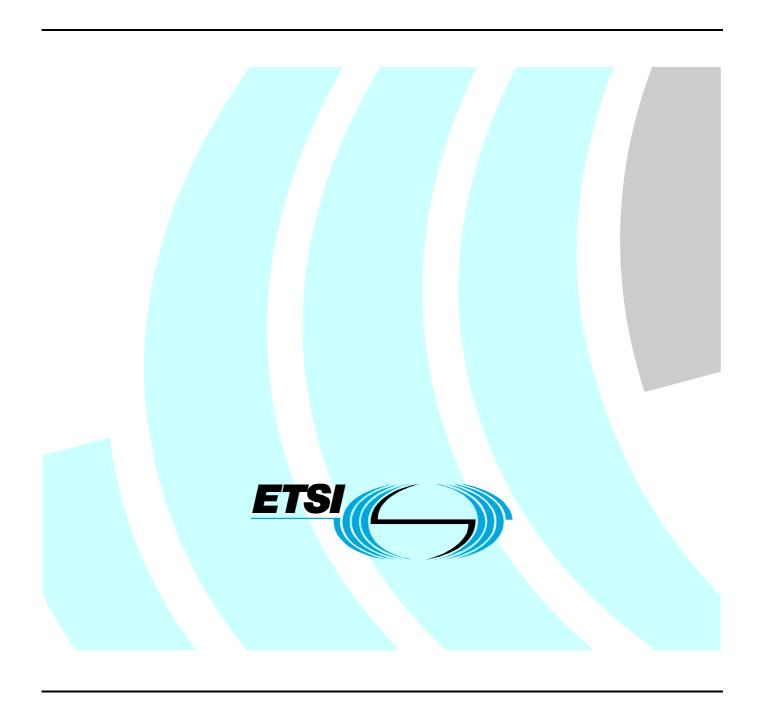
# ETSI ES 201 803-5 V1.1.1 (2004-04)

ETSI Standard

# Dynamic synchronous Transfer Mode (DTM); Part 5: Mapping of PDH over DTM



### Reference

#### DES/TISPAN-02005-DTM

Keywords

DTM, PDH, protocol, switching, transmission

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# Contents

Intelle	ectual Property Rights	4
Forev	word	4
Introd	duction	5
1	Scope	6
2	References	6
3	Definitions and abbreviations	6
3.1	Definitions	
3.2	Abbreviations	
4	Overview	8
5	DTM PDH transport application layer	10
5.1	Access point information	
5.1.1	Characteristic information	10
5.1.2	Adapted information	
5.1.3	Management information	
5.1.4	Timing information	
5.2	Connection function (Mn_C)	
5.3	Trail termination functions	
5.3.1	Application 2 trail termination function (AP2_TT)	10
5.3.1.1		
5.3.1.2		
5.4	Adaptation functions	
5.4.1	DTM Application 2/PDH PX path adaptation function (AP2/PX_A)	
5.4.1.1		
5.4.1.2	•	
6	Mapping of PDH path layer over DTM	
6.1	DCAP-2 slot elements	15
Histo	ory	16

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### **Foreword**

This ETSI Standard (ES) has been produced by ETSI Technical Committee Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN).

The present document is part 5 of a multi-part deliverable covering the Dynamic synchronous Transfer Mode (DTM), as identified below:

- Part 1: System description;
- Part 2: System characteristics;
- Part 3: Physical protocol;
- Part 4: Mapping of DTM frames into SDH containers;
- Part 5: Mapping of PDH over DTM;
- Part 6: Mapping of Synchronous Digital Hierarchy (SDH) over DTM;
- Part 7: Ethernet over DTM Mapping;
- Part 8: Mapping of Frame relay over DTM;
- Part 9: Mapping of ATM over DTM;
- Part 10: Routeing and switching of IP flows over DTM;
- Part 11: Mapping of video streams over DTM;
- Part 12: Mapping of MPLS over DTM;
- Part 13: System description of sub-rate DTM;
- Part 14: Network management.

# Introduction

Dynamic synchronous Transfer Mode (DTM) is a time division multiplex and a circuit-switched network technique that combines switching and transport.

Part 1 describes the general properties of DTM and the DTM service over a unidirectional data channel. The overall system architecture is described and fundamental functions are identified.

Part 2 includes system aspects that are mandatory or optional for nodes from different vendors to interoperate. The interworking granularity should be at node level, such that nodes from different vendors can interoperate with regard to well-defined functions.

Part 3 specifies the physical layer for physical links based on 8B10B encoding.

Part 4 describes how DTM frames are mapped onto SDH containers.

The transport of various tributary signals is specified for PDH (Part 5), SDH (Part 6), Ethernet (Part 7), Frame Relay (Part 8), ATM (Part 9), IP (Part 10), MPLS (Part 11), video streaming (Part 12).

Subrate DTM is described in Part 13.

Finally, management aspects are standardized in Part 14.

# 1 Scope

The present document:

- specifies a method for mapping ETSI PDH 2 048 kb/s, 8 448 kb/s, 34 368 kb/s and 139 264 kb/s and ANSI PDH 1 544 kb/s, 6 312 kb/s, 44 736 kb/s and 139 264 kb/s signals over DTM channels;
- specifies the characteristics of critical parameters for mapping ETSI PDH signals 2 048 kb/s, 8 448 kb/s, 34 368 kb/s and 139 264 kb/s and ANSI PDH 1 544 kb/s, 6 312 kb/s, 44 736 kb/s and 139 264 kb/s over DTM channels;
- gives terms and definitions for mapping encoding.

# 2 References

The following documents contain provisions which, through reference in this text, constitute provisions of the present document.

- References are either specific (identified by date of publication and/or edition number or version number) or non-specific.
- For a specific reference, subsequent revisions do not apply.
- For a non-specific reference, the latest version applies.

Referenced documents which are not found to be publicly available in the expected location might be found at <a href="http://docbox.etsi.org/Reference">http://docbox.etsi.org/Reference</a>.

[1]	ETSI EN 300 417-5-1: "Transmission and Multiplexing (TM); Generic requirements of transport functionality of equipment; Part 5-1: Plesiochronous Digital Hierarchy (PDH) path layer functions".
[2]	ETSI ES 201 803-2-3: "Dynamic synchronous Transfer Mode (DTM); Part 2: System Characteristics; Sub-part 3: Transport network and channel adaptation aspects".
[3]	ITU-T Recommendation G.805: "Generic functional architecture of transport networks".
[4]	ITU-T Recommendation G.806: "Characteristics of transport equipment - Description methodology and generic functionality".
[5]	ITU-T Recommendation G.823: "The control of jitter and wander within digital networks which are based on the 2048 kbit/s hierarchy".
[6]	ITU-T Recommendation G.824: "The control of jitter and wander within digital networks which are based on the 1544 kbit/s hierarchy".

# 3 Definitions and abbreviations

### 3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

**Access Point (AP):** "reference point" that consists of the pair of co-located "unidirectional access" points, and therefore represents the binding between the trail termination and adaptation functions (adopted from ITU-T Recommendation G.805 [3])

Adapted Information (AI): information passing across an AP

NOTE: See also ITU-T Recommendation G.805 [3] (adopted from ITU-T Recommendation G.806 [4]).

**Alarm Indication Signal (AIS):** special marker sent in a data slot to mark the lack of transported data as a result of a defect in the transmission path

channel: set of slots allocated from one source access node to one or more destination access nodes in a network

Characteristic Information (CI): signal with a specific format, which is transferred on "network connections"

NOTE: The specific formats will be defined in the technology specific Recommendations. The information passing across a CP or TCP (adopted from ITU-T Recommendations G.805 [3] and G.806 [4]).

**Connection Point (CP):** reference point where the output of a trail termination source or a connection is bound to the input of another connection, or where the output of a connection is bound to the input of a trail termination sink or another connection (adopted from ITU-T Recommendation G.806 [4])

**frame:** set of slots forming an entity that is transmitted on a physical medium repeatedly every 125  $\mu s$  (nominally), i.e. 8 000 frames/second

idle: special marker sent in a data slot to mark the lack of transported data in the slot

**Performance Supervision (PS):** special marker sent with the data containing per channel Performance Supervision information

**Server Signal Fail (SSF):** signal fail indication output at the CP of an adaptation function (adopted from ITU-T Recommendation G.806 [4])

**Signal Fail (SF):** signal indicating the associated data has failed in the sense that a near-end defect condition (not being the degraded defect) is active (adopted from ITU-T Recommendation G.806 [4])

slot: time slot within the frame being able to transport 64 bit of data or a number of special codes

**Trail Signal Fail (TSF):** signal fail indication output at the AP of a termination function (adopted from ITU-T Recommendation G.806 [4])

### 3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

A Adapted function
AI Adapted Information
AIS Alarm Indication Signal

AP Access Point
BPn ByPass layer type n

BPnP ByPass layer type n Protection CI Characteristic Information

CK ClocK D Data

PDH Plesiochronous Digital Hierarchy

PS Performance Supervision

Sk Sink So Source

SSF Server Signal Fail
TS Time Slot layer
TSF Trail Signal Fail

TSP Time Slot layer Protection
TST Time Slot layer Tunnel

# 4 Overview

The ETSI PDH 2 048 kb/s, 8 448 kb/s, 34 368 kb/s and 139 264 kb/s and ANSI PDH 1 544 kb/s, 6 312 kb/s, 44 736 kb/s and 139 264 kb/s signals mapping over DTM (see figure 1) describes the mapping of the PDH bitstream into DTM channels. The functionality is part of the DTM Application layer and provides a transport service to the PDH path layer (EN 300 417-5-1 [1]).

The PDH traffic is a fixed rate isochronous/plesiochronous bitstream. The bitrate may deviate from the PDH transmission rate by up to  $\pm 50$  ppm (depending on each stream) such that frequency justification is required. The SDH frequency justification mechanism of pointer justifications is replaced by DTM DCAP-2 bit justification upon justification opportunity.

The PDH supervision functionality is mapped over to the DTM functionality and PDH AIS is being encoded into DTM AIS.

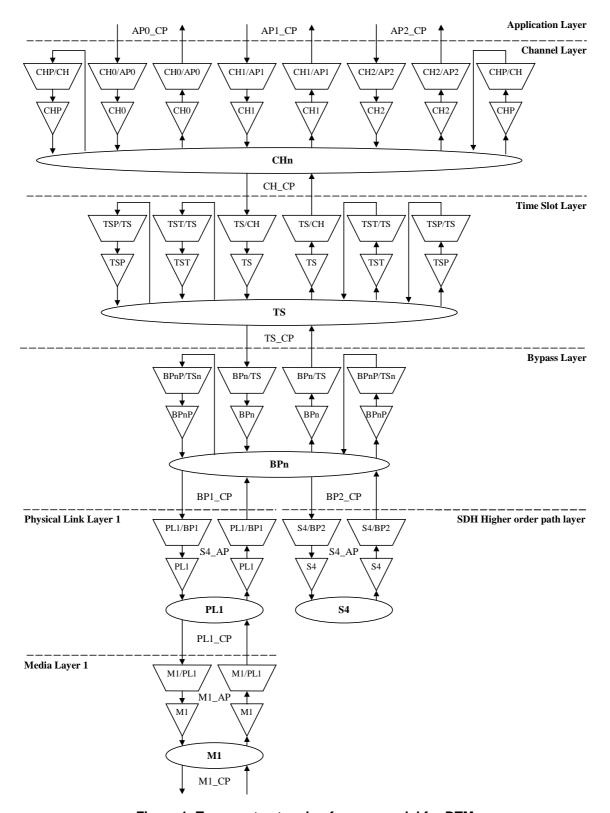


Figure 1: Transport network reference model for DTM

# 5 DTM PDH transport application layer

The ETSI PDH 2 048 kb/s, 8 448 kb/s, 34 368 kb/s and 139 264 kb/s and ANSI PDH 1 544 kb/s, 6 312 kb/s, 44 736 kb/s and 139 264 kb/s signals over DTM transport is specified as the adaptation functions on top of the DCAP-2 trail terminator functions, providing the Px trail over DTM.

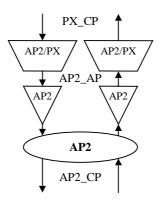


Figure 2: DTM application layer 2 for PDH PX (X=11x, 12x, 21, 22, 31, 32, 4x) mapping atomic functions

### 5.1 Access point information

### 5.1.1 Characteristic information

The Characteristic Information (CI) of the Connection Point (CP) is described in (EN 300 417-5-1 [1]).

### 5.1.2 Adapted information

The Adapted Information (AI) of the Adaption Point (AP) is described in (ES 201 803-2-3 [2]).

# 5.1.3 Management information

There is no management information for this application.

# 5.1.4 Timing information

There is no timing information for this application.

# 5.2 Connection function (Mn\_C)

See ES 201 803-2-3 [2].

### 5.3 Trail termination functions

# 5.3.1 Application 2 trail termination function (AP2\_TT)

The application 2 trail termination function maps data, clock and failure signals between CI and AI.

### 5.3.1.1 Application 2 trail termination source function (AP2\_TT\_So)

#### **Symbol**



Figure 3: Application 2 trail termination source (AP2\_TT\_So)

#### **Interfaces**

Table 1: AP2\_TT\_So input and output signals

Input(s)	Output(s)
AP2_AI_D	AP2_CI_D
AP2_AI_CK	AP2_CI_CK
AP2_AI_TSF	AP2_CI_SSF

Processes	and	anama	liac
Processes	аша	апоша	IIIes

None.

**Defects** 

None.

**Consequent actions** 

None.

**Defect correlation** 

None.

**Performance monitoring** 

None.

**Output mapping** 

 $AP2\_CI\_D \leftarrow AP2\_AI\_D$ 

 $AP2\_CI\_CK \leftarrow AP2\_AI\_CK$ 

 $AP2\_CI\_SSF \leftarrow AP2\_AI\_TSF$ 

Fault management

None.

Long term performance monitoring

None.

### 5.3.1.2 Application 2 trail termination sink function (AP2\_TT\_Sk)

#### **Symbol**

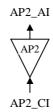


Figure 4: Application 2 trail termination sink (AP2\_TT\_Sk)

#### **Interfaces**

Table 2: AP2\_TT\_Sk input and output signals

Input(s)	Output(s)
AP2_CI_D	AP2_AI_D
AP2_CI_CK	AP2_AI_CK
AP2_CI_SSF	AP2_AI_TSF

Processes	and	anama	liac
Processes	аша	апоша	IIIes

None.

**Defects** 

None.

**Consequent actions** 

None.

**Defect correlation** 

None.

**Performance monitoring** 

None.

**Output mapping** 

 $AP2\_AI\_D \leftarrow AP2\_CI\_D$ 

 $AP2\_AI\_CK \leftarrow AP2\_CI\_CK$ 

 $AP2\_AI\_TSF \leftarrow AP2\_CI\_SSF$ 

Fault management

None.

Long term performance monitoring

None.

# 5.4 Adaptation functions

### 5.4.1 DTM Application 2/PDH PX path adaptation function (AP2/PX\_A)

This clause describes the generic PDH path layer adaptation using DCAP-2, where the PDH path layer may be any of P11x, P12x, P21, P22, P31, P32 and P4x.

### 5.4.1.1 Media adaptation source function (AP2/PX\_A\_So)

#### **Symbol**

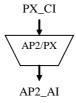


Figure 5: DTM Application 2/PDH PX path adaptation source (AP2/PX\_A\_So)

#### **Interfaces**

Table 3: AP2/PX\_A\_So input and output signals

Input(s)	Output(s)	
PX_CI_D	AP2_AI_D	
PX_CI_CK	AP2_AI_CK	
PX_CI_SSF	AP2_AI_TSF	

P	rocesses	and	anomalies	S
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None.

**Defects** 

None.

**Consequent actions** 

None.

**Defect correlation** 

None

**Performance monitoring** 

None.

**Output mapping** 

 $AP2\_AI\_D \leftarrow PX\_CI\_D$ 

 $AP2\_AI\_CK \leftarrow PX\_CI\_CK$ 

 $AP2\_AI\_TSF \leftarrow PX\_CI\_SSF$ 

Fault management

None.

#### Long term performance monitoring

None.

### 5.4.1.2 Media adaptation sink function (AP2/PX\_A\_Sk)

**Symbol** 

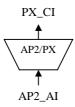


Figure 6: Media adaptation sink (AP0/S4\_A\_Sk)

#### **Interfaces**

Table 4: AP2/P12x\_A\_Sk input and output signals

Input(s)	Output(s)
AP2_AI_D	PX_CI_D
AP2_AI_CK	PX_CI_CK
AP2_AI_TSF	PX_CI_SSF

#### Processes and anomalies

The clock smoothing process in order to reduce phase deviations on the transmitted signal. The clock smoothing must comply with the jitter and wander requirements as defined in ITU-T Recommendations G.823 [5] and G.824 [6]. The resulting clock is delivered as CI\_CK. See ES 201 803-2-3 [2], clause 6.1.11.3.

The elastic buffering of the transported signal such that the buffer output is being clocked by the smoothed clock. The resulting data stream is delivered as CI\_D. See ES 201 803-2-3 [2], clause 6.1.11.3.

#### **Defects**

None.

#### **Consequent actions**

None.

#### **Defect correlation**

None.

#### Performance monitoring

None.

#### **Output mapping**

 $PX\_CI\_D \leftarrow CI\_D$ 

 $PX_CI_CK \leftarrow CI_CK$ 

 $PX\_CI\_SSF \leftarrow AP2\_AI\_TSF$ 

60,867

60

248

#### Fault management

None.

Long term performance monitoring

None.

bits/slot

base bits/slot

excess bits

#### Mapping of PDH path layer over DTM 6

The PDH path layer signals PX (X=11x, 12x, 21, 22, 31, 32, 4x) is mapped onto the DTM DCAP-2 format, providing means to transport the PX data, optionally PX frame alignment, SSF and providing performance monitoring. The PX can be of P11x, P12x, P21, P22, P31, P32 and P4x.

#### 6.1 DCAP-2 slot elements

The DCAP-2 elements of 61 bit data slot and AIS-marker is described in ES 201 803-2-3 [2]. The DCAP-2 provides performance supervision by means of a per-block BIP transmitted on 2 dedicated bits in the preceding block, so the Performance Supervision marker is not used. Frequency justification is performed by use of a bit justification mechanism and not by the 64 UI justifications of the Idle-marker. The justification opportunity occurs on the first slot in a block. A block may be any even multiple of DTM frames and a block has a minimum length of 16 slots (which may be divided over multiple frames, thus allowing channels down to 1 slot). The DCAP-2 allows for up to 61 slots to be transmitted per slot. Since the number of bits may not be an even multiple of 60 bits/slot times number of slots per frame, a base number of bits are transmitted per slot and a number of excess bits are dispersed evenly over the slots in a predefined pattern.

P11x P12x P21 **P22** P31 P32 P4x Path layer Bitrate (kb/s) 1 544 2 048 6 312 8 448 34 368 44 736 139 264 Max bitrate deviation (ppm) ±32 ±50 ±30 ±30 ±20 ±20 ±15 256 193 1 056 17 408 bits/DTM frame 789 4 296 5 592 block rate 2 000 2 000 4 000 8 000 8 000 8 000 8 000 bits/block 1 544 2 048 789 1 056 4 296 5 592 17 408 slots/channel 5 13 71 92 286 4 18 slots/block 16 20 26 18 71 92 286 60,507 60,783

60,692

60

9

58,667

58

12

60

36

60

72

51,2

51

1

**Table 5: PDH mapping characteristics** 

The PDH path layer is mapped into DCAP-2 according to the characteristics in table 5.

48,25

48

1

# History

Document history					
V1.1.1	February 2004	Membership Approval Procedure	MV 20040409:	2004-02-10 to 2004-04-09	
V1.1.1	April 2004	Publication			