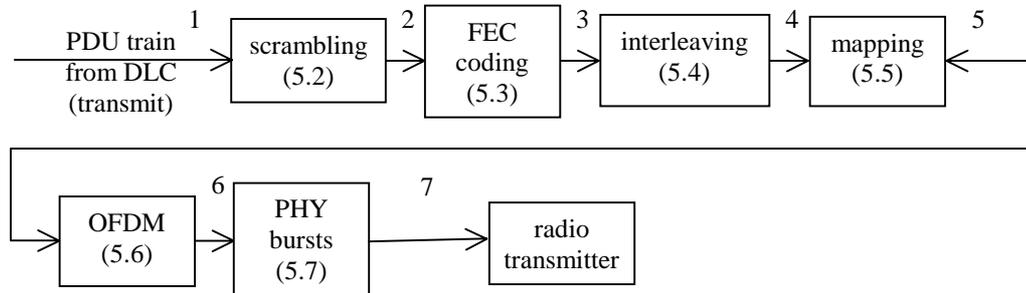
The radio subsystem provides a set of transport channels describing the message format over the air interface. Transport channels are used as basic elements in constructing PDU trains. The PDU trains that consist of a sequence of transport channels represent the interface between the DLC protocol and the PHY layer. DLC specifies six different PDU train types (as specified in TS 101 761-1 [3]):

- 1) Broadcast PDU train;
- 2) FCH and ACH PDU train;
- 3) Downlink PDU train;
- 4) Uplink PDU train with short preamble;
- 5) Uplink PDU train with long preamble;
- 6) Direct link PDU train.

The mapping of PDU trains on PHY layer bursts is described in subclause 5.7.

## 4.2 Reference configuration

For the purpose of elaborating the specification of physical layer functions, a reference configuration of the transmission chain is used as shown in figure 1. It should be noted that only the transmission part is specified, whereas the receiver being specified only via the overall performance requirements.



**Figure 1: Reference configuration**

The numbers 1 to 7 given in the reference configuration define the vocabulary in relation to the names of bits at different levels in the configuration as follows:

- |   |                               |
|---|-------------------------------|
| 1 | information bits (transmit)   |
| 2 | scrambled bits                |
| 3 | encoded bits                  |
| 4 | interleaved bits              |
| 5 | sub-carrier symbols           |
| 6 | complex baseband OFDM symbols |
| 7 | PHY bursts                    |

The numbers in the functional blocks (5.2 to 5.7) refer to the clause that defines the respective block. These functional entities are shortly described below.

## 4.3 PHY layer functional entities

The PHY layer of HIPERLAN/2 offers information transfer services to the DLC of HIPERLAN/2. For this purpose, it provides for functions to map different DLC PDU trains into framing formats called PHY bursts appropriate for transmitting and receiving management and user information between an AP and an MT in the centralized mode or between two MTs in the direct mode. This includes the following functional entities in the transmitter:

- configuring the transmission bit rate by choosing appropriate PHY mode based on the link adaptation mechanism, described in subclause 5.1;
- scrambling the PDU train content, described in subclause 5.2;
- encoding the scrambled bits according to the forward error correction set during PHY layer configuration, described in subclause 5.3;
- interleaving the encoded bits at the transmitter by using the appropriate interleaving scheme for the selected PHY mode, described in subclause 5.4;
- sub-carrier modulation by mapping the interleaved bits into modulation constellation points, described in subclause 5.5;
- producing the complex base-band signal by OFDM modulation described in subclause 5.6;

- inserting pilot sub-carriers, appending appropriate preamble to the corresponding PDU train at the transmitter and building the PHY burst, described in subclause 5.7;
- performing radio transmission by modulating the radio frequency carrier with the complex base-band signal at transmitter, described in subclause 5.8;

NOTE 1: In the ISO-OSI terminology the DLC PDU trains are called PHY layer Service Data Units (SDUs).

NOTE 2: In the ISO-OSI terminology the PHY bursts are called PHY layer Protocol Data Units (PDUs).

## 5 Physical layer

### 5.1 Introduction

The PHY layer of HIPERLAN/2 is based on the modulation scheme Orthogonal Frequency Division Multiplexing (OFDM). In order to improve the radio link capability due to different interference situations and distance of MTs to the access point, a multi-rate PHY layer is applied, where the "appropriate" mode will be selected by a link adaptation scheme. The data rate ranging from 6 to 54 Mbit/s can be varied by using various signal alphabets for modulating the OFDM sub-carriers and by applying different puncturing patterns to a mother convolutional code. BPSK, QPSK, 16QAM are used as mandatory modulation formats, whereas 64QAM is applied as an optional one for both AP and MT. The mode dependent parameters are listed in the following table.

**Table 1: Mode dependent parameters**

Modulation	Coding rateR	Nominal bit rate [Mbit/s]	Coded bits per sub-carrier $N_{\text{BPSC}}$	Coded bits per OFDM symbol $N_{\text{CBPS}}$	Data bits per OFDM symbol $N_{\text{DBPS}}$
BPSK	1/2	6	1	48	24
BPSK	3/4	9	1	48	36
QPSK	1/2	12	2	96	48
QPSK	3/4	18	2	96	72
16QAM	9/16	27	4	192	108
16QAM	3/4	36	4	192	144
64QAM	3/4	54	6	288	216

### 5.2 Data scrambling

The content of each PDU train ( $N_{\text{BPDU}}$  bits) from the DLC shall be scrambled with a length-127 scrambler. The scrambler uses the generator polynomial  $S(x)$  as given by:

$$S(x) = X^7 + X^4 + 1$$

and is illustrated in figure 2. The same scrambler shall be used to scramble transmit data and to descramble receive data. All PDU trains belonging to a MAC frame are transmitted by using the same initial state for scrambling. The initialization shall be performed as follows:

- a) Broadcast PDU train in case AP uses one sector: Scrambler initialized at the 5<sup>th</sup> bit of BCH, at the 1<sup>st</sup> bit of FCH, at the 1<sup>st</sup> bit of ACH without priority, and at the 1<sup>st</sup> bit of ACH with priority.
- b) Broadcast PDU train in case AP uses multiple sectors: Scrambler initialized at the 5<sup>th</sup> bit of BCH.
- c) FCH-and-ACH PDU train transmitted only in the case of a multiple sector AP: Scrambler initialized at the 1<sup>st</sup> bit of FCH, at the 1<sup>st</sup> bit of ACH without priority, and at the 1<sup>st</sup> bit of ACH with priority.
- d) Downlink PDU train, Uplink PDU train with short preamble, Uplink PDU train with long preamble, and Direct link PDU train: Scrambler initialized at the 1<sup>st</sup> bit of the PDU train.

The initial state shall be set to a pseudo random non-zero state, which is determined by the Frame counter field in the BCH at the beginning of the corresponding MAC frame. The Frame counter field consists of the first four bits of BCH,

represented by  $(n_4n_3n_2n_1)_2$ , and shall be transmitted unscrambled.  $n_4$  shall be transmitted first. The initial state shall be derived by appending  $(n_4n_3n_2n_1)_2$  to the fixed binary number  $(111)_2$  in the form  $(111 n_4n_3n_2n_1)_2$ .

As an example if the Frame counter is given as  $(0100)_2$ , the initial state of the scrambler shall be  $(111 0100)_2$ . The transport channel content starting with  $(10011101 000\dots)_2$  shall be scrambled to  $(00111110 011\dots)_2$ .

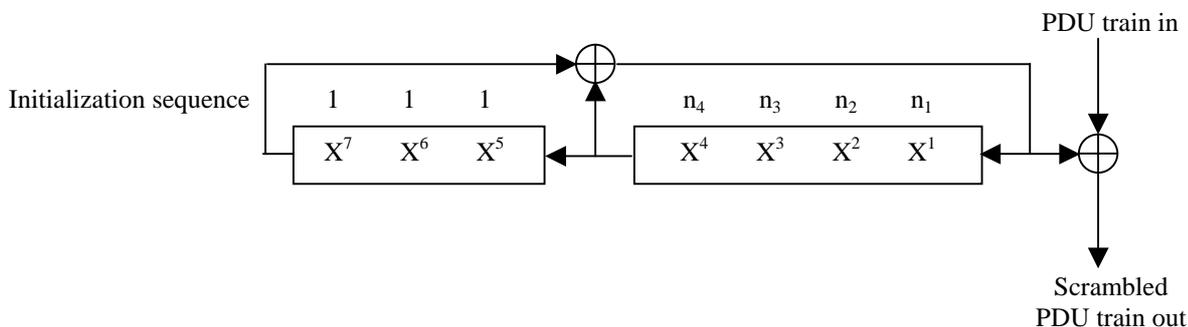


Figure 2: Scrambler schematic diagram

### 5.3 FEC coding

The scrambled PDU train of  $N_{\text{BPDU}}$  bits shall be encoded by a channel encoder unit. The mandatory encoder is described in this clause and depicted in figure 3. It consists of four consecutive operational blocks: code termination, encoding, code rate independent puncturing (P1) and code rate dependent puncturing (P2). It should be noted that this sequence of operation indicates a logical operation of the encoding process, but not a specific implementation.

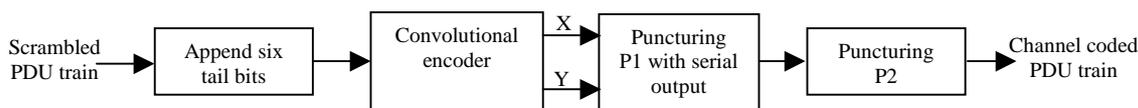


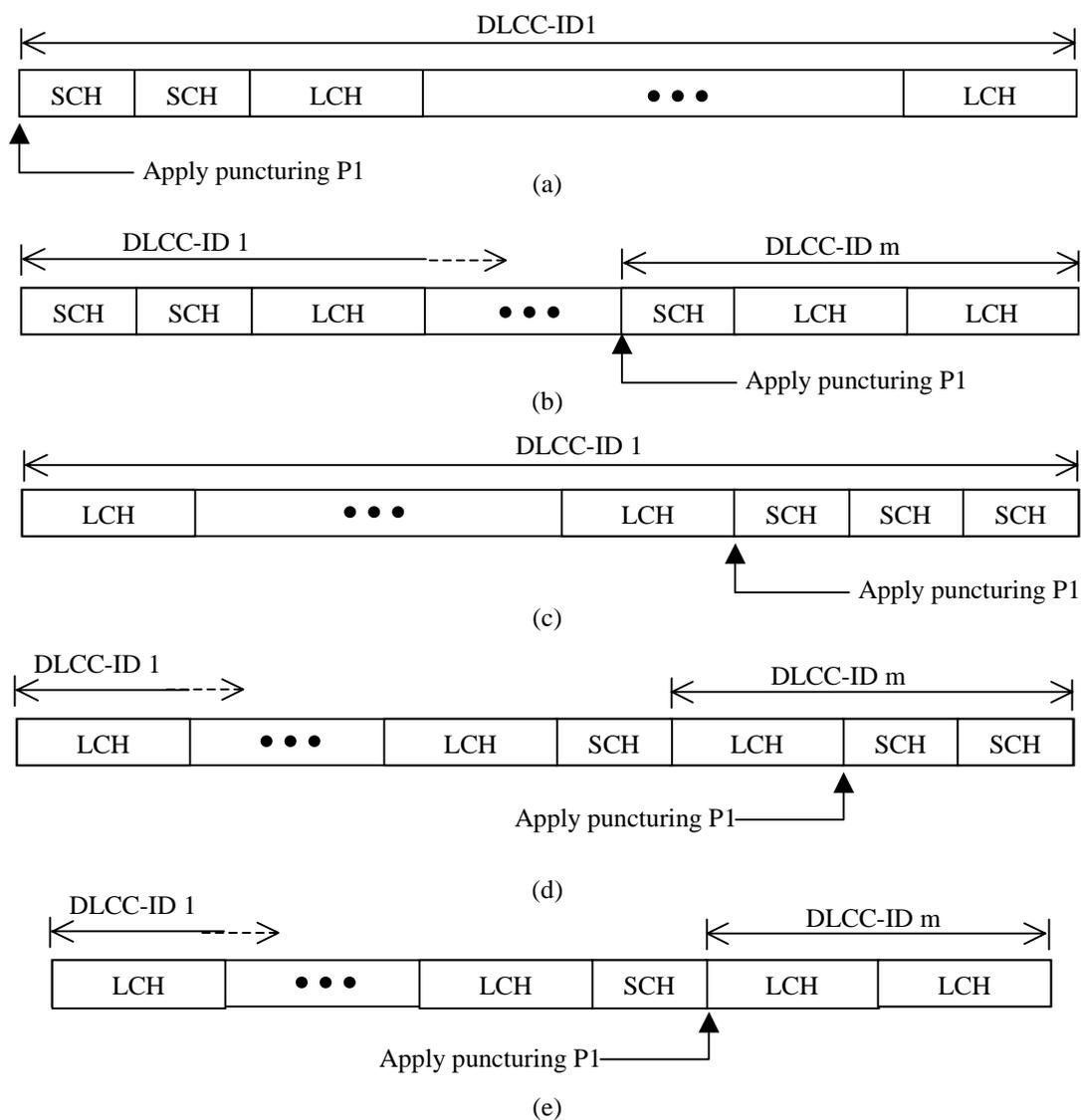
Figure 3: Functional blocks of the FEC coder

The code termination, encoding, and puncturing P1 shall be performed depending on the PDU train type as follows:

- Broadcast PDU train in omni-antenna case: Tail bits shall be appended and puncturing P1 shall be performed individually to BCH, FCH, ACH without priority, and ACH with priority. The encoder shall be initialized at the 1<sup>st</sup> bit of BCH, at the 1<sup>st</sup> bit of FCH, at the 1<sup>st</sup> bit of ACH without priority, and at the 1<sup>st</sup> bit of ACH with priority.
- Broadcast PDU train in sector-antenna case: Tail bits shall be appended and puncturing P1 shall be performed to BCH. The encoder shall be initialized at the 1<sup>st</sup> bit of BCH.
- FCH and ACH PDU train: Tail bits shall be appended and puncturing P1 shall be performed separately to FCH, ACH without priority, and ACH with priority. The encoder shall be initialized at the 1<sup>st</sup> bit of FCH, at the 1<sup>st</sup> bit of ACH without priority, and at the 1<sup>st</sup> bit of ACH with priority.
- Downlink PDU train, Uplink PDU train with short preamble, Uplink PDU train with long preamble, and Direct link PDU train: Tail bits shall be appended and puncturing P1 shall be performed once for the PDU train. The encoder shall be initialized at the 1<sup>st</sup> bit of the PDU train.

Puncturing P2 shall be performed equally to all the PDU train types as described in subclause 5.3.2.





**Figure 5: Position of puncturing P1 in cases of, (a) one DLC Connection (DLCC-ID 1) in a downlink PDU train, (b) two (or more) DLC Connections (DLCC-ID 1 ... DLCC-ID m) in a downlink PDU train, (c) one DLC Connection (DLCC-ID 1) in an uplink PDU train, (d) two (or more) DLC Connections (DLCC-ID 1 ... DLCC-ID m) in an uplink PDU train, (e) two (or more) DLC Connections (DLCC-ID 1...DLCC-ID m) in an uplink PDU train when no SCH in the last DLC connection**

**Table 2: Puncturing pattern P1 and transmitted sequence after parallel-to-serial conversion**

PDU-wise bit numbering	Puncturing pattern	Transmitted sequence (after parallel-to-serial conversion)
0-155	X: 1 1 1 1 1 1 0 1 1 1 1 1 1 1 Y: 1 1 1 1 1 1 1 1 1 1 1 1 1 0	$X_1 Y_1 X_2 Y_2 X_3 Y_3 X_4 Y_4 X_5 Y_5 X_6 Y_6 X_8 Y_7 X_9 Y_8 X_{10} Y_9 X_{11} Y_{10} X_{12} Y_{11} X_{13} Y_{12}$
>156	X: 1 Y: 1	$X_1 Y_1$

### 5.3.1.2 Broadcast PDU train, FCH-and-ACH PDU train

Two of the PDU train types, i.e. Broadcast PDU train and FCH-and-ACH PDU train in the case of a multiple sector AP, are processed transport channel by transport channel. Tail bits shall be appended and additional puncturing shall be performed individually to each transport channel. The encoder shall be also initialized once at the beginning of each transport channel, i.e. at the 1<sup>st</sup> bit of BCH, FCH, ACH without priority, and ACH with priority.

In the first phase six non-scrambled zero ('0') bits are appended to each transport channel for codetermination purposes. These bits, denoted as tail bits, return the convolutional encoder to "zero state". The resulted ( $N_{\text{BPDU}}+6$ ) bits shall be coded with a convolutional encoder of coding rate 1/2 with 64 states. The generator polynomials of the mother code ( $G_1 = 133_{\text{OCT}}$  for X output and  $G_2 = 171_{\text{OCT}}$  for Y output ) are the same as used with other PDU train types shown in figure 4. The encoder shall be set in "zero state" before the encoding process at the beginning of each transport channel.

The first puncturing scheme P1 will be applied independently from the code rate. The puncturing shall be applied always to all the transport channels in the PDU train equally. The first 156 bits of the transport channel, which the P1 puncturing is applied to, are punctured differently from the rest of the encoded bit stream. The puncturing patterns are given in table 2. In this table X and Y refer to the two outputs of the convolutional encoder (see figure 4) where  $X_1$  is sent first.

### 5.3.2 Code rate dependent puncturing P2

Puncturing P2 is to provide code rates of 9/16 and 3/4 and it is applied to bits from puncturing P1. It shall be performed equally to all the PDU train types. The input is de-multiplexed into 2 sub-streams. The de-multiplexing is defined as a mapping of the input bits  $x_{di}$  onto the output bits  $b_{e,do}$  (see figure 6):

$$b_{di(\text{mod})2, di(\text{div})2} = x_{di}$$

where  $di$  is the input bit number,  $do$  is the output bit number in each sub-stream,  $\text{mod}$  is the integer modulo operator, and  $\text{div}$  is the integer division operator

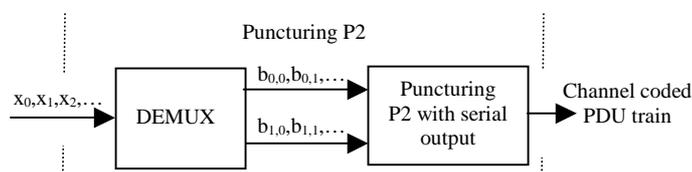


Figure 6: Code rate dependent puncturing P2

Puncturing P2 is applied to the two bit sub-streams  $b_{0,do}$  and  $b_{1,do}$  as given in table 3. The result is parallel-to-serial converted into a coded and punctured bit stream from which  $b_{0,0}$  is sent first.

Table 3: Puncturing pattern P2 and transmitted sequence after parallel-to-serial conversion for the possible code rates

Code Rates $r$	Puncturing pattern	Transmitted sequence (after parallel-to-serial conversion)
1/2	$b_{0,do}: 1$ $b_{1,do}: 1$	$b_{0,0} b_{1,0}$
9/16	$b_{0,do}: 1 1 1 1 1 1 1 1 0$ $b_{1,do}: 1 1 1 1 0 1 1 1 1$	$b_{0,0} b_{1,0} b_{0,1} b_{1,1} b_{0,2} b_{1,2} b_{0,3} b_{1,3} b_{0,4} b_{1,4} b_{0,5} b_{1,5} b_{0,6} b_{1,6}$ $b_{0,7} b_{1,7} b_{1,8}$
3/4	$b_{0,do}: 1 1 0$ $b_{1,do}: 1 0 1$	$b_{0,0} b_{1,0} b_{0,1} b_{1,2}$

## 5.4 Data interleaving

All encoded data bits shall be interleaved by a block interleaver with a block size corresponding to the number of bits in a single OFDM symbol,  $N_{CBPS}$ . The interleaver is defined by a two step permutation. It should be noted that this sequence of permutations is for the ease of the mathematical representation of the interleaving process, but not a specific implementation. The first ensures that adjacent coded bits are mapped onto nonadjacent sub-carriers. The second permutation ensures that adjacent coded bits are mapped alternately onto less and more significant bits of the constellation, and by this long runs of low reliability bits are avoided.

We shall denote by  $k$  the index of the coded bit before the first permutation;  $i$  shall be the index after the first and before the second permutation and  $j$  shall be the index after the second permutation, just prior to modulation mapping.

The first permutation, is defined by the rule:

$$i = (N_{CBPS}/16) (k \bmod 16) + \text{floor}(k/16), \quad k = 0, 1, \dots, N_{CBPS} - 1$$

The function  $\text{floor}(\cdot)$  denotes the largest integer not exceeding the parameter, and  $\bmod$  is the integer modulo operator.

The second permutation is defined by the rule:

$$j = s \times \text{floor}(i/s) + (i + N_{CBPS} - \text{floor}(16 \times i/N_{CBPS})) \bmod s, \quad i = 0, 1, \dots, N_{CBPS} - 1$$

The value of  $s$  is determined by the number of coded bits per sub-carrier,  $N_{BPSC}$ , according to:

$$s = \max(N_{BPSC}/2, 1)$$

## 5.5 Signal constellations and mapping

HIPERLAN/2 PHY layer uses Orthogonal Frequency Division Multiplex (OFDM) transmission. The OFDM sub-carriers shall be modulated by using BPSK, QPSK, 16QAM or 64QAM modulation depending on the PHY mode selected for data transmission. The interleaved binary serial input data is divided into groups of  $N_{BPSC}$  (1, 2, 4 or 6) bits and converted into complex numbers representing BPSK, QPSK, 16QAM or 64QAM constellation points. The conversion shall be performed according to Gray coded constellation mappings, illustrated in figure 7, with the input bit  $b_1$  being the earliest in the stream. Additionally, table 5 illustrates encoding from input bits to the I and Q values for all the modulations. The output values  $d$  are formed by multiplying the resulting  $(I+jQ)$  value by a normalization factor  $K_{MOD}$ :

$$d = (I+jQ) \times K_{MOD}$$

The normalization factor  $K_{MOD}$  depends on the modulation as prescribed in table 4. Note that the modulation type can vary inside a PDU train from one PDU to another while inside one PDU only one modulation type is used. The purpose of the normalization factor is to achieve the same average power for all mappings. The normalization factor  $K_{MOD}$  should indicate this fact and no implementation rule. In practical implementations an approximate value of the normalization factor may be used, as long as the device conforms to the general transmitter and receiver performance requirements specified in the present document.

Table 4: Modulation dependent normalization factor  $K_{MOD}$ 

Modulation	$K_{MOD}$
BPSK	1
QPSK	$1/\sqrt{2}$
16QAM	$1/\sqrt{10}$
64QAM	$1/\sqrt{42}$

Table 5: Encoding tables for BPSK, QPSK, 16QAM and 64QAM

BPSK		
Input bit $b_1$	I-out	Q-out
0	-1	0
1	1	0

QPSK			
Input bit $b_1$	I-out	Input bit $b_2$	Q-out
0	-1	0	-1
1	1	1	1

16QAM			
Input bit $b_1b_2$	I-out	Input bit $b_3b_4$	Q-out
00	-3	00	-3
01	-1	01	-1
11	1	11	1
10	3	10	3

64QAM			
Input bit $b_1b_2b_3$	I-out	Input bit $b_4b_5b_6$	Q-out
000	-7	000	-7
001	-5	001	-5
011	-3	011	-3
010	-1	010	-1
110	1	110	1
111	3	111	3
101	5	101	5
100	7	100	7

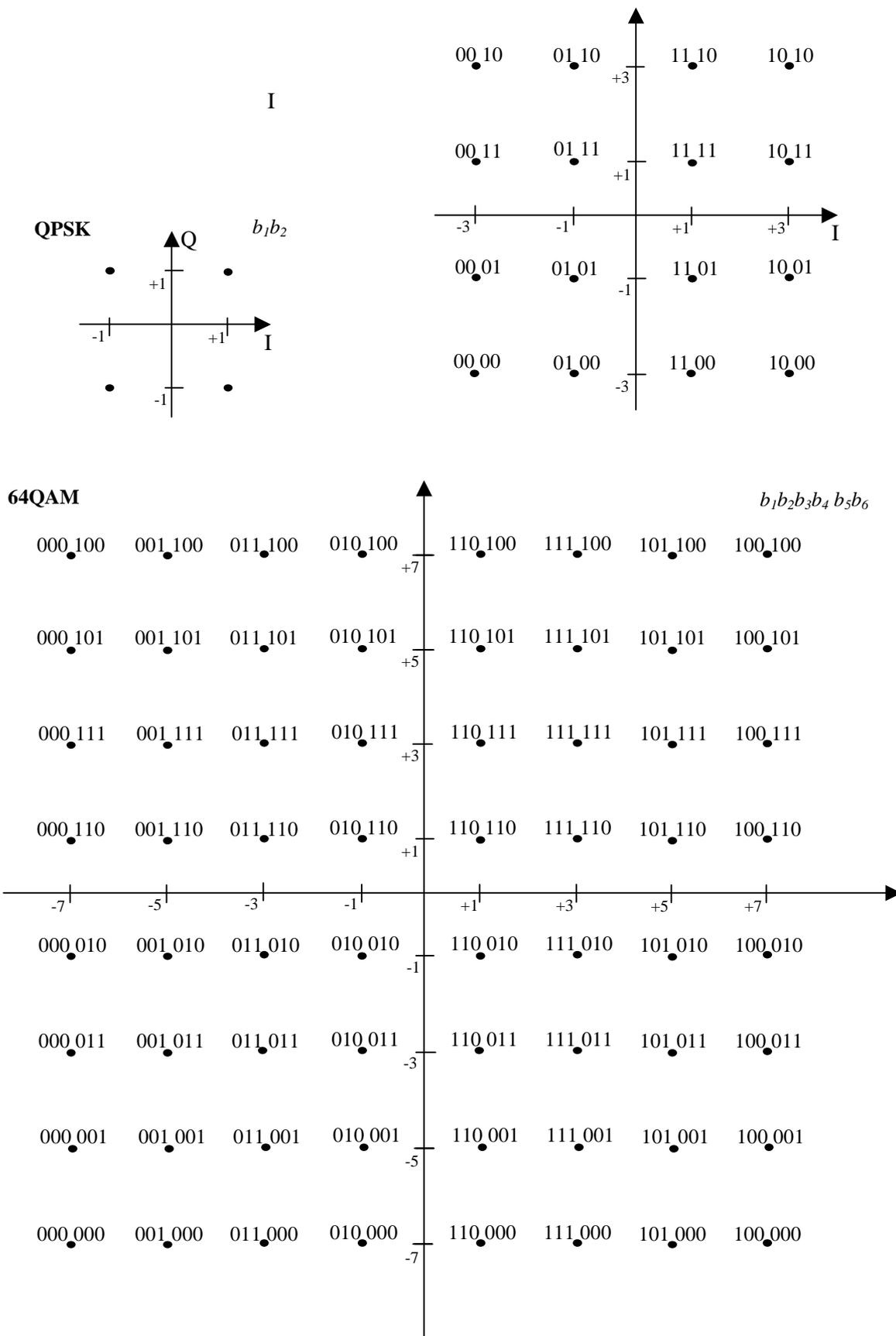


Figure 7: BPSK, QPSK, 16QAM and 64QAM constellation bit encoding

## 5.6 Modulation technique (OFDM)

The stream of complex valued sub-carrier modulation symbols at the output of mapper, denoted by  $d_n$ , shall be divided into groups of  $N_{SD} = 48$  complex numbers:

$$D_{n(\text{mod})48, n(\text{div})48} = d_n$$

where mod is the integer modulo operator and div is the integer division operator.

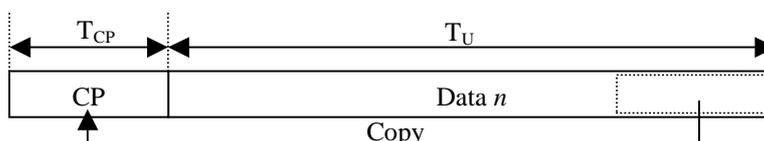
Each group  $D_{m,n}$  shall be transmitted in an OFDM symbol. All data OFDM symbols contain data in data carriers and reference information in pilot carriers. For data there are  $N_{SD} = 48$  carriers and for pilots  $N_{SP} = 4$  carriers in each symbol. Thus, each symbol is constituted by a set of  $N_{ST} = 52$  carriers and transmitted with a duration  $T_S$ . Two parts compose this symbol interval: a useful symbol part with duration  $T_U$  and a cyclic prefix with duration  $T_{CP}$ . The cyclic prefix consists of a cyclic continuation of the useful part,  $T_U$ , and it is inserted before it. Thus the cyclic prefix is a copy of the last  $T_{CP}/T$  samples of the symbol part sent in front of the symbol part.

The length of the useful symbol part is equal to 64 samples and its duration is  $T_U = 3.2 \mu\text{s}$ . For the cyclic prefix length  $T_{CP}$  there are two possible values in the HIPERLAN/2 system: mandatory 800 ns and optional 400 ns.

Numerical values for the OFDM parameters are given in table 6. The symbol format is shown in figure 8 in which CP stands for cyclic prefix followed by a useful part, Data  $n$ , of the symbol.

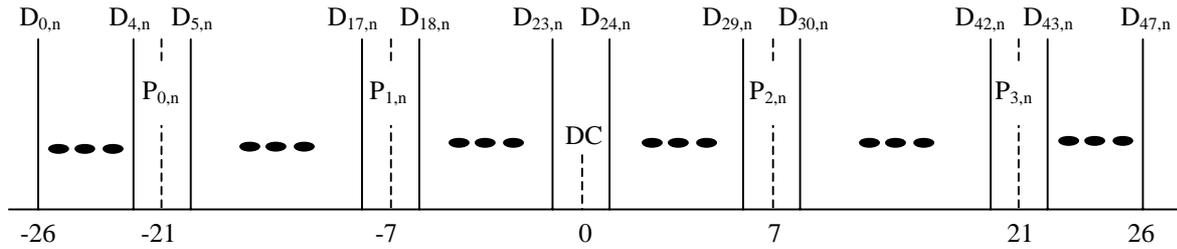
**Table 6: Numerical values for the OFDM parameters**

Parameter	Value	
Sampling rate $f_s = 1/T$	20 MHz	
Useful symbol part duration $T_U$	$64 \times T$ 3,2 $\mu\text{s}$	
Cyclic prefix duration $T_{CP}$	$16 \times T$ 0,8 $\mu\text{s}$ (mandatory)	$8 \times T$ 0,4 $\mu\text{s}$ (optional)
Symbol interval $T_S$	$80 \times T$ 4,0 $\mu\text{s}$ ( $T_U + T_{CP}$ )	$72 \times T$ 3,6 $\mu\text{s}$ ( $T_U + T_{CP}$ )
Number of data sub-carriers $N_{SD}$	48	
Number of pilot sub-carriers $N_{SP}$	4	
Total number of sub-carriers $N_{ST}$	$52 (N_{SD} + N_{SP})$	
Sub-carrier spacing $\Delta_f$	0,3125 MHz ( $1/T_U$ )	
Spacing between the two outmost sub-carriers	16,25 MHz ( $N_{ST} \times \Delta_f$ )	



**Figure 8: Illustration of an OFDM symbol with cyclic prefix**





**Figure 9: Sub-carrier frequency allocation**

The resulted  $N_{SYM}$  OFDM symbols are concatenated as:

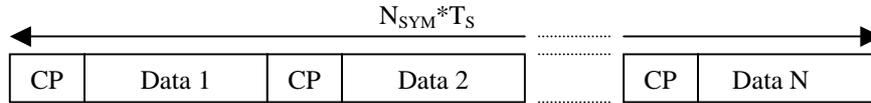
$$r_{PAYLOAD}(t) = \sum_{n=1}^{N_{SYM}} r_n(t - nT_S)$$

to result the baseband format of the PDU train, called payload. The structure of the payload section is illustrated in figure 10. It consists of variable number ( $N_{SYM}$ ) of OFDM symbols required to transmit the PDU train payload.

The following relation relates the actual transmitted signal to the complex baseband signal:

$$r_{RF}(t) = \sqrt{2} \operatorname{Re} \left\{ r_{BURST}(t) e^{j2\pi f_c t} \right\}$$

where  $\operatorname{Re}(\cdot)$  stands for the real part of complex variable,  $f_c$  denotes the carrier center frequency, and  $r_{BURST}(t)$  is baseband format of a PHY burst composed of payload and preamble and is defined in the following chapter.



**Figure 10: PDU train payload ( $r_{PAYLOAD}$ ) format**

## 5.7 PHY bursts

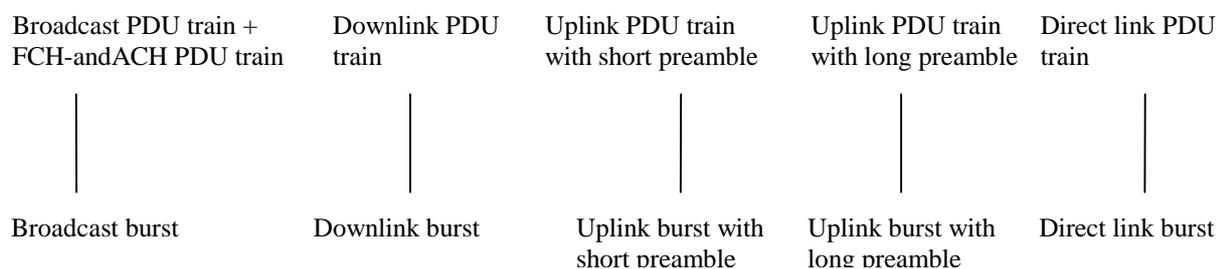
System has five (5) different kind of PHY bursts:

- 1) Broadcast burst;
- 2) Downlink burst;
- 3) Uplink burst with short preamble;
- 4) Uplink burst with long preamble;
- 5) Direct link burst (optional).

The PDU trains delivered by DLC are mapped onto the PHY bursts as depicted below depending on the number of sectors used by AP.

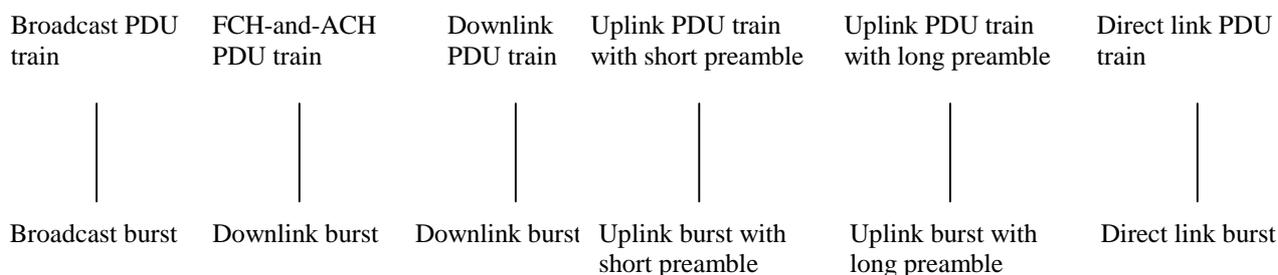
i) Number of sectors per AP = 1

In this case, the Broadcast PDU train shall be concatenated to FCH-and-ACH PDU train and the resulting PDU train is mapped onto the Broadcast burst.



ii) Number of sectors per AP > 1

In this case only the Broadcast PDU train shall be mapped onto the Broadcast burst. The FCH-and-ACH PDU train shall be mapped onto a downlink burst.



Independently of the burst type each burst consists of two sections: preamble and payload. Each burst is started with a preamble section,  $r_{PREAMBLE}$ , which is followed by a payload section,  $r_{PAYLOAD}$ , and its baseband format is

$$r_{BURST}(t) = r_{PREAMBLE}(t) + r_{PAYLOAD}(t - t_{PREAMBLE})$$

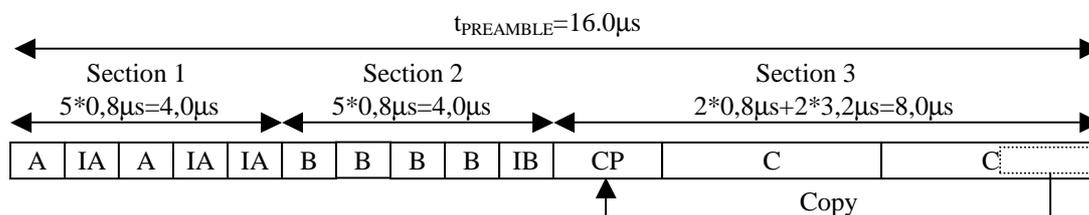
The time offset  $t_{PREAMBLE}$  determines the starting point of the payload section of the burst and depends on the burst type. The basic structure of a PHY burst is illustrated in figure 11.



Figure 11: PHY burst format

### 5.7.1 Broadcast burst

Broadcast burst consists of a preamble of length  $t_{\text{PREAMBLE}} = 16.0\mu\text{s}$  and a payload section of length  $N_{\text{SYM}} \times T_S$ . Structure of the broadcast burst preamble is illustrated in figure 12.



**Figure 12: Broadcast burst preamble**

In below the term "short OFDM symbol" refers only to its length that is 16 samples instead of a regular OFDM symbol of 64 samples used in HIPERLAN/2 system.

The broadcast burst preamble is composed of three sections: Section 1, Section 2 and Section 3.

Section 1 consists of 5 specific short OFDM symbols that are denoted in figure 12 by A and IA. The first 4 short OFDM symbols in section 1 (A, IA, A, IA) constitute a regular OFDM symbol consisting of 12 loaded sub-carriers ( $\pm 2, \pm 6, \pm 10, \pm 14, \pm 18, \text{ and } \pm 22$ ) given by the frequency-domain sequence SA

$$SA_{-26 \dots 26} = \sqrt{(13/6)} \cdot \{0, 0, 0, 0, -1+j, 0, 0, 0, 1+j, 0, 0, 0, 1-j, 0, 0, 0, -1-j, 0, 0, 0, -1+j, 0, 0, 0, -1-j, 0, 0, 0, -1+j, 0, 0, 0, -1-j, 0, 0, 0, 1-j, 0, 0, 0, 1+j, 0, 0, 0, 0\}$$

The last short symbol in section 1 (IA) is a repetition of preceding 16 time-domain samples.

Section 2 consists of 5 specific short OFDM symbols that are denoted in figure 12 by B and IB. The first 4 short OFDM symbols in section 2 (B, B, B, B) constitute a regular OFDM symbol consisting of 12 loaded sub-carriers ( $\pm 4, \pm 8, \pm 12, \pm 16, \pm 20, \text{ and } \pm 24$ ) given by the frequency-domain sequence SB

$$SB_{-26 \dots 26} = \sqrt{(13/6)} \cdot \{0, 0, 1+j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, -1-j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, 0, 0, 0, 0, -1-j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0\}$$

The last short symbol in section 2 (IB) is a sign-inverted copy of the preceding short symbol B, i.e.  $IB = -B$ .

Section 3 consists of two OFDM symbols (C) of normal length preceded by a cyclic prefix (CP) of the symbols. All the 52 sub-carriers are in use and they are modulated by the elements of the frequency-domain sequence SC given by

$$SC_{-26 \dots 26} = \{1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 1, 1, 1, 1, -1, -1, 1, 1, -1, 1, -1, 1, -1, 1, 1, 1, 1, 0, 1, -1, -1, 1, 1, -1, 1, -1, 1, -1, -1, -1, -1, -1, -1, 1, 1, -1, -1, 1, -1, 1, -1, 1, 1, 1, 1\}$$

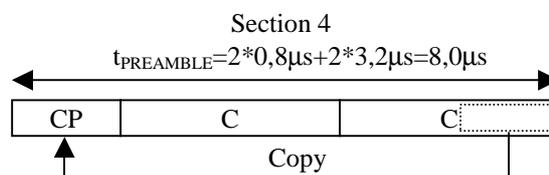
The cyclic prefix CP is a copy of the 32 last samples of the C symbols and is thus double in length compared to the cyclic prefix of the normal data symbols.

The broadcast burst is formed by concatenating the above described preamble with the data payload. The resulted broadcast burst is as illustrated in figure 17a.

In practical implementations an approximate value of the normalization factor may be used, as long as the device conforms to the general transmitter and receiver performance requirements specified in the present document.

## 5.7.2 Downlink burst

Downlink burst consists of a preamble of length  $t_{\text{PREAMBLE}} = 8,0 \mu\text{s}$  and a payload section of length  $N_{\text{SYM}} \times T_{\text{S}}$ . Structure of the downlink burst preamble is illustrated in figure 13.



**Figure 13: Downlink burst preamble**

The downlink burst preamble is equal to the Section 3 of the broadcast burst preamble. It is composed of two OFDM symbols (C) of normal length preceded by a cyclic repetition (CP) of the symbols. All the 52 sub-carriers are in use and they are modulated by the elements of the frequency-domain sequence SC given by

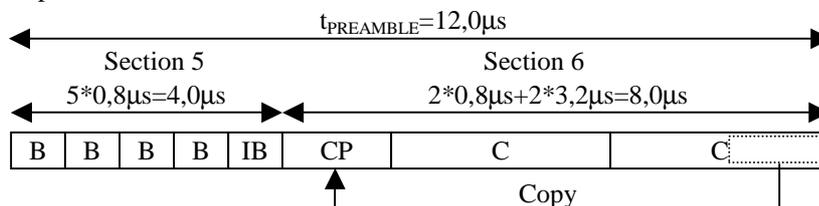
$$SC_{-26...26} = \{1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 1, 1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 1, 0, 1, -1, -1, 1, 1, -1, 1, -1, 1, -1, -1, -1, -1, -1, -1, 1, 1, -1, -1, 1, -1, 1, -1, 1, 1, 1\}$$

The cyclic repetition CP is a copy of the 32 last samples of the C symbols and is thus double in length compared to the cyclic prefix of the normal data symbols.

The downlink burst is formed by concatenating the above described preamble with the data payload. The resulted downlink burst is as illustrated in figure 17b.

## 5.7.3 Uplink burst with short preamble

It consists of a preamble of length  $t_{\text{PREAMBLE}} = 12,0 \mu\text{s}$  and a payload section of length  $N_{\text{SYM}} \times T_{\text{S}}$ . Structure of the short preamble for uplink bursts is illustrated in figure 14



**Figure 14: Short preamble for uplink bursts**

In below the term "short OFDM symbol" refers only to its length that is 16 samples instead of a regular OFDM symbol of 64 samples used in HIPERLAN/2 system.

The short preamble for uplink bursts is composed of two sections: Section 5 and Section 6. The sections are equal to the latter two sections of the broadcast burst preamble: Section 5 = Section 2, Section 6 = Section 3.

Section 5 consists of 5 specific short OFDM symbols denoted in figure 14 by B and IB. The first 4 short OFDM symbols in this section (B, B, B, B) constitute a regular OFDM symbol consisting of 12 loaded sub-carriers ( $\pm 4$ ,  $\pm 8$ ,  $\pm 12$ ,  $\pm 16$ ,  $\pm 20$ , and  $\pm 24$ ) given by the frequency-domain sequence SB

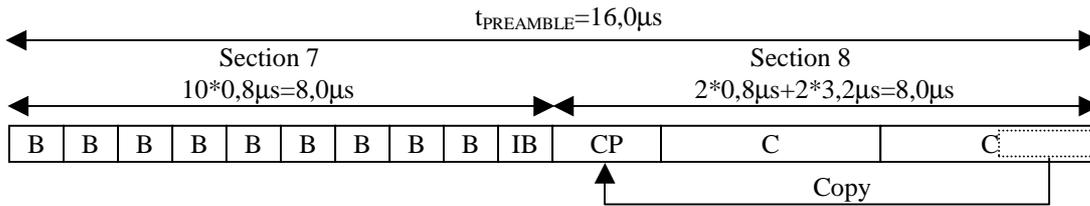
$$SB_{-26...26} = \sqrt{(13/6)} * \{0, 0, 1+j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, -1-j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, 0, 0, 0, 0, 0, -1-j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0\}$$

The last short symbol in section 5 (IB) is a sign-inverted copy of the preceding short symbol B, i.e.  $IB = -B$ .

Section 6 consists of two OFDM symbols (C) of normal length preceded by a cyclic repetition (CP) of the symbols. All the 52 sub-carriers are in use and they are modulated by the elements of the frequency-domain sequence SC given by

$$SC_{-26...26} = \{1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 1, 1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 1, 0, 1, -1, -1, 1, 1, -1, 1, -1, 1, -1, -1, -1, -1, -1, -1, 1, 1, -1, -1, 1, -1, 1, -1, 1, 1, 1\}$$





**Figure 16: Preamble for direct link bursts**

In below the term "short OFDM symbol" refers only to its length that is 16 samples instead of a regular OFDM symbol of 64 samples used in HIPERLAN/2 system.

The preamble for direct link bursts is composed of two sections: Section 7 and Section 8.

Section 7 consists of 10 specific short OFDM symbols denoted in figure 15 by B and IB. The first 4 short OFDM symbols in this section (B, B, B, B) constitute a regular OFDM symbol consisting of 12 loaded sub-carriers ( $\pm 4$ ,  $\pm 8$ ,  $\pm 12$ ,  $\pm 16$ ,  $\pm 20$ , and  $\pm 24$ ) given by the frequency sequence SB:

$$SB_{-26\dots 26} = \sqrt{(13/6)} * \{0, 0, 1+j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, -1-j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, 0, 0, 0, 0, -1-j, 0, 0, 0, -1-j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0, 0, 1+j, 0, 0\}$$

The last short symbol in section 7 (IB) is a sign-inverted copy of the preceding short symbol B, i.e. IB=-B.

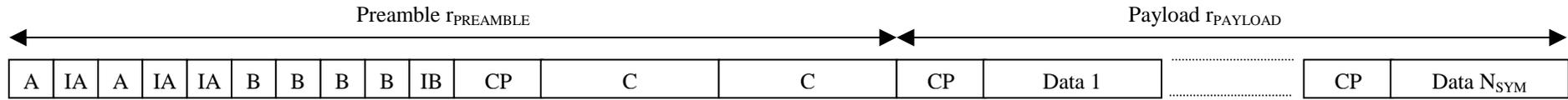
Section 8 consists of two OFDM symbols (C) of normal length preceded by a cyclic repetition (CP) of the symbols. All the 52 sub-carriers are in use and they are modulated by the elements of the frequency-domain sequence SC given by:

$$SC_{-26\dots 26} = \{1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 1, 1, 1, -1, -1, 1, 1, -1, 1, -1, 1, 1, 1, 0, 1, -1, -1, 1, 1, -1, 1, -1, 1, -1, -1, -1, -1, -1, -1, 1, 1, -1, -1, 1, -1, 1, -1, 1, 1, 1\}$$

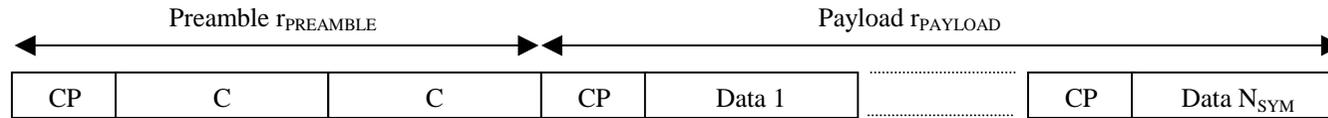
The cyclic repetition CP is a copy of the 32 last samples of the C symbols and is thus double in length compared to the cyclic prefix of the normal data symbols. Thus the Section 7 is equal to the Section 3, Section 4, and Section 6.

The direct link burst is formed by concatenating the above described preamble with the data payload. The resulted direct link burst is as illustrated in figure 17e.

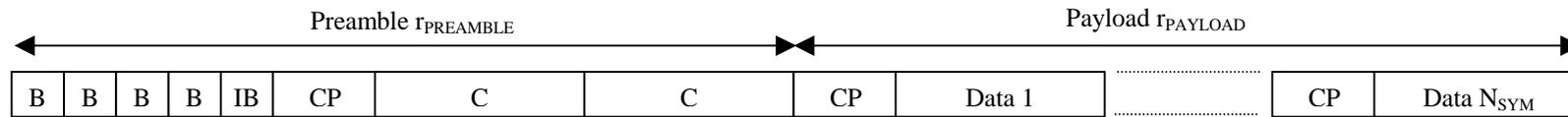
In practical implementations an approximate value of the normalization factor may be used, as long as the device conforms to the general transmitter and receiver performance requirements specified in the present document.



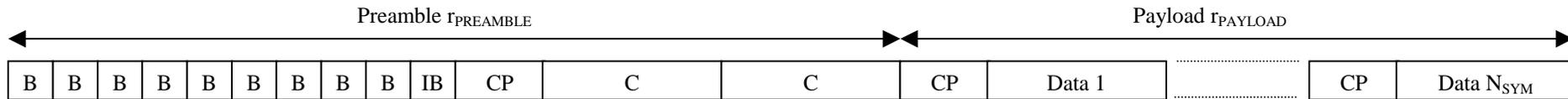
(a)



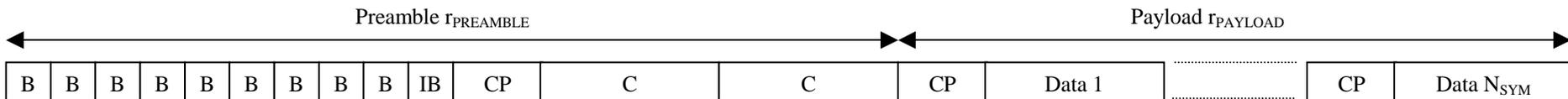
(b)



(c)



(d)



(e)

Figure 17: PHY burst structures: (a) Broadcast burst, (b) Downlink burst, (c) Uplink burst with short preamble, (d) Uplink burst with long preamble, (e) Direct link burst

## 5.8 Radio transmission

### 5.8.1 RF carriers

#### 5.8.1.1 Nominal carriers frequencies

The nominal carrier frequencies for HIPERLAN/2 are allocated in two frequency bands. In the present document, they are called the lower frequency band 5 150 MHz to 5 350 MHz and the upper frequency band between 5 470 MHz and 5 725 MHz (ERC draft document ERC/DEC/(99)NN). The nominal carrier frequency  $f_c$  corresponds to its carrier number,  $n_{\text{carrier}}$ , which is defined as:

$$n_{\text{carrier}} = (f_c - 5\,000 \text{ MHz}) / 5 \text{ MHz}$$

The nominal carrier frequencies are spaced 20 MHz apart. All transmissions shall be centered on one of the nominal carrier frequencies. The centre frequencies in Europe are shown in table 7.

**Table 7: Nominal carrier frequency allocation table for HIPERLAN/2 devices in Europe**

$n_{\text{carrier}}$	Band	$f_c$ [MHz]	mean EIRP [dBm]
36	lower	5 180	23
40	lower	5 200	23
44	lower	5 220	23
48	lower	5 240	23
52	lower	5 260	23
56	lower	5 280	23
60	lower	5 300	23
64	lower	5 320	23
100	upper	5 500	30
104	upper	5 520	30
108	upper	5 540	30
112	upper	5 560	30
116	upper	5 580	30
120	upper	5 600	30
124	upper	5 620	30
128	upper	5 640	30
132	upper	5 660	30
136	upper	5 680	30
140	upper	5 700	23

**Table 8: Void**

#### 5.8.1.2 Accuracy and stability of RF carriers

The transmitted RF center frequency at both AP and MT shall be within  $\pm 20$  ppm of the nominal carrier frequencies used.

#### 5.8.1.3 RF generation and clocking timebase

A single frequency source of the accuracy given in subclause 5.8.1.2 shall be used for both RF generation and clocking the timebase. Both AP and MT shall fulfil this requirement.

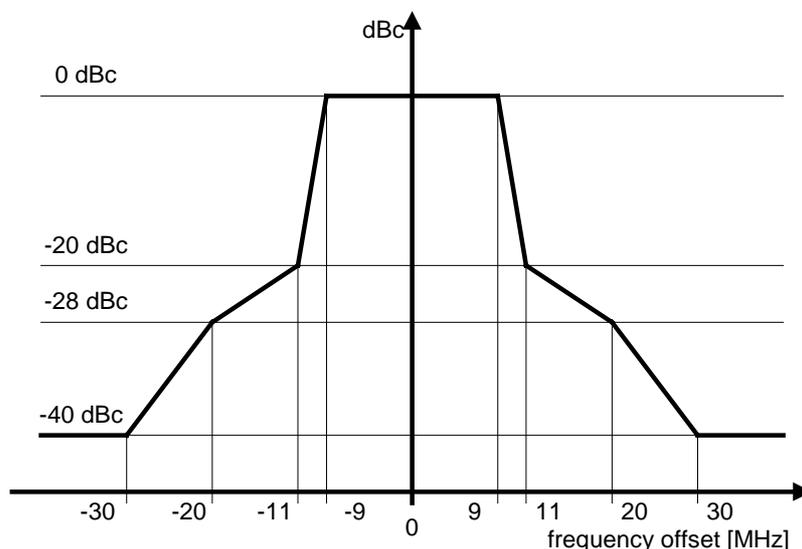
## 5.8.2 Transmitted power

### 5.8.2.1 Mean Effective Isotropic Radiated Power (EIRP)

The mean Effective Isotropic Radiated Power (EIRP) shall not exceed the regulatory requirements.

### 5.8.2.2 Transmit spectrum mask

The transmitted spectrum shall not exceed 0 dBc relative to the maximum spectral power density of the signal between  $\pm 9$  MHz frequency offset relative to the nominal carrier frequency, -20 dBc at 11 MHz frequency offset, -28 dBc at 20 MHz frequency offset, and -40 dBc at and above 30 MHz frequency offset. The transmitted spectral density of the transmitted signal shall fall within the spectral mask as shown in figure 18. The measurements shall be done with 1 MHz resolution bandwidth and a 30 kHz video bandwidth.



**Figure 18: Transmit spectral power mask. dBc is the spectral density relative to the maximum spectral power density of the transmitted signal**

### 5.8.2.3 Transmitter center frequency leakage and spectral flatness requirements

The power transmitted at the centre of the transmitted spectrum shall not exceed -15 dB relative to overall transmitted power or +2 dB relative to average power of the rest of the sub-carriers whichever is lower.

The average power of the constellations in each of the spectral lines -26 ... -17 and +17 ... +26 (cf. figure 9) shall deviate no more than +2/-4 dB from the power of spectral lines -16 .. -1 and +1 .. +16 (cf. figure 9).

### 5.8.2.4 Transmit power time mask

The output power relative to time when sending a burst is shown in figure 19. In the case where two or more consecutive PHY bursts are transmitted, no requirements are specified to the power ramping between the bursts, and the template shown in figure 18 shall be respected at the beginning and the end of the series of consecutive bursts.

The permitted transmitter power levels for the start, duration and end of transmitted burst are shown in figure 19. The "start of the burst" is the centre of the first sample of the preamble heading the burst. The "end of the burst" is the centre of the last sample in the burst.

The transmitter rise time is the time from when the output power is less than -50 dBm to the start of the burst. The rise time shall be less than 4,0  $\mu$ s. The level shall not be more than -50 dBc or -40 dBm, whichever is the greater, until 2,0  $\mu$ s from the start of the burst. No minimum rise time is specified explicitly since it will be determined implicitly by spectral requirements.

The transmitter fall time is the time from the end of the burst to when the radiated power is less than -50 dBm. The fall time shall be less than 4,0  $\mu$ s. The level shall not be more than -50 dBc or -40 dBm, whichever is the greater, after 2,0  $\mu$ s from the end of the burst. No minimum fall time is specified explicitly since it will be determined implicitly by spectral requirements.

During the data portion the average symbol power shall be within  $\pm 1$  dB of the  $P_{\text{avg,data}}$ . The  $P_{\text{avg,data}}$  is defined as the mean power during a data portion. During the preamble portion the average power of each section ( $P_{\text{avg},1-8}$ ) shall be within  $\pm 1$  dB of the  $P_{\text{avg,preamble}}$ . The  $P_{\text{avg,preamble}}$  is average power of a whole ideal preamble which peak power equals to the maximum power ( $P_{\text{max}}$ ) measured during the transmitted preamble.

The power time mask definition specifies the transmitted power only on the frequency channel in use. All emissions related to other frequency channels shall be in accordance with the spurious emissions requirements.

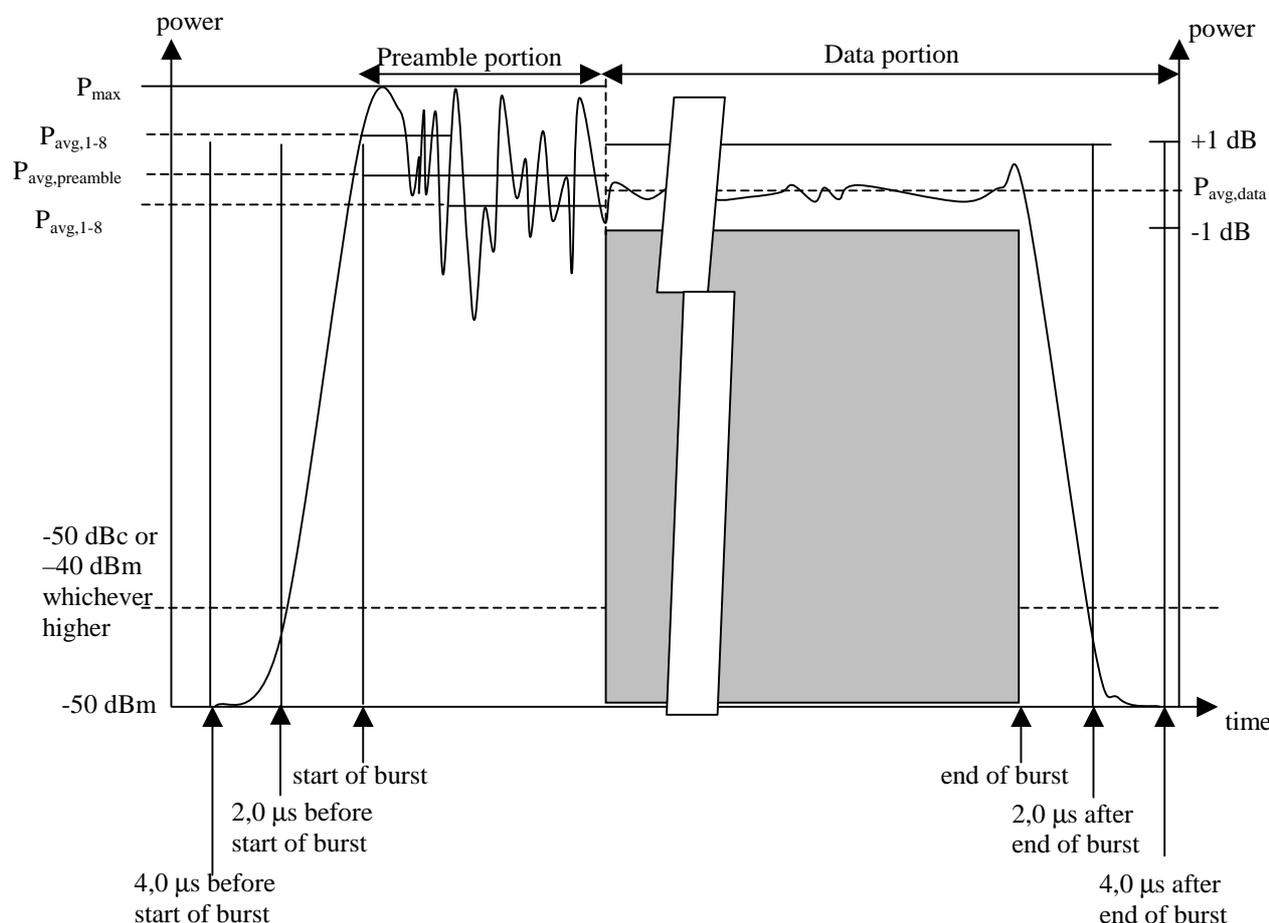


Figure 19: Power time mask

### 5.8.2.5 Transmit power control

#### 5.8.2.5.1 AP transmission power levels

The AP shall be able to operate with a transmission power  $\geq -15$  dBm. The maximum output power is an arbitrary power level within the regulatory requirements. The power levels and related accuracies are given in table 9. The transmitted power level at the antenna reference point (ARP) of the AP shall be indicated in the BCH by AP\_Tx\_level field as indicated in table 9.

#### 5.8.2.5.2 Uplink power control

The MT shall be able to operate with a transmission power  $\geq -15$  dBm. The maximum output power is an arbitrary power level within the regulatory requirements. The accuracies are given in table 10. The transmission power range shall be composed of power steps equal to or smaller than 3 dB, and the transmitting MT shall ensure that the power levels shall provide monotonic transmission power.

The MT shall define its transmission power level at the ARP as:

$$\min(\text{AP\_Tx\_Level} - \text{MT\_received\_power\_level} + \text{AP\_Rx\_UL\_Level} + \Sigma(\text{PC\_Offset}), \text{AP\_Tx\_Level}, \text{maximum output power of MT})$$

where AP\_Tx\_Level denotes access point transmit power level and AP\_Rx\_UL\_Level stands for the power level the access point is expecting to receive for all uplink signals. These values are transmitted as part of the BCH information [3]. MT\_received\_power\_level is the estimated power level of the signal received by the MT.  $\Sigma(\text{PC\_Offset})$  is the sum of the received PC\_Offset values from the AP. When no PC\_Offset value has been received from the AP, the value  $\Sigma(\text{PC\_Offset}) = 0$  shall be used. The PC\_Offset parameter is coded with 3 bits according to the table 12.

The power levels for the AP\_Tx\_Level are defined and coded as given in table 9. The power levels for the AP\_Rx\_UL\_Level values are defined and coded as shown in table 11.

The AP shall fulfil all the receiver performance requirements specified in subclauses 5.11.3.3 and 5.11.3.4 for the AP\_Rx\_UL\_Level values up to -63 dBm. The higher levels from -59 dBm to -43 dBm are optional ones but if the AP signals them it shall fulfil all the receiver performance requirements specified in subclauses 5.11.3.3. and 5.11.3.4.

**Table 9: Power levels and coding table for the AP transmission power**

AP_Tx_Level number	Code	Mean power at ARP [dBm]	Accuracy [dB]
1	1111	30	±4
2	1110	27	±4
3	1101	24	±4
4	1100	21	±4
5	1011	18	±4
6	1010	15	±5
7	1001	12	±5
8	1000	9	±5
9	0111	6	±6
10	0110	3	±6
11	0101	0	±6
12	0100	-3	±6
13	0011	-6	±6
14	0010	-9	±6
15	0001	-12	±8
16	0000	-15	±8

**Table 10: MT's transmission power with required accuracies**

MT TX power [dBm]	Accuracy [dB]
18 ... 30	±6
9 ... <18	±7
-9 ... <9	±8
-15 ... <-9	±10

**Table 11: Power levels and coding table for the AP\_Rx\_UL\_Level**

AP_Rx_UL_Level in BCH	Received power expected by AP at ARP [dBm]
111	-43
110	-47
101	-51
100	-55
011	-59
010	-63
001	-67
000	-71

**Table 12: PC\_Offset signalling**

Signalled bits	PC_Offset [dB]
000	For future use
001	6
010	3
011	-3
100	-6
101	For future use
110	For future use
111	Reset

### 5.8.3 Unwanted RF radiation

During the active transmit time all emission shall fall within the spectral mask described in subclause 5.8.2.2. During all the other modes the emission shall be within the values given in table 15. During the transition times the radiated power shall follow the criteria described in subclause 5.8.2.4. Outside the HIPERLAN bands the emission shall be below the level described in subclause 5.8.2.2, if regulatory requirements do not enforce more stringent limits.

## 5.9 Modulation accuracy

The modulation accuracy shall not exceed a PHY mode dependent value shown in table 13.

**Table 13: Modulation accuracy requirement for different PHY modes**

Nominal bit rate [Mbit/s]	Modulation accuracy [dB]
6, 9, 12, 18, 27, 36	19
54	24

## 5.10 Switching times

### 5.10.1 Radio turn around time

The maximum time between the end of the transmitted burst and being able to receive a burst and vice versa shall be 6  $\mu$ s.

### 5.10.2 Time to change RF carrier

The time during which an HIPERLAN/2 equipment may be inoperable while changing RF carrier shall be less than 1 ms.

### 5.10.3 Guard time between UL bursts

The minimum guard time  $T_{g,UL}$  between two adjacent UL bursts is 2,0  $\mu$ s.

### 5.10.4 Guard time between DiL bursts

The minimum guard time  $T_{g,DiL}$  between two adjacent Direct link bursts is 2,0  $\mu$ s. The minimum guard time between the last DiL burst of the DiL phase and the first UL burst of the UL phase is 2,0  $\mu$ s.

### 5.10.5 Guard time between random access bursts

The BCH includes 2 bits which announce the guard time between random access bursts. The guard time is defined and coded as given in the table 14.

**Table 14: Guard time between two adjacent random access bursts**

Field with 2 bits in BCH	Guard time between random access bursts	
00	$T_{g,UL} = 2,0 \mu s$	
01	$T_{g,UL} + 800 \text{ ns}$	
10	$T_{g,UL} + 2\,000 \text{ ns}$	
11	$T_{g,UL} + 10\,000 \text{ ns}$	

### 5.10.6 Guard time for sector antenna implementations

In the case of a sector antenna implementation the fixed guard time for sector switching between consecutive PHY bursts of different sectors within one MAC frame is 800 ns.

## 5.11 Receiver parameters

### 5.11.1 Spurious emissions

Emissions of the HIPERLAN/2 equipment made outside the time of transmitted bursts shall not exceed the values in the table 15 in the indicated bands. The bandwidths are nominal -3 dB bandwidths.

**Table 15: Spurious radiated emission limits**

Frequency range	Maximum power	Measurement bandwidth
30 MHz to 1GHz	-57 dBm	100 kHz
1 GHz to 26,5 GHz	-50 dBm	1 MHz

### 5.11.2 Physical layer measurements

All MTs shall be able to perform a measurement of the actual received and sensed signal strength. The MTs shall be able to produce two different types of received signal strength (RSS) values: RSS0 and RSS1.

### 5.11.2.1 RSS0 measurement

All MTs shall be able to perform a measurement of the actual received and sensed signal strength during BCH with the accuracy as given in table 16: receiver class 1 MTs up to -20 dBm and class 2 MTs up to -30 dBm. The result, RSS0, shall be transmitted to the AP in terms of Signal Level Number 0 (SLN0) as shown in table 16. SLN0 = 62 is allowed only when RSS > -28 dBm. Additionally, the SLN0 steps shall be monotonic.

**Table 16: Parameters for measurement of signal level during BCH**

Signal Level Number (SLN0)	RSS0 [dBm]	Tolerance [dB]	Note
0	-91	±8	
1	-90	±7	
2	-89	±6	
3	-88	±5	
4	-87	±5	
5	-86	±5	
6	-85	±5	
7	-84	±5	
8	-83	±5	
9	-82	±5	
10	-81	±5	
11	-80	±5	
12	-79	±5	
13	-78	±5	
14	-77	±5	
15	-76	±5	
16	-75	±5	
17	-74	±5	
18	-73	±5	
19	-72	±5	
20	-71	±5	
21	-70	±5	
22	-69	±5	
23	-68	±5	
24	-67	±5	
25	-66	±5	
26	-65	±5	
27	-64	±5	
28	-63	±5	
29	-62	±5	
30	-61	±5	
31	-60	±5	
32	-59	±5	
33	-58	±5	
34	-57	±5	
35	-56	±5	
36	-55	±5	
37	-54	±5	
38	-53	±5	
39	-52	±5	
40	-51	±5	
41	-50	±5	
42	-49	±5	
43	-48	±5	
44	-47	±5	
45	-46	±5	
46	-45	±5	
47	-44	±5	
48	-43	±5	
49	-42	±5	
50	-41	±5	

Signal Level Number (SLN0)	RSS0 [dBm]	Tolerance [dB]	Note
51	-40	±6	
52	-38	±6	
53	-36	±6	
54	-34	±6	
55	-32	±7	
56	-30	±8	
57	-28	±7	Mandatory only for class 1 receivers
58	-26	±7	Mandatory only for class 1 receivers
59	-24	±8	Mandatory only for class 1 receivers
60	-22	±8	Mandatory only for class 1 receivers
61	-20	±8	Mandatory only for class 1 receivers
62	> -20	-8	Optional
63	--	--	For future use

### 5.11.2.2 RSS1 measurement

The signal strength outside of BCH shall be given relative to RSS\_REF. RSS\_REF is defined by

$$\text{RSS\_REF} = \max(\text{RSS0}, -93 \text{ dBm} + 31 \text{ dB}) = \max(\text{RSS0}, -62 \text{ dBm})$$

where RSS0 is the one measured on the frequency the MT is associated with.

The results shall be transmitted to the AP in terms of Signal Level Number 1 (SLN1) as shown in table 17.

Table 17: Parameters for measurement of signal level outside of BCH

Signal Level Number (SLN1)	RSS1 [dB]	Relative accuracy [dB]
0	0	±4
1	-1	±4
2	-2	±4
3	-3	±4
4	-4	±4
5	-5	±4
6	-6	±4
7	-7	±4
8	-8	±4
9	-9	±4
10	-10	±4
11	-11	±4
12	-12	±4
13	-13	±4
14	-14	±4
15	-15	±4
16	-16	±4
17	-17	±4
18	-18	±4
19	-19	±4
20	-20	±4
21	-21	±4
22	-22	±4
23	-23	±4
24	-24	±4
25	-25	±4
26	-26	±4
27	-27	±4
28	-28	±4
29	-29	±4
30	-30	±4
31	-31	±4

### 5.11.3 Radio receiver performance

#### 5.11.3.1 Receiver sensitivity

The radio receiver sensitivity is the power level at the ARP of the receiver at which the proportion of erroneously received PDUs shall be less than 10 %. The sensitivity levels for the seven modes are listed in table 18. These requirements shall apply when multipath or additive noise or interference does not distort the signal input to the receiver and for PDUs of 54 bytes.

Table 18: Receiver sensitivity requirements

Nominal bit rate [Mbit/s]	Minimum sensitivity
6	-85 dBm
9	-83 dBm
12	-81 dBm
18	-79 dBm
27	-75 dBm
36	-73 dBm
54	-68 dBm

### 5.11.3.2 Maximum input level for operation

The maximum input level on the frequency channel in use is the power level at the ARP of the receiver at which the proportion of erroneously received PDUs shall be less than 10 %. This maximum input level for operation shall depend on the receiver class as listed in table 19. This requirement shall apply when multipath or additive noise or interference does not distort the signal input to the receiver and for PDUs of 54 bytes.

**Table 19: Maximum input level for operation**

Receiver class	Maximum input level
1	-20 dBm
2	-30 dBm

### 5.11.3.3 Radio receiver adjacent and non-adjacent channel performance

The adjacent/non-adjacent channel rejection is measured by setting the desired signal's strength 3 dB above the mode-dependent sensitivity proposed in subclause 5.8.3.1 and raising the power of the interfering HIPERLAN/2 signal until the proportion of erroneously received PDUs exceeds 10 %. The power difference between the interfering and the desired channel is the corresponding adjacent/non-adjacent channel rejection. In the adjacent channel case the interferer is a HIPERLAN/2 signal transmitted on a center frequency separated by 20 MHz from the center frequency of the desired signal. The non-adjacent channel interferer is transmitted on a centre frequency separated by a multiple of 20 MHz ( $n \times 20$  MHz,  $n = 2,3,\dots$ ) from the center frequency of the desired signal.

Mode-dependent adjacent/non-adjacent channel rejection levels are defined in table 20. These shall apply for PDUs of 54 bytes and when multipath or additive noise or interference or power amplifier does not distort the interfering signal input to the receiver.

**Table 20: Adjacent channel and non-adjacent channel rejection requirements**

Nominal bit rate [Mbit/s]	Adjacent channel rejection	Non-adjacent channel rejection
6	21 dB	40 dB
9	19 dB	38 dB
12	17 dB	36 dB
18	15 dB	34 dB
27	11 dB	30 dB
36	9 dB	28 dB
54	4 dB	23 dB

### 5.11.3.4 Maximum input level without blocking

Receiver blocking means that the sensitivity of the receiver is degraded in the presence of strong interfering signals due to overloading of receiver stages. The blocking level does define the maximum input power level for an interferer the receiver shall be able to operate with.

The blocking characteristics of the receiver are specified for different frequency ranges as identified in the table 21. The receiver input power level for interferer at a given frequency range, at which the proportion of erroneously received PDUs shall be less than 10 %, is defined as blocking level in the table 21.

Ten interferers with relaxed performance requirements are allowed. The receiver input power level for interferer at a given frequency range, at which the proportion of erroneously received PDUs shall be less than 10 %, is defined as spurious response level in the table 21. The rest of the spurious responses must fulfil the blocking requirement.

Table 21: Input blocking and spurious response levels

Frequency of the interference	Blocking level	Spurious response level
100 kHz ... 2,5 GHz	0 dBm	-20 dBm
2,5 ... 4,5 GHz	-10 dBm	-40 dBm
4,5 ... 5,15 GHz	-30 dBm	-40 dBm
5,15 GHz ... $f_c - 50$ MHz	-30 dBm	-40 dBm
$f_c + 50$ MHz ... 5,35 GHz	-30 dBm	-40 dBm
5,35 ... 5,47 GHz	-30 dBm	-40 dBm
5,47 GHz ... $f_c - 50$ MHz	-30 dBm	-40 dBm
$f_c + 50$ MHz ... 5,725 GHz	-30 dBm	-40 dBm
5,725 GHz ... 7 GHz	-30 dBm	-40 dBm
7 GHz ... 13 GHz	-20 dBm	-40 dBm

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## Bibliography

The following material, though not specifically referenced in the body of the present document (or not publicly available), gives supporting information.

- ETSI TS 101 761-2: "Broadband Radio Access Networks (BRAN); HIPERLAN Type 2; Data Link Control (DLC) Layer; Part 2: Radio Link Control (RLC) sublayer".

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## History

<b>Document history</b>		
V1.1.1	April 2000	Publication